

Controls

WASD - Move

Mouse - Move to aim, left click to fire weapon (not very effective at short range)

F - Swing Bat! (very effective at short range...)

Q - Switch Weapon (rifle has limited ammo)

M - Hold to show the level map, shows you where keys are

Space/Esc - Pause Game

Shift - Hold To Run

I - Skip to next level (recommended for dev/testing only)