

Performance of Covert Networks

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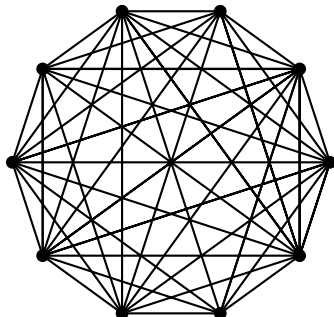
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What is the best design?

Idea 1.

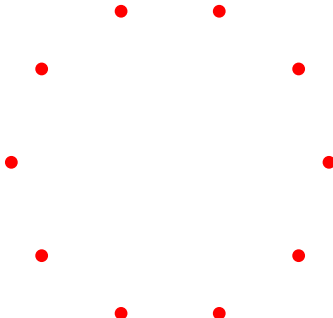
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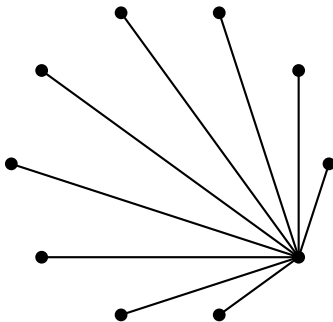
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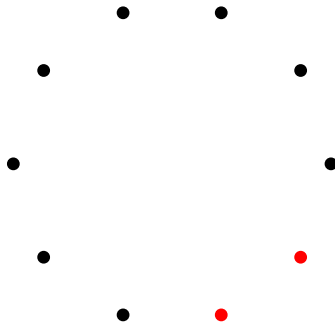
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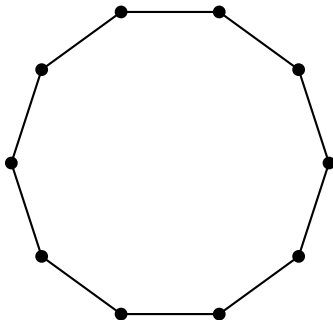
You could have one member in contact with all others, none of whom are in contact with each other.

But then the subversion of any member leaves the organization totally disconnected!



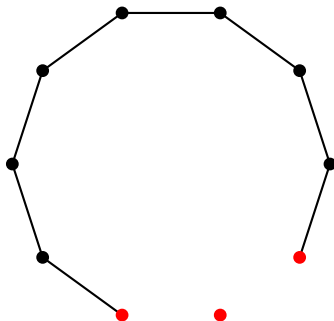
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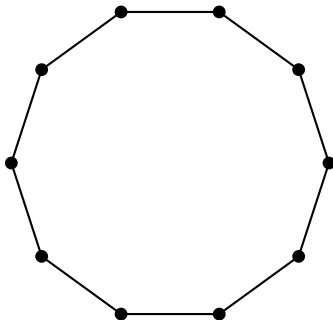
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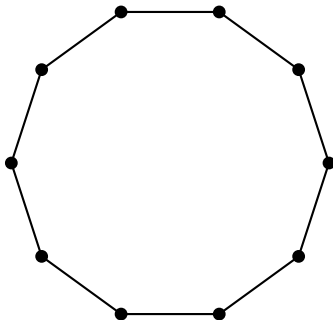


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We need a measure of *performance* that takes into account the conflicting demands of security and information.



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PERFORMANCE = INFORMATION × SECURITY

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$$perf(G) = \binom{n}{2} \frac{1}{n^2 D(G)} \cdot \sum_{v \in V(G)} \frac{n - deg(v) - 1}{\Omega(G - N[v])}$$

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$$\text{perf}(G) = \frac{1}{n} \cdot \frac{\text{average vertices/components upon deleting a closed nbd}}{\text{average distance between vertices}}$$

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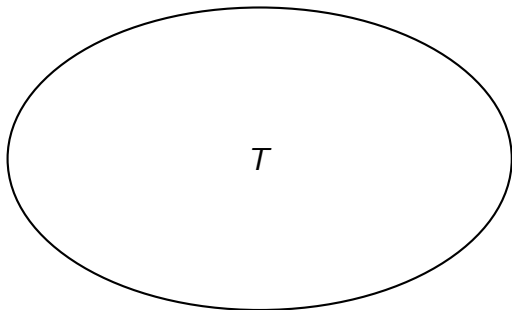
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The maximum performance for trees with n vertices is obtained by a 2-balanced superstar.

Our main result is to prove this conjecture.

Proof

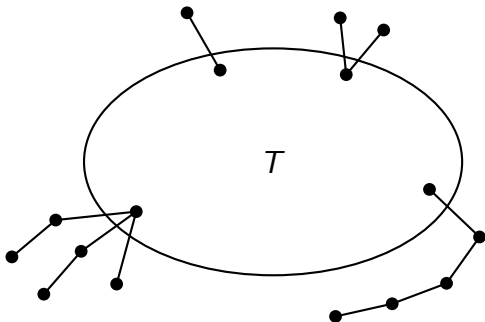
Let T be a tree with maximum performance.



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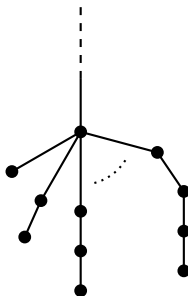
Let T be a tree with maximum performance.

We consider the *periphery* of T , the collection of leaves together with the path from each leaf to the nearest vertex of degree greater than 2.



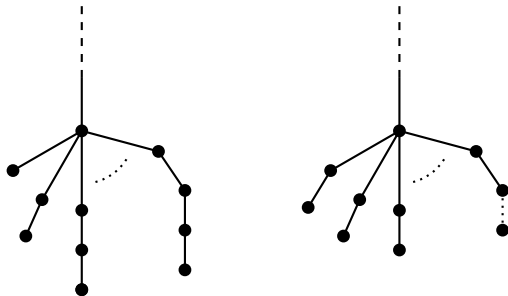
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The performance of T does not decrease if we rearrange a peripheral superstar into a 2-balanced superstar.



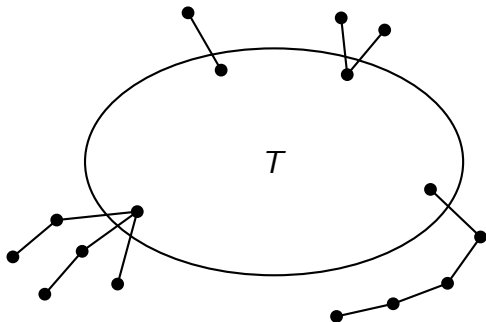
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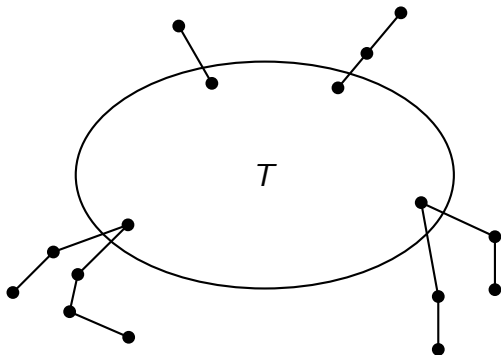
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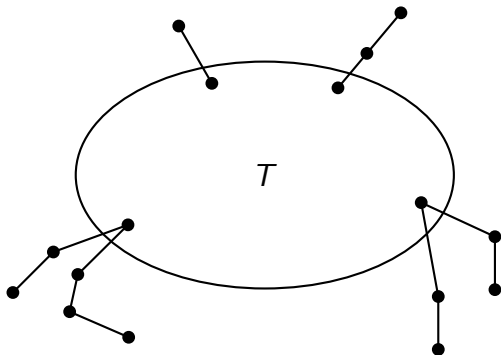
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If there are any long paths in T , we can remove vertices from the middle of these paths and adjoin them to the nearest peripheral superstar.

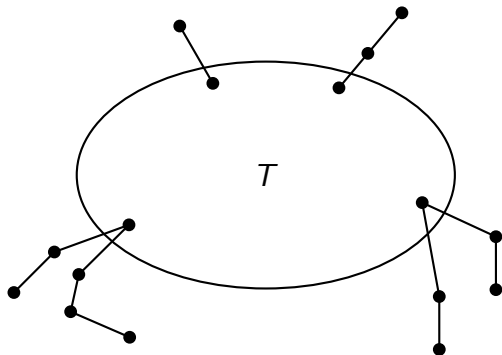


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(Repeating the previous step if necessary.)

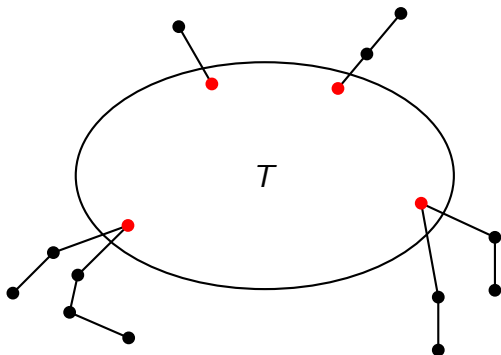


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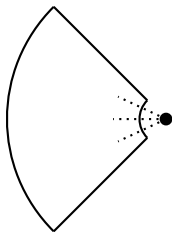
Claim: Some pair $\{u, v\}$ of red vertices satisfy

$$\deg(u) \geq \deg(v)$$

$$D(u) \leq D(v)$$



Proof, con't.



Low degree, High D

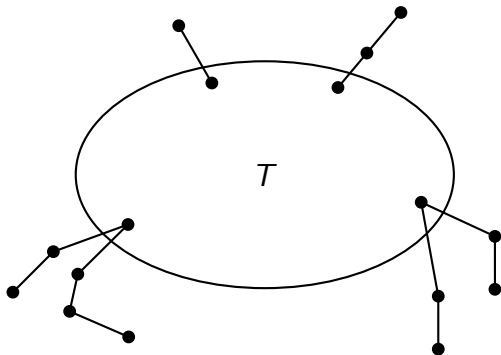


High degree, Low D

We remove an arm from the left and attach it to the right.

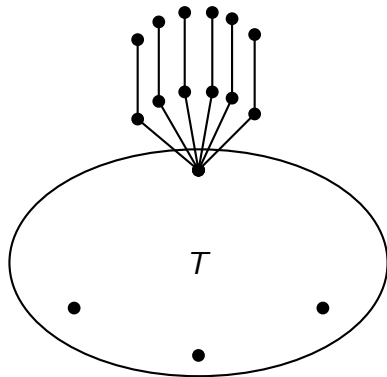
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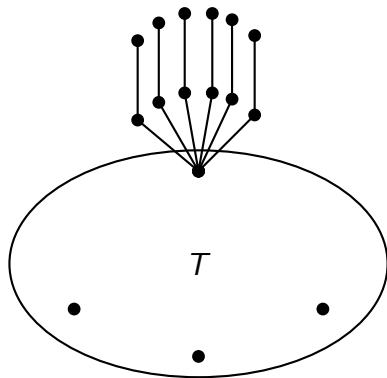
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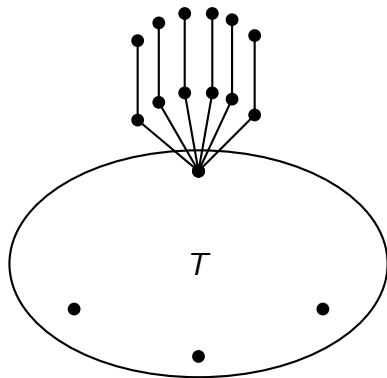
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Otherwise we have arrived at a 2-balanced superstar.



General graphs?

As $n \rightarrow \infty$, the performance of the 2-balanced superstar on n vertices is asymptotically $\frac{1}{6}$.

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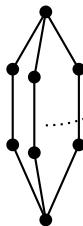
Can we do better with a general graph?

Birdcages

Yes, with a *birdcage graph*.

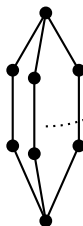
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As $n \rightarrow \infty$, the performance of the birdcage graph is asymptotically $\frac{2}{5}$.

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Thank you

Questions?