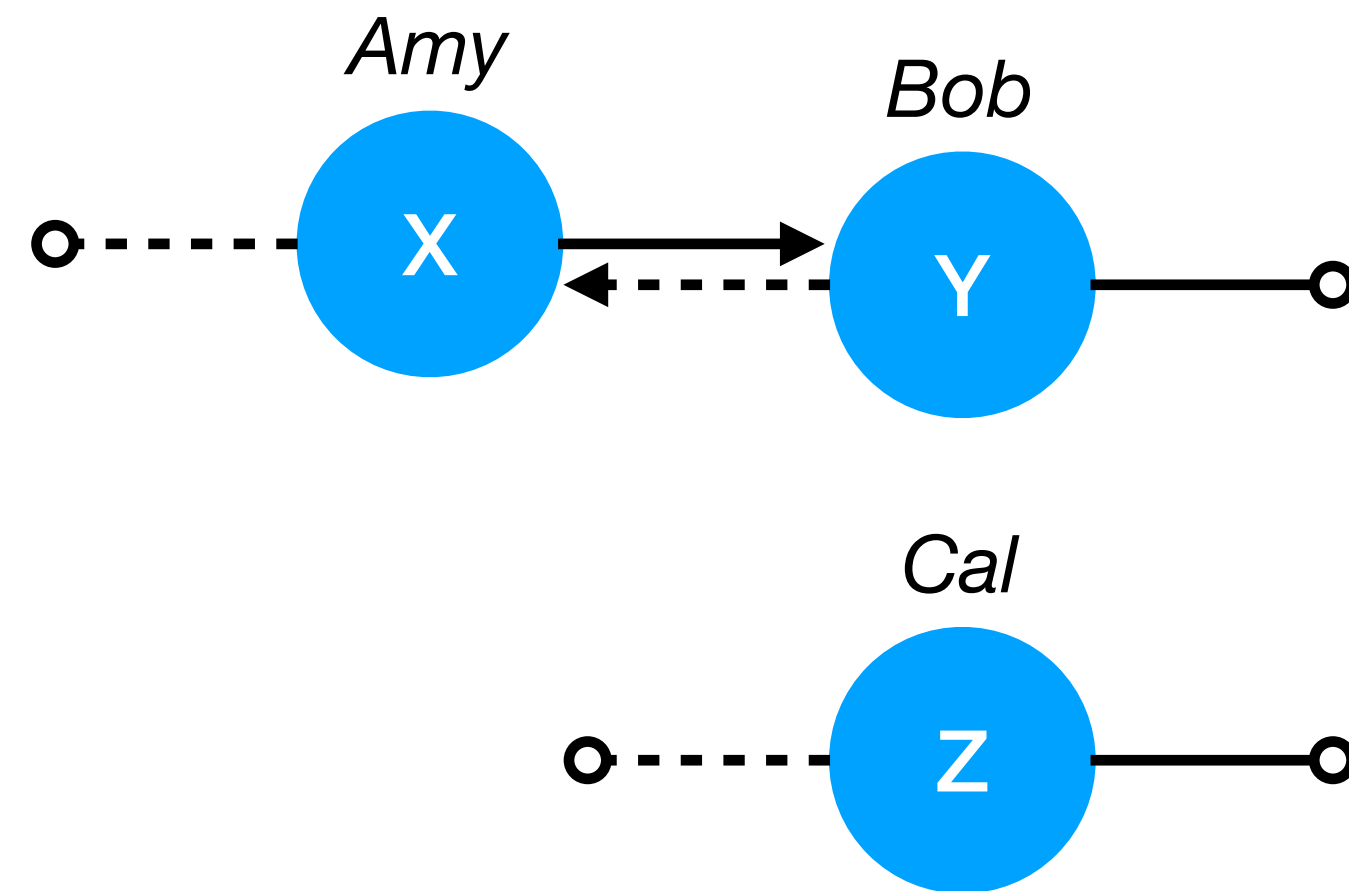
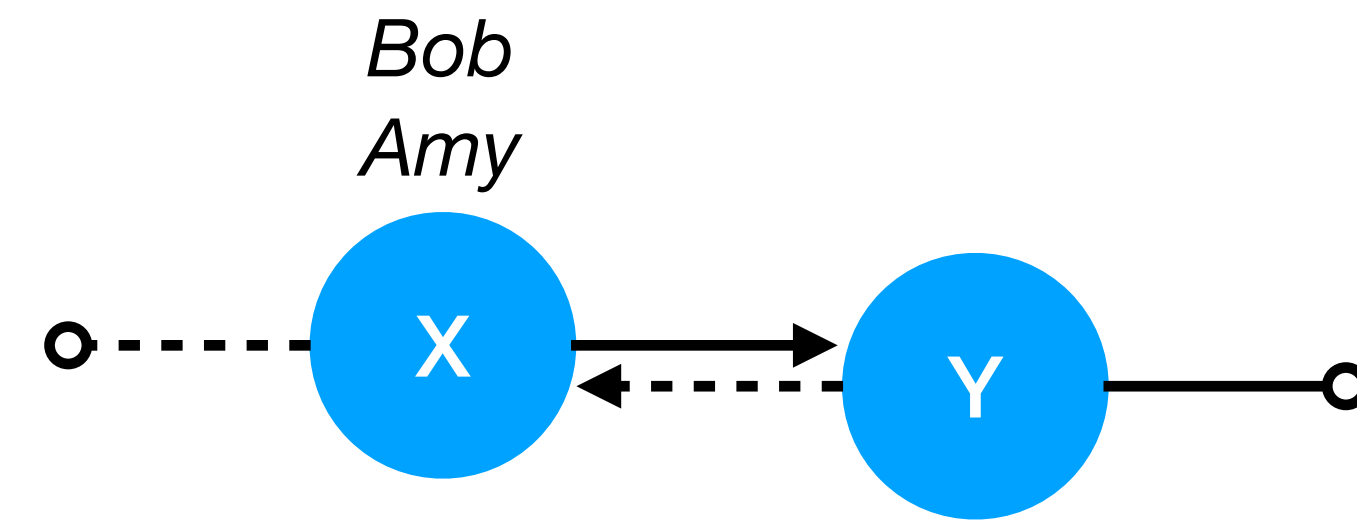


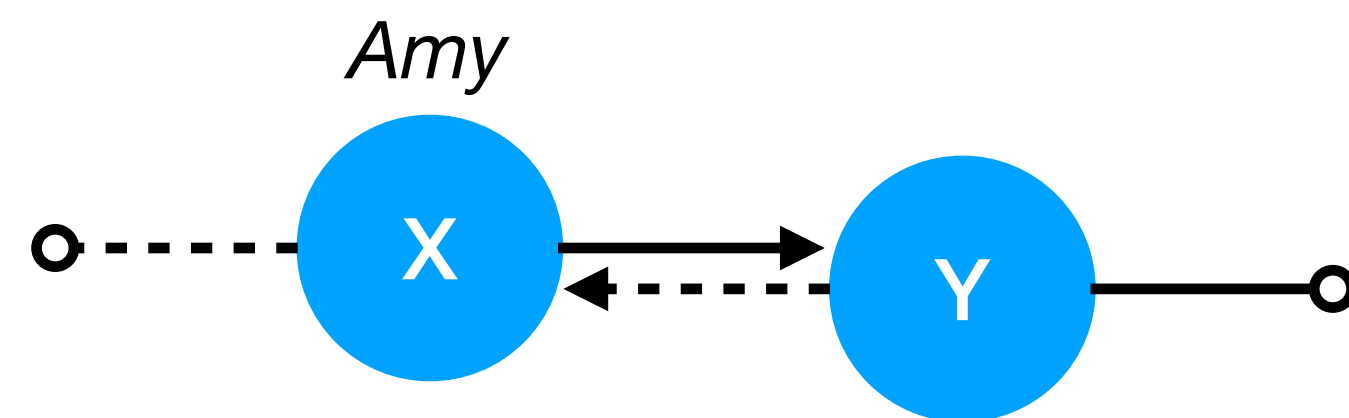
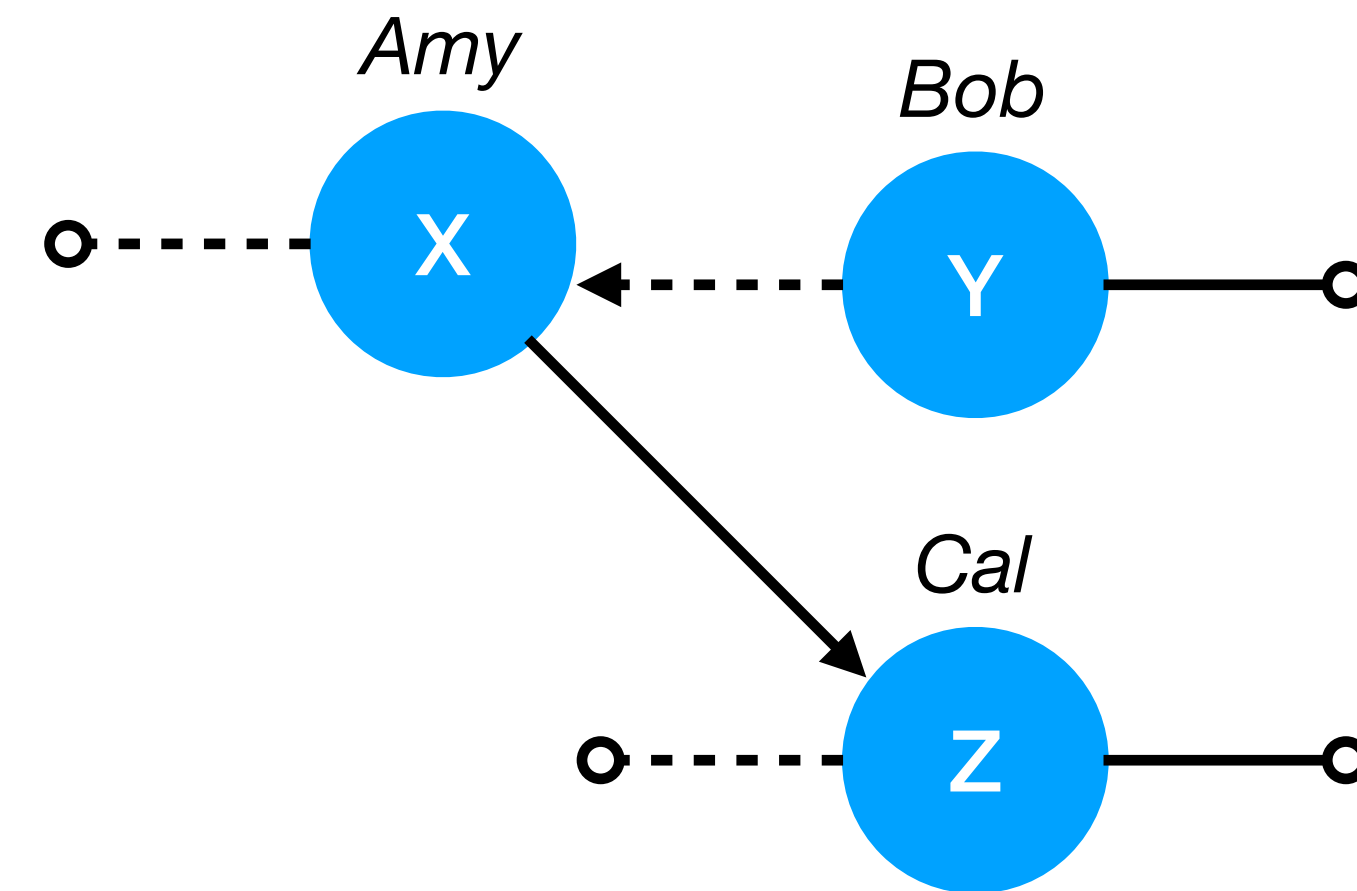
**Relocate Bob to
Amy's node**

`Bob = Amy;`



**Redirect Amy's next
link to Cal's node**

`Amy.next = Cal;`



**Make Amy follow
her next link**

`Amy = Amy.next;`

