Christopher Carnduff

2B Systems Design Engineering

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Hello, I'm Chris. I'm a student and tech enthusiast who's passionate about user-driven software, with a specialty in the product development cycle, pursuing a career in the software industry.



SKILLS

- Prominent oral and written communication and interpersonal skills
- Self starter who is passionate about teamwork, strong ability to understand and apply new concepts, selfmotivated and work well in demanding environments
- Strong organizational, presentation and leadership abilities



EXPERIENCE

Nulogy - Product Designer

- Fabricated and presented a top-to-bottom redesign of the Data Discovery Dashboard product to provide contract packagers visibility into their business operations
- Designed an audit trail application for Nulogy's PackManager software allowing customers to see event history and ensuring customers are GxP compliant
- Created development tickets and worked closely with developers, project managers and the professional services team throughout the design cycle
- Organized weekly calls with international customers to acquire design requirements
- Improve the user experience through usability testing interviews and multiple design iterations

Rave - UI/UX Designer & IOS Developer

- Enhanced the user experience for a mobile app through user testing assessments and the use of standard interface design principles
- Implemented a variety of features including a twitter login platform and iMessage extension app in swift

Teranet - Software Developer

- Developed a front end angular Is based web application that provides realtors with access to the Ontario Land Registry and other government data
- Facilitated agile product feature meetings by leading team discussions and ensuring time efficiency

EDUCATION

University of Waterloo - Systems Design Engineering

Candidate for Bachelor of Applied Science

• Relevant Courses: Digital Computation, Probability and Statistics, Microeconomics



Valkyrie Labs - Co-Founder & COO

- Valkyrie Labs is currently creating a hardware and software tool that produces high precision indoor models of 3D spaces using a number of spatial analysis techniques and machine learning. To learn more visit Valkyrielabs.ca
- Responsible for managing the development timeline and workflow, as well as market research

Bubble - Mobile App

Currently creating a new form of social media that will allow people to connect in a unique way via an Android or iOS application. Interface images can be found at chriscarnduff.com

SwiftSling.com

- Created a brand and online store selling instant inflatable loungers
- Used social media marketing and influencer marketing to aquire customers

Orbix Minecraft Server

- Founded and managed a gaming server and community with integrated forums and over 500 unique active users
- Managed a team of 5 and generated small amounts of revenue by offering players unique perks

Aqua Bicylinder

- Designed the Aqua Bicylinder, a device that attaches behind a bike to transport water in rural areas of developing countries
- Acquired rapid prototyping design skills