May 2016 -December 2018 **ELAYON**

UX Designer

Worked with product owners, developers, and other stakeholders to create enterprise web-based SaaS products. Conducted informal research with paper prototypes and formal research with high-fidelity designs to ensure the success of the user experience.

Sept 2010 -May 2016 **GVU CENTER**

Graduate Research Assistant

Designed and produced posters, videos, animations, wall hangings, and other materials alone or in collaboration with stakeholders using industry-standard technologies and methods, in addition to any ad hoc tasks and requests.

June 2015 -August 2015

COCA-COLA

UX Contractor

Conceptualized and implemented social media performance data metrics visualizations, websites, and produced and animated short educational videos about various technologies. Provided input on information architecture and feasibility of an internal web-based system.

May 2014 -August 2014 **BITPAY**

^{ugust 2014} Designer/Developer

May 2013 -August 2013 Developed transactional-type features in NodeJS, and designed and implement web interfaces, all from scratch or from partially-complete code. Answered calls and email from customers inquiring about their transactions, potential errors and bugs, and maintaining the company's relationships with them. Designed materials for motion, print, web, and installation

installation.

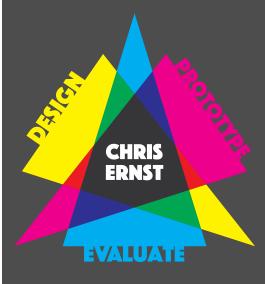
SKILLS

Wireframing and prototyping, high/low fidelity User research, qualitative and quantitative Formal and informal user testing Card sorts, info architecture, flow diagrams Web design and technologies Automatic data analytics Proficiency in Spanish and Italian

TOOLS

Adobe suite Axure, Balsamiq, etc UserTesting.com, Morae, etc Mixpanel

HTML, CSS, JS (+frameworks), D₃, Vue PHP, JAVA, C/++/#, NodeJS, Drupal, etc.



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ABOUT ME

I'm passionate about using design to demystify complex and difficult tasks. Design transforms opaque systems and walls of data into obvious soltions and helpful information.

I want to make difficult tasks easy and routine tasks joyful. My goal is for people to be happier after they use one of my designs.

EDUCATION

Georgia Tech - MS (2016) Human-Computer Interaction

Georgia Tech - MS (2014) Music Technology

Georgia Tech - BS (2011) Computational Media, Music (Honors)