Algorithm 1: The Algorithm Based on Corollary 1.

```
1 Function CheckByFP(x, sa, lcp, n)
   2
                      ST_1 := [(sa[i], i, null) | i \in [0, n)]
                      ST_2 := [(sa[i] + lcp[i+1], i, null, null) | i \in [0, n-1)]
   3
                      ST_3 := [(sa[i] + lcp[i], i, null, null) | i \in [1, n)]
   4
                      sort tuples in ST_1, ST_2 and ST_3 by 1st component
   5
                      fp := 0
   6
                     for i \in [0, n] do
   7
                                 if ST_1.notEmpty() and ST_1.top().1st = i then
   8
                                    e := ST_1.top(), ST_1.pop(), e.3rd := fp, ST'_1.push(e)
   9
                                   end
10
                                   else
11
                                    return false
                                                                                                                                                                                                                      // condition (1) is violated
12
13
                                    while ST_2.notEmpty() and ST_2.top().1st = i do
14
                                             e := ST_2.\mathsf{top}(), ST_2.\mathsf{pop}(), e.3rd := fp, e.4th := x[i], ST_2'.\mathsf{push}(e)
15
16
                                   while ST_3.notEmpty() and ST_3.top().1st = i do
17
                                    e := ST_3.\mathsf{top}(), ST_3.\mathsf{pop}(), e.3rd := fp, e.4th := x[i], ST_3'.\mathsf{push}(e)
18
19
                                  fp := fp \cdot \delta + x[i] \mod P
                                                                                                                                                                                                                                                             //x[n] is the virtual character
20
21
                      sort tuples in ST'_1, ST'_2 and ST'_3 by 2nd component.
22
                      for i \in [1, n) do
23
                                   fp_1 := ST_1'.\mathsf{top}().3rd, ST_1'.\mathsf{pop}(), fp_2 := ST_2'.\mathsf{top}().3rd, ch_1 := ST_2'.\mathsf{top}().4th, ST_2'.\mathsf{pop}().4th, ST_2
24
                                  \hat{fp_1} = fp_2 - fp_1 \cdot \delta^{lcp[i]} \mod P
25
                                  \begin{array}{l} fp_1 := ST_1'.\mathsf{top}().3rd, \, fp_3 := ST_3'.\mathsf{top}().3rd, \, ch_2 := ST_3'.\mathsf{top}().4th, \, ST_3'.\mathsf{pop}() \\ fp_2 = fp_3 - fp_1 \cdot \delta^{lcp[i]} \mod P \end{array}
26
27
                                  if \hat{fp_1} \neq \hat{fp_2} or ch_1 \geq ch_2 then
28
                                            return false
                                                                                                                                                                                                                      // condition (2) or (3) is violated
29
                                 end
30
                      end
31
32
                      return true
```