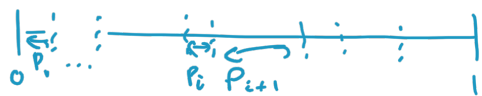
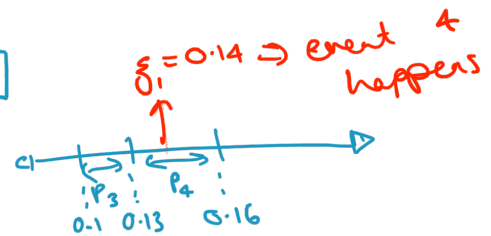


## Gillespie:

- Goes through time on an event-by-event timeframe.
- Have a number of potential events that can happen with probability  $P_i$  each, ( $i = \text{event.}$ )
- If you line all of these up & normalise by the sum:  $\sum_i P_i$



generate a <sup>uniform</sup> random variable  $\xi_1 \in U[0,1]$   
& where this lies on the line determines which event happens.



- This event happens after a time

$$\Delta\tau = \frac{1}{\sum_i P_i} \ln\left(\frac{1}{\xi_2}\right)$$

for  $\xi_2 \in U[0,1]$ .

- Update system based on event & repeat for next event. :)