

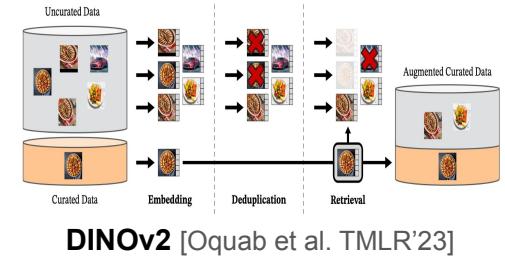
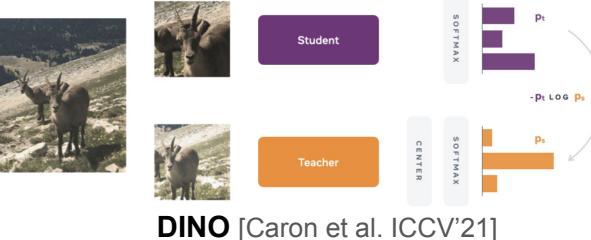
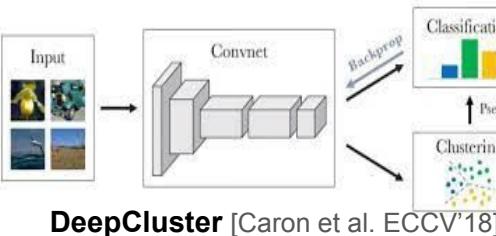
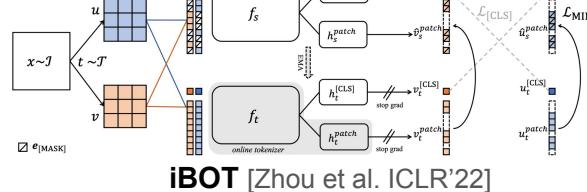
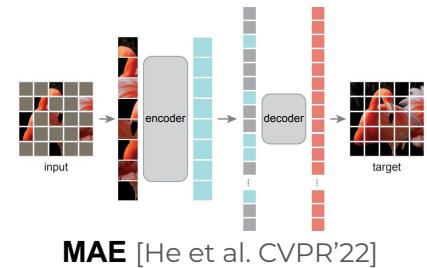
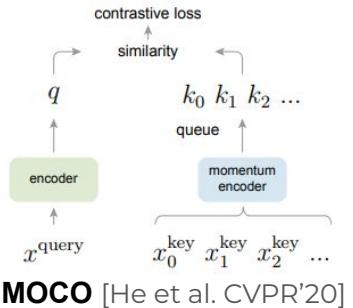
From Unsupervised Object Localization to Open-Vocabulary Semantic Segmentation



Oriane Siméoni
Meta FAIR
(previously valeo.ai)

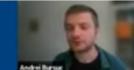
All works presented were done at valeo.ai

Self-Supervised Learning

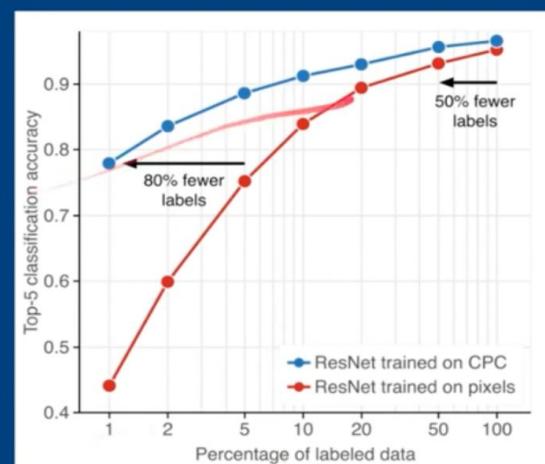
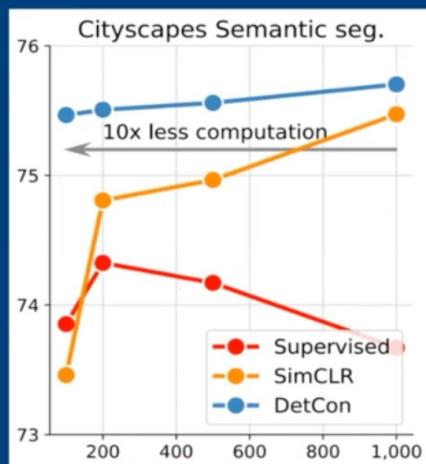
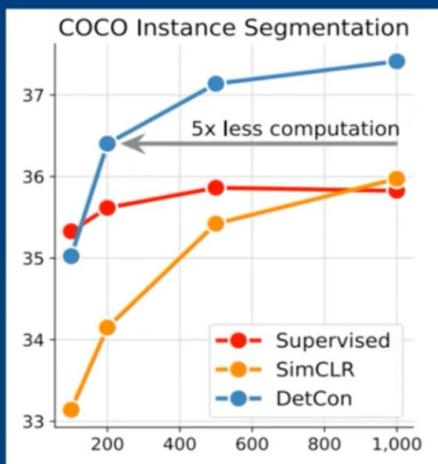


Learn image features **with no human-made annotation** using a **proxy task**

Self-supervised learning is great for pre-training



SSL methods are often more efficient than supervised methods



Efficiency in terms of number of epochs for ImageNet pretraining (SimCLR and DetCon do not use human annotated labels)

Data-efficiency of SSL and supervised learning methods

But not only

Emerging Properties in Self-Supervised Vision Transformers

Mathilde Caron^{1,2} Hugo Touvron^{1,3} Ishan Misra¹ Hervé Jegou¹
 Julien Mairal² Piotr Bojanowski¹ Armand Joulin¹

¹ Facebook AI Research

² Inria*

³ Sorbonne University



Figure 1: **Self-attention from a Vision Transformer with 8×8 patches trained with no supervision.** We look at the self-attention of the [CLS] token on the heads of the last layer. This token is not attached to any label nor supervision. These maps show that the model automatically learns class-specific features leading to unsupervised object segmentations.

DINO [Caron et al. ICCV'21]

Supervised



DINO



- They have good localization properties
- Suffer fewer shortcuts than their fully-supervised counterparts

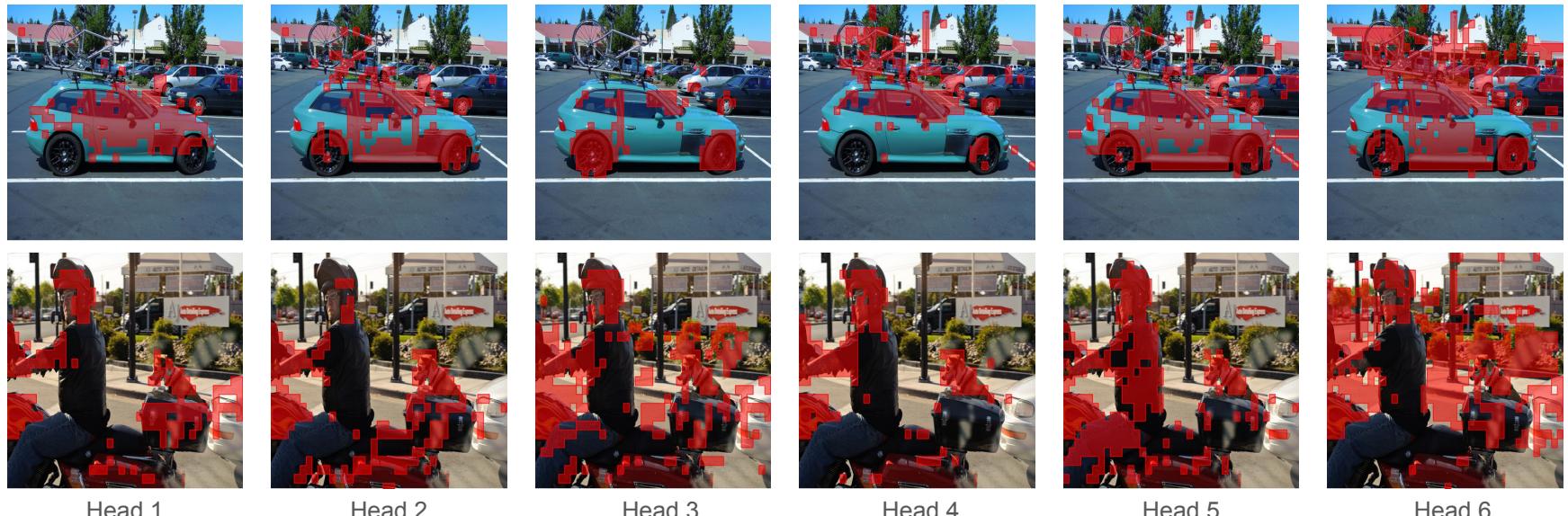
From
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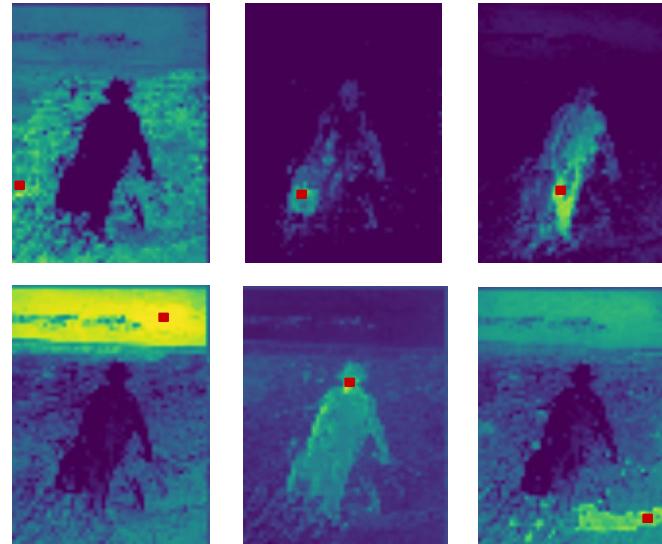
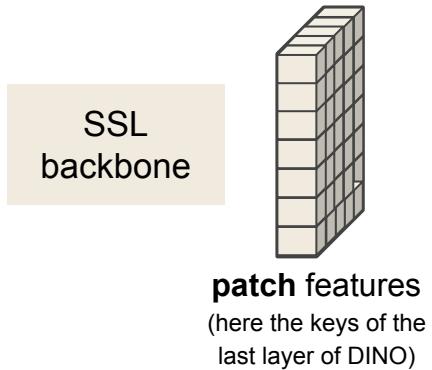
Self-attention maps

- The **6 heads** attend to **different parts** of an image
- Without supervision hard to distinguish **what is important** and is an object

[CLS] self-attention maps



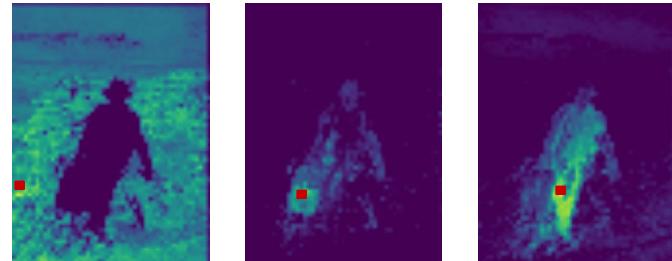
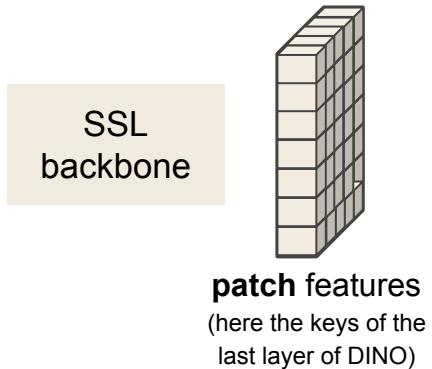
Object localization in SSL similarity graph



Observations

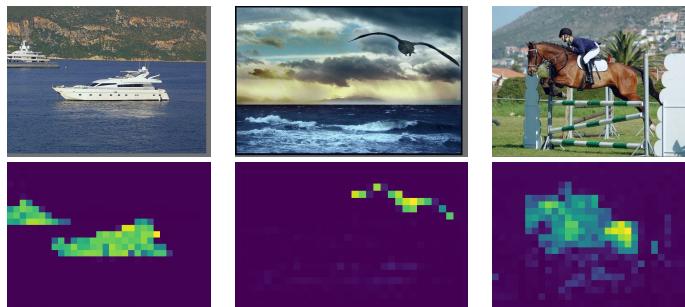
- Features correlate semantically

Object localization in SSL similarity graph

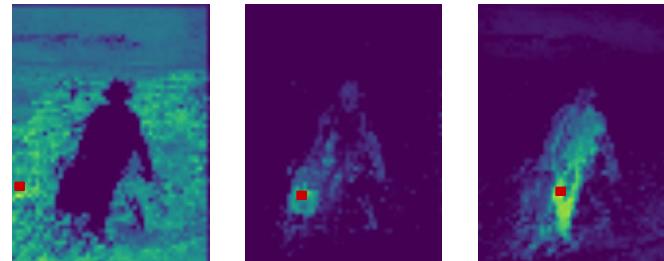
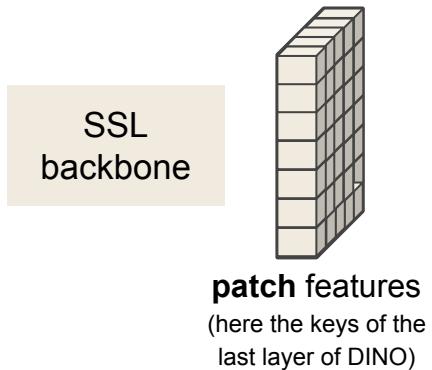


Observations

- Features correlate semantically
- When compute a binary similarity graph
(nodes connected if cosine similarity >0)
 - **object patches are less connected than background**

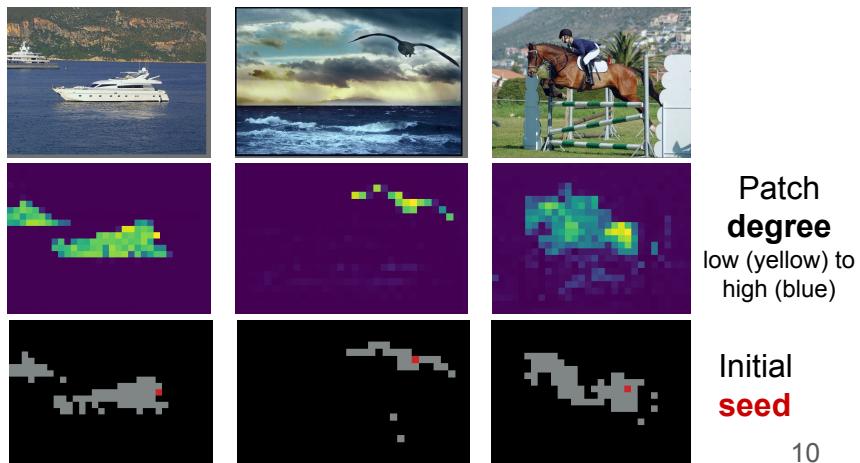


That's basically LOST [Siméoni et al., BMVC'21]

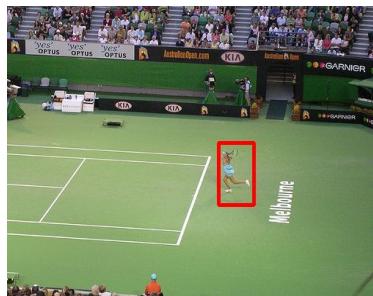
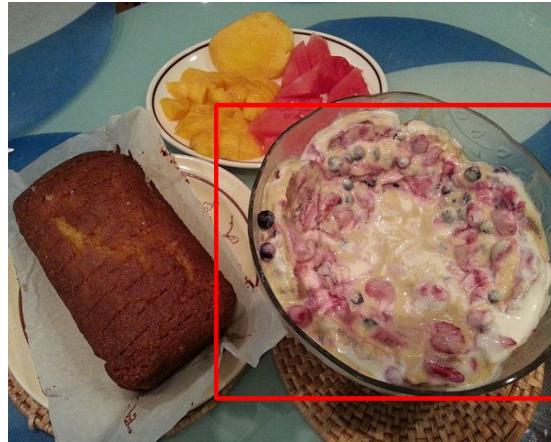
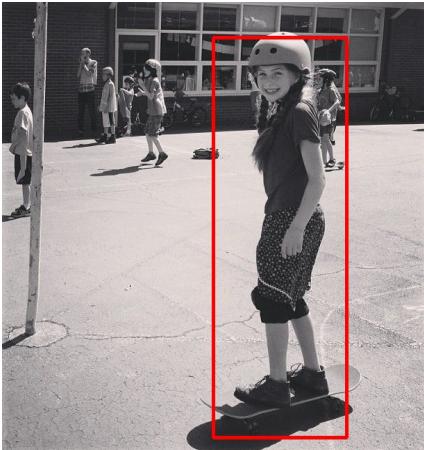


LOST [Siméoni et al., BMVC'21]

- Compute a binary similarity graph
(nodes connected if cosine similarity >0)
- **Object = patch with the lowest degree**
& connected correlated patches
- Additional expansion step



LOST qualitative results



LOST quantitative results

Method	VOC07_trainval	VOC12_trainval	COCO_20k
Selective Search [65]	18.8	20.9	16.0
EdgeBoxes [84]	31.1	31.6	28.8
Kim <i>et al.</i> [38]	43.9	46.4	35.1
Zhang <i>et al.</i> [80]	46.2	50.5	34.8
DDT+ [72]	50.2	53.1	38.2
rOSD [68]	54.5	55.3	48.5
LOD [69]	53.6	55.1	48.5
DINO-seg (w. ViT-S/16)	45.8	46.2	42.1
LOST (ours)	61.9	64.0	50.7
	+ 7.4	+ 8.7	+ 2.2

Corloc metric = % of correct boxes

→ a predicted box is correct if has $\text{IoU} > 0.5$ with one of gt boxes

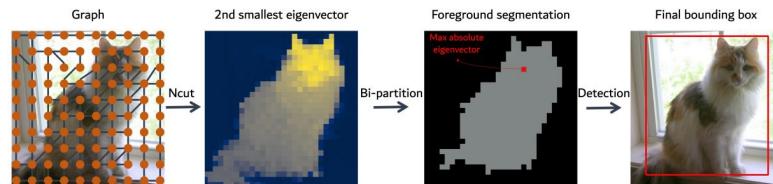
Previous **SoTA** were:

- **Region proposals** method (high recall, low precision)
- Methods based on **inter-image similarity**: dataset exploration often with quadratic costs

Then came more powerful algorithms

TokenCut [Wang et al. CVPR'22], **Deep Spectral Methods** [Melas-Kyriazi et al. CVPR'22], **SelfMask** [Shi et al. CVPRW'22]

- Same features, similar graph
- Solve a normalized graph-cut problem with **spectral clustering** → improved localization



CutLer [Wang et al. CVPR'23]

- Detect several objects
- Remove already discovered nodes from the graph and **repeat the operation**

More details/discussion in our recent **survey**:

Unsupervised Object Localization in the Era of Self-Supervised ViTs: A Survey, Siméoni et al., IJCV'24

Foreground / background unsupervised segmentation

FOUND [Siméoni et al., CVPR'23]

- **Look for the background instead of objects**
- No hypotheses about objects

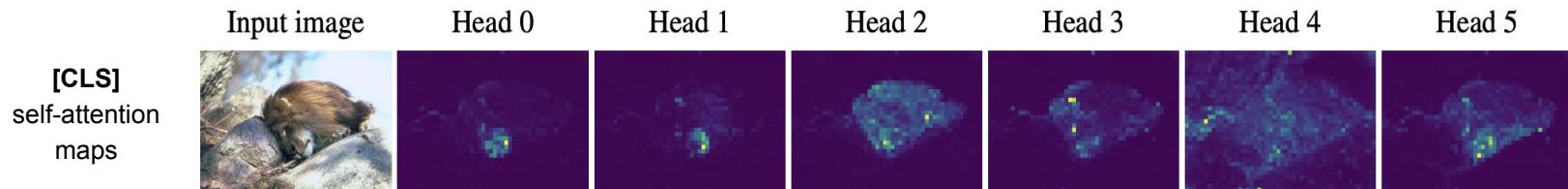
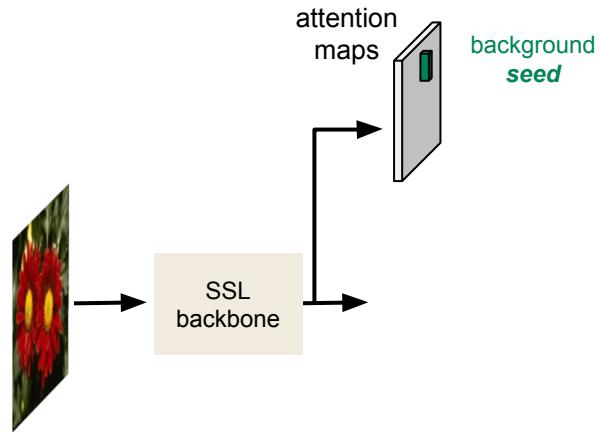
Foreground / background unsupervised segmentation

FOUND [Siméoni et al., CVPR'23]

- Look for the background instead of objects
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Background mask:

- Seed = patch receiving least attention



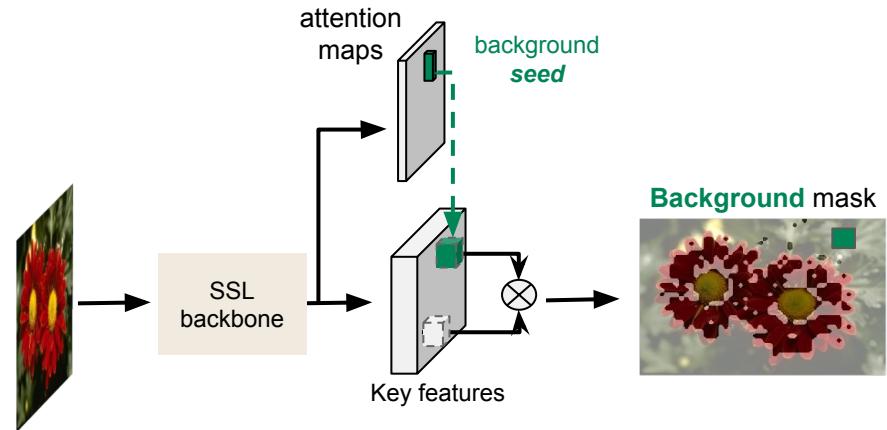
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Background mask:

- Seed = patch receiving least attention
- Mask = correlated patches to seed



Foreground / background unsupervised segmentation

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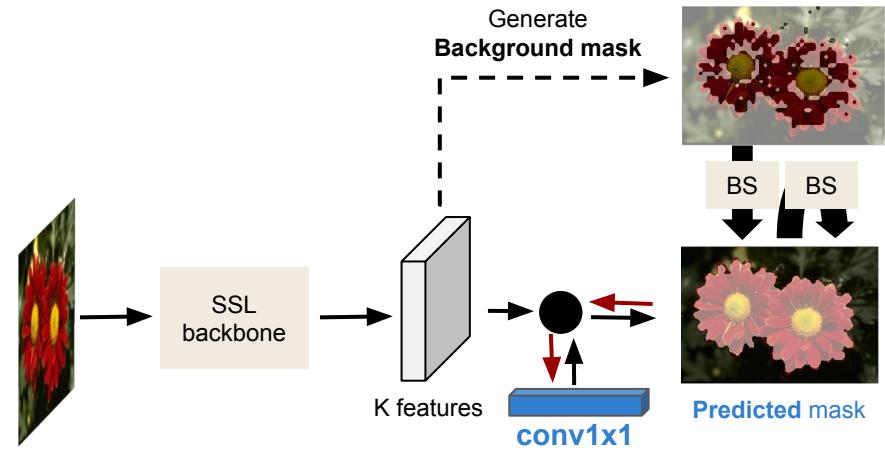
- Look for the background instead of objects
- No hypotheses about objects

Background mask:

- Seed = patch receiving least attention
- Mask = correlated patches to seed

FOUND = a single conv 1x1

- Trained using background masks as pseudo-labels
- **Bilateral Solver** (BS) used to refine masks along pixel edges



Background mask



Foreground mask



Foreground mask



Predicted mask

+ BS

Out-of-domain predictions (*no post-processing*)

FOUND [Siméoni et al., CVPR'23]

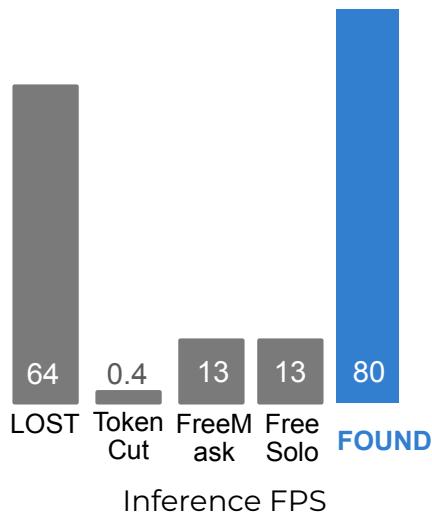
- **Single conv 1x1** layer trained with pseudo-labels
- Trained for 500 it. on DUTS-TR [Wang et al, CVPR17] (10k images) ~ **2h with a single GPU**
- Inference at **80 FPS** on a V100



Quantitative results

Method	Learning	DUT-OMRON [65]			DUTS-TE [55]			ECSSD [43]		
		Acc	IoU	max F_β	Acc	IoU	max F_β	Acc	IoU	max F_β
— Without post-processing bilateral solver —										
HS [63]		.843	.433	.561	.826	.369	.504	.847	.508	.673
wCtr [73]		838	.416	.541	.835	.392	.522	.862	.517	.684
WSC [28]		.865	.387	.523	.862	.384	.528	.852	.498	.683
DeepUSPS [36]		.779	.305	.414	.773	.305	.425	.795	.440	.584
BigBiGAN [54]		.856	.453	.549	.878	.498	.608	.899	.672	.782
E-BigBiGAN [54]		.860	.464	.563	.882	.511	.624	.906	.684	.797
Melas-Kyriazi et al. [33]		.883	.509	—	.893	.528	—	.915	.713	—
LOST [45] ViT-S/16 [6]		.797	.410	.473	.871	.518	.611	.895	.654	.758
DSS [34] [59]		—	.567	—	—	.514	—	—	.733	—
TokenCut [59] ViT-S/16 [6]		.880	.533	.600	.903	.576	.672	.918	.712	.803
SelfMask [44]	✓	.901	.582	—	.923	.626	—	.944	.781	—
FOUND — single ViT-S/8 [6]	✓	.920	.586	.683	.939	.637	.733	.912	.793	.946
FOUND — multi ViT-S/8 [6]	✓	<u>.912</u>	<u>.578</u>	<u>.663</u>	<u>.938</u>	<u>.645</u>	<u>.715</u>	<u>.949</u>	<u>.807</u>	<u>.955</u>

- Inference at 80 FPS on a V100
- <1000 learned parameters



From
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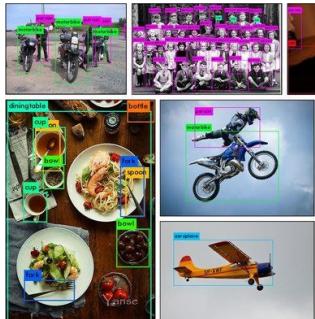
From
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Limits in the object localization task

Classic benchmarks
Closed vocabulary setup

Limitation in the **definition** of the problem

- Requires the definition of a **finite** set of **classes**



Object detection



Instance segmentation

Fully-supervised training

High costs

- **Expensive in money/time** to get annotation
- **For each new class:** need new annotation + re-training

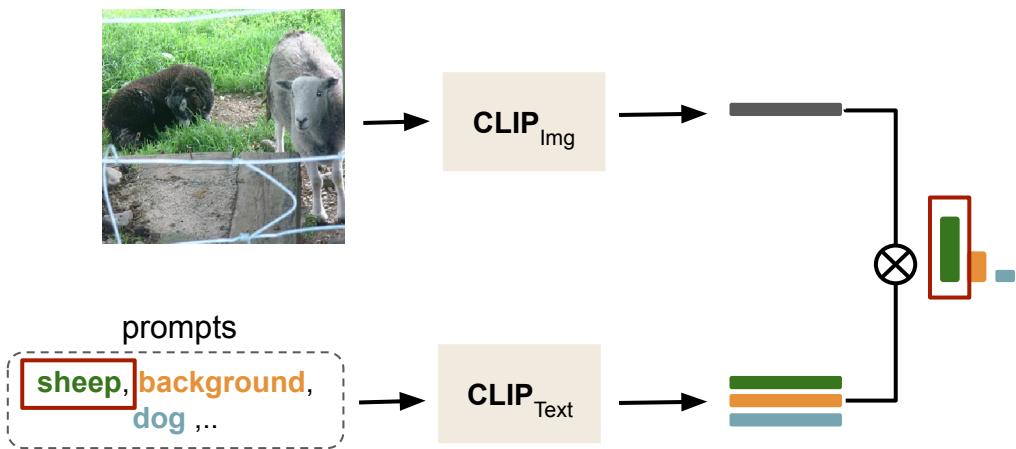


Global text/image alignment

- Powerful VLMs which **align text and images**
- **CLIP** [Radford et al. 21] trained with a **global** objective to **align text to images**
→ great zero-shot classification

However, going **from global to dense pixel classification** is **not obvious**

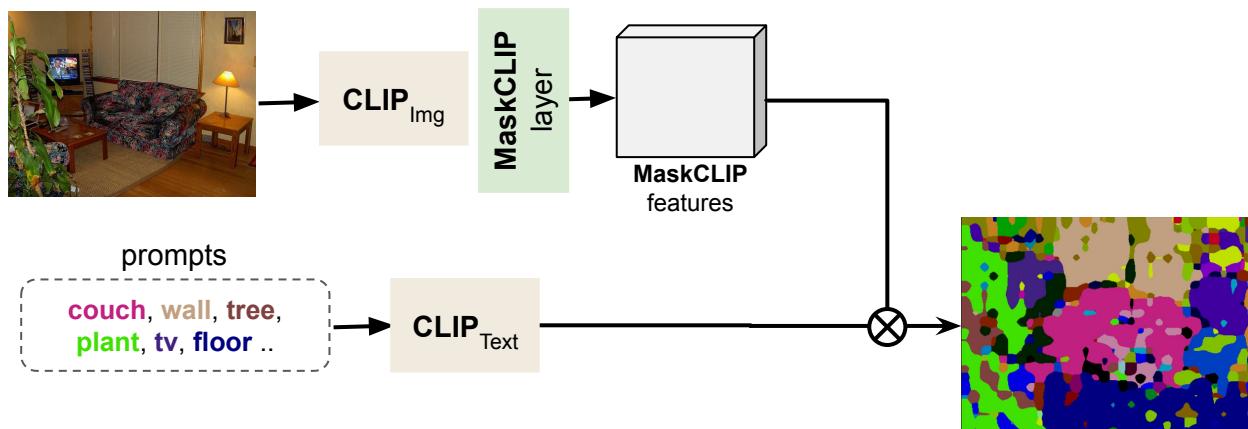
- very noisy (**MaskCLIP** [Zhou et al. ECCV'22]),
- require training (**TCL** [Cha et al. CVPR'23], **CLIPPy** [Ranasinghe et al. ICCV'23]), extra annotation, etc..



MaskCLIP: pixel-level CLIP-like features

MaskCLIP [Zhou et al. ECCV'22]

- No training
- Drops the global pooling layer of CLIP
- Matches the projected features directly to text via a 1×1 convolution layer.

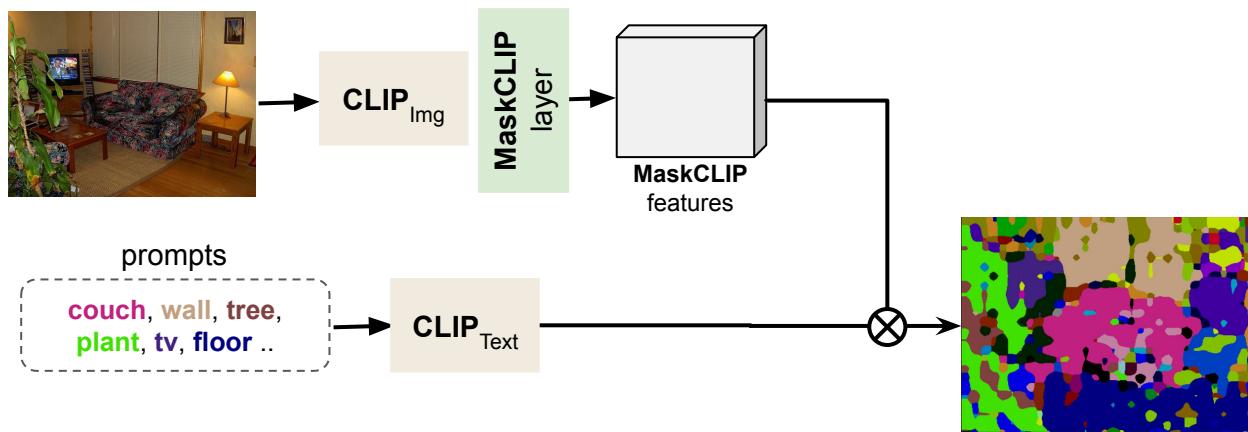


Any way to **leverage SSL** ?

MaskCLIP: pixel-level CLIP-like features

CLIP-DINOiser [Wysoczanska et al., ECCV'24]

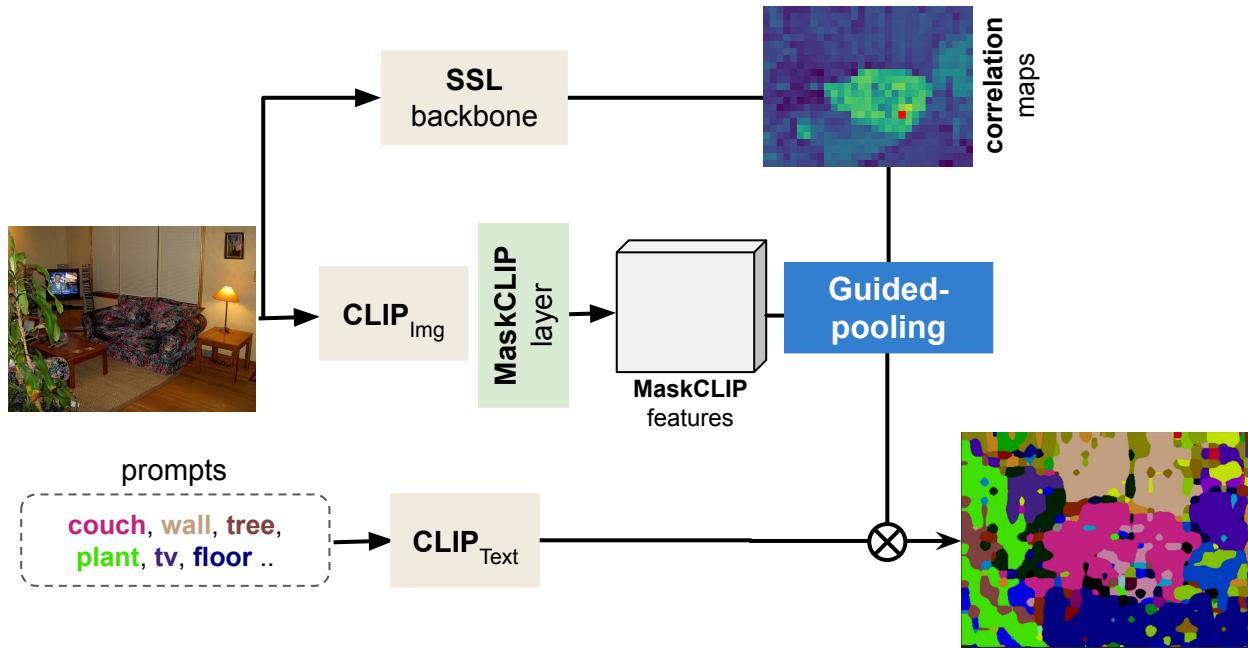
- Idea: Strengthen **MaskCLIP** using SSL correlation



Leveraging SSL patch correlation information

CLIP-DINOiser [Wysoczanska et al., ECCV'24]

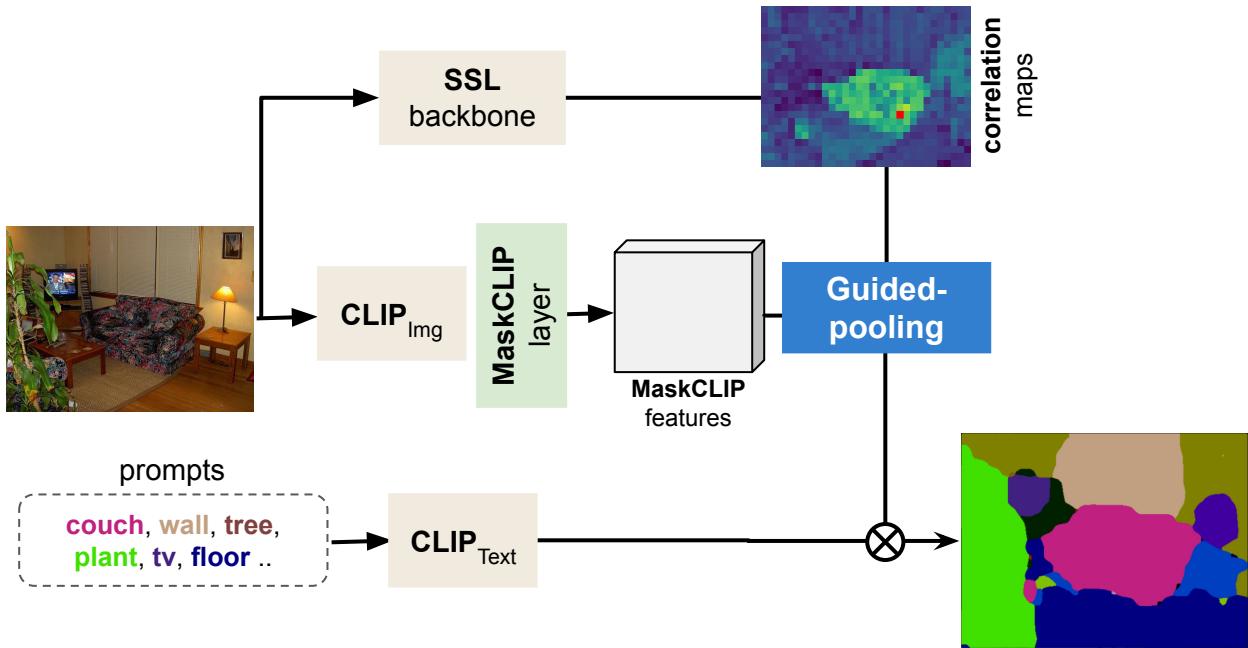
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- **Guided pooling** = weighted average of pixel features
 - weights = SSL correlations
 - only correlation > threshold



Leveraging SSL patch correlation information

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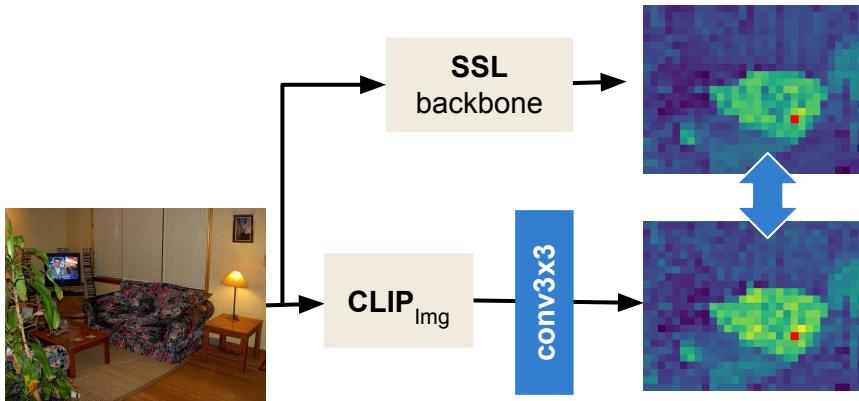
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Teaching CLIP a first DINO trick

CLIP-DINOiser [Wysoczanska et al., ECCV'24]

- Idea: Strengthen **MaskCLIP** using SSL correlation
- **Guided pooling** = weighted average of pixel features
 - weights = SSL correlations
 - only correlation > threshold
- Teach **CLIP** a first trick
 - Single **conv3x3** trained to produce features w/ correlations alike DINO's
 - Trained with a **BCE**
 - ~40 mins on 1 NVIDIA A5000 and **1.5k images** (PASCAL VOC train)

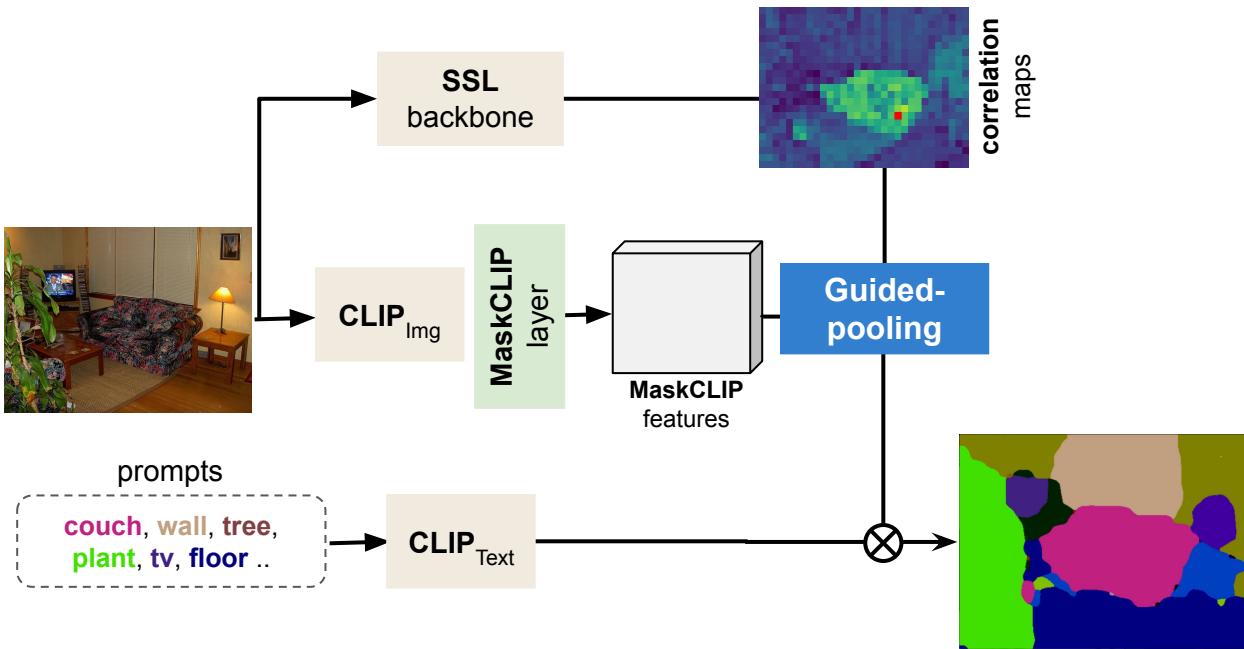


CLIP already contains **good localization properties**

Teaching CLIP a first DINO trick

CLIP-DINOiser [Wysoczanska et al., ECCV'24]

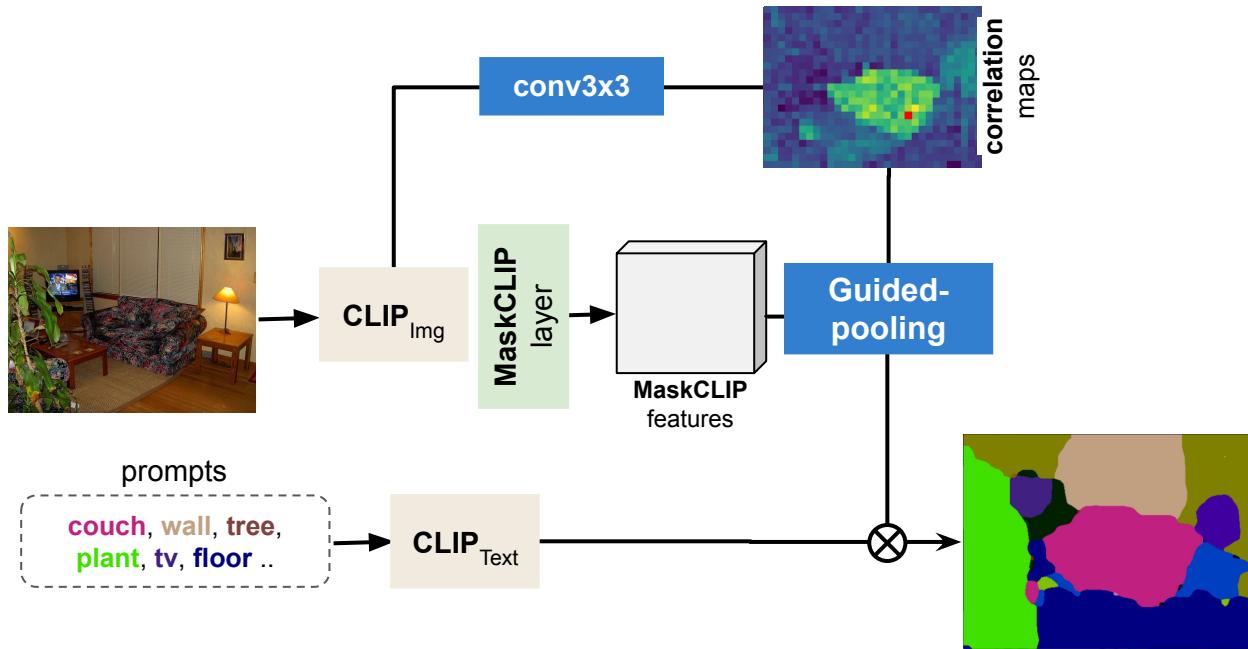
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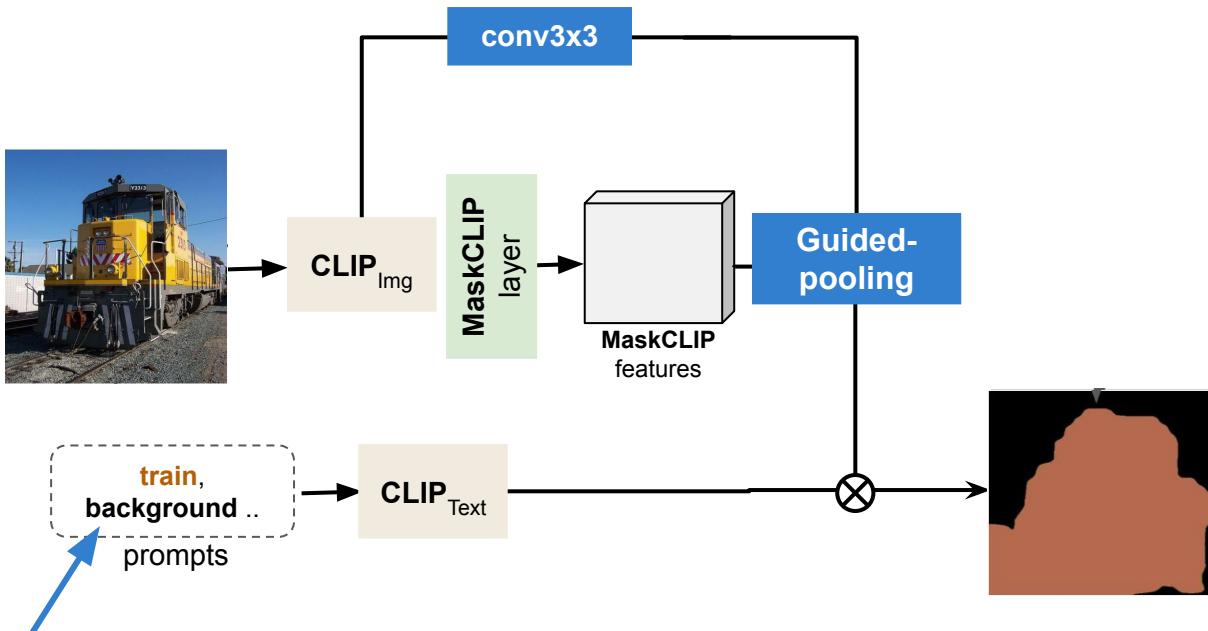
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Leveraging SSL patch correlation information

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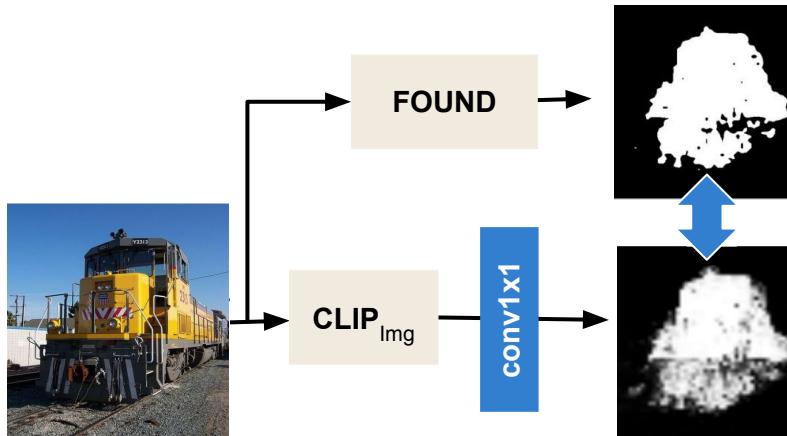
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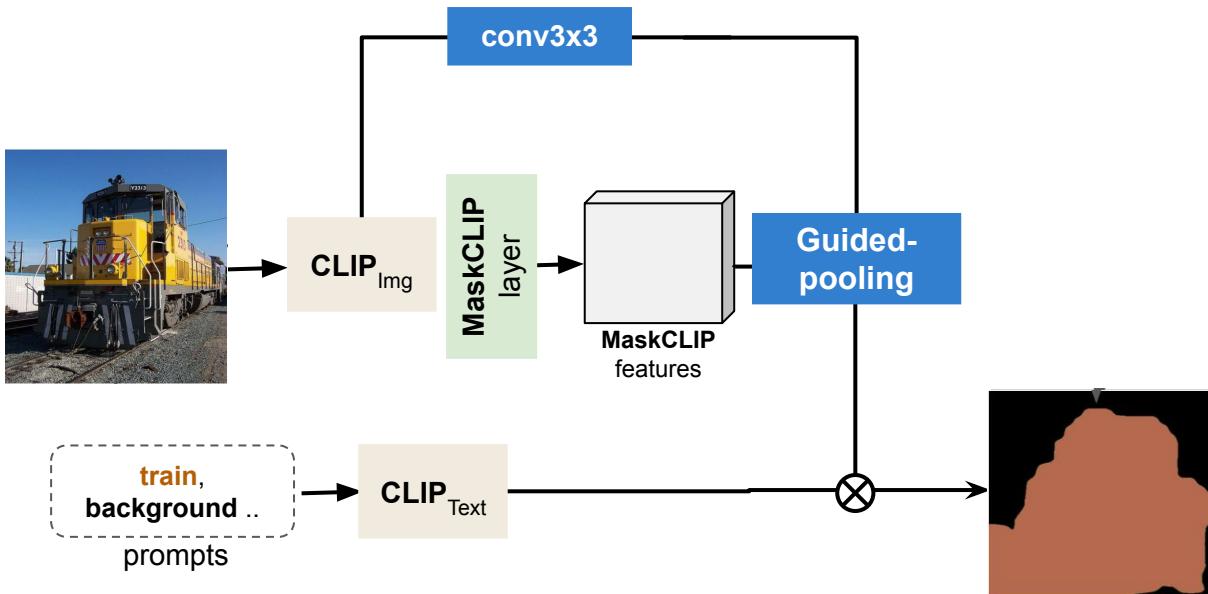
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- Teach **CLIP** a second trick
 - Foreground segmentation w/ **conv1x1** trained to mimic **FOUND**



Leveraging SSL patch correlation information

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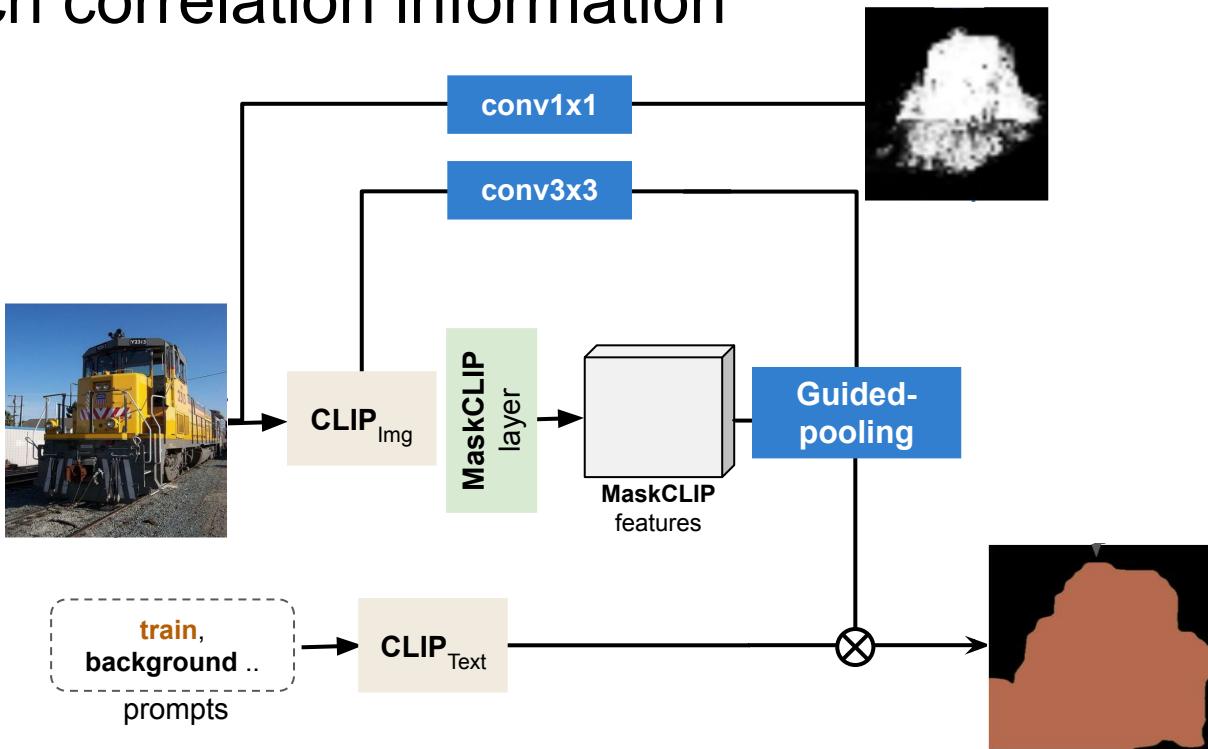
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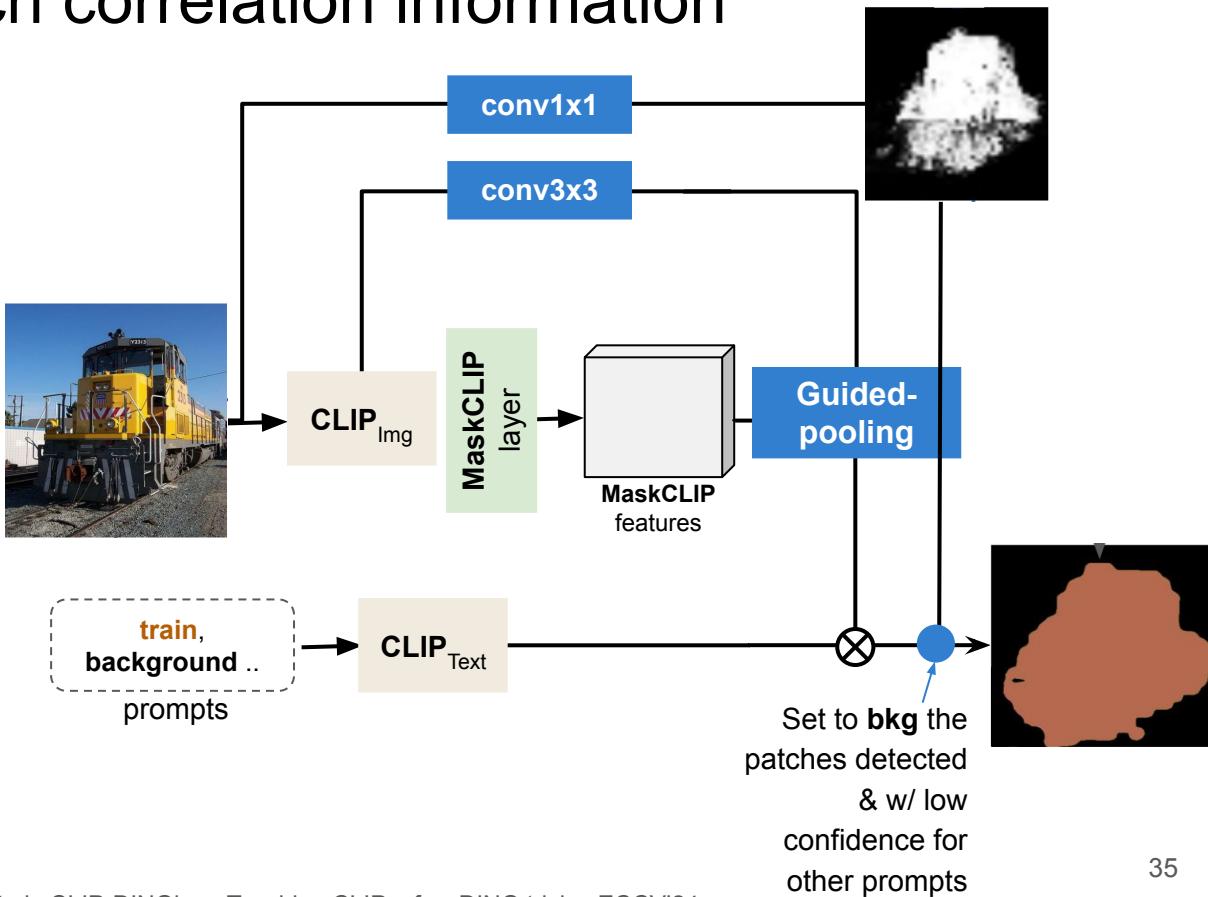
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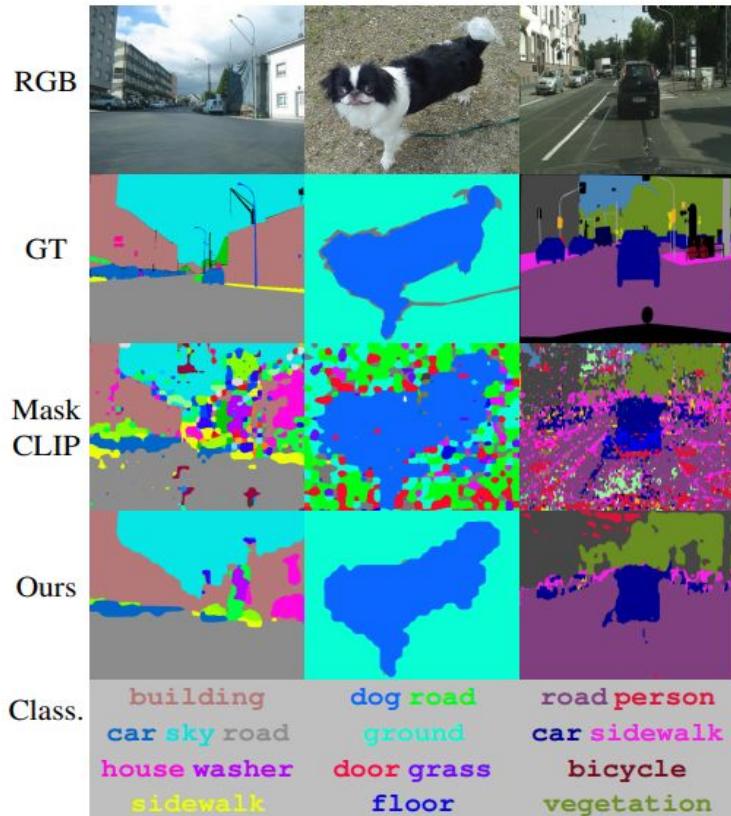
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CLIP-DINOiser's qualitative results



CLIP-DINOiser's qualitative results

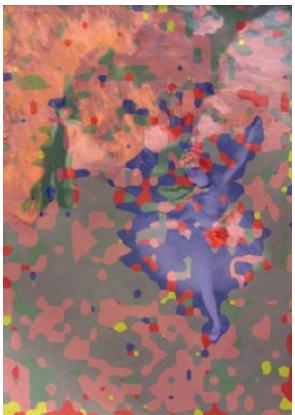
MaskCLIP



CLIP-DINOiser

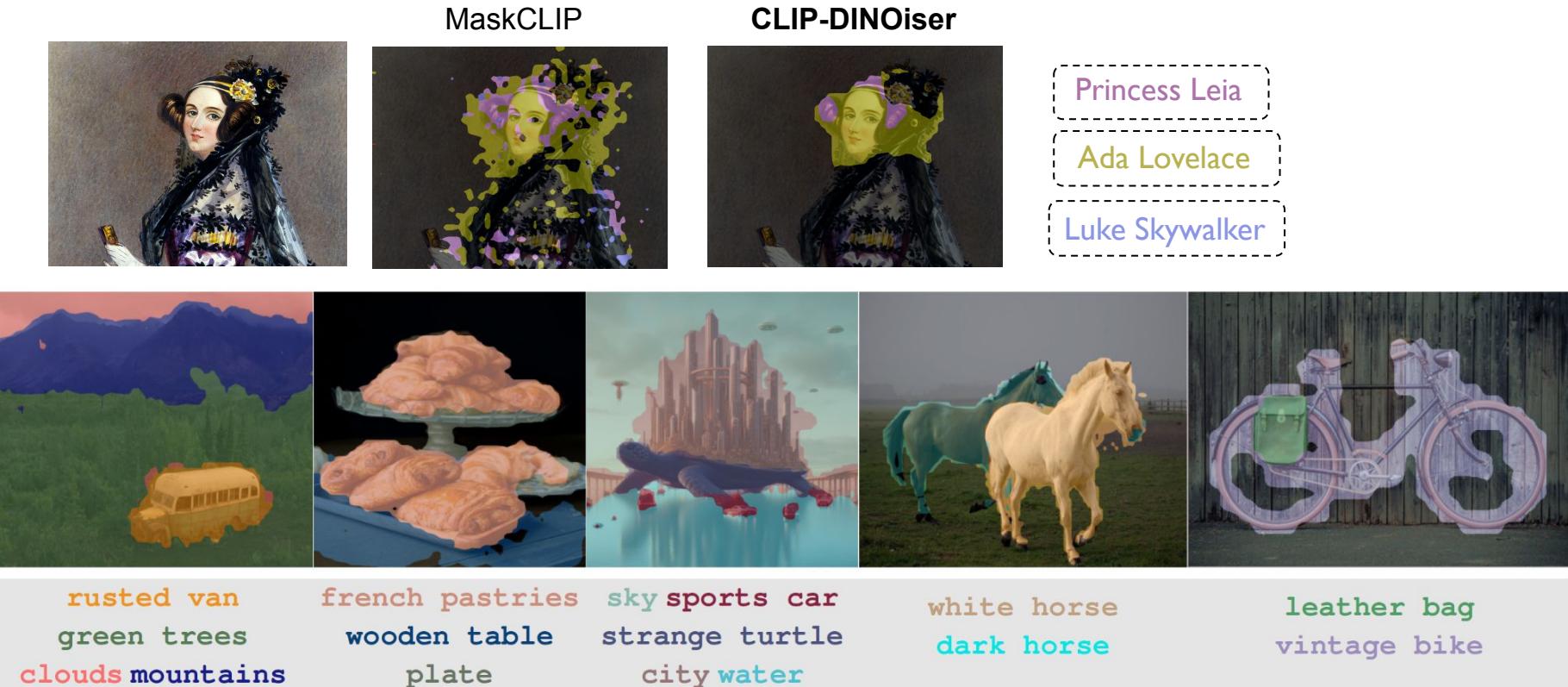


big dog
cabinet
small dog
theatre
driver
food



dancer
black suit
scene
theatre
driver
impressionism

CLIP-DINOiser's qualitative results



Going further

A Study of Test-time Contrastive Concepts for Open-world, Open-vocabulary Semantic Segmentation

Monika Wysoczańska^{1,*}

Antonin Vobecky^{2,3,4}

Amaia Cardiel^{2,8}

Tomasz Trzcíński^{1,5,6}

Renaud Marlet^{2,7}

Andrei Bursuc²

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¹Warsaw University of Technology

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⁵Tooploox

⁶IDEAS NCBR

⁷LIGM, Ecole des Ponts, Univ Gustave Eiffel

⁸Université Grenoble Alpes

Rethink the **evaluation paradigm** of the open-vocabulary semantic segmentation: new metric and removing access to an exhaustive set of classes

Where do we go from here?

Why do we like self-supervision?

- It requires **no annotation**
- Learns **strong representation**
 - For **pre-training**
 - Good **localization** properties
- No need to know the end task (often ill-defined)
- Not impacted by annotation biases
- Can be exploited at little cost eg. with **cheap convolutional layers**
- Localization of objects is possible and **classes can come later**

Remaining challenges

- How to handle the ill-definition of an object?
- Multi-instance?
- Handling granularity?
- Different representation for **end usage/tasks?**

Questions?