

# Flexible End-to-End Security in CCN

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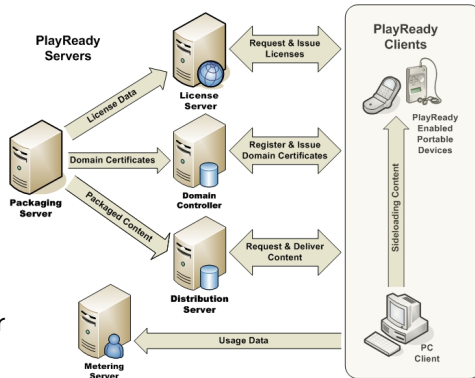
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# Outline

- 1 Problem Statement and Motivation
- 2 Proxy Re-Encryption (PRE) for Content Protection
- 3 PRE-Based Architecture
- 4 Wrapping Up

# Overview of General DRM Solutions

- Content is encrypted with a randomly generated (content) key
- Content key is encrypted with target consumer's public key and embedded in licenses
  - Licenses individualize content for a single consumer
- Inherent hybrid approach for encrypting content

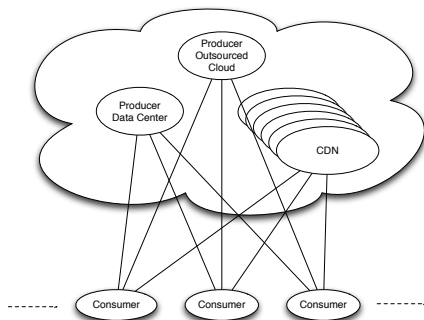


Source:

<http://www.microsoft.com/playready/documents/>

# Technical Landscape: Cheap Storage and Expensive Bandwidth

- Common constraint:
  - Storage space is cheaper than bandwidth
- Content delivery infrastructure:
  - CDNs (old) or CCN (new)
  - Efficient distribution and scalability



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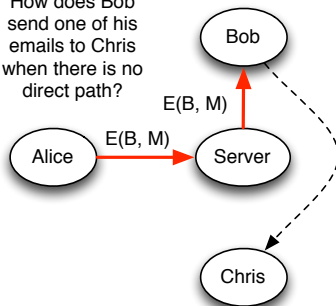
**Main question:** How can we leverage network caches without sacrificing content security and individualization?

# Proxy Re-Encryption

**Enter Proxy Re-Encryption**

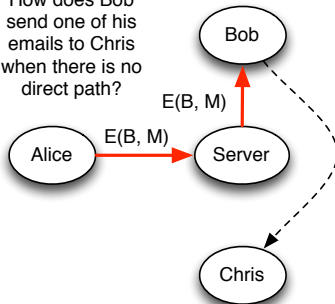
# Proxy Re-Encryption Overview

How does Bob send one of his emails to Chris when there is no direct path?

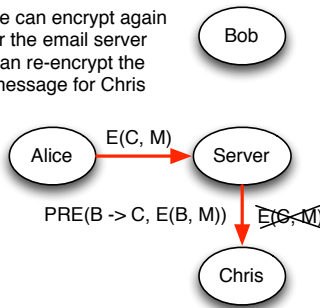


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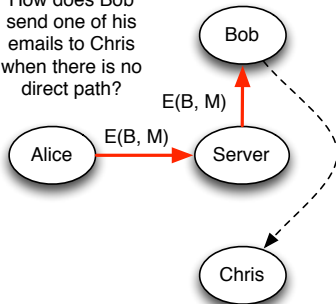


Alice can encrypt again or the email server can re-encrypt the message for Chris

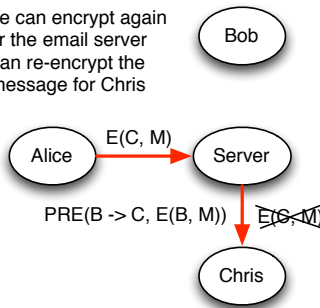


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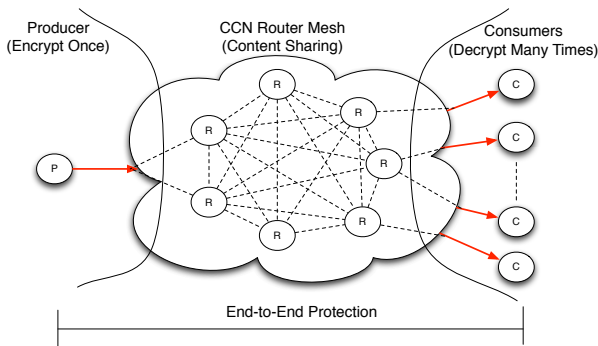


- Email server transforms ciphertext encrypted by Bob's public key to a new ciphertext encrypted by Chris's public key
- Ideal properties of a PRE scheme:
  - Unidirectional, non-interactive, single- or multi-hop, etc.

# PRE Application Motivation

DRM technology based solely on PRE for content security enables:

- End-to-end content security
- No risk of shared key leakage
- Full usage of network caches



# Flavors of PRE

There exists many constructions of PRE schemes:

- Identity-based constructions (Green and Ateniese)
- ElGamal encryption and Schnorr signature combinations (Chow, Weng, Yang, and Deng)
- And more...

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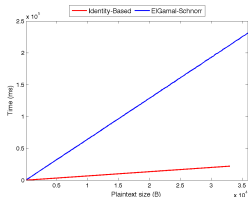
Our application architecture is concerned with the following properties.

<i>PRE Property</i>	<i>Identity-Based [1]</i>	<i>ElGamal-Schnorr [2]</i>
1. Unidirectional	✓	✓
2. Non-interactive	✓	✓
3. Non-transitivity	✓	✓

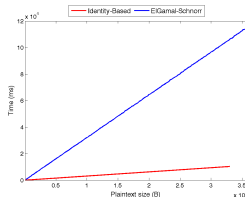
*Single- or multi-hop* re-encryption depends on the use case!



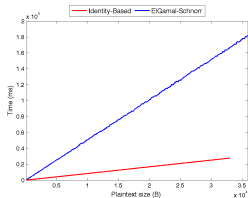
# PRE in Practice (single-hop)



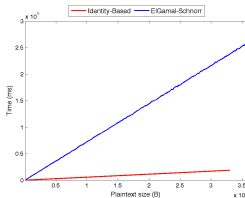
(a) Encrypt() times



(b) ReKeyGen() times



(c) ReEncrypt() times



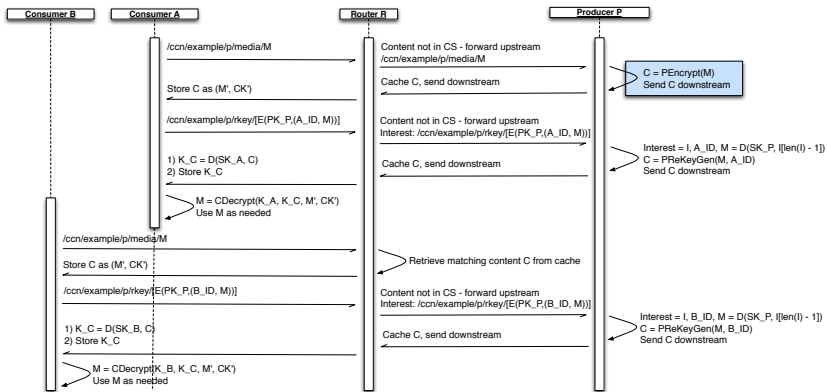
(d) Decrypt() times

(Based on Java implementations using JPBC library and native BigInteger class)

# Content Retrieval Overview

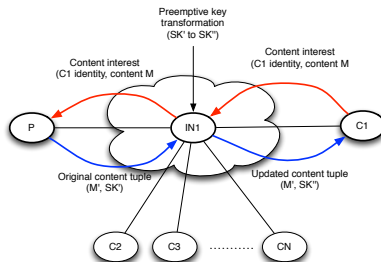
- ① (Setup) Consumer  $i$  is issued a secret key  $sk_i$  by the producer
  - Issued by the master key manager in the identity-based setting
- ② (Online) Consumer  $i$  asynchronously requests content encrypted  $C_p$  under a producer-owned public key and re-encryption key  $rk_{P \rightarrow C}$
- ③ Upon receipt of both:
  - ① Re-encrypt the encrypted content  $C$  using  $rk_{P \rightarrow C}$  to obtain  $C_i$
  - ② Decrypt  $C_i$  using  $sk_i$

# Content Retrieval Message Flow



# In-Network Transformations

- Preemptively request consumer re-encryption keys to enable access when producer is offline
- Re-encrypt content at (application layer of) routers/proxies to save consumer decryption overhead
  - This feature requires a multi-hop PRE scheme
- Full PRE scheme can be deployed if routers/proxies can spare extra cycles



# Implementation Discussion

## Implementation notes:

- Producers and consumers implemented as Java programs and tested over CCNx
- PRE setup phase done offline and relevant keys are stored in local files
- Java objects are serialized and embedded in interests before sent through the network

Future plan: Release code as CCNx application

## Preliminary Evaluation (Benefits)

- End-to-end encryption from producer to consumer application
- Strong content security with individualized encryption keys
- Full utilization of caching in CCN
- Few round-trip messages between producers
- Compatible with existing business models and flexible enough to accommodate in-network transformation proxies
- Significantly simplified key management (i.e., one private key per user to decrypt various content)

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- Known PRE constructions are prohibitively expensive to use for large content objects
  - Hybrid encryption approach required

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- Known PRE constructions are prohibitively expensive to use for large content objects
  - Hybrid encryption approach required
- Hybrid encryption requires content to be encrypted with the same symmetric key
  - *No better than current PKI-based DRM solutions*



# Review

- PRE-based content delivery provides the best of both worlds:
  - ① End-to-end content protection and individualization
  - ② Complete usage of in-network storage and caches
- Supports appealing business models for content delivery:
  - Proxy-based decryption to save client computational resources
- Enables flexible client key management

# Questions

Thank you for your attention!

Questions? Fire away!

# References I



M. Green and G. Ateniese. Identity-Based Proxy Re-Encryption. *Applied Cryptography and Network Security. Springer Berlin Heidelberg* (2007).



S. Chow, J. Weng, Y. Yang, and R. Deng. Efficient Unidirectional Proxy Re-Encryption. *Progress in Cryptology - AFRICACRYPT 2010. Springer Berlin Heidelberg* (2010), 316-332.