







## VR

## AR

### Hardware

Big and clunky or ineffective.

An iPhone or iPad is all you need.

### Social

Closed off to the rest of the real world.

You can interact with people in the same room.

### Access

Expensive and intimidating.

Millions of users who already have iOS devices.

AR Was Quickly Becoming Less Novel And Providing Us With Viable Use Case  
Scenarios That Enterprise Clients Wanted To See.



	VR	AR
Hardware	Big and clunky or ineffective.	An iPhone or iPad is all you need.
Social	Closed off to the rest of the real world.	You can interact with people in the same room.
Access	Expensive and intimidating.	Millions of users who already have iOS devices.

AR Was Quickly Becoming Less Novel And Providing Us With Viable Use Case Scenarios That Enterprise Clients Wanted To See.



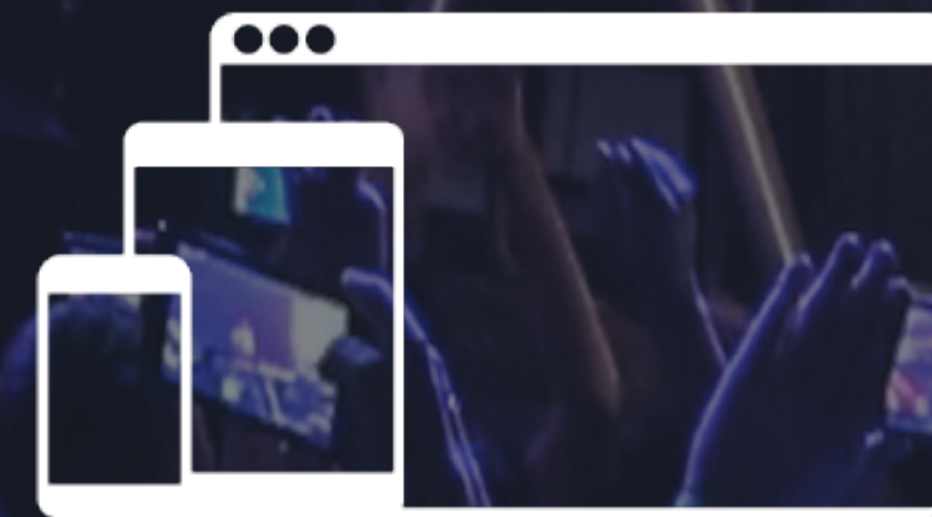
# AR Offers Viable Solutions To Our Most Pressing Business Problems



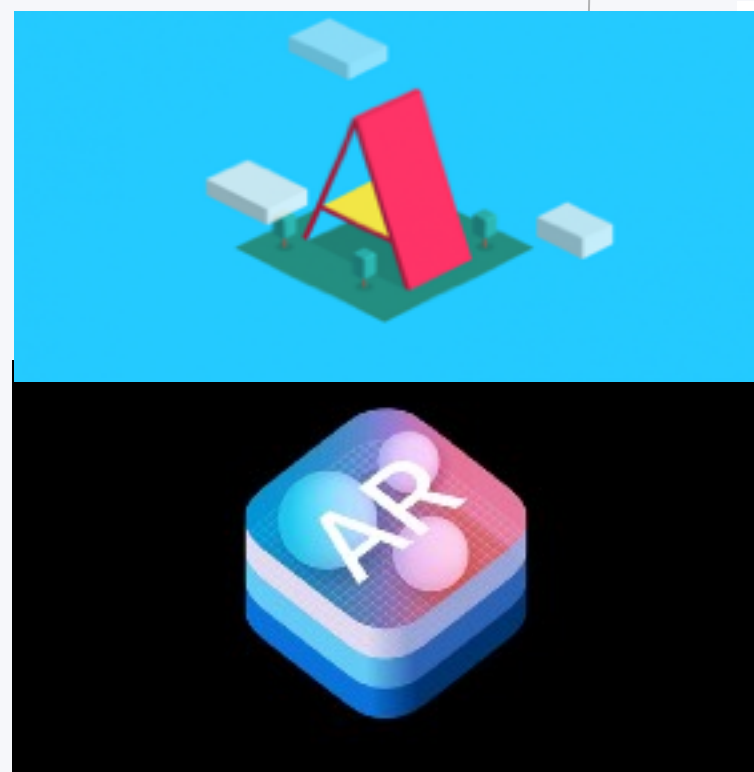
Development  
Platforms



Ecosystems



Hardware



AR Enabled SmartPhone  
Users in North America

**+229.3M**