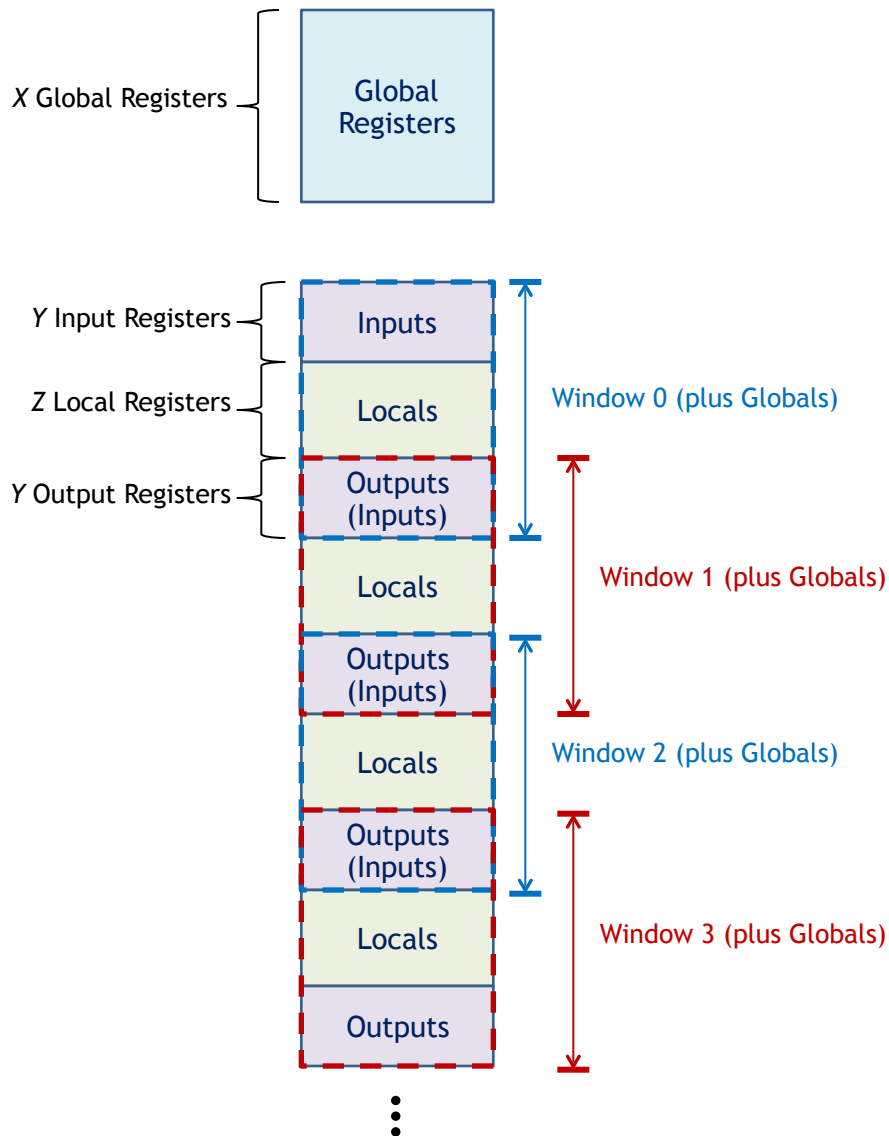# Overlapping Windows Concept

- Each register window contains $R = X + 2Y + Z$ registers (X Global Registers, plus Y Inputs, plus Y Outputs, plus Z Locals).

- Outputs from Register Window j become the Inputs for Register Window j+1.

- The X Global Registers are shared by all register windows.

- Locals are only part of one register window.