

Christopher Bonifacio

Full Stack Engineer

Full Stack Web Developer with 3 years of experience, with a focus on the MERN Stack. Built hundreds of websites for tire manufacturers, retailers, and automotive repair shops. My goal is to learn from the best in the industry to design and write software in order to solve increasingly more interesting and difficult problems.

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WORK EXPERIENCE

Team Lead Lambda School

09/2019 – Present

Remote

Remote Learning School for Full Stack Web & iOS development, as well as Data Science

Achievements/Tasks

- Provided guidance to a group of 8 or more students through web development technologies and concepts such as HTML, CSS, JavaScript, Node.js, SQL, Blockchain, and Algorithms & Data Structures
- Hosted stand up meetings with students to go over their day and achievements, fostering a healthy team and learning environment
- Held individual meetings with students to provide unique guidance and support hours
- Led teams of students through Build Weeks to create full stack applications
- Reviewed code for student projects, merged pull requests and handled merge conflicts

Front End Developer Net Driven

07/2017 – 07/2019

Scranton, PA

A SaaS (software as a service) company headquartered in Scranton, PA. Creates custom website solutions for independent automotive businesses.

Achievements/Tasks

- Built hundreds of pixel perfect, responsive web pages from design files with HTML, CSS, and JavaScript
- Handled client requests through Salesforce for development items on live websites by adding content, adjusting styling, and/or debugging errors
- Collaborated with a Design and Back End team through every step of the development process
- Implemented tracking event pixels using Google and Facebook Analytics

EDUCATION

Full Stack Web Development Lambda School

06/2019 – 03/2020

Remote

SKILLS

MongoDB

Express

React.js

Node.js

JavaScript

Hooks & Context API

Redux

SQL (PostgreSQL)

Google Firebase

Cypress

HTML5

CSS3/SCSS

PERSONAL PROJECTS

Future Hope – School in the Sky (10/2019 – 01/2020) [↗](#)

- Training Portal built with React & Google Firebase, tested with Cypress.io
- Managed tasks associated with developing, debugging, and designing the application according to stakeholder specifications

Dungeon of the Haunted Forest (02/2020 – 03/2020) [↗](#)

- A MUD game prototype with a front end written in React with Context API, and the back end in Django for Python
- Developed an algorithm to generate a game map from a list of rooms connected by cardinal directions. Implemented Depth First Traversal to assign X, Y coordinates to rooms based on their connections

Luncher API (10/2019 – 11/2019) [↗](#)

- RESTful API written in Node & Express for an app that allows school administrators to sign up and register their schools in order to receive public funding for student food.
- Developed, debugged and tested endpoints with Jest and Supertest

LANGUAGES

English

Full Professional Proficiency

Spanish

Full Professional Proficiency

INTERESTS

Personal Finance

Real Estate

Avid Guitarist

Greek History

Philosophy

Game Development