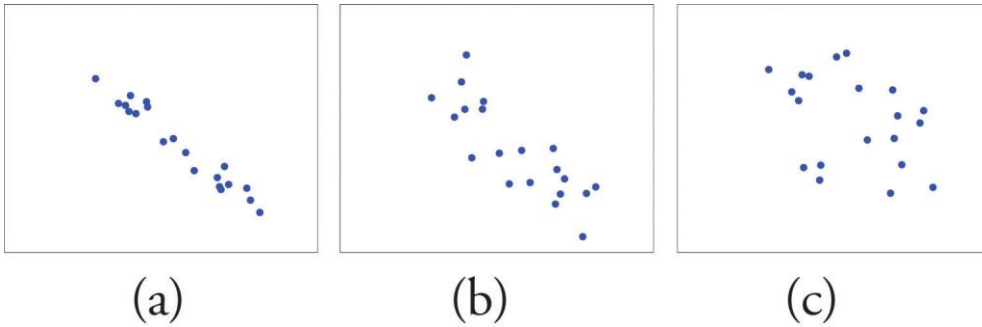


Linear Correlation

Christian Permann

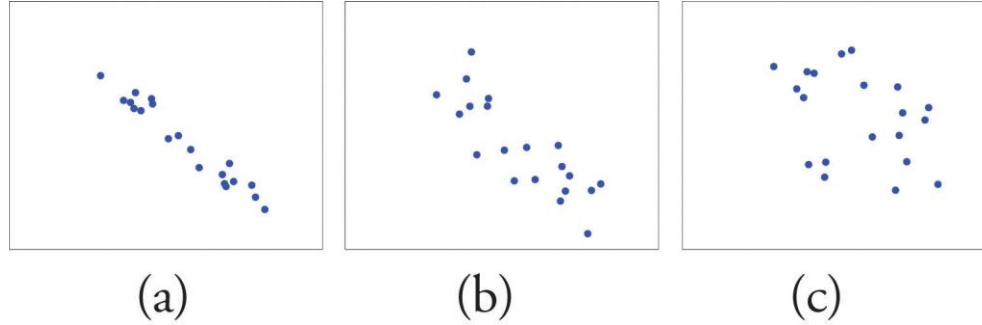
The Problem

- ▶ How well do two variables correlate linearly?



- ▶ How can this be quantified?

The Method



- ▶ Linear Correlation solves this by calculating:
$$r = \frac{\Sigma(x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\Sigma(x_i - \bar{x})^2 \Sigma(y_i - \bar{y})^2}}$$
- ▶ This variable r represents the covariance divided by the product of standard deviations for given variables
- ▶ r can take on values from -1 to +1 (including)

Maxeler Implementation

- ▶ Trivial implementation
- ▶ Almost like C/classical Java
- ▶ Large performance increase

```
1 DFEVar n=constant.var(dfeFloat(8, 24), vectorSize);
2 DFEVar ax=constant.var(dfeFloat(8, 24), 0);
3 DFEVar ay=constant.var(dfeFloat(8, 24), 0);
4 DFEVectorType<DFEVar> vectorType = new DFEVectorType<DFEVar>(
    dfeFloat(8,24), vectorSize);
5
6 DFEVector<DFEVar> inVector = io.input("inVector", vectorType);
7 DFEVector<DFEVar> inVector2 = io.input("inVector2", vectorType
    );
8 for (int i = 0; i < vectorSize; i++){
9     ax+=inVector[i];
10    ay+=inVector2[i];
11 }
12 ax/=n;
13 ay/=n;
14
15 DFEVar xt=constant.var(dfeFloat(8, 24), 0);
16 DFEVar yt=constant.var(dfeFloat(8, 24), 0);
17 DFEVar sxx=constant.var(dfeFloat(8, 24), 0);
18 DFEVar syy=constant.var(dfeFloat(8, 24), 0);
19 DFEVar sxy=constant.var(dfeFloat(8, 24), 0);
20 for (int i = 0; i < vectorSize; i++){
21     xt = inVector[i]-ax;
22     yt = inVector2[i]-ay;
23     sxx += xt*xt;
24     syy += yt*yt;
25     sxy += xt*yt;
26 }
27 DFEVar r = sxy/(KernelMath.sqrt(sxx*syy)+1.0e-20);
28
29 io.output("outScalar", r, dfeFloat(8, 24));
```

Maxeler Implementation

- ▶ To run the program with different array sizes, the following may need to be tweaked:
 - ▶ `#define Vectors_PCIE_ALIGNMENT (XXX)`
 - ▶ 16 is default
 - ▶ `#define Vectors_vectorSize (XXX)`
 - ▶ 256 is default

Code additions

- ▶ If variable length arrays are needed the code needs to be extended
- ▶ Such an extension would incur:
 - ▶ More complex input
 - ▶ More complex read back at different stages
 - ▶ Needing more space on the FPGA
 - ▶ Possibly using a lot of memory space on the FPGA
 - ▶ Possibly slowdowns