

# MODULE 11: The Internet Protocol Suite

## Lecture 11.4 IP version 6

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# Lecture 11.4 Objectives

- Enumerate the main new features of IPv6 as compared to IPv4
- Enumerate the fields in an IPv6 header and explain some of the uses of optional extension headers
- Explain how the transition to IPv6 can occur and discuss changes brought about by the widespread deployment of IPv6

# IPv6: Extended Address Space

- The primary motivation for a new version of IP is an extended address space
  - IPv4 uses 32-bit addresses while IPv6 uses 128-bit addresses
  - Larger address space to deal with more hosts and networks in the Internet
  - Promote the use of IP for embedded devices
  - Large address space also provides more flexibility in address assignment
    - Automatic configuration

# IPv6: Simplified Processing at Routers

- IPv6 also addresses the problem of processing load on high-capacity backbone routers
- Increased address hierarchy reduces size of forwarding tables and routing updates
- Simplified header structure to reduce processing overhead
- Use of optional headers for additional functionality
- Fragmentation not allowed at intermediate routers
- Elimination of IP checksum (rely on other layers)
- New flow label allows routers to easily associate a packet with a flow for quality of service

# IPv6: New Functionality

- Anycast addressing so that a packet can be addressed to one of a set of hosts
  - For example, a client request can be routed to the closest available server
- Simplified security using new security header
  - Authentication, data integrity, confidentiality
- Scope field for improved multicast addressing
  - For example, limit multicasts to an organization's network
- Improved support for mobility
  - More efficient than Mobile IP for IPv4

# IPv6: Other Functionality

- Improved design for options using option headers
  - Option headers permit longer option fields
  - Easier to add options for new functions
- Interoperability with IPv4
  - Transition from IPv4 to IPv6 is explicitly considered in the design of IPv6



# IPv6 Addressing

- One or more IPv6 addresses can be assigned to an interface
- Three types of addresses
  - Unicast – single interface
  - Anycast – delivered to one out of a set of interfaces
  - Multicast – delivered to all out of a set of interfaces
- An additional address type for automatic tunneling for transition from IPv4 to IPv6

# CHECK POINT

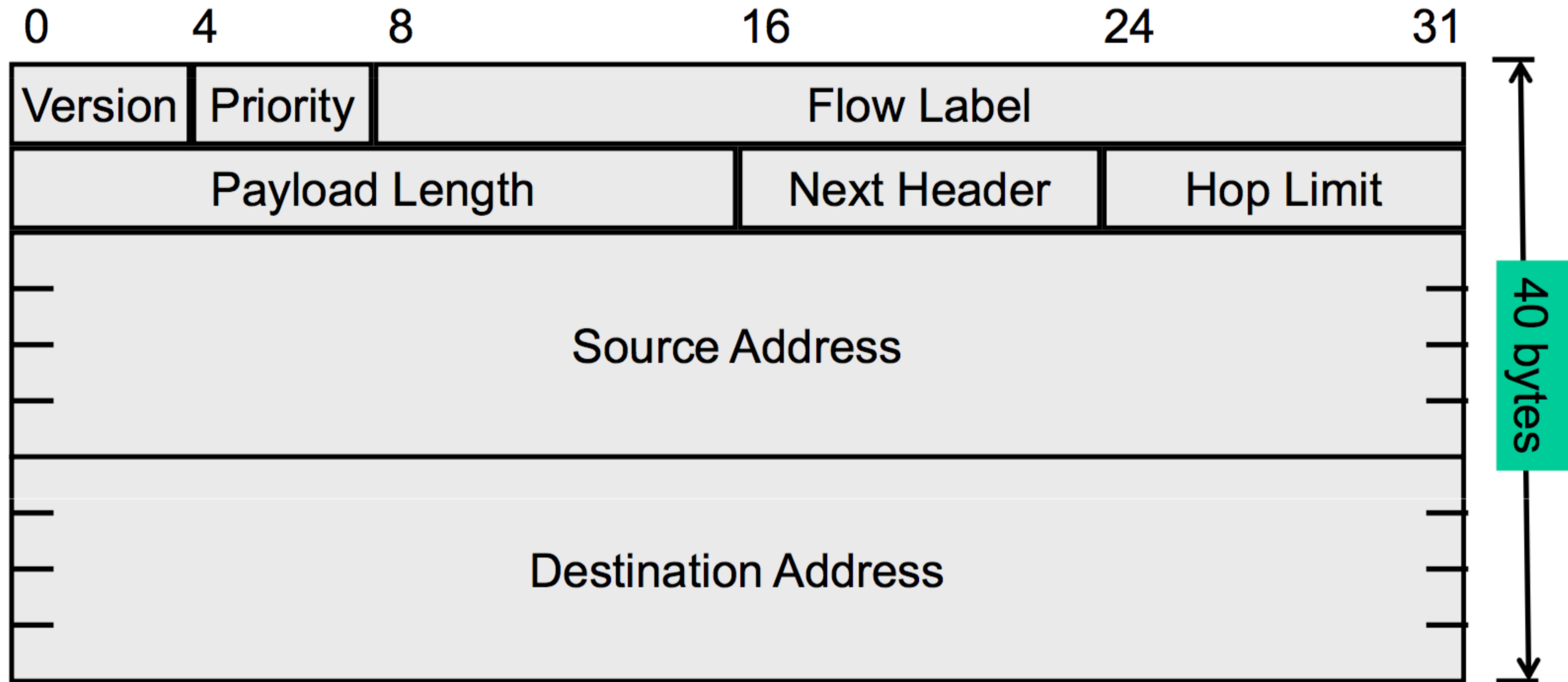
As a checkpoint of your understanding, please pause the video and make sure you can do the following:

- Enumerate the main new features of IPv6 as compared to IPv4

If you have any difficulties, please review the lecture video before continuing.



# Header Format



# IPv6: Header Fields

- Version: Internet Protocol version = 6 (4 bits)
  - Field is in the same location as the version field in the IPv4 header, thus a device can identify if an IP datagram is version 4 or version 6
- Priority: Priority value (4 bits)
  - Similar to use of IPv4 TypeofService (TOS) field for precedence or priority
- Flow Label: Flow label (24 bits)
  - Used to identify an IP flow
  - IPv4 relies on matching IP addresses, port numbers, and protocol

# IPv6: Header Fields (2)

- Payload Length: Length of payload, does not include header in bytes (16 bits)
- Next Header: Identifies type of header immediately following the IPv6 header (8 bits)
  - Same values as the IPv4 Protocol field
  - Enables “extension headers”

# IPv6: Header Fields (3)

- Hop Limit: Maximum hops allowed (8 bits)
  - Similar to IPv4 TTL field
  - Decrement by 1 by each node that forwards the packet
  - Packet is discarded if Hop Limit is decremented to zero
- Source Address: Address of the packet originator (128 bits)
- Destination Address: Address of the intended recipient of the packet (128 bits)
  - Addressed node may possibly not be the ultimate recipient if a Routing header is present

# CHECK POINT

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- Enumerate the fields in an IPv6 header and explain some of the uses of optional extension headers

If you have any difficulties, please review the lecture video before continuing.

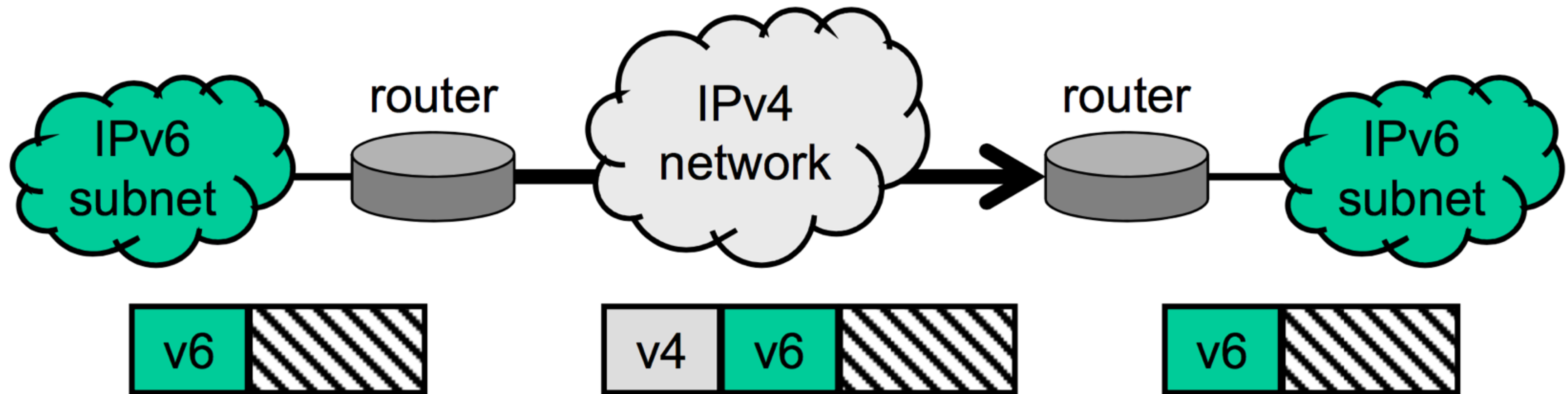
# IPv4 to IPv6 Transition

- Transition
  - A HUGE undertaking
  - Explicitly considered and supported in IPv6
- Transition approaches
  - Dual stack – support IPv4 and IPv6 on the same node
  - Tunneling – carry IPv6 over IPv4 backbone networks
- Some transport layer and applications support both versions of IP
  - But, transport layer and application changes may be needed to support 128-bit addresses



# Example Topology for Transition

- Initial IPv6 topology built by “tunneling” over IPv4
  - IPv6 datagram carried as payload of IPv4 datagram



# When Will IPv6 Happen?

- IPv6 is already happening, but not yet universally deployed
  - Still resistance from major ISPs, especially in the U.S.
- Operating system support
  - Support in Microsoft Windows OSs
  - Support in Apple OSs
  - Versions available for Linux, NetBSD, Solaris, etc.
  - Commonly supported by commercial routers

# IPv6 Deployment

- The end of Network Address Translation (NAT)
  - Larger address space and hierarchical address structure reduce the need for private networks
- The end of the Dynamic Host Control Protocol (DHCP)?
  - Better support for automatic configuration and mobility
- The end of security add-ons and overlays?
  - Integrated security support removes need for virtual private networks, security tunnels, and similar security overlays

# IPv6 Deployment (cont'd)

- Lots of globally addressable devices?
  - Large address space allows IP addresses to be assigned to embedded devices (Internet of Things)
- IPv6 as the core of the next Generation cellular network?
  - Large address space and strong support for mobility and security to enable end-to-end IP in networks for mobile voice/data devices

# CHECK POINT

As a checkpoint of your understanding, please pause the video and make sure you can do the following:

- Explain how the transition to IPv6 can occur and discuss changes brought about by the widespread deployment of IPv6

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# Summary

- IPv6 significantly extends the available address space, simplifies the processing of a datagram at each intermediate router, and introduces new functionality such as anycast addressing and a security header
- The transition from IPv4 to IPv6 is a complex undertaking
  - Approaches: dualstack and tunneling
- IPv6 is already happening and is supported by all major operating systems, but not yet universally deployed



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