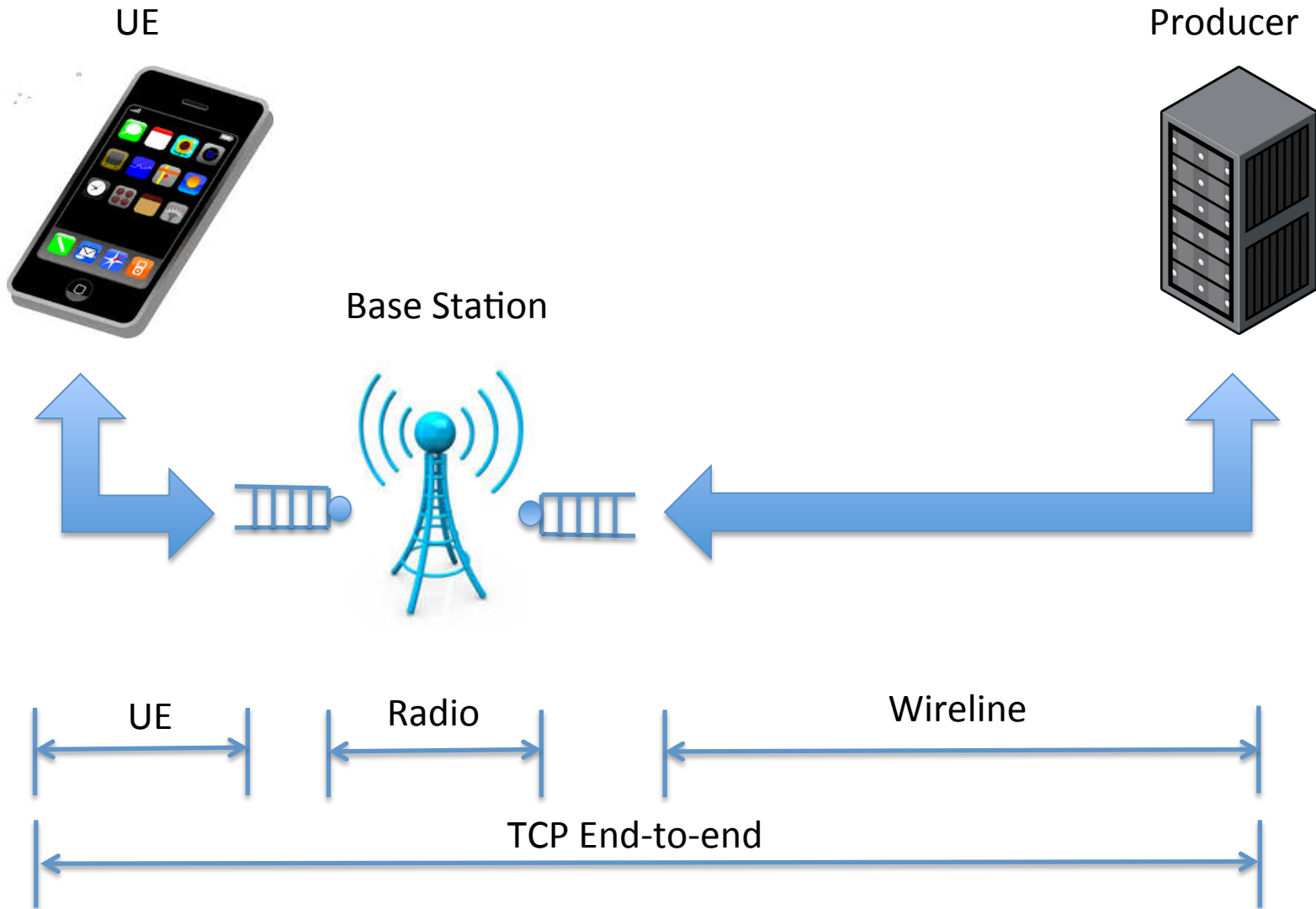


# Secure Transport Offload with Encrypted PEPs

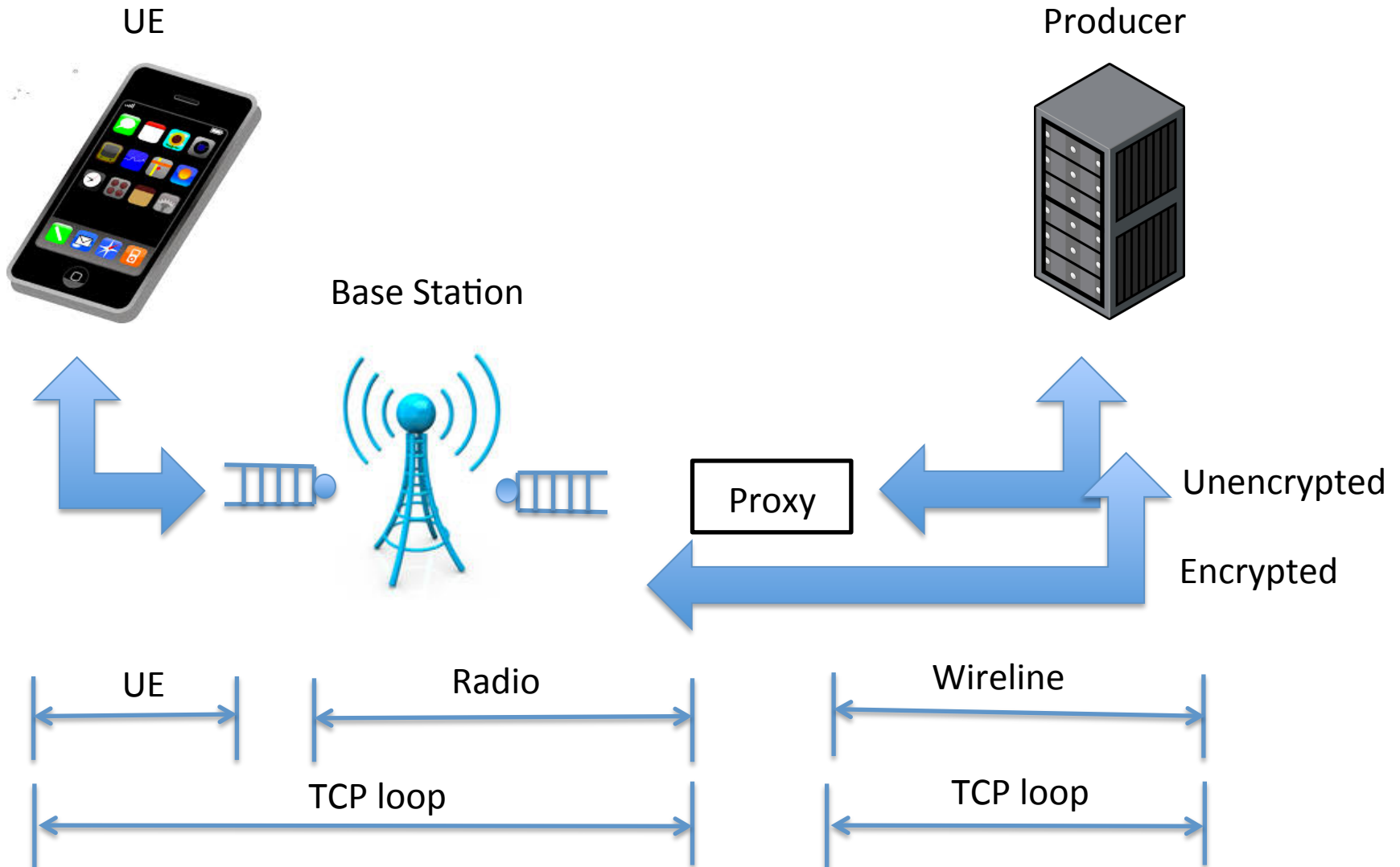
Christopher A. Wood  
UCI and PARC

ICNRG Interim Meeting – IETF 96 – Berlin  
July 17, 2016

# LTE Setup



# LTE Setup with PEPs

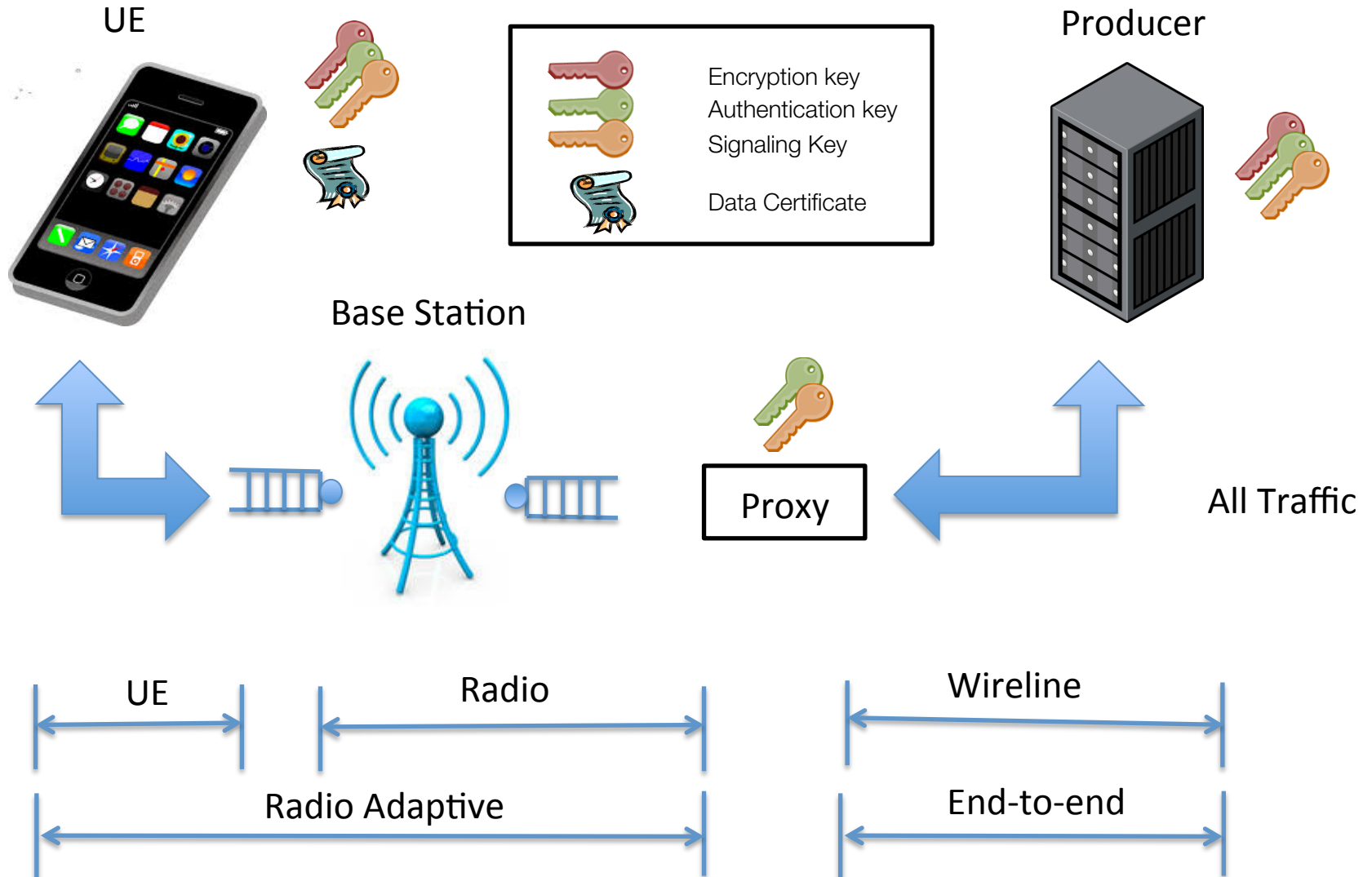


# Problems











- Traditional PEPs require the ability to peek into TCP packets to operate [1]
- End-to-end encryption prevents this

[1] Caini, Carlo, Rosario Firrincieli, and Daniele Lacamera. "PEPsal: a Performance Enhancing Proxy for TCP satellite connections." IEEE Aerospace and Electronic Systems Magazine 22.8 (2007): 7-16.

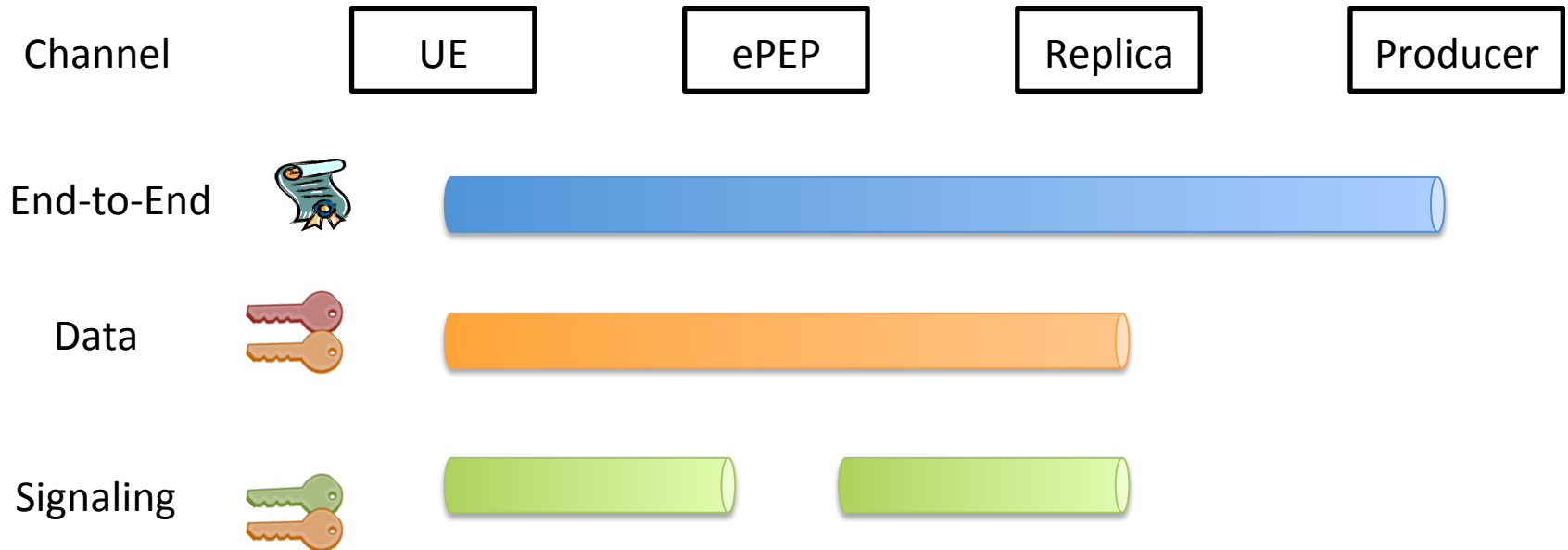
# CCNx ePEP Setup



# Key Ownership

Keys	UE	ePEP	Replica	Producer
Public/Private				
Encryption (Ke)				
Authentication (Ka)				
Signaling (Ks)				

# Key Scope

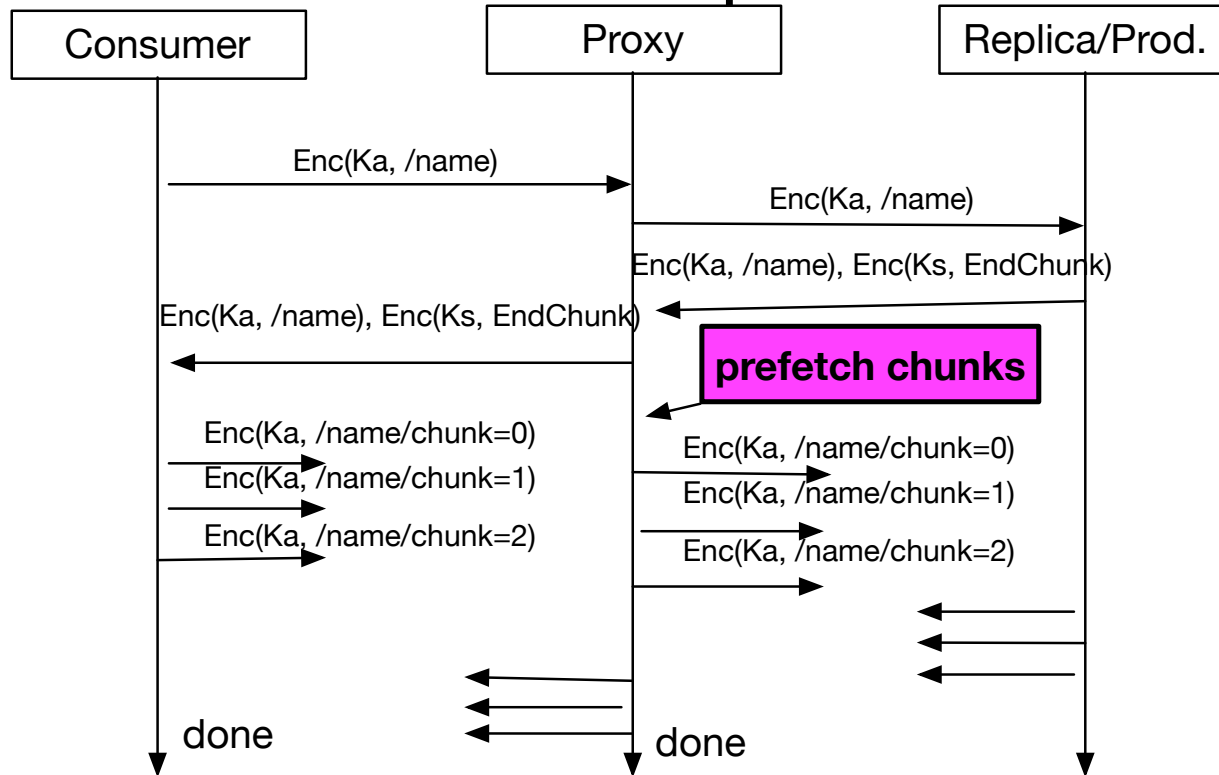


# ePEP Transfer Protocols

- ePEPs operate over sessions
- Data “transactions” exist within sessions
- Each transaction can be driven by one of two protocols
  - Chunk-based transfer protocol
    - A single transaction is for a specific number of chunks
    - ePEP prefetches all chunks on behalf of UE
  - Manifest-based transfer protocol
    - A single transaction is for a manifest tree
    - ePEP resolves the manifest tree and replies to UE interests



# Chunk-Based Transport Protocol



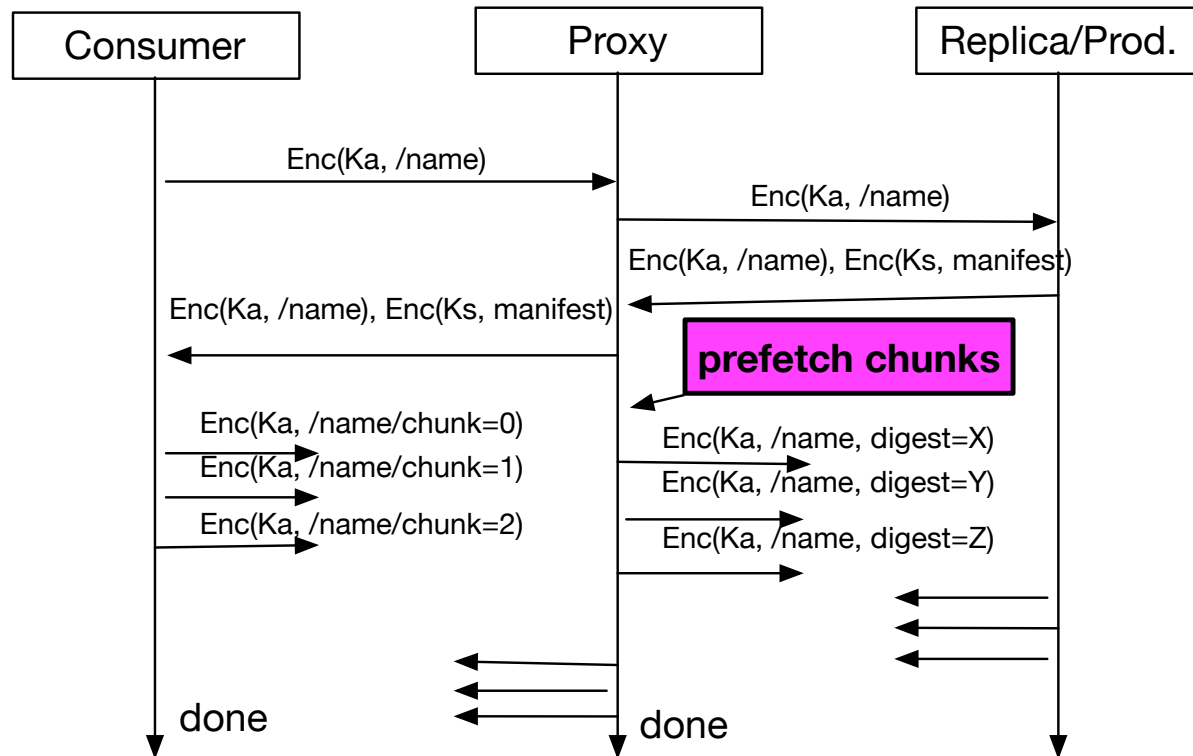
Proxy behavior:

- Prefetch chunks as a byte stream and return them to the consumer

Consumer behavior:

- Ask for each chunk
- Verify each chunk signature before consumption

# Manifest-Based Transport Protocol



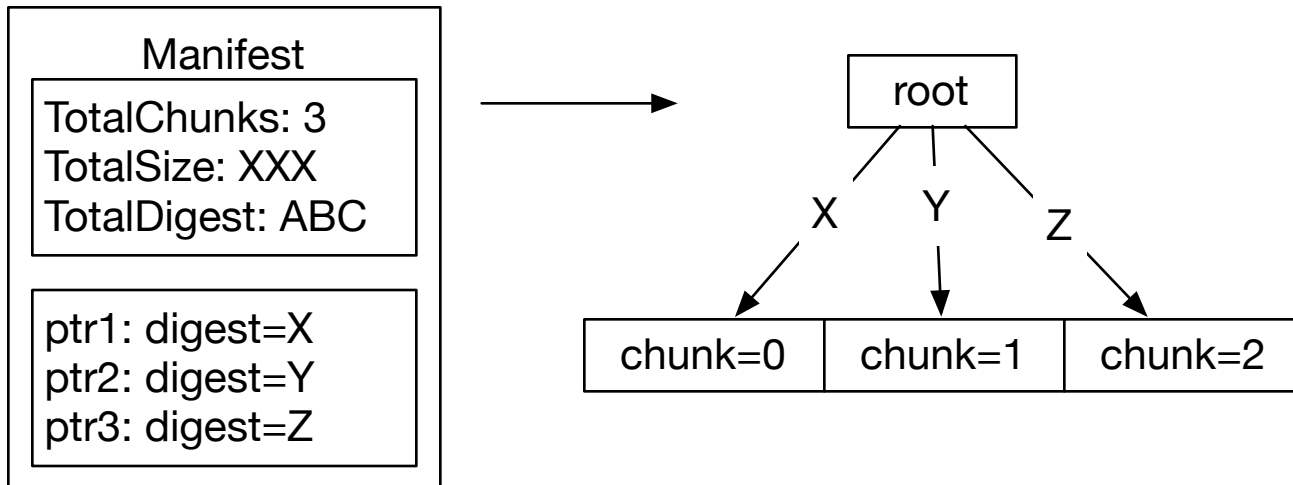
Proxy behavior:

- Recursively prefetch the transport manifest
- Verify each manifest node with  $K_a$
- Only respond to consumer interests for chunks (**leafs**) when they are located  
(this ensures that only application data is sent over the air)

Consumer behavior:

- Fetch each chunk and verify with  $K_a$
- Verify signature on root manifest
- Verify total data hash upon completion

# Chunk-to-Leaf Mapping



# Key Distribution

1. UE and Producer create session U-P
2. UE and Producer derive  $K_e$ ,  $K_s$ , and  $K_a$  from the traffic secret
3. UE and Replica create a session U-R
4. UE transfers  $K_s$ ,  $K_a$  to Replica over U-R

# Key Derivation

For each transaction with ID  $i$ ,

- Derive  $K_e^i$ ,  $K_a^i$ ,  $K_s^i$  from  $K_e$ ,  $K_a$ ,  $K_s$  using a KDF (RFC 5869)

$$K_e^i = \text{KDF}(K_e \text{ XOR } i)$$

# Control Protocol

- Update transaction keys:
  - Triggers:
    - UE issues control interest to Replica with UPDATE\_KEYS message
  - Behavior:
    - All keys are evolved using the KDF
- Open transaction:
  - Triggers:
    - UE issues new interest with corresponding random transaction ID
  - Behavior:
    - Replica and Producer derive transaction keys and respond with ACK
- Close transaction (and drop keys)
  - Triggers:
    - UE issues control interest to Replica with CLOSE\_TX message and transaction ID
  - Behavior:
    - Drop transaction keys

# Control Protocol (continued)

- Drop in-memory manifests:
  - Triggers:
    - UE interests include cumulative chunk number and bitmap of received chunks
  - Behavior:
    - Replica drops in-memory manifests and all sub-trees
- Drop session:
  - Triggers:
    - UE issues control interest to Replica and Producer with CLOSE\_SESSION message
  - Behavior:
    - Replica and producer drop session keys
- Cancel a transaction:
  - Triggers:
    - UE issues control interest to Replica and Producer with CANCEL\_TX message and transaction ID
  - Behavior:
    - Replica drops all transaction keys

# Future Directions

- Modify UE and Replica channel to minimize the number of interests sent



# Current Status

- Session generation (via CCNxKE) done
- Transport protocol implementation in progress
- Transaction management implementation in progress