

i Using open-source data collected by Feedly AI.

Overview

GodLoader is a malware strain that exploits the Godot game engine, a popular open-source platform for game development, to deliver malicious payloads across multiple operating systems, including Windows, macOS, Linux, Android, and iOS. It has been active since at least June 2024 and has infected over 17,000 systems. The malware utilizes Godot's scripting capabilities to embed harmful code within g... See More

Aliases

• God Loader Source: Feedly AI

Article count ①

No article counts found. Try changing the time period.

Top targeted industries and organizations

INDUSTRIES ORGANIZATIONS ARTICLES ATTACK REPORTED

9

No attack has been detected in the time frame selected

Top threat actors using this malware

No threat actors have been linked to this malware at the moment

Tactics, Techniques, and Procedures				Last mentioned ∨
TECHNIQUE	MITRE ID	PROCEDURES	MITIGATION	ARTICLES
Virtualization/Sandbox Evasion ↑	T1497	<u>12</u>	0	<u>11</u>
Private Keys	T1552.004	<u>1</u>	<u>4</u>	1
Ingress Tool Transfer ↑	T1105	<u>17</u>	<u>1</u>	<u>11</u>
Software Packing	T1027.002	<u>2</u>	<u>1</u>	2
System Language Discovery	T1614.001	<u>1</u>	0	1

Command and Scripting Interpreter	T1059	<u>15</u>	7	<u>11</u>
Data from Local System	T1005	<u>1</u>	<u>1</u>	<u>1</u>
Match Legitimate Name or Location	T1036.005	<u>4</u>	<u>3</u>	<u>4</u>
Process Injection	T1055	2	2	2
Exploited vulnerabilities				

CVE ID CVSS SCORE ♣ VENDOR PRODUCT TREND WEAPONIZED \$



No exploited vulnerabilities at the moment

News



Godot Game Engine Targeted in Widespread Malware Attack

🔉 5 TTPs • CySecurity News - Latest Information Sec... by Trapti Rajput / 7d

A newly identified malware threat, GodLoader, is targeting gamers globally by exploiting the Godot game development engine, according to a report from Check

Also in The Hacker News | #1..., #malware, +101 feeds



2nd December - Threat Intelligence Report

6 CVEs • Check Point Research by tomersp@checkpoint.com / 7d • № 10 TTPs

Malicious loader, dubbed "GodLoader", which is using this technique has been active since at least June 2024, and is believed to have already infected over 17,000 machines



Hackers use Godot game engine scripting to deliver malware

Security News by invalid@example.com (Victor M) / 8d

A popular open-source game engine called Godot Engine is being misused as part of a new GodLoader malware campaign, infecting over 17,000 systems since at least June 2024.



CTO at NCSC Summary: week ending December 1st

Threat Actors • by Ollie Whitehouse / 9d • Threat Intelligence Reports

• 🛱 3 CVEs • 🔏 29 TTPs

submitted by /u/digicat [link] [comments]



Godot Engine Exploited to Spread Malware on Windows, macOS, Linux

№ 12 TTPs •

Hackread - Latest Cybersecurity, Tech, C... by Deeba Ahmed / 10d • Original source: Check Point Research / 12d •

✓ GodLoader malware exploits gaming engines

Check Point Research (CPR) has published its latest research on a novel multiplatform technique employed by cybercriminals to exploit the popular open-source game engine, Godot to deliver a newly discovered malicious payload dubbed...

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Popular game script spoofed to infect thousands of game developers

🔏 4 TTPs • Popular game script spoofed to infect th... / 10d • Original source: Check Point Research / 12d • ~ Godot engine infected with malware A malware loader, now named GodLoader, has been observed to be using Godot, a free and open-source game engine, as its runtime to execute malicious codes and has dropped known malware on at least 17,000 machines.

Also in TechRadar, Patrick C Miller, +115 feeds

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