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import math
import matplotlib.pyplot as plt
import numpy as np
import pandas as pd
A = 850
                 # Area, m^2
Q = 325
                 # Flow rate m^3/s
alpha = 200
                # Constant m^3/2 / s
# Stores time and water level values to be plotted
time_values = []
y values = []
# Defines dv/dt
def forcingfunc(time, ylevel):
    return 2 * (Q/A) * math.sin(time)**2 - (alpha/A) * ((1 + ylevel)**(3/2))
def simulate(h, label):
    # Simulation parameters
    t = 0
                     # Time s
    y = 2
                    # Initial water level m
    maxTime = 10
                    # Simulation limit s
    times = []
    levels = []
    while t < maxTime:</pre>
        times.append(t)
        levels.append(y)
        y += forcingfunc(t, y) * h
        t += h
    time_values.append(times)
    y_values.append(levels)
    # Print the final time and level
    #print(f"Final Time: {t:.2f}, Final Y-level: {y:.2f}")
def simulate_no_store(h, maxTime):
    # Simulation parameters
    t = 0
                     # Time s
    y = 2
                     # Initial water level m
    while t < maxTime:</pre>
       y += forcingfunc(t, y) * h
        t += h
    return y
# Run simulations with different step sizes
simulate(1, 'h=1')
simulate(0.1, 'h=0.1')
simulate(0.01, 'h=0.01')
simulate(0.001, 'h=0.001')
# Plotting the water level over time
plt.figure(figsize=(10, 8))
for i, label in enumerate(['h=1', 'h=0.1', 'h=0.01', 'h=0.001']):
    plt.plot(time_values[i], y_values[i], linestyle='-', label=label)
plt.title('Water Level Over Time Using Euler\'s Method')
plt.xlabel('Time (s)')
plt.ylabel('Water Level (m)')
plt.legend()
plt.grid(True)
plt.show()
# Create a DataFrame for the results of the last simulation
data = {
    'Time': time_values[-1],
    'Water level': y_values[-1]
}
#Finding errors across different levels
def findErrors(level):
    errors1 = []
    #take 10 samples from data, second set will be 10 times as dense as the first
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for i in range(0, 10):
        value1 = y_values[level][i * 10**level]
        value2 = y_values[level + 1][i*10**(level + 1)]
        error = 100 * (value1 - value2)/value2
        errors1.append(error)
    return errors1
errors = {
    'h1/.1' : findErrors(0),
    'h.1/.01' : findErrors(1),
    'h.01/.001' : findErrors(2),
#Displaying chart of relative errors
df = pd.DataFrame(data)
edf = pd.DataFrame(errors)
print(edf)
#plotting relative errors
plt.figure(figsize=(10,8))
for i, label in enumerate(['h=1->.1', 'h=0.1->.01', 'h=0.01->.001']):
    plt.plot(range(0,10), findErrors(i),label=label)
plt.title('Relative errors')
plt.xlabel('Time (s)')
plt.ylabel('Percent error')
plt.legend()
plt.grid(True)
plt.show()
\#displaying water level estimate in terms of h
print("Displaying y estimate in terms of h")
h_vals = np.arange(.0001, 1, .0001) #values from 0.001 to 1 in .05 increments
y_vals_at_2 = []
for h in h_vals:
   y_vals_at_2.append(simulate_no_store(h, 2))
plt.figure(figsize =(10,8))
plt.plot(h_vals, y_vals_at_2)
plt.xlabel('Time step size')
plt.ylabel('Y level')
plt.grid(True)
plt.title("Water level at t=2 for different h")
plt.show()
```