

More Methods on the Object Constructor

`Object.create` and `Object.getPrototypeOf` - When you combine `getPrototypeOf` with `Object.create` we can create a prototype chain that mimics classical inheritance

`Object.defineProperties` - We can provide properties and values and set whether each property can be changed or not

```
Object.defineProperties(obj, {  
  age: {  
    value: 30,  
    writable: false,  
  },  
});
```

`Object.freeze` - If we want to have an object with properties that are immutable, use `Object.freeze` - This prevents any property values that are not objects from being changed or deleted (objects, and as a result arrays, can be changed) - For property values that are objects, the references to the objects are frozen - You can't point it to other objects but you can still use the frozen references to mutate the objects - Cannot be unfrozen