#### Research

# 1. What is Dependency Injection?

Dependency Injection is a pattern to implement inversion of control. It is the act of connecting(injecting) objects with other objects is done by an assembler instead of by the objects themselves.

# Sub.) What is Inversion of Control?

IOC is a software engineering principle in which control of objects or portions of a program is transferred to a container or framework.

# Sub.) What are the benefits?

- -Decoupling execution of tasks from its implementation.
- Another benefit of DI is the ease when it comes to testing

Dependency injection can be performed on Constructor of a class, a field, and method parameters.

# 2. What is Dagger?

Dagger is an Open source dependency framework which automatically generates boilerplate codes

#### 3. What if the difference in Dagger 1 vs Dagger 2?

Some major difference between dagger 1 and dagger 2 is

No more reflection- everything is done as concrete calls

No more runtime graph composition

**Traceable** - code easier to follow due to no more reflection.

Allows us to **use any well formed scope annotation** Compared to dagger 1 single scope

**Modules** require less configuration

#### 4. What is a dependency graph?

Dependency Graph is a graph that shows a root item/object and its dependencies.

# 5. What are the following annotations for in dagger 2:

**Inject -** inject annotation allows instances of classes to be constructed by dagger. (can be used on a constructor, field or object).

**Component -** used to annotate the interface that returns the root object of the graph

**Module** - responsible for providing objects that can be injected

**Provides -** we use this for cases @inject cannot be used. Since **@inject cannot** be used to **inject an interface**, **inject classes from libraries**, and inject on objects that require configuration outside the constructor.

#### 6. What are the main types of dependency injection and what is the difference in them?

- 1. constructor injection: the dependencies are provided through a class constructor.
- 2. setter injection: the client exposes a setter method that the injector uses to inject the dependency.
- 3. interface injection: the dependency provides an injector method that will inject the dependency into any client passed to it. Clients must implement an interface that exposes a <u>setter method</u> that accepts the dependency.

# Dependency Injection Helps with Testing

# Problem with dependency injection

# Dagger2

- Dependency Injection framework
- Dependency Graph is created at build(keeps track of what we are referring to) must rebuild after making changes.
- Dagger 2 annotations
  - @Inject inserting the dependency in objects
  - @Component graphing of modules
  - @Module dependency instantiated
  - @Provide tells component which module is involved
  - @Scope scope of the dependency