Overview Modes of Operation Internal Design Experimental Setups

Multipurpose IP/NDN Gateway and Bridge for Heterogeneous Network Interoperability

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Agenda

Overview

Modes of Operation
Gateway Functionality
Bridge Functionality

Internal Design

Experimental Setups

Today's Internet: Communication Networks as Distribution Networks

The communication-centric design enables point-to-point communcation between any two parties:

- Names and interfaces
- Supports end-to-end conversations
- Provides unreliable packet delivery via IP datagrams
- Compensates for simplicity of IP via complexity of TCP

Important observation: Helped facilitate today's concent-centric world, but was never designed for it!

NDN is a new architecture designed for content-centric networking

NDN Overview

Content-centric networking flips around the host-based model of the Internet architecture

- Content names, rather than content locations, become addressable.
- The network is permitted to store (cache) content that is in high demand
- End result: less traffic to/from the content's original source, better usage of network resources, less latency, etc etc.

NDN Overview (continued)

How is data actually retrieved?

- ▶ A consumer *C* sends out an *interest* for content they desire.
- A router R_i use the information in their forwarding information base (FIB) table and data in cached in their content store (CS) to handle incoming interests:
 - If content with the same name matches what's stored in the CS, return that content
 - Else, store the interest in their pending interest table (PIT)
 (including the downstream router R_{i-1} or consumer C that made
 the request), and forward the request upstream to the next router
 R_{i+1} based on their FIB.
 - 3. FIBs are configured using protocol similar to OSPF
- ➤ Once the interest is satisfied in R_i, the PIT entry is cleared, the content is cached, and the data is sent downstream to C or R_{i-1}.

Interest Format

Interests are similar to URLs:

- ▶ The / character is a delimeter that separates name *components*
- A component can be anything, including binary data (e.g. ciphertext)
- Interests are matched to providers in FIBs using a standard longest-prefix rule (to my knowledge, interests in CSs must match completely)

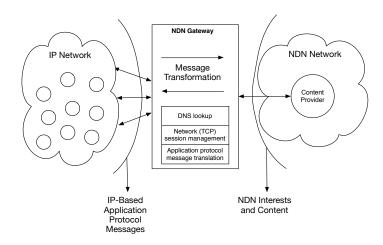
Motivation for NDN Gateway/Bridge

Question: If adopted, how will NDN be deployed?

- 1. "Turn off" the Internet, swap in new hardware, and then flip the switch again
 - Bad idea...
- Incrementally "roll out" NDN hardware and slowly make it interoperable with existing IP network
 - ► How to enable NDN-based applications to communicate with IP-based applications (and vice versa)?
 - ...and how to do this without re-writing the transport/network layer of IP-based applications to use CCNx (i.e., implement NDN functionality on top of IP)?

Answer: Use a NDN-network edge gateways to hide the details of NDN/IP communication mechanics and translate IP messages to compliant NDN interests (and vice versa), and use NDN-network edge bridges to connect isolated NDN "islands".

Gateway Semantic Translations



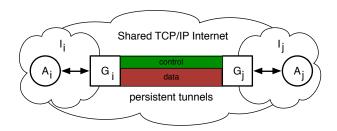
IP-to-NDN Traffic

- HTTP GET requests issued to get content with a similar name
 - e.g., GET X.X.X.X:80/ndn/ccnx/name/of/content
 - The request path is mapped to the outgoing interest name
- TCP connections established to stream data to NDN producers
 - Socket connection between IP-based client and gateway established, NDN producer name first sent, and then all remaining data is streamed
 - The gateway partitions data from the socket and packs it into an interest for the desired NDN producer

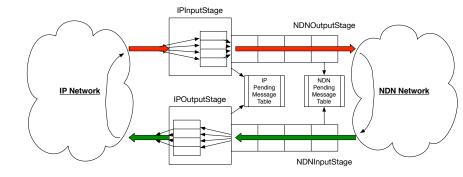
NDN-to-IP Traffic

 Interests are encoded according to a special grammar to enable the gateway to parse interests and issue them using the appropriate IP-based protocol

Bridging NDN Islands



Pipeline-Based Load Balancing Design



Performance Measurement: Experiments and Metrics

We will assess the design and implementation performance with the following experiments:

- Bidirectional "application-layer" and "transport-layer" communication across the gateway
- Unidirectional messages sent from IP and NDN hosts

We will collect the following metrics and model them as a function of the number of gateways *n* and estimated clients *m*:

- Unidirectional message translation overhead
- Unidirectional message trip time
- Bridge mode message latency (RTT)
- ▶ Bridge mode symmetric key establishment overhead time