# **CHRIS CARNDUFF**

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chriscarnduff.com



- Prominent communication and interpersonal skills acquired from working at Mark's Clothing
- Proficient in C++, Angular JS, JavaScript, CSS, HTML, LESS, JQuery, Photoshop, Illustrator, Microsoft Office Suite, Solidworks, user interface and experience design, JMeter, test automation scripting (Protractor), Agile development model, Git source control
- Developing skills in IOS development, Swift, Java, SQL, Node JS, MS Excel
- Passionate about team work, strong capacity of understanding new concepts, self-motivated and work well in demanding environments
- Strong organization and leadership skills obtained from Prime Minister position of student parliament as well as leading scrum meetings at Teranet



## **EXPERIENCE**

Teranet Inc. - Toronto, ON

**JANUARY 2016 - APRIL 2016** 

# **Software Developer**

- Developed for the GeoWarehouse Modernization team reconstructing an Angular JS based web application that provides realtors with access to the Ontario Land Registry and other government data
- Facilitated product feature meetings by leading team discussions and ensuring time efficiency

Mark's Clothing - Bracebridge, ON

**AUGUST 2013 - JULY 2015** 

# Keyholder

- Performed inventory management and handled customer issues resulting in customer service expertise
- Responsible for opening and closing the establishment as well as maintaining and vaulting the registers



#### **EDUCATION**

### Candidate for Bachelor of Applied Science

**2015 - PRESENT** 

#### Systems Design Engineering, University of Waterloop

 Designed the Aqua Bicylinder, a device that attaches behind a bike to transport water in rural areas of developing countries

### Bracebridge and Muskoka Lakes Secondary School

2010 - 2015

- Prime Minister of Student Parliament
- Represented the class of 2015 as the valedictorian during the graduation ceremony

#### PROJECTS & EXTRACURRICULARS

- Designed the mockup UI for a social media application called Bubble. Photos can be found on chriscarnduff.com
- Founded and managed a gaming server and community with an integrated website and forum with over 500 unique users
- Attended NHacks 2016 hackathon and created Snaptrax.org, a webapp that uses artificial intelligence image processing to discover new music by uploading a picture
- Attended two summer courses at University of Toronto's DEEP (Da Vinci Engineering Enrichment Program) in electron microscopy and game development
- Placed second in the Lion's Club public speaking contest
- Constructed a miniature guitar amplifier within the confines of an excel gum container



#### INTERESTS

■ Emerging technologies, Hackathons, playing and recording music, entrepreneurship, trading the forex market and freestyle skiing