



Steamworks > App Admin



SpAlceRocks (3412990)

Game

Release Progress:

Follow the instructions and checklists below to prepare for release. Your store page and game build may be worked on in any order.

[See documentation](#)**APPROVED FOR RELEASE**

Store Presence

Select below to make your store page public and list as "Coming Soon". Customers will be able to see it and add to their wishlist.

Your store page must be visible as 'Coming Soon' for at least two weeks prior to release.

[Post as Coming](#)[Soon...](#)**APPROVED FOR RELEASE**

Game Build

Your game build has been reviewed and approved for release.

Release

Once you've completed the following steps, you will be able to release your game here:

- Store page and game build have been reviewed and approved.
- Store page has been visible as 'Coming Soon' for at least two weeks.
- Minimum of 21 days since the first purchase of an app credit.

Your earliest possible release is two weeks after your store page has been visible as 'Coming Soon'. Please plan accordingly.

All publishing tasks have been completed.
Your application is now visible on the Steam Store! It may take up to ten minutes for your product to appear in applicable lists such as 'New Releases' or 'Upcoming', but you can view your store page immediately by following the link below.

[View store page](#)

Store Packages, Pricing, & Release Dates

[See Package Documentation](#)

These are the current, active, or future packages that might allow users to purchase or install this application.

PACKAGE TITLE	RELEASE DATE (?)	STATE (?)	PRICE (?)	ACTIVE DISCOUNT
------------------	---------------------	--------------	--------------	--------------------

SpaiceRocks		Hidden	Free	
- 1207165				

View Associated Items

[All Associated Packages, DLC, Demos And Tools.](#)

[Manage store, product key and promotional packages. Add DLC, demos and tools.](#)

Store Presence

[Edit Store Page](#)

[Edit the description, add screenshots, trailers, art assets, etc.](#)

[View Store Page](#)

[View this application as it currently exists on the Steam store. \(\[View in Beta mode\]\(#\) \)](#)

[Content Survey](#)

[Fill out a survey describing your product. This is required before release.](#)

Specified date:

Jan 1, 2025

8:51 PM EST

Customers see:

Jan 1, 2025

APP RELEASE STATE:

Unavailable (?)

LAUNCH DISCOUNT: (?)

None

Valve has requested you do the following before re-submitting 'SpAlceRocks' for review.

Your Store Presence

Checklist complete

[View completed checklist](#)

These items are strongly recommended, but not required. If you integrate one of these features, you should also select the corresponding tick-box in your store page info under 'Supported Features'.

RECOMMENDED ITEMS

- | | |
|---|---|
| <input type="checkbox"/> Cloud Saves | ? |
| <input type="checkbox"/> Steam Achievements | ? |
| <input type="checkbox"/> 3rd Party Account Notice | ? |

Technical Tools

[Edit Steamworks Settings](#)

[Define Achievements, manage Workshop, upload Trading Card assets, etc.](#)

[Request Steam Product Keys](#)

[Request keys to distribute your application wherever you like](#)

[View Errors](#)

[See errors logged via Steam for this application](#)

Marketing Tools & Data

[Marketing & Visibility](#)

[Track and manage the marketing and visibility for your app.](#)

[Curator Connect](#)

[Send copies of your Game directly to press, streamers, reviewers, and influencers.](#)

Community Presence

[Steam Community Items](#)

[Configure Badges, Trading Cards, Backgrounds and Emoticons](#)

[Achievements](#)

[Define Achievements for your game](#)

[Configure Cloud Saves](#)

[Configure Steam to back up and sync user save files](#)

Financial Access (?)

[View Sales & Activations Reports](#)

[See unit sales, key activations, and user data for this application](#)

Community & Moderation

Your Game Build

Checklist complete

[View completed checklist](#)

Operating System Support

The supported operating systems specified in the Steamworks backend and on your store page should match.

IN STEAMWORKS:  [\(Edit\)](#)

IN STORE ADMIN:  [\(Edit\)](#)

Steamworks user access

[Manage users and permissions](#)

Add or remove users that can view and edit this application.

[View Community Hub](#)

[See this game's presence in the Steam Community. Screenshots, Videos, Workshop, etc.](#)

[Community Hub Admin](#)

[Find tools for managing your hub, such as adding user permissions, configuring forums, or managing chat bans.](#)

[Post/Manage Events & Announcements](#)

[Post and manage your events and announcements to players and fans via Steam.](#)

Valve Confidential

This restricted access page contains Valve confidential information. You must have a non-disclosure and/or license agreement covering confidential information with Valve to use or access this page.

Steamworks is the set of tools and services built by [Valve](#) that help you configure, manage, and operate your game on [Steam](#).

DOCUMENTATION[Home](#)[Getting Started](#)[Store Presence](#)[Features](#)[Finance](#)[Sales & Marketing](#)[Steamworks SDK](#)[Café Licensing](#)[Steam VR](#)**RESOURCES**[Steam VR](#)[Steam PC Café Program](#)[Steamworks Discussions](#)[Steamworks Video Tutorials](#)[Contact Support](#)**NEWS & UPDATES**[Steamworks Blog](#)[Steam Blog](#)[Steam VR Blog](#)[Steam Deck Blog](#)