

MATH 425 Lecture 11

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Review of homework

You can only talk about eigenvalues in the context of square matrices or linear operators. **Try researching linear transformations that operate as dimensionality reduction** This is in some ways a projection to a lower dimensional subspace.

Homogenous Coordinates

One methodology for evaluating whether or not a transformation is a linear transformation is examining the effect the transformation has on the zero vector. A transformation is not linear if the zero vector is mapped to some other location.

Homogenous Coordinates: A method for performing translation via matrix multiplication. This can be used to translate a two dimensional plane through a three dimensional space. :

$$\text{Given } x, y, z \in \mathbb{R}^2 \quad \forall a, z \in \mathbb{R}, z \neq 0 \quad (xz, yz, z)$$

are the Homogenous Coordinates of xy .

Suppose $(x, y) = (2, 3)$ the Homogenous Coordinates of $(2, 3)$ is $(2, 3, 1)$

This concept generalizes to higher dimensions as well:

$$\text{Given } x, y, z \in \mathbb{R}^3 \quad \forall h \in \mathbb{R}, h \neq 0 \quad (xh, yh, zh, h)$$

are the Homogenous Coordinates of xyz .

Translation can be understood as a form of matrix multiplication:

Recall for a translation by some vector $v = \begin{bmatrix} h \\ k \end{bmatrix}$

$$\begin{bmatrix} x \\ y \end{bmatrix} \mapsto \begin{bmatrix} x \\ y \end{bmatrix} + \begin{bmatrix} h \\ k \end{bmatrix} = \begin{bmatrix} x + h \\ y + k \end{bmatrix}$$

which is the transformation that describes the translation of x by vector v

The matrix multiplication is:

$$\begin{bmatrix} 1 & 0 & h \\ 0 & 1 & k \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x \\ y \\ 1 \end{bmatrix} = \begin{bmatrix} x + h \\ y + k \\ 1 \end{bmatrix}$$

Let $H =$

$$\begin{bmatrix} \mathbb{I} & v \\ \vec{0}^T & 1 \end{bmatrix}$$

Any linear transformation on \mathbb{R}^n is represented with respect to Homogenous Coordinates by a partitioned matrix of the form:

$$H = \begin{bmatrix} A & \vec{0} \\ \vec{0}^T & 1 \end{bmatrix}$$

Where A is the $n \times n$ matrix of the transformation in \mathbb{R}^n

2d scalar matrix in Homogenous Coordinates

let $A = \begin{bmatrix} k & 0 \\ 0 & h \end{bmatrix}$

$$\begin{bmatrix} A & \vec{0} \\ \vec{0}^T & 1 \end{bmatrix}$$

2d rotation matrix by theta in Homogenous Coordinates

let $A = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$

$$\begin{bmatrix} A & \vec{0} \\ \vec{0}^T & 1 \end{bmatrix}$$

2d rotation matrix by theta in Homogenous Coordinates