Quiz 01

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Instructions

There is no time limit, but you may only make one submission.

Attempt History

	Attempt	Time	Score
LATEST	Attempt 1	7 minutes	10 out of 10

Score for this quiz: **10** out of 10 Submitted Sep 1 at 12:57am This attempt took 7 minutes.

	Question 1	1 / 1 pts
	What is the correct order of the steps in the program development i. Develop and describe the algorithm. ii. Translate the algorithm into Java. iii. Understand the problem. iv. Compile and test the program. v. Test the algorithm with different inputs.	process:
Correct!	i, iii, v, ii, iv iii, i, v, ii, iv	
	i, ii, iv, v, iii iii, i, ii, iv, v	

	Question 2	1 pts		
Correct!	Who or what is responsible for inspecting and testing the program to guard against logic errors?			
	compiler			
	end-user			
	programmer			
	JVM			

What tool translates Java source code into files that contain instructions for the Java Virtual Machine? correct! compiler assembler linker

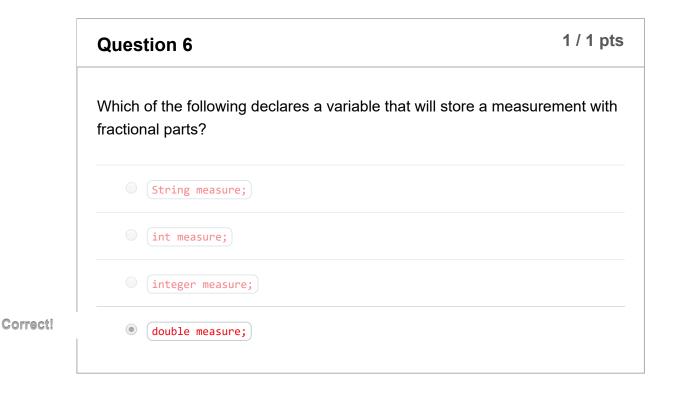
Question 4 What is the Java Virtual Machine? A CPU that runs compiled Java code.

Correct!

Correct!

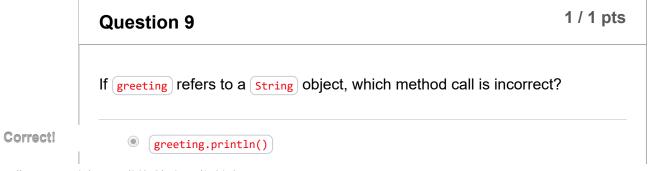
- A library that makes it possible to write portable programs.
- A program that simulates a real CPU running compiled Java code.
- A program that translates Java code into machine instructions.

Assume that the variable count has been declared as type int. Which statement adds 10 to count? count = 10; count = count + 10; count = count + 10;



What is the purpose of a test program? The test program checks the syntax of each object's methods. The test program verifies that methods have been implemented correctly. The test program enforces that the types between arguments match correctly. The test program confirms that the Java compiler is correct.





<pre>greeting.toLowerCase()</pre>
greeting.length()
greeting.toUpperCase()

	Question 10 1 / 1 pts
	Which of the following statements about classes is correct?
	All entities, even primitive numbers, are classes.
	By convention, class names begin with a lowercase letter.
	A class is a sequence of programming instructions in an object.
Correct!	A class declares the methods that you can apply to objects of that class.

Quiz Score: 10 out of 10