Christopher Burke

React Developer

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EDUCATION

General Assembly, Seattle WA

JAN 2020 - APRIL 2020

Immersive, twelve-week, 400+ hour full stack web development bootcamp. During the course got extensive practice with current industry standard web development tools. This includes React, Node.js, MVC frameworks (EJS, Sequelize, and Express),the MERN stack, Javascript, and Typescript.

UC Santa Cruz, Santa Cruz—Computer Science (B.S.)

SEP 2014 - JUNE 2018

GPA: 3.58, Dean's Honor Award(3 quarters)

PROJECTS

Elm Prints — *E-commerce*

MERN stack E-commerce application where users can buy posters/prints of movie posters and artwork. This is a decoupled app built using Node.js with Express, Mongodb and Mongoose, React with Typescript and Material-UI. Deployed on Heroku.

Martian Terraforming — *Browser Game*

A science fiction themed idle clicker game where players can develop a Martian colony. of movie posters and artwork. This app is built using a Go backend which uses Gin as a routing framework and Gorm as an ORM. The front end is built using React (with Hooks). Deployed on Heroku.

Lord of Stars— *Lord of the Rings Themed Chat App*

This chat application built with Express, EJS, and Sequelize/Postgres that allows users to chat with each other using only quotes from Lord of the Rings characters. Uses web sockets to allow for users to chat with each other in both a global chat and in specific chat rooms. Deployed on Heroku

SKILLS

Javascript, Typescript, Python

React, Node.js, Express, SQL/Postgres

CSS , HTML

Work History

Tom Douglas Seattle Kitchen — *Server/Busser*

SEP 2018 - JAN 2020

Worked as a busser for The Brave Horse Tavern and was promoted to a service position in the late summer of 2019. Worked as a server and busser until January 2020. Also worked as a busser at Lola from February 2019 until August 2019.
Learned valuable time management skills during very busy shifts.
Developed communication and customer service skills through customer interactions.

UC Santa Cruz — *Assignment Reader*

APRIL 2018 - JUNE 2018

Graded hundreds of Divide and Conquer, Greedy, Dynamic Programming, and Graph Theory based algorithmic problems for Introduction to Analysis of Algorithms. (CMPS 102)