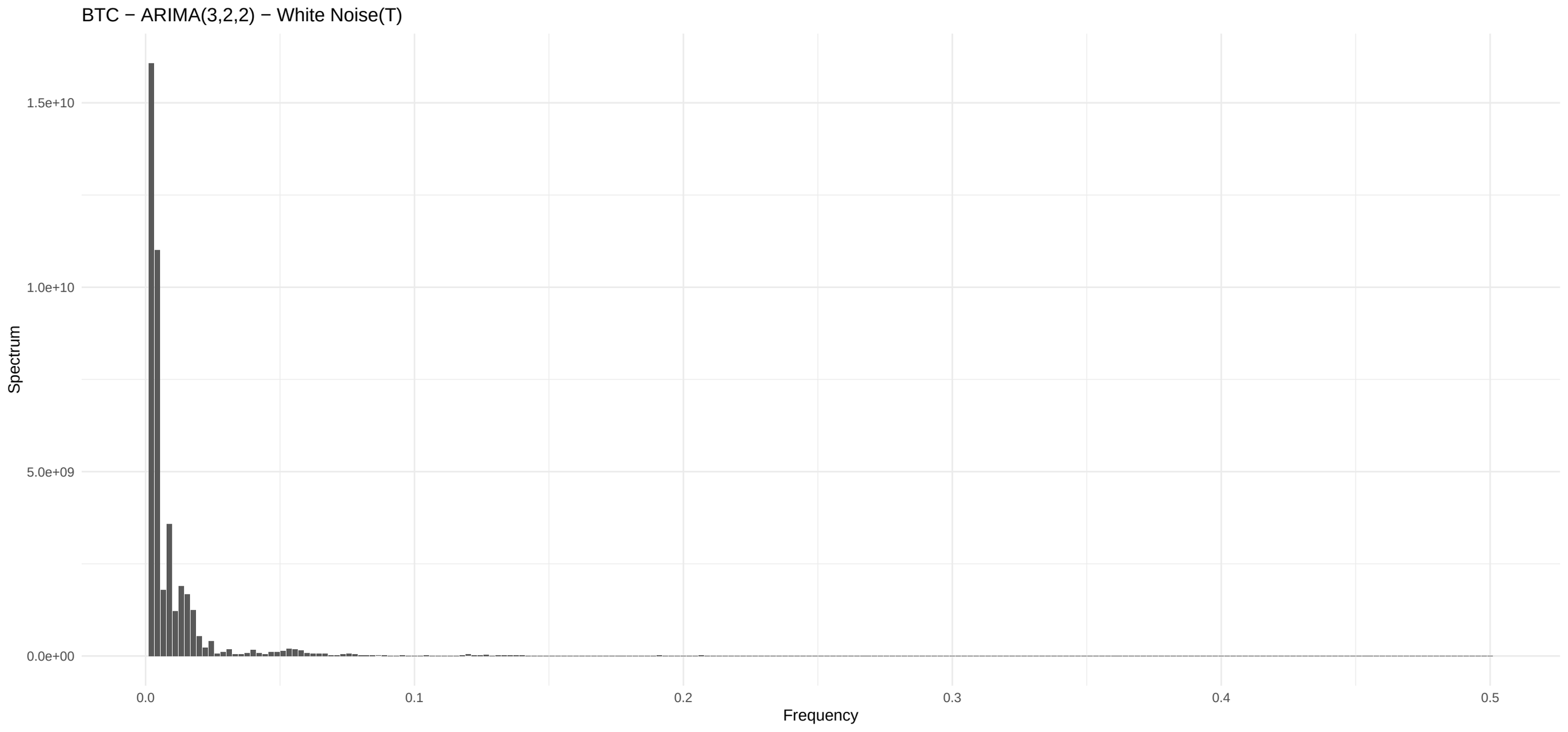
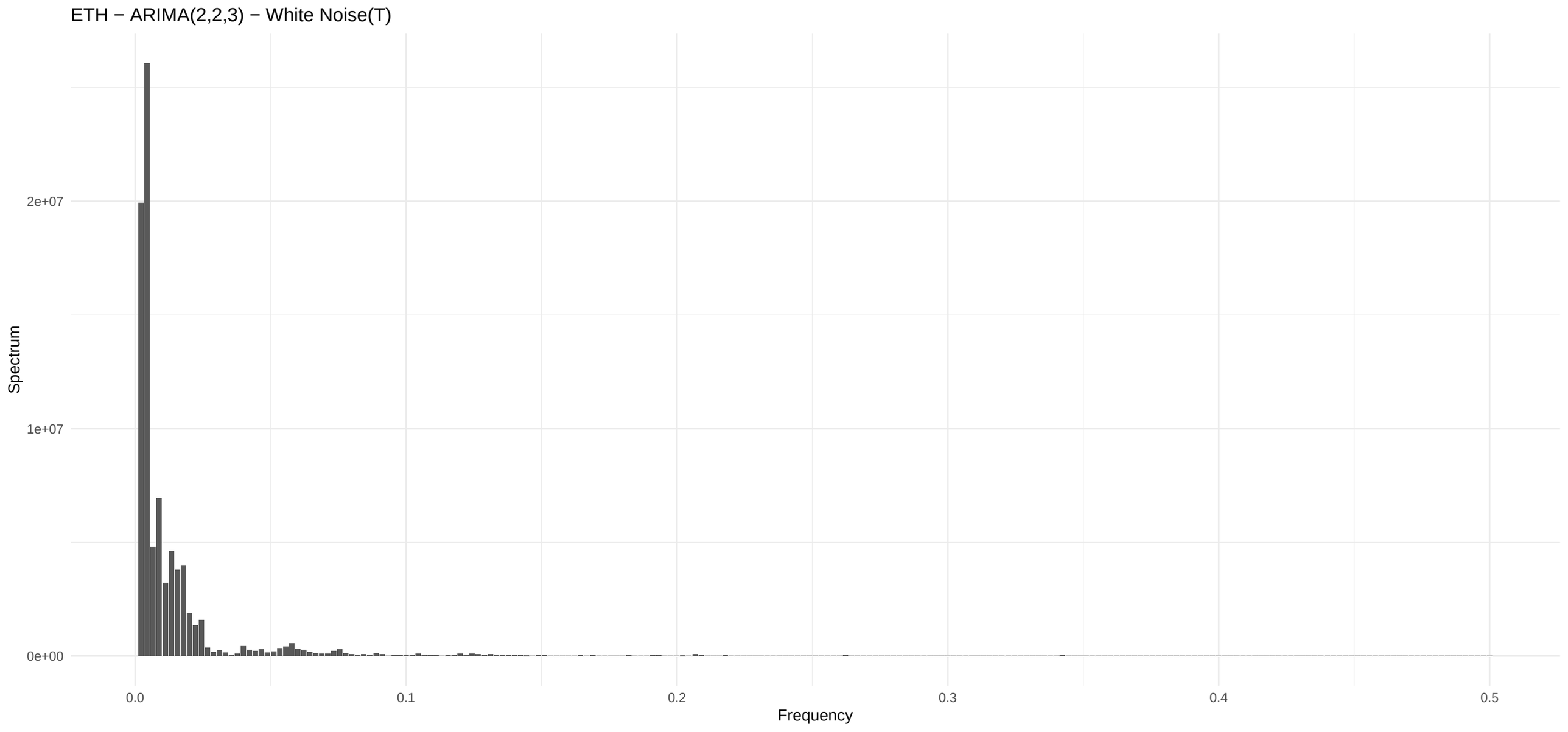
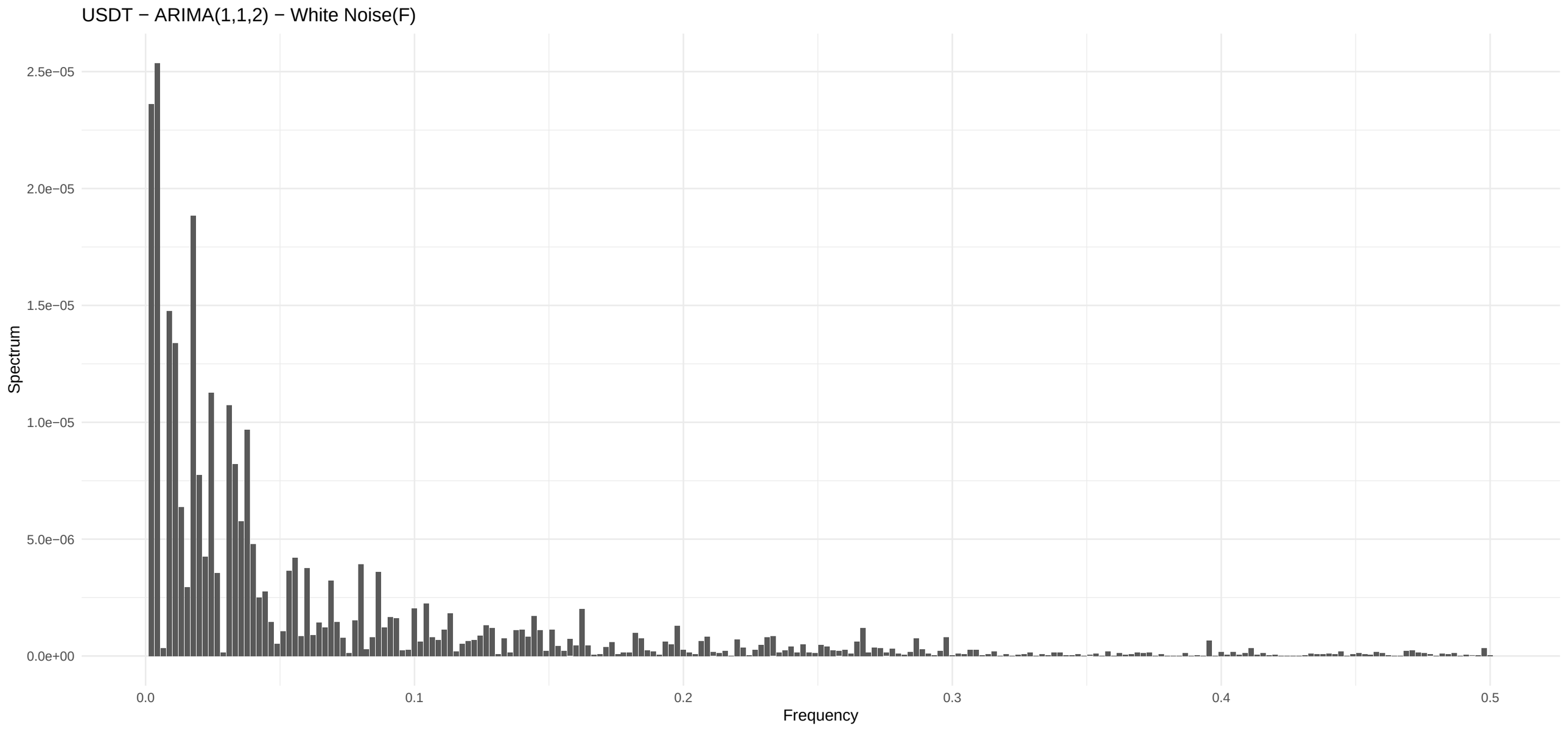
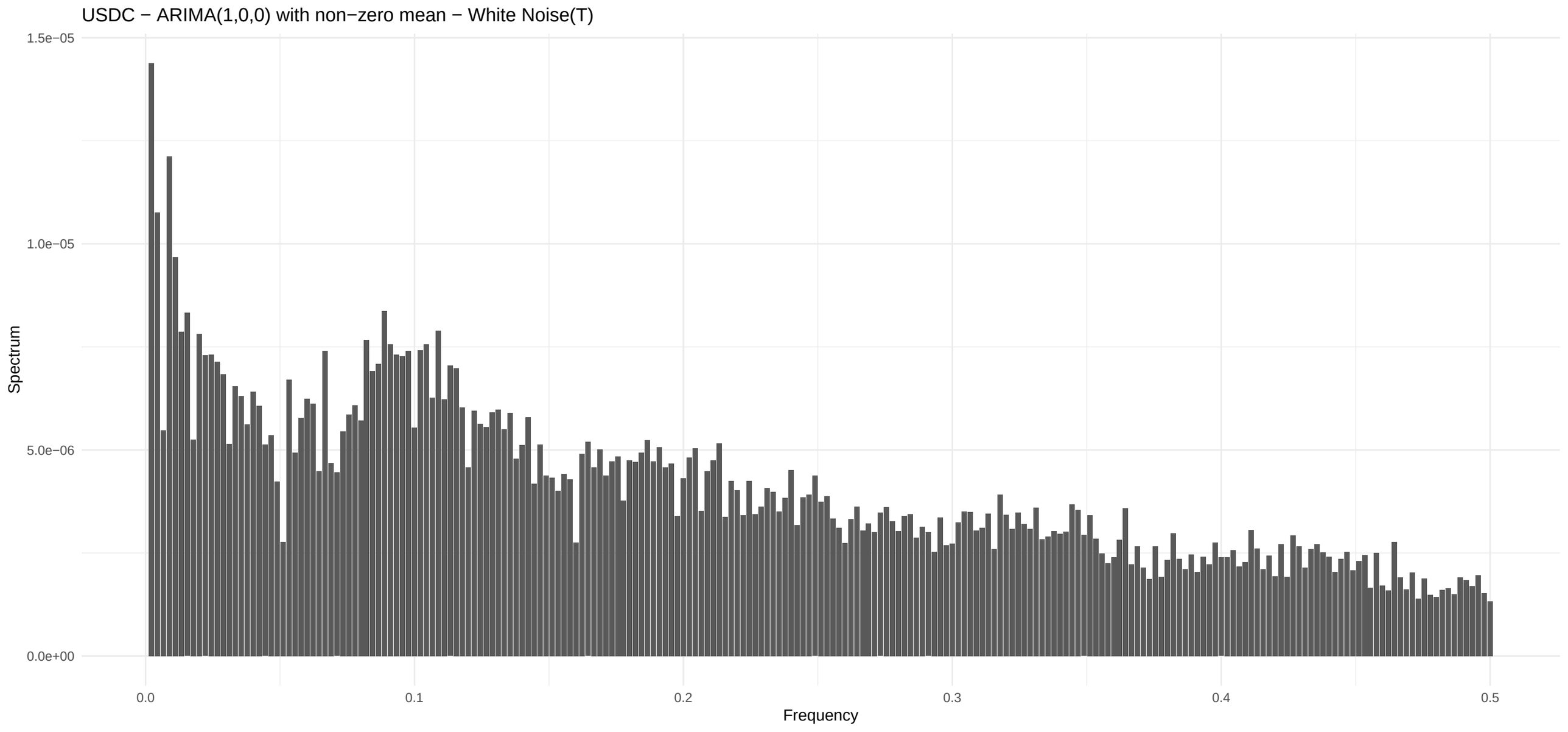
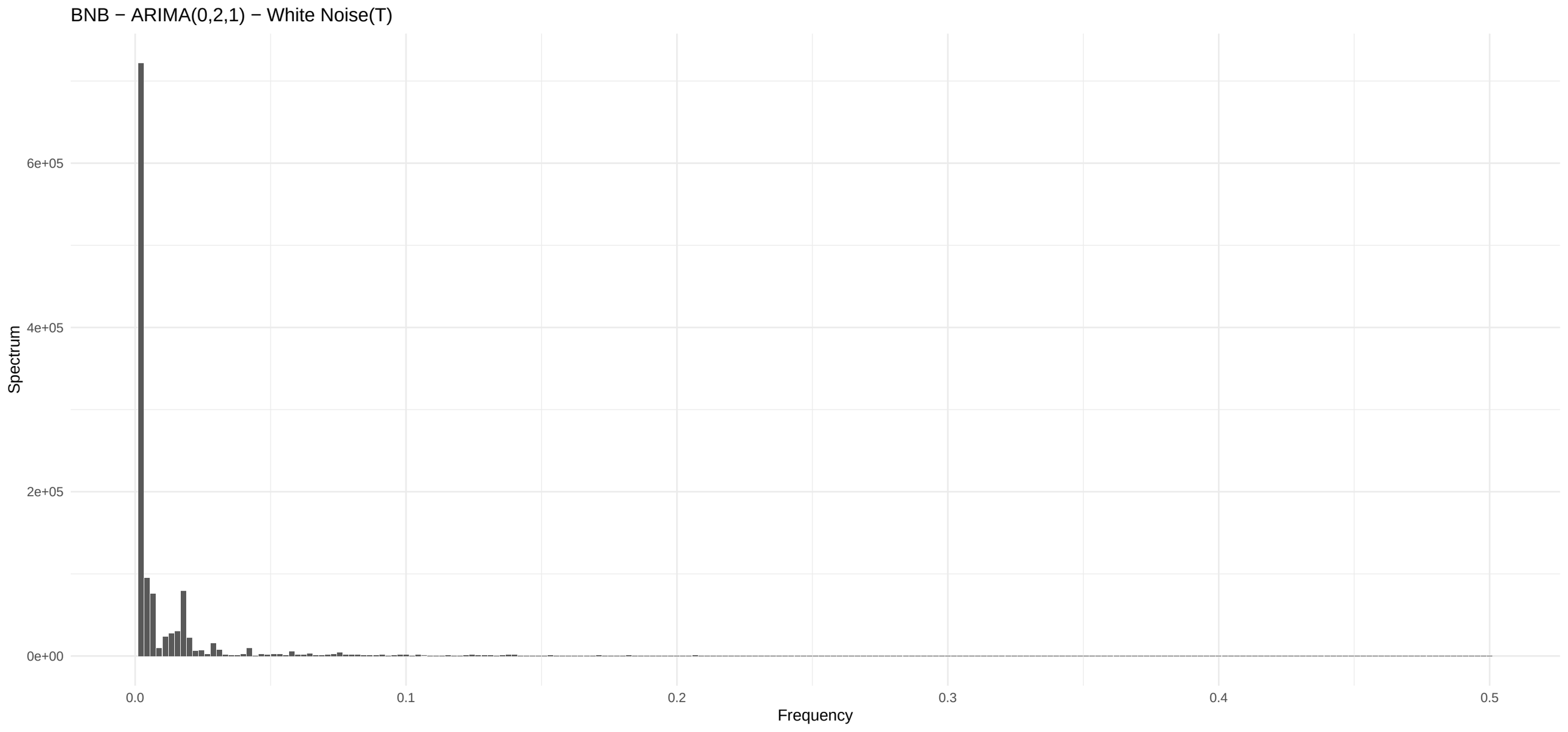
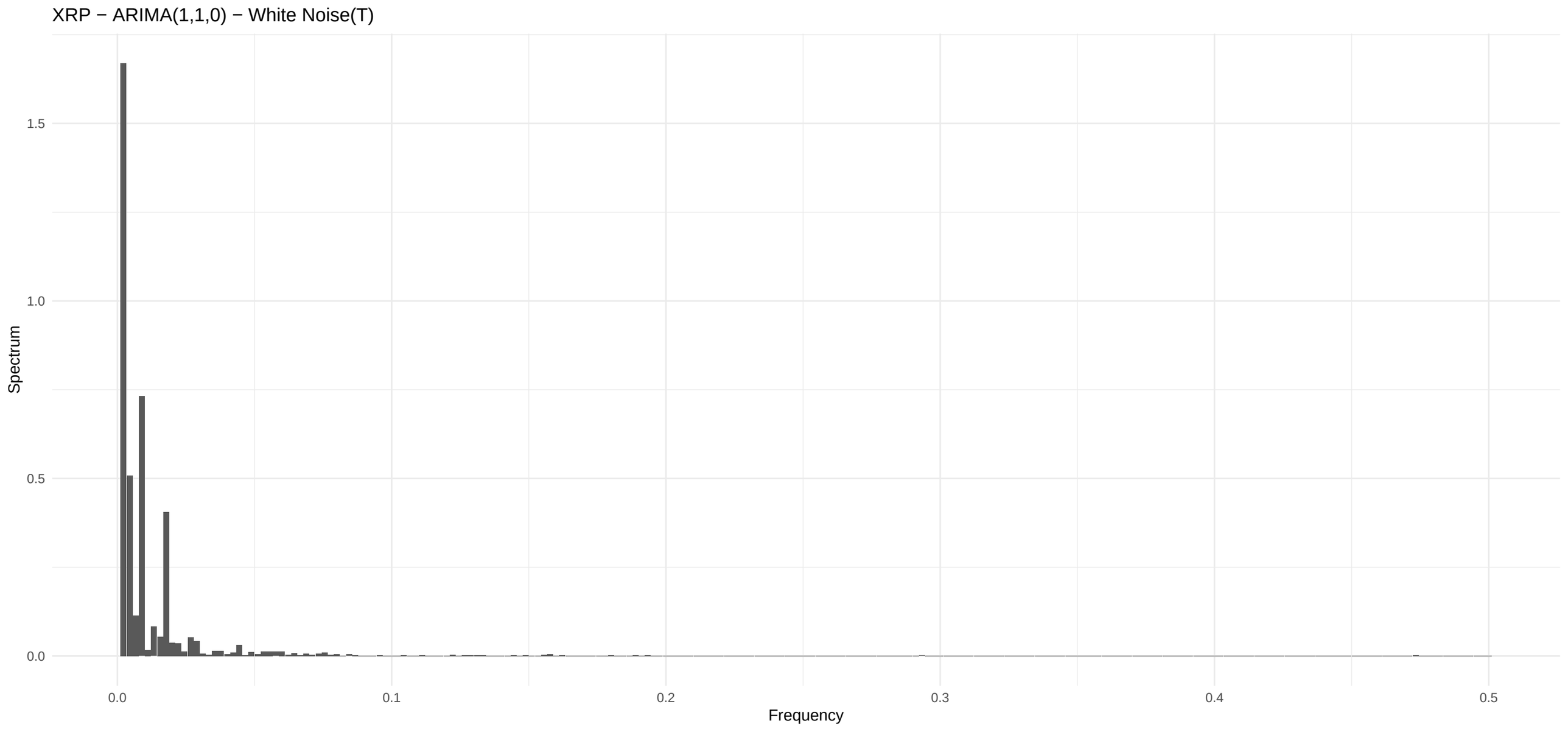

BTC − ARIMA(3,2,2) − White Noise(T)
1.5e+10
1.0e+10
5.0e+09
0.0e+00
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

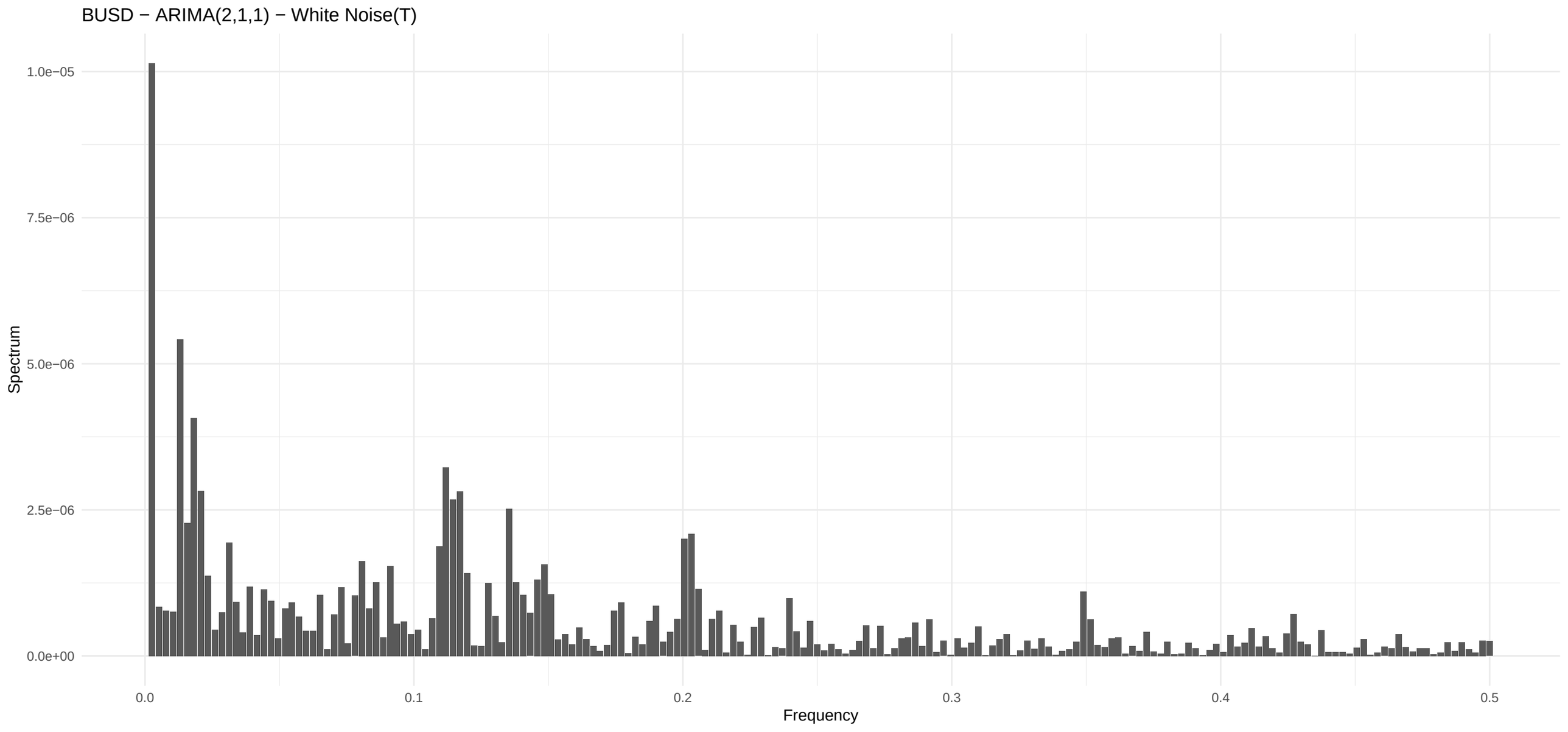

ETH − ARIMA(2,2,3) − White Noise(T)
Spectrum
2e+07
1e+07
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

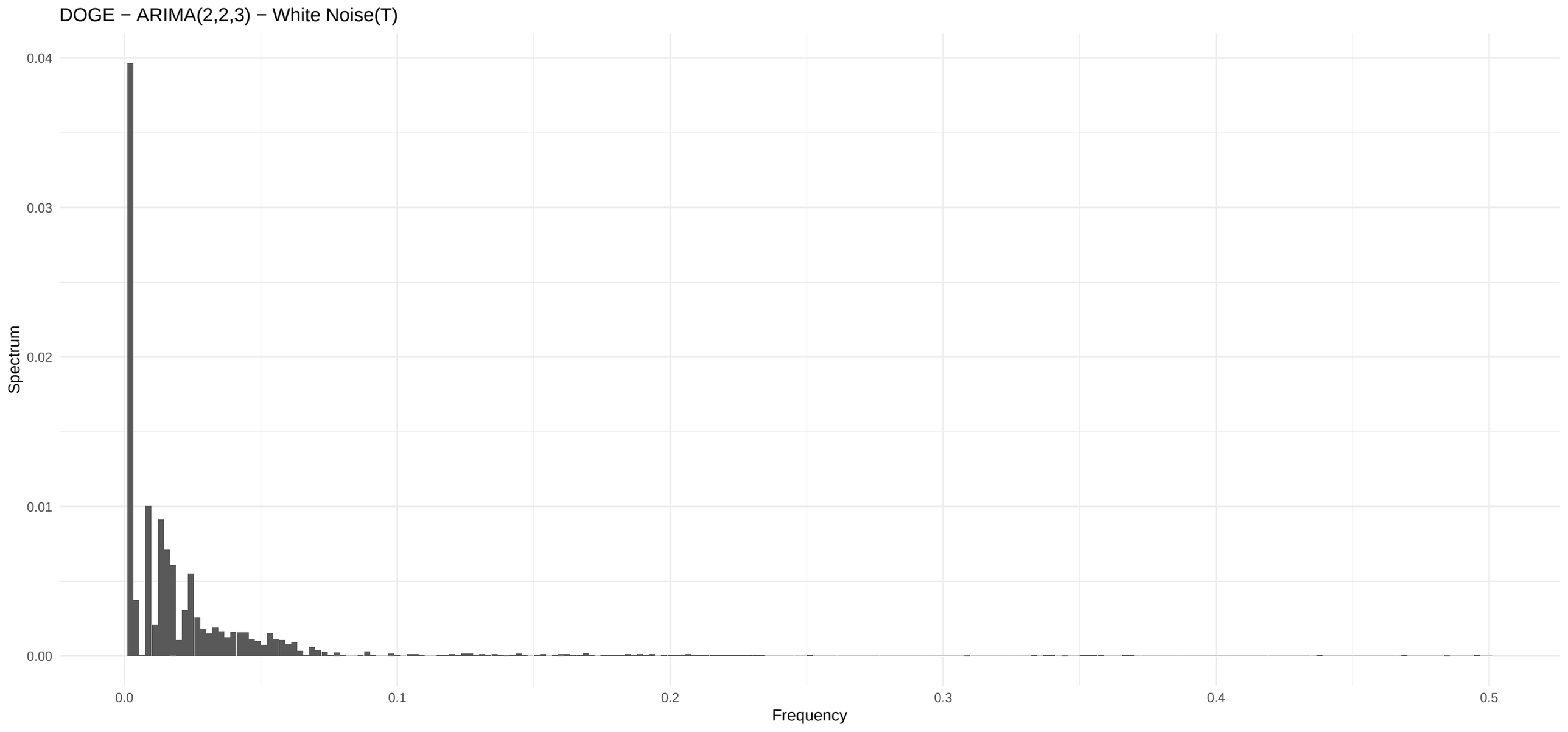

USDT − ARIMA(1,1,2) − White Noise(F)
Spectrum
2.5e−05
2.0e−05
1.5e−05
1.0e−05
5.0e−06
0.0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

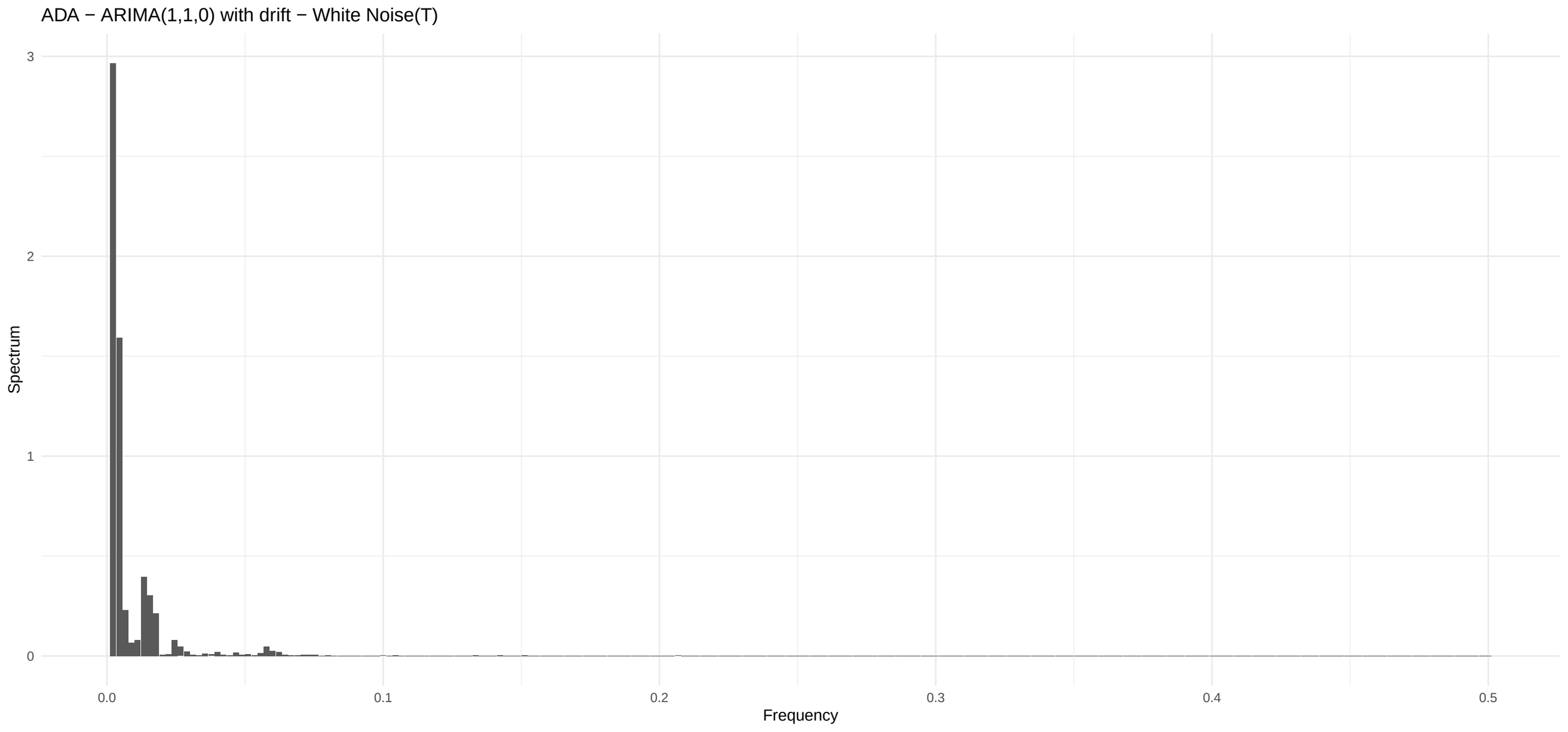

USDC − ARIMA(1,0,0) with non−zero mean − White Noise(T)
1.5e−05
1.0e−05
5.0e−06
0.0e+00
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

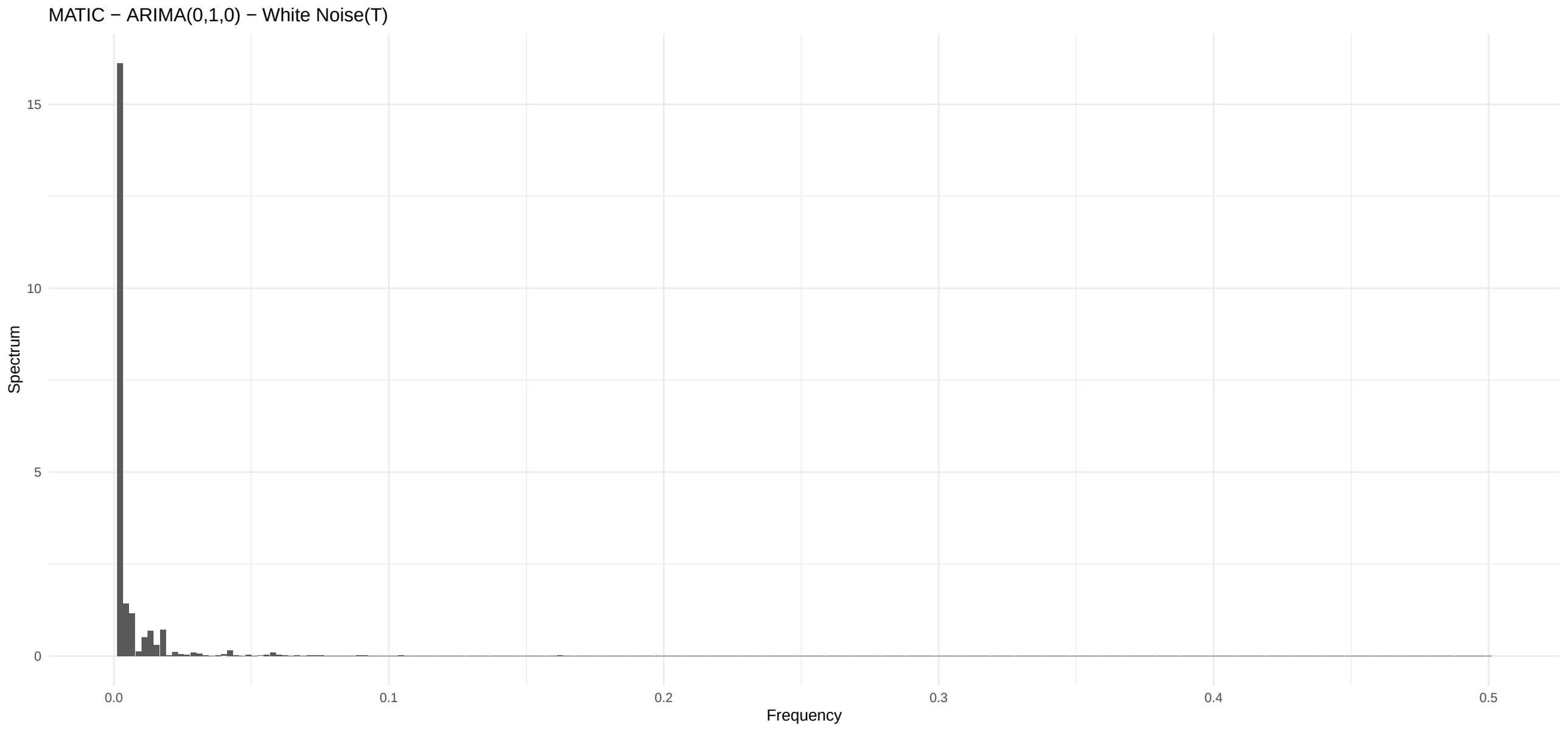

BNB − ARIMA(0,2,1) − White Noise(T)
Spectrum
6e+05
4e+05
2e+05
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

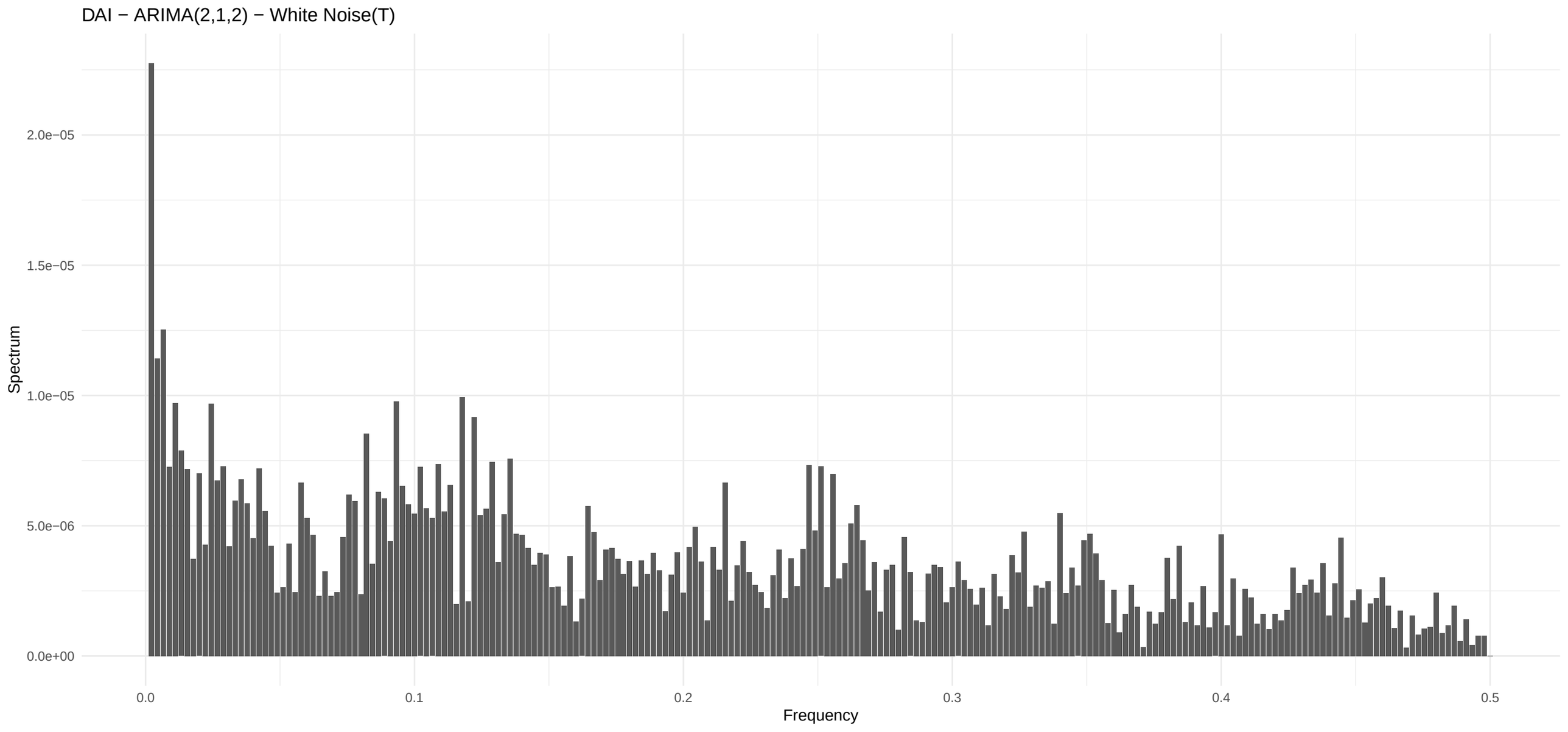

XRP − ARIMA(1,1,0) − White Noise(T)
Spectrum
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

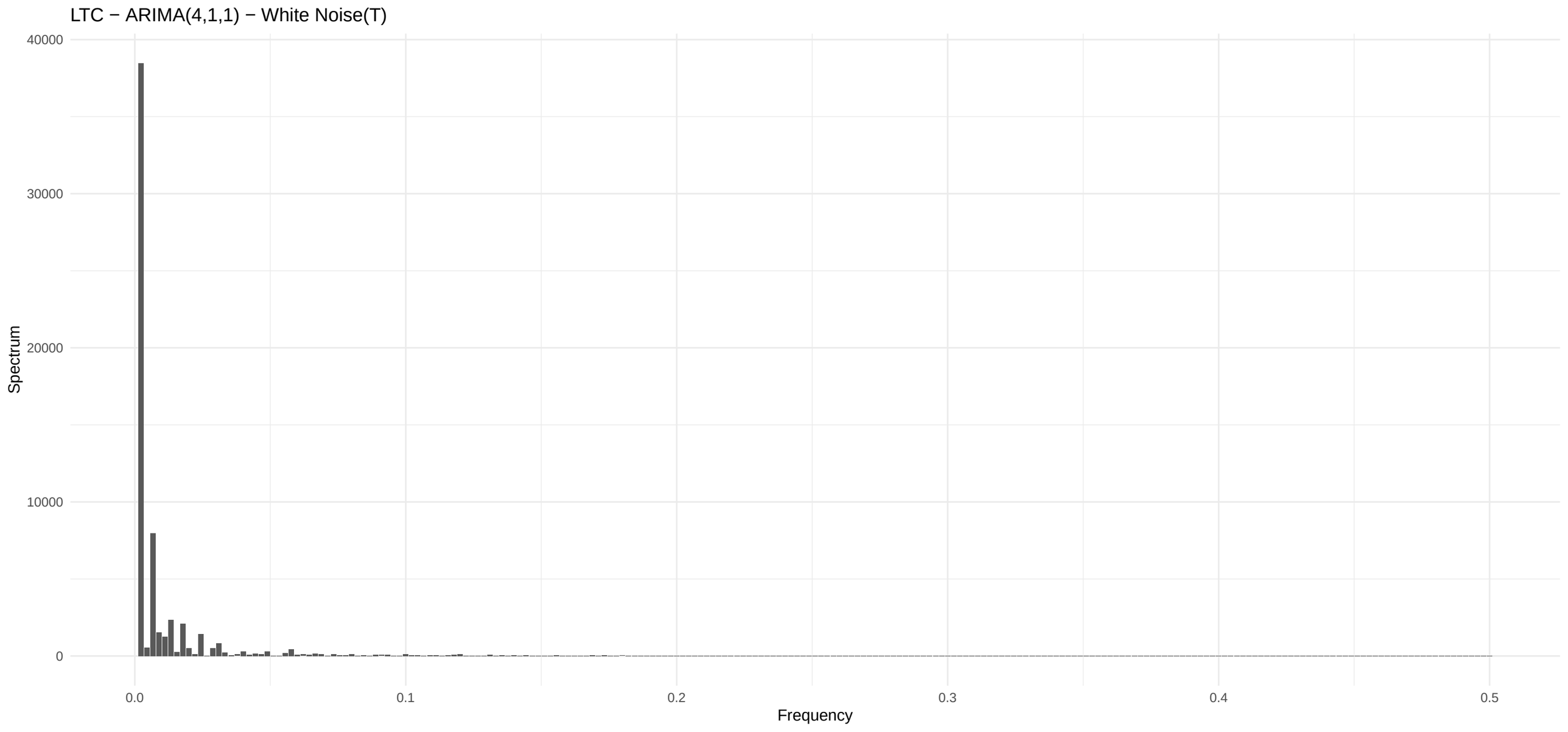

BUSD − ARIMA(2,1,1) − White Noise(T)
Spectrum
1.0e−05
7.5e−06
5.0e−06
2.5e−06
0.0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

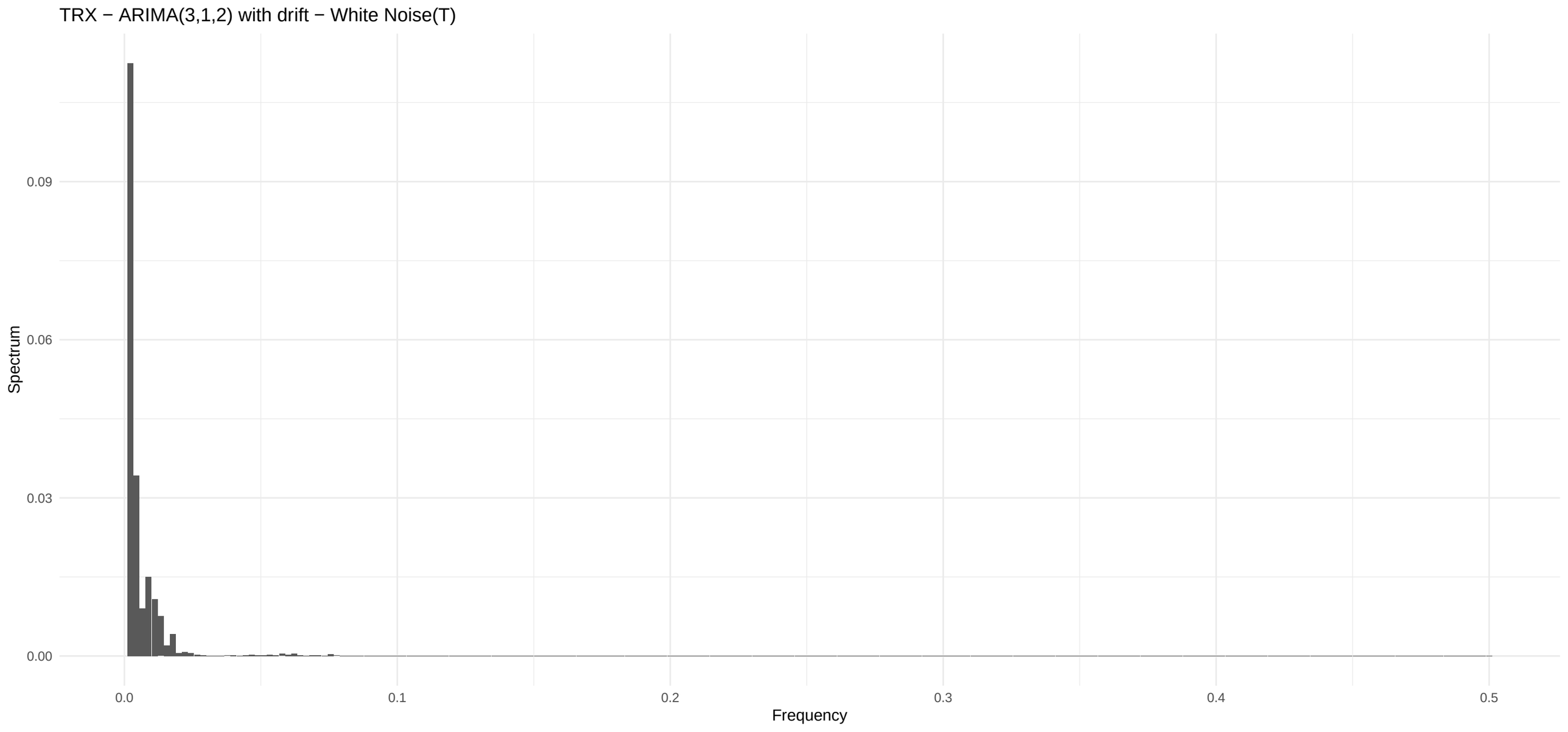

DOGE − ARIMA(2,2,3) − White Noise(T)
Spectrum
0.04
0.03
0.02
0.01
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

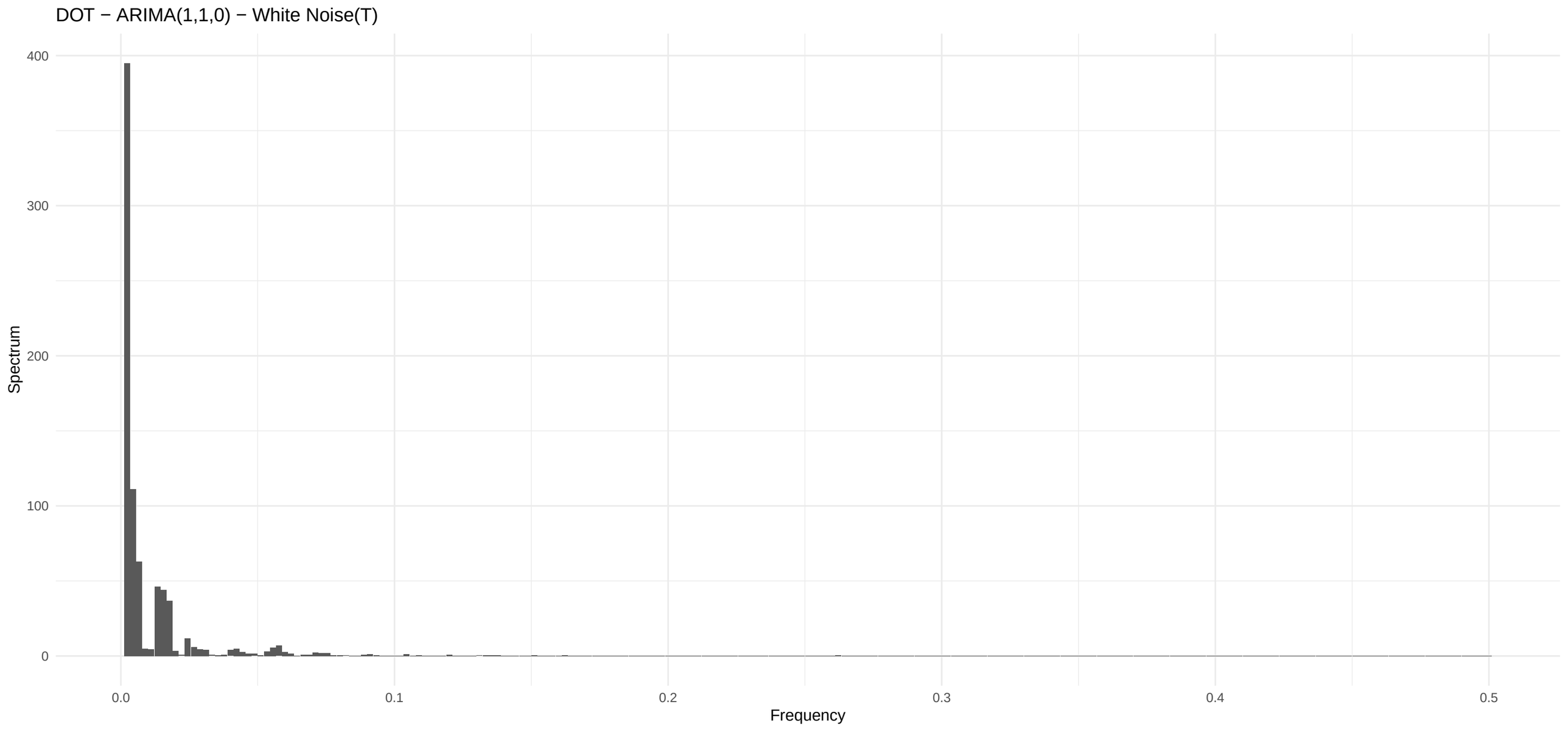

ADA − ARIMA(1,1,0) with drift − White Noise(T)
Spectrum
3
2
1
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

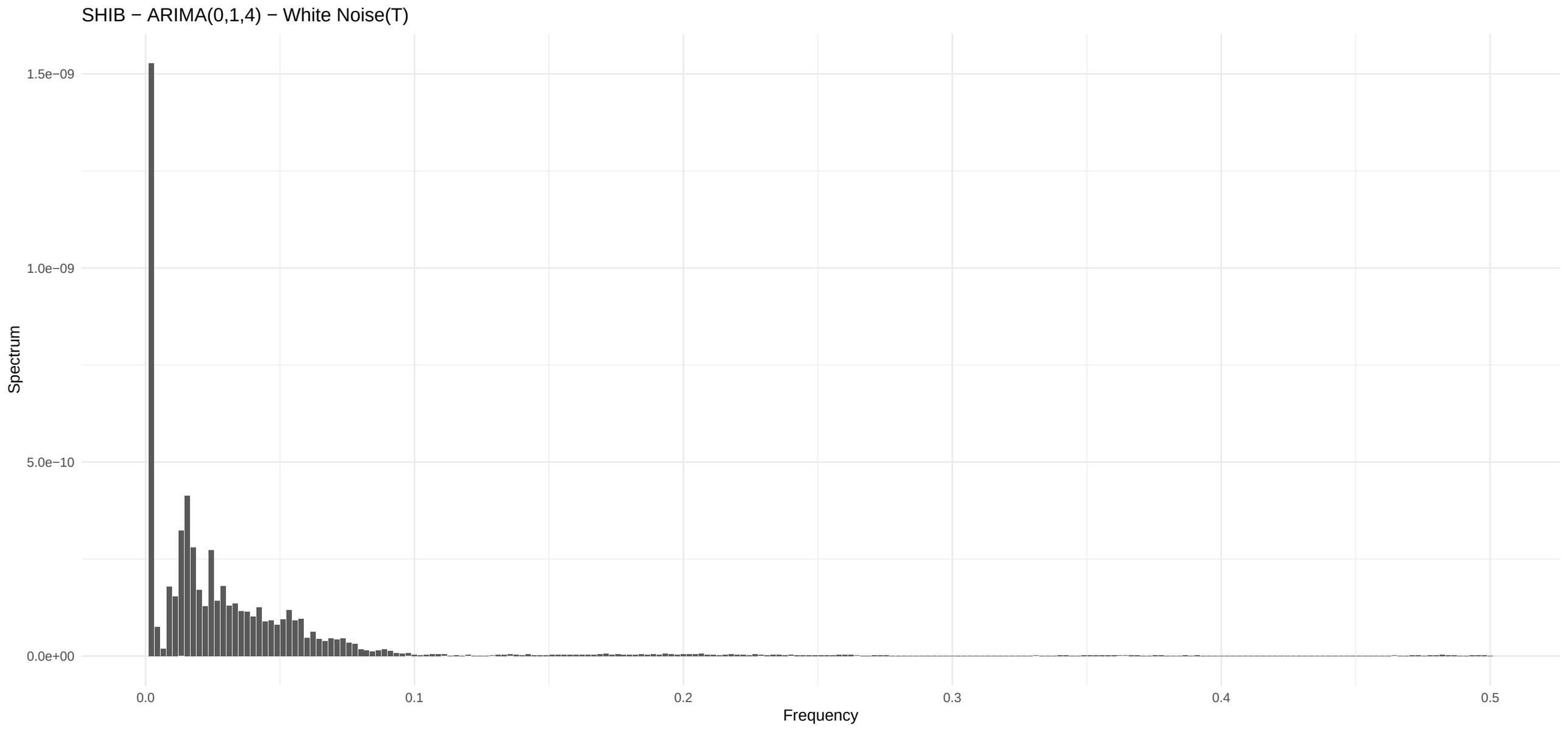

MATIC − ARIMA(0,1,0) − White Noise(T)
Spectrum
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

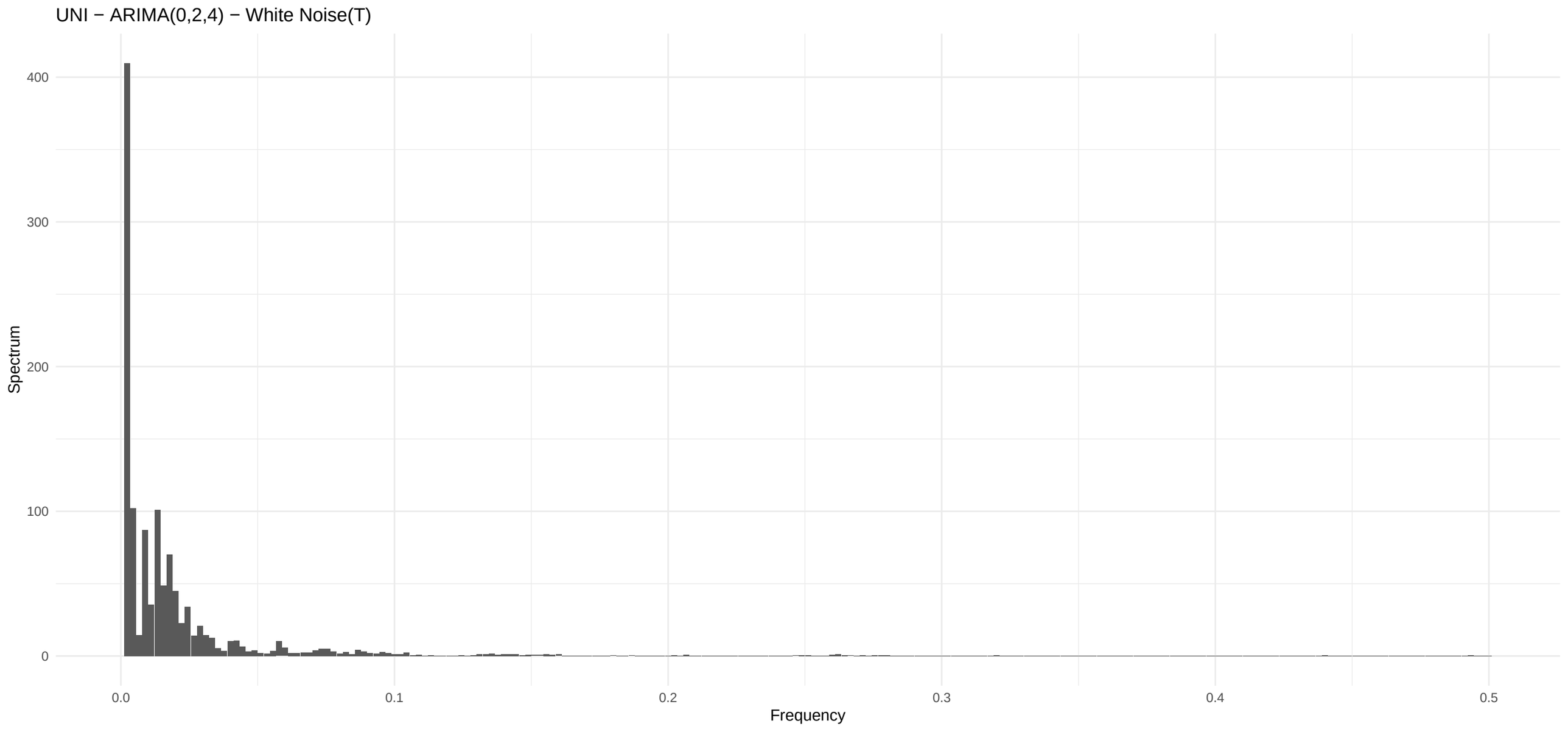

DAI − ARIMA(2,1,2) − White Noise(T)
Spectrum
2.0e−05
1.5e−05
1.0e−05
5.0e−06
0.0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

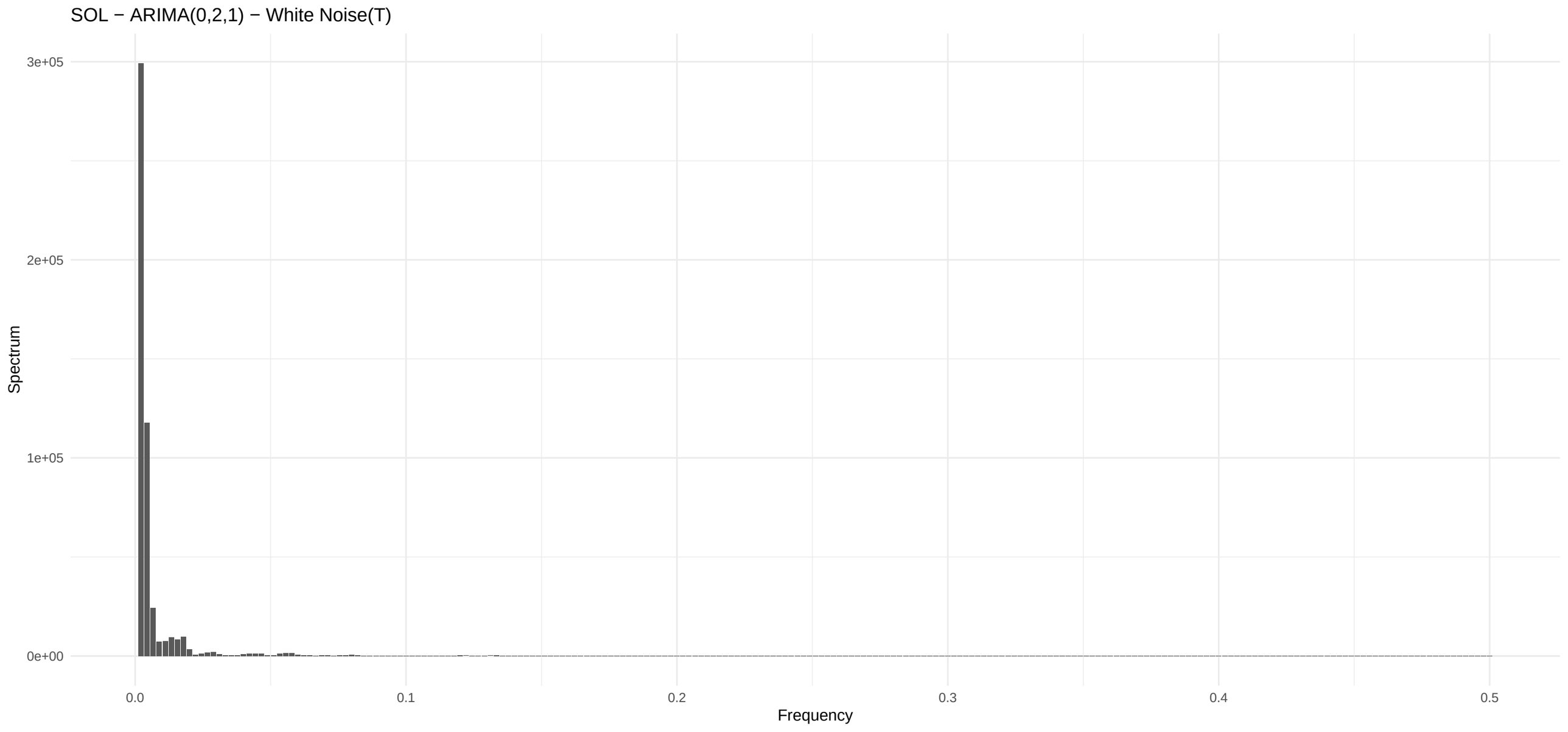

LTC − ARIMA(4,1,1) − White Noise(T)
40000
30000
20000
10000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

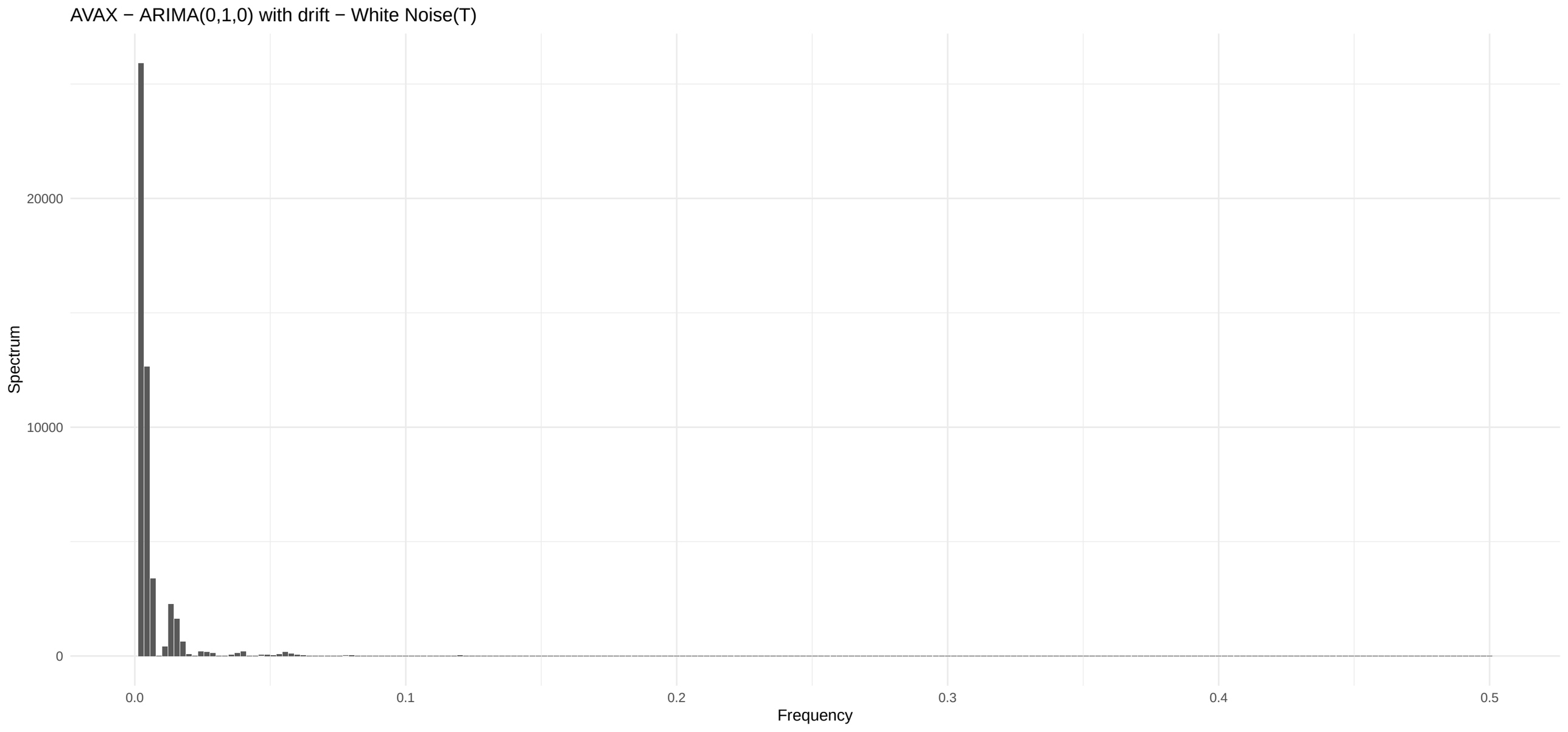

TRX − ARIMA(3,1,2) with drift − White Noise(T)
Spectrum
0.09
0.06
0.03
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

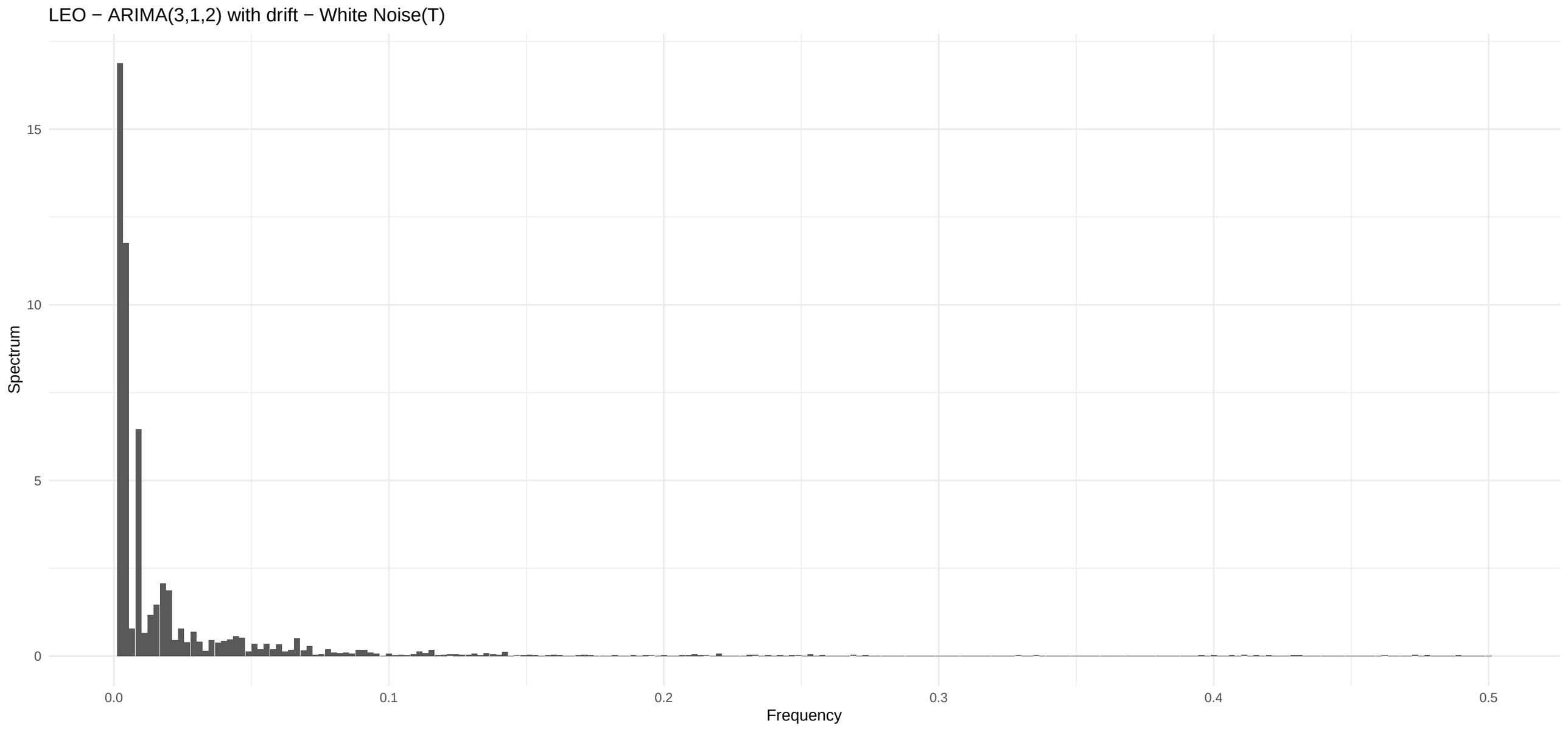

DOT − ARIMA(1,1,0) − White Noise(T)
Spectrum
400
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

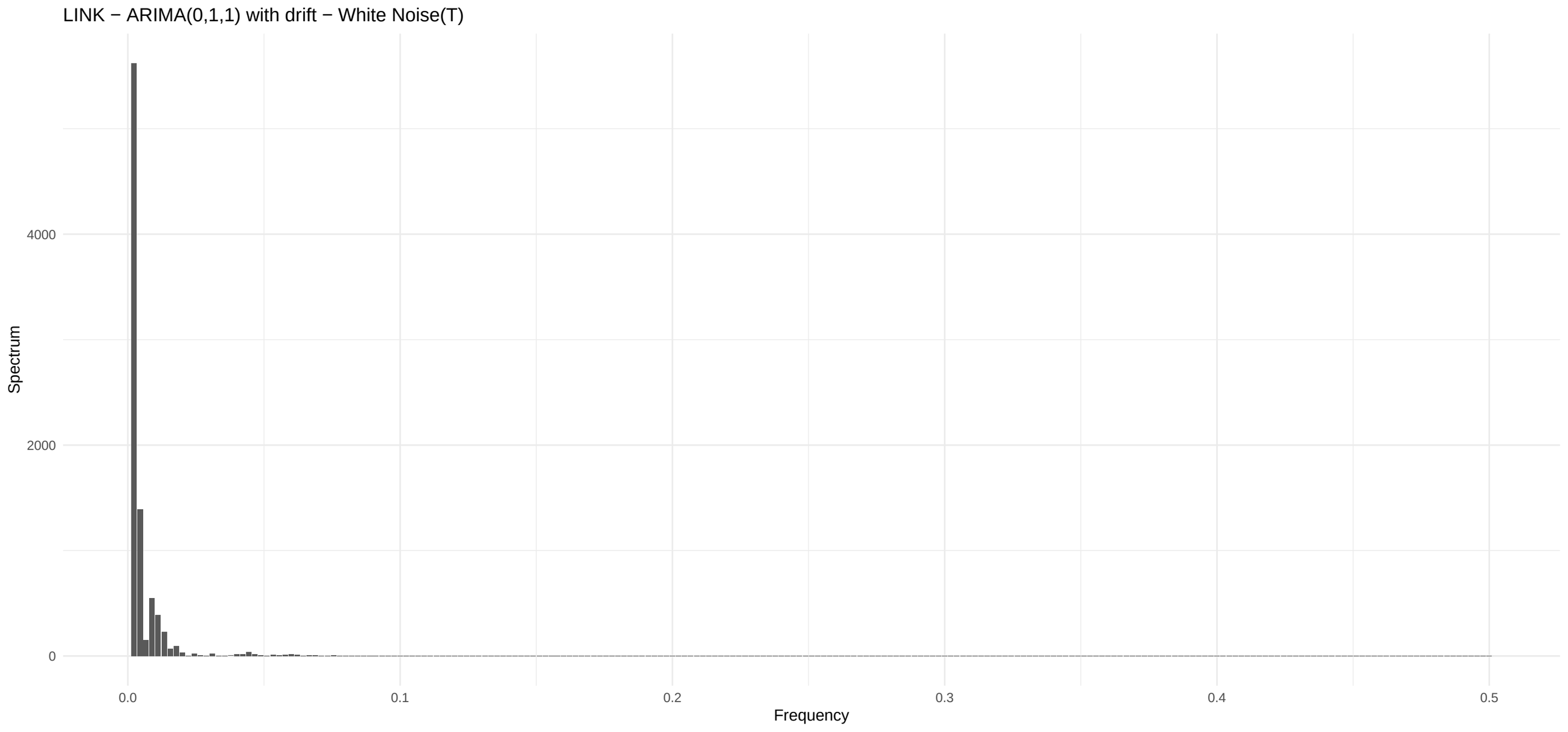

SHIB − ARIMA(0,1,4) − White Noise(T)
1.5e−09
1.0e−09
5.0e−10
0.0e+00
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

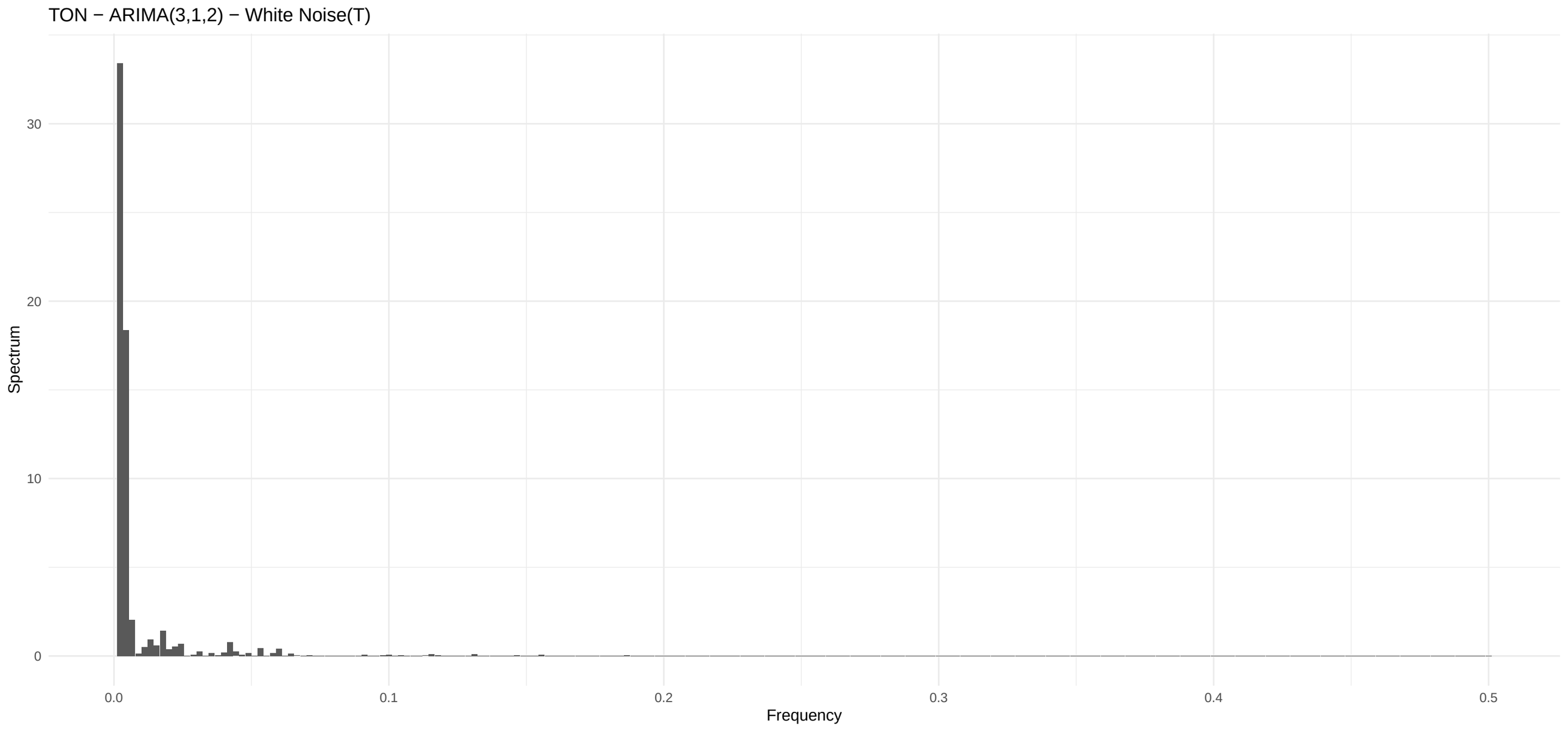

UNI − ARIMA(0,2,4) − White Noise(T)
Spectrum
400
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

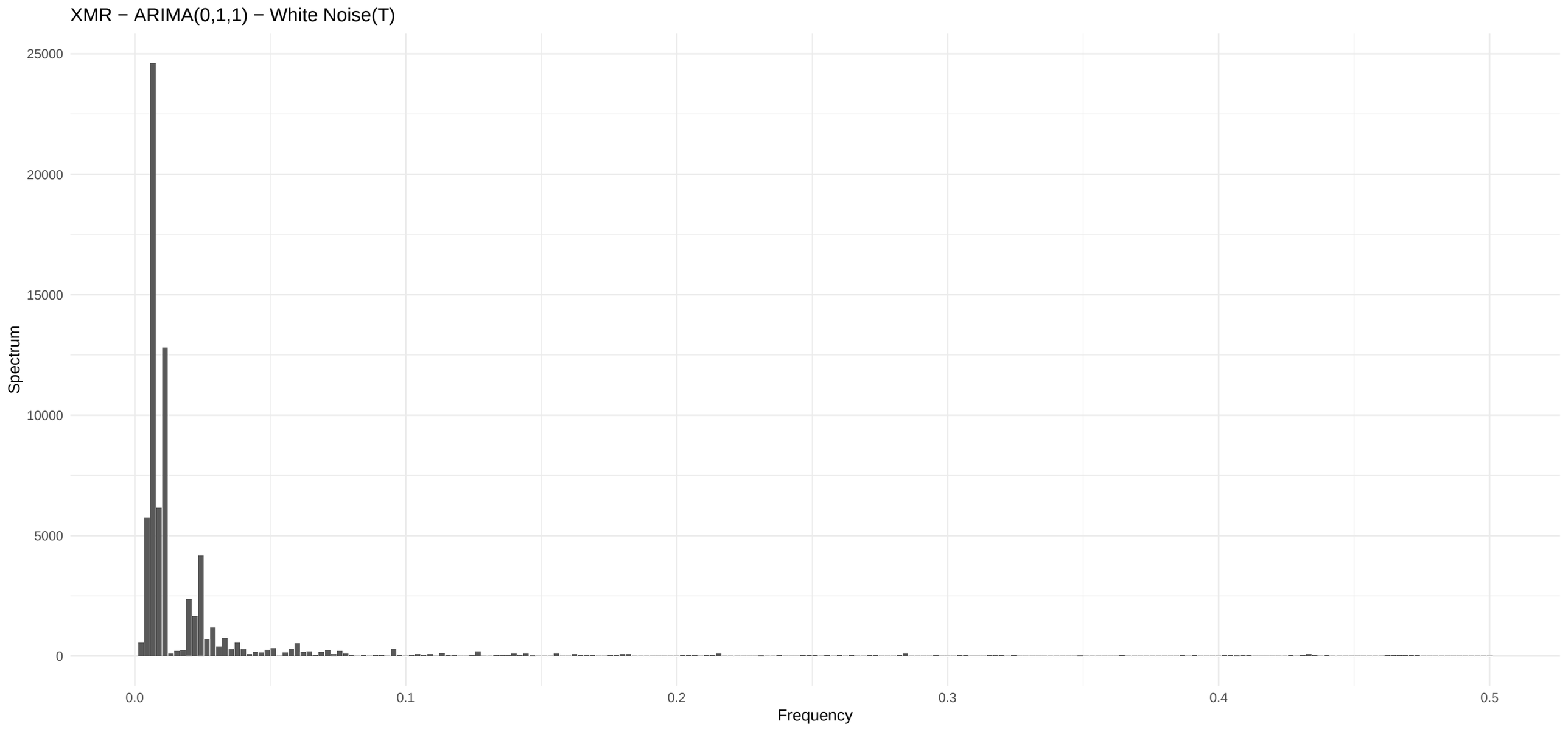

SOL − ARIMA(0,2,1) − White Noise(T)
Spectrum
3e+05
2e+05
1e+05
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

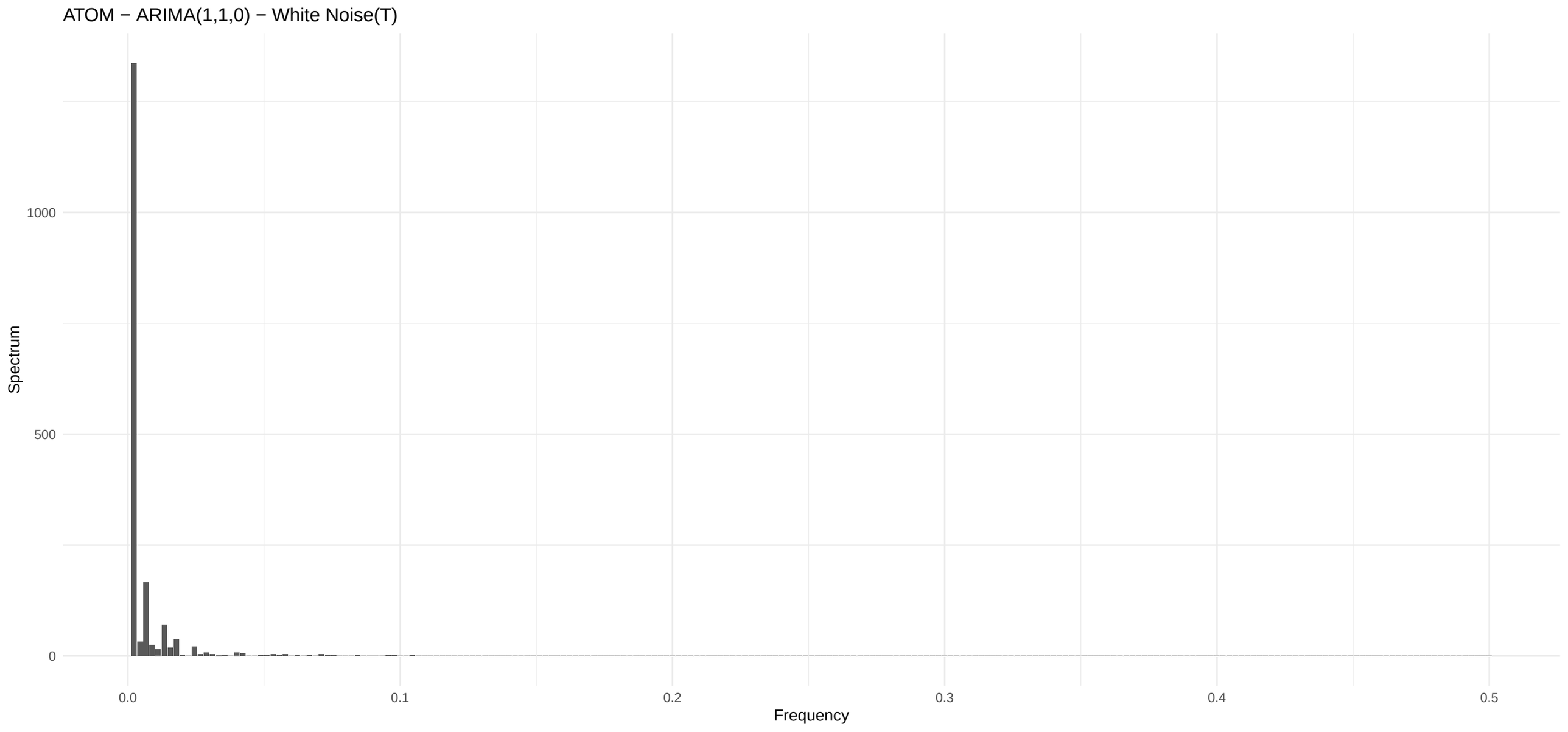

AVAX − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
20000
10000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

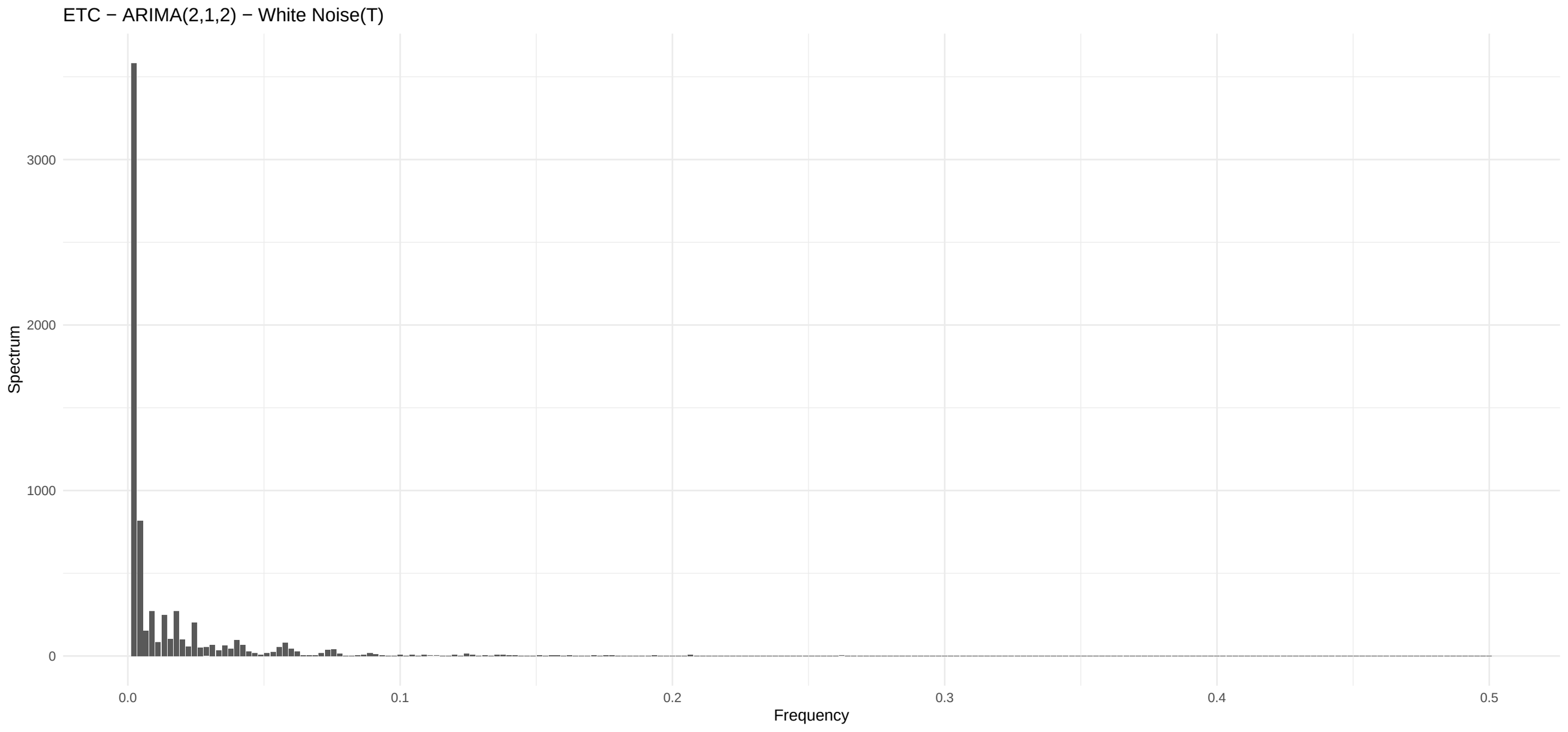

LEO − ARIMA(3,1,2) with drift − White Noise(T)
Spectrum
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

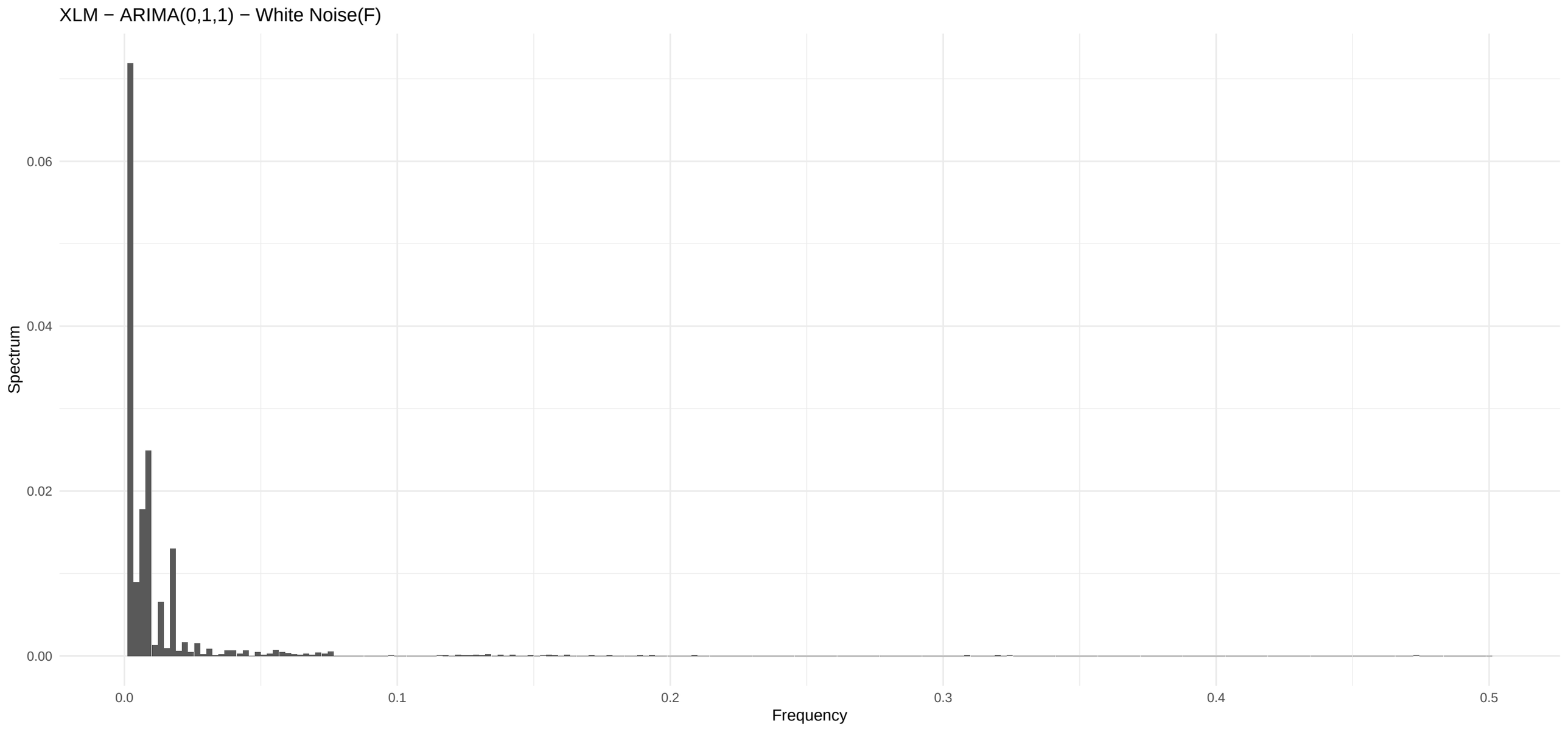

LINK − ARIMA(0,1,1) with drift − White Noise(T)
Spectrum
4000
2000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

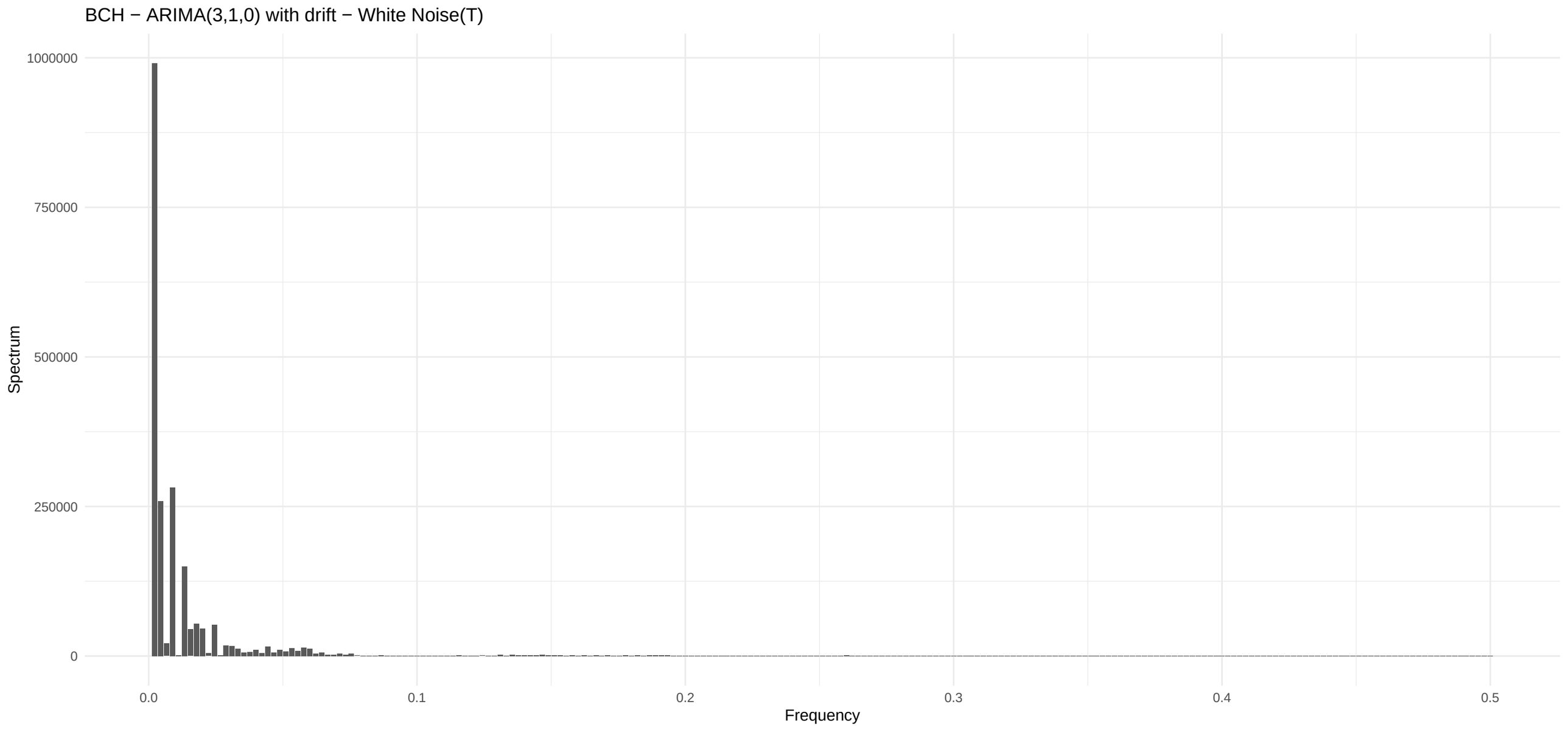

TON − ARIMA(3,1,2) − White Noise(T)
Spectrum
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

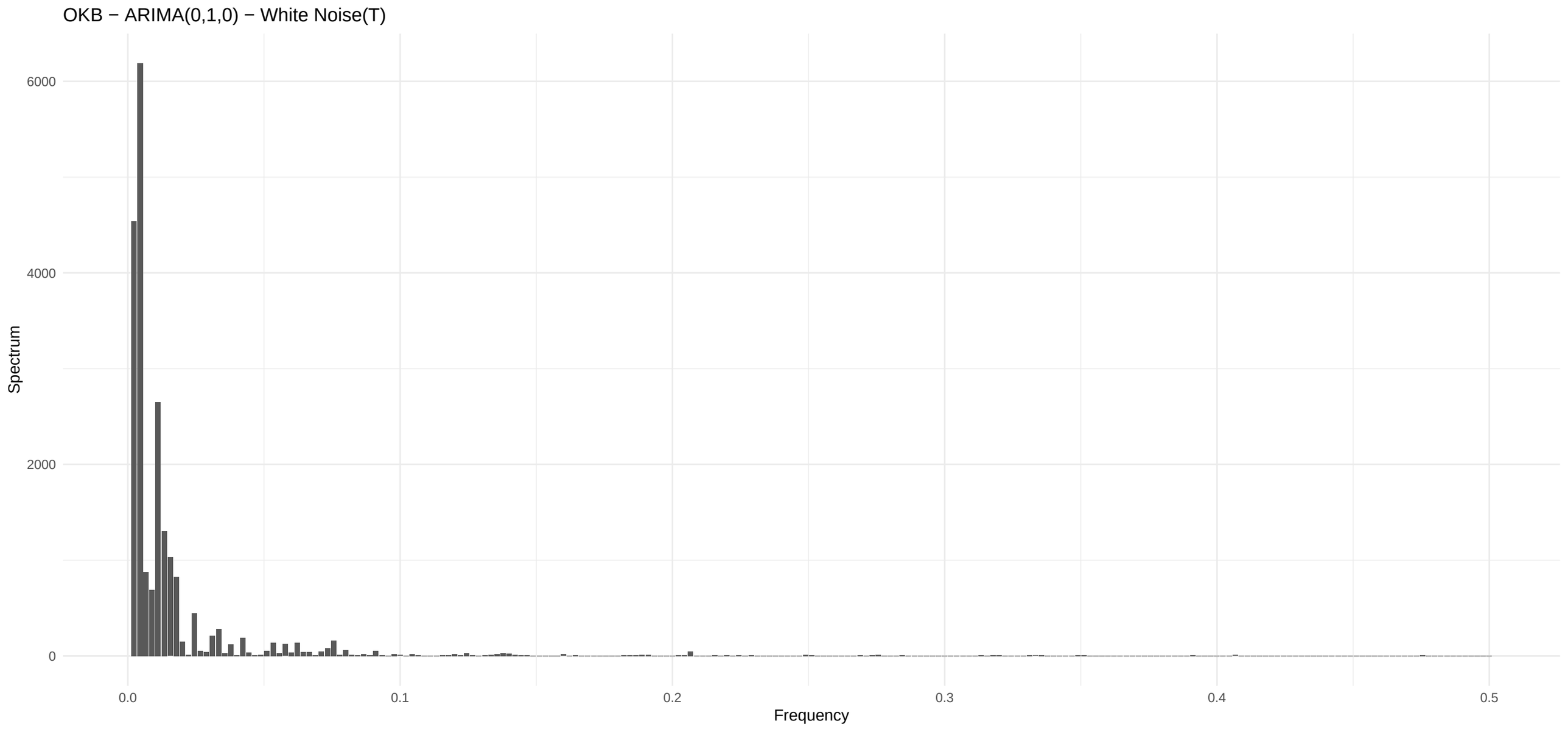

XMR − ARIMA(0,1,1) − White Noise(T)
25000
20000
15000
10000
5000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

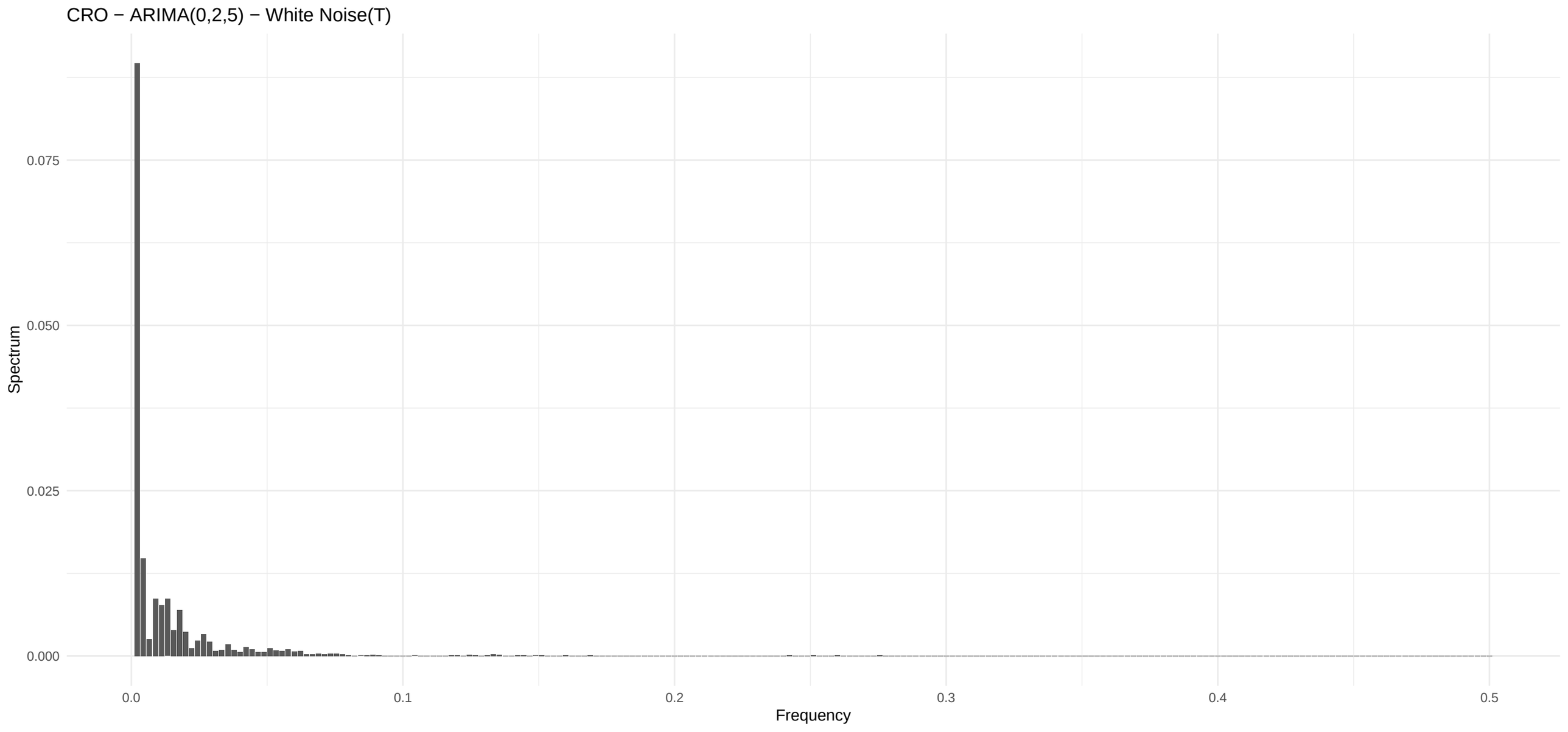

ATOM − ARIMA(1,1,0) − White Noise(T)
Spectrum
1000
500
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

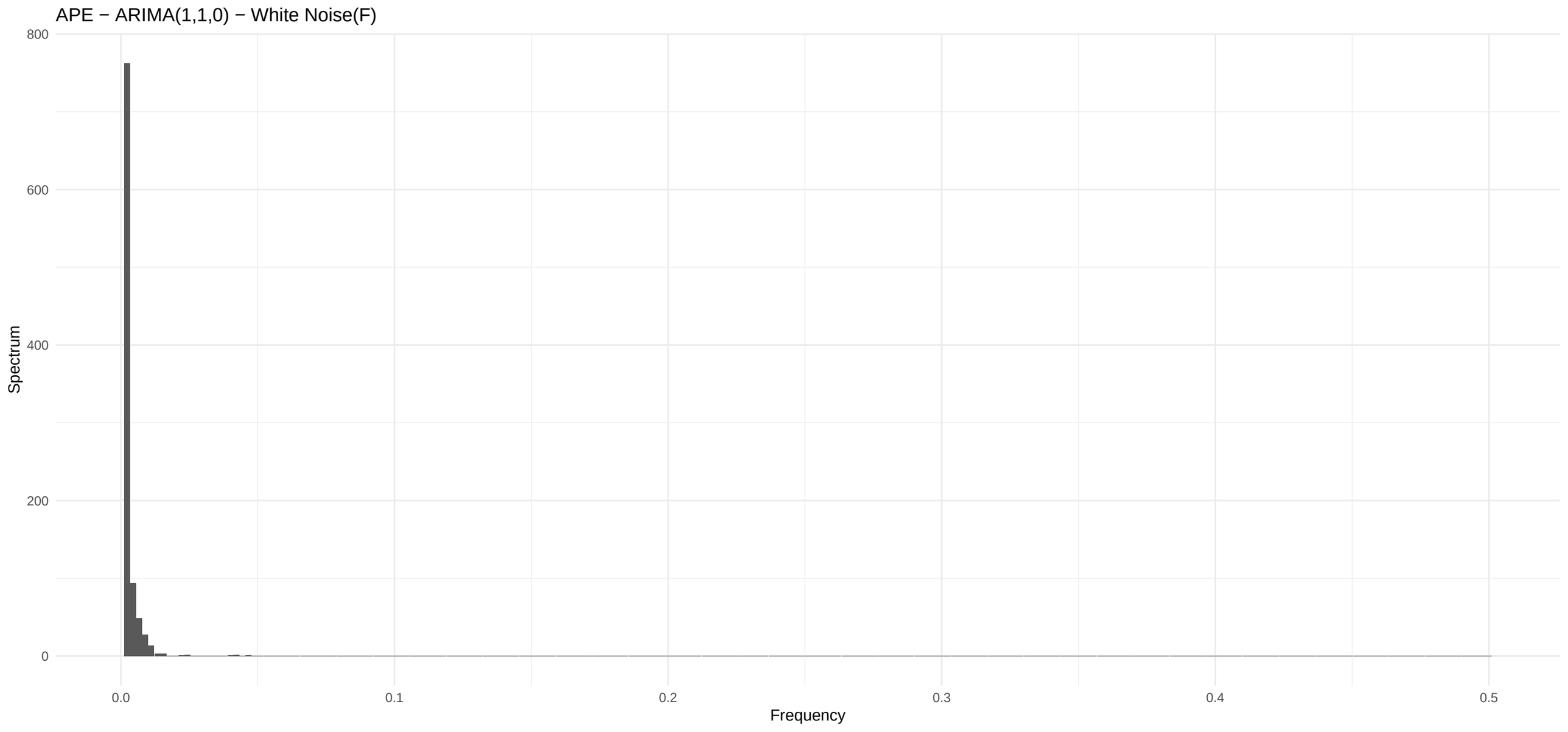

ETC − ARIMA(2,1,2) − White Noise(T)
Spectrum
3000
2000
1000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

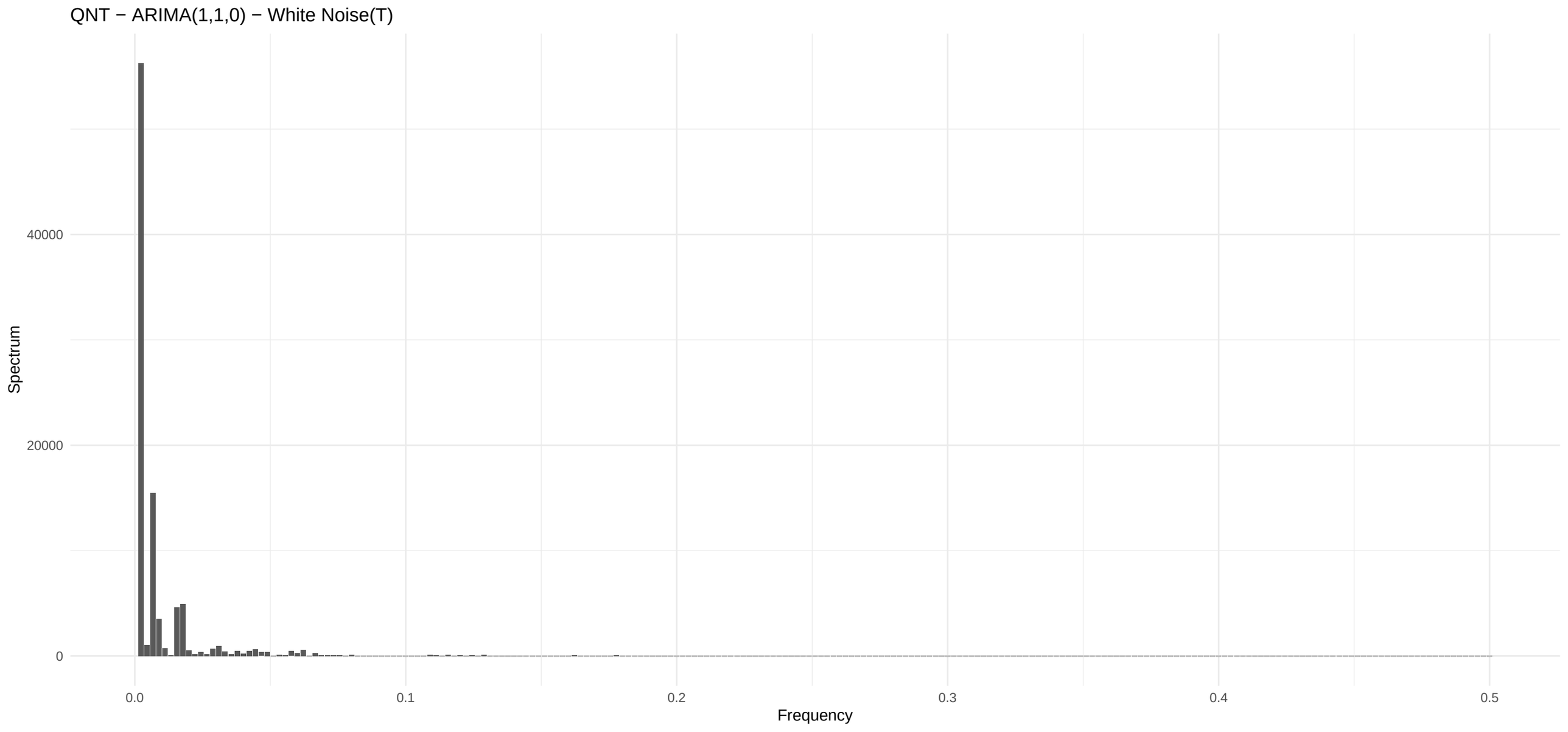

XLM − ARIMA(0,1,1) − White Noise(F)
Spectrum
0.06
0.04
0.02
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

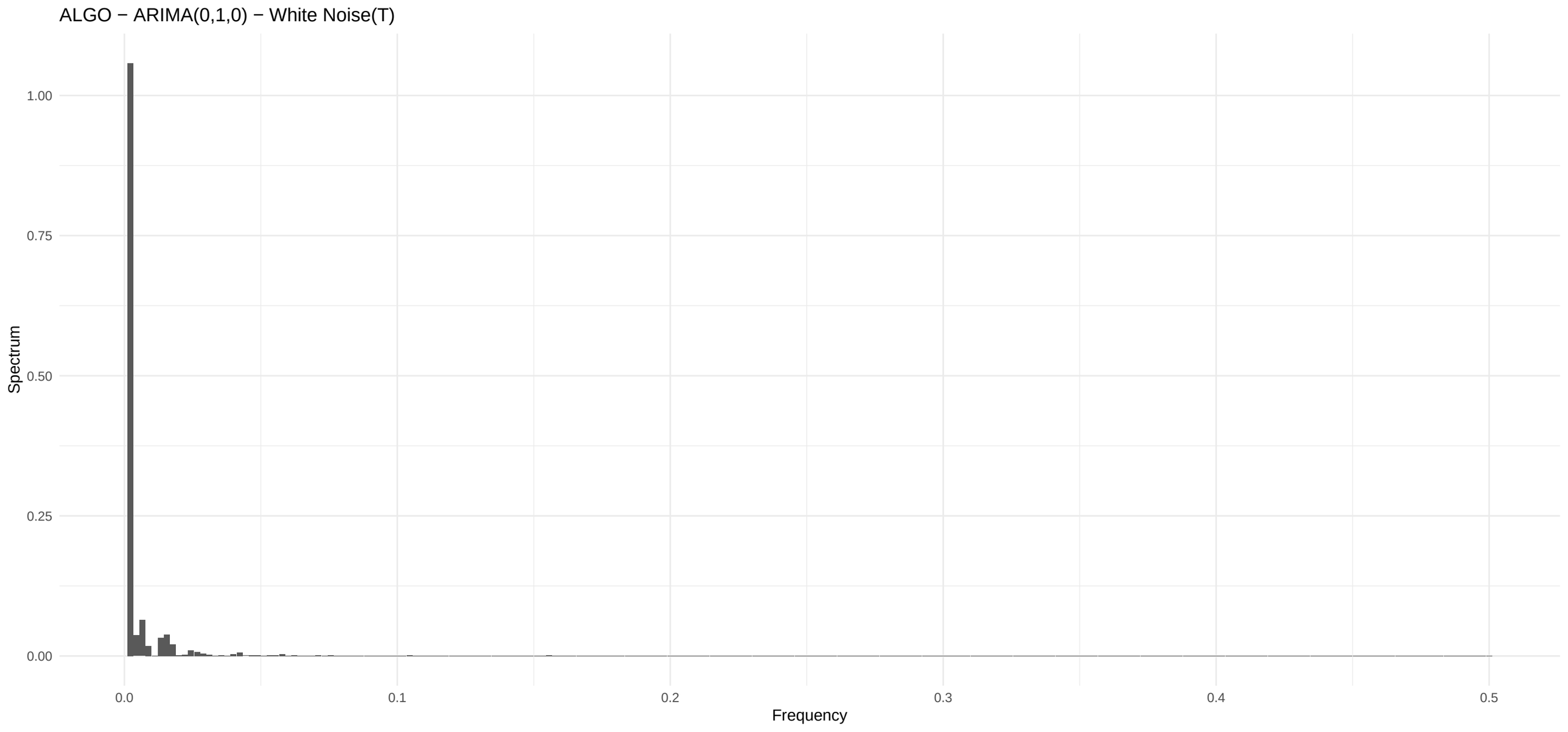

BCH − ARIMA(3,1,0) with drift − White Noise(T)
1000000
750000
500000
250000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

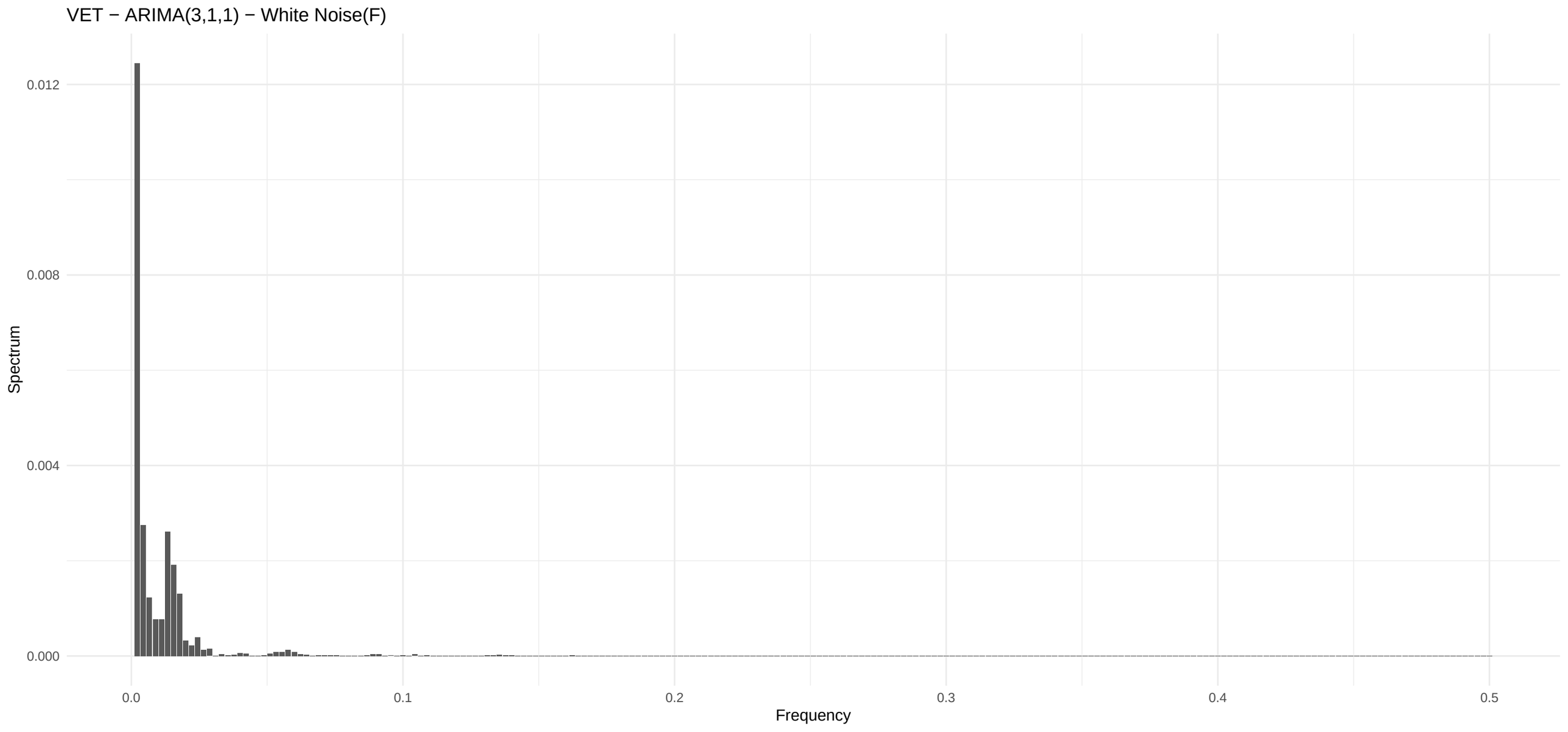

OKB − ARIMA(0,1,0) − White Noise(T)
Spectrum
6000
4000
2000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

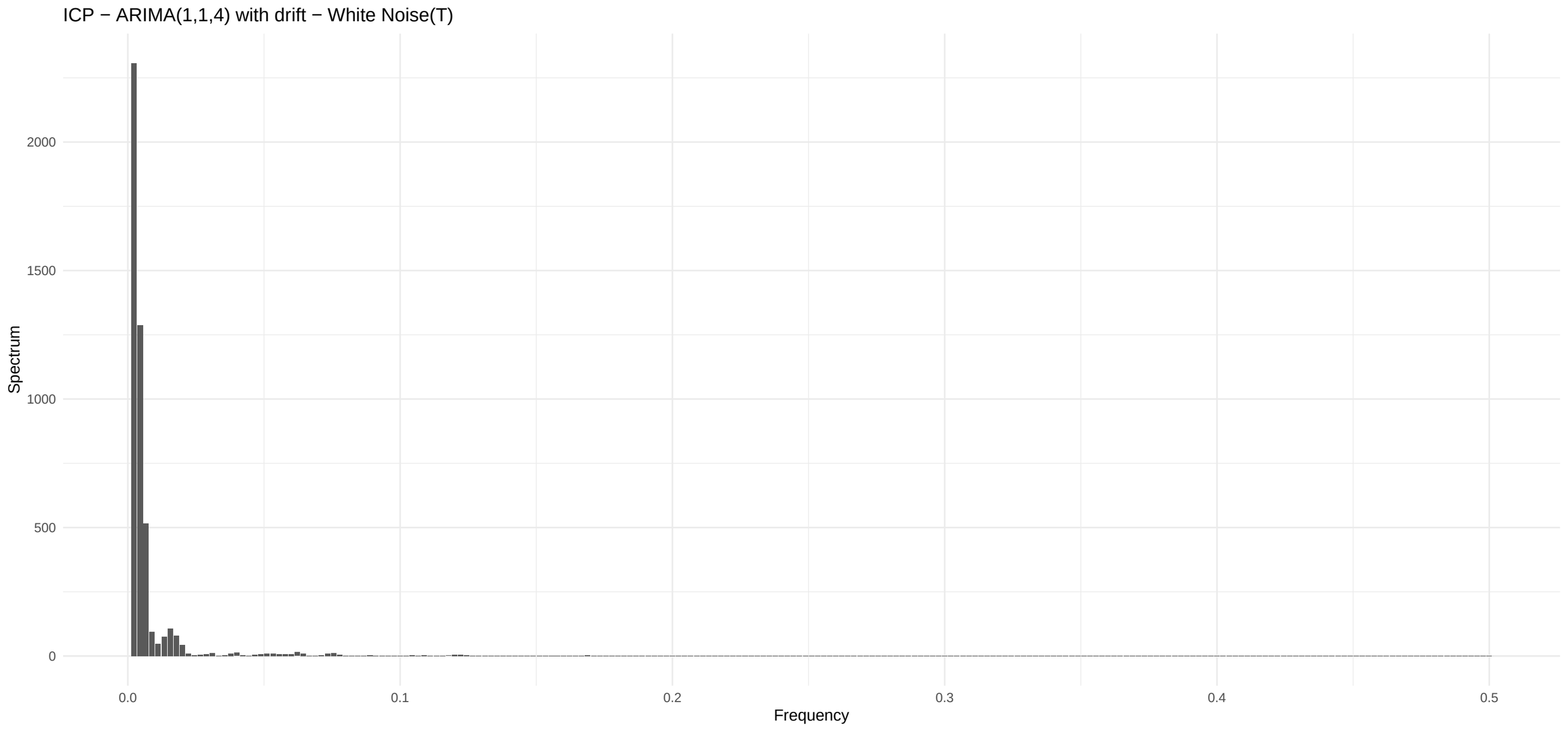

CRO − ARIMA(0,2,5) − White Noise(T)
Spectrum
0.075
0.050
0.025
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

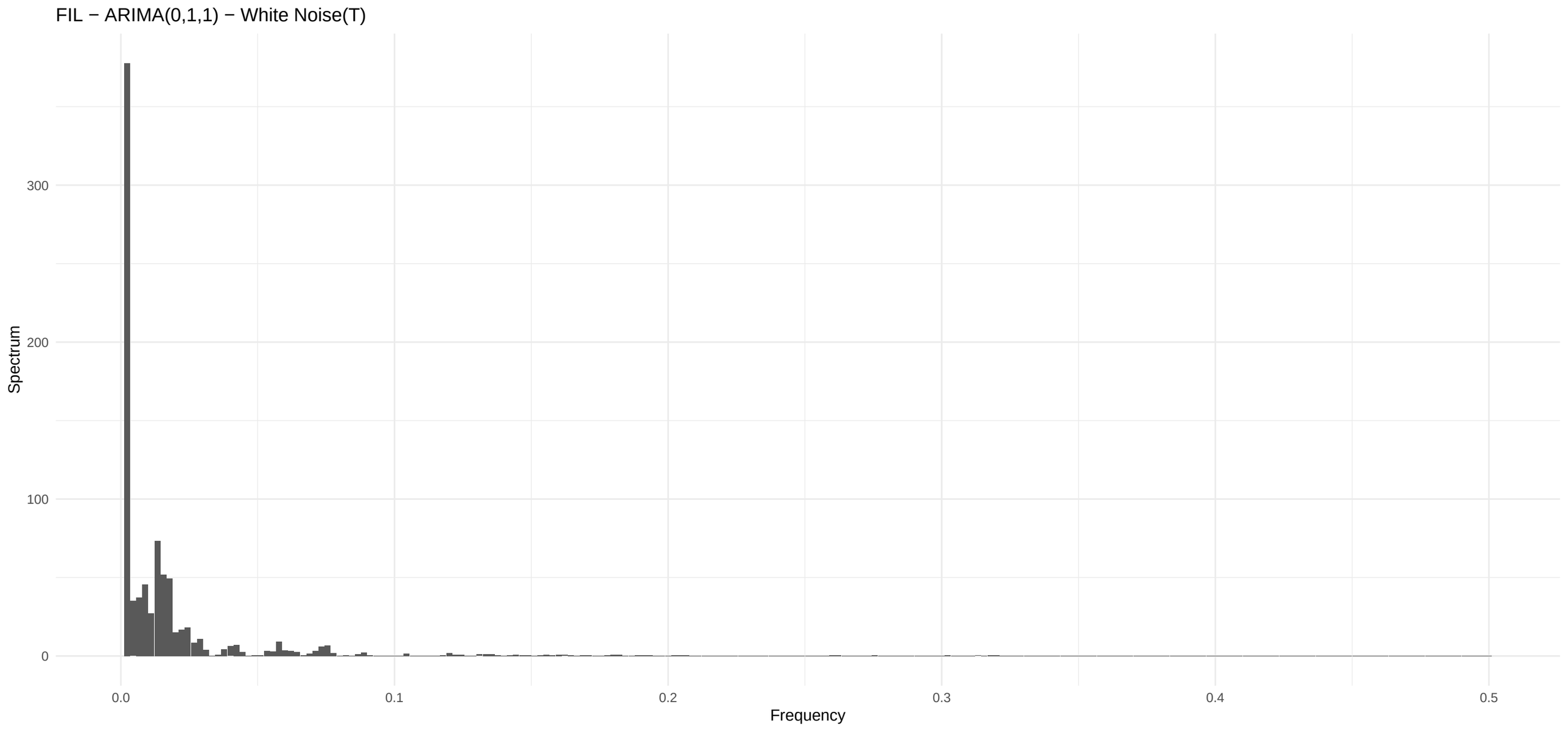

APE − ARIMA(1,1,0) − White Noise(F)
800
600
400
200
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

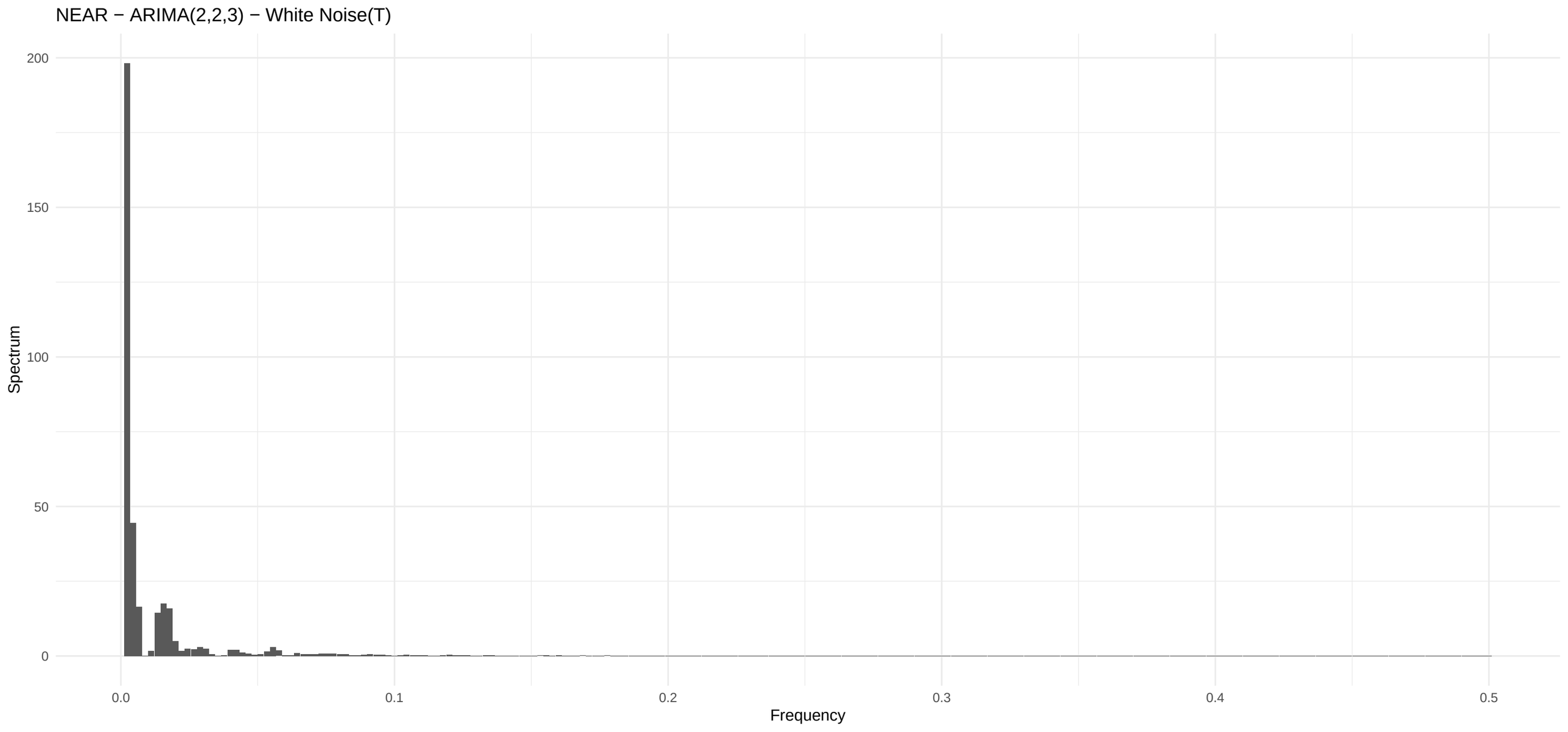

QNT − ARIMA(1,1,0) − White Noise(T)
Spectrum
40000
20000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

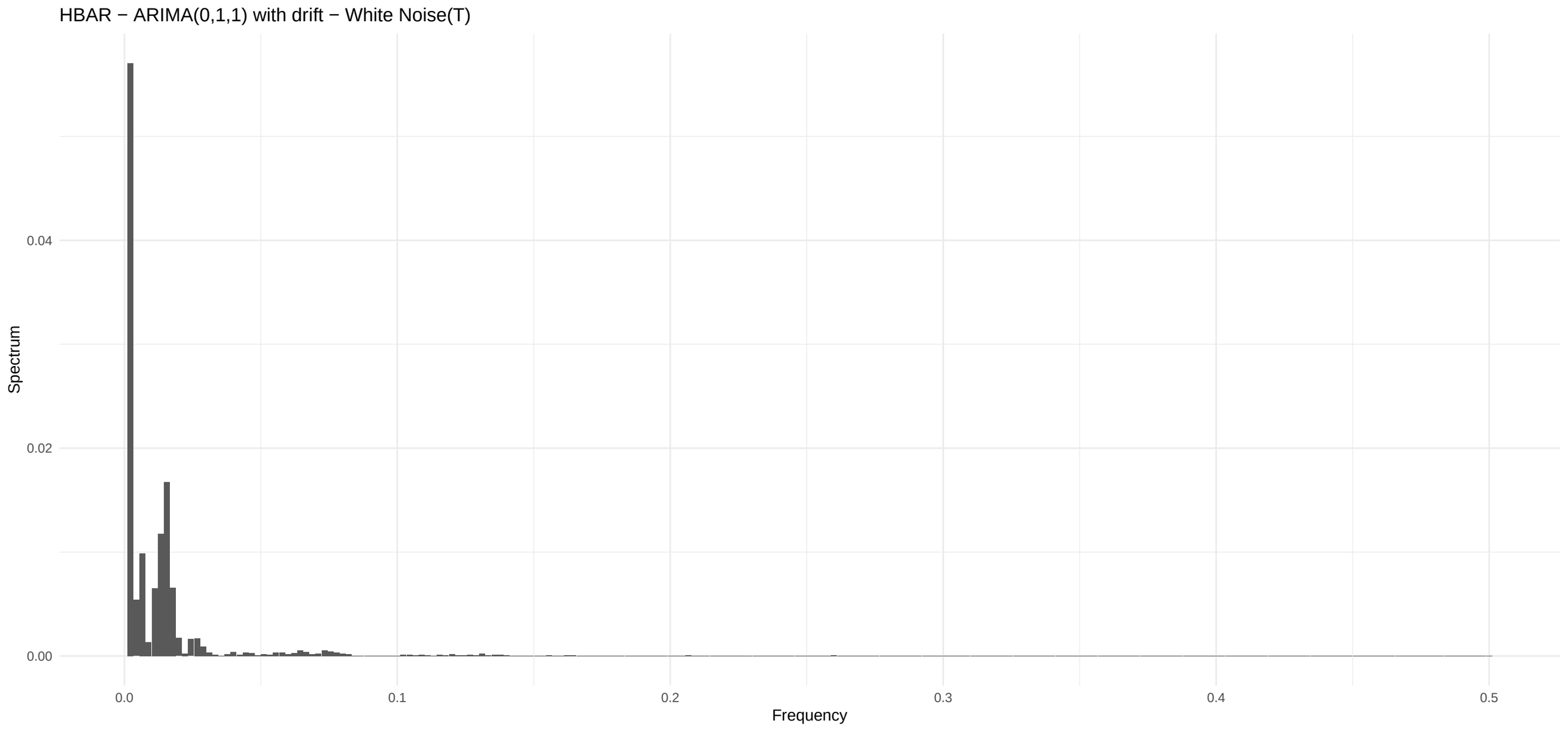

ALGO − ARIMA(0,1,0) − White Noise(T)
Spectrum
1.00
0.75
0.50
0.25
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

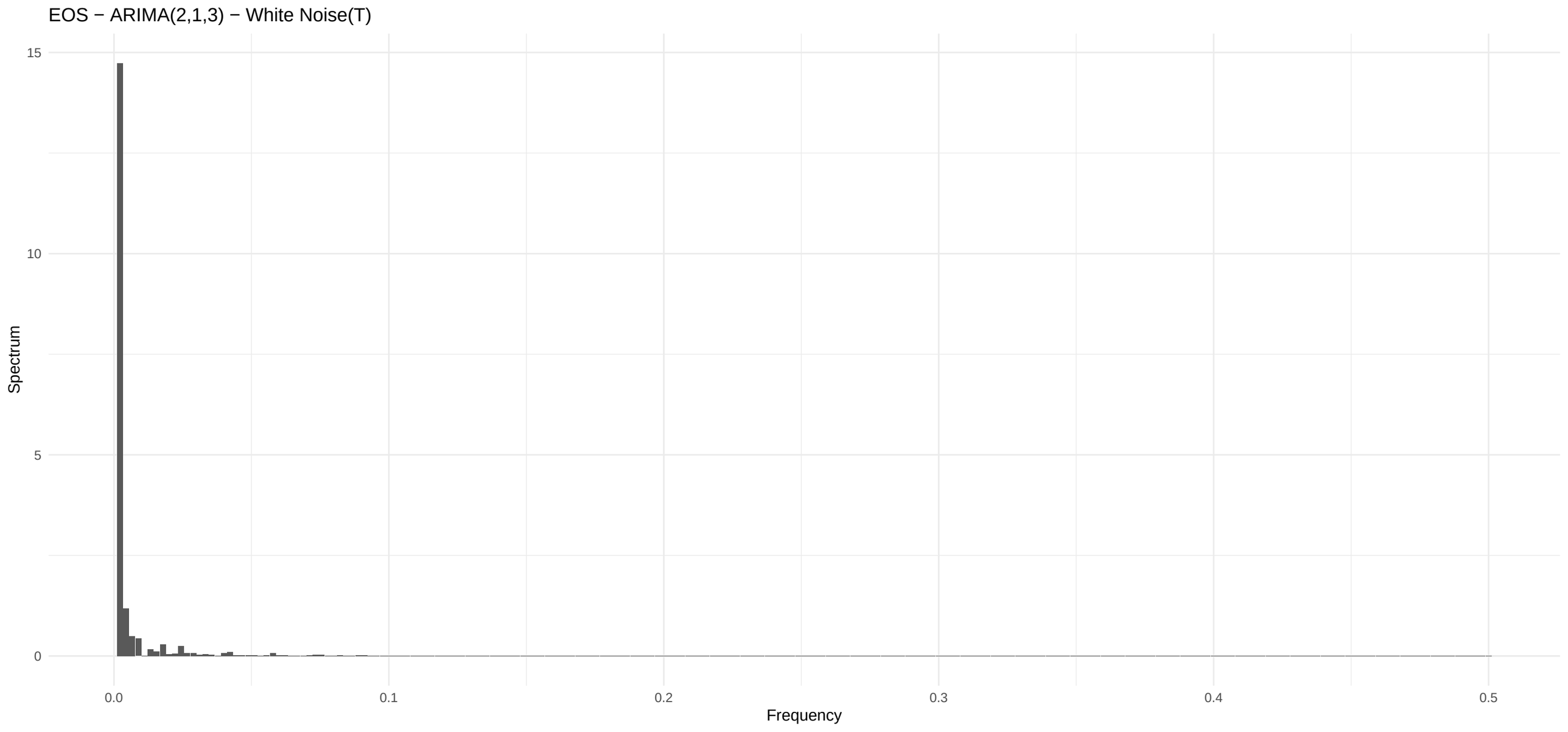

VET − ARIMA(3,1,1) − White Noise(F)
Spectrum
0.012
0.008
0.004
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

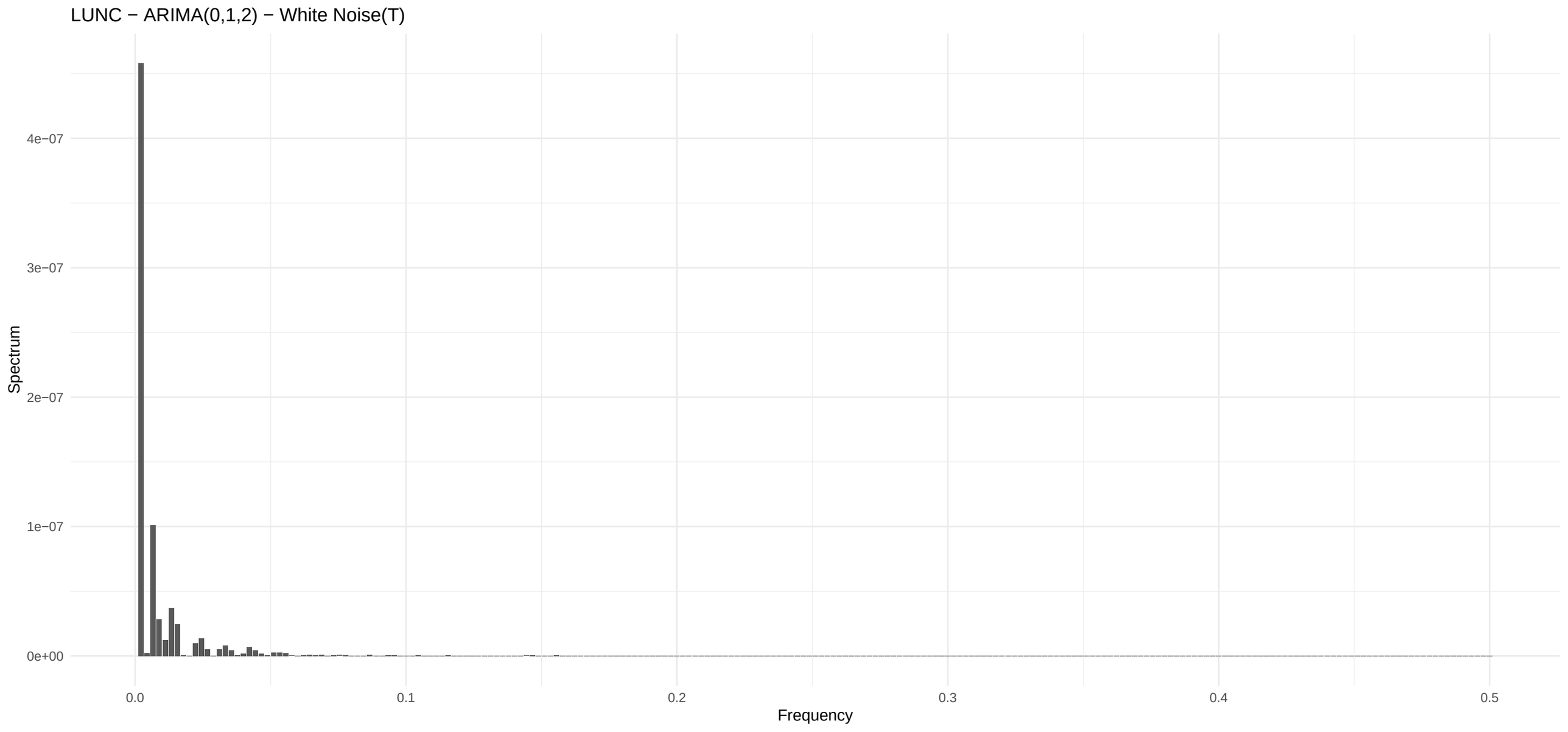

ICP − ARIMA(1,1,4) with drift − White Noise(T)
Spectrum
2000
1500
1000
500
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

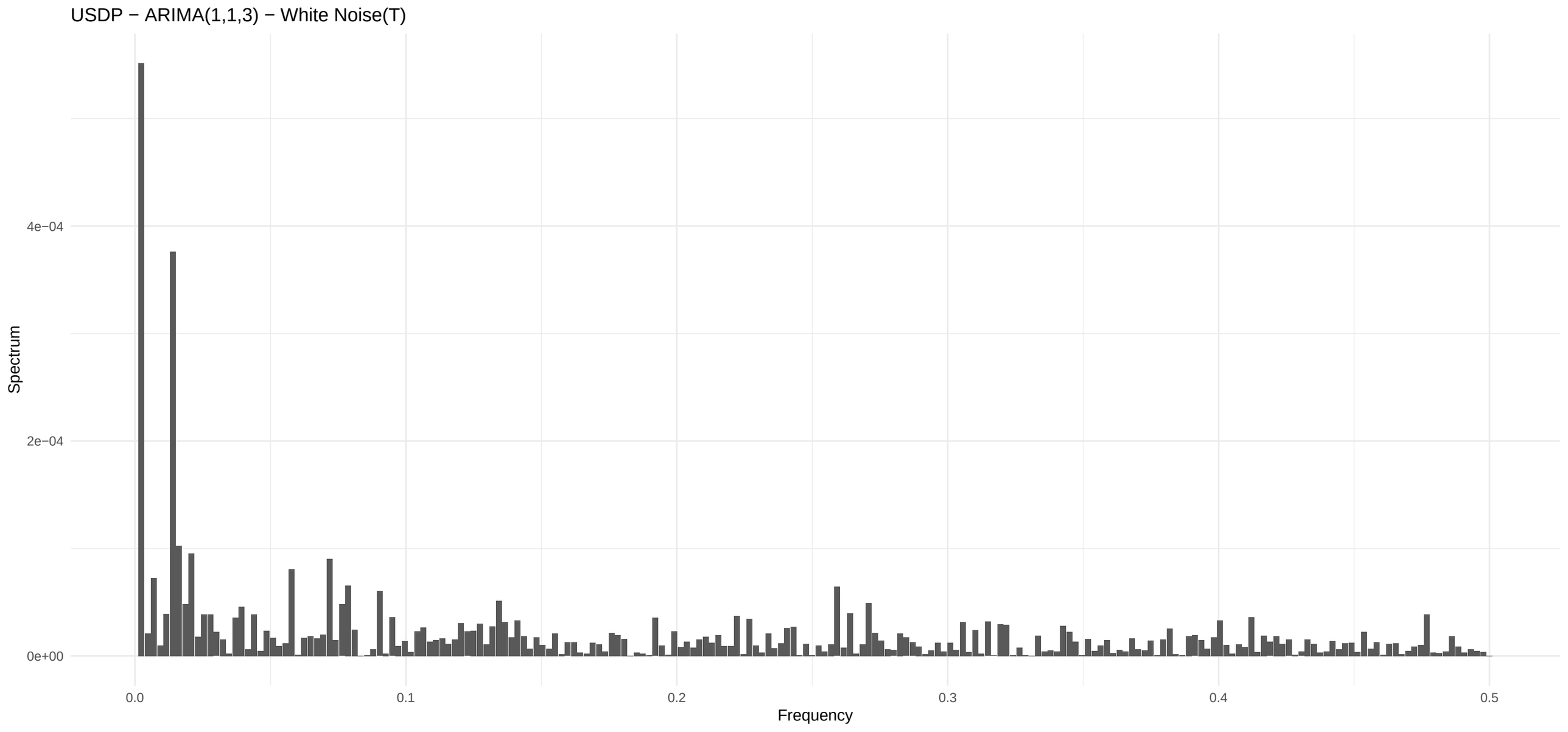

FIL − ARIMA(0,1,1) − White Noise(T)
Spectrum
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

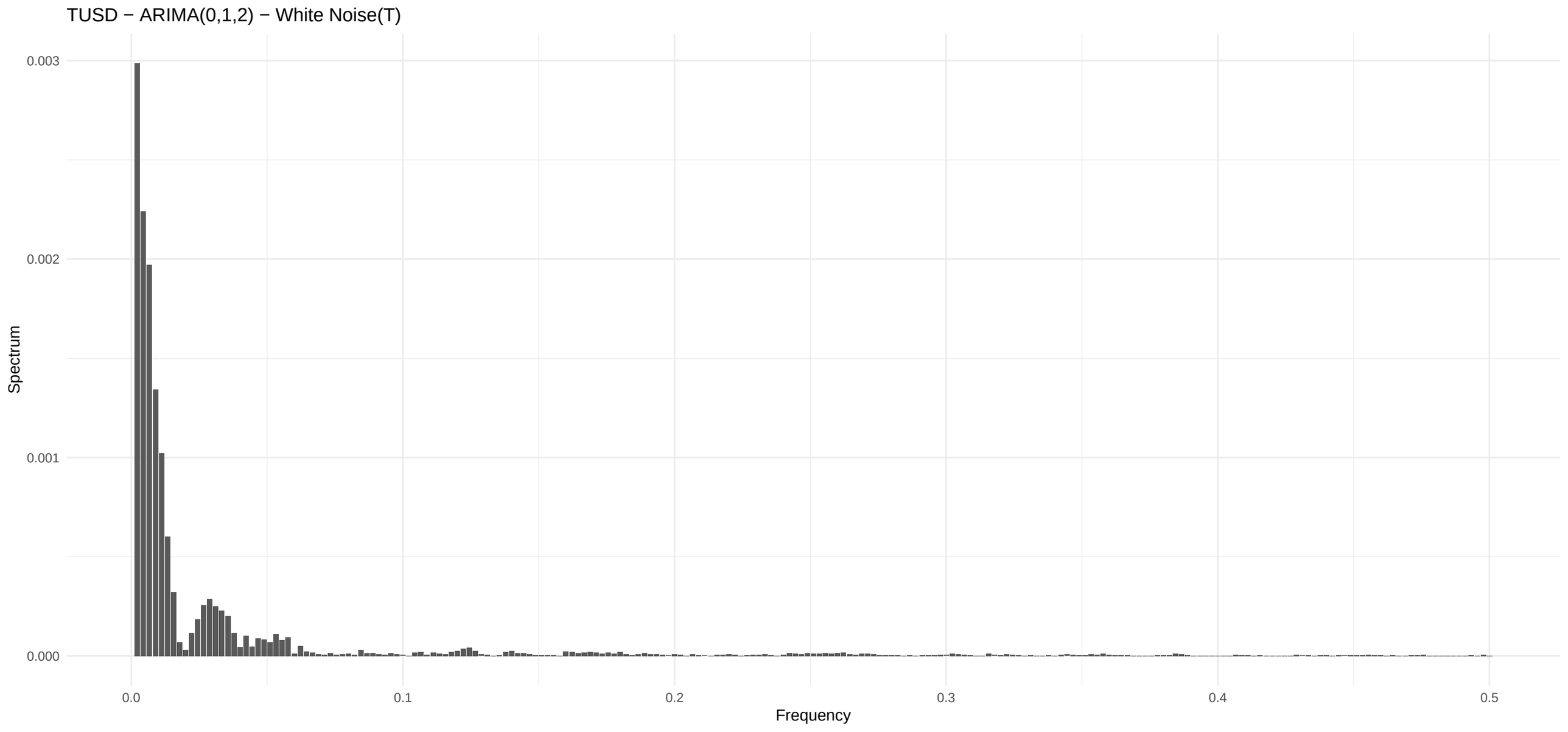

NEAR − ARIMA(2,2,3) − White Noise(T)
Spectrum
200
150
100
50
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

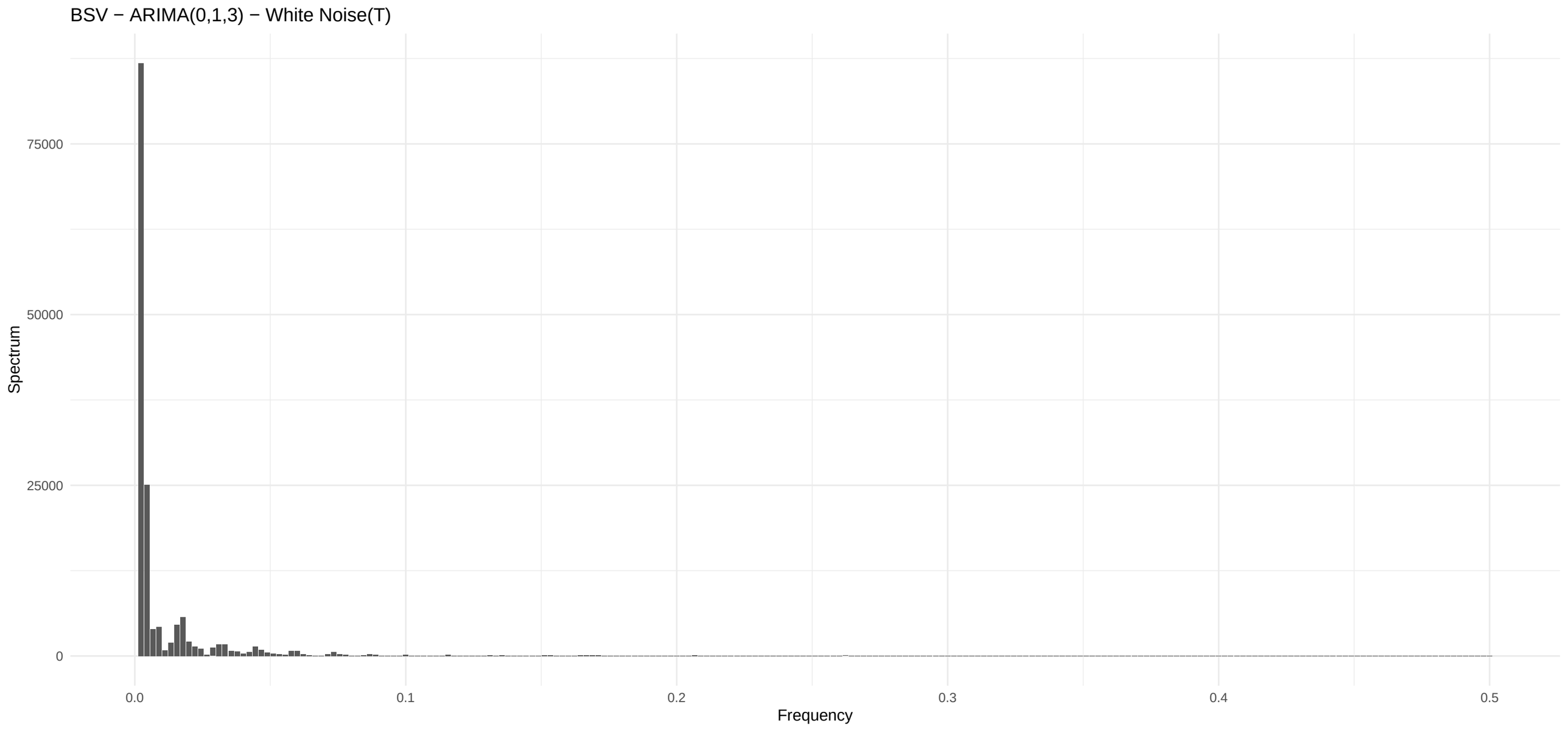

HBAR − ARIMA(0,1,1) with drift − White Noise(T)
Spectrum
0.04
0.02
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

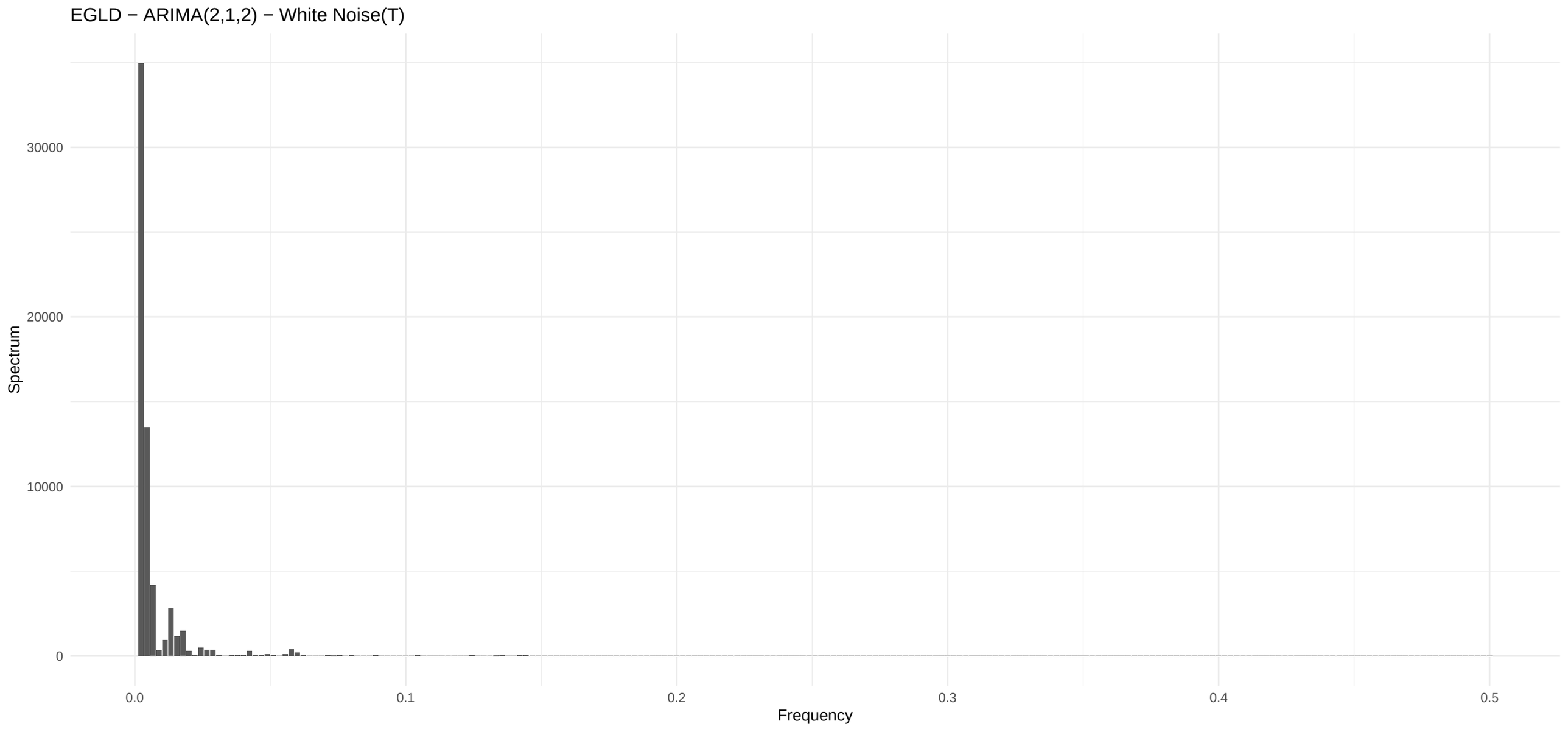

EOS − ARIMA(2,1,3) − White Noise(T)
Spectrum
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

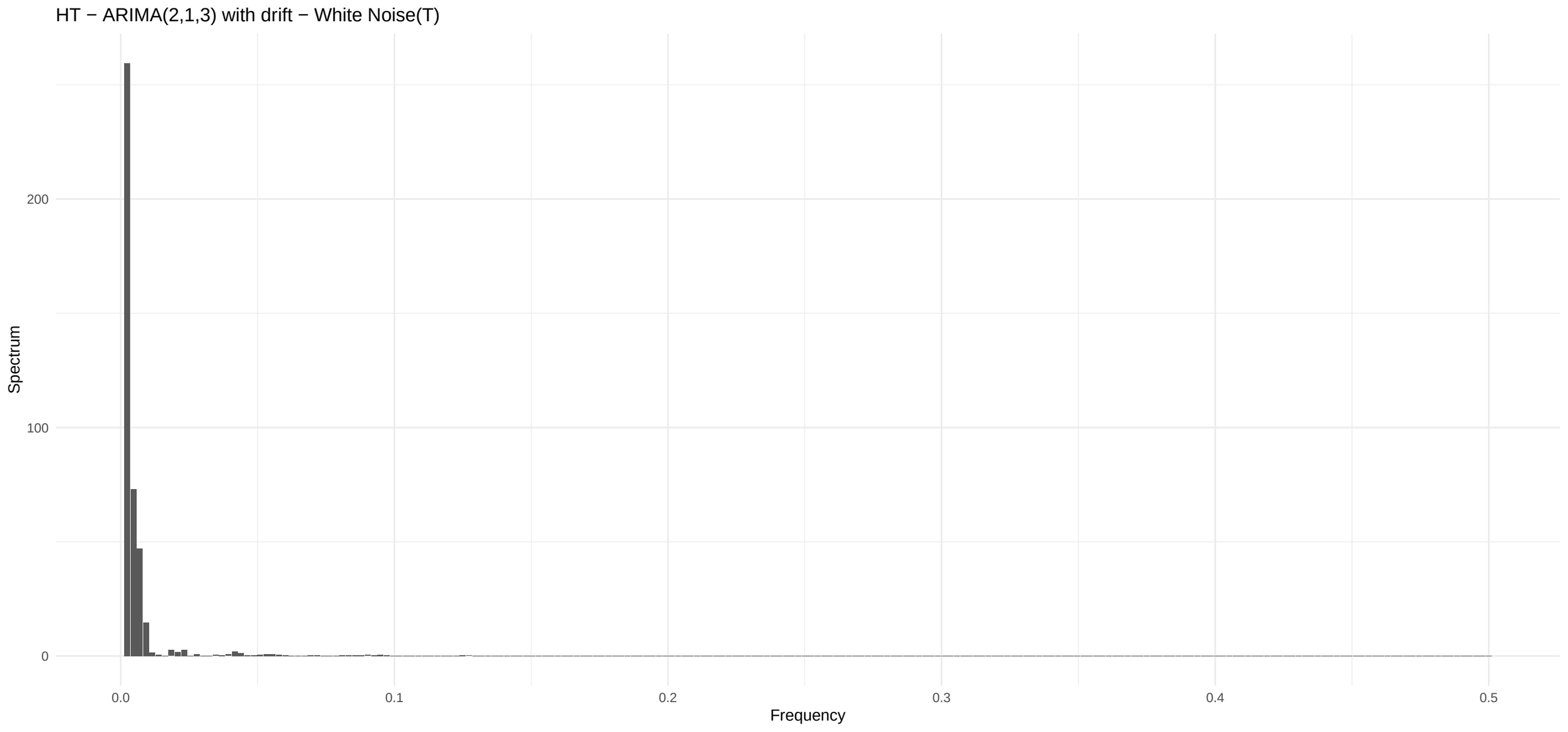

LUNC − ARIMA(0,1,2) − White Noise(T)
Spectrum
4e−07
3e−07
2e−07
1e−07
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

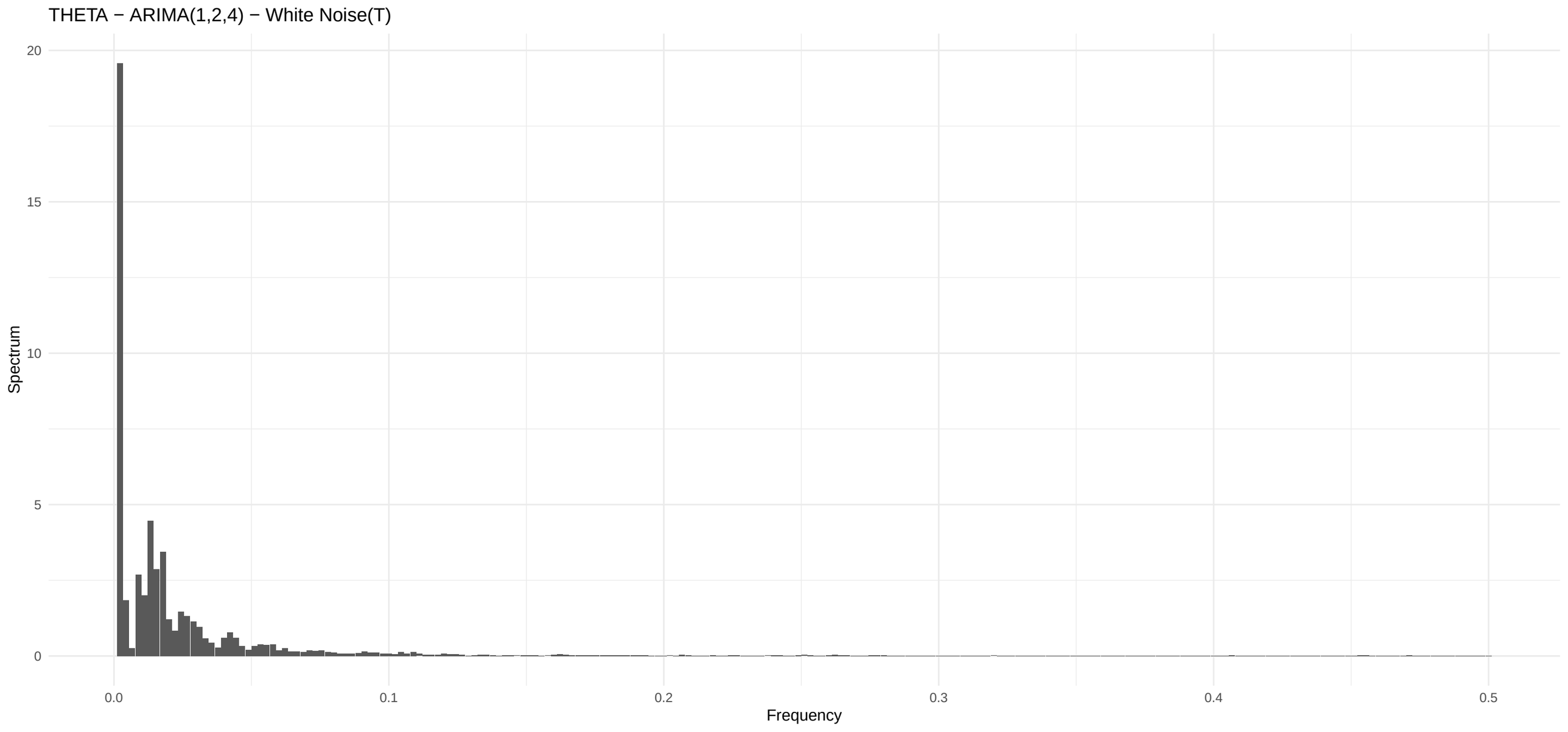

USDP − ARIMA(1,1,3) − White Noise(T)
Spectrum
4e−04
2e−04
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

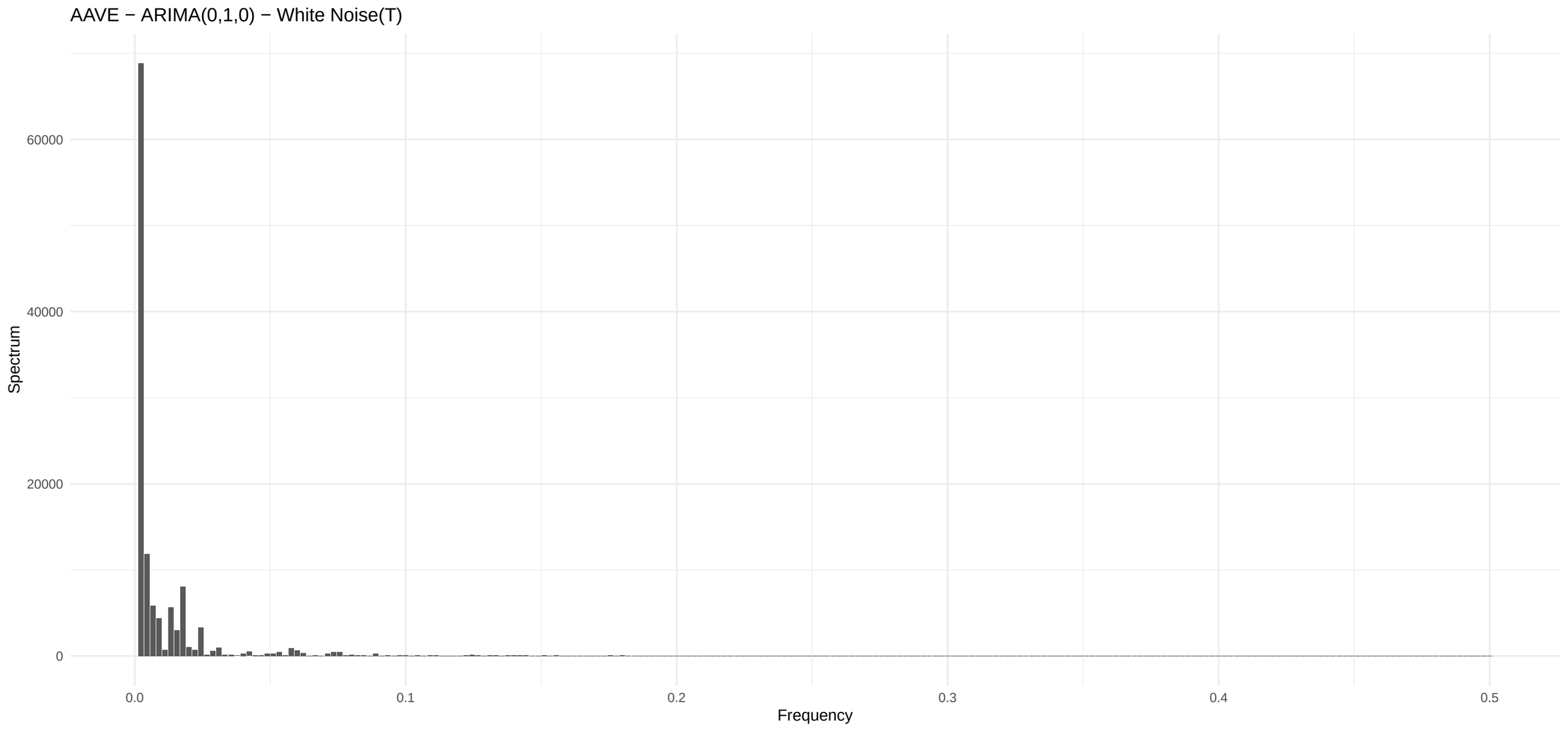

TUSD − ARIMA(0,1,2) − White Noise(T)
0.003
0.002
0.001
0.000
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

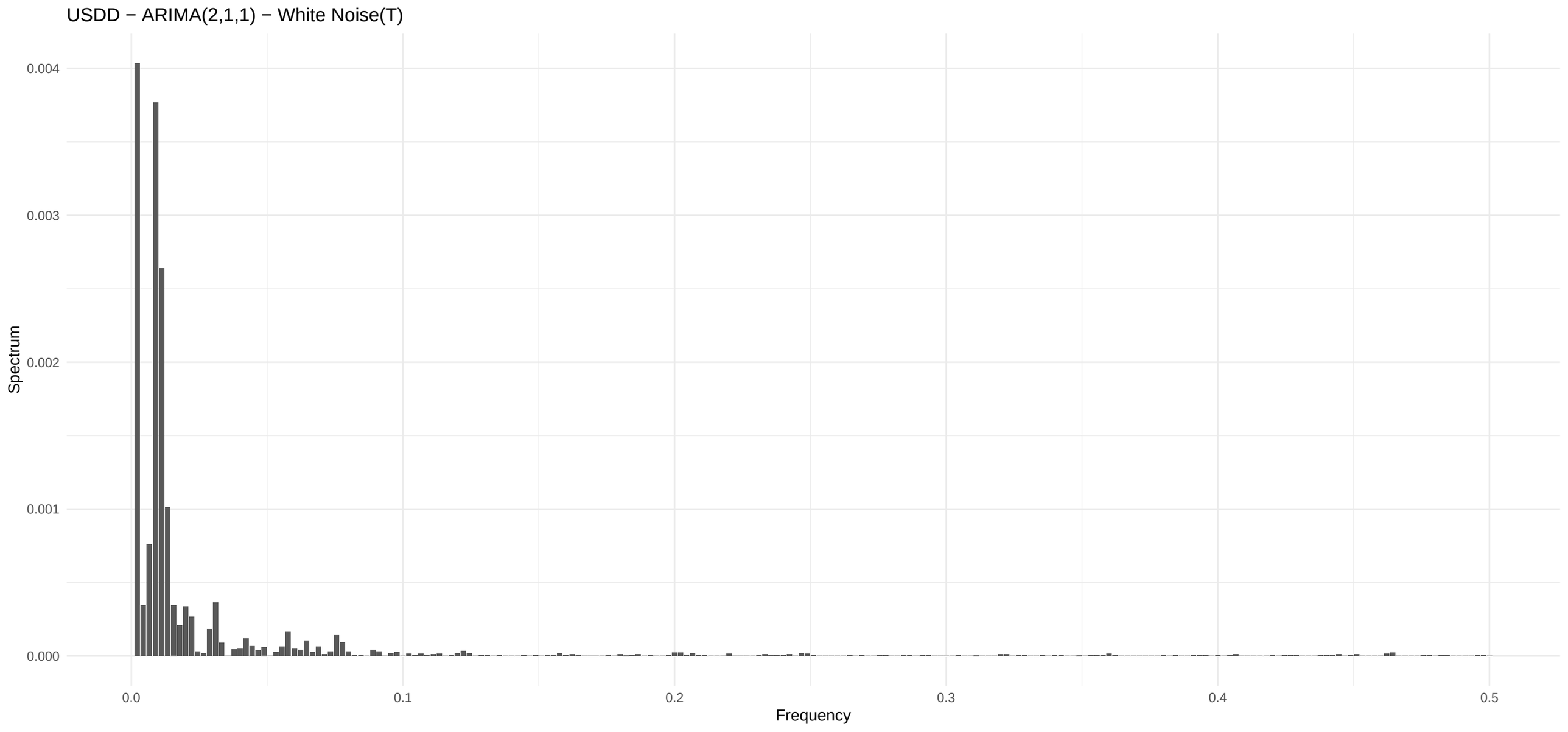

BSV − ARIMA(0,1,3) − White Noise(T)
75000
50000
25000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

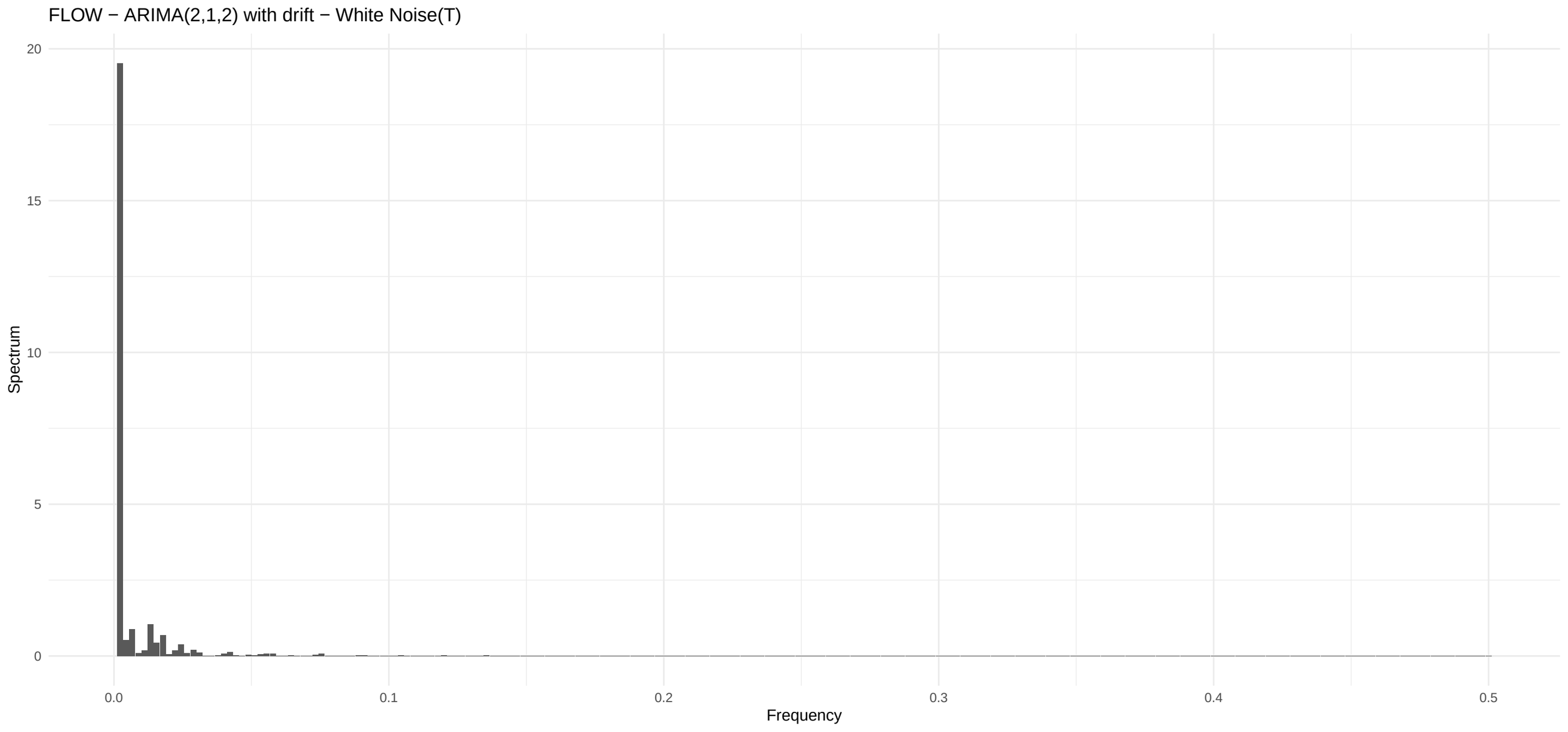

EGLD − ARIMA(2,1,2) − White Noise(T)
Spectrum
30000
20000
10000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

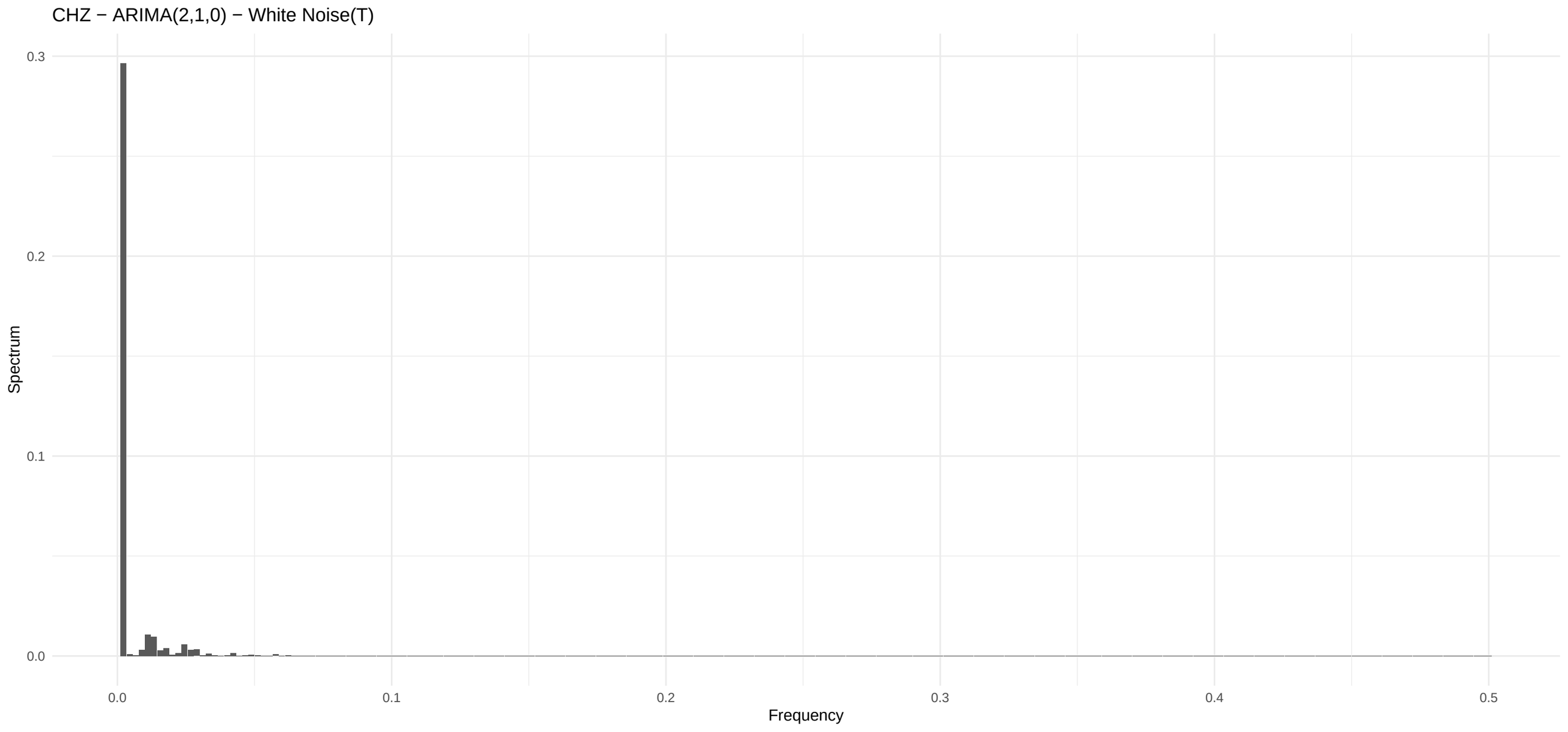

HT − ARIMA(2,1,3) with drift − White Noise(T)
Spectrum
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

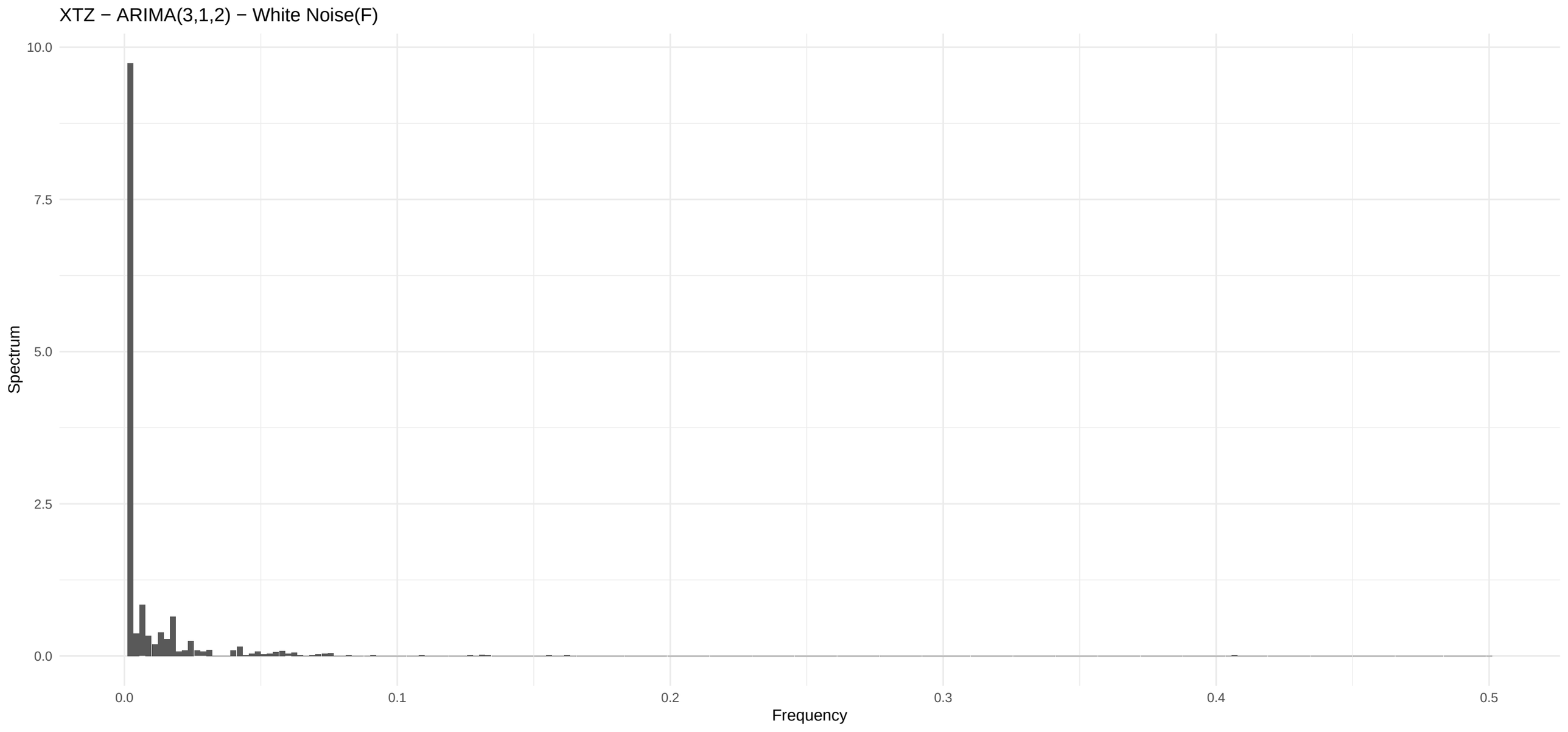

THETA − ARIMA(1,2,4) − White Noise(T)
Spectrum
20
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

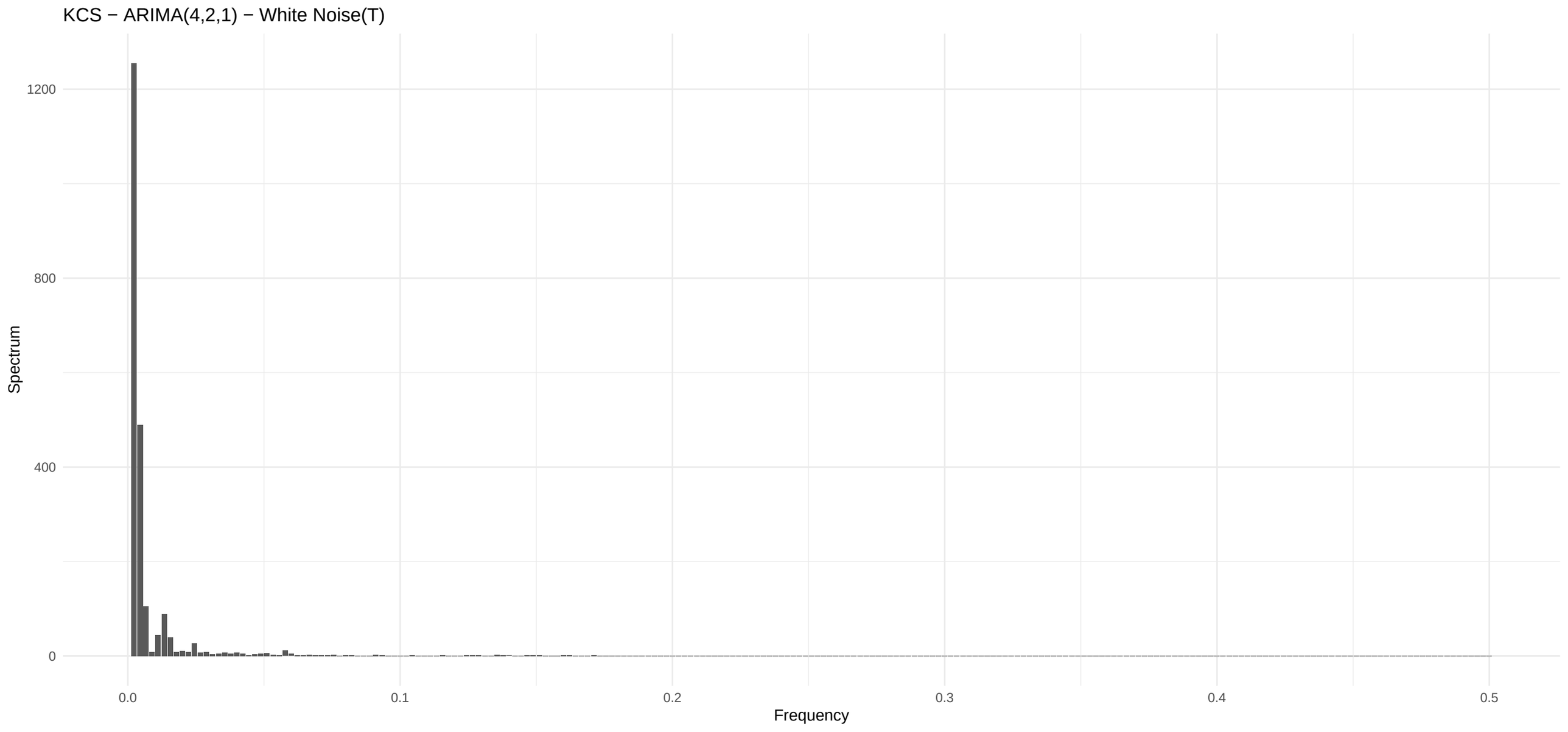

AAVE − ARIMA(0,1,0) − White Noise(T)
Spectrum
60000
40000
20000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

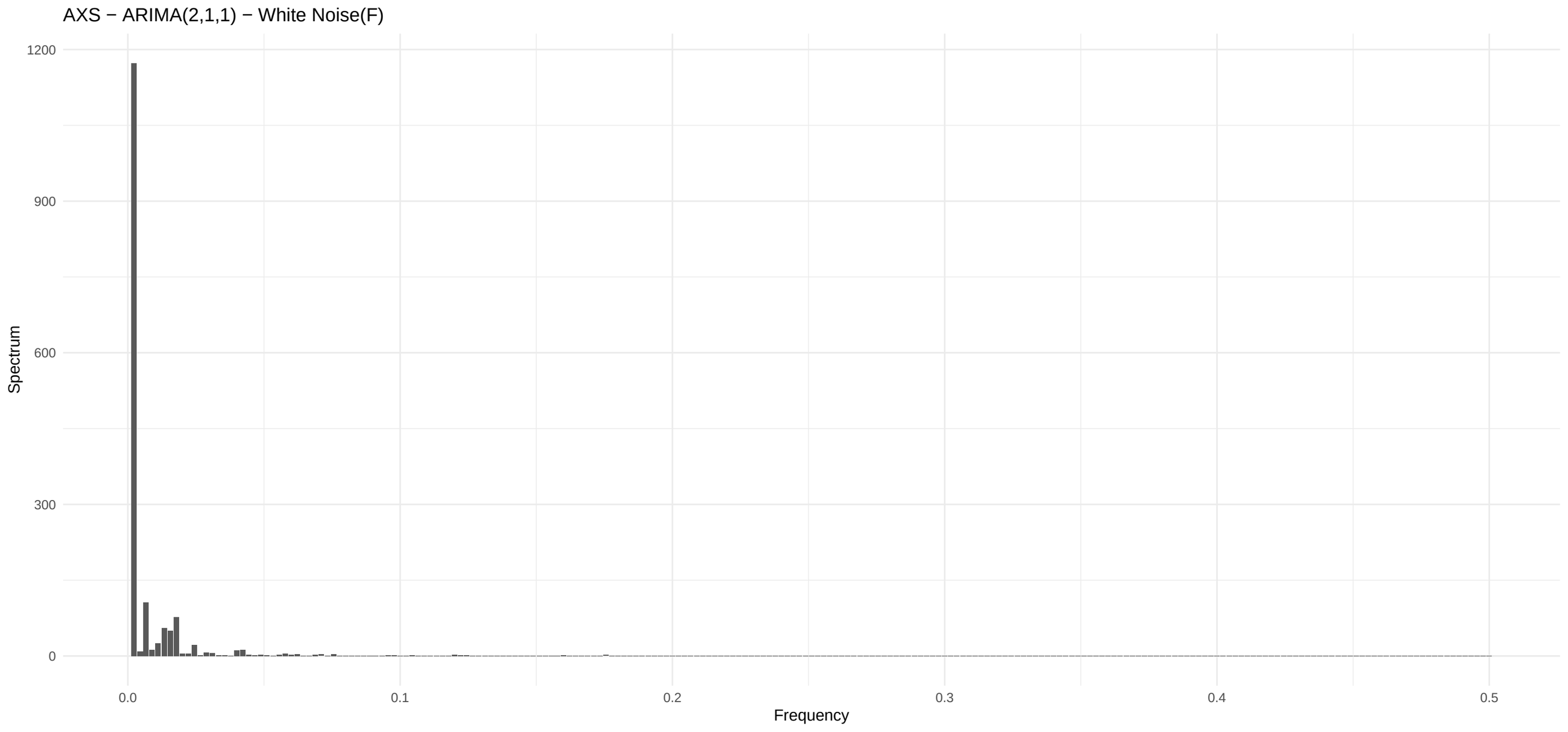

USDD − ARIMA(2,1,1) − White Noise(T)
Spectrum
0.004
0.003
0.002
0.001
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

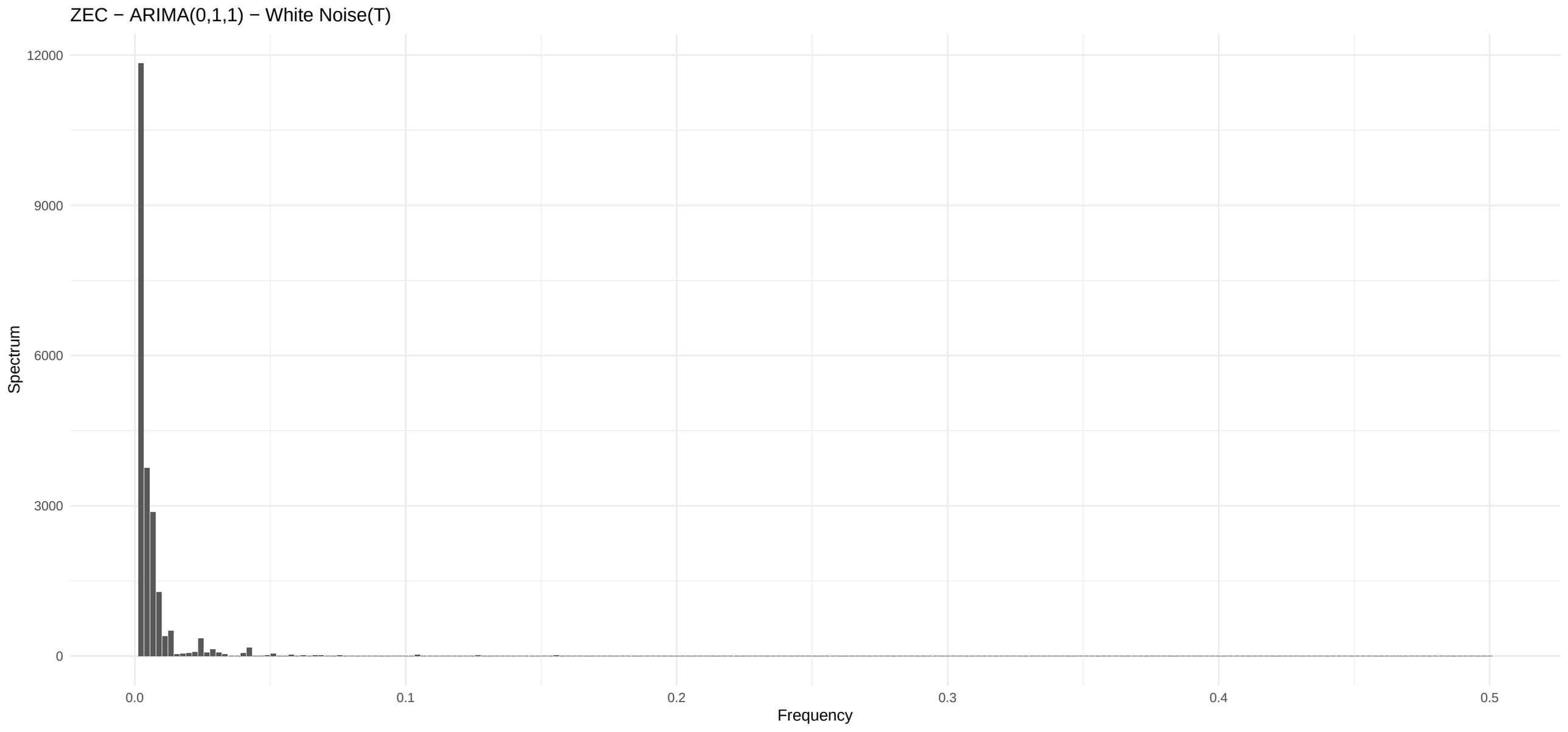

FLOW − ARIMA(2,1,2) with drift − White Noise(T)
Spectrum
20
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

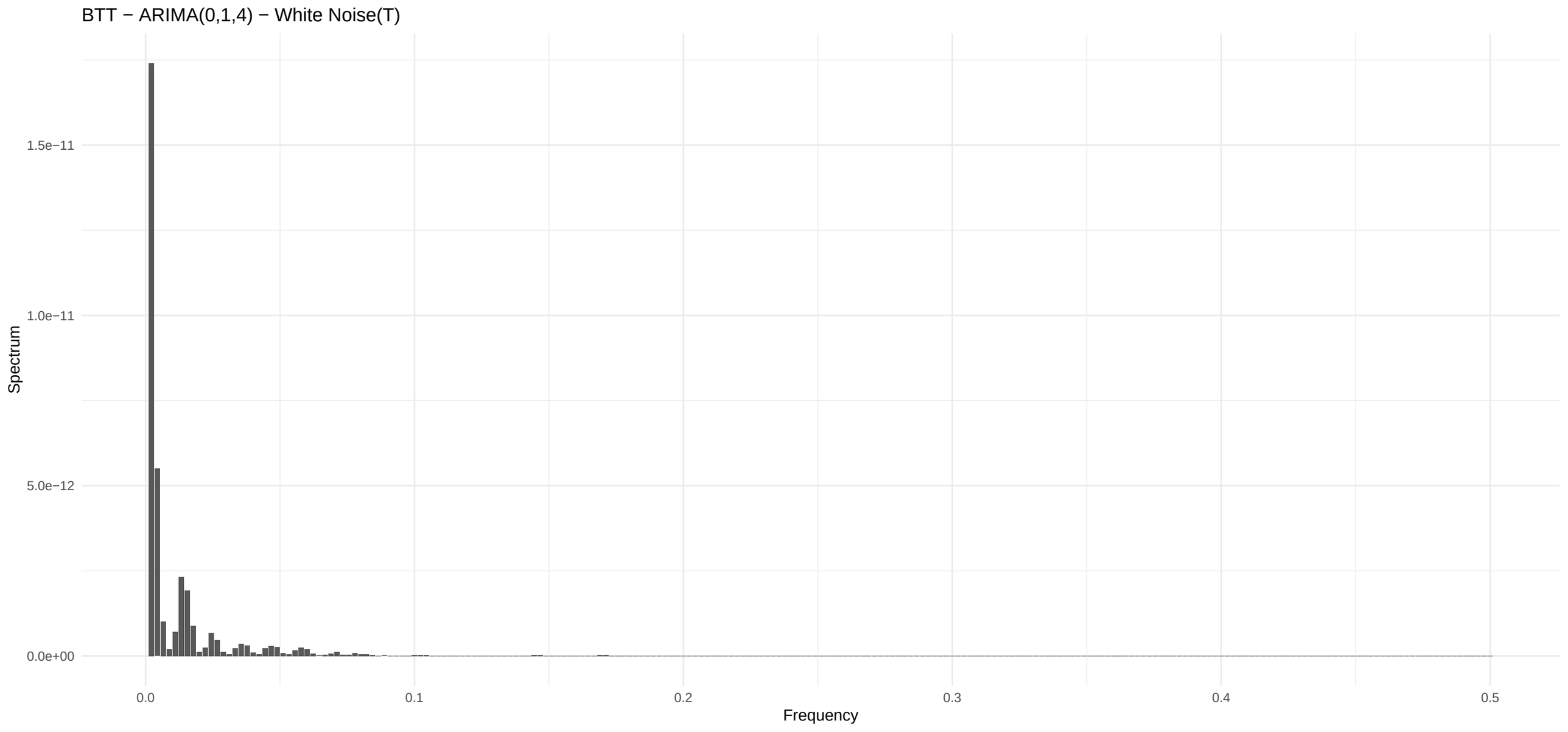

CHZ − ARIMA(2,1,0) − White Noise(T)
Spectrum
0.0
0.1
0.2
0.3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

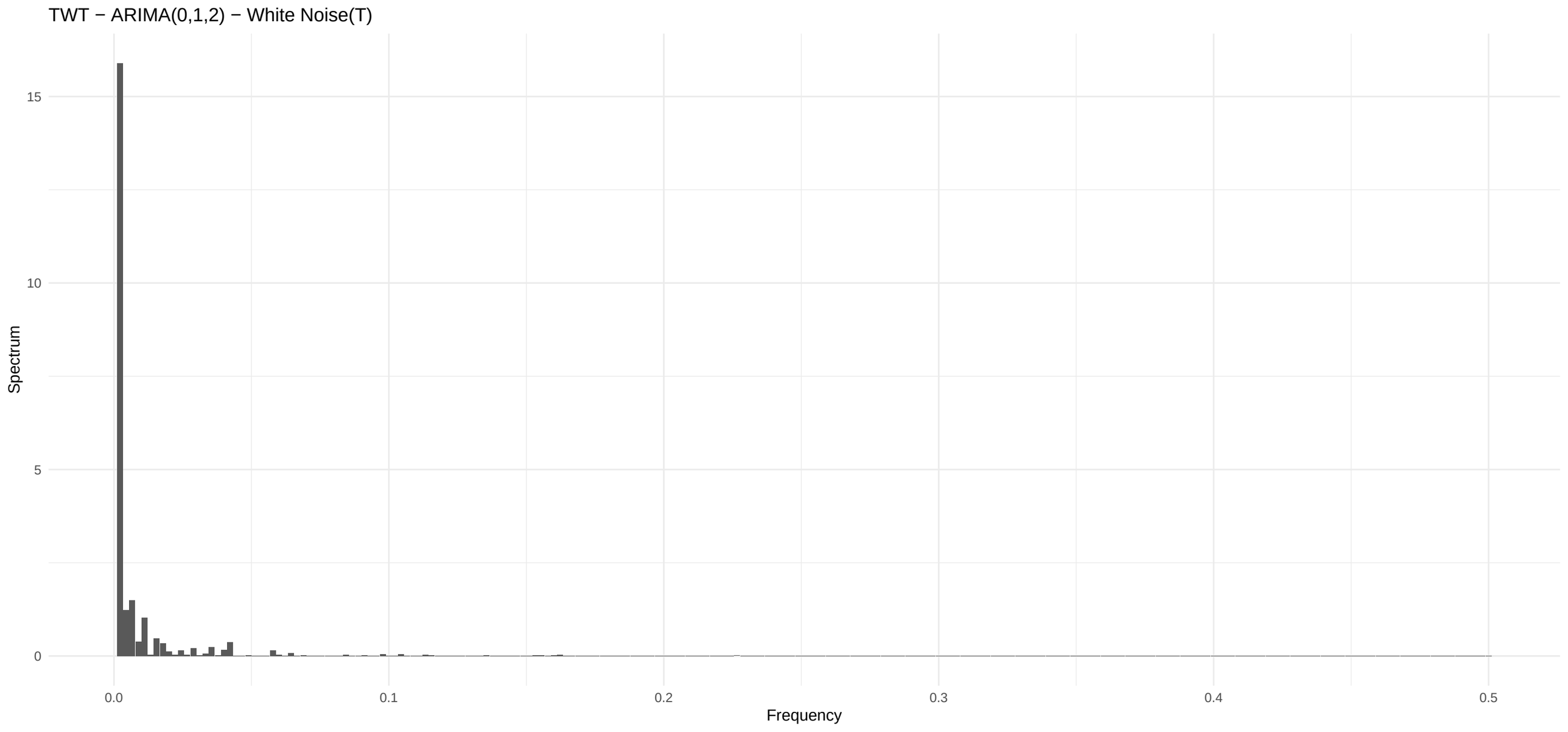

XTZ − ARIMA(3,1,2) − White Noise(F)
Spectrum
10.0
7.5
5.0
2.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

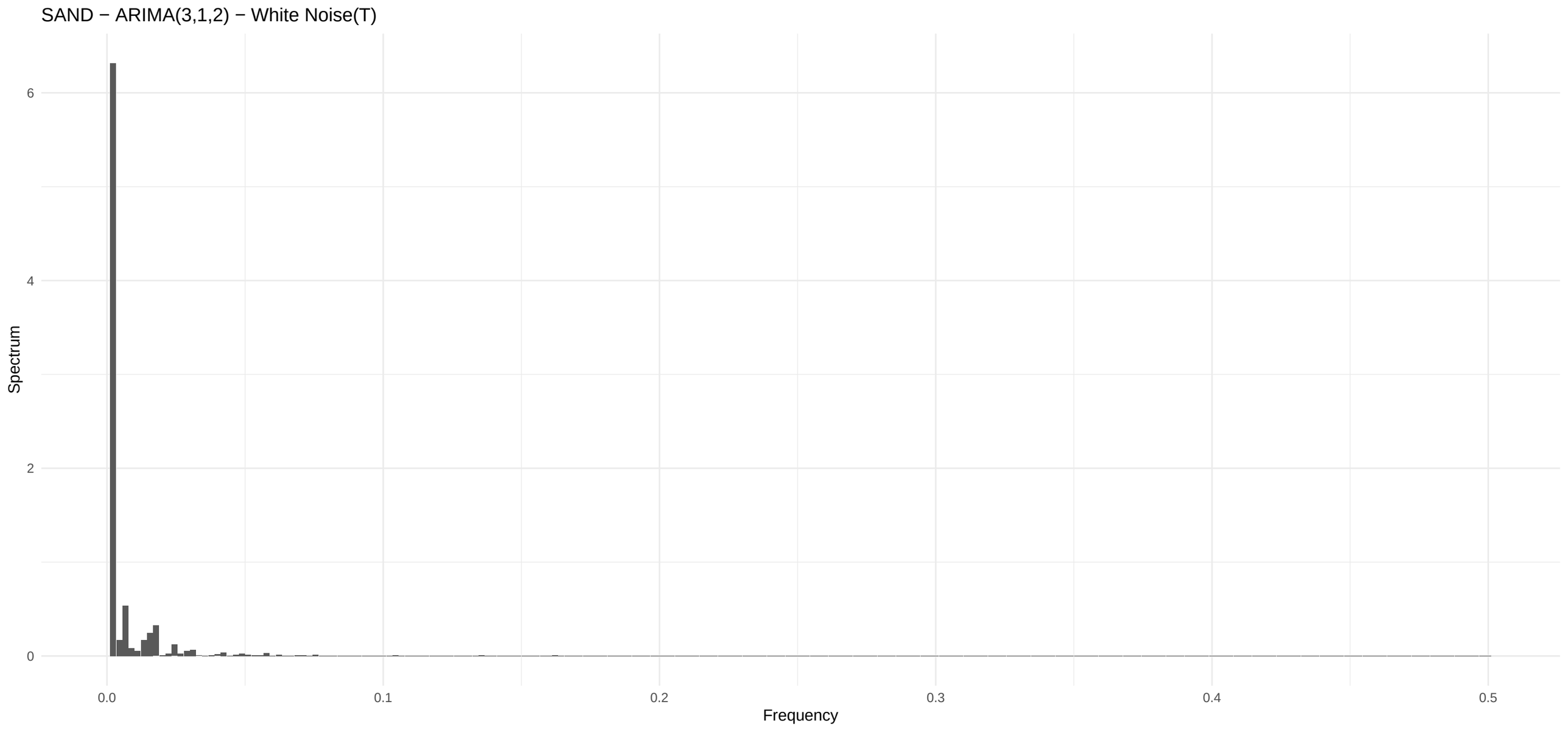

KCS − ARIMA(4,2,1) − White Noise(T)
1200
800
400
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

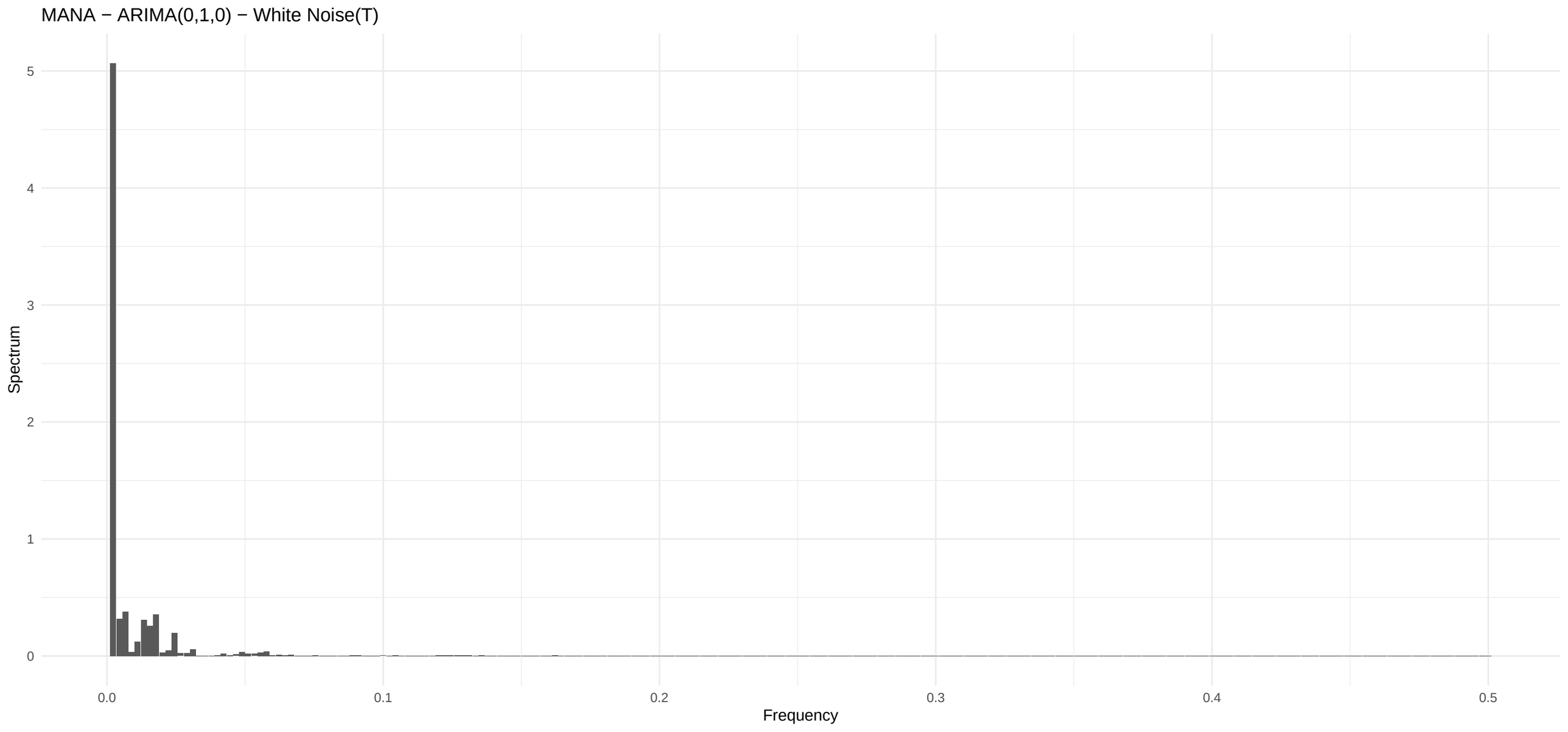

AXS − ARIMA(2,1,1) − White Noise(F)
1200
900
600
300
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

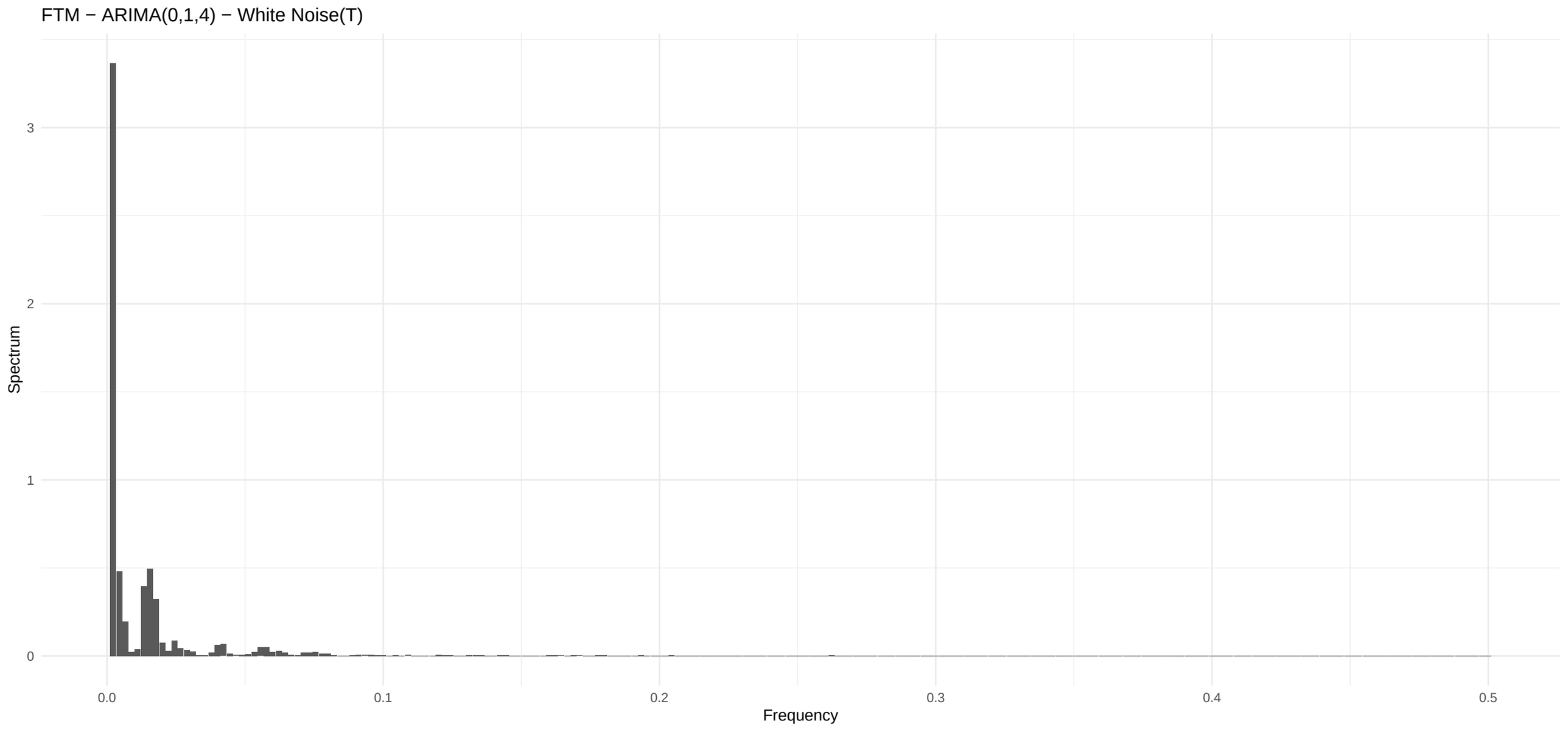

ZEC − ARIMA(0,1,1) − White Noise(T)
12000
9000
6000
3000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

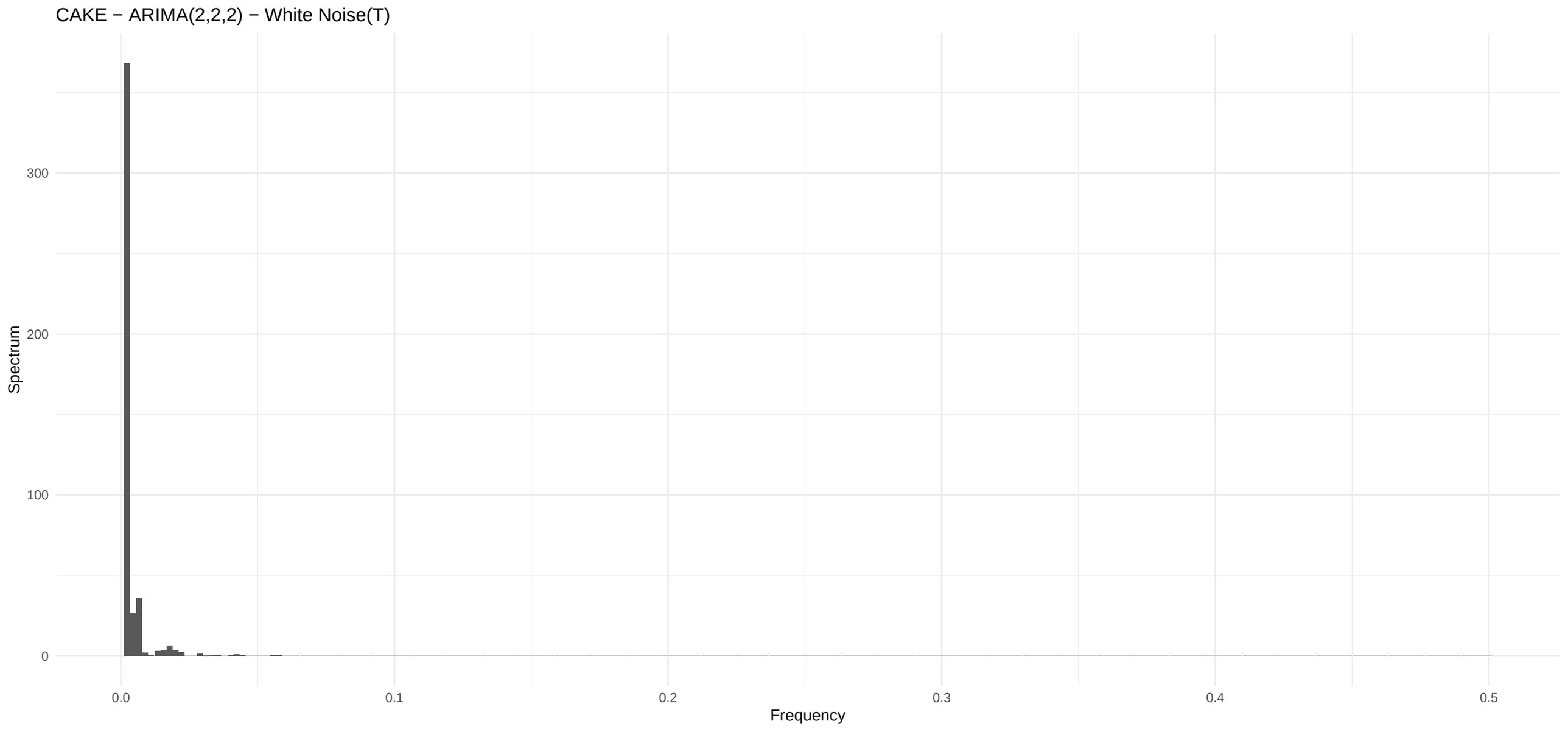

BTT − ARIMA(0,1,4) − White Noise(T)
Spectrum
1.5e−11
1.0e−11
5.0e−12
0.0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

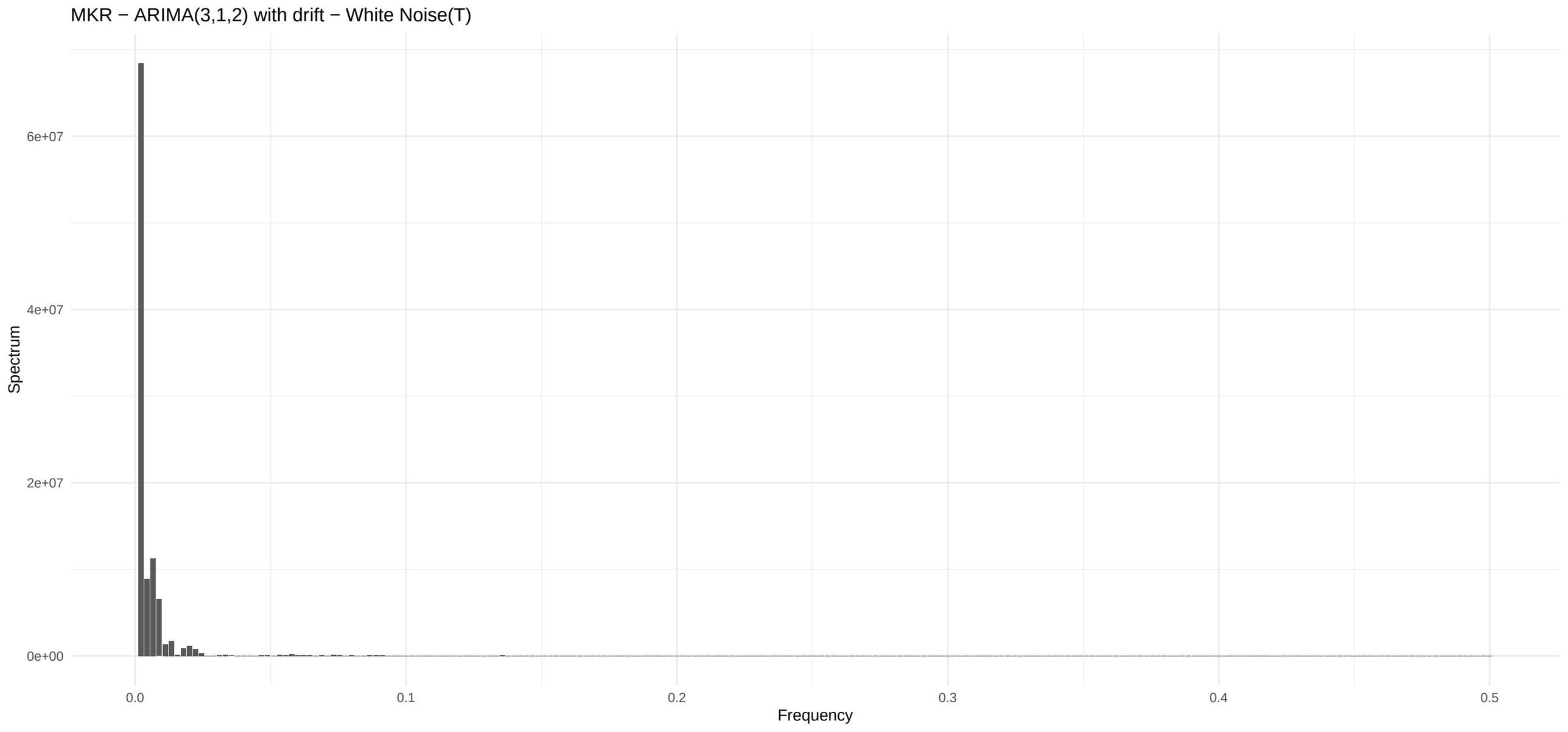

TWT − ARIMA(0,1,2) − White Noise(T)
Spectrum
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

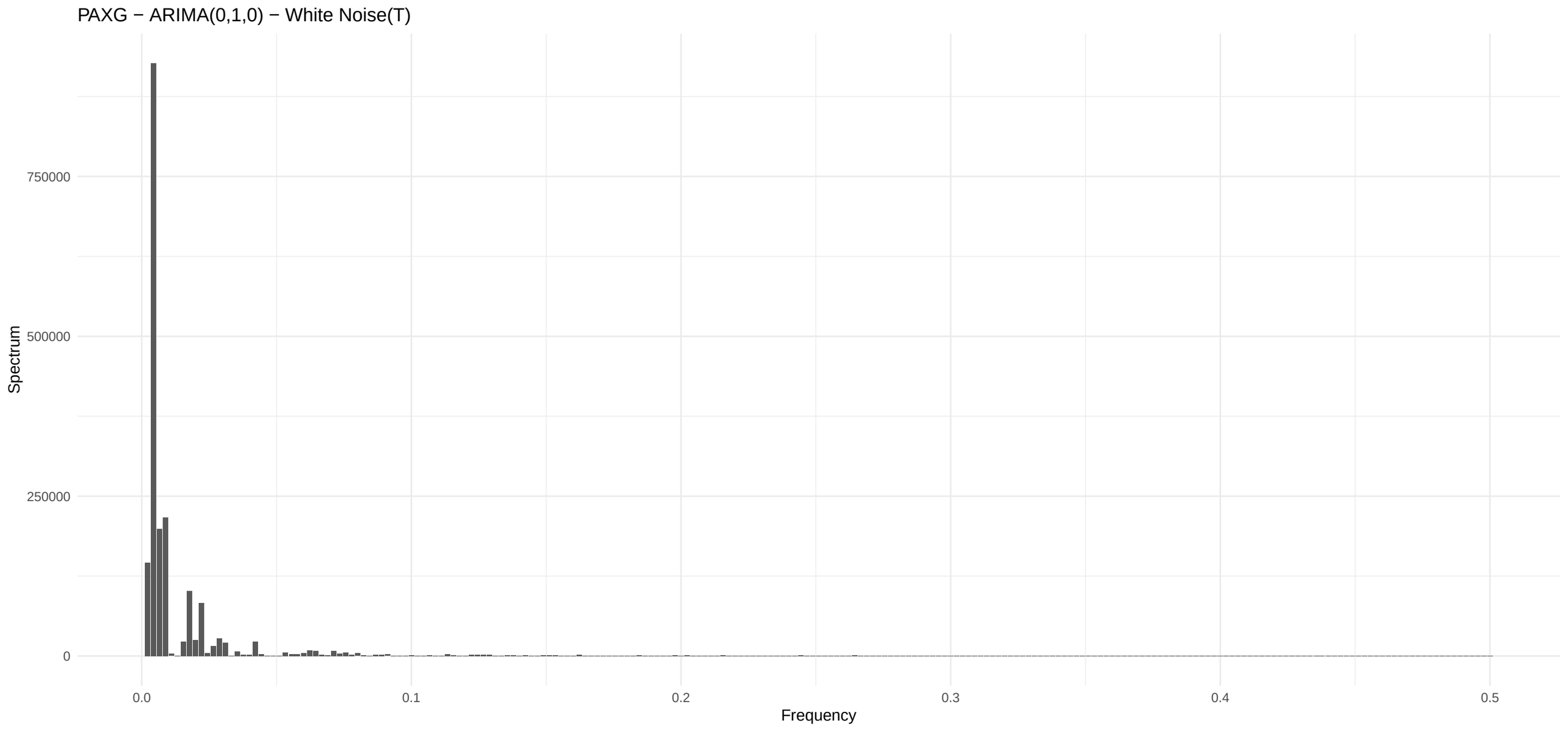

SAND − ARIMA(3,1,2) − White Noise(T)
Spectrum
6
4
2
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

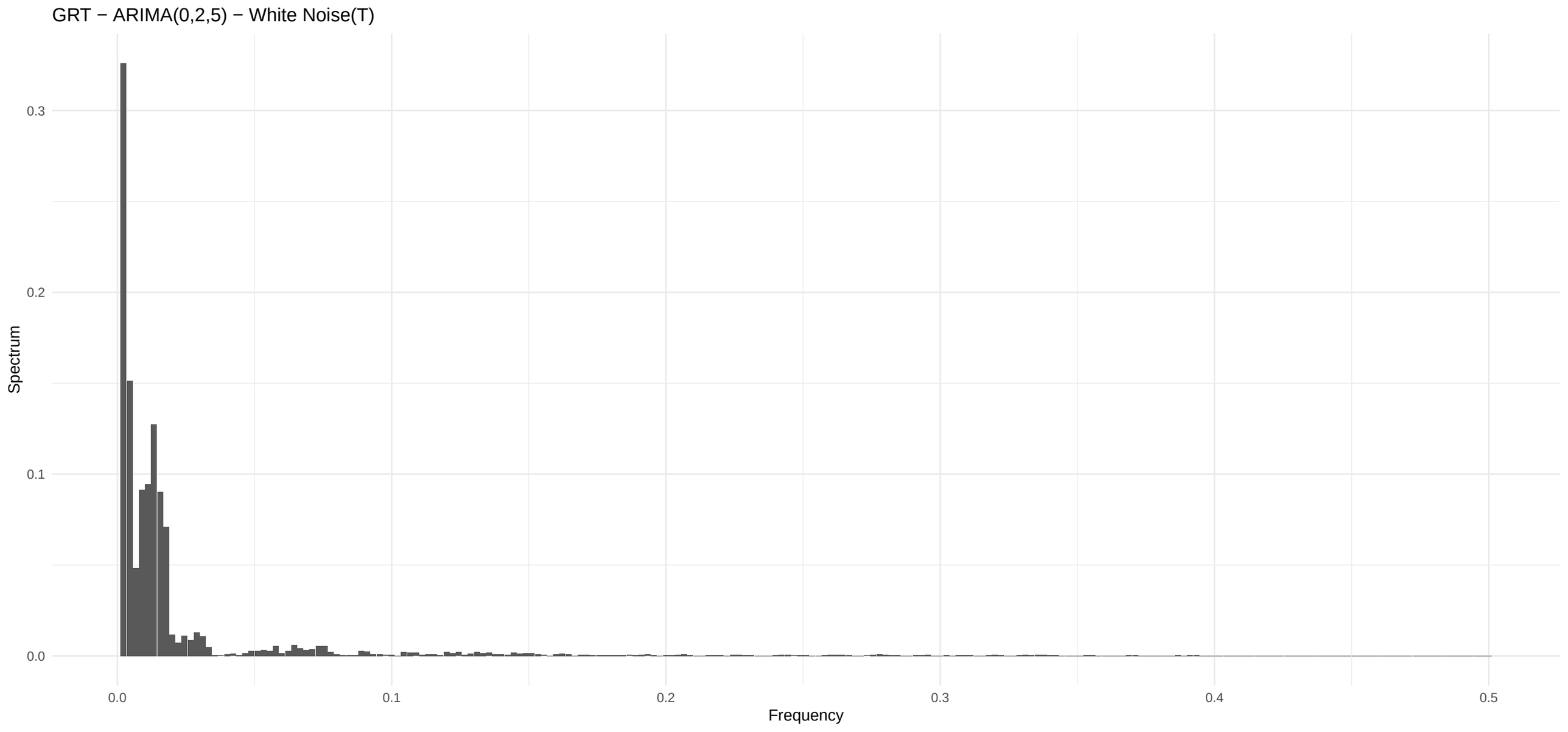

MANA − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
1
2
3
4
5
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

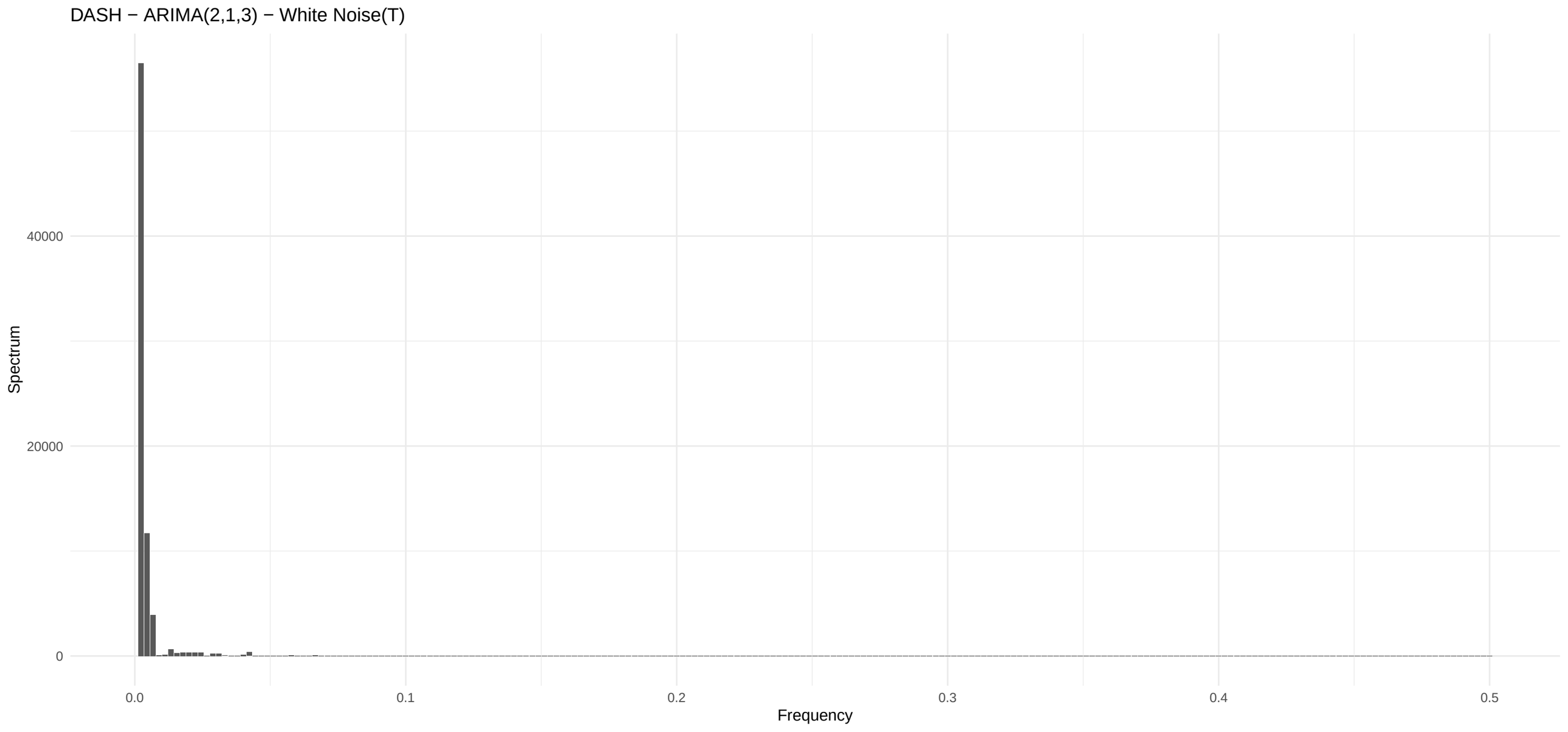

FTM − ARIMA(0,1,4) − White Noise(T)
Spectrum
0
1
2
3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

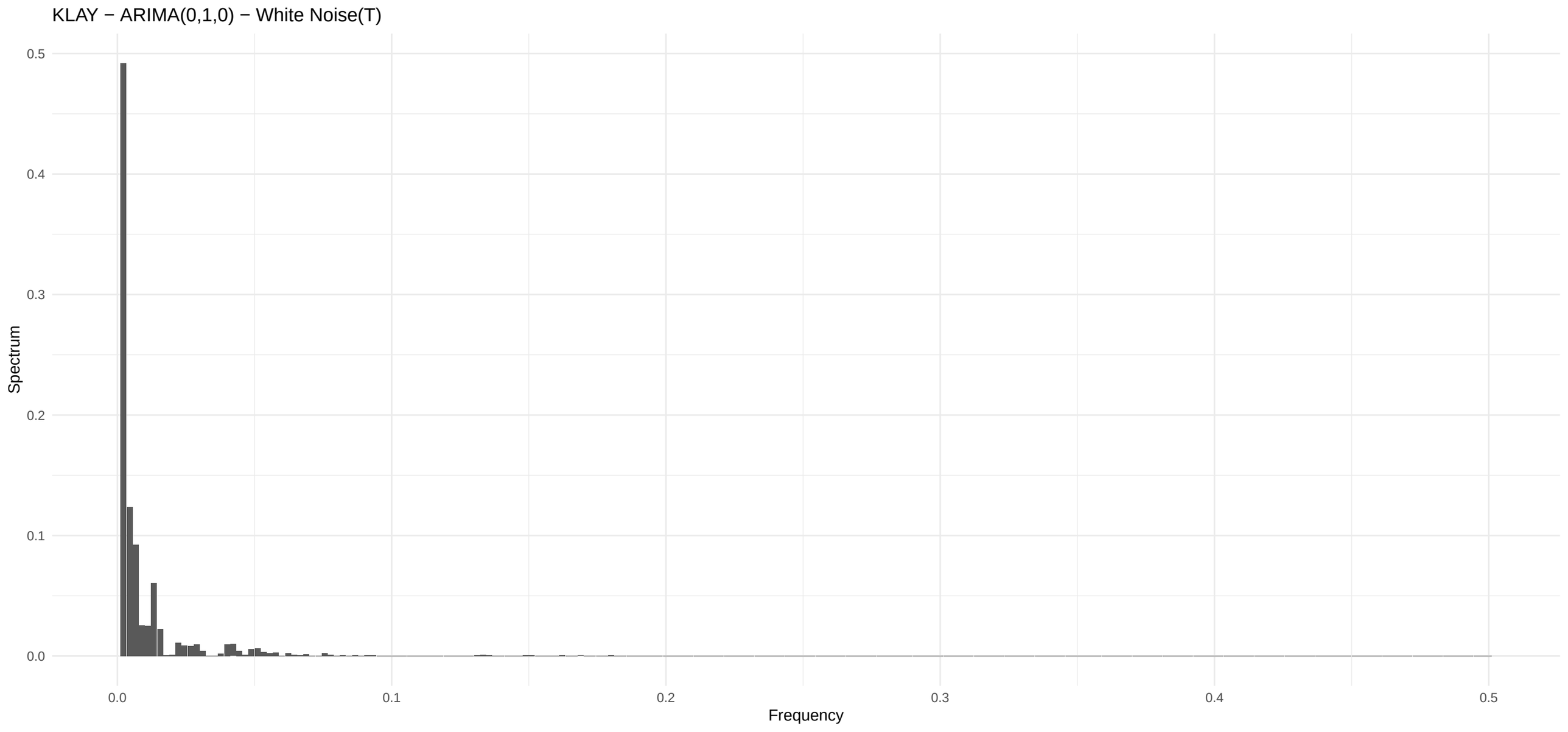

CAKE − ARIMA(2,2,2) − White Noise(T)
Spectrum
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

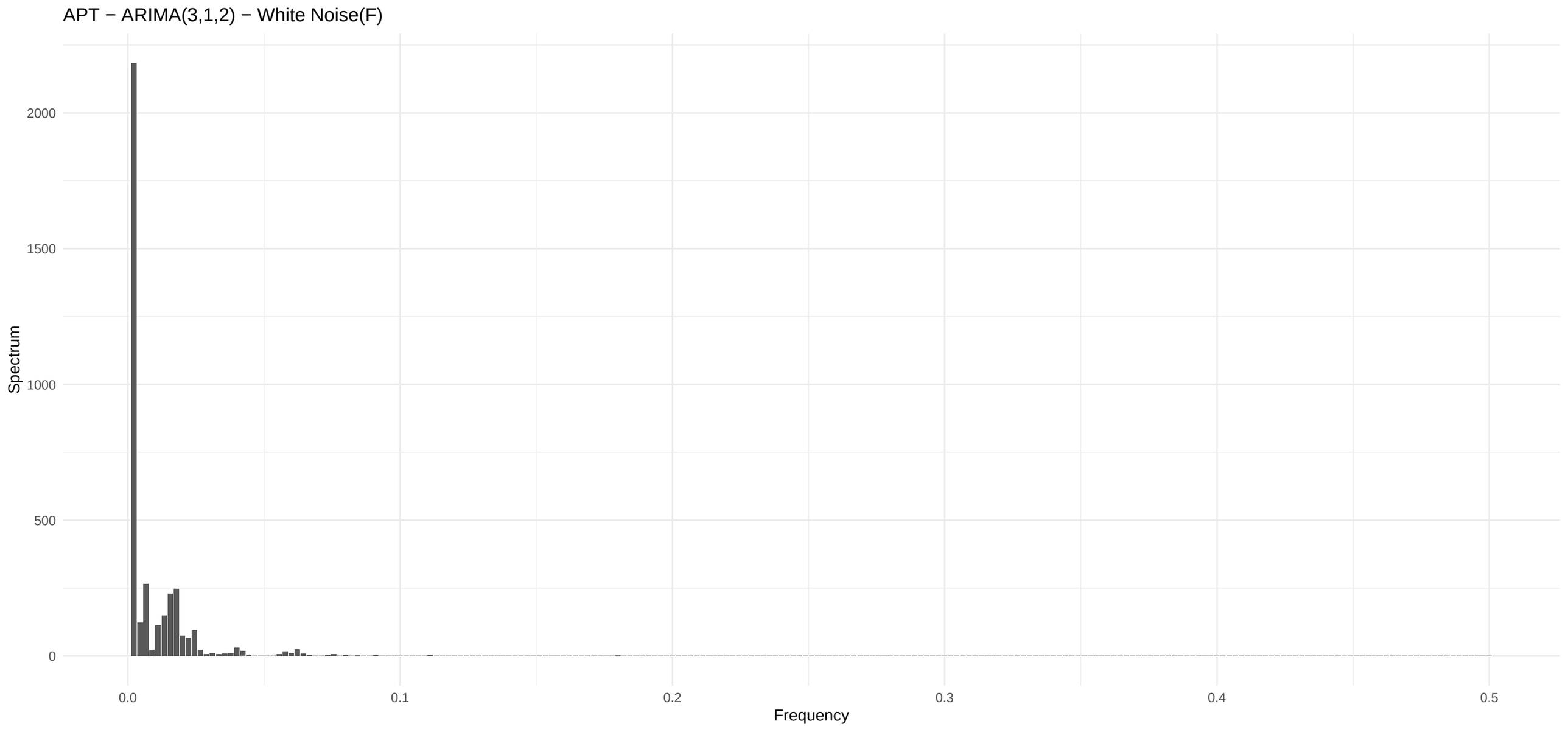

MKR − ARIMA(3,1,2) with drift − White Noise(T)
Spectrum
6e+07
4e+07
2e+07
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

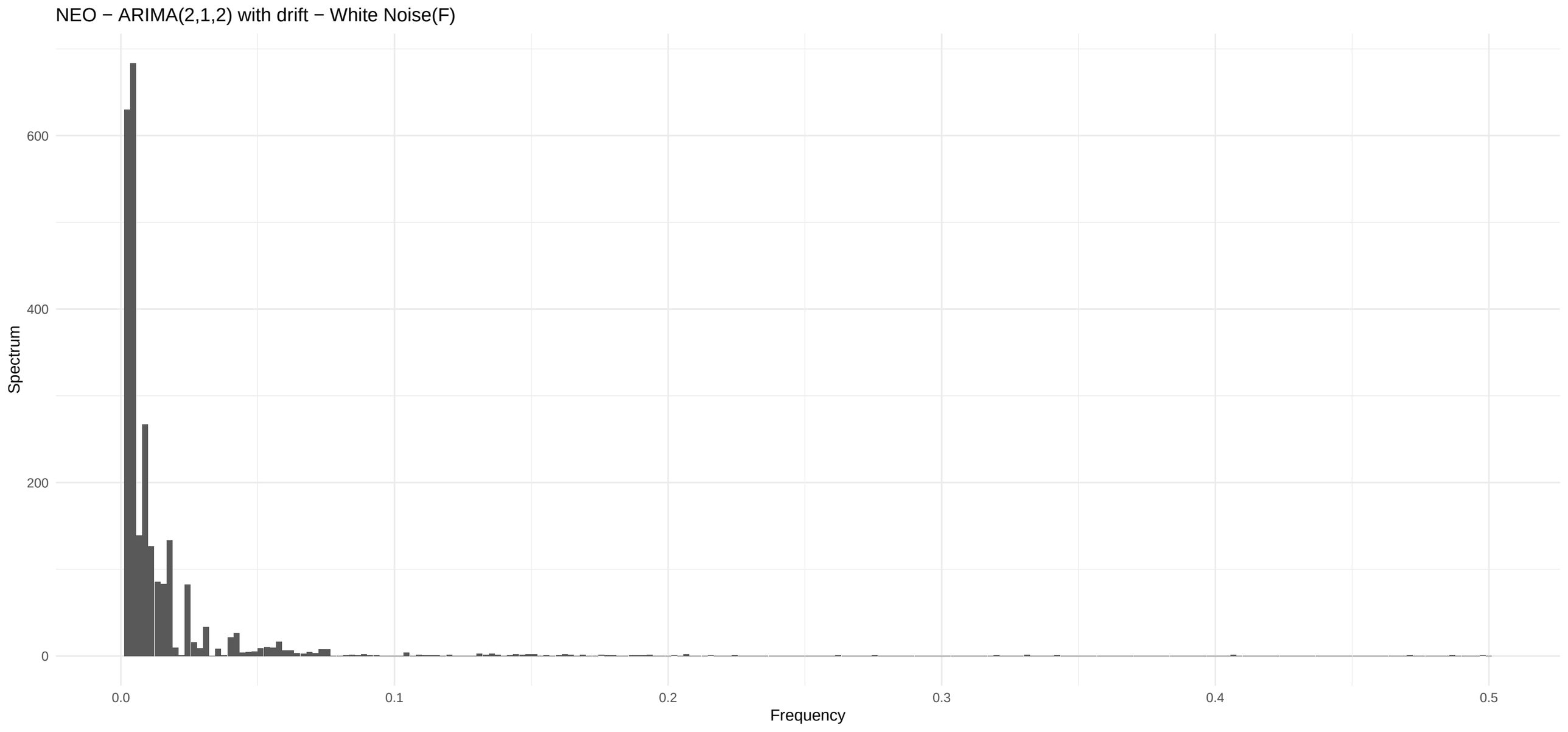

PAXG − ARIMA(0,1,0) − White Noise(T)
Spectrum
750000
500000
250000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

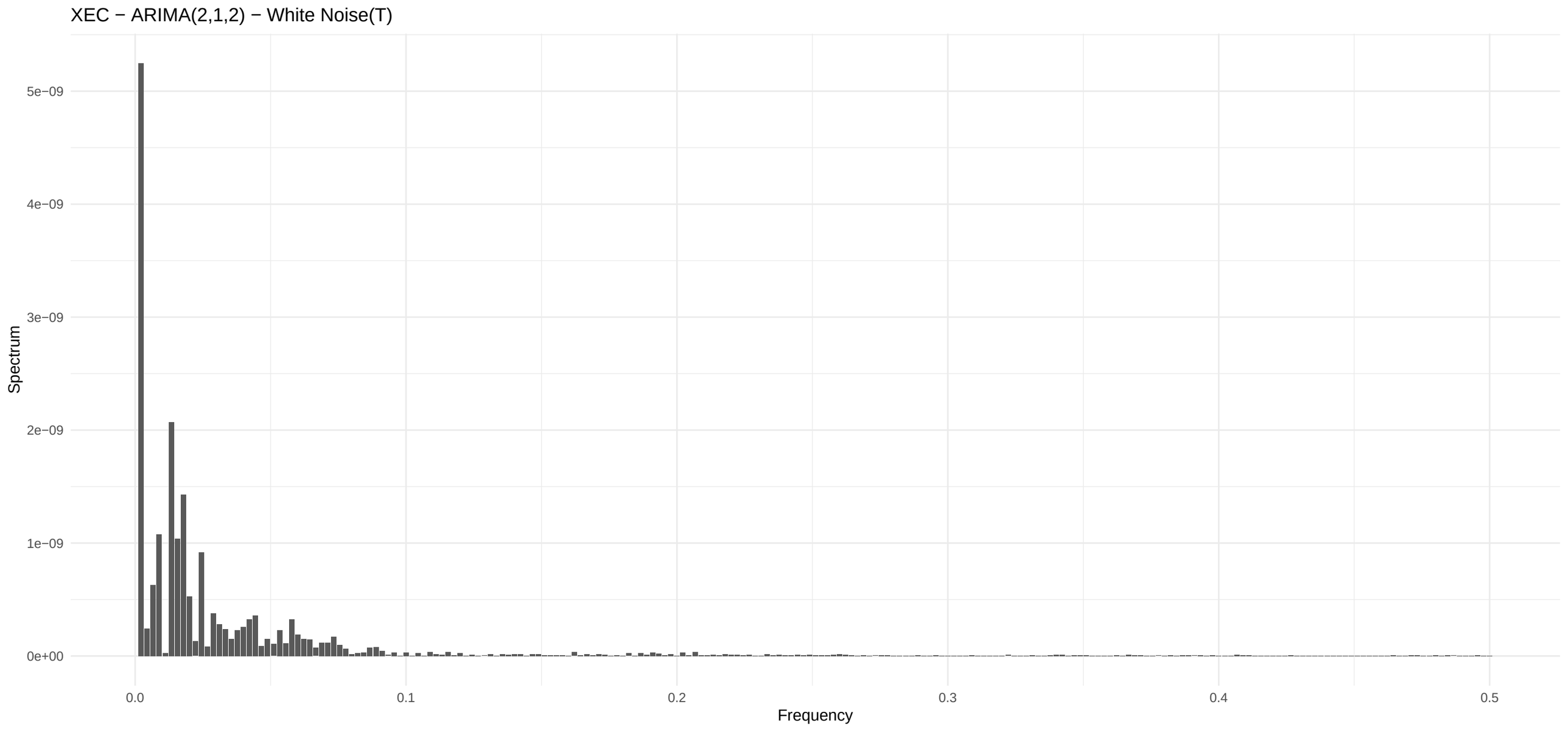

GRT − ARIMA(0,2,5) − White Noise(T)
Spectrum
0.0
0.1
0.2
0.3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

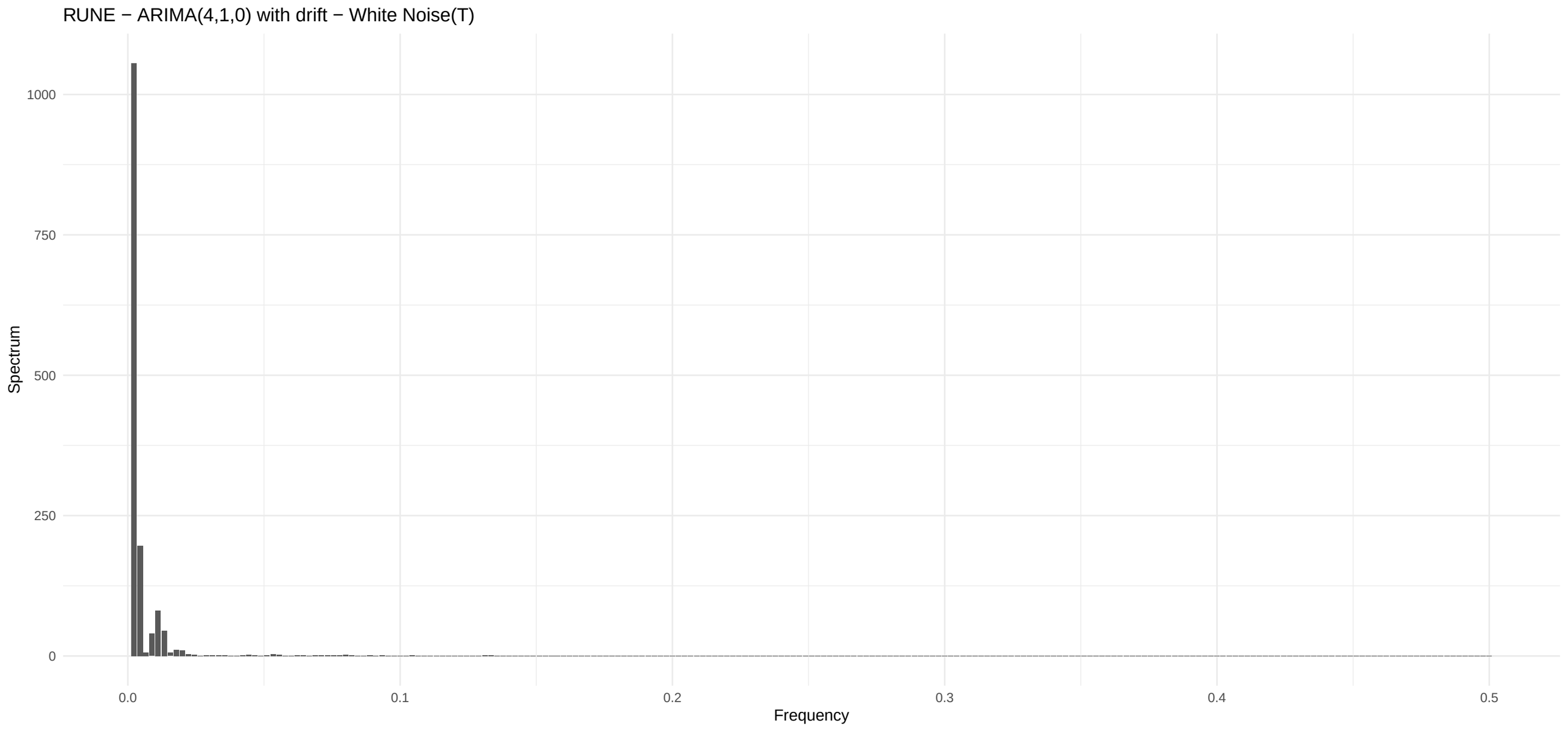

DASH − ARIMA(2,1,3) − White Noise(T)
Spectrum
40000
20000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

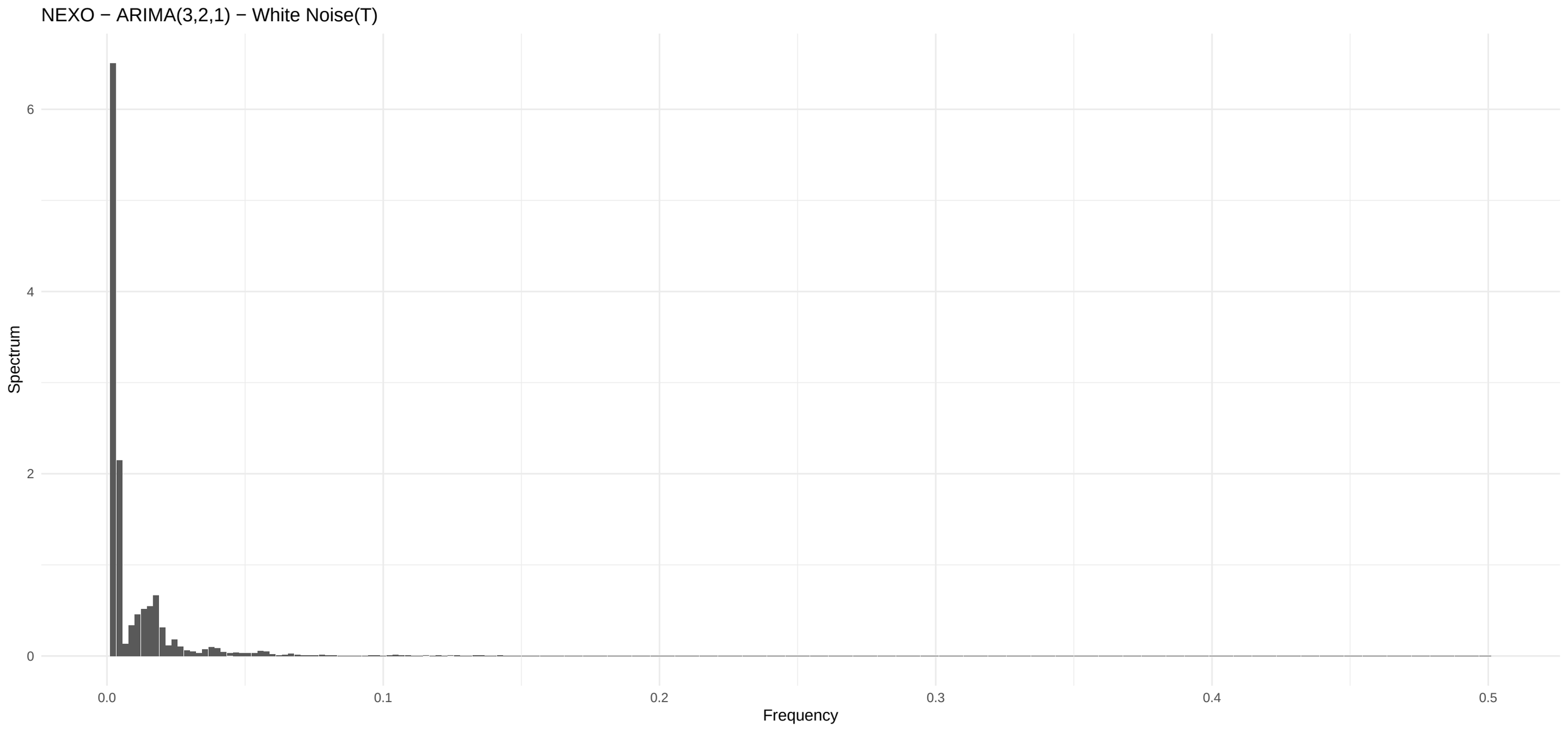

KLAY − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency
0.0
0.1
0.2
0.3
0.4
0.5

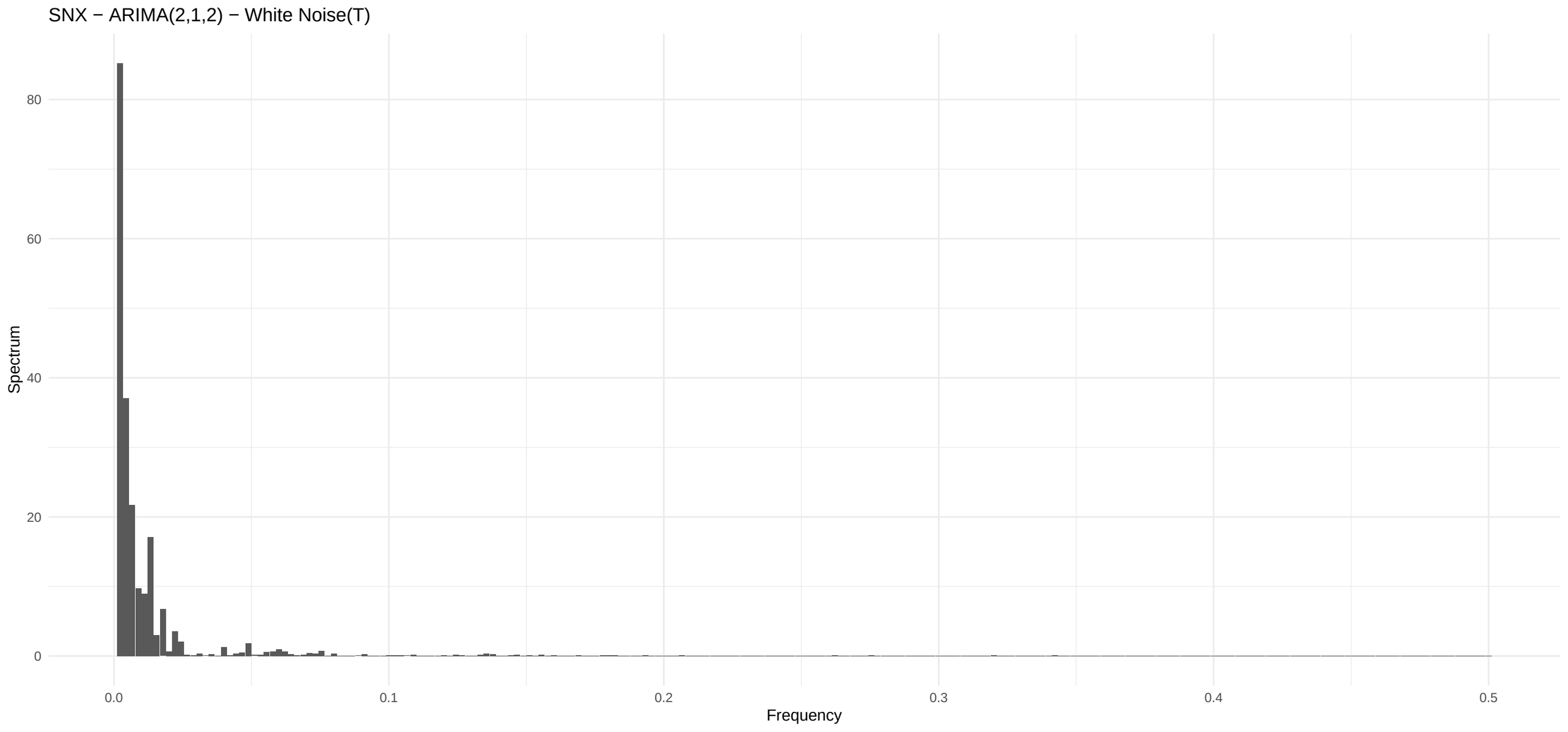

APT − ARIMA(3,1,2) − White Noise(F)
Spectrum
2000
1500
1000
500
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

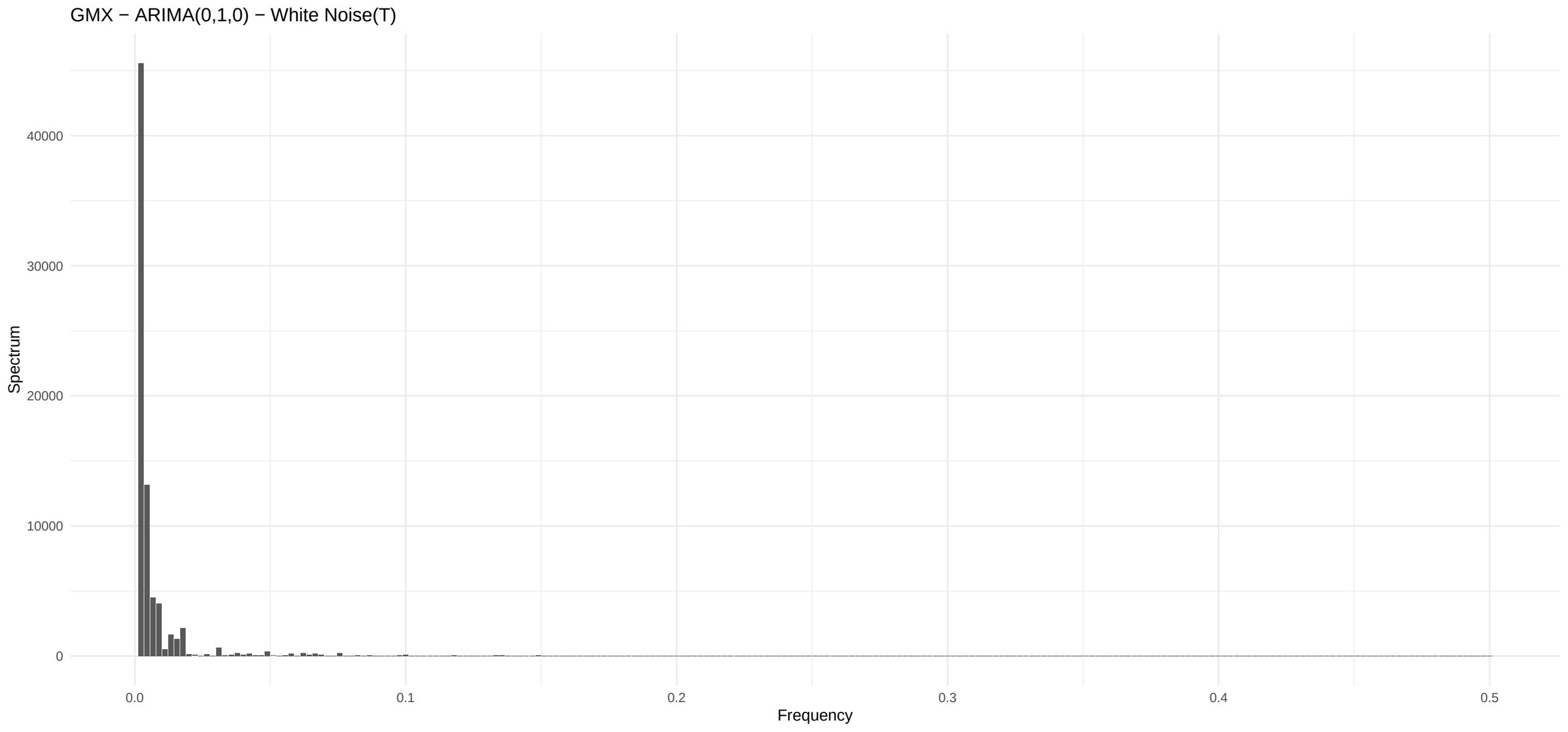

NEO − ARIMA(2,1,2) with drift − White Noise(F)
Spectrum
600
400
200
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

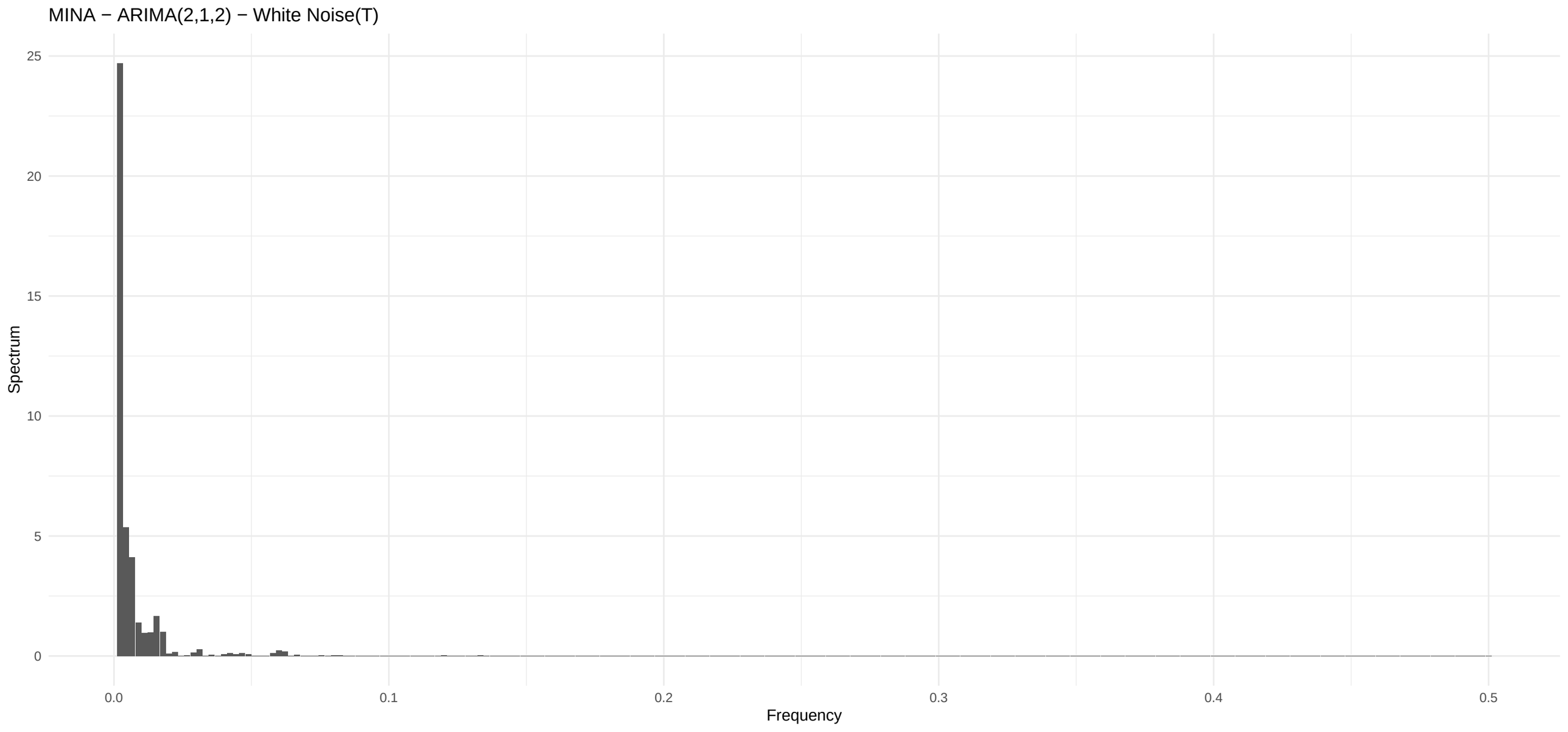

XEC − ARIMA(2,1,2) − White Noise(T)
Spectrum
5e−09
4e−09
3e−09
2e−09
1e−09
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

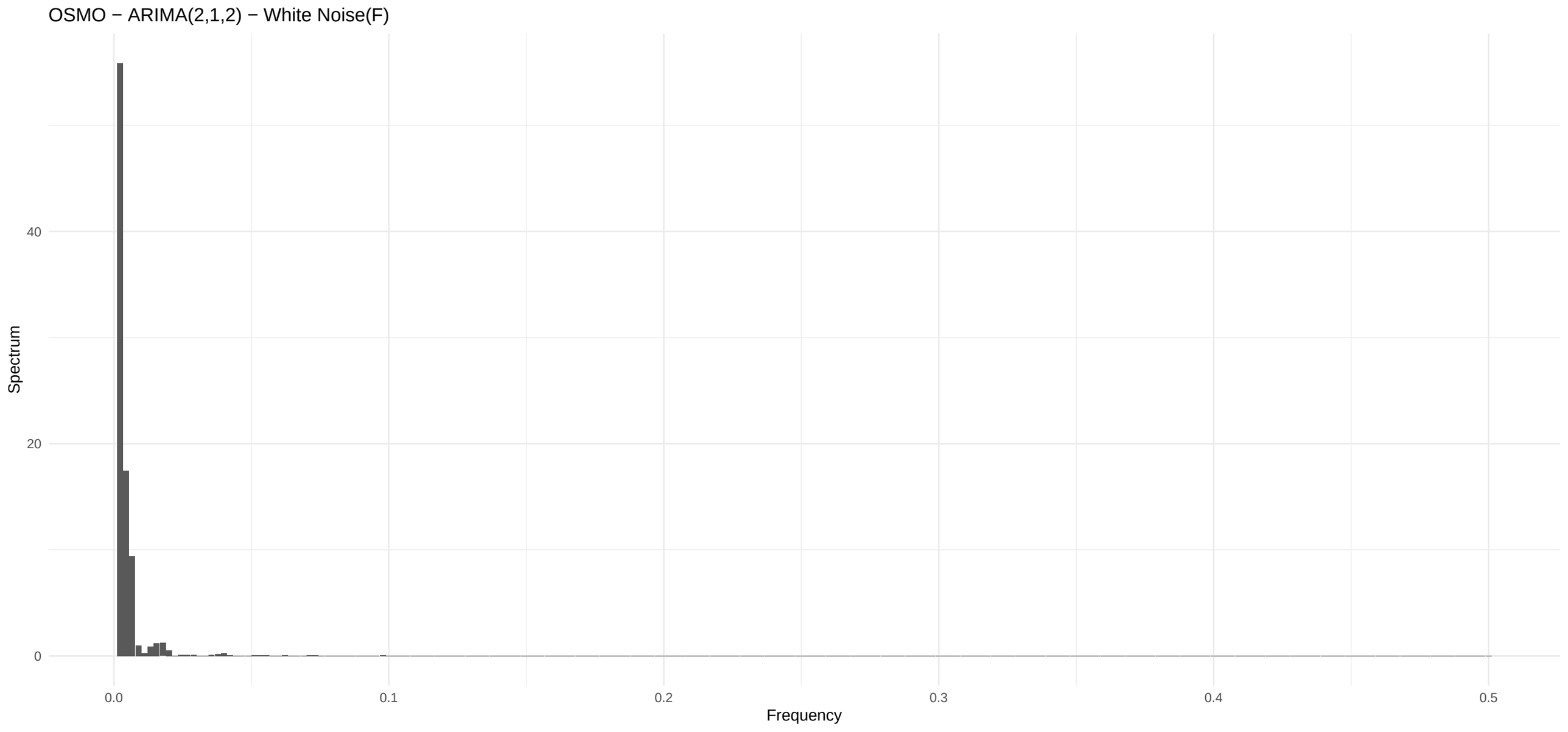

RUNE − ARIMA(4,1,0) with drift − White Noise(T)
Spectrum
1000
750
500
250
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

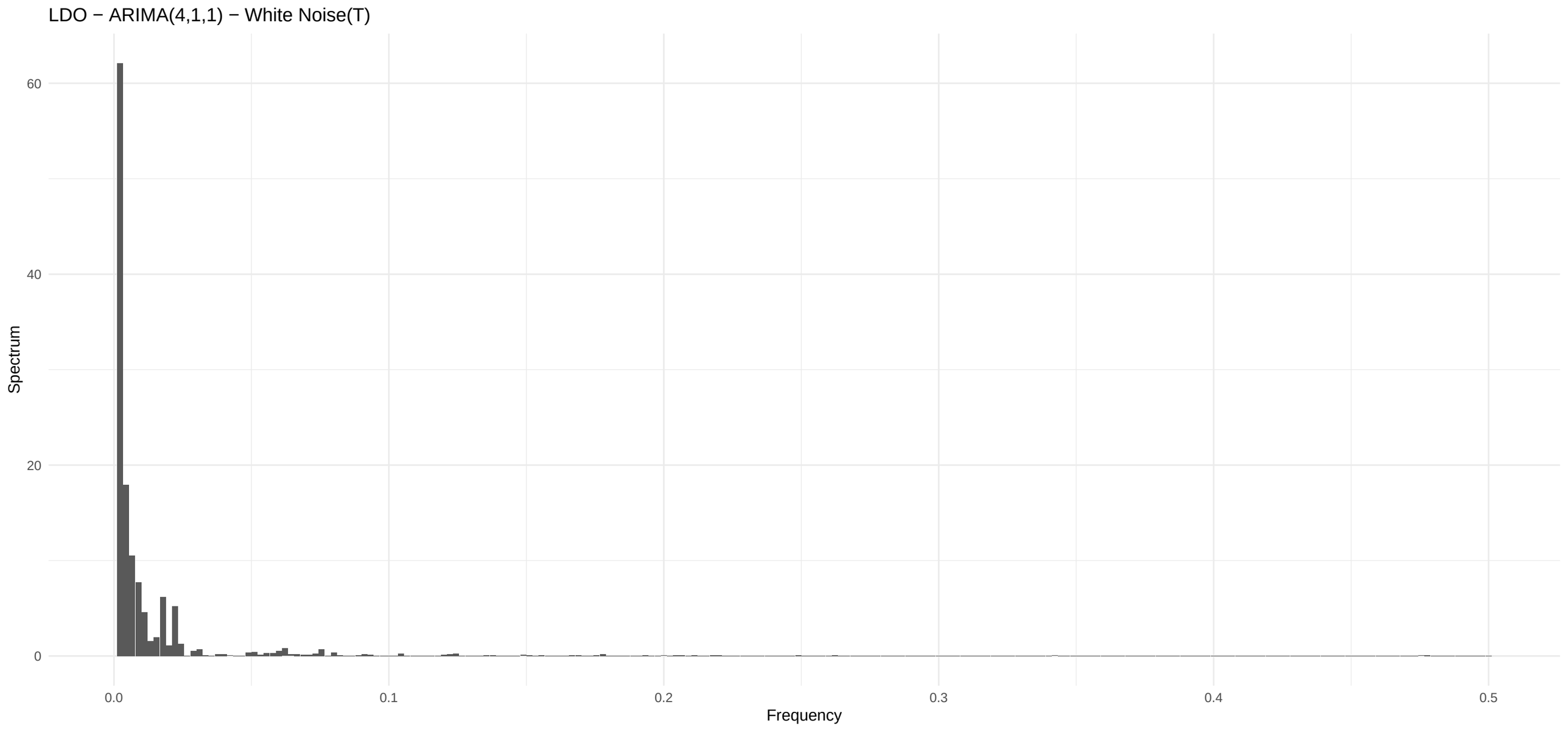

NEXO − ARIMA(3,2,1) − White Noise(T)
Spectrum
0
2
4
6
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

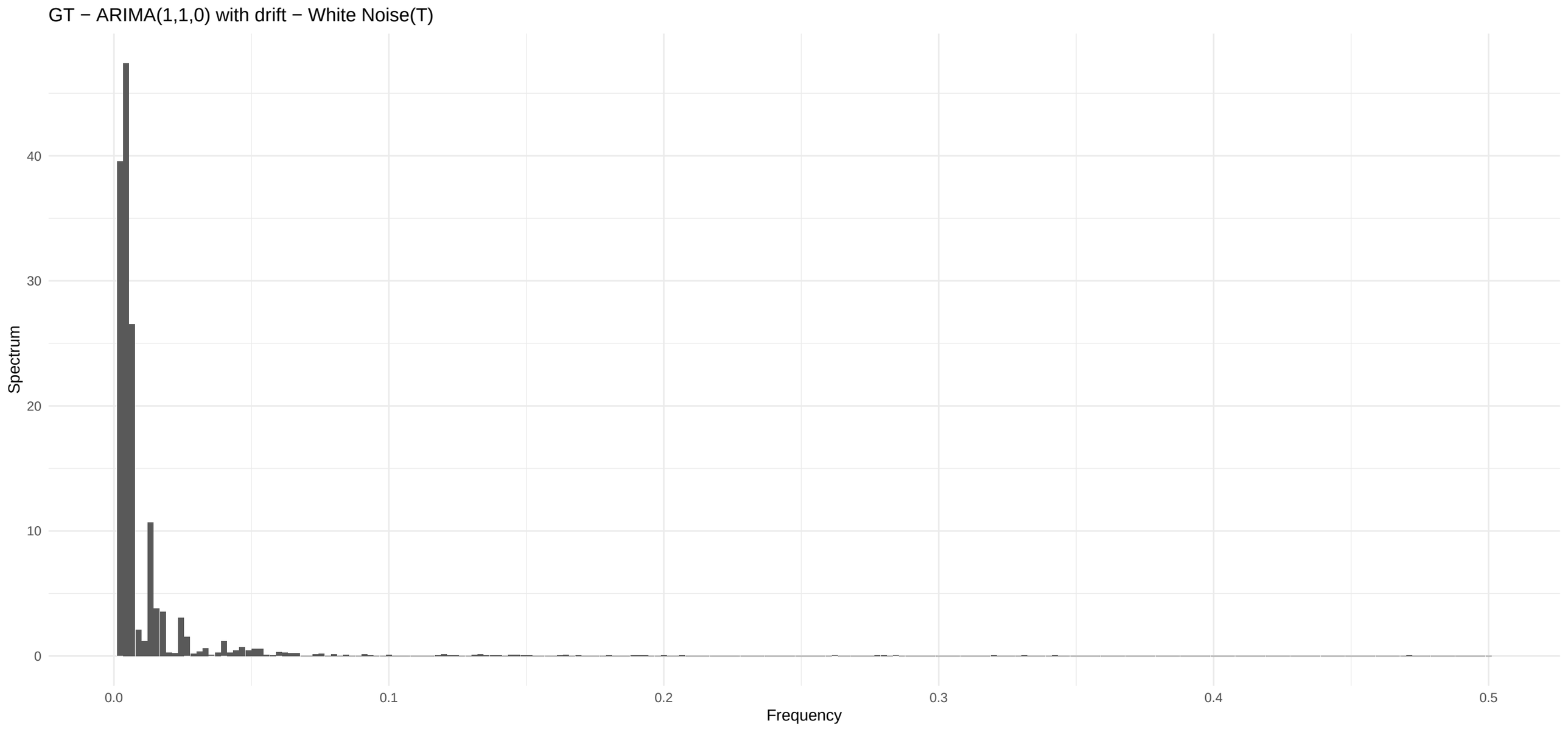

SNX − ARIMA(2,1,2) − White Noise(T)
Spectrum
80
60
40
20
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

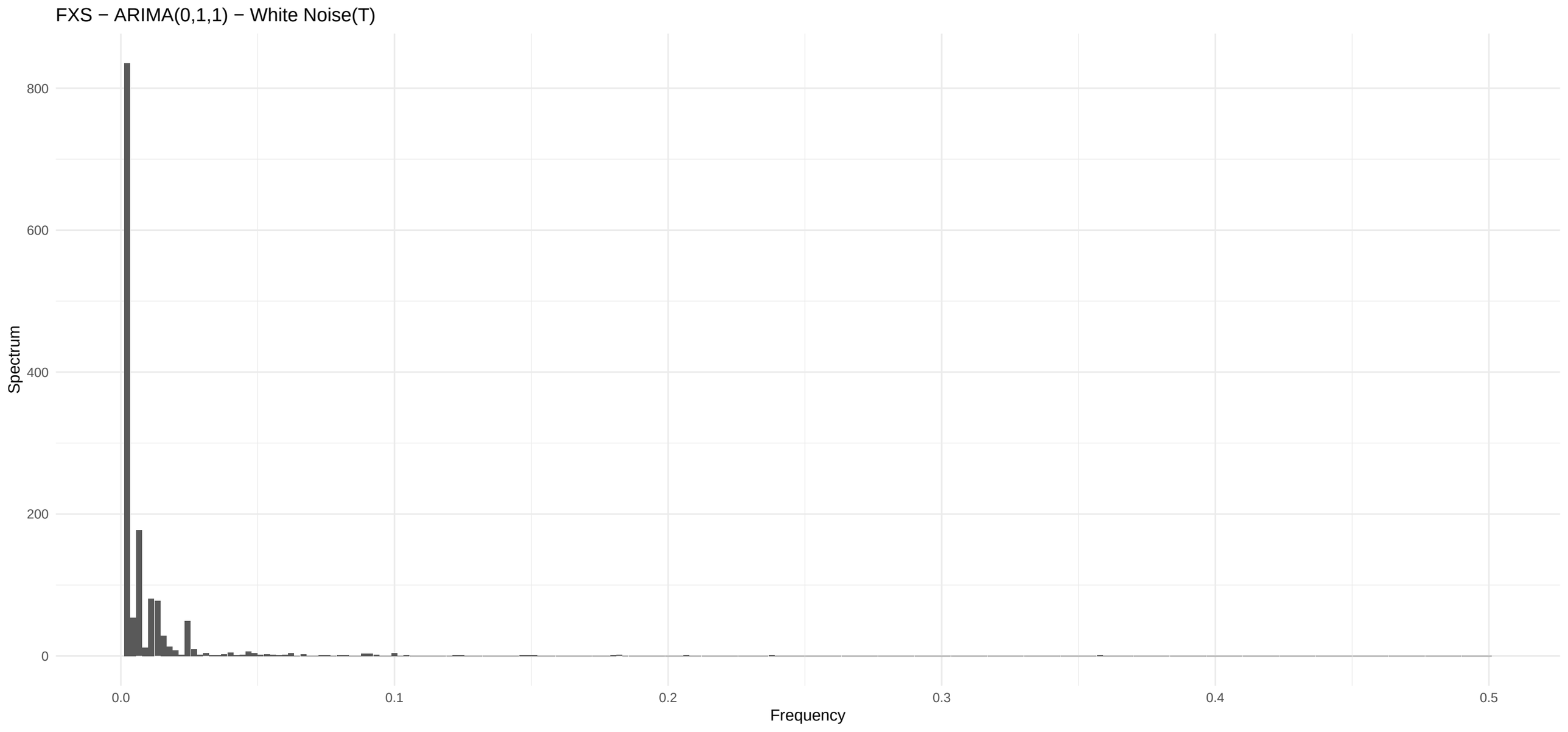

GMX − ARIMA(0,1,0) − White Noise(T)
Spectrum
40000
30000
20000
10000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

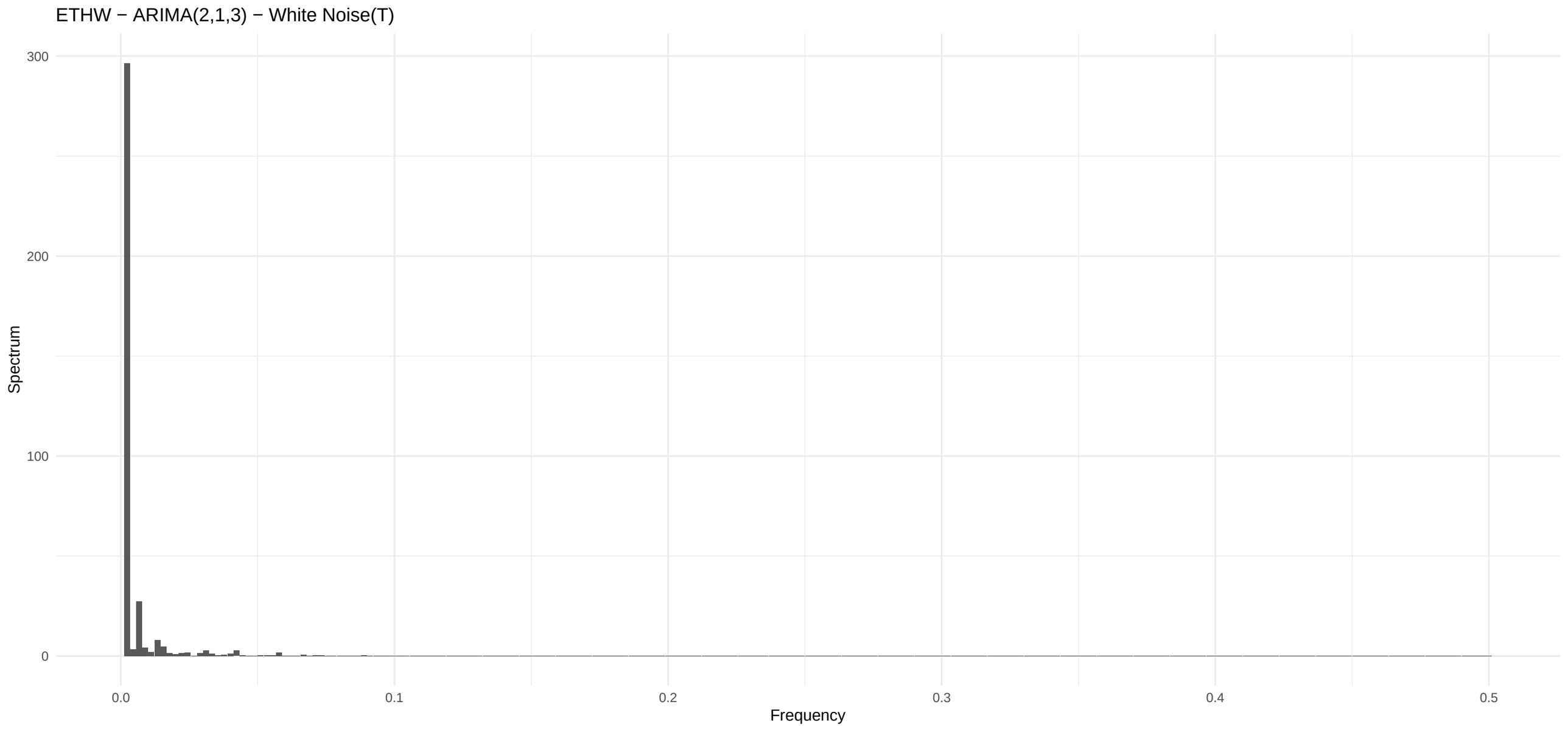

MINA − ARIMA(2,1,2) − White Noise(T)
Spectrum
25
20
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

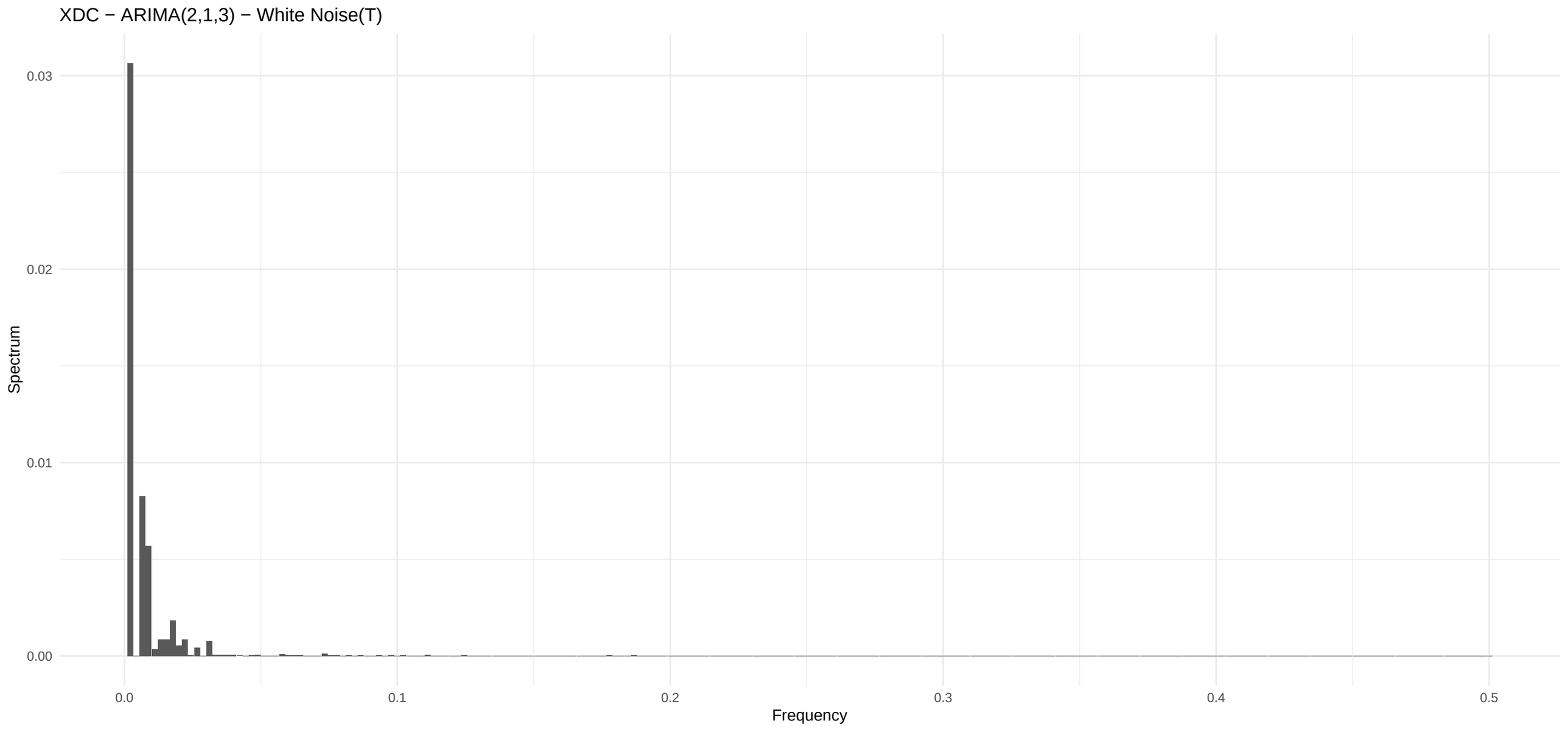

OSMO − ARIMA(2,1,2) − White Noise(F)
Spectrum
40
20
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

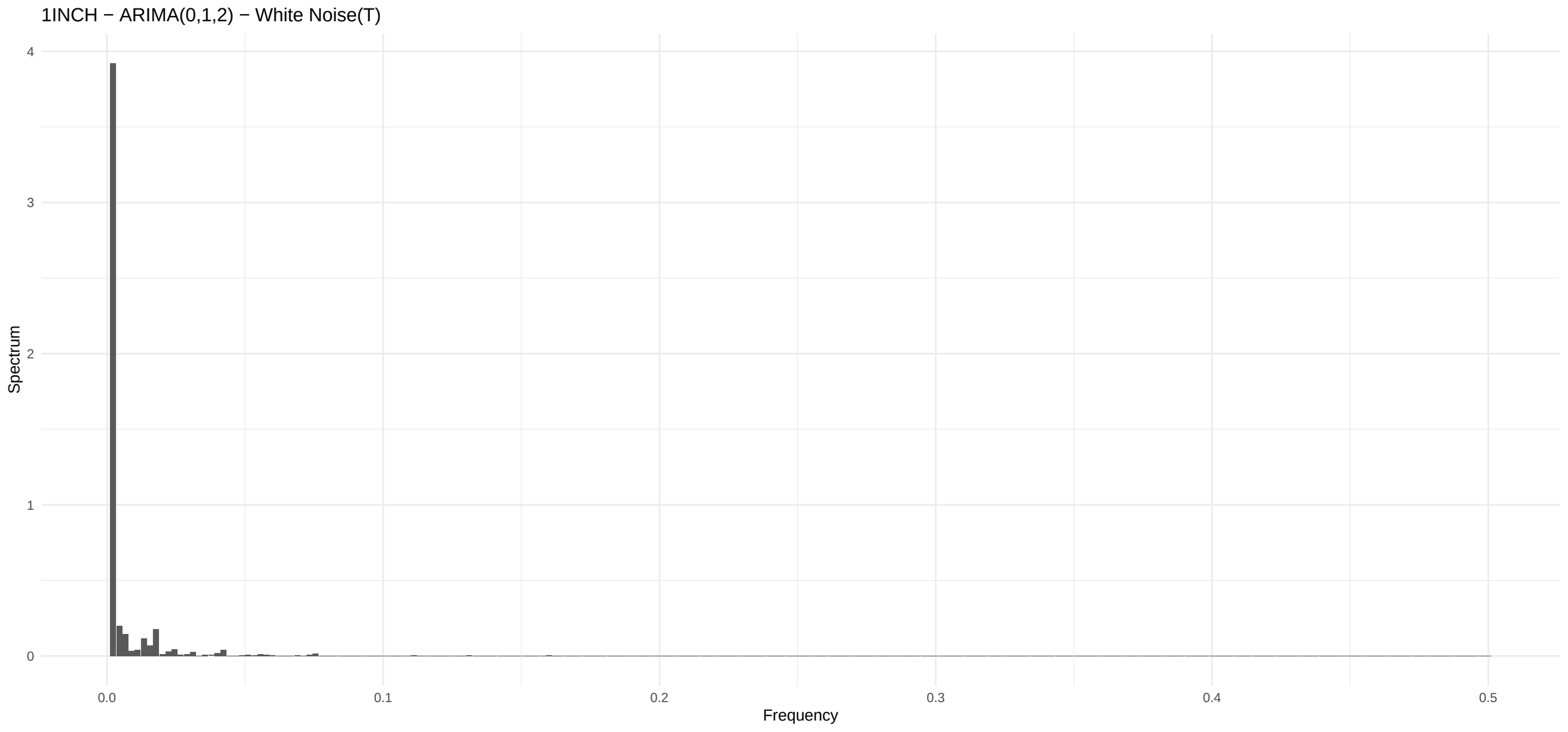

LDO − ARIMA(4,1,1) − White Noise(T)
Spectrum
60
40
20
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

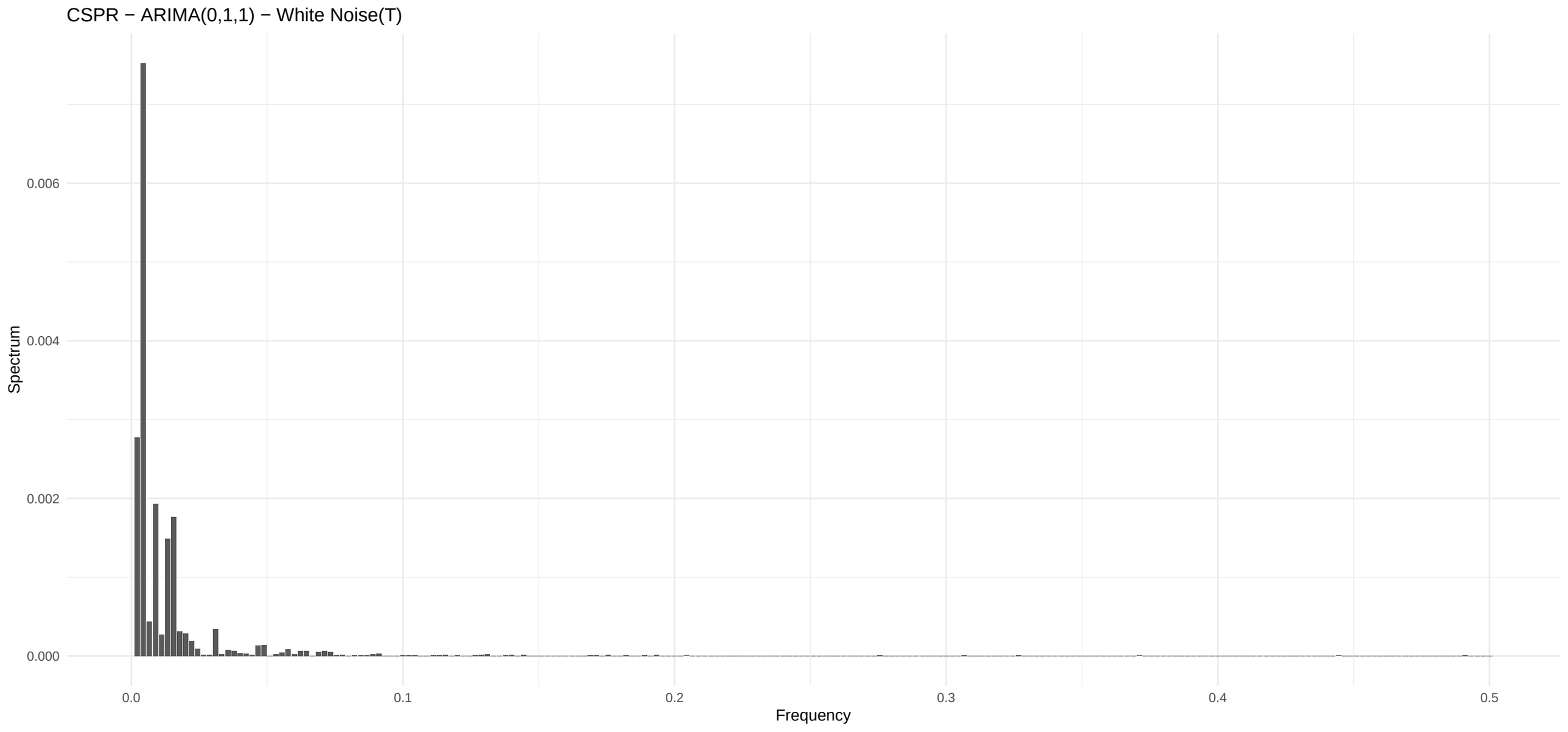

GT − ARIMA(1,1,0) with drift − White Noise(T)
Spectrum
40
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

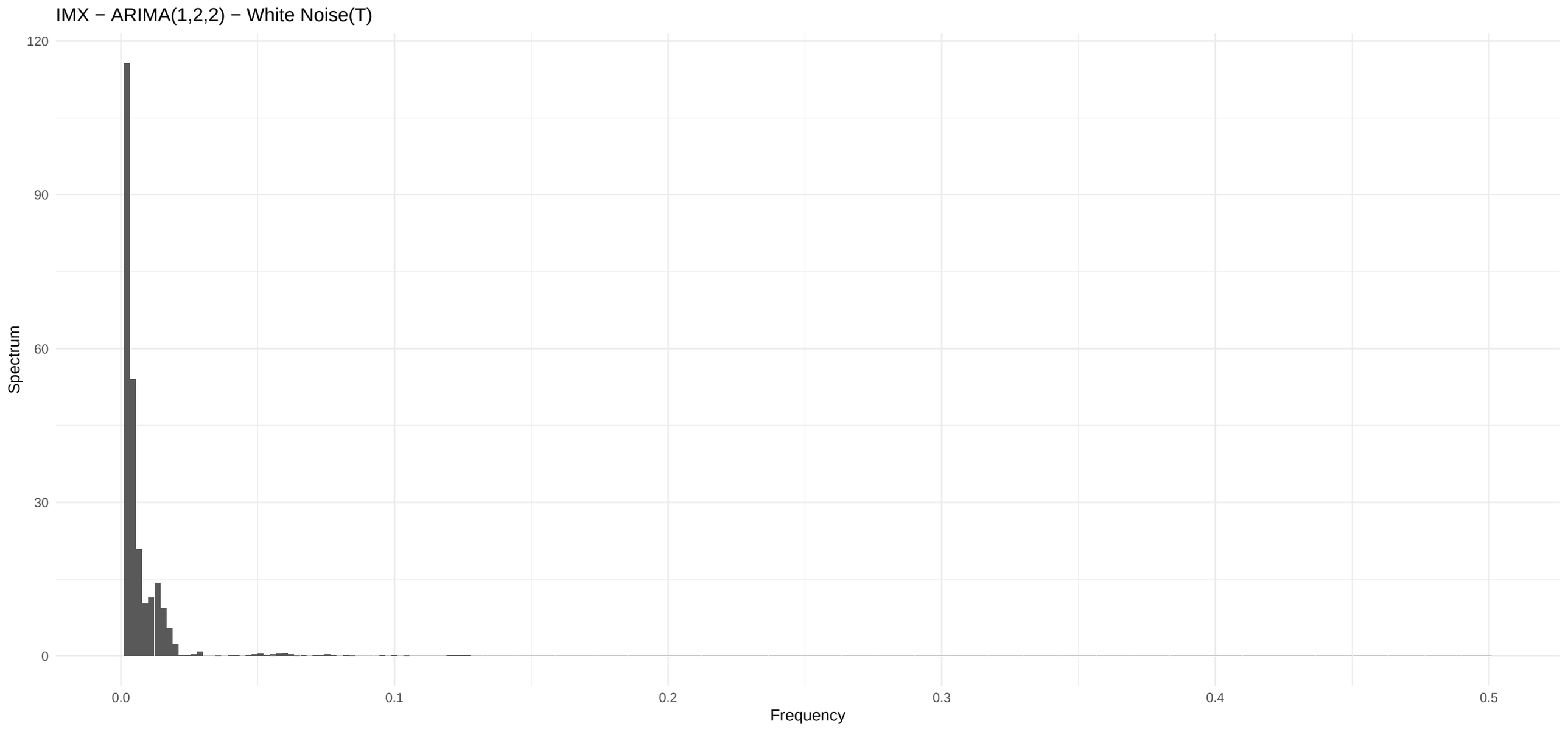

FXS − ARIMA(0,1,1) − White Noise(T)
Spectrum
800
600
400
200
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

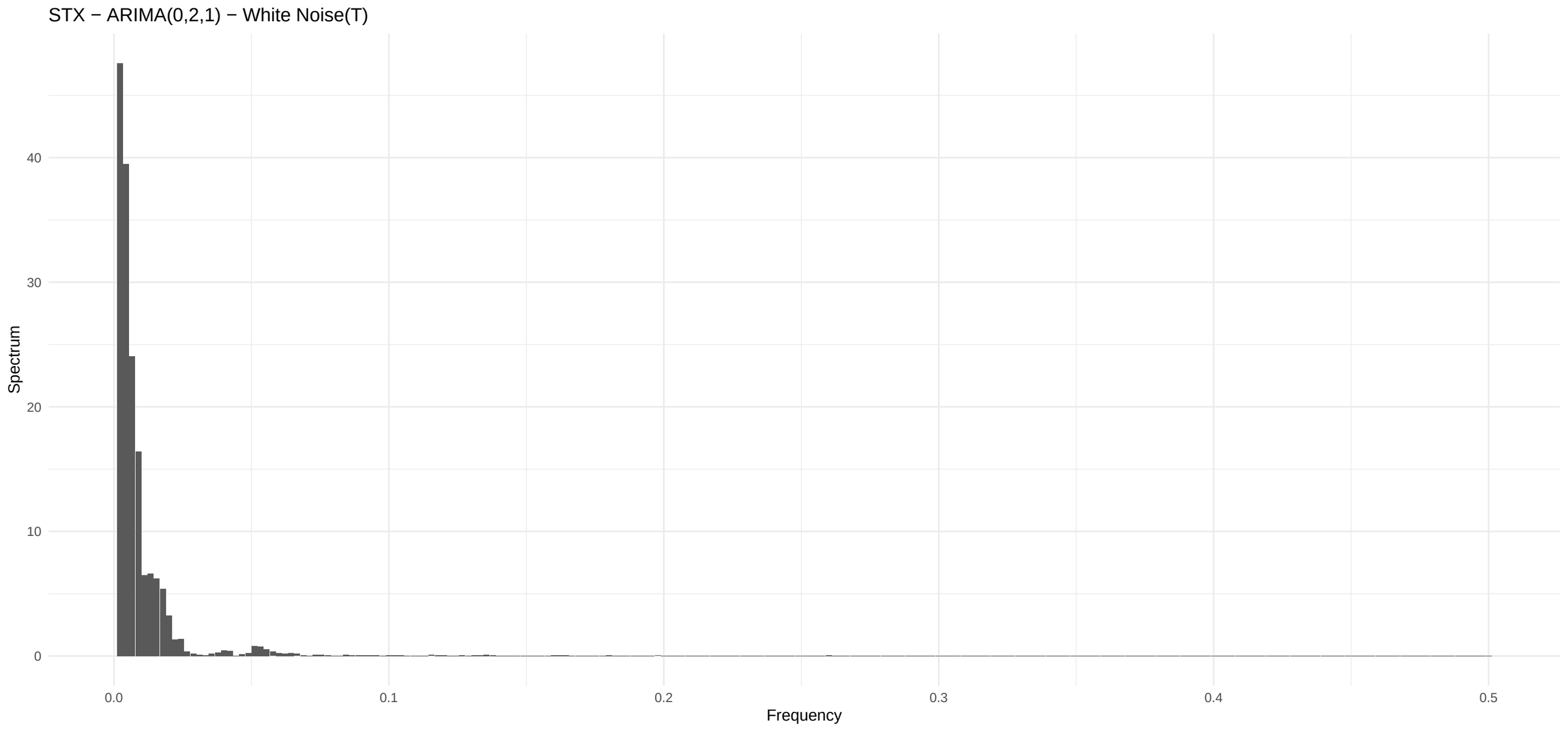

ETHW − ARIMA(2,1,3) − White Noise(T)
Spectrum
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

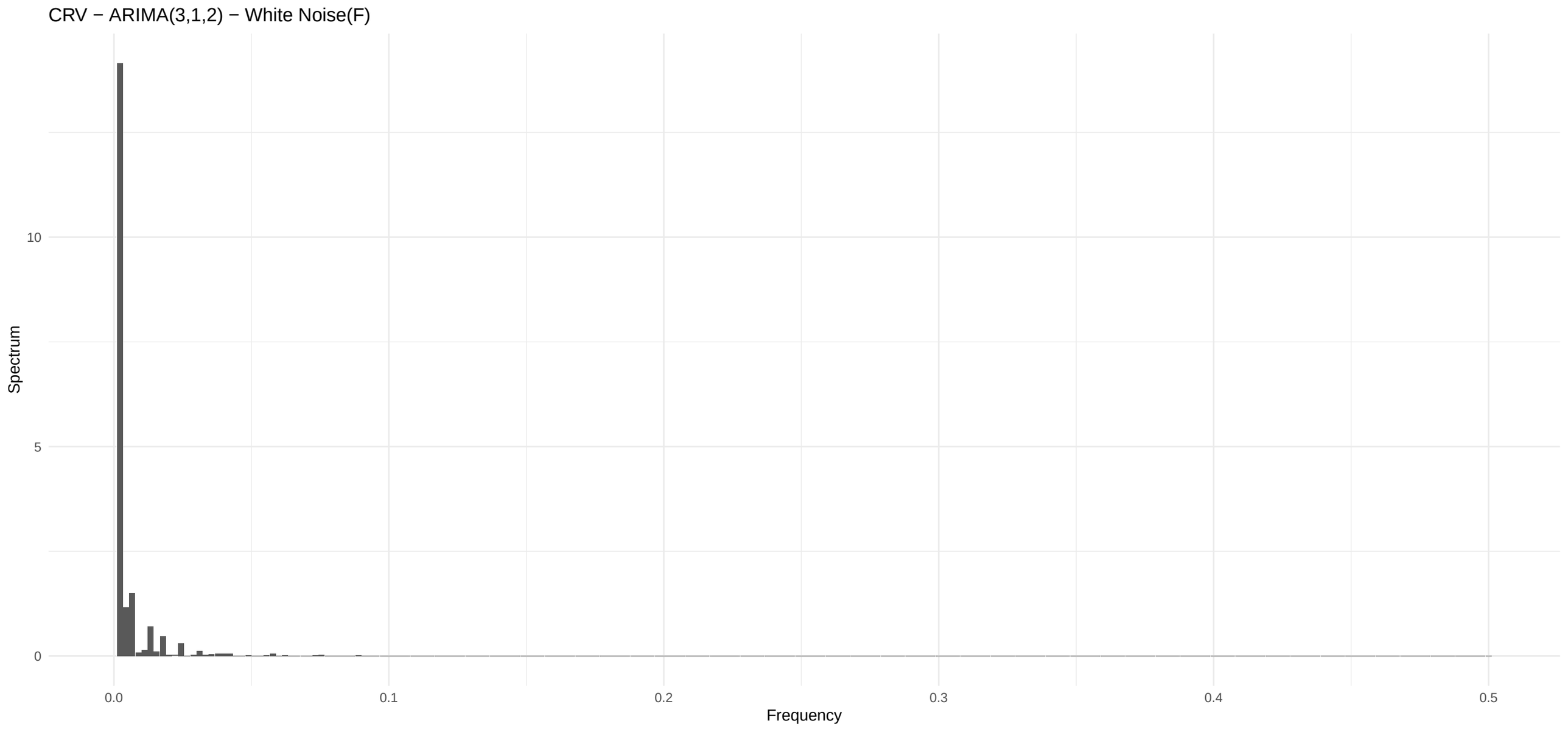

XDC − ARIMA(2,1,3) − White Noise(T)
Spectrum
0.03
0.02
0.01
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

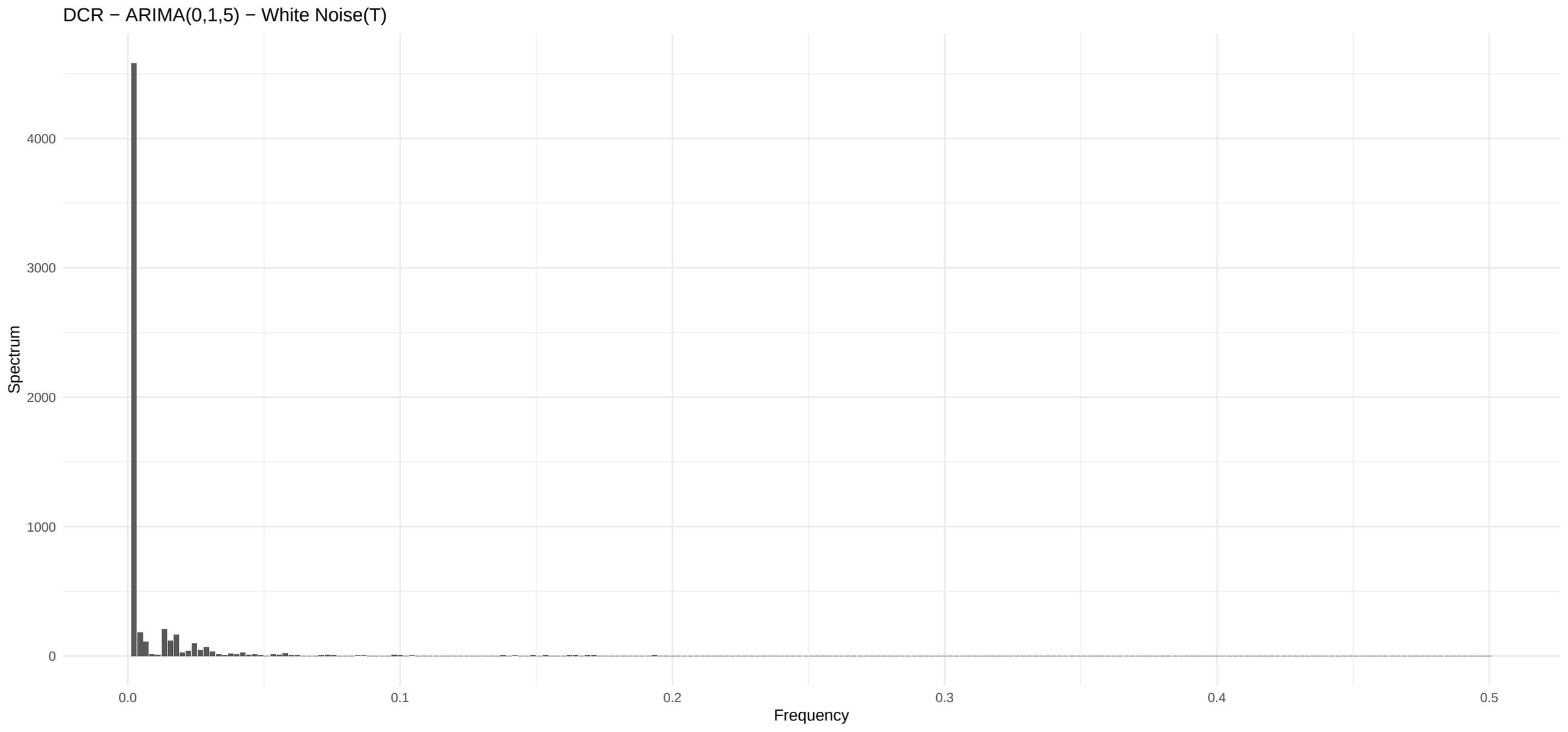

1INCH − ARIMA(0,1,2) − White Noise(T)
Spectrum
Frequency
0
1
2
3
4
0.0
0.1
0.2
0.3
0.4
0.5

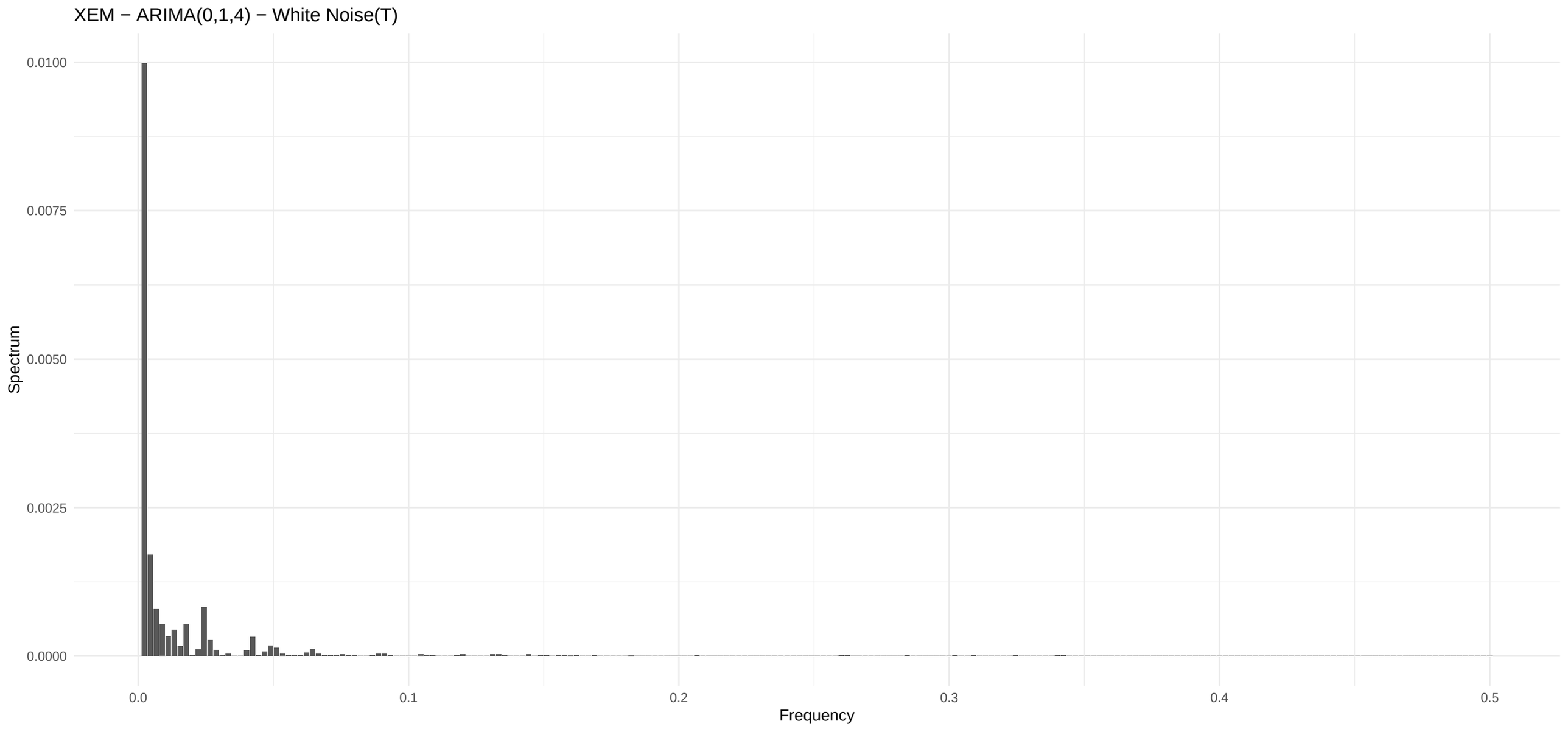

CSPR − ARIMA(0,1,1) − White Noise(T)
Spectrum
0.006
0.004
0.002
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

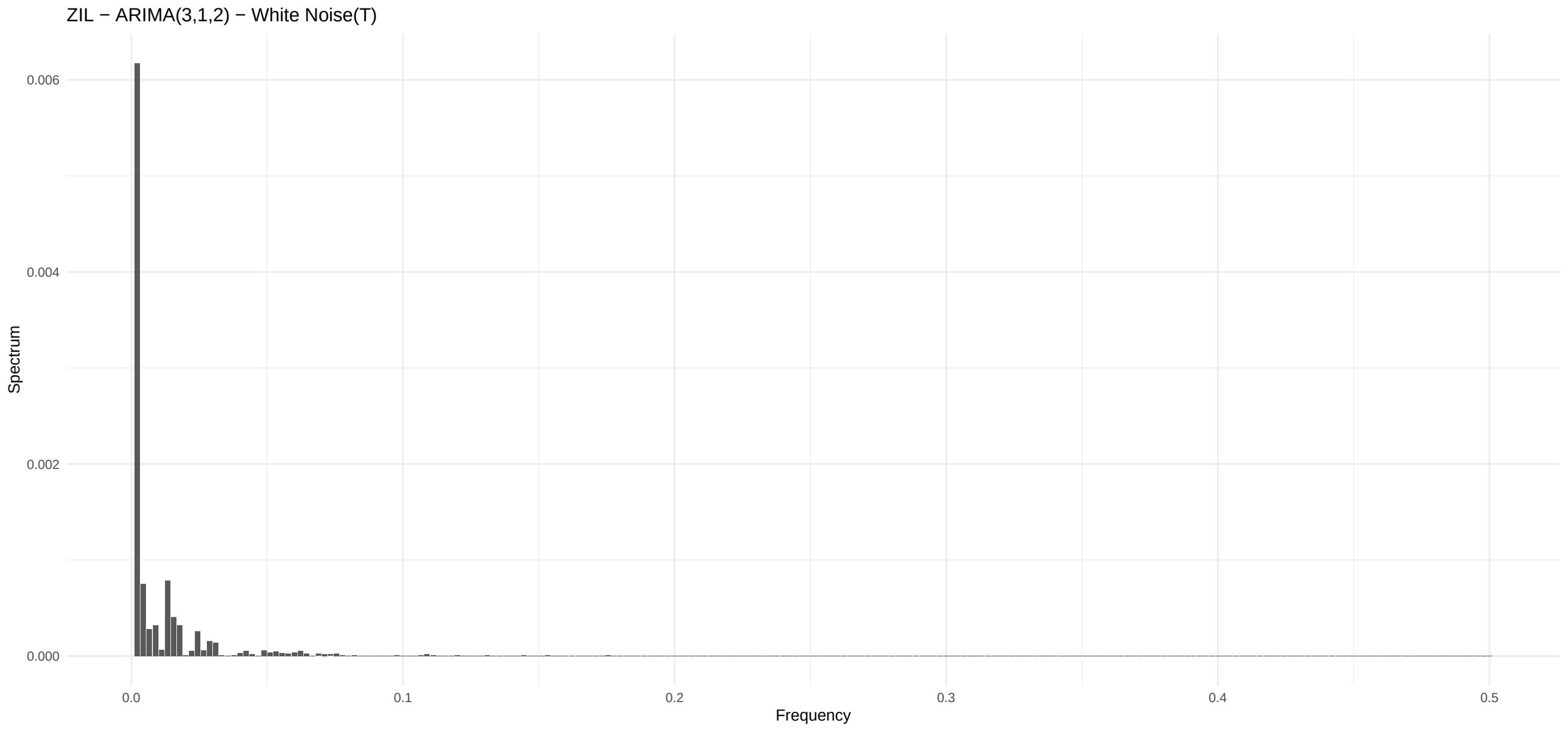

IMX − ARIMA(1,2,2) − White Noise(T)
120
90
60
30
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

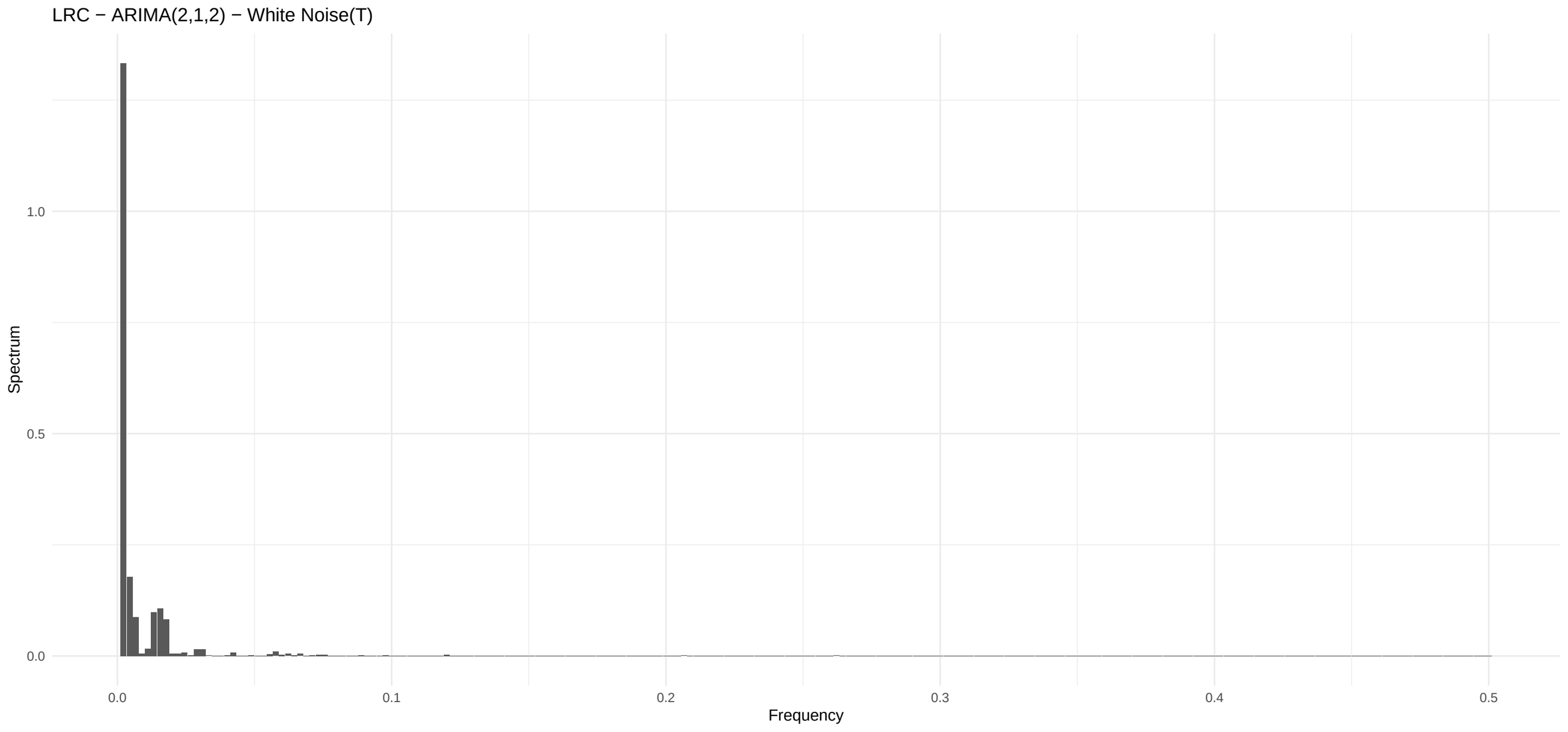

STX − ARIMA(0,2,1) − White Noise(T)
Spectrum
0
10
20
30
40
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

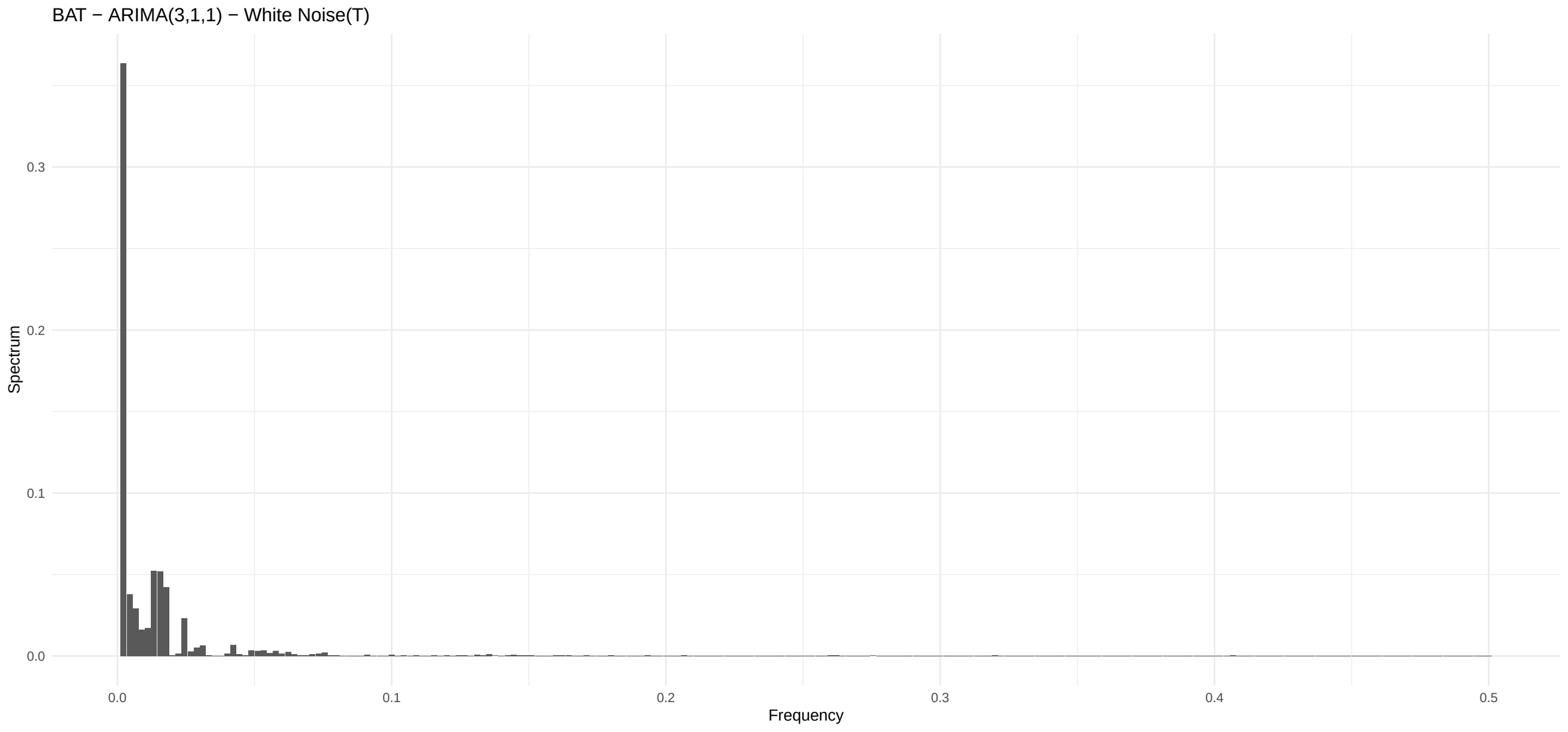

CRV − ARIMA(3,1,2) − White Noise(F)
Spectrum
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

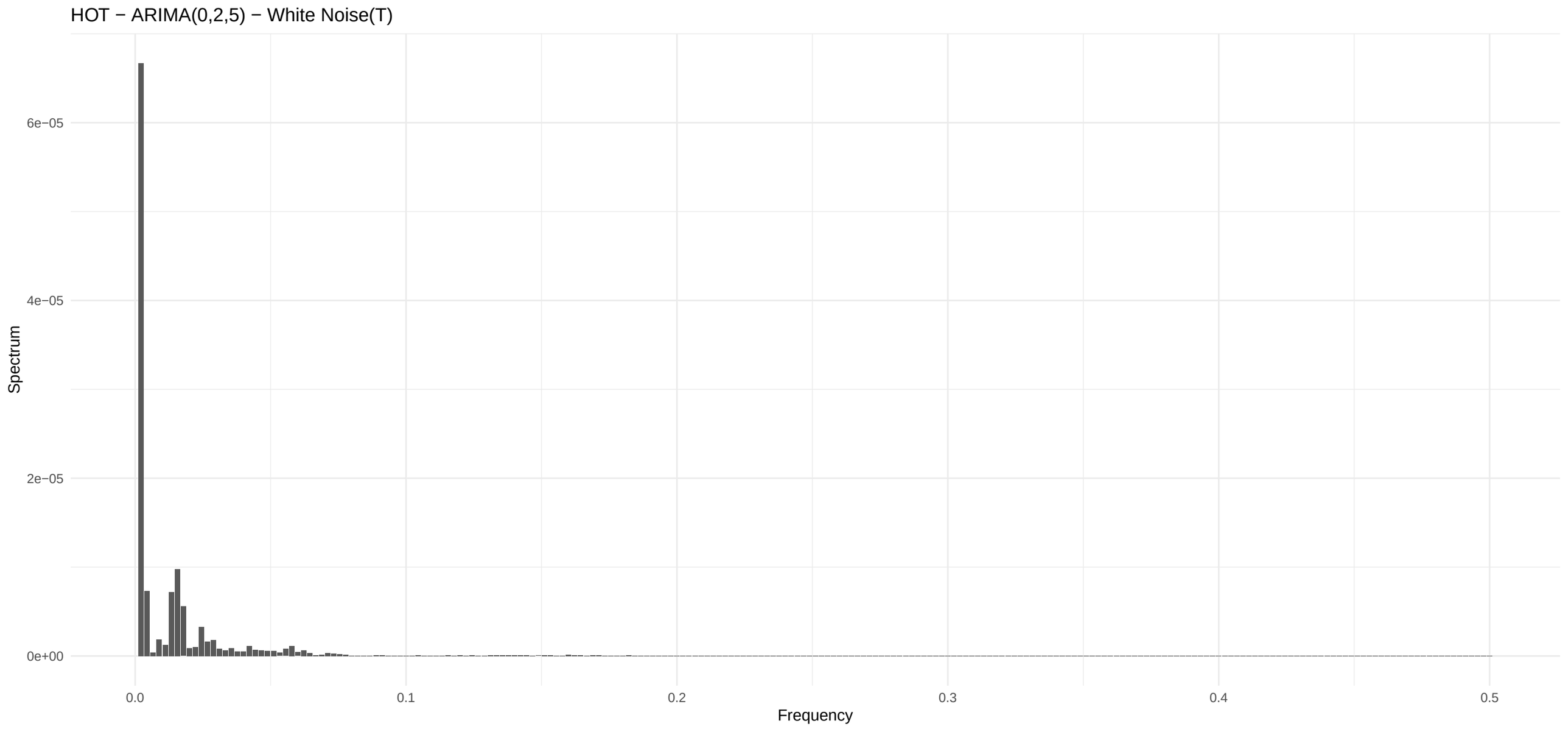

DCR − ARIMA(0,1,5) − White Noise(T)
Spectrum
4000
3000
2000
1000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

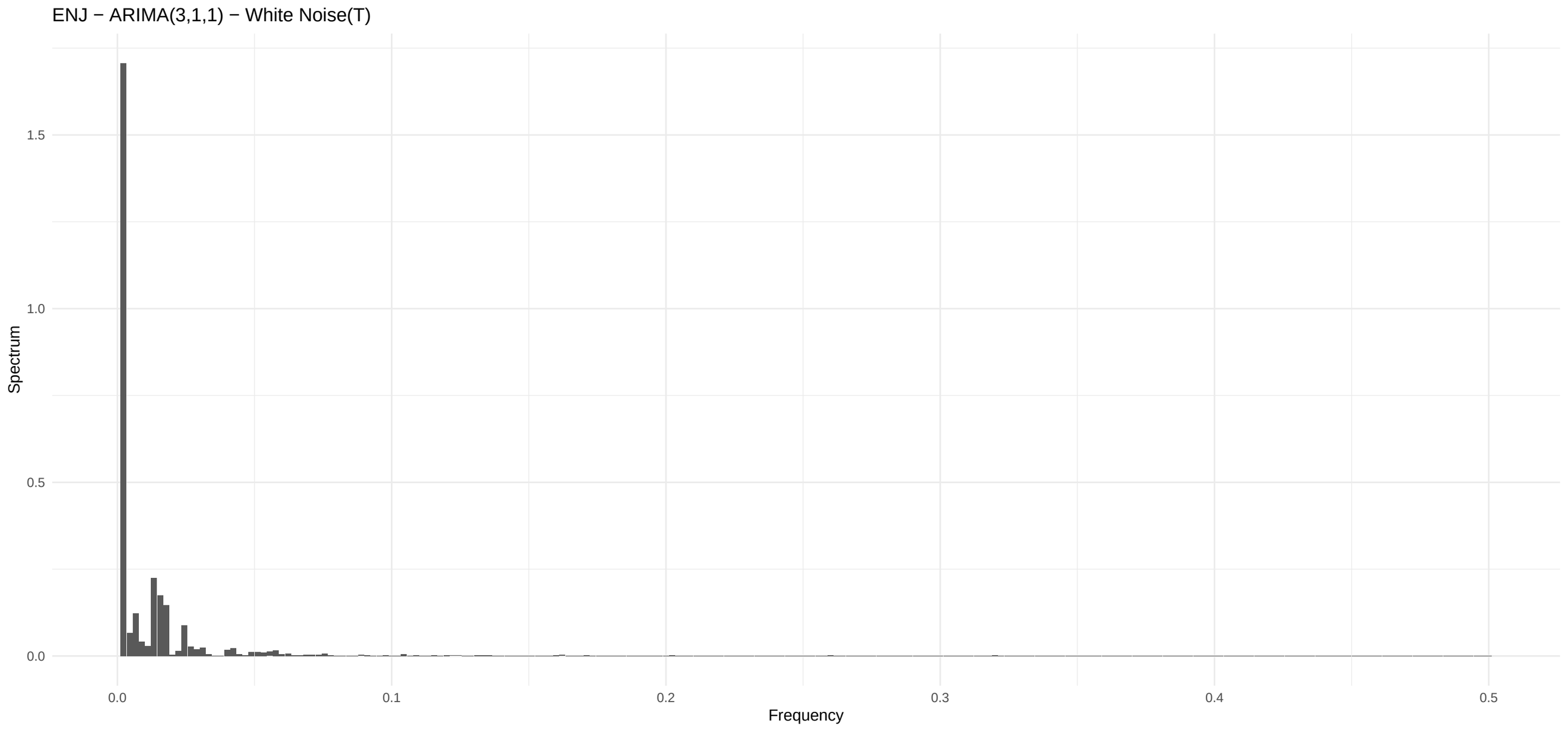

XEM − ARIMA(0,1,4) − White Noise(T)
Spectrum
0.0100
0.0075
0.0050
0.0025
0.0000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

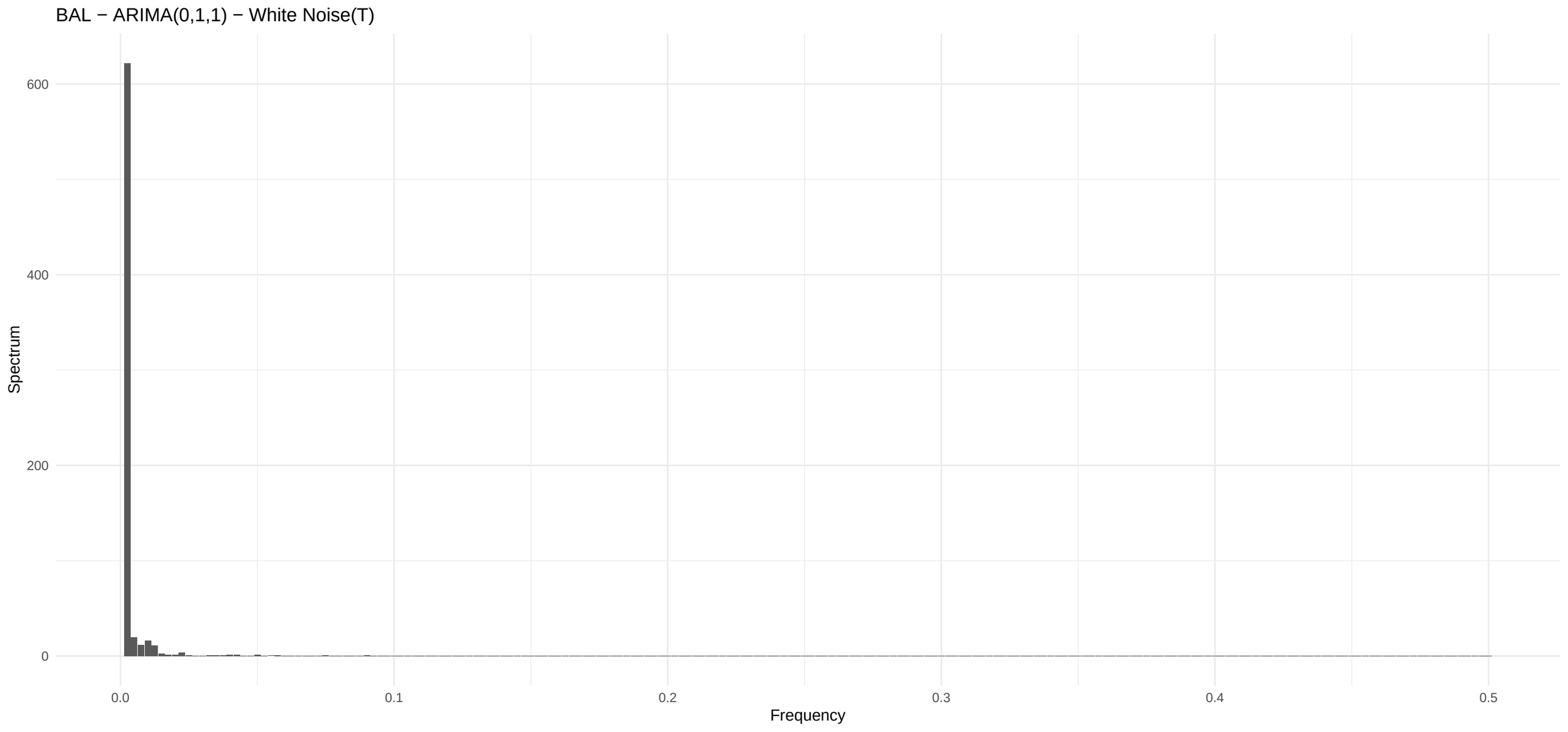

ZIL − ARIMA(3,1,2) − White Noise(T)
Spectrum
0.006
0.004
0.002
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

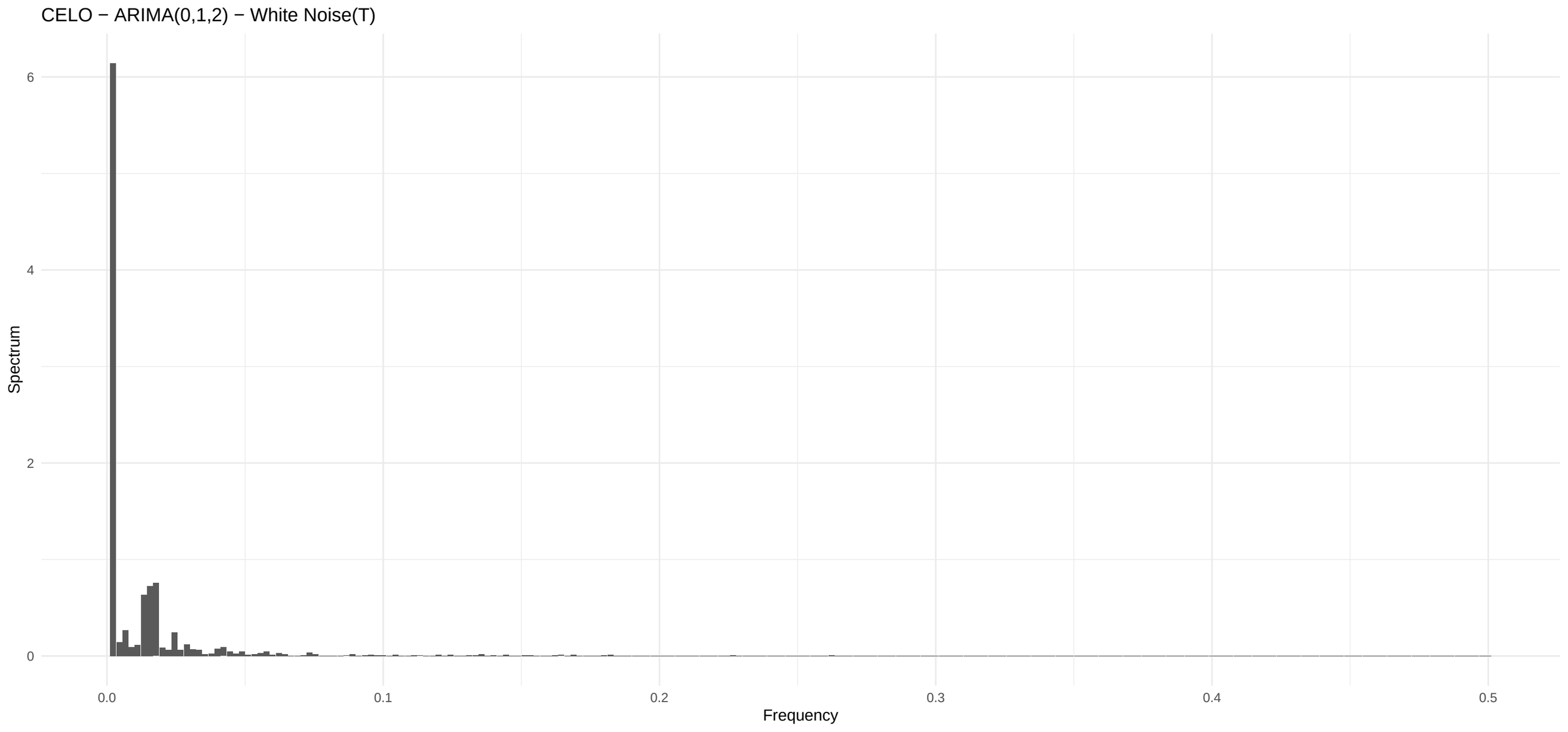

LRC − ARIMA(2,1,2) − White Noise(T)
Spectrum
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

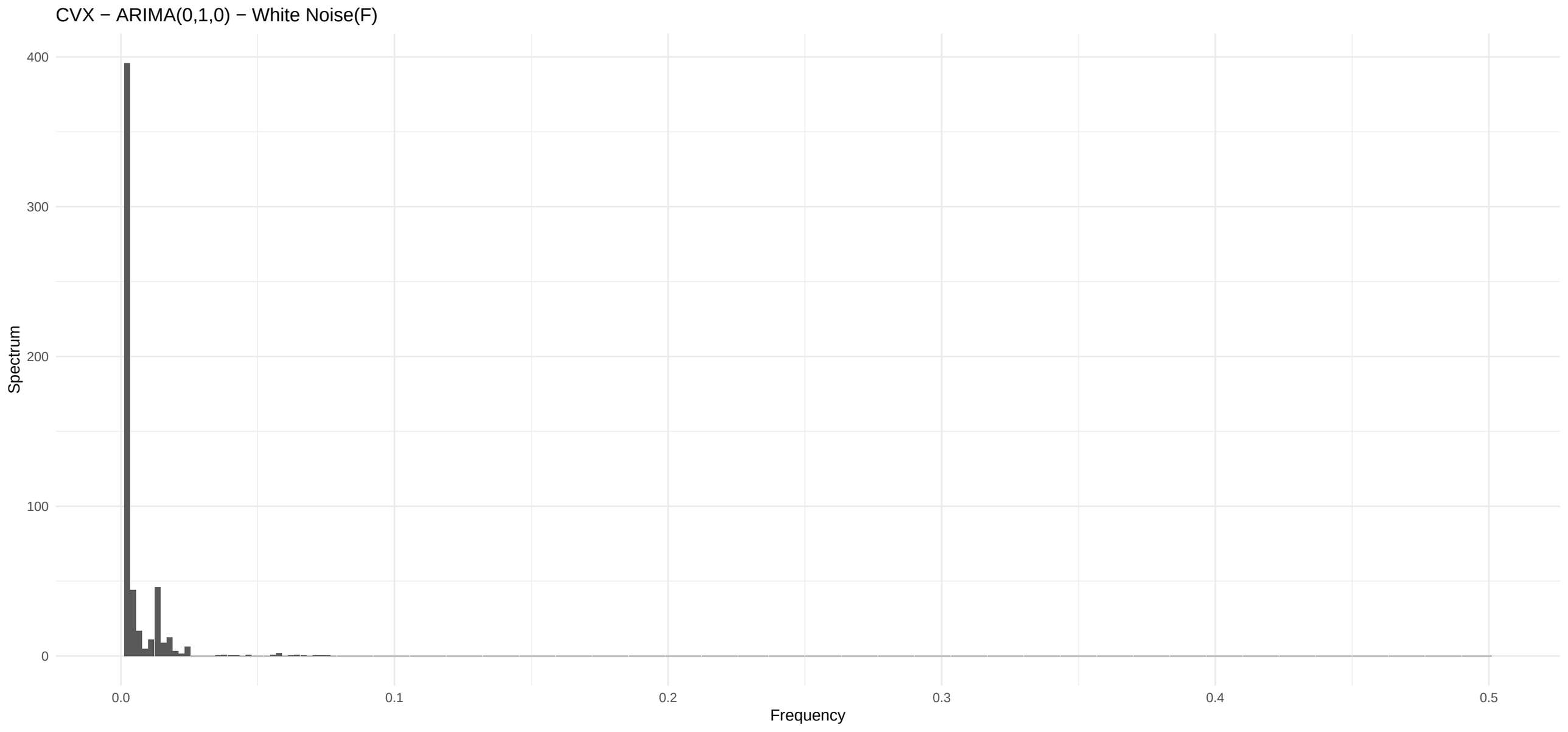

BAT − ARIMA(3,1,1) − White Noise(T)
Spectrum
0.0
0.1
0.2
0.3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

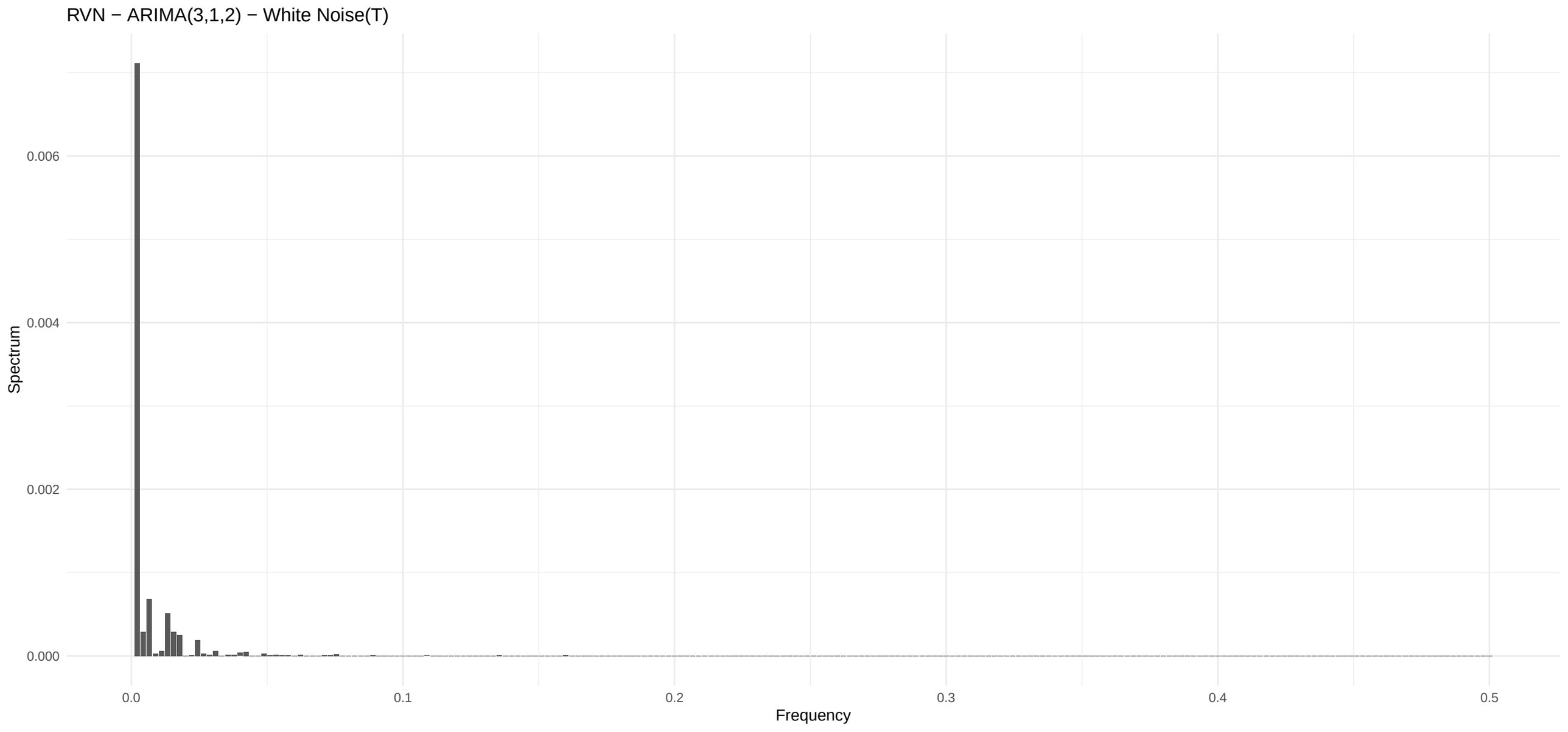

HOT − ARIMA(0,2,5) − White Noise(T)
Spectrum
6e−05
4e−05
2e−05
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

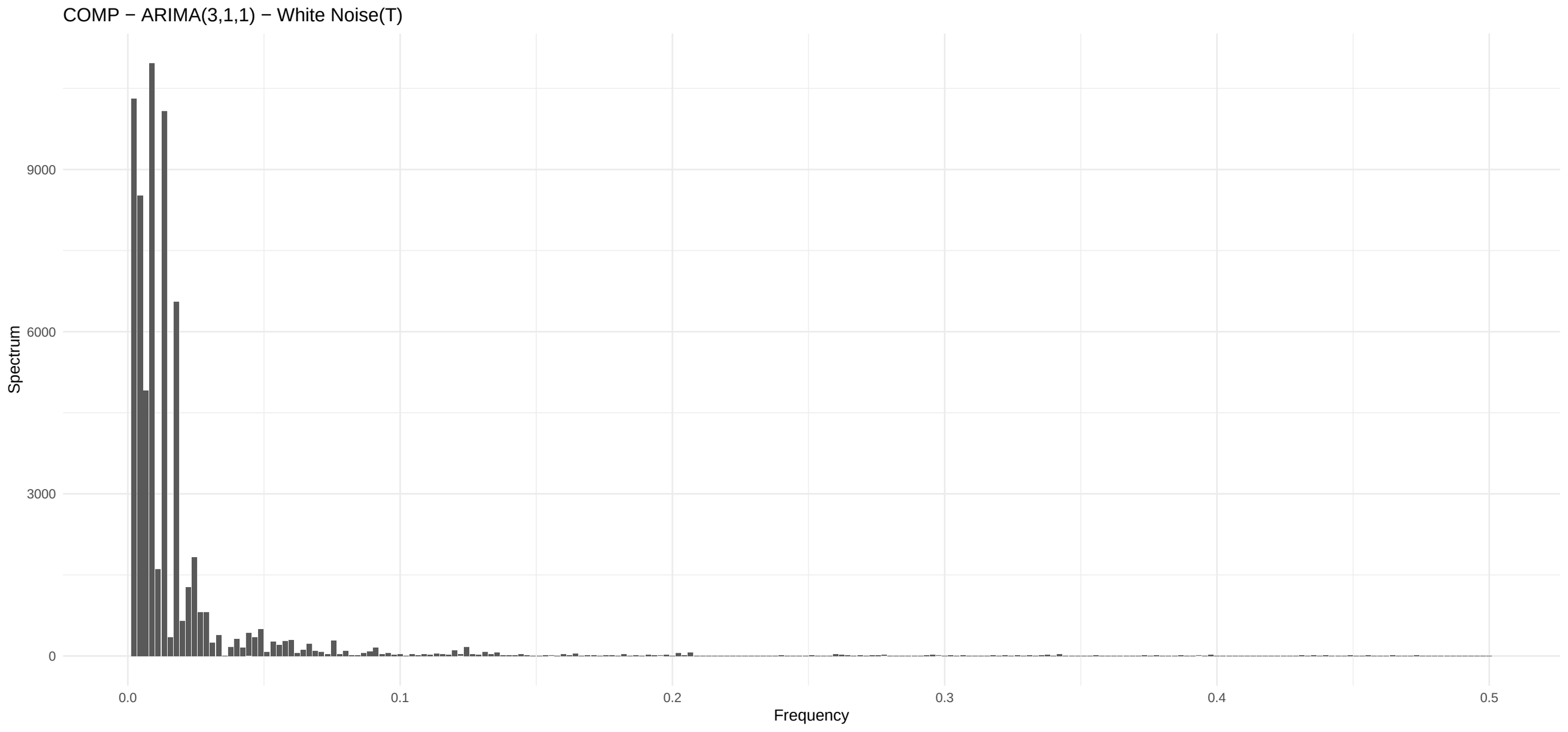

ENJ − ARIMA(3,1,1) − White Noise(T)
Spectrum
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

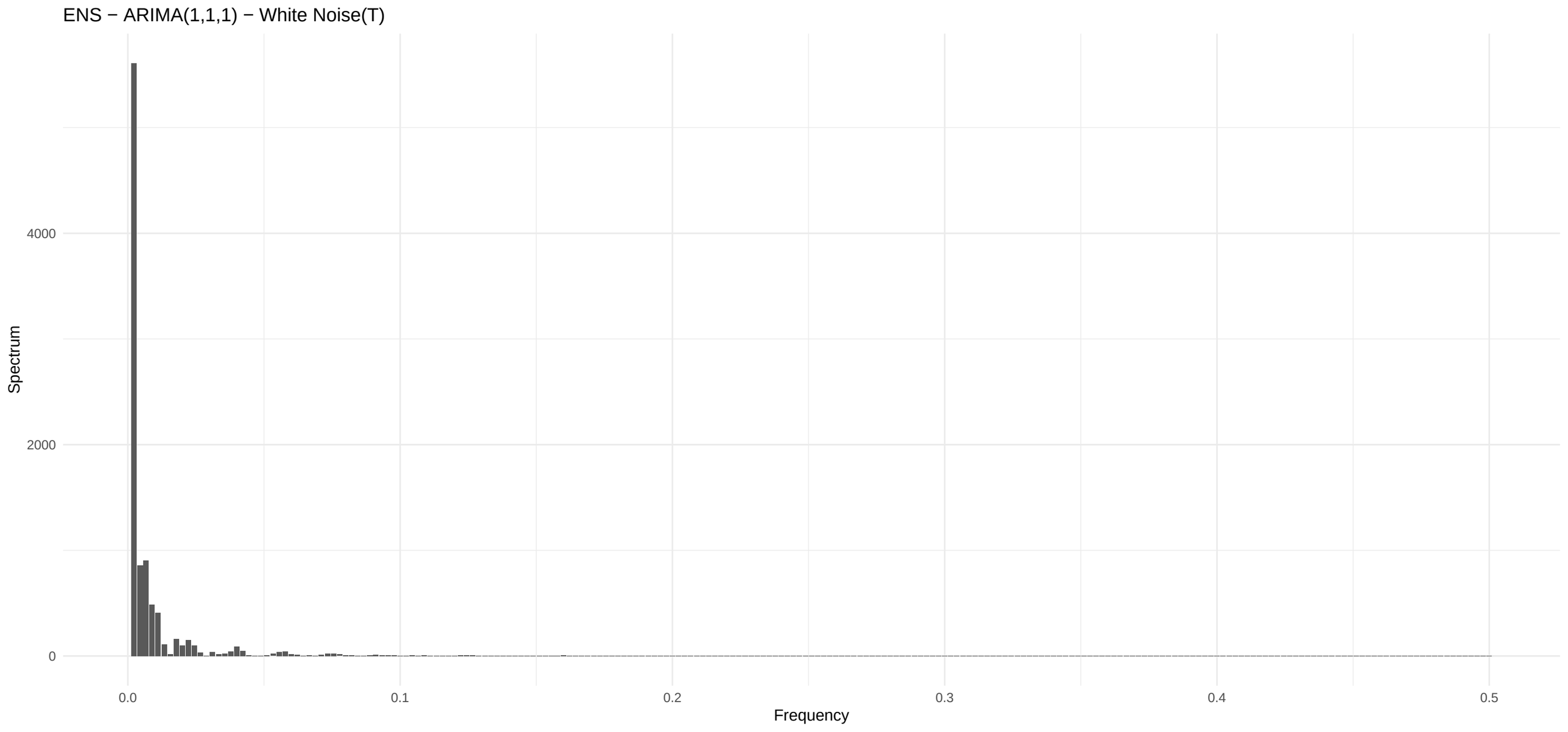

BAL − ARIMA(0,1,1) − White Noise(T)
600
400
200
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

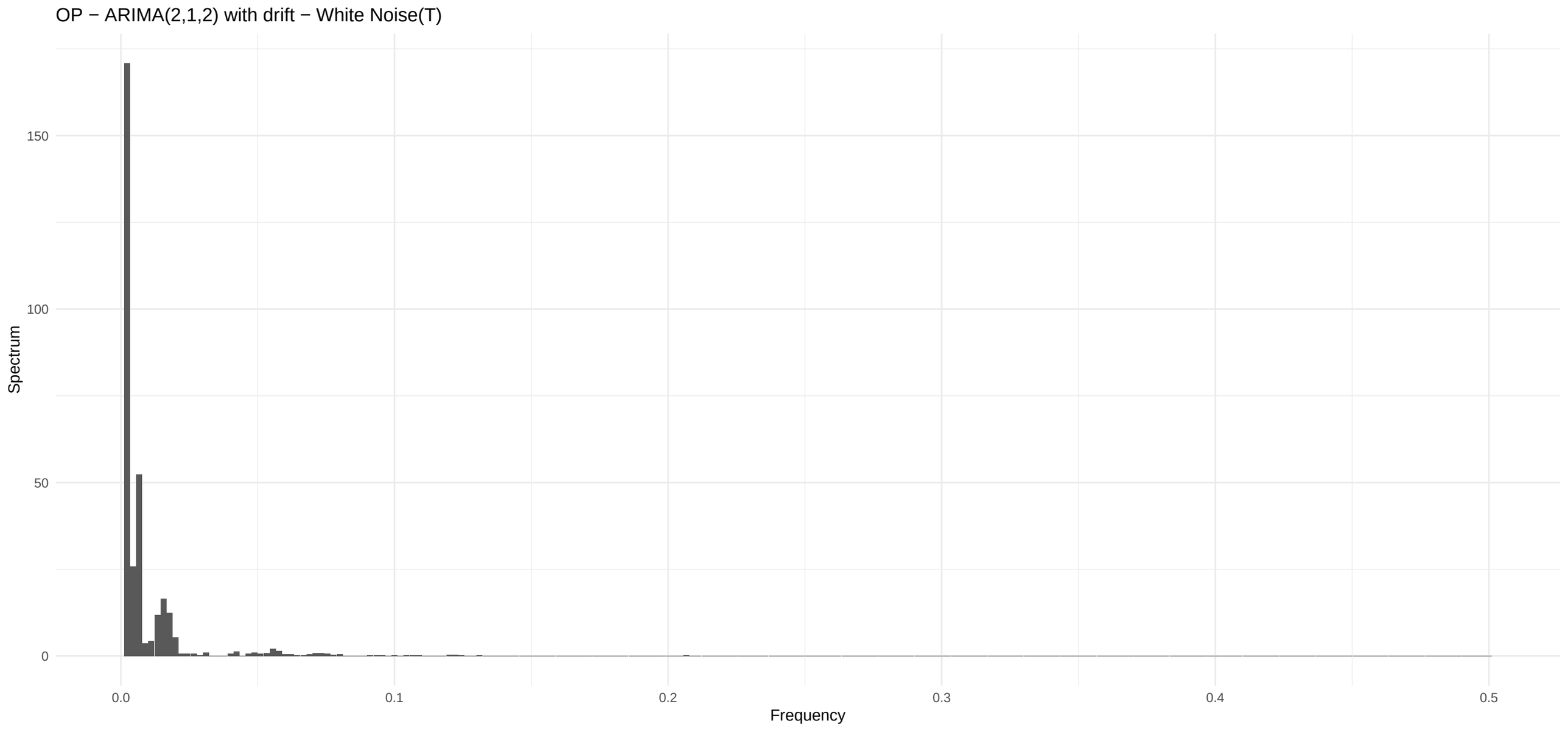

CELO − ARIMA(0,1,2) − White Noise(T)
Spectrum
6
4
2
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

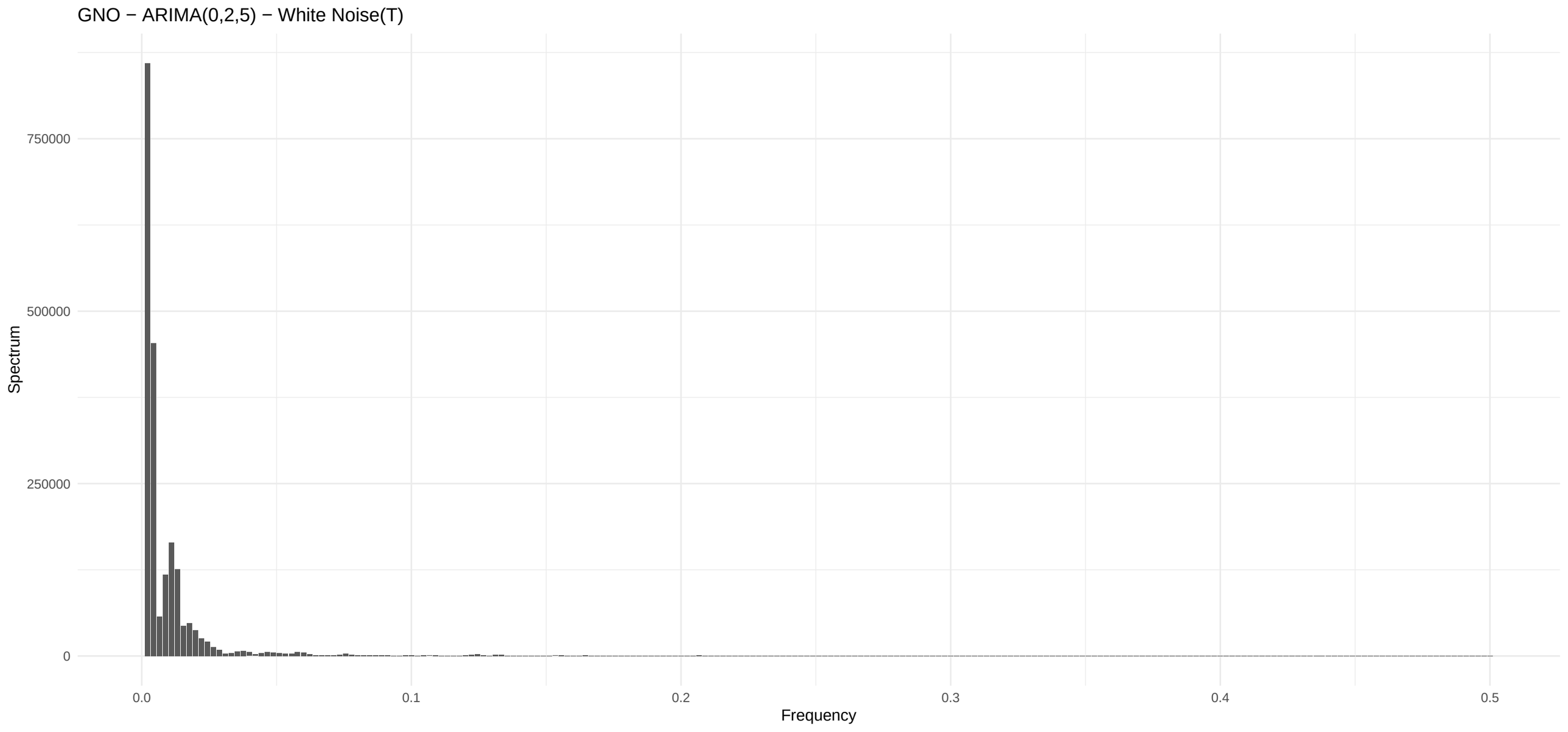

CVX − ARIMA(0,1,0) − White Noise(F)
Spectrum
400
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

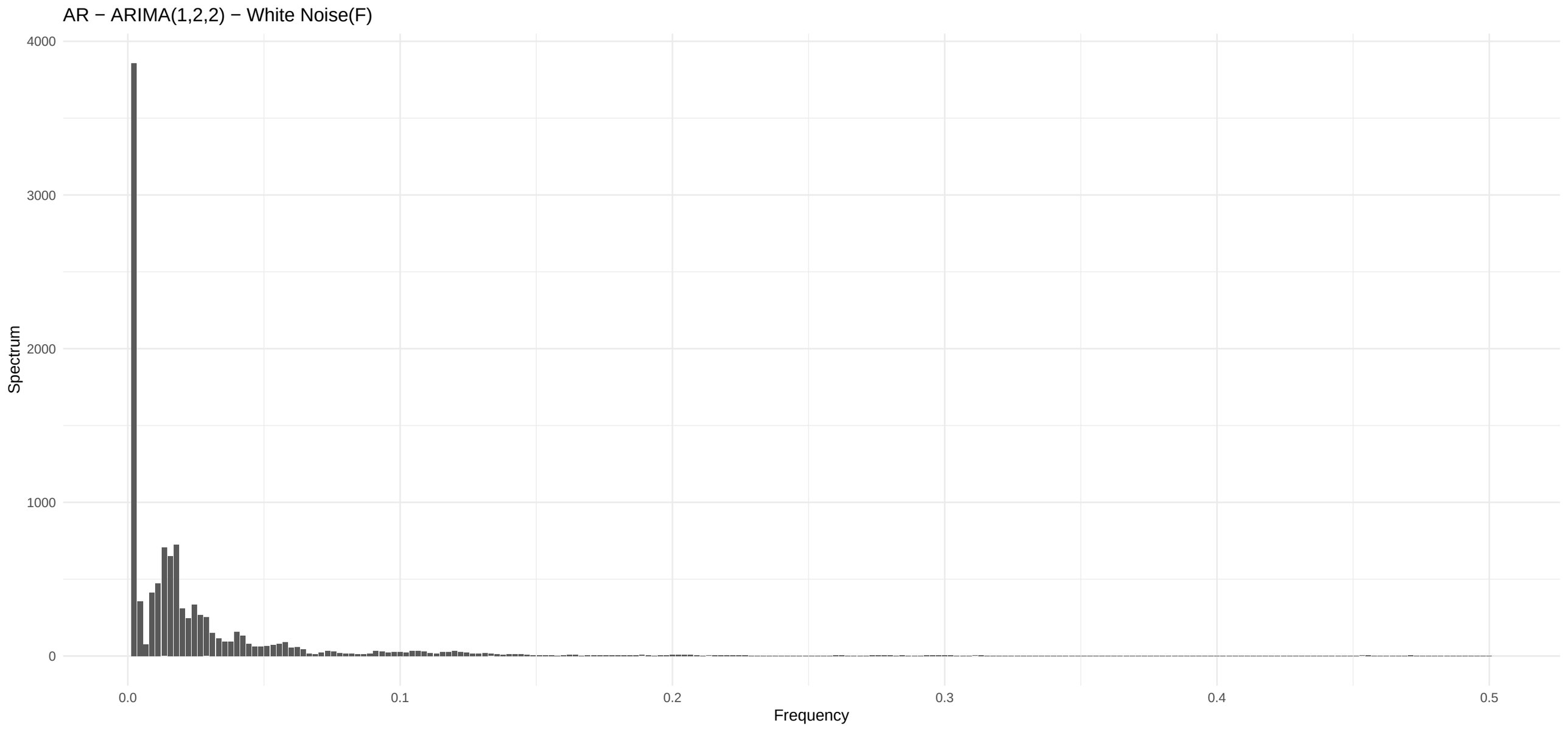

RVN − ARIMA(3,1,2) − White Noise(T)
Spectrum
0.006
0.004
0.002
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

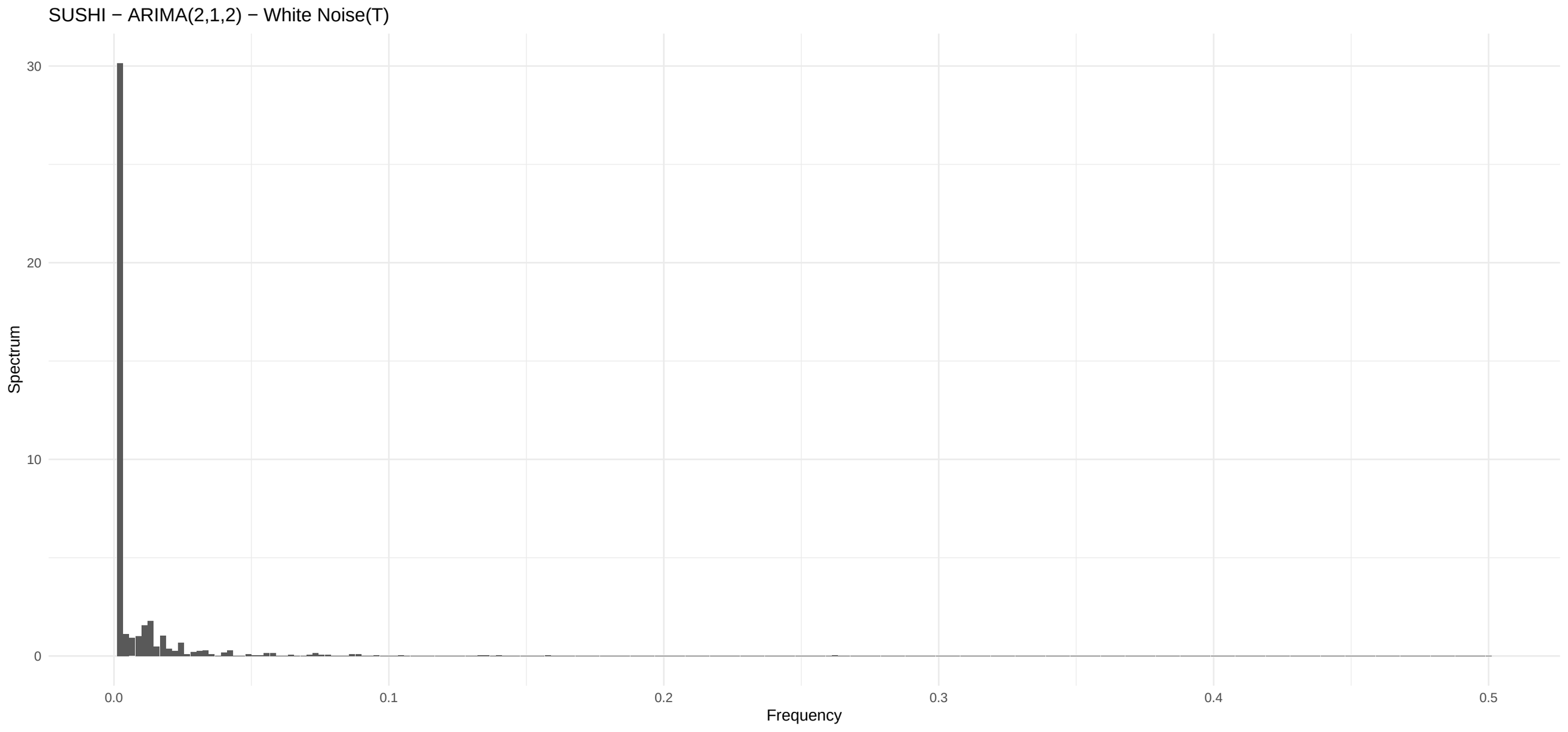

COMP − ARIMA(3,1,1) − White Noise(T)
Spectrum
9000
6000
3000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

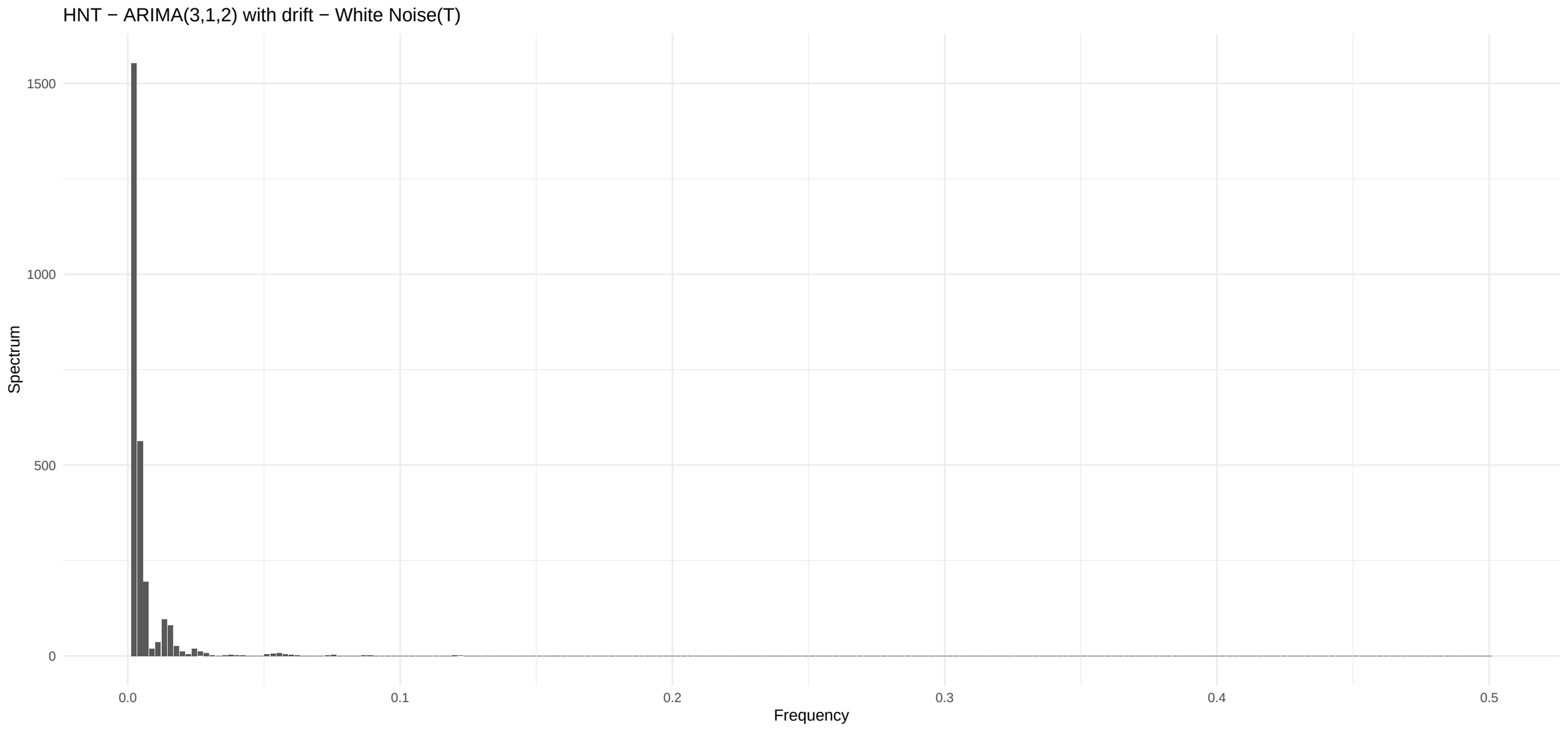

ENS − ARIMA(1,1,1) − White Noise(T)
Spectrum
4000
2000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

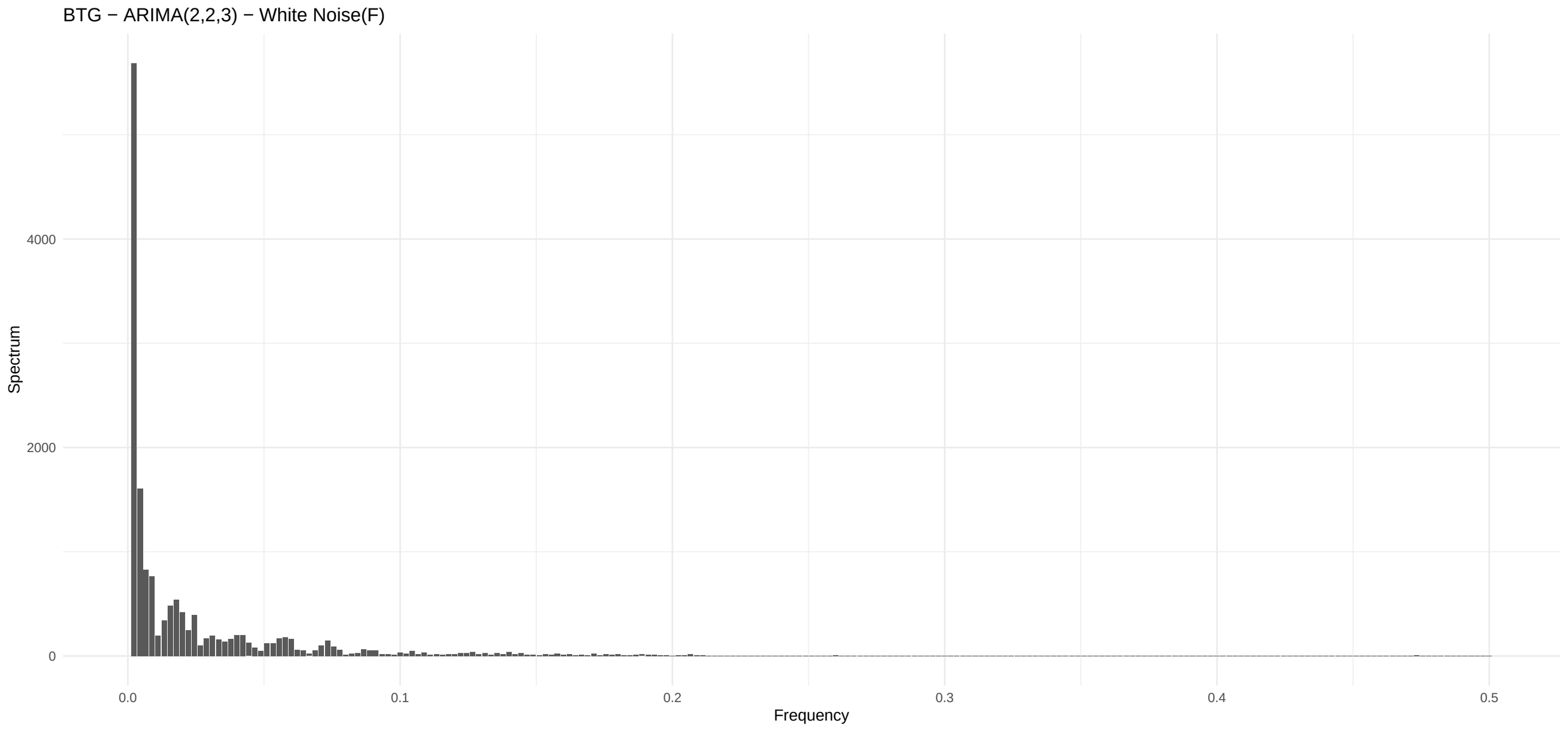

OP − ARIMA(2,1,2) with drift − White Noise(T)
Spectrum
150
100
50
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

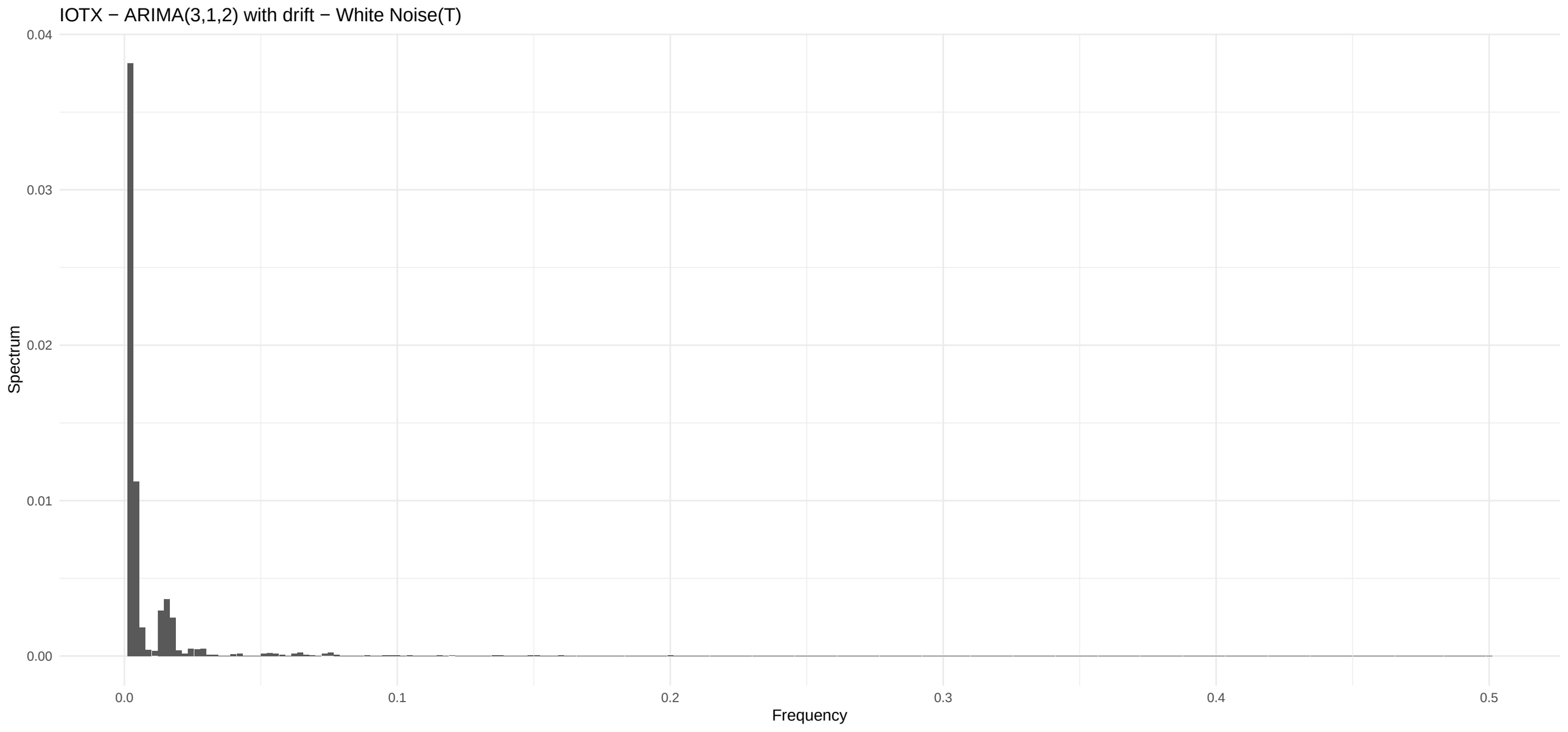

GNO − ARIMA(0,2,5) − White Noise(T)
750000
500000
250000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

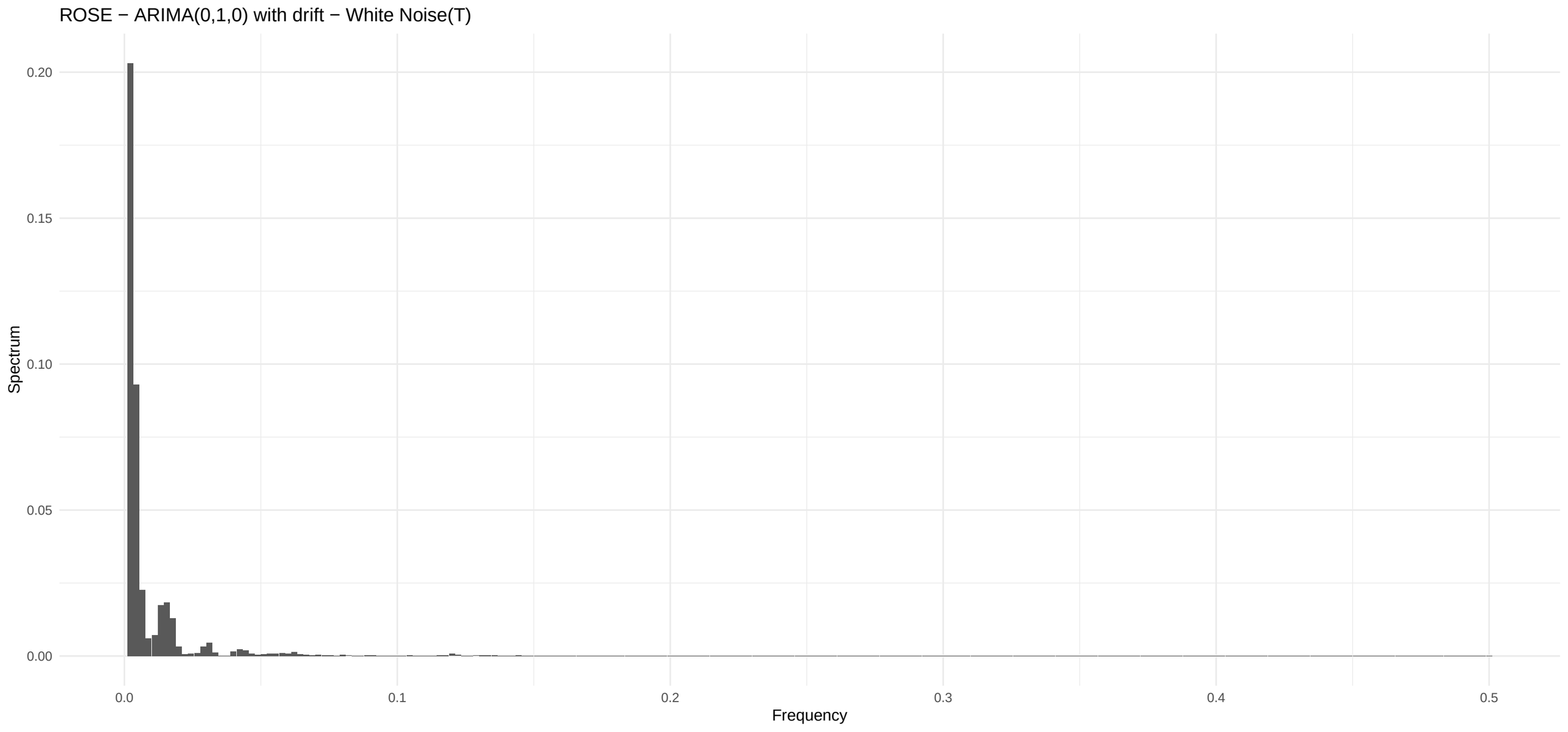

AR − ARIMA(1,2,2) − White Noise(F)
4000
3000
2000
1000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

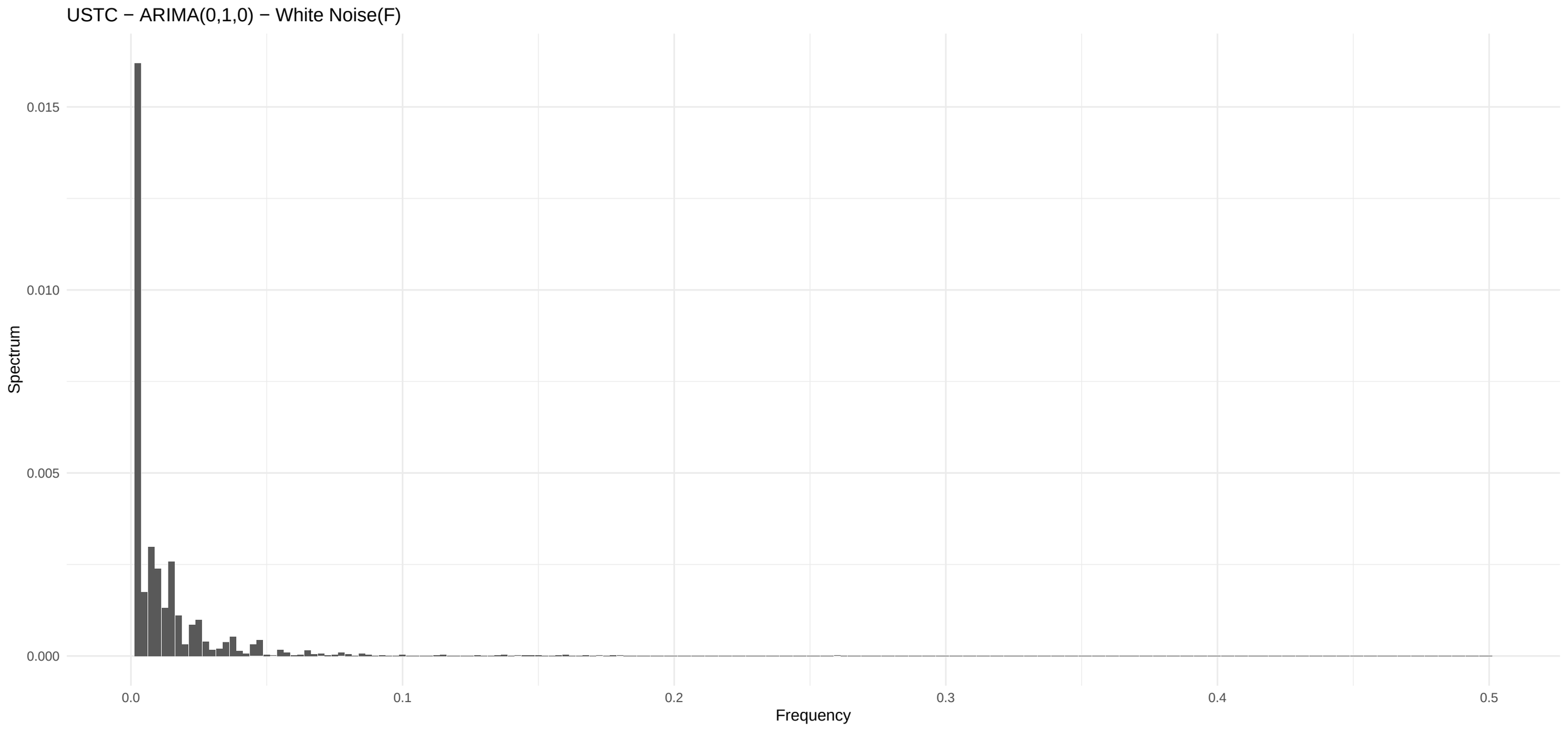

SUSHI − ARIMA(2,1,2) − White Noise(T)
Spectrum
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

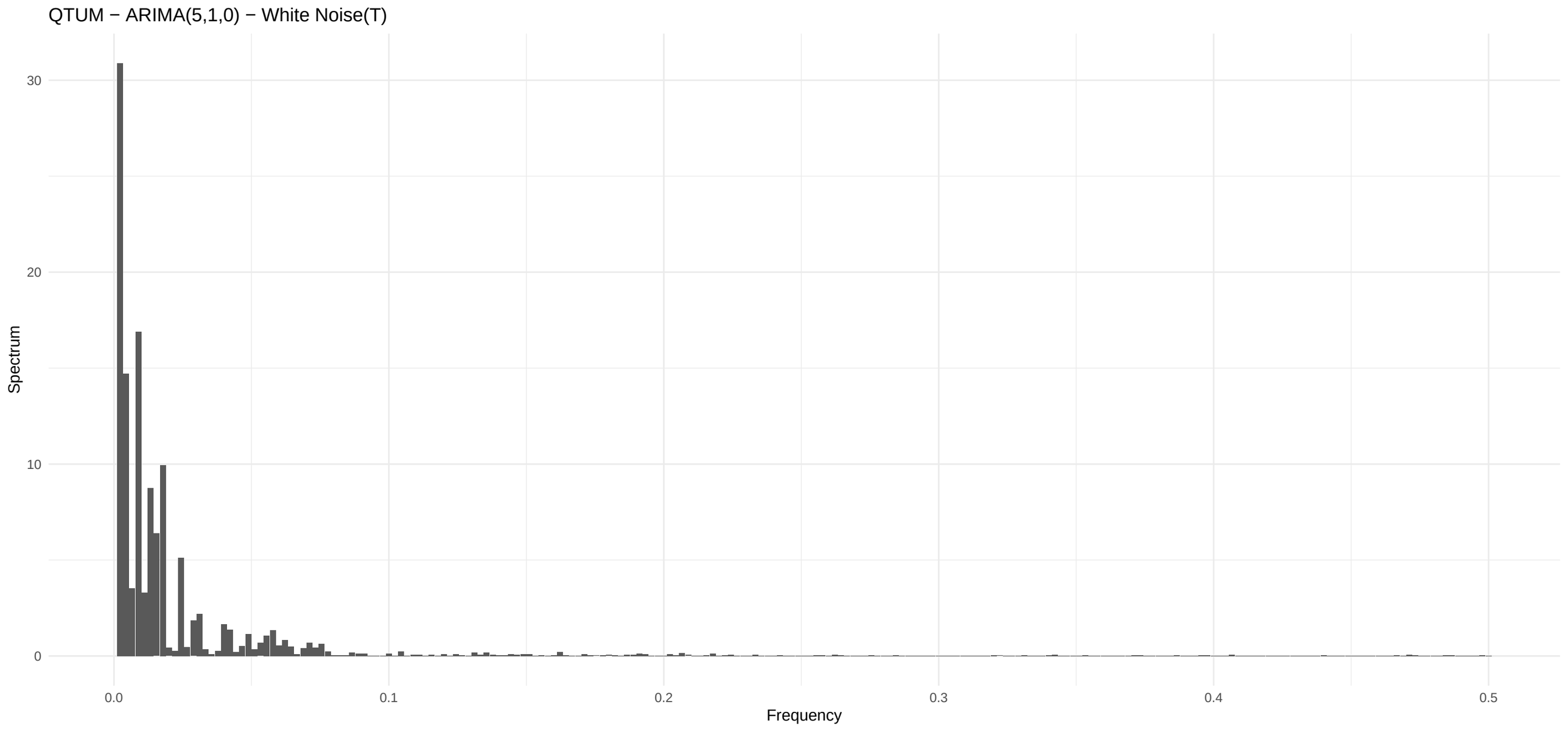

HNT − ARIMA(3,1,2) with drift − White Noise(T)
Spectrum
1500
1000
500
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

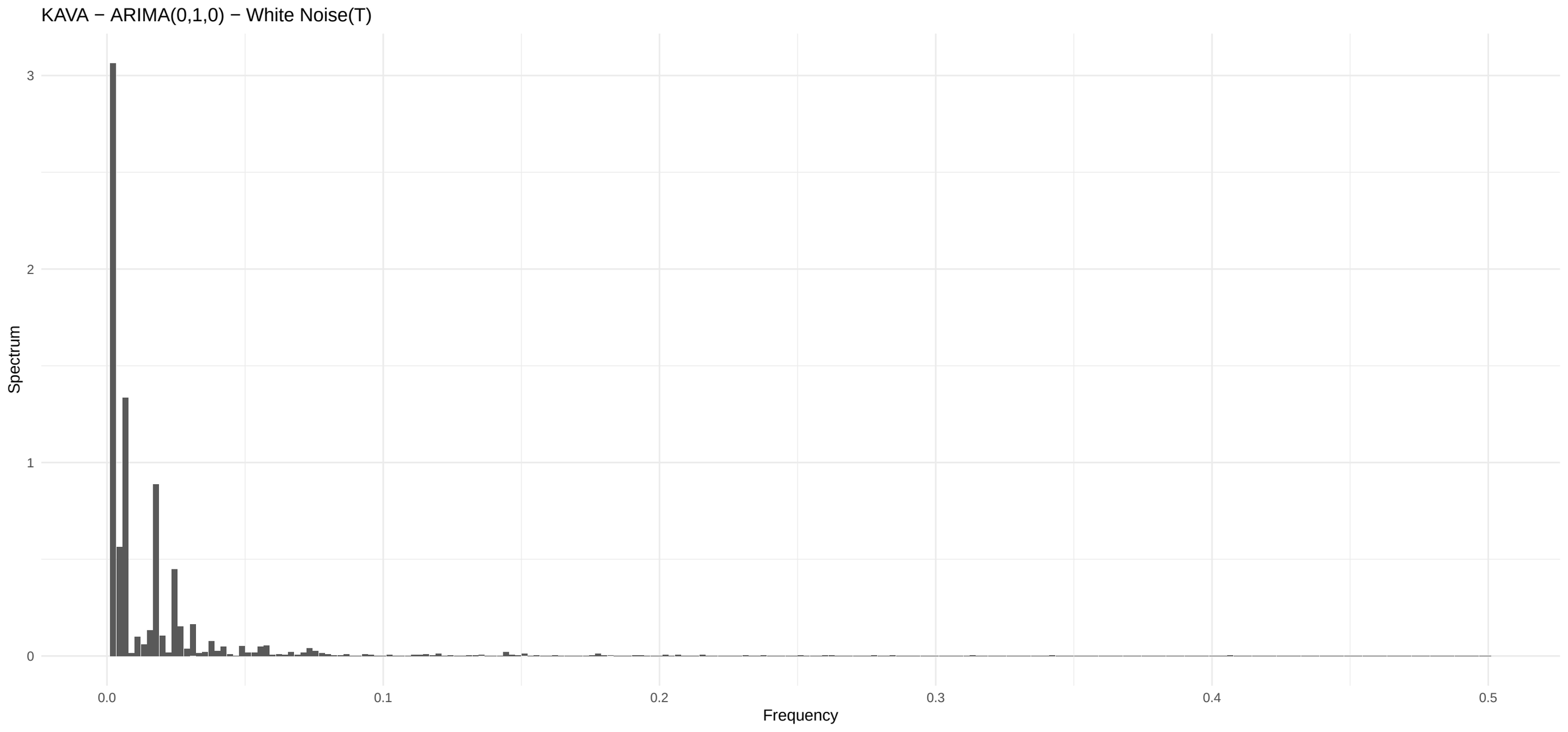

BTG − ARIMA(2,2,3) − White Noise(F)
Spectrum
4000
2000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

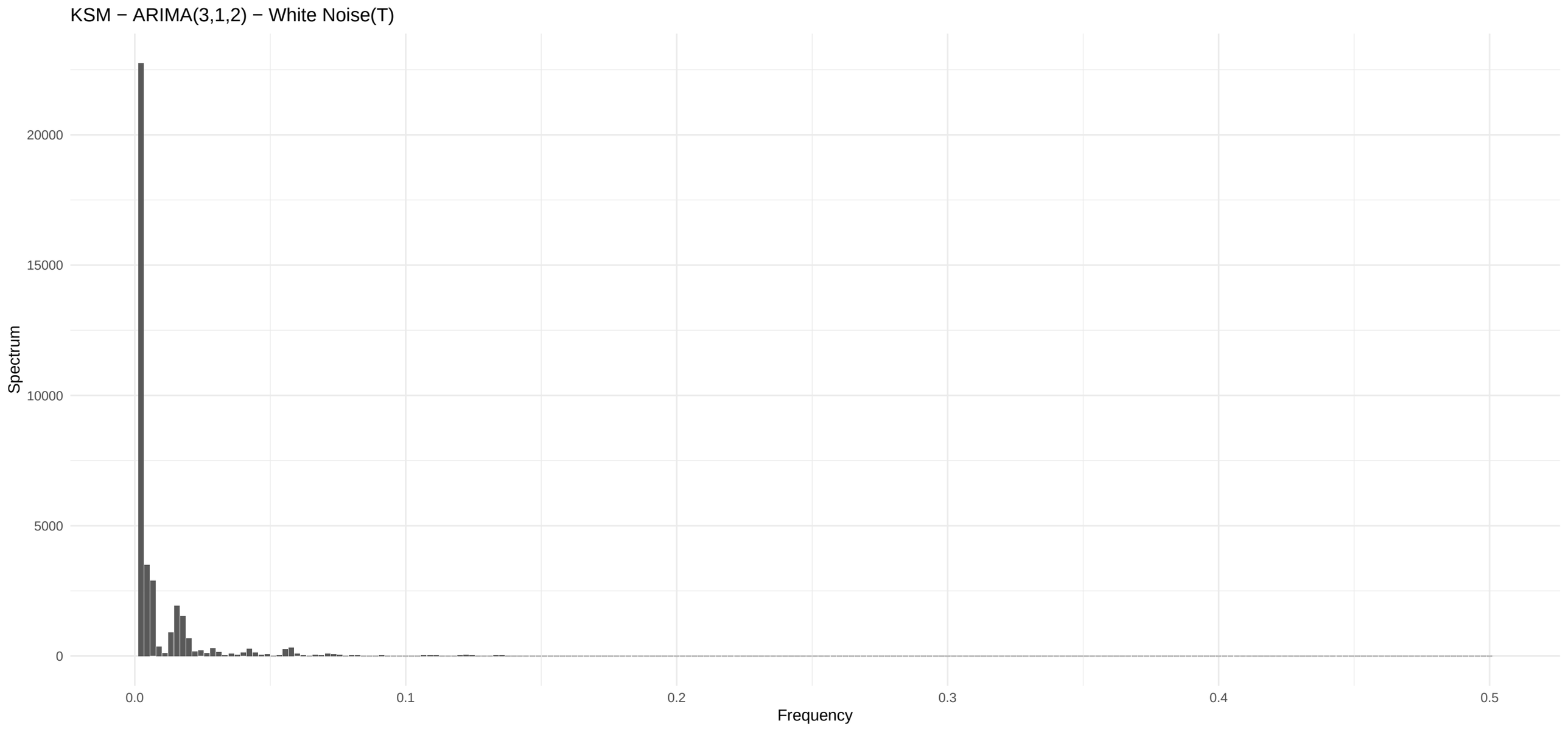

IOTX − ARIMA(3,1,2) with drift − White Noise(T)
Spectrum
0.04
0.03
0.02
0.01
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

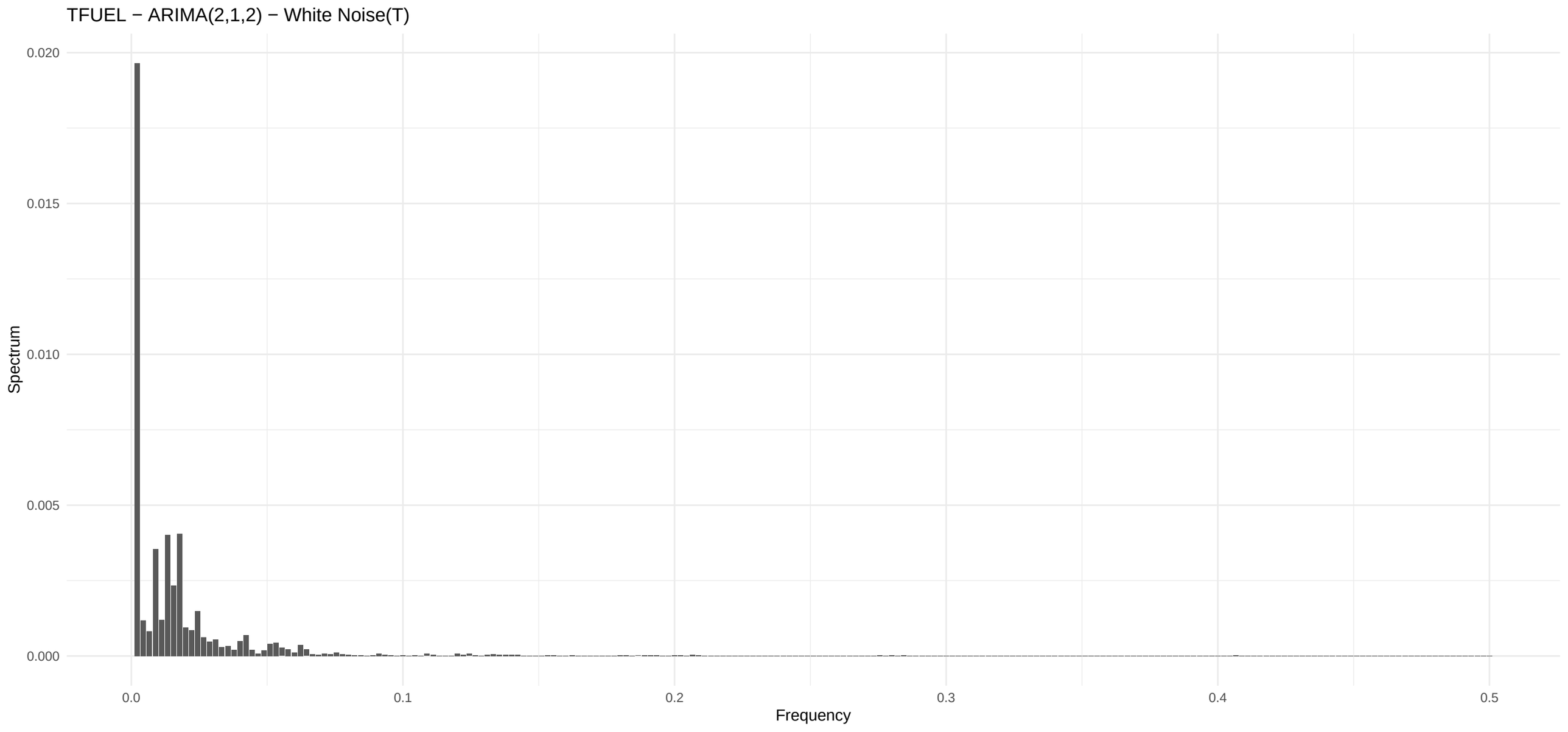

ROSE − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
0.20
0.15
0.10
0.05
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

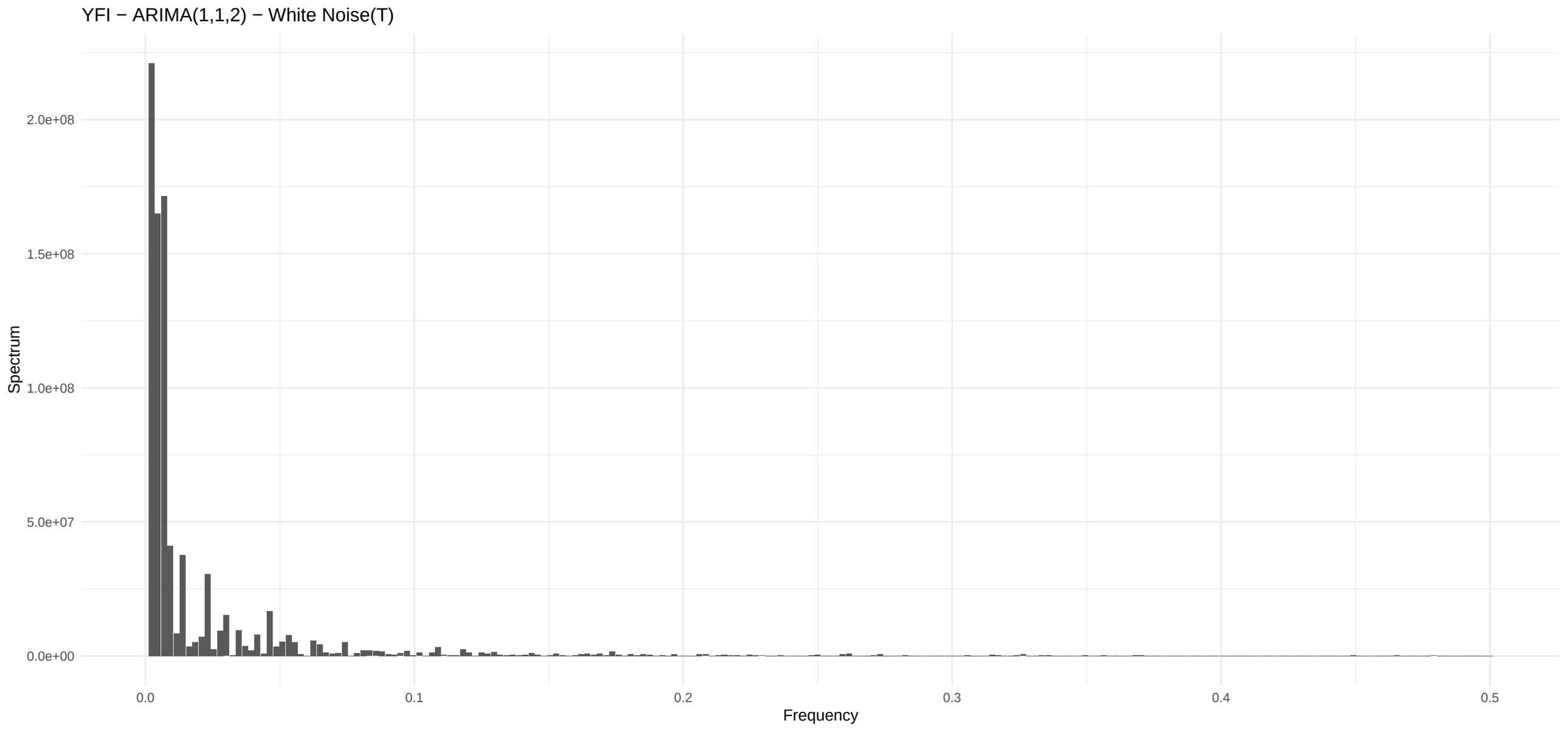

USTC − ARIMA(0,1,0) − White Noise(F)
Spectrum
0.015
0.010
0.005
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

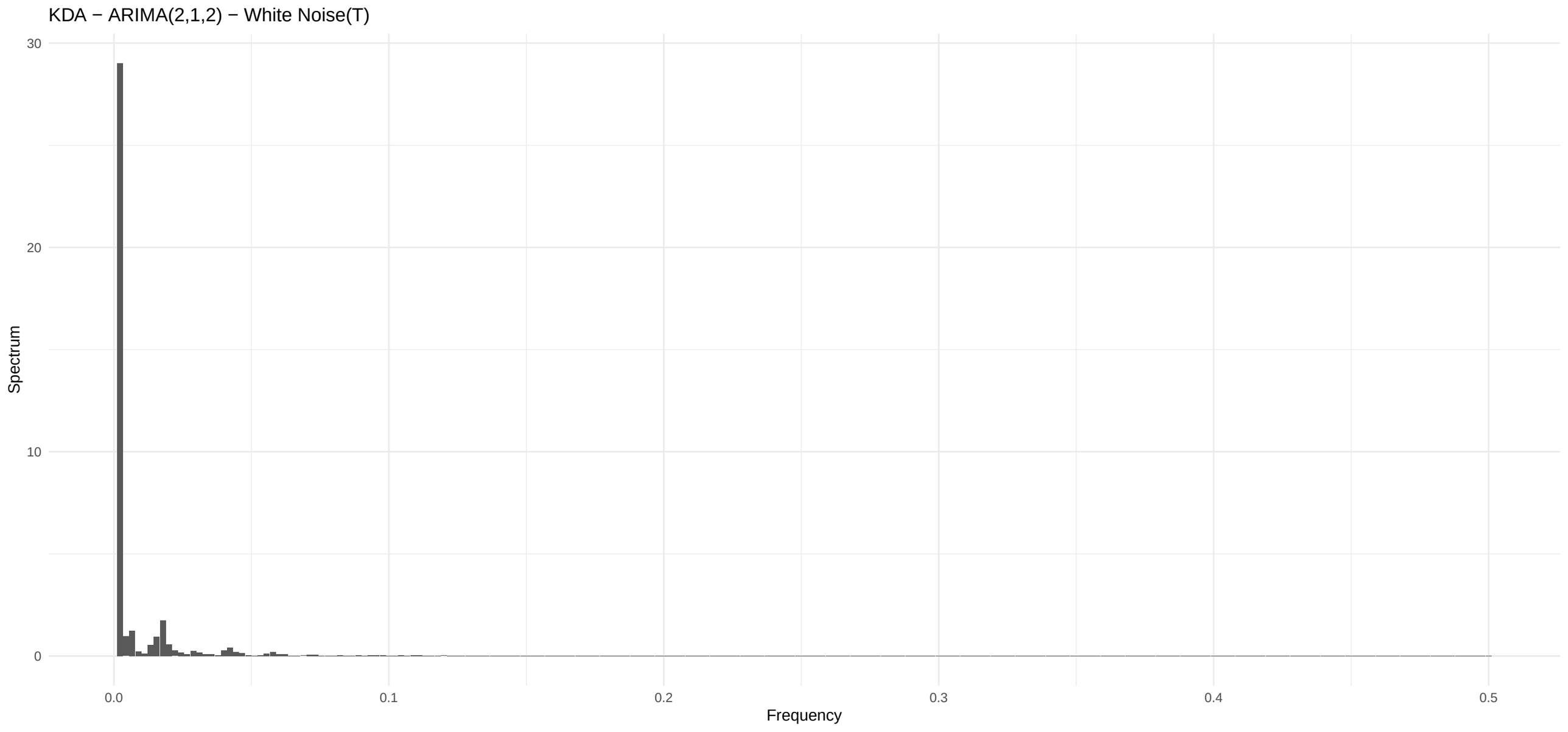

QTUM − ARIMA(5,1,0) − White Noise(T)
Spectrum
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

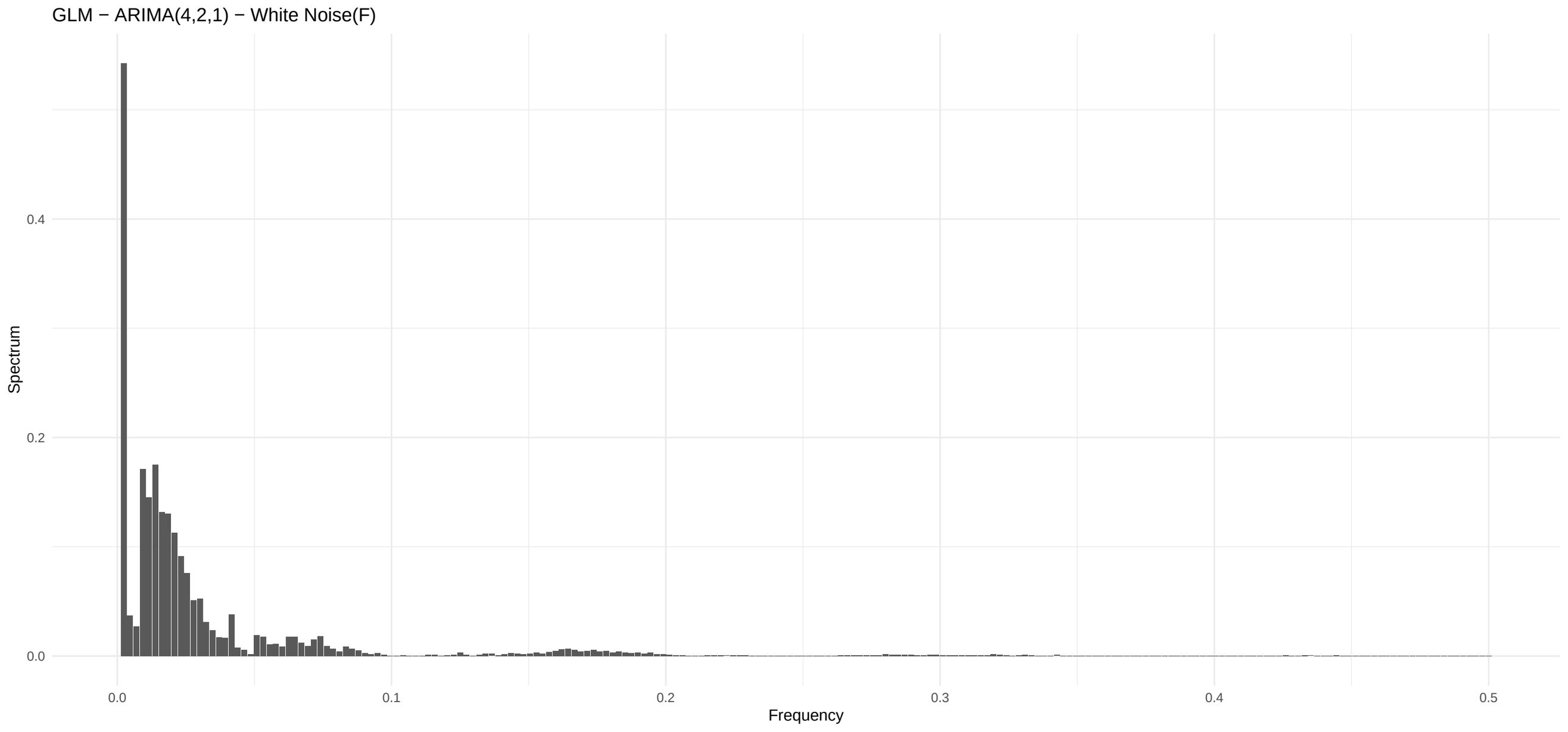

KAVA − ARIMA(0,1,0) − White Noise(T)
Spectrum
3
2
1
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

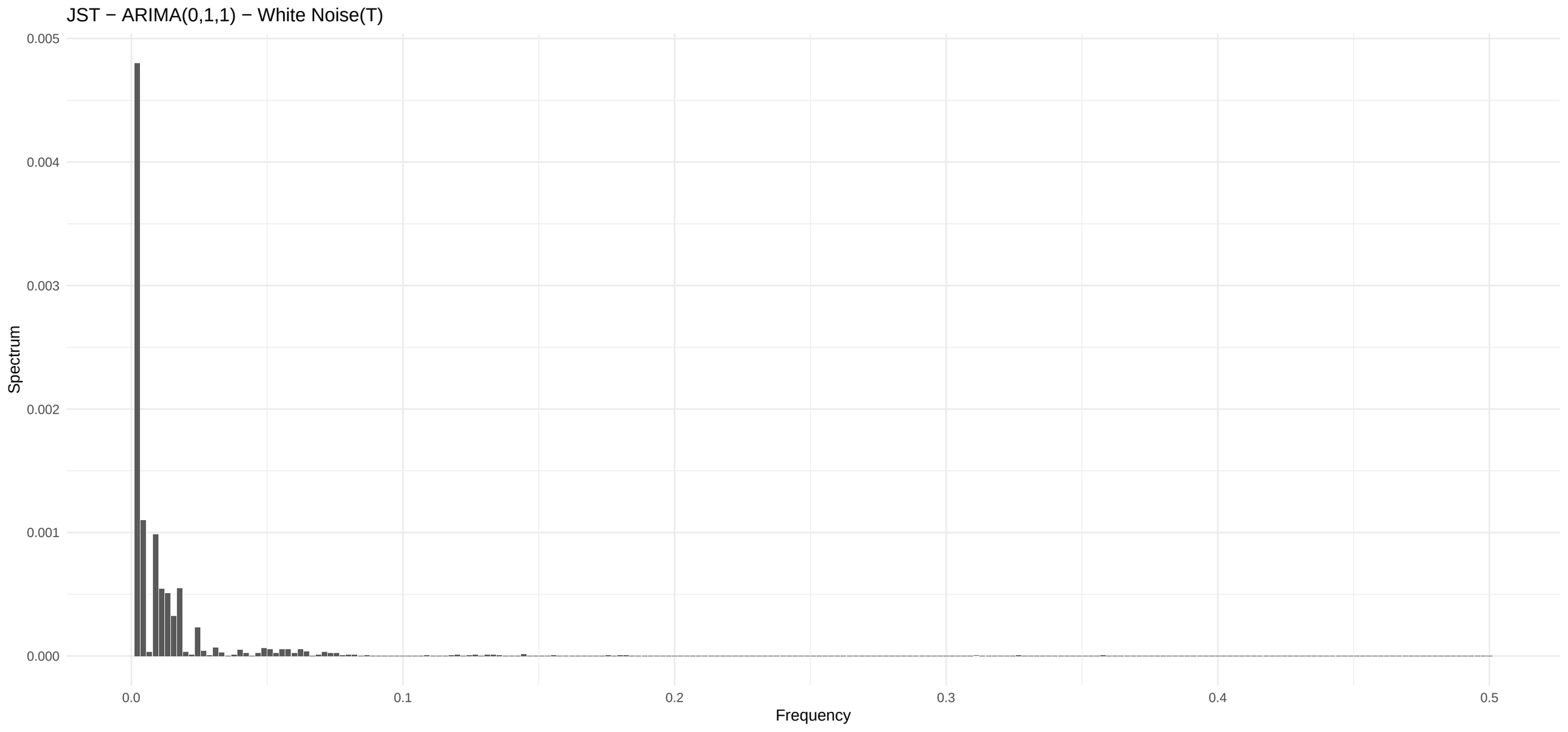

KSM − ARIMA(3,1,2) − White Noise(T)
Spectrum
20000
15000
10000
5000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

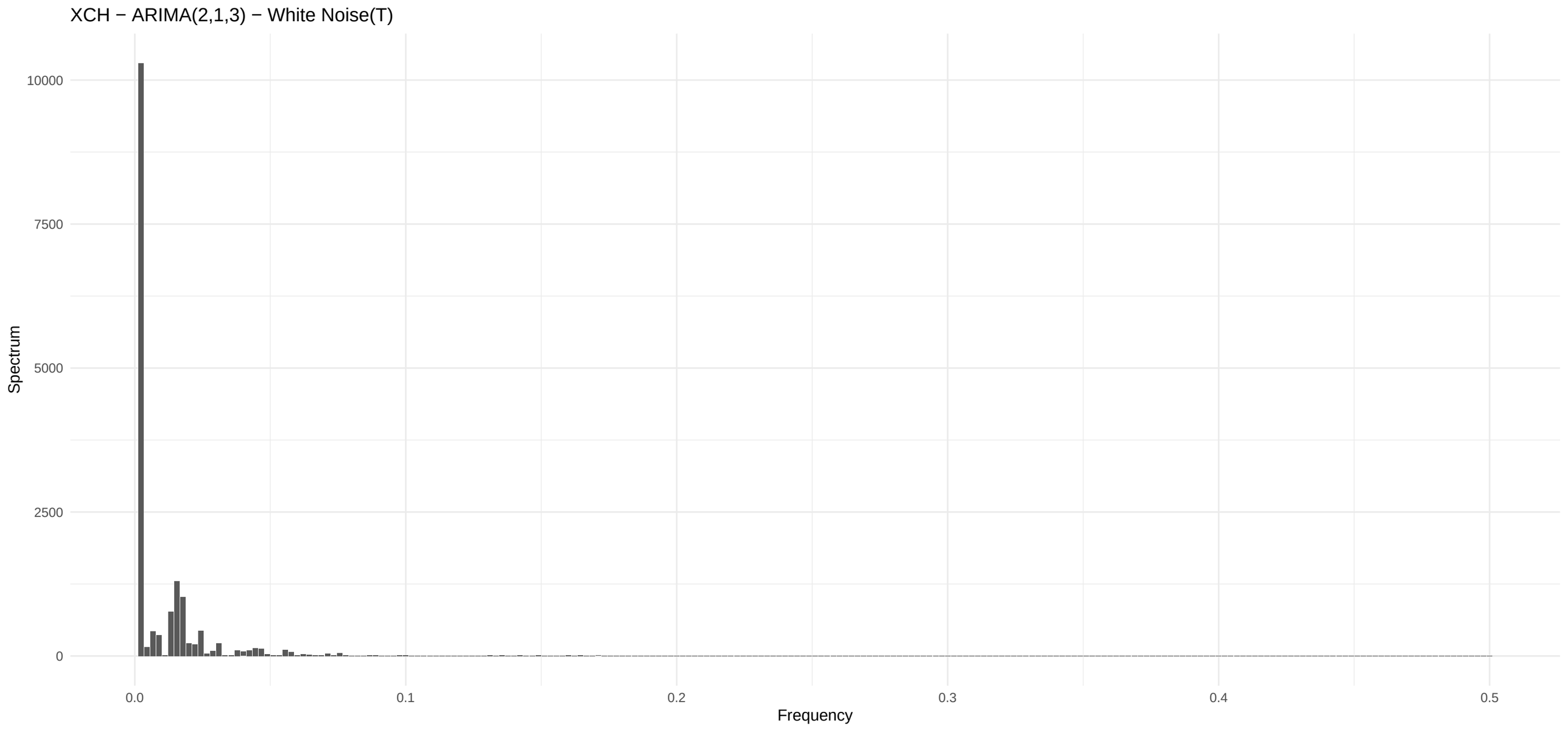

TFUEL − ARIMA(2,1,2) − White Noise(T)
0.020
0.015
0.010
0.005
0.000
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

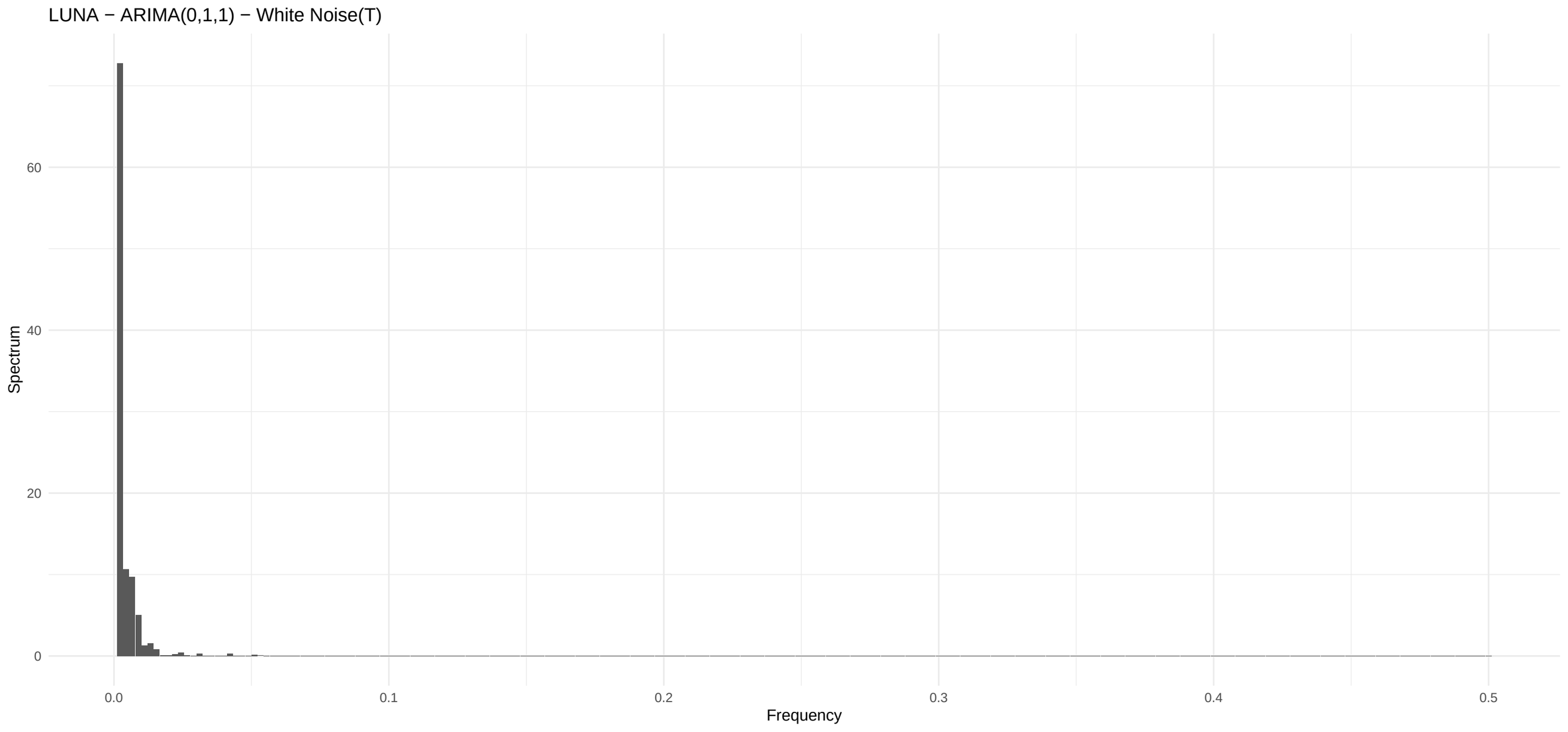

YFI − ARIMA(1,1,2) − White Noise(T)
Spectrum
2.0e+08
1.5e+08
1.0e+08
5.0e+07
0.0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

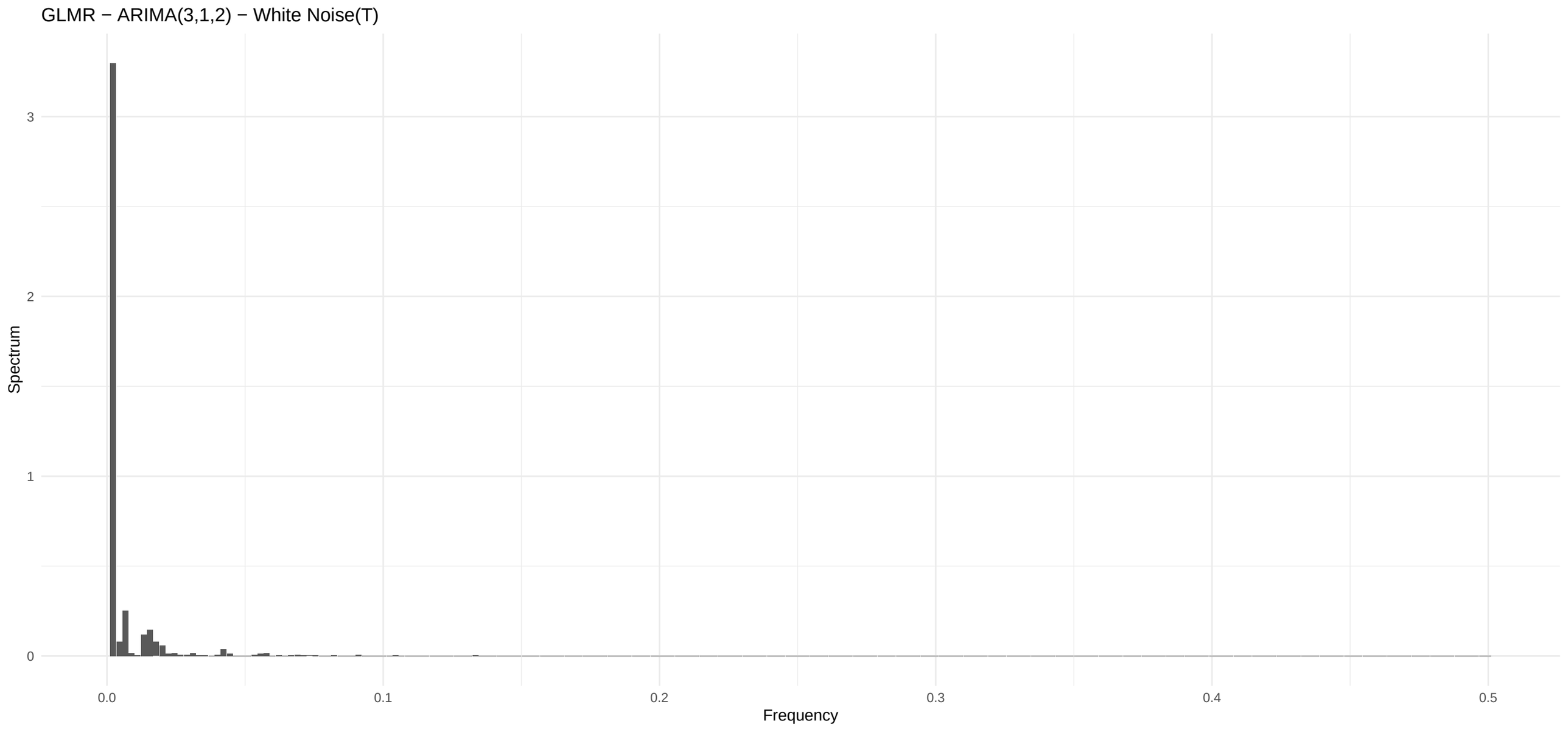

KDA − ARIMA(2,1,2) − White Noise(T)
Spectrum
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

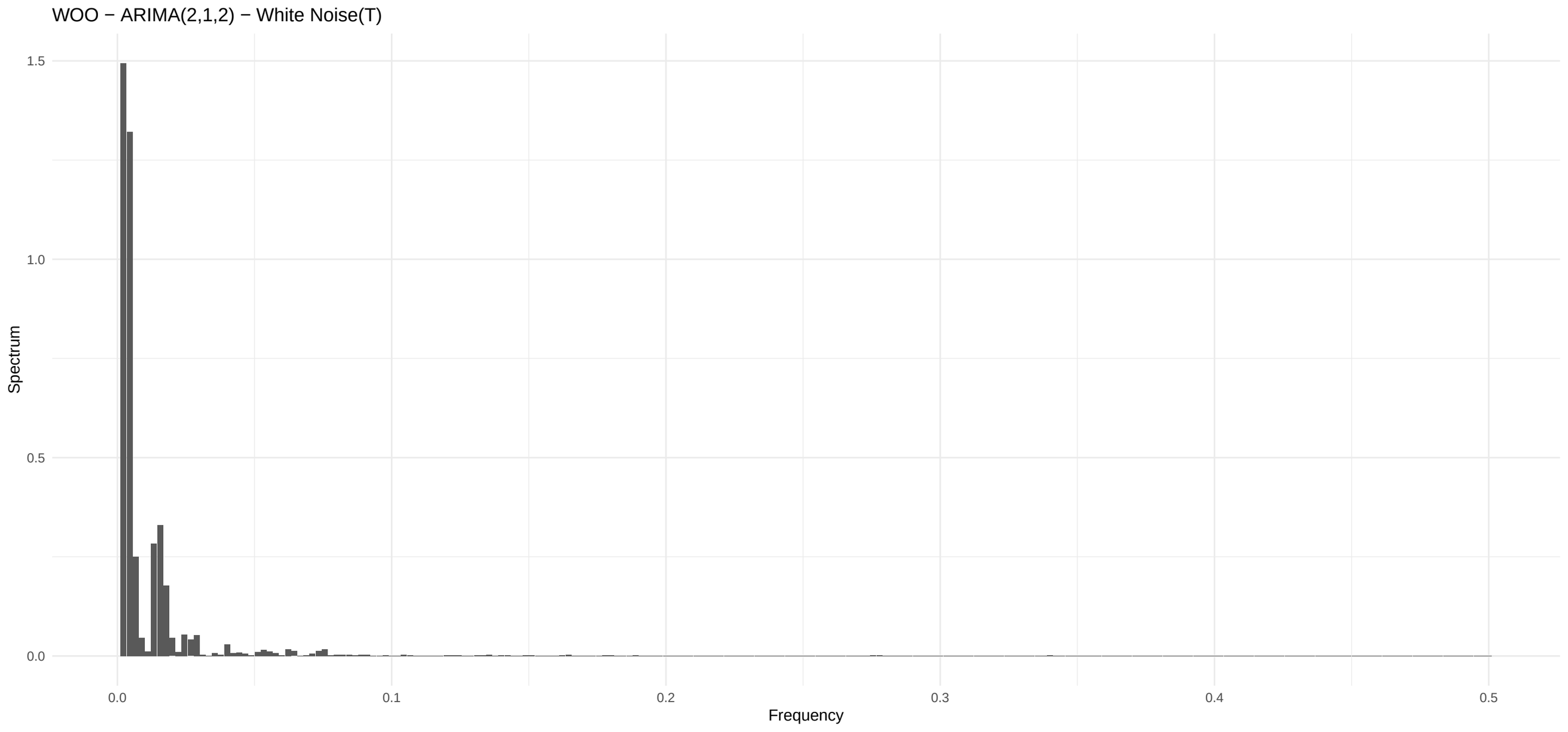

GLM − ARIMA(4,2,1) − White Noise(F)
Spectrum
0.0
0.2
0.4
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

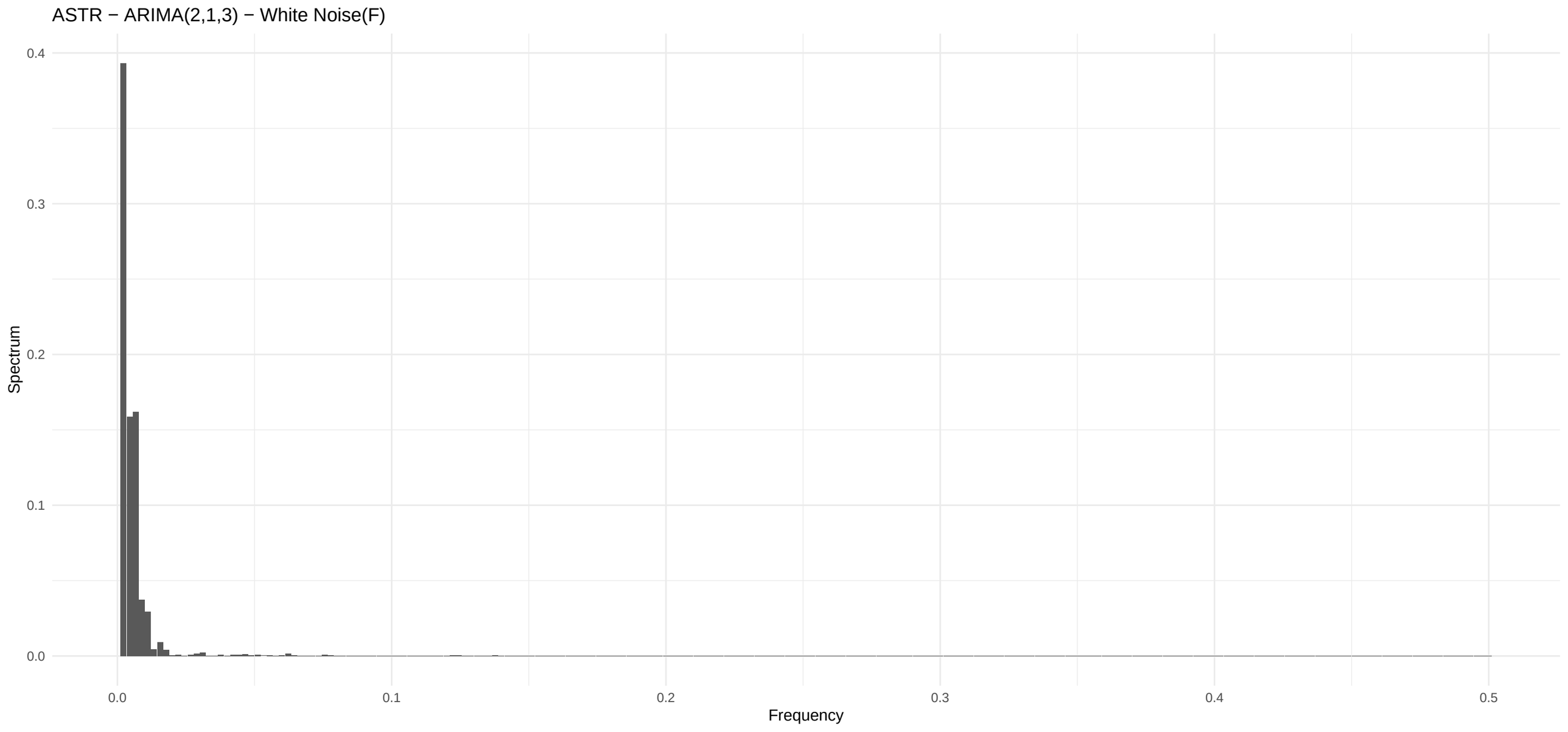

JST − ARIMA(0,1,1) − White Noise(T)
0.005
0.004
0.003
0.002
0.001
0.000
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

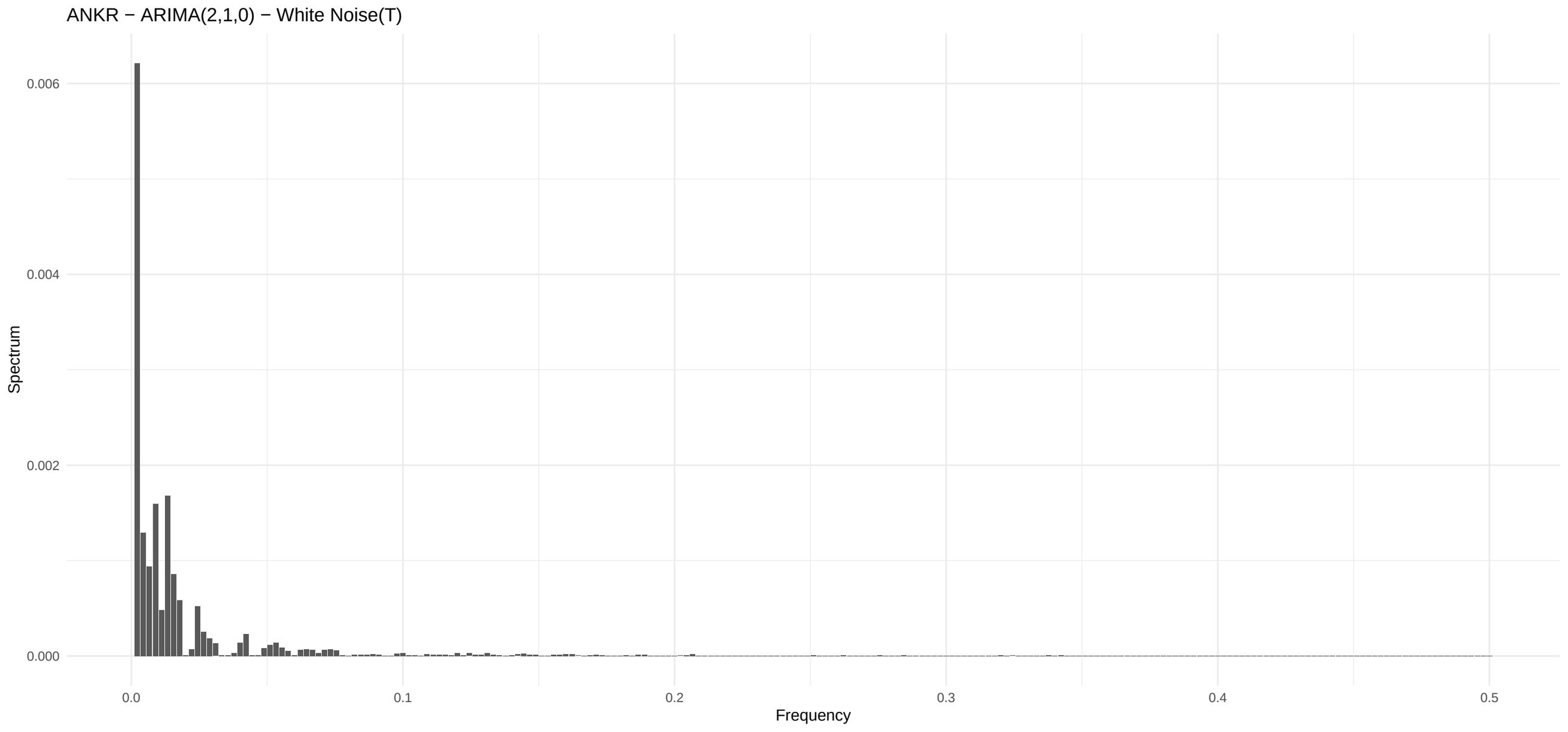

XCH − ARIMA(2,1,3) − White Noise(T)
Spectrum
10000
7500
5000
2500
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

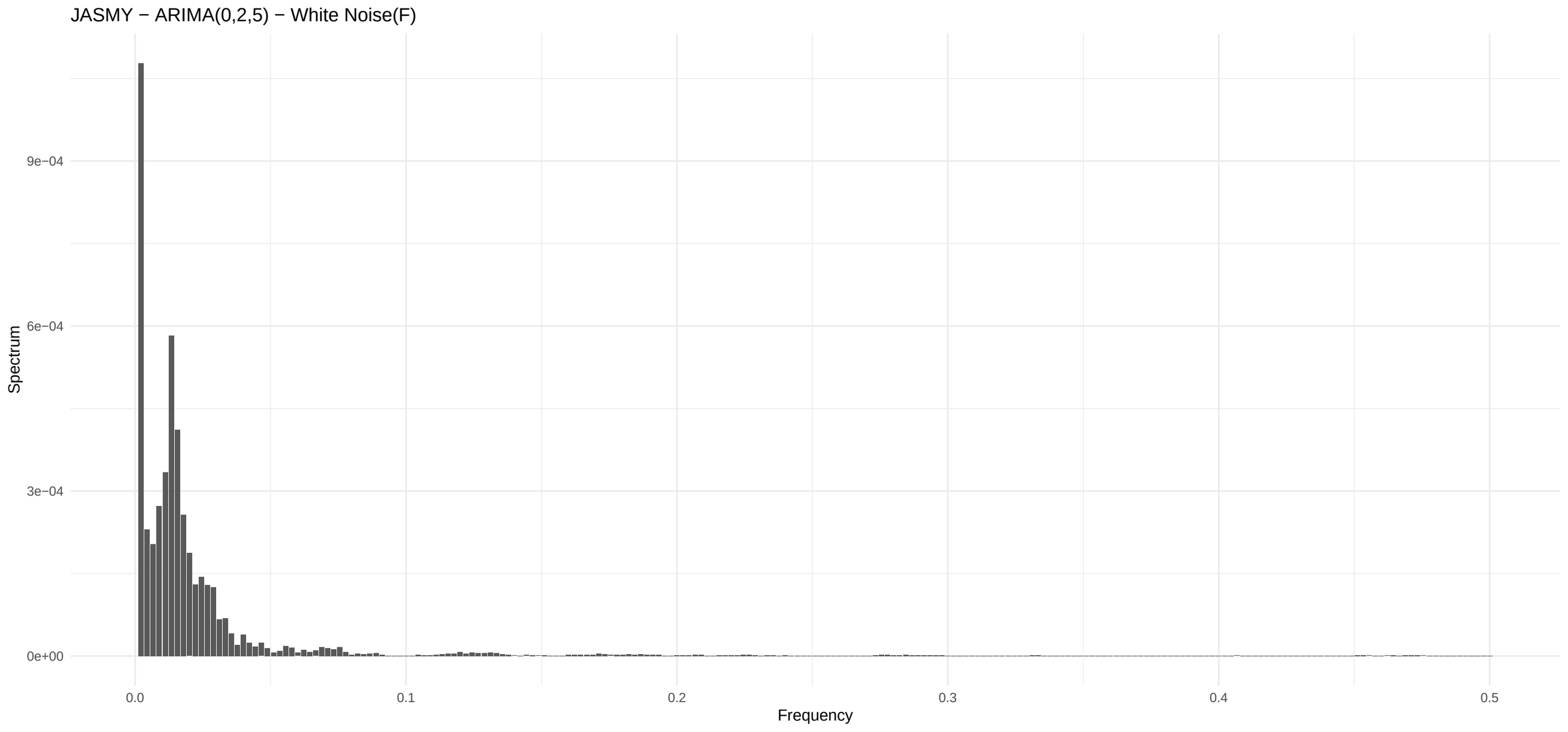

LUNA − ARIMA(0,1,1) − White Noise(T)
Spectrum
0
20
40
60
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

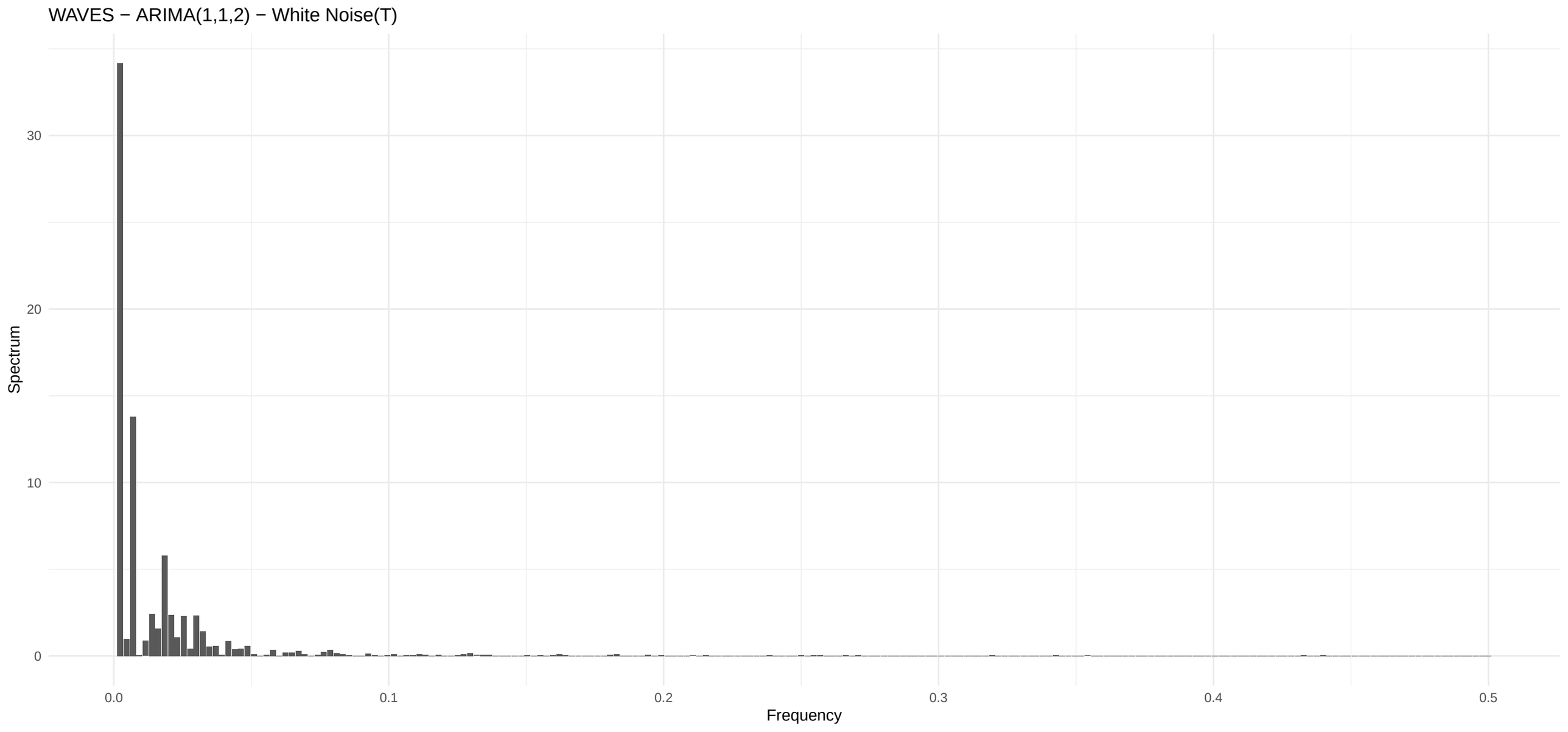

GLMR − ARIMA(3,1,2) − White Noise(T)
Spectrum
0
1
2
3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

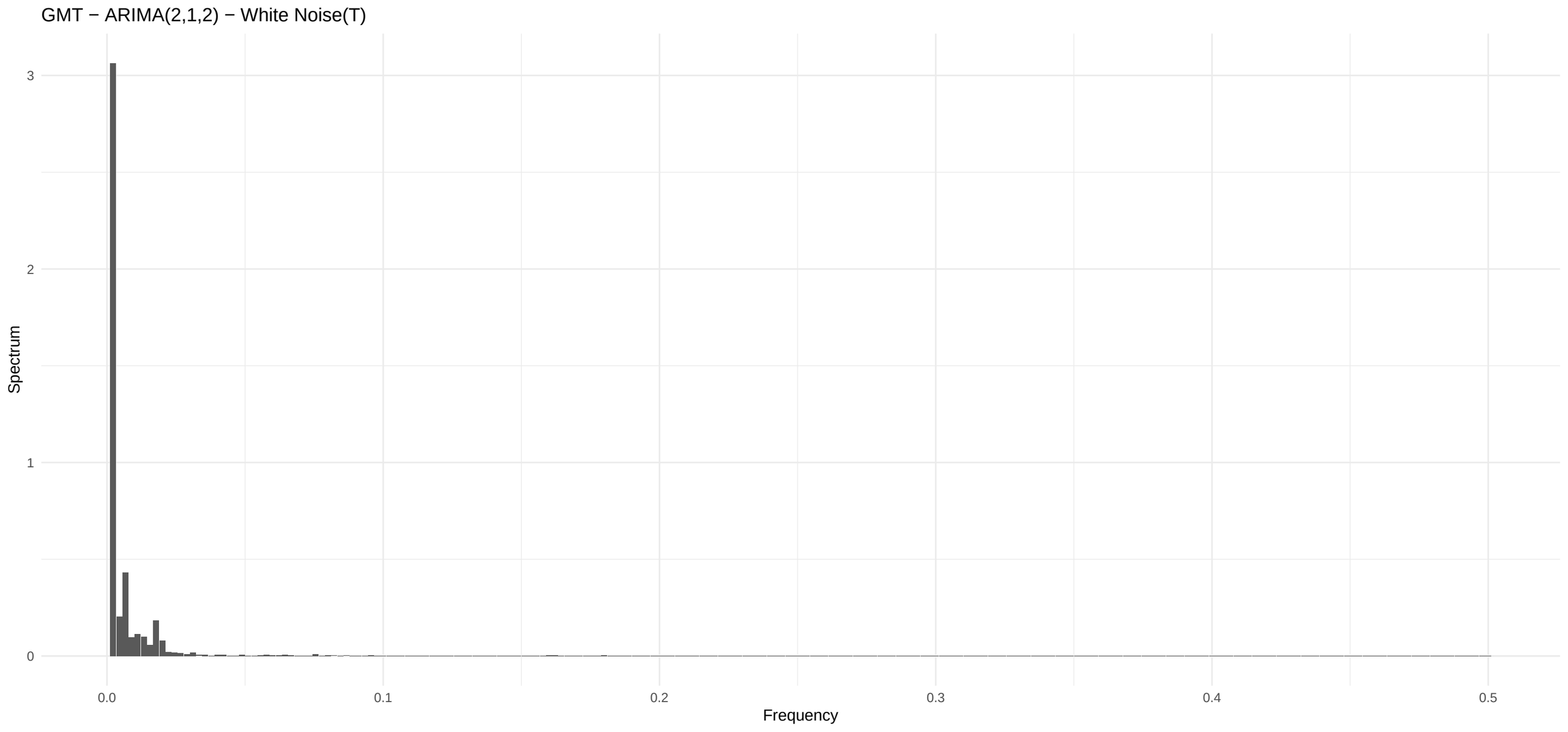

WOO − ARIMA(2,1,2) − White Noise(T)
Spectrum
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

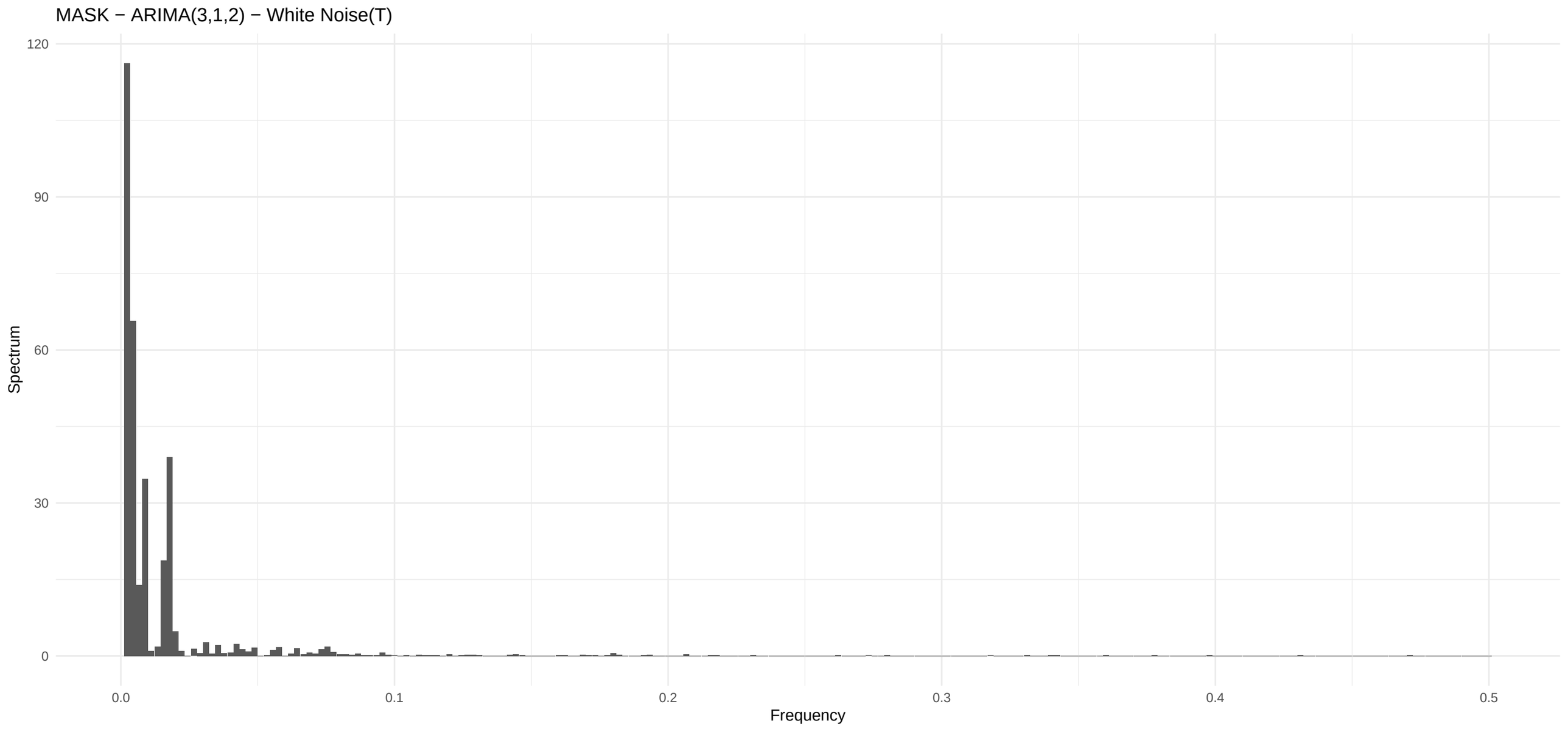

ASTR − ARIMA(2,1,3) − White Noise(F)
Spectrum
0.4
0.3
0.2
0.1
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

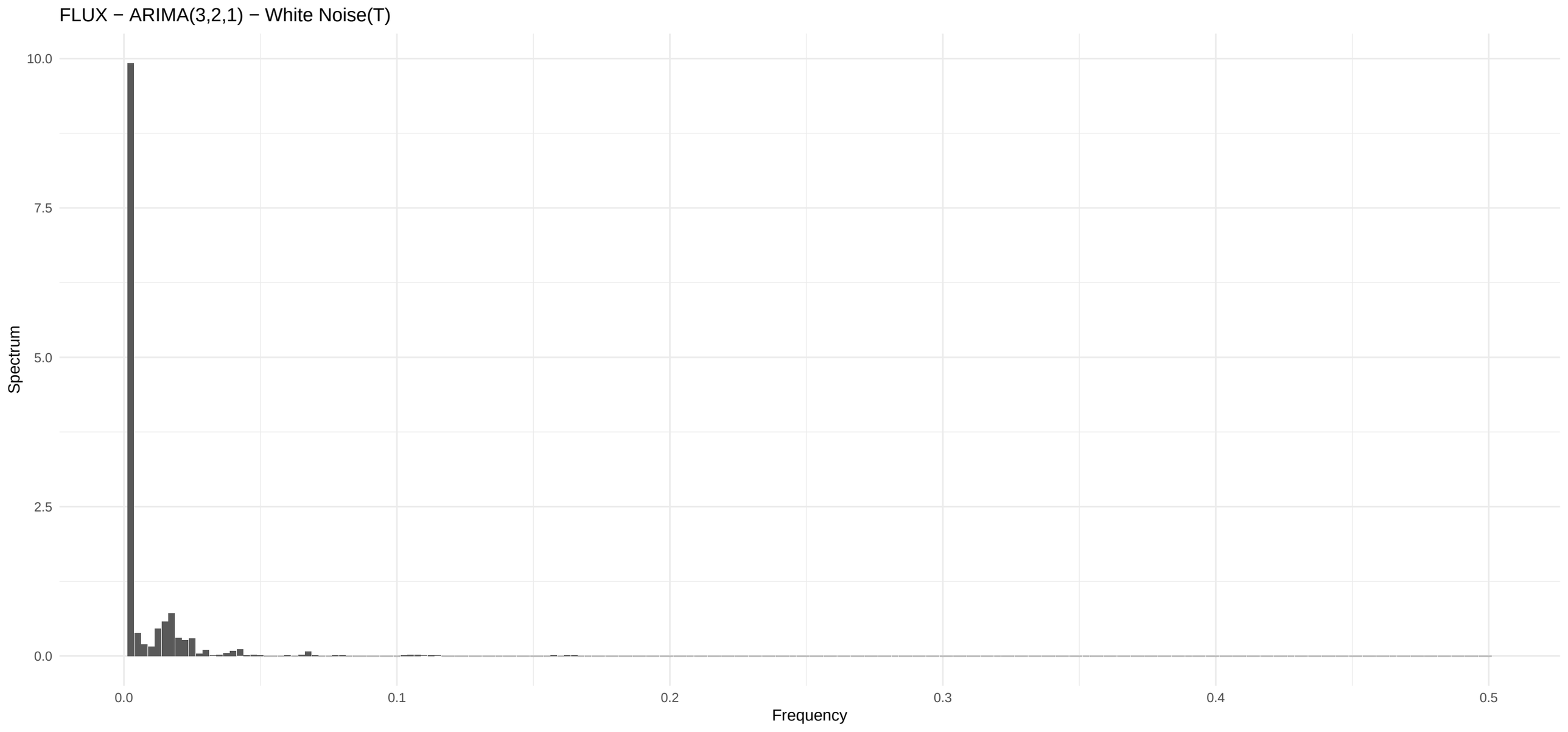

ANKR − ARIMA(2,1,0) − White Noise(T)
Spectrum
0.006
0.004
0.002
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

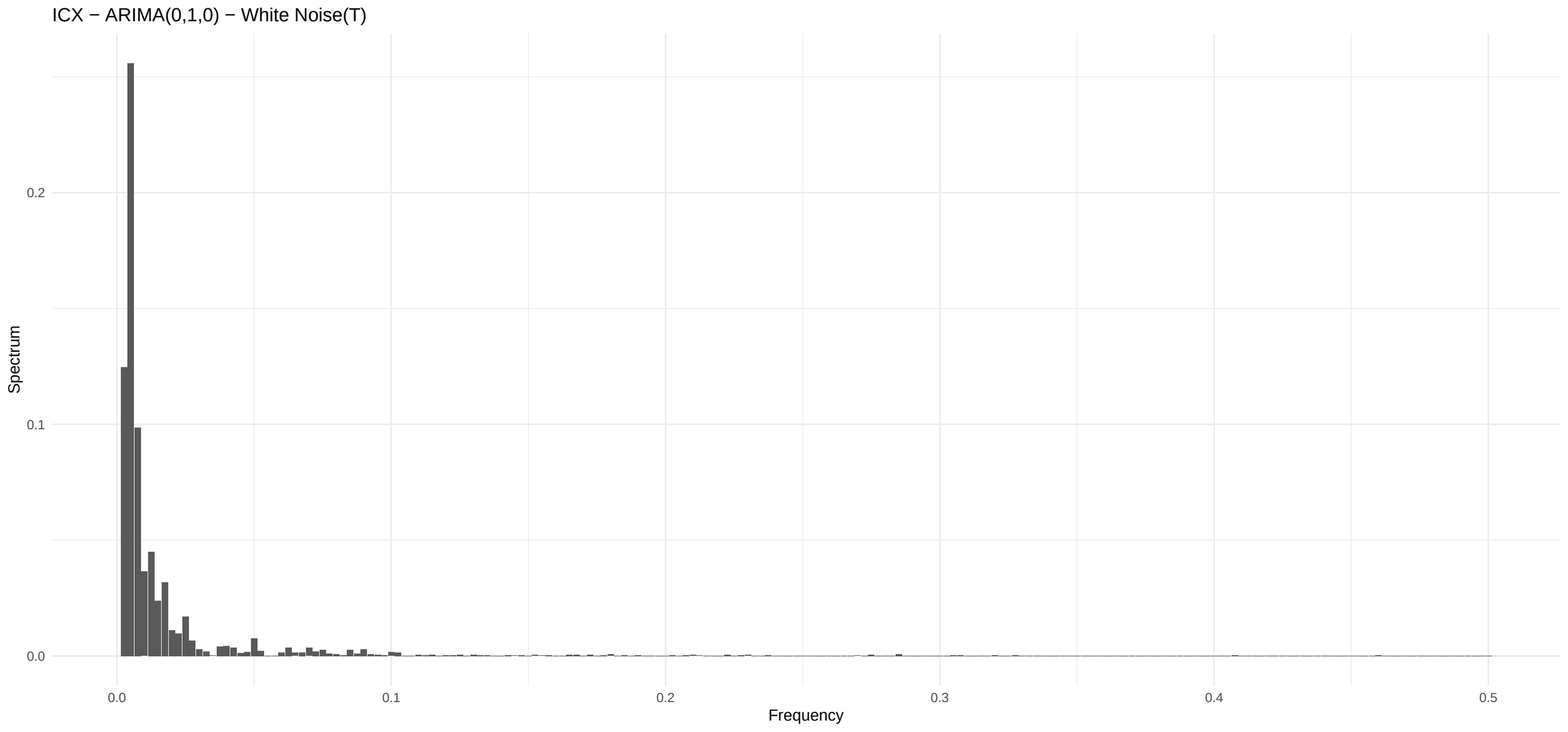

JASMY − ARIMA(0,2,5) − White Noise(F)
Spectrum
9e−04
6e−04
3e−04
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

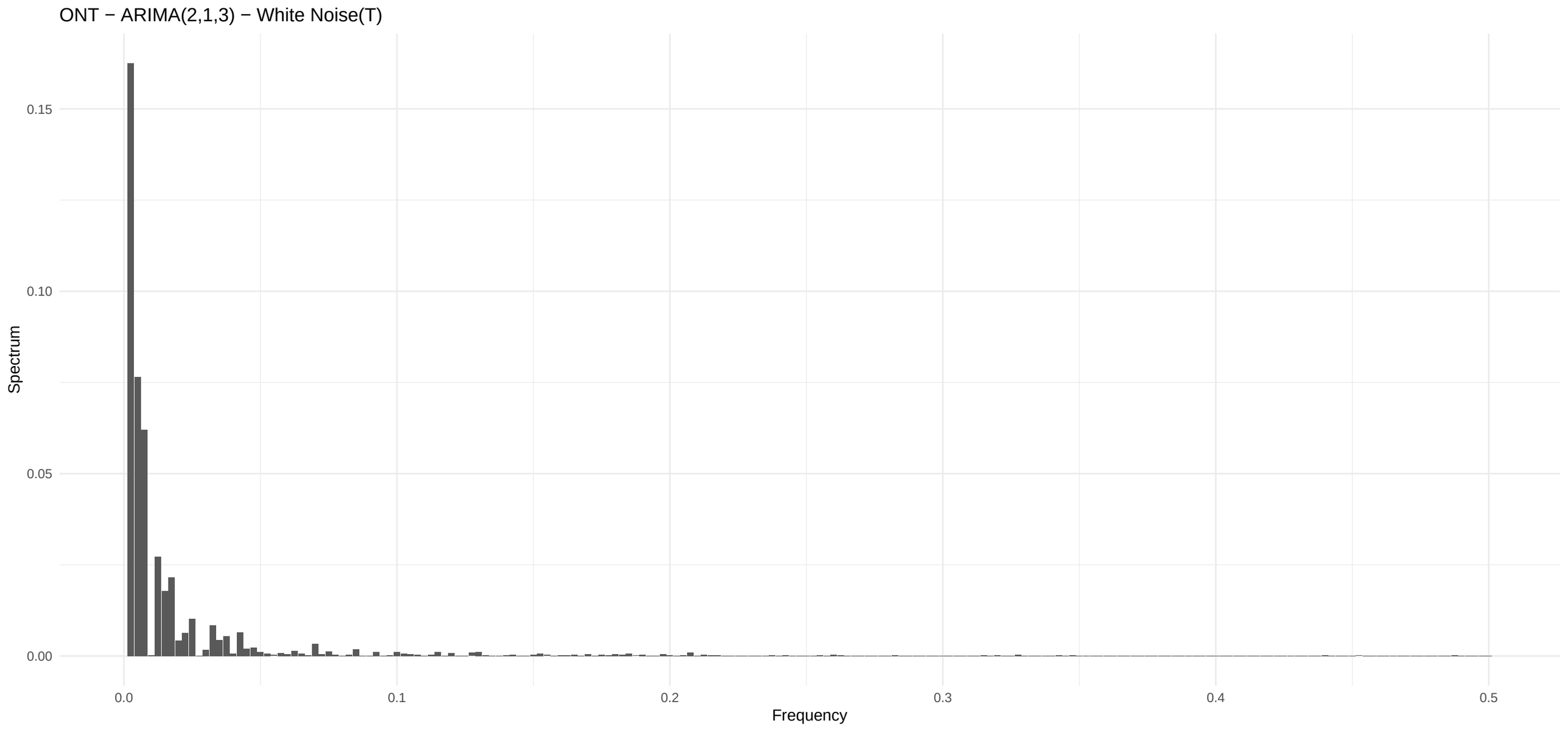

WAVES − ARIMA(1,1,2) − White Noise(T)
Spectrum
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

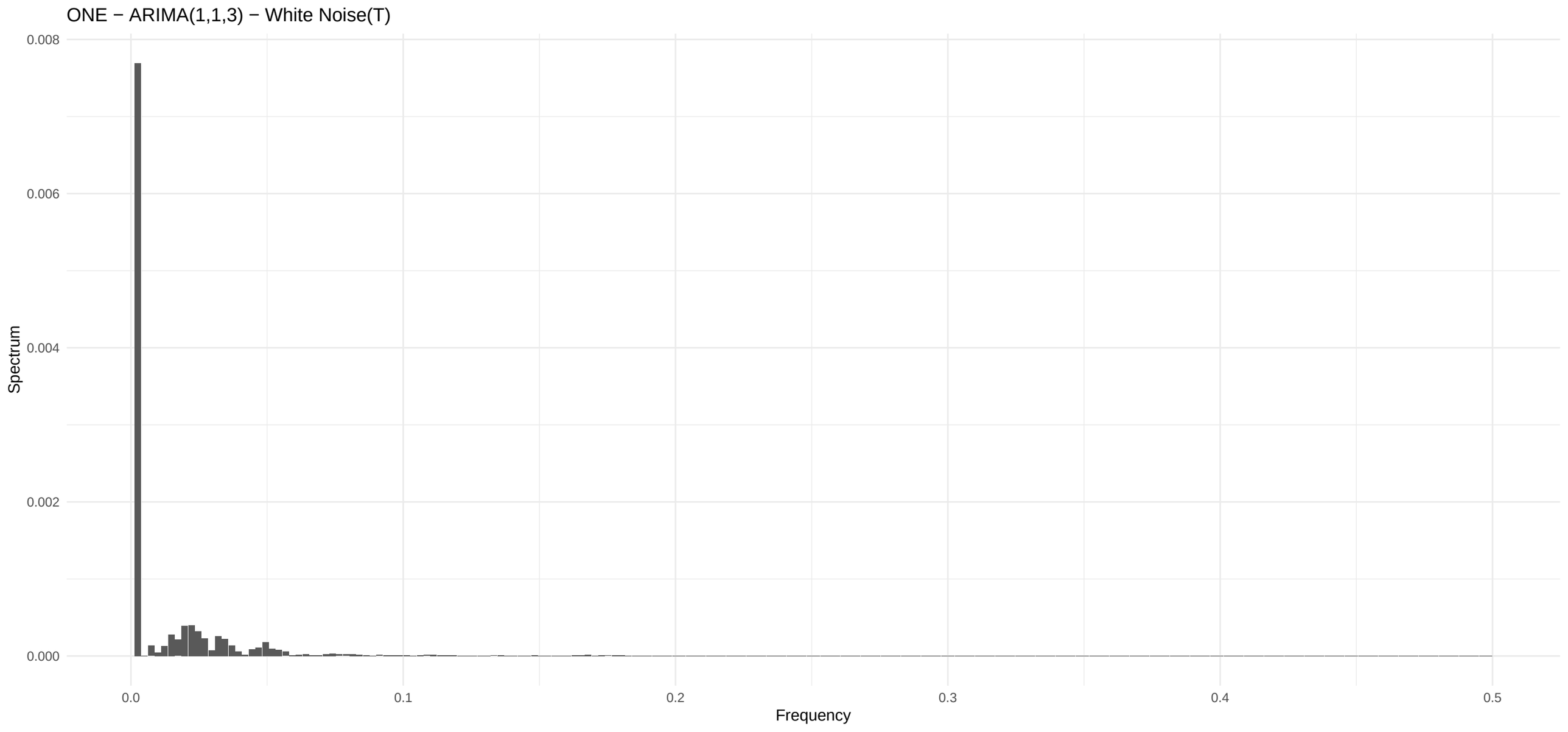

GMT − ARIMA(2,1,2) − White Noise(T)
Spectrum
3
2
1
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

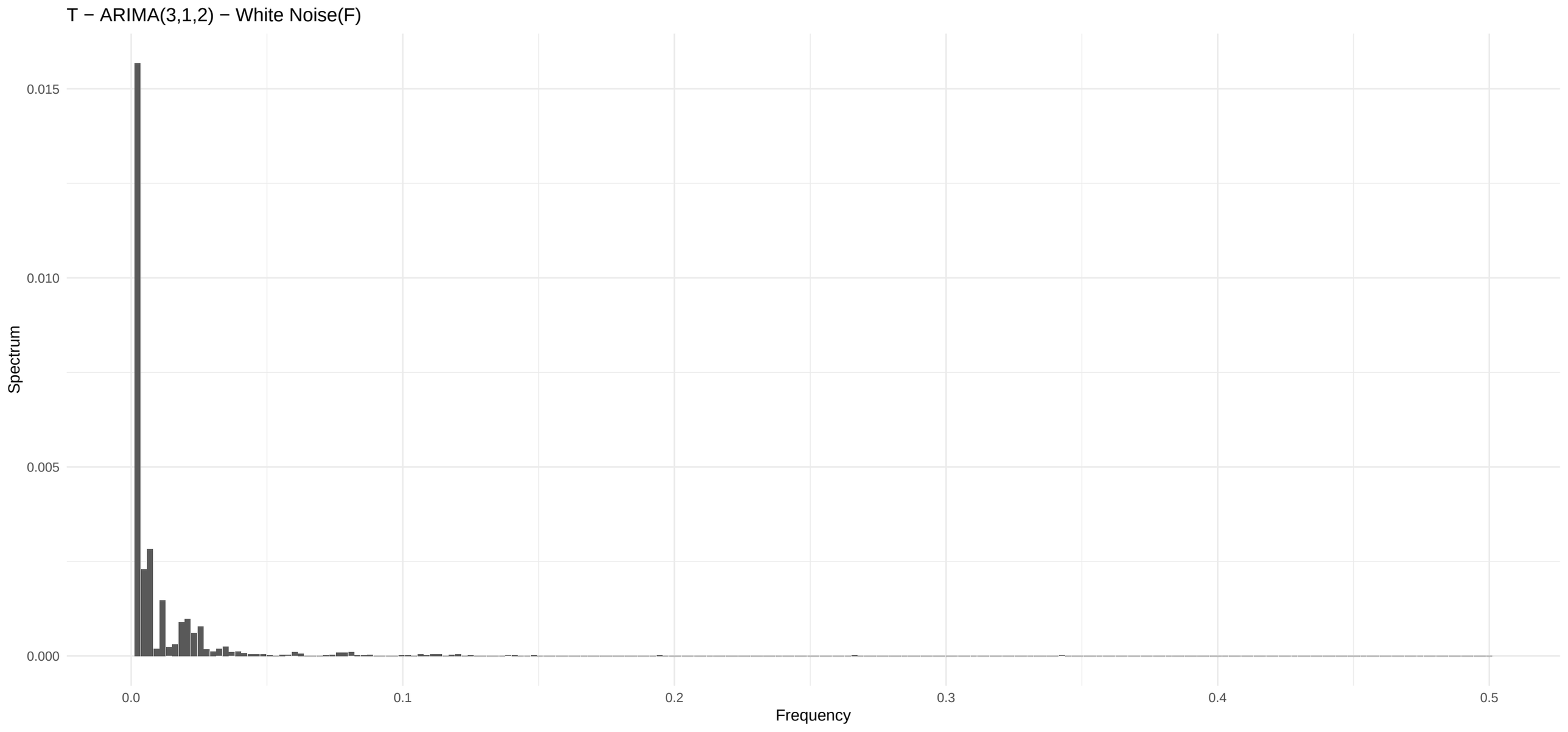

MASK − ARIMA(3,1,2) − White Noise(T)
120
90
60
30
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

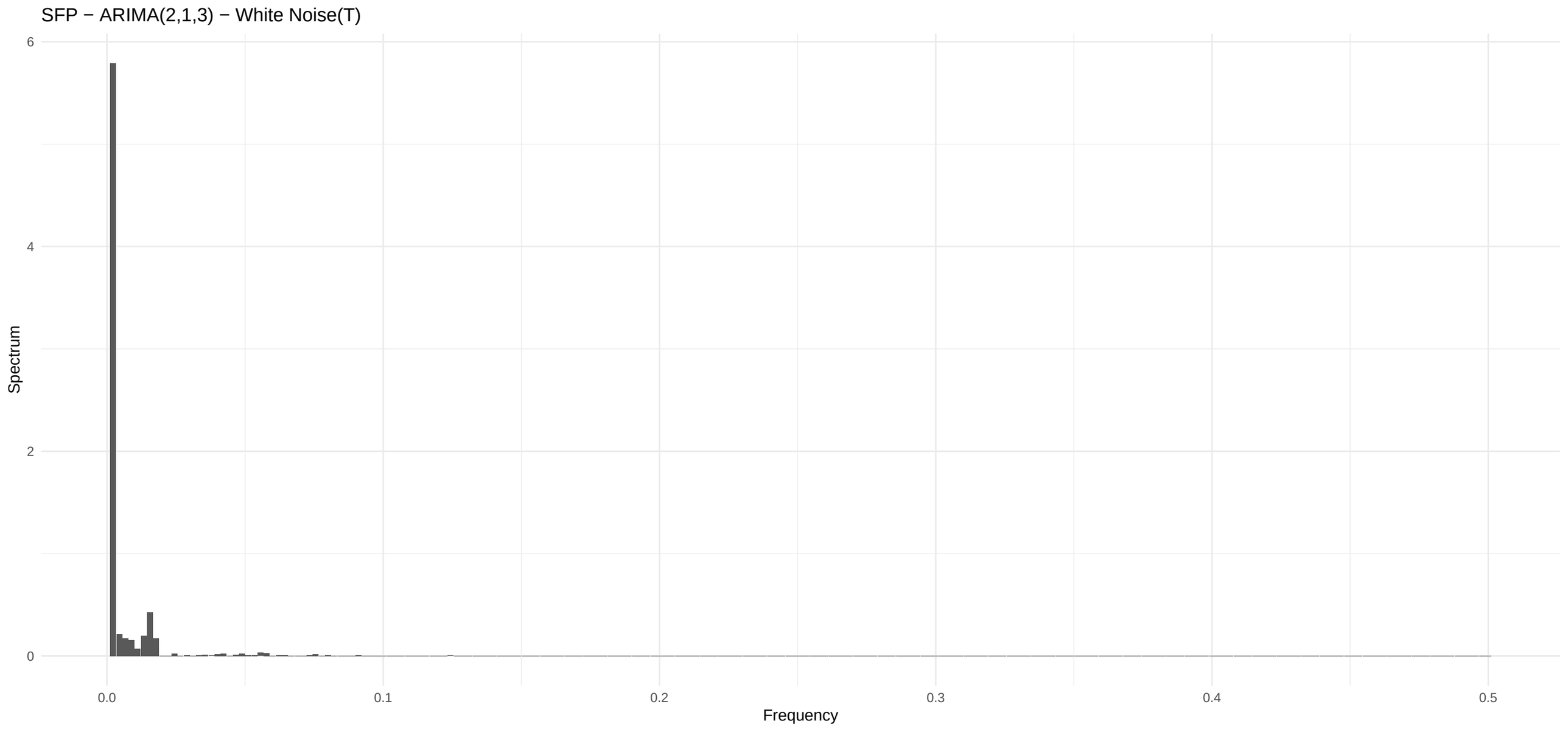

FLUX − ARIMA(3,2,1) − White Noise(T)
Spectrum
10.0
7.5
5.0
2.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

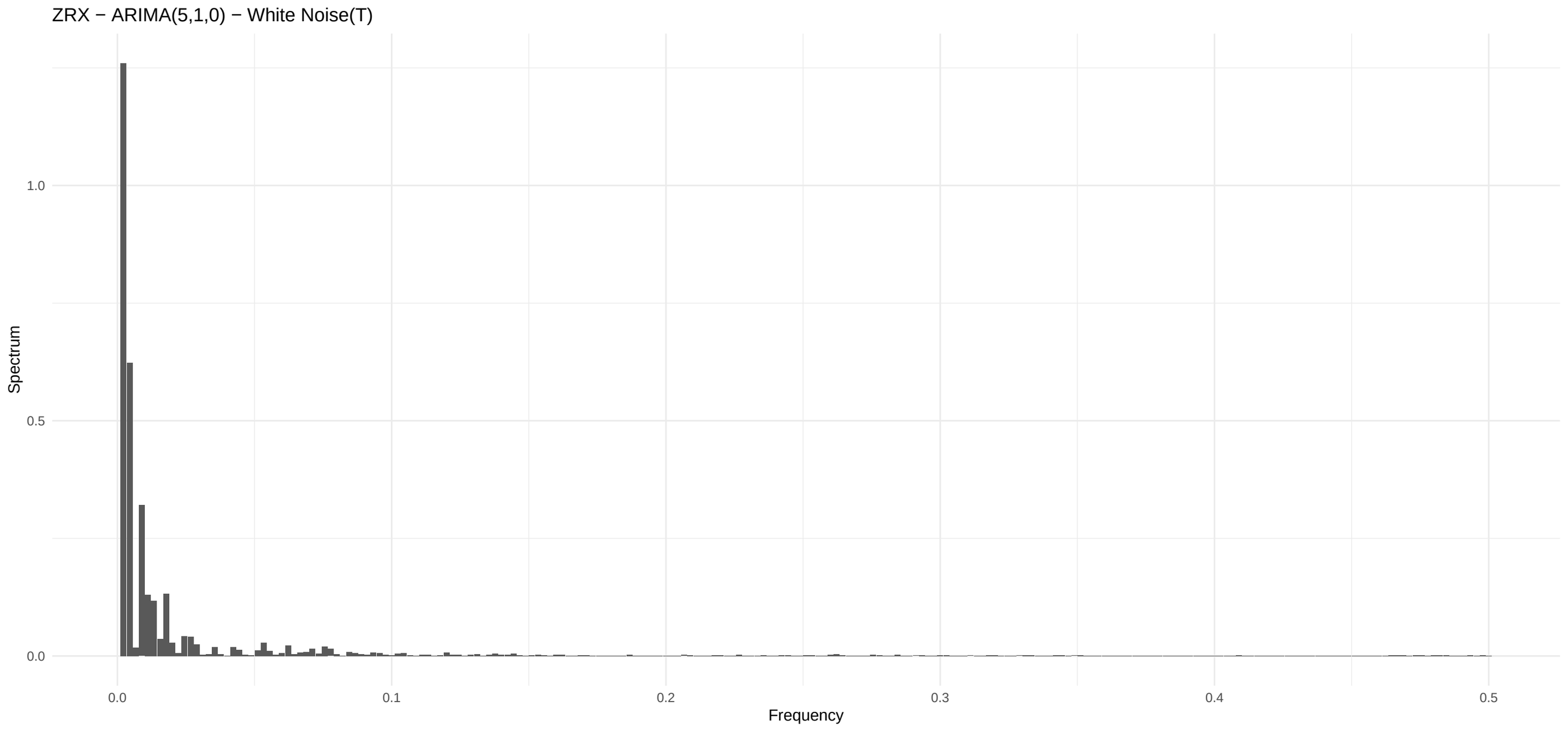

ICX − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.0
0.1
0.2
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

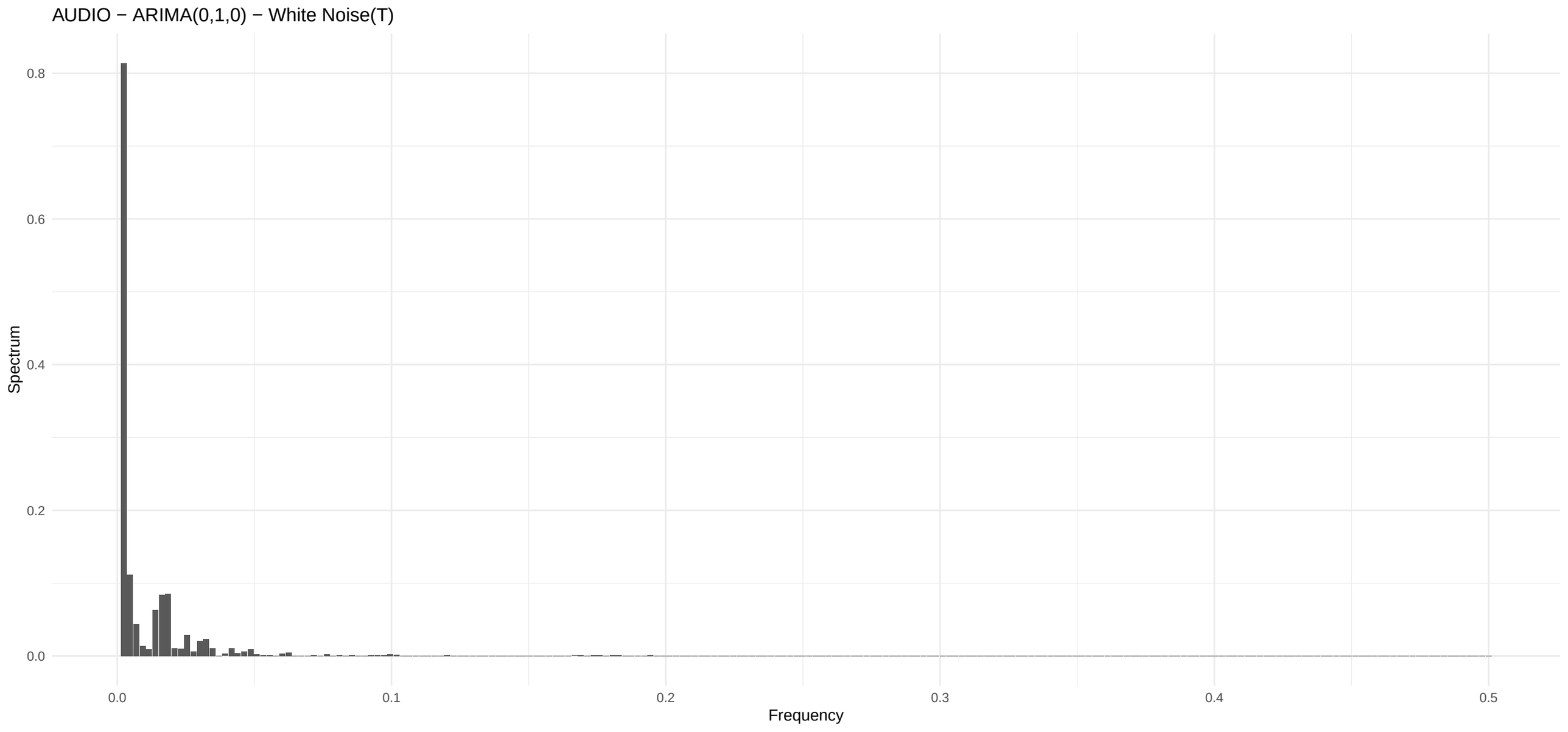

ONT − ARIMA(2,1,3) − White Noise(T)
Spectrum
0.15
0.10
0.05
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

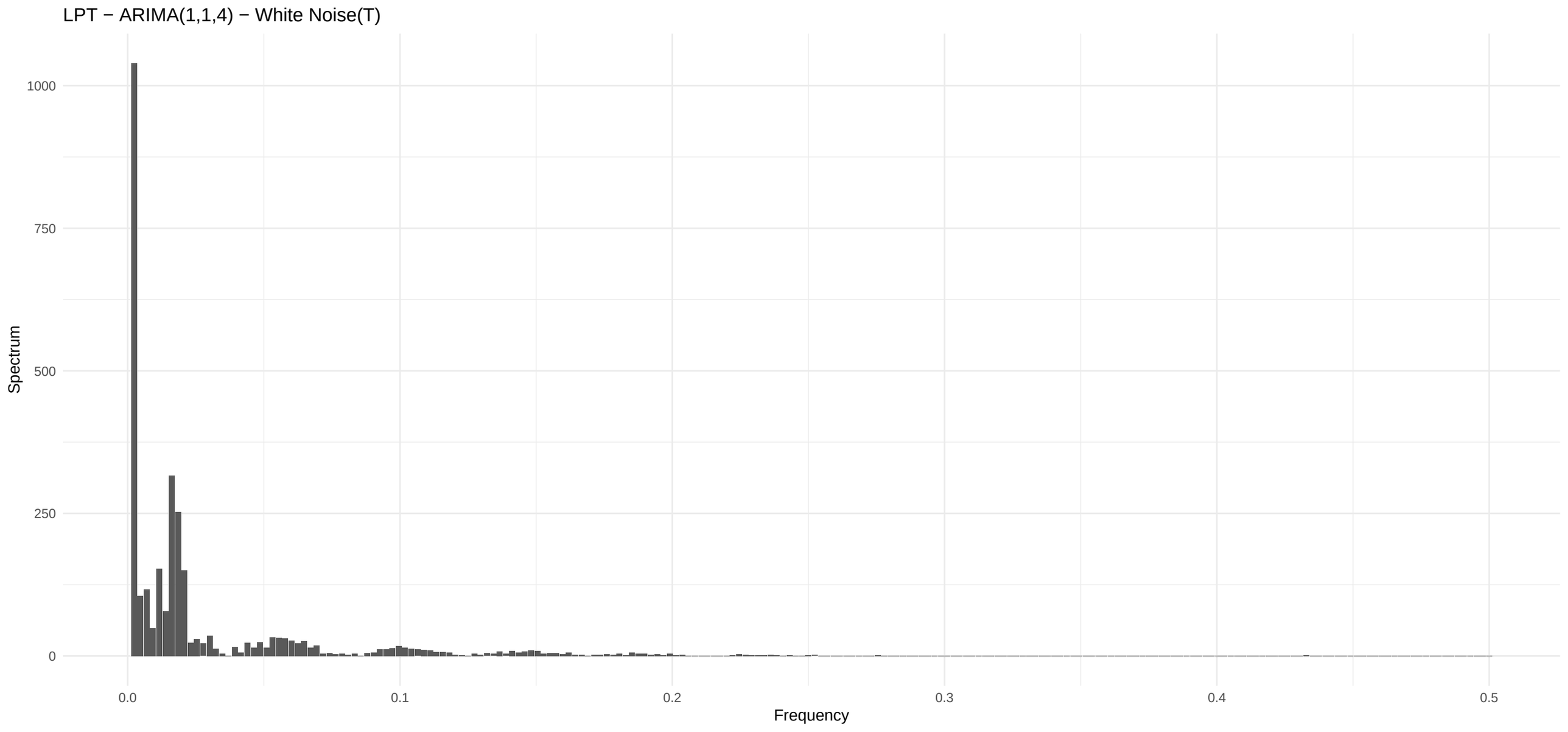

ONE − ARIMA(1,1,3) − White Noise(T)
0.008
0.006
0.004
0.002
0.000
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

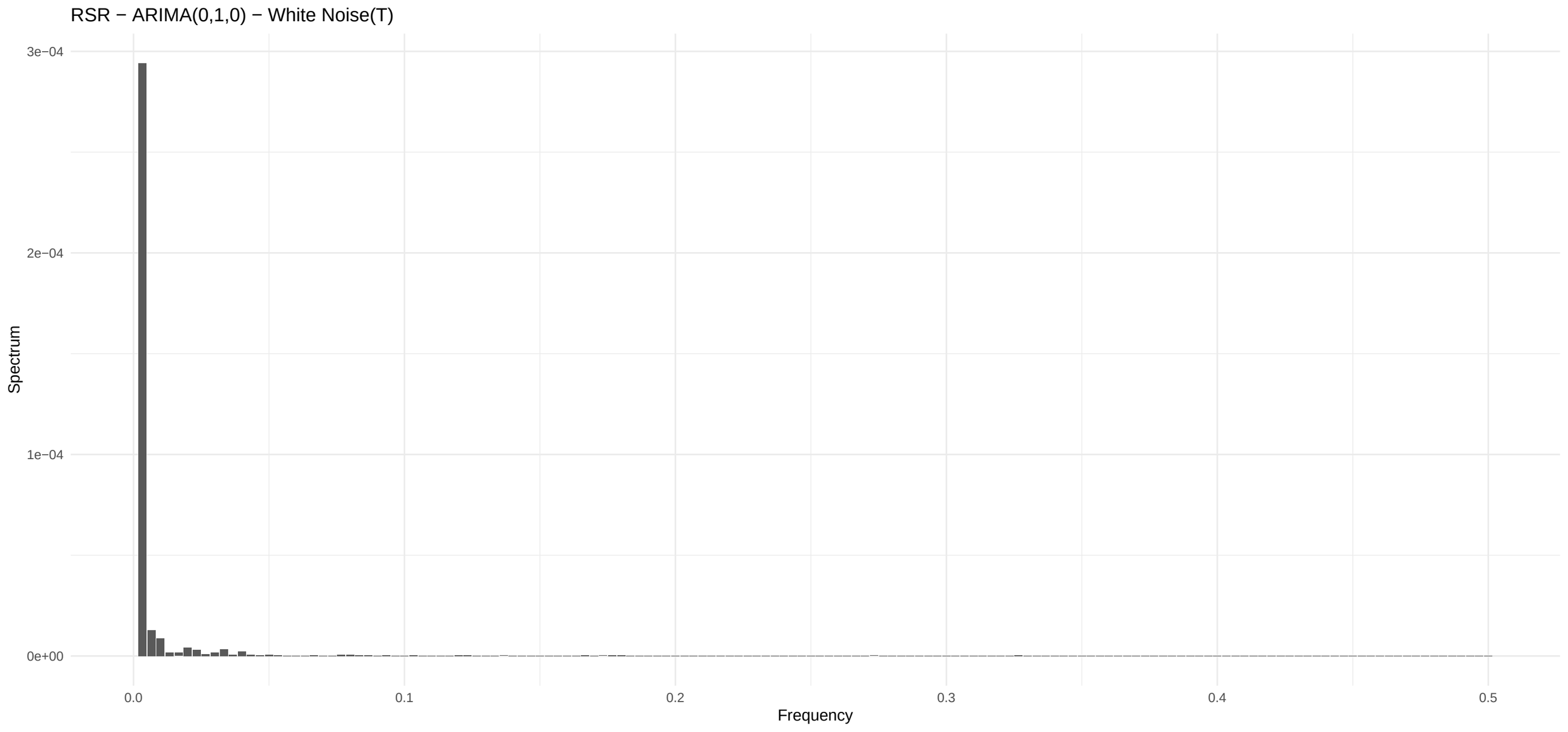

T − ARIMA(3,1,2) − White Noise(F)
Spectrum
0.015
0.010
0.005
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

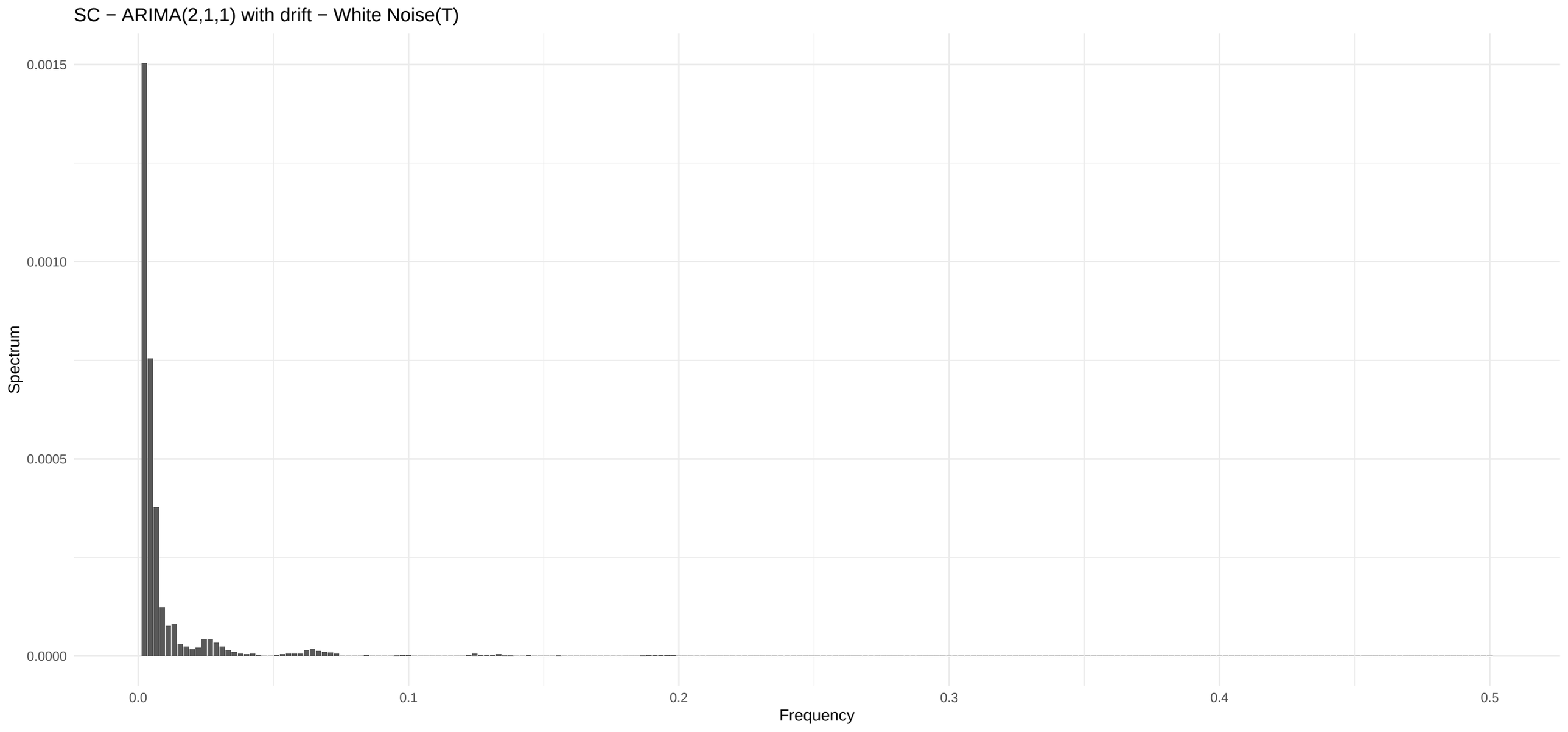

SFP − ARIMA(2,1,3) − White Noise(T)
Spectrum
6
4
2
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

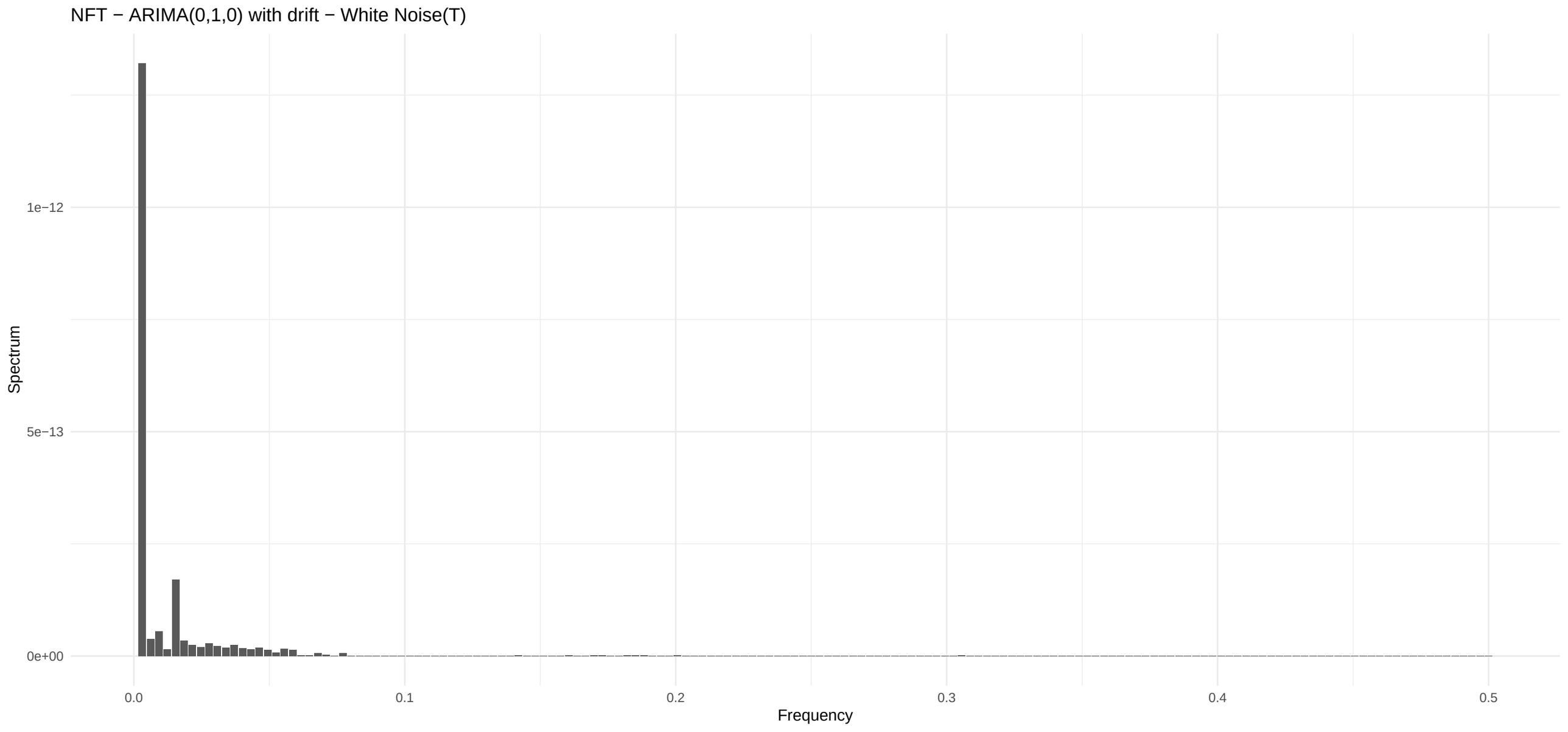

ZRX − ARIMA(5,1,0) − White Noise(T)
Spectrum
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

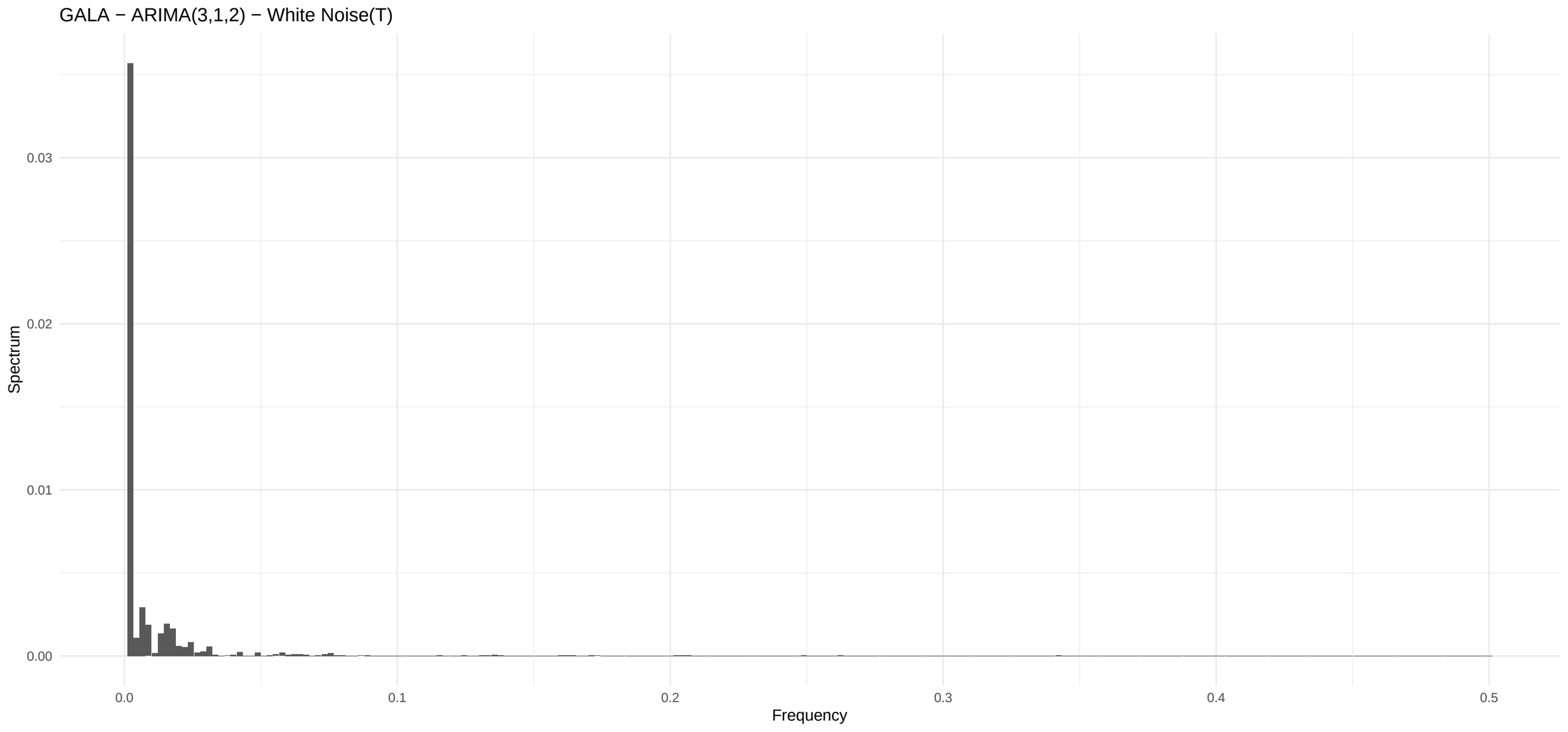

AUDIO − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.0
0.2
0.4
0.6
0.8
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

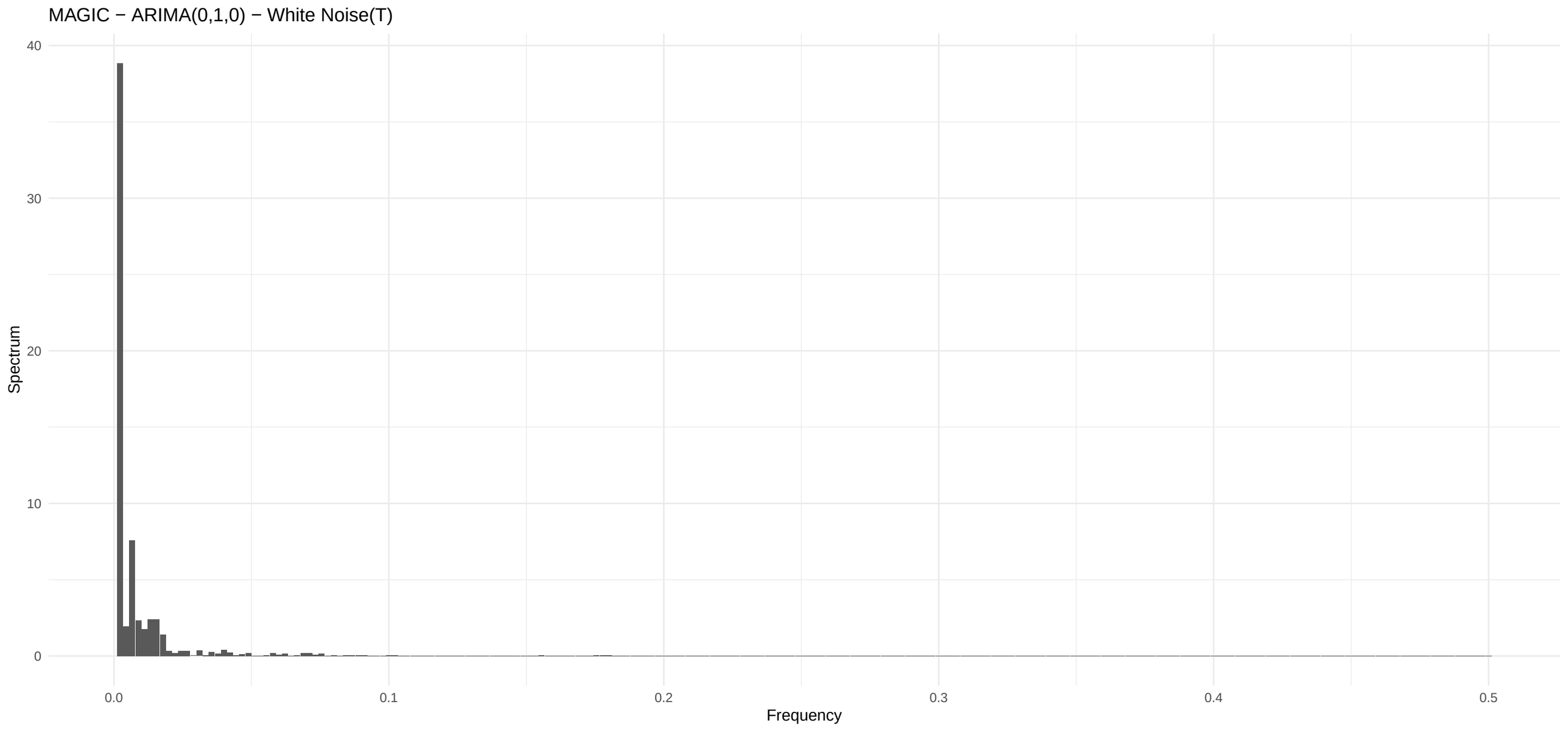

LPT − ARIMA(1,1,4) − White Noise(T)
Spectrum
1000
750
500
250
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

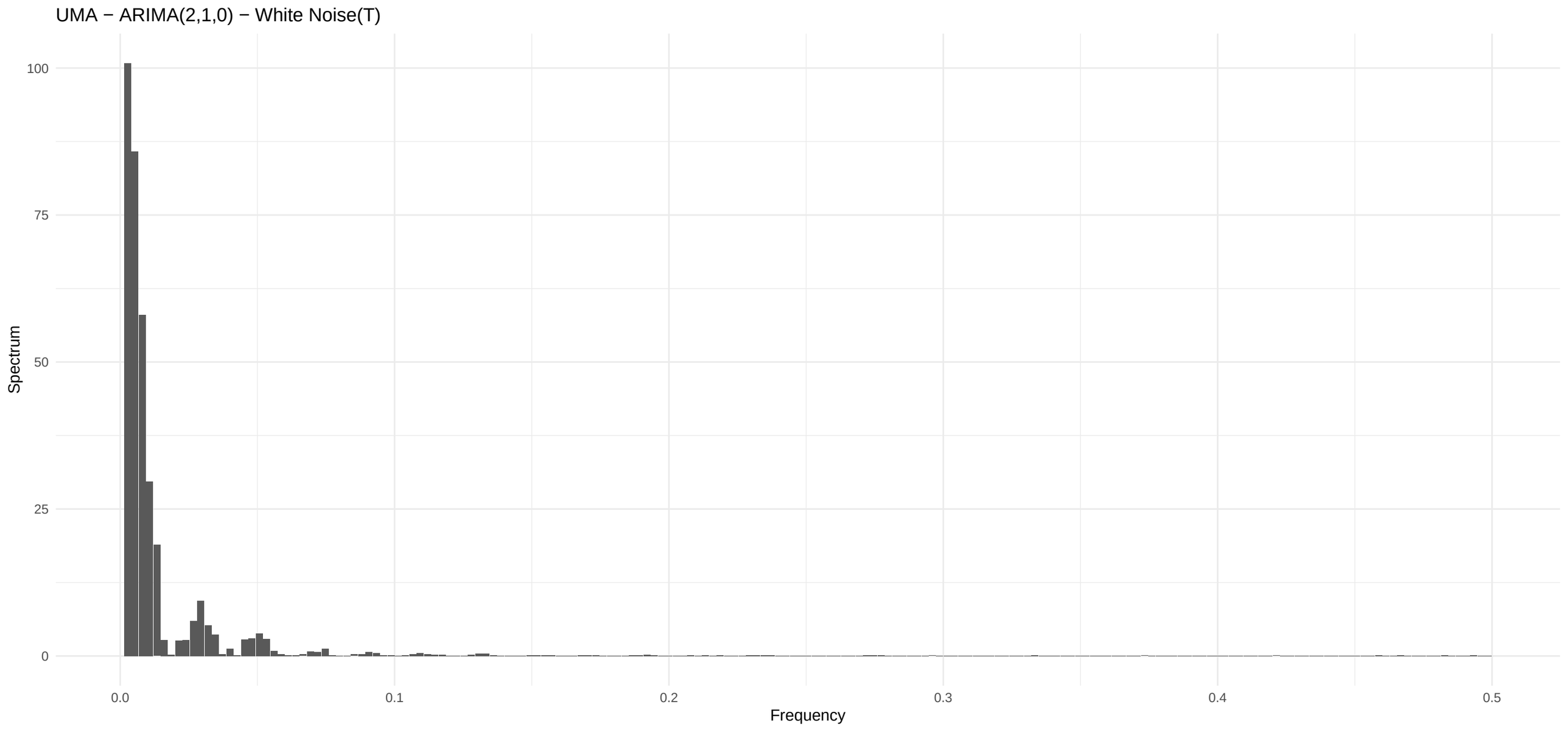

RSR − ARIMA(0,1,0) − White Noise(T)
3e−04
2e−04
1e−04
0e+00
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

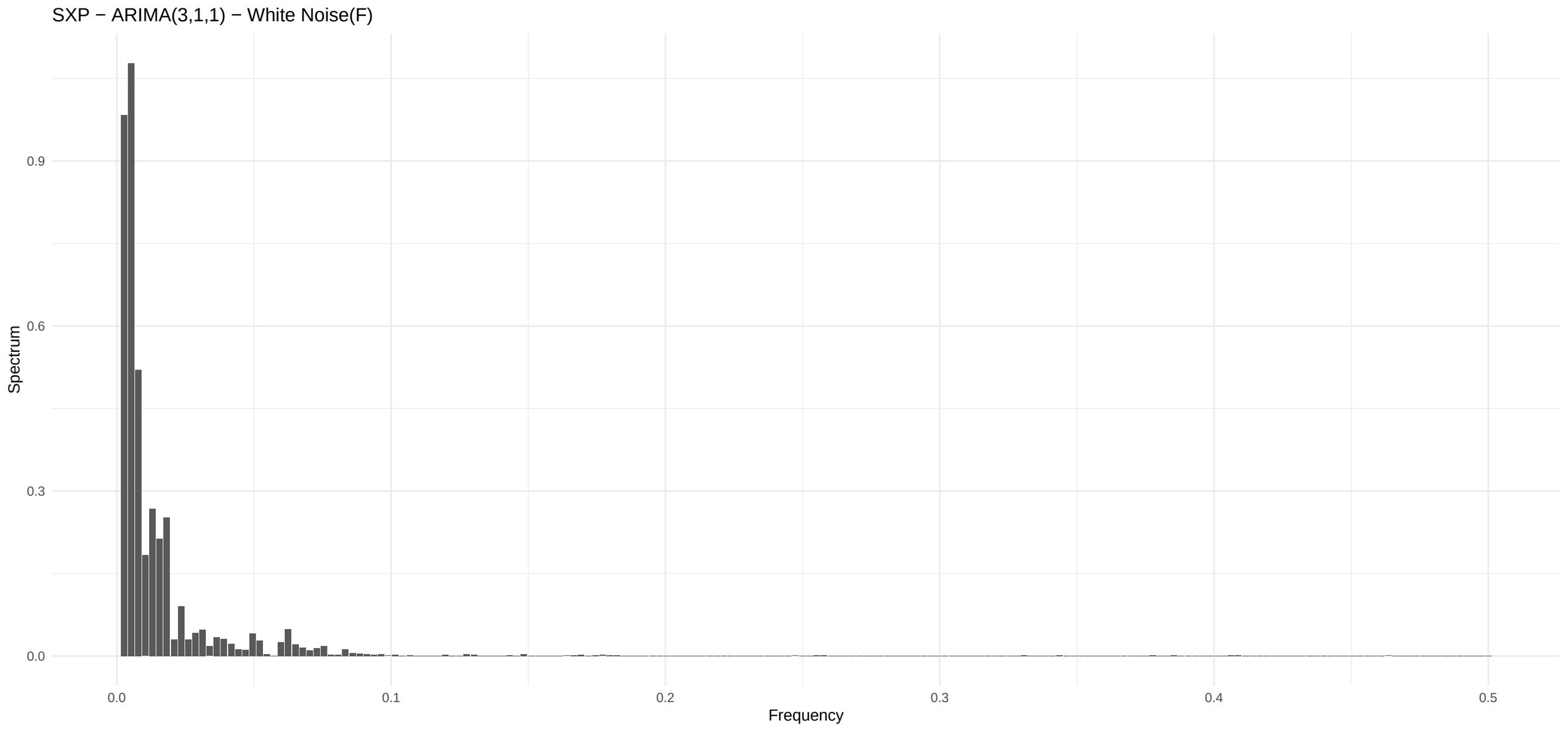

SC − ARIMA(2,1,1) with drift − White Noise(T)
Spectrum
0.0015
0.0010
0.0005
0.0000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

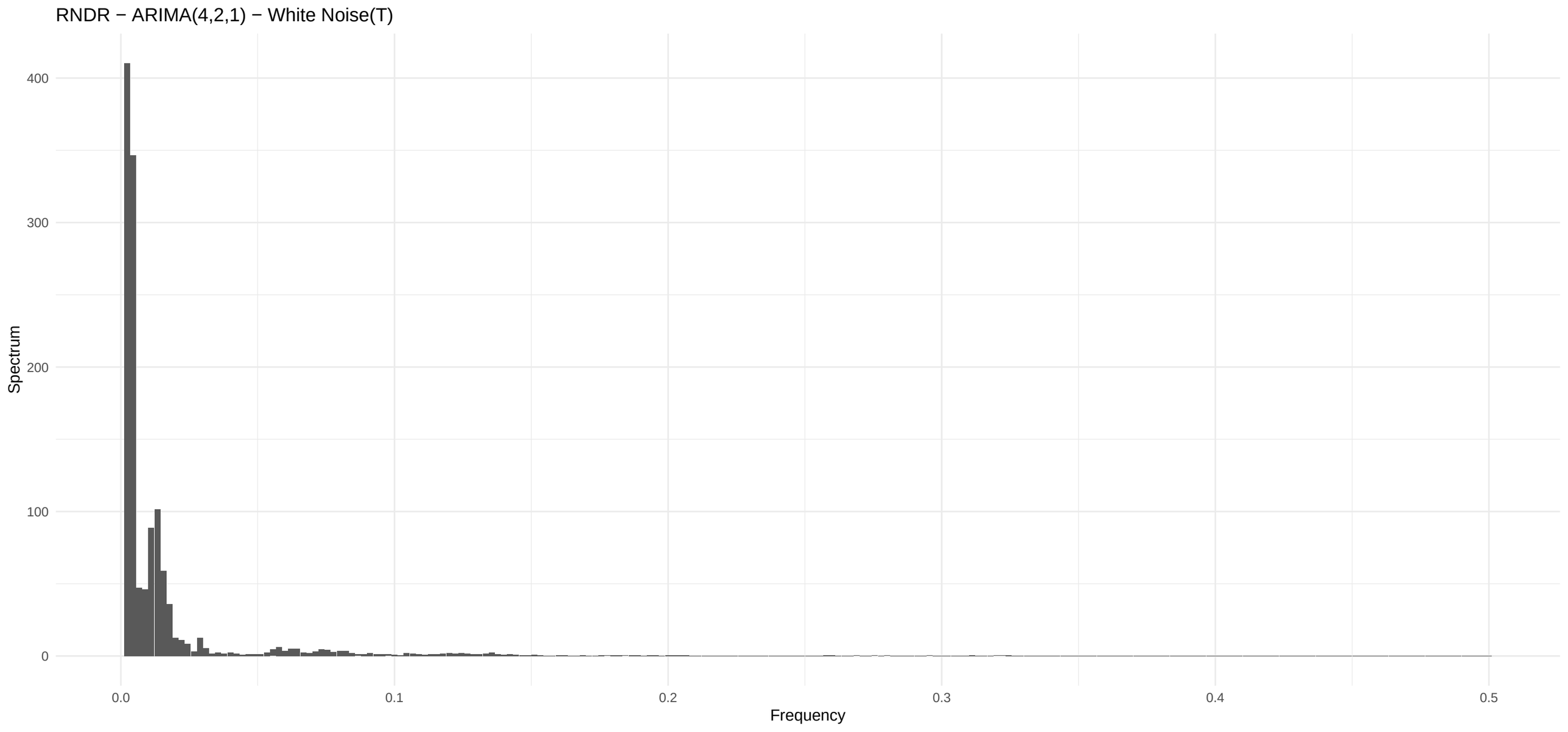

NFT − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
1e−12
5e−13
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

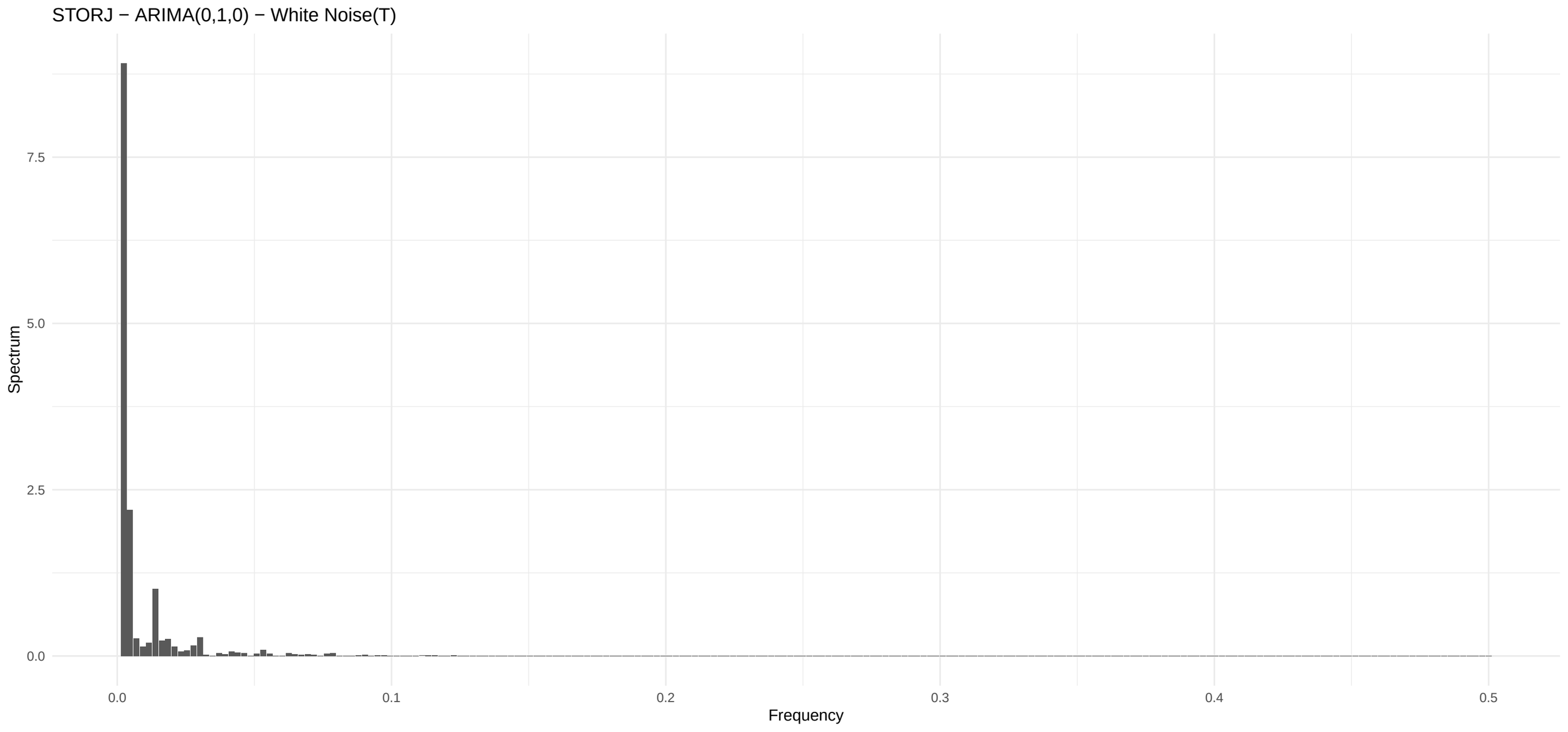

GALA − ARIMA(3,1,2) − White Noise(T)
Spectrum
0.03
0.02
0.01
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

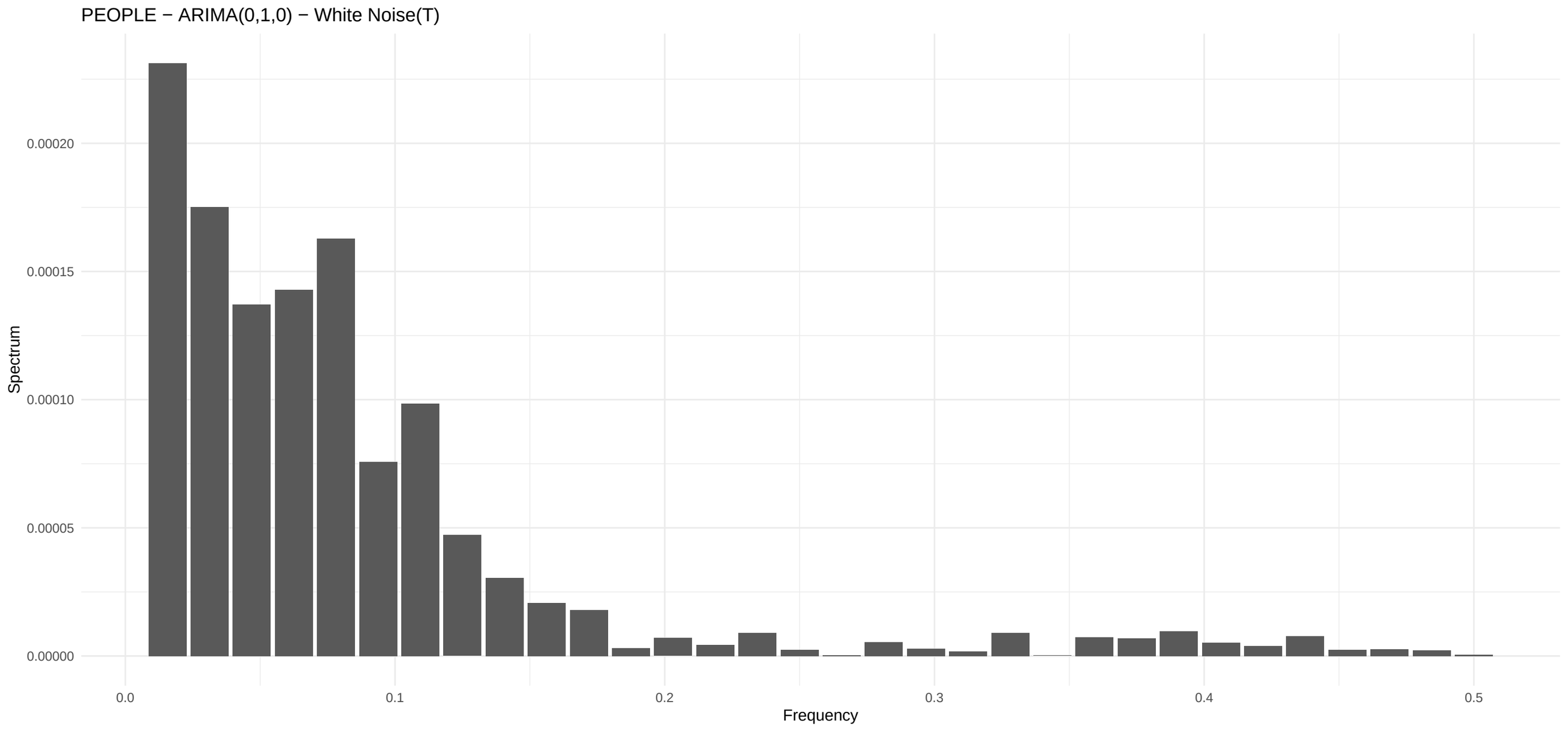

MAGIC − ARIMA(0,1,0) − White Noise(T)
Spectrum
40
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

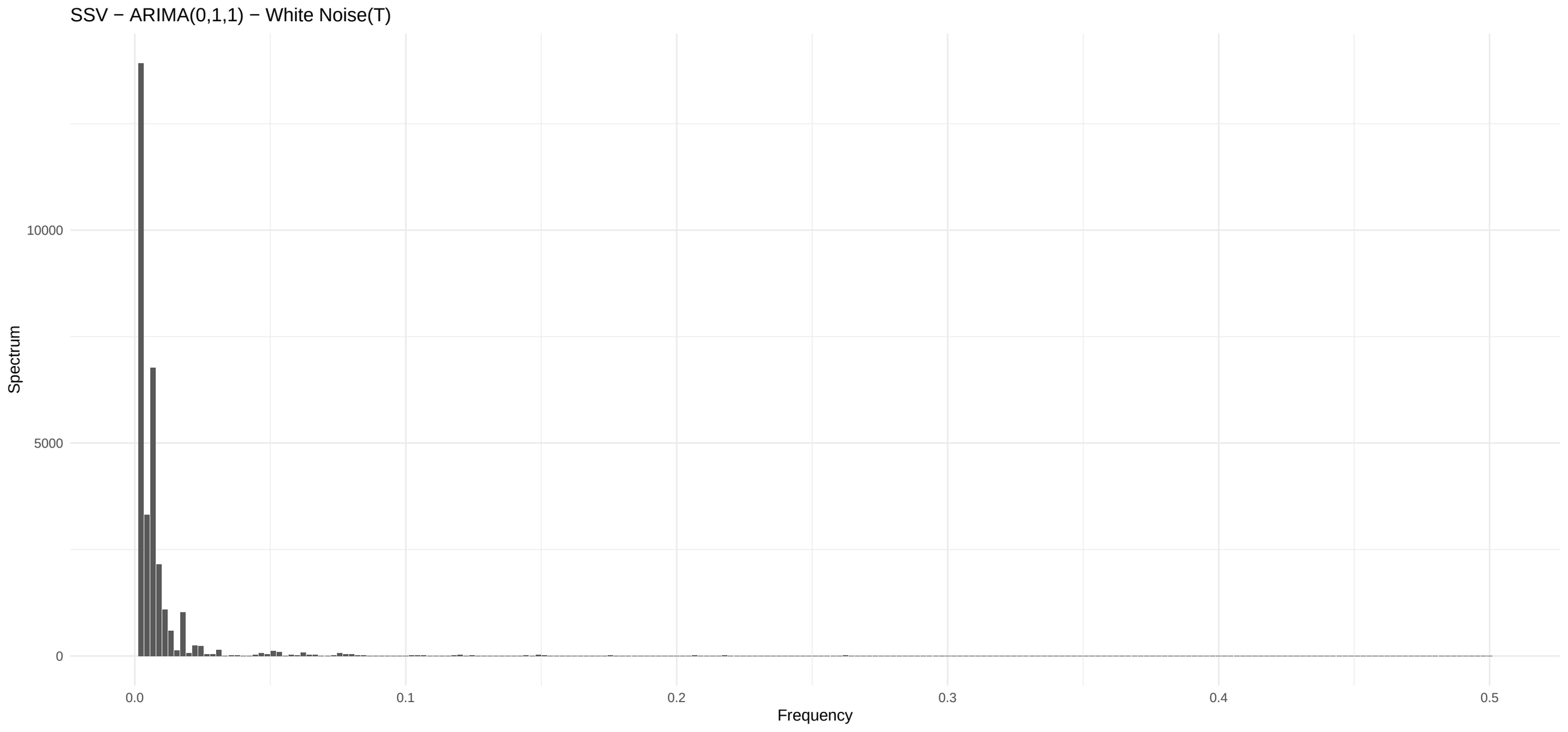

UMA − ARIMA(2,1,0) − White Noise(T)
Spectrum
100
75
50
25
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

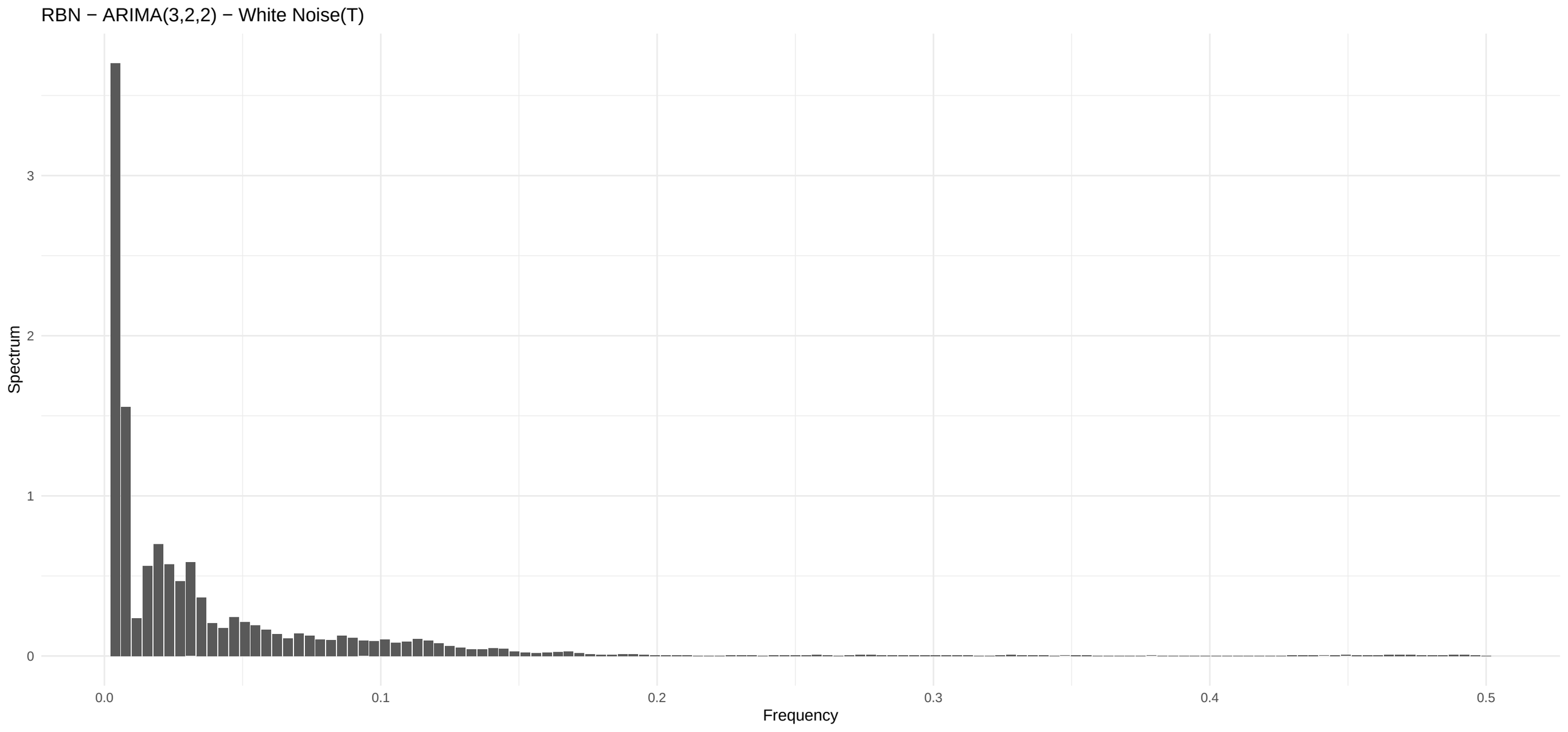

SXP − ARIMA(3,1,1) − White Noise(F)
Spectrum
0.0
0.3
0.6
0.9
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

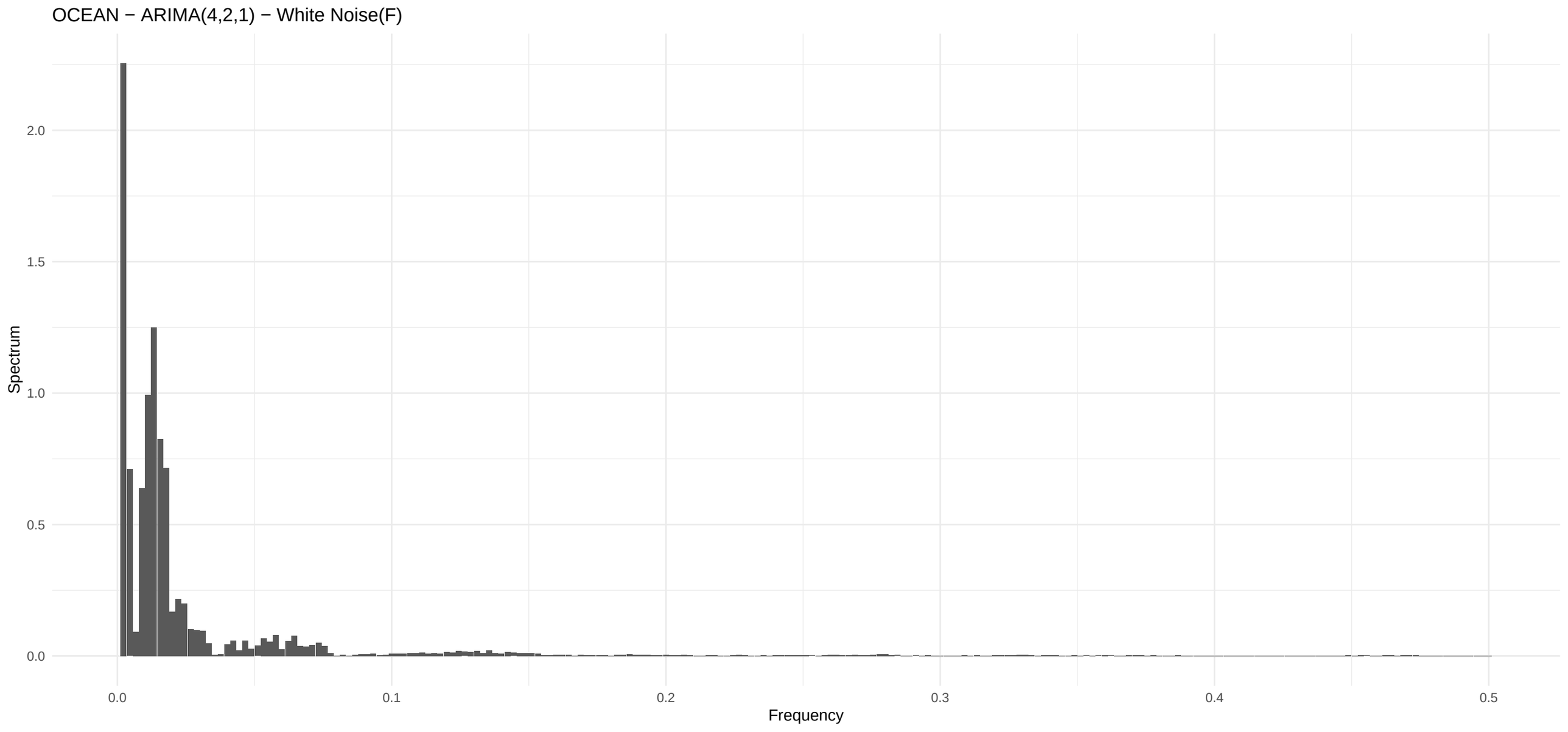

RNDR − ARIMA(4,2,1) − White Noise(T)
Spectrum
400
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

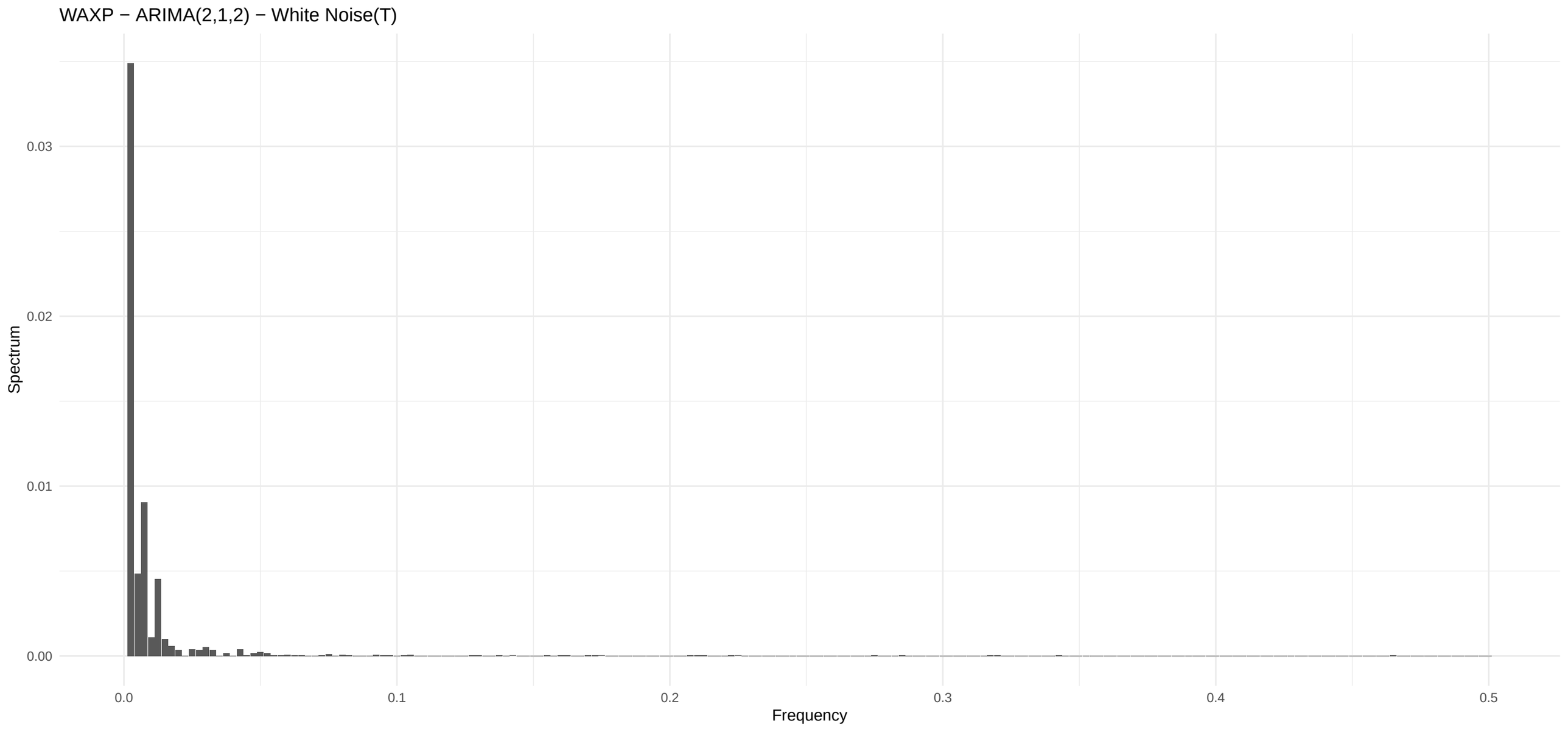

STORJ − ARIMA(0,1,0) − White Noise(T)
Spectrum
7.5
5.0
2.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

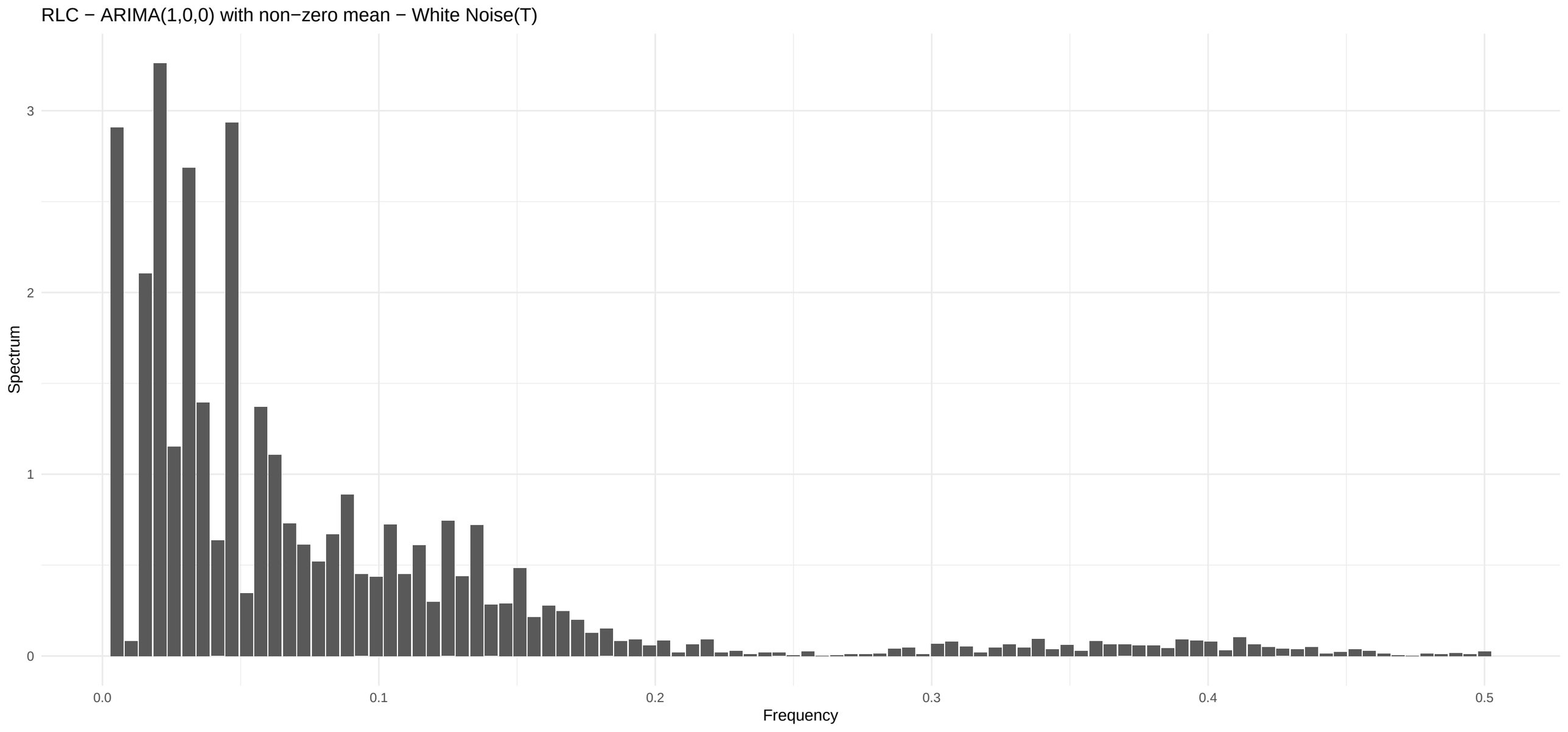

PEOPLE − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.00020
0.00015
0.00010
0.00005
0.00000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

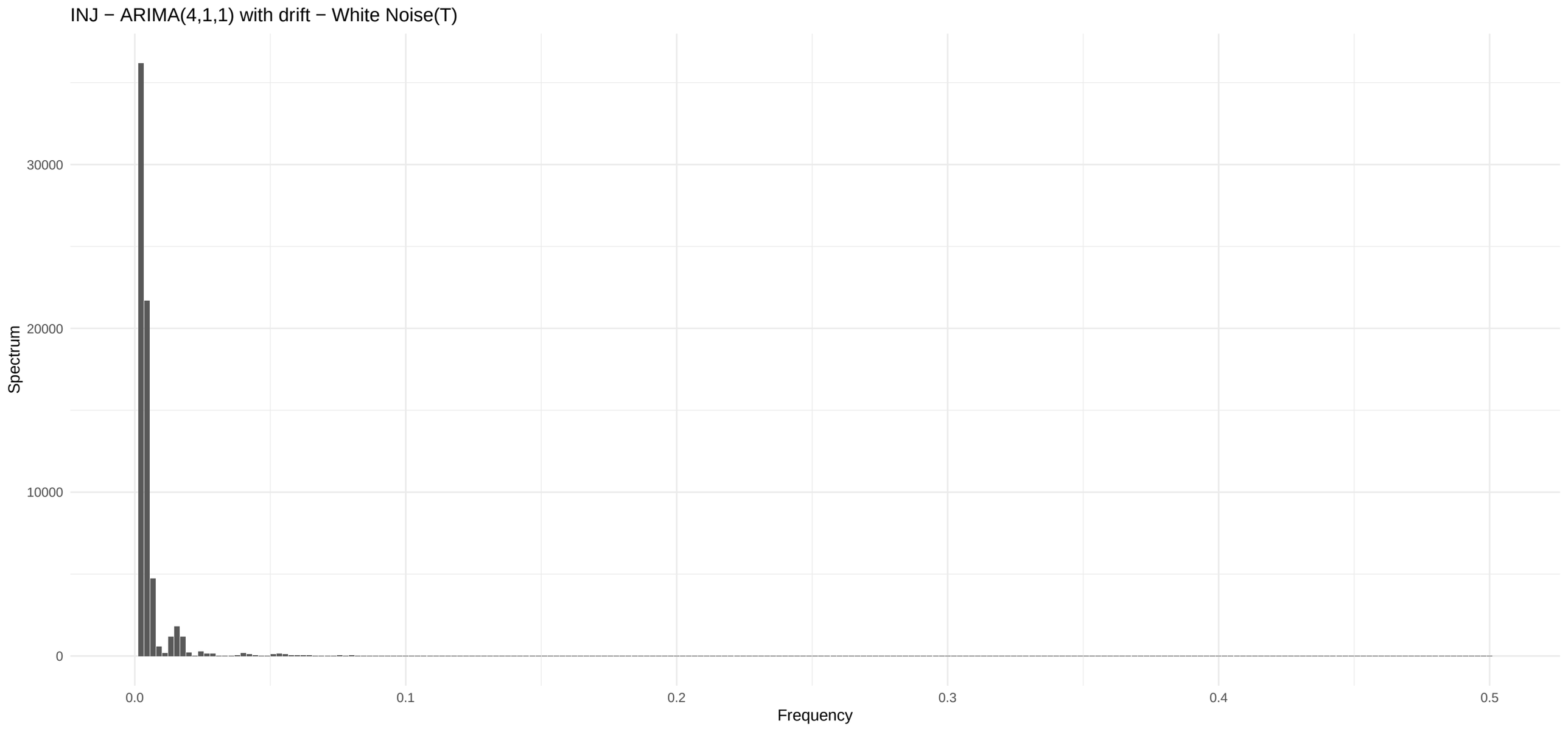

SSV − ARIMA(0,1,1) − White Noise(T)
Spectrum
10000
5000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

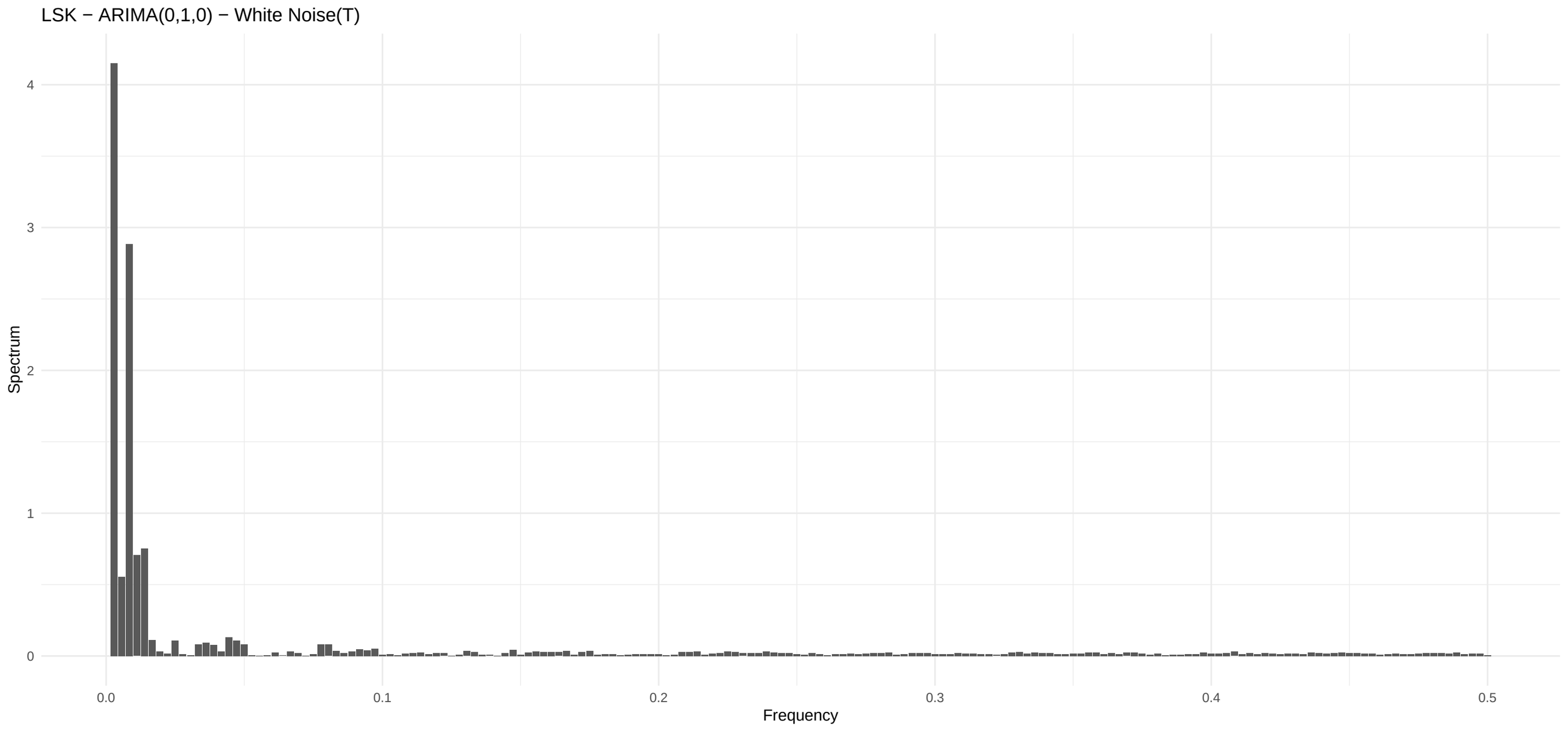

RBN − ARIMA(3,2,2) − White Noise(T)
Spectrum
0
1
2
3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

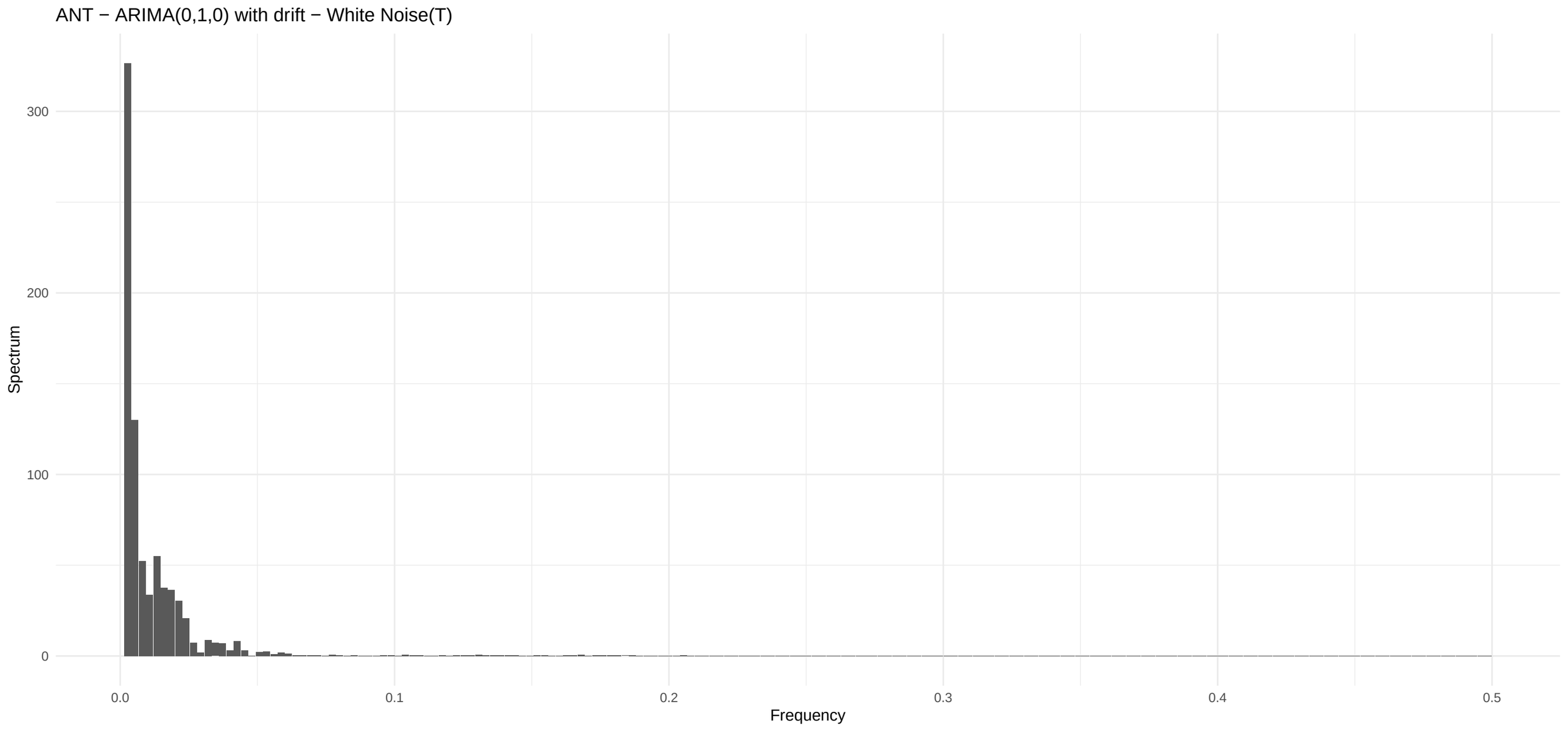

OCEAN − ARIMA(4,2,1) − White Noise(F)
Spectrum
2.0
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

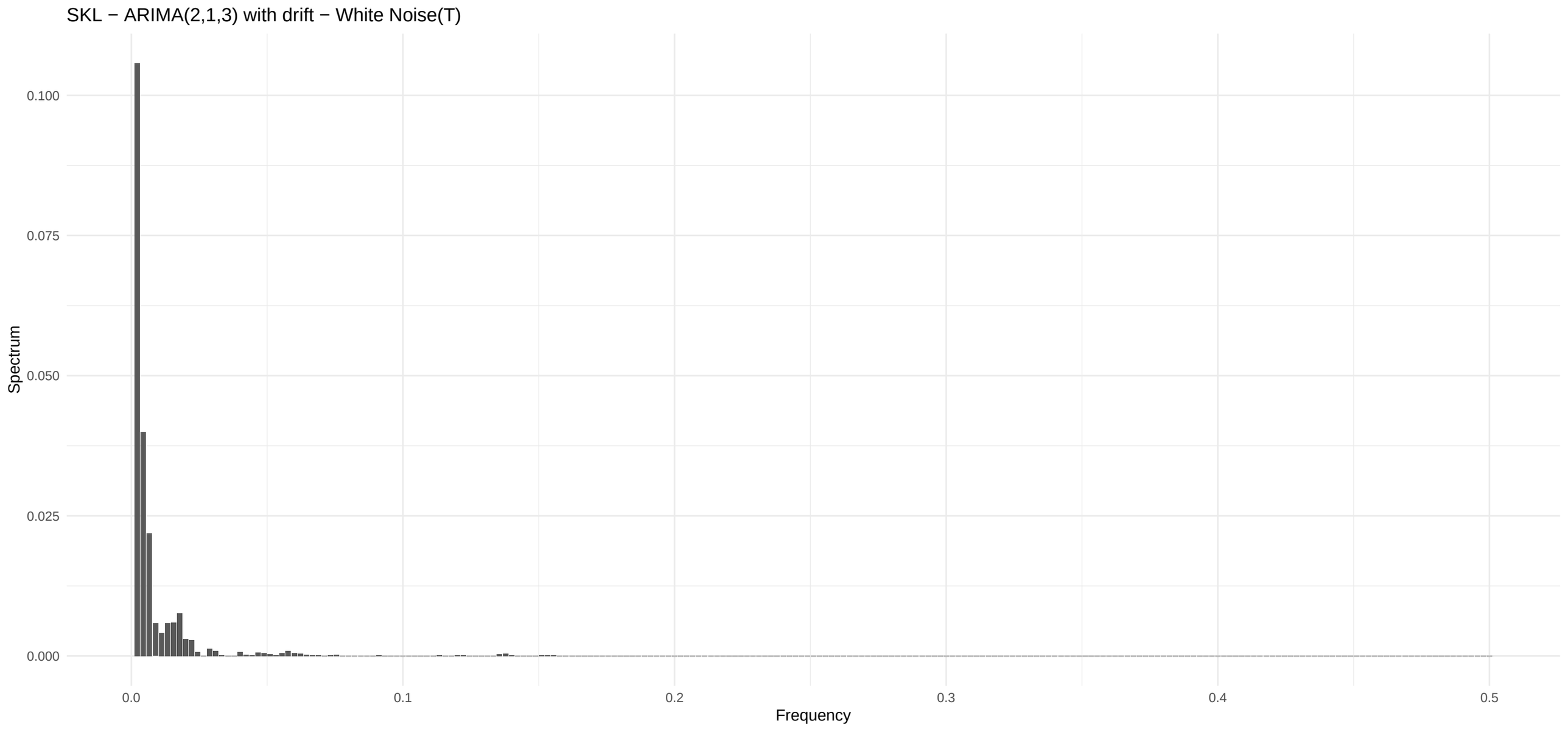

WAXP − ARIMA(2,1,2) − White Noise(T)
Spectrum
0.00
0.01
0.02
0.03
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

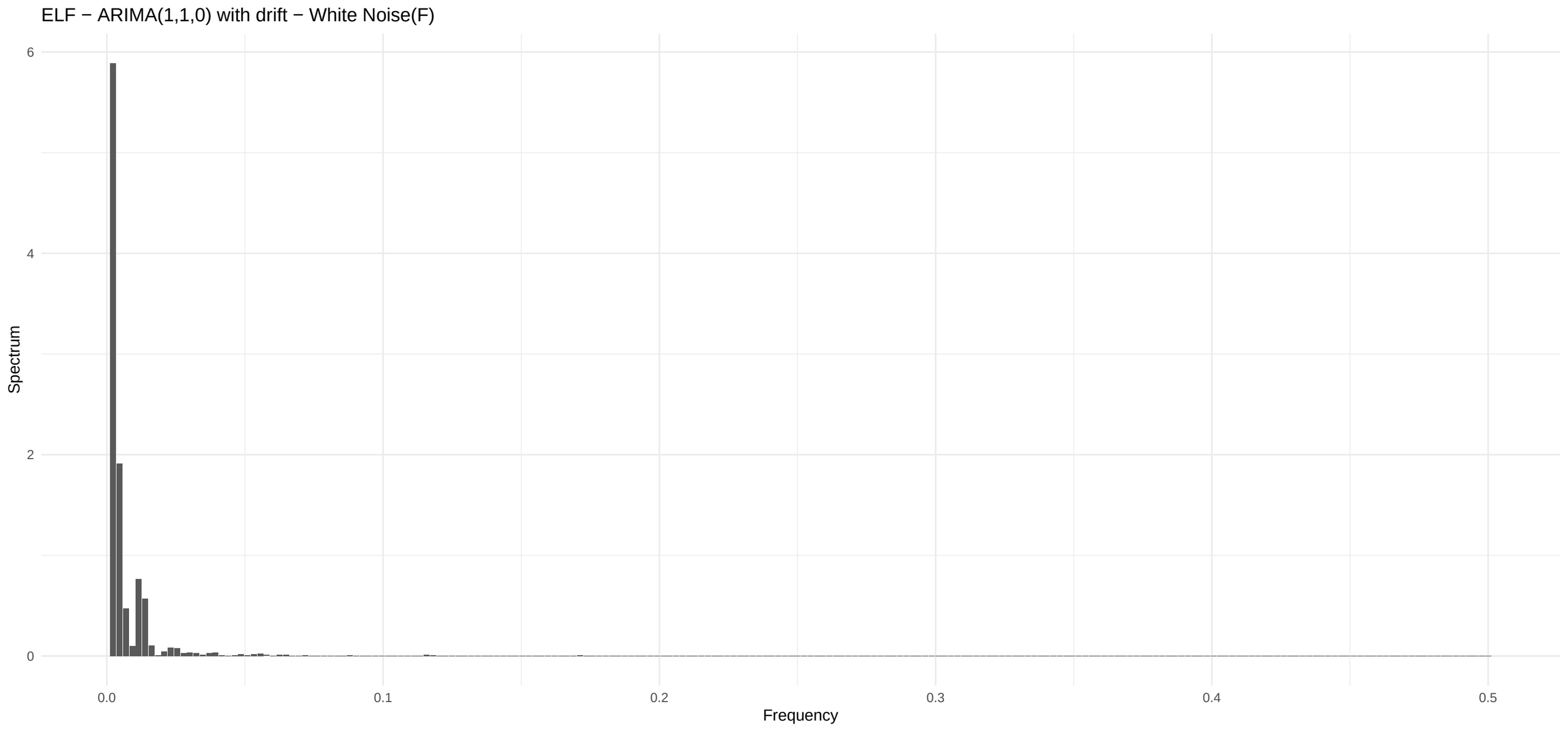

RLC − ARIMA(1,0,0) with non−zero mean − White Noise(T)
Spectrum
0
1
2
3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

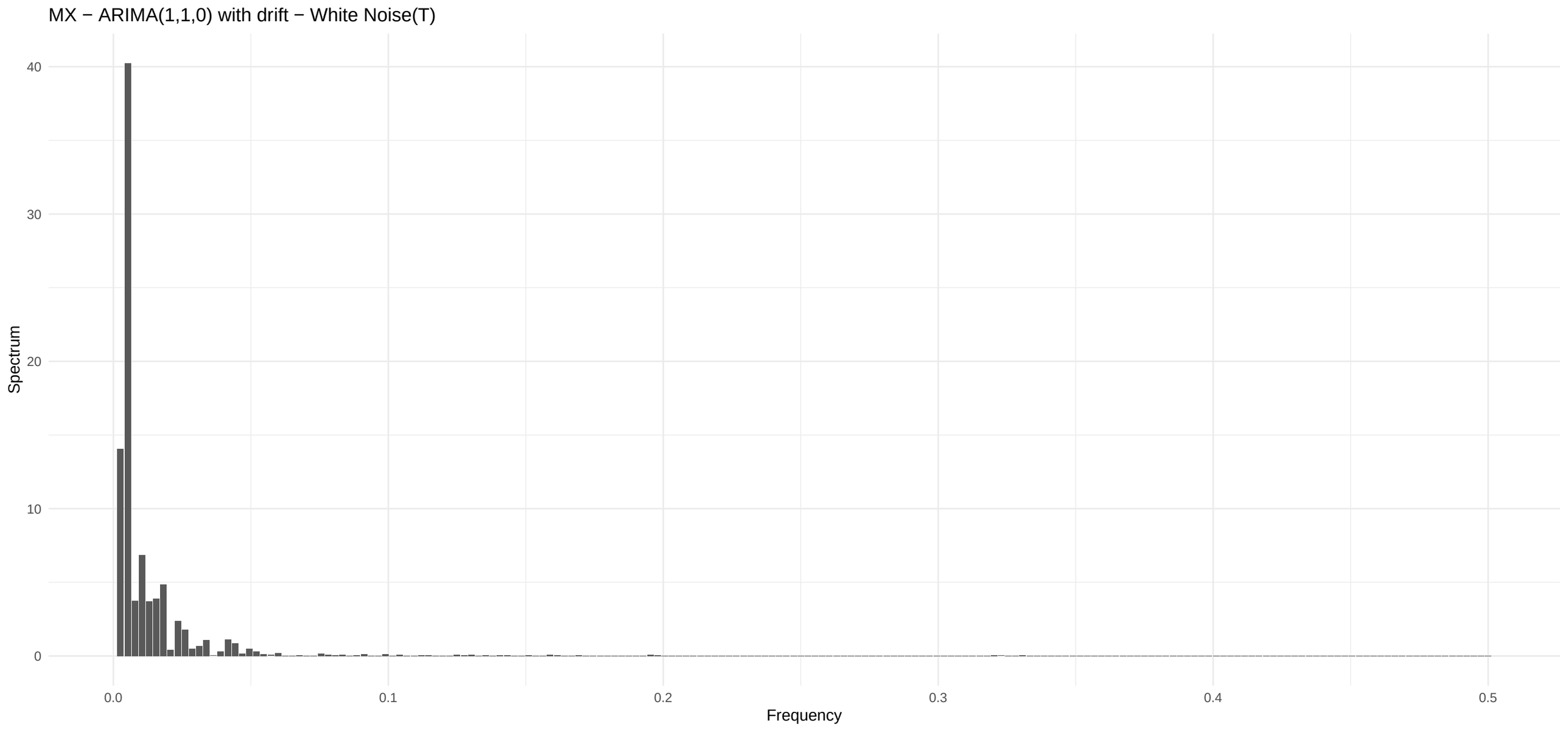

INJ − ARIMA(4,1,1) with drift − White Noise(T)
Spectrum
30000
20000
10000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

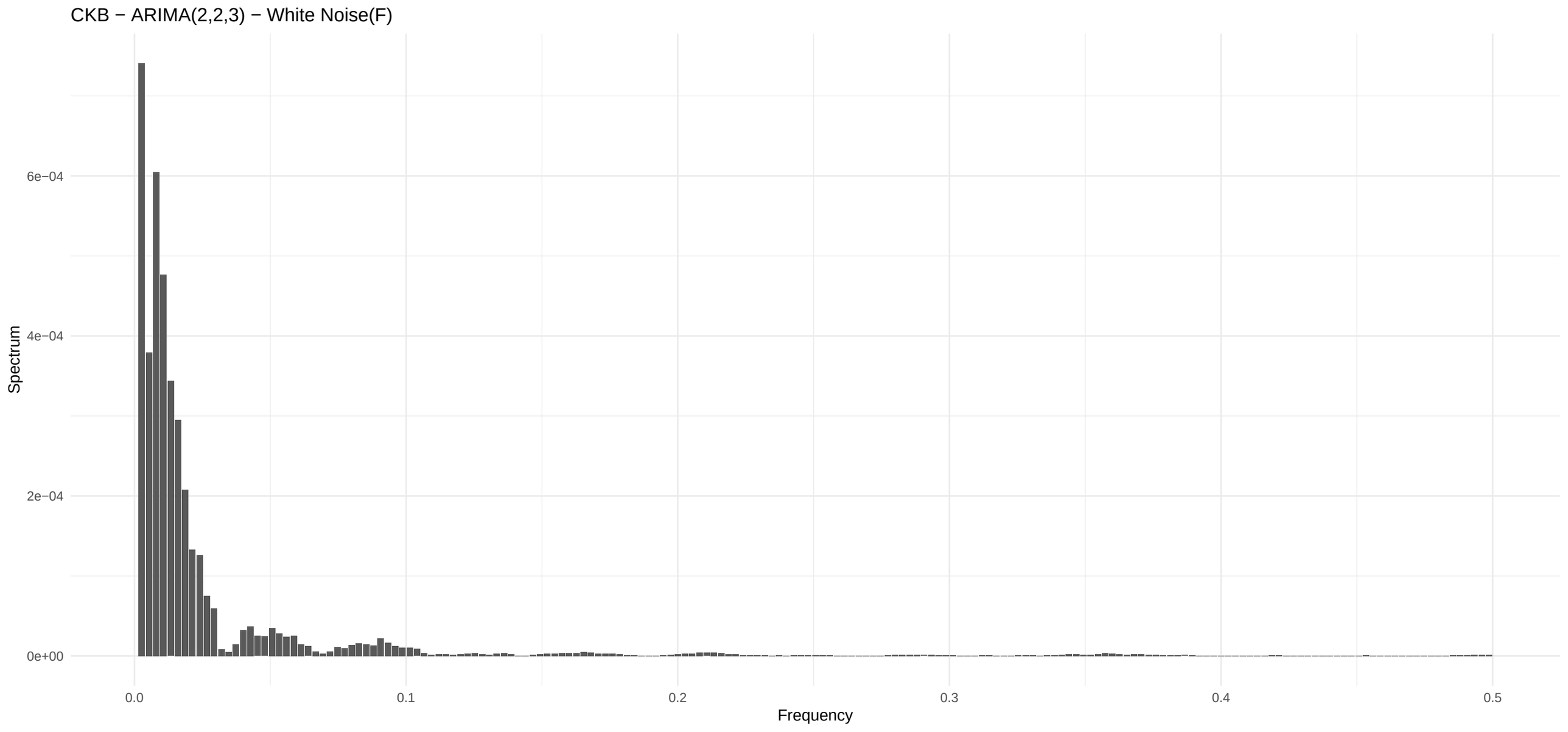

LSK − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
1
2
3
4
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

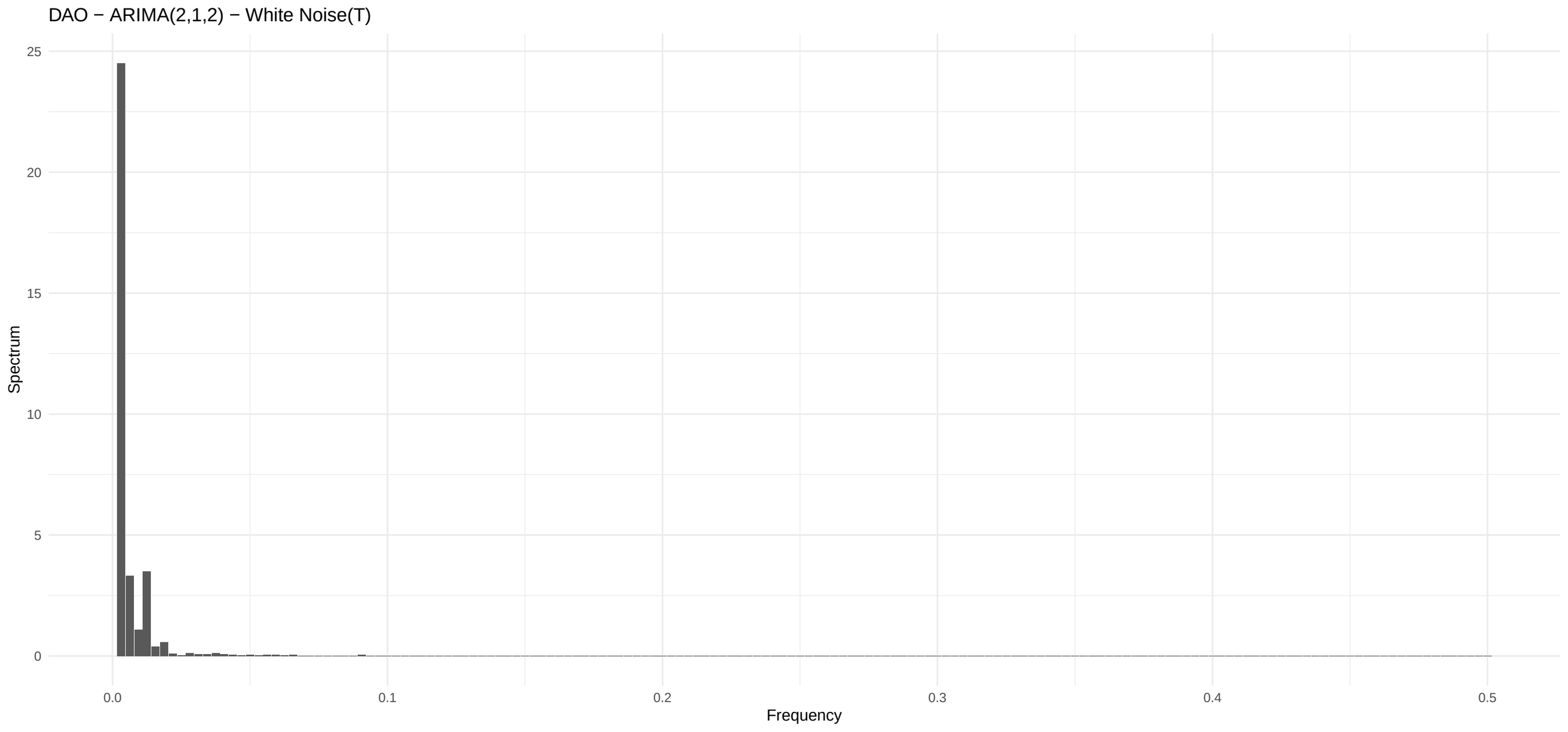

ANT − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

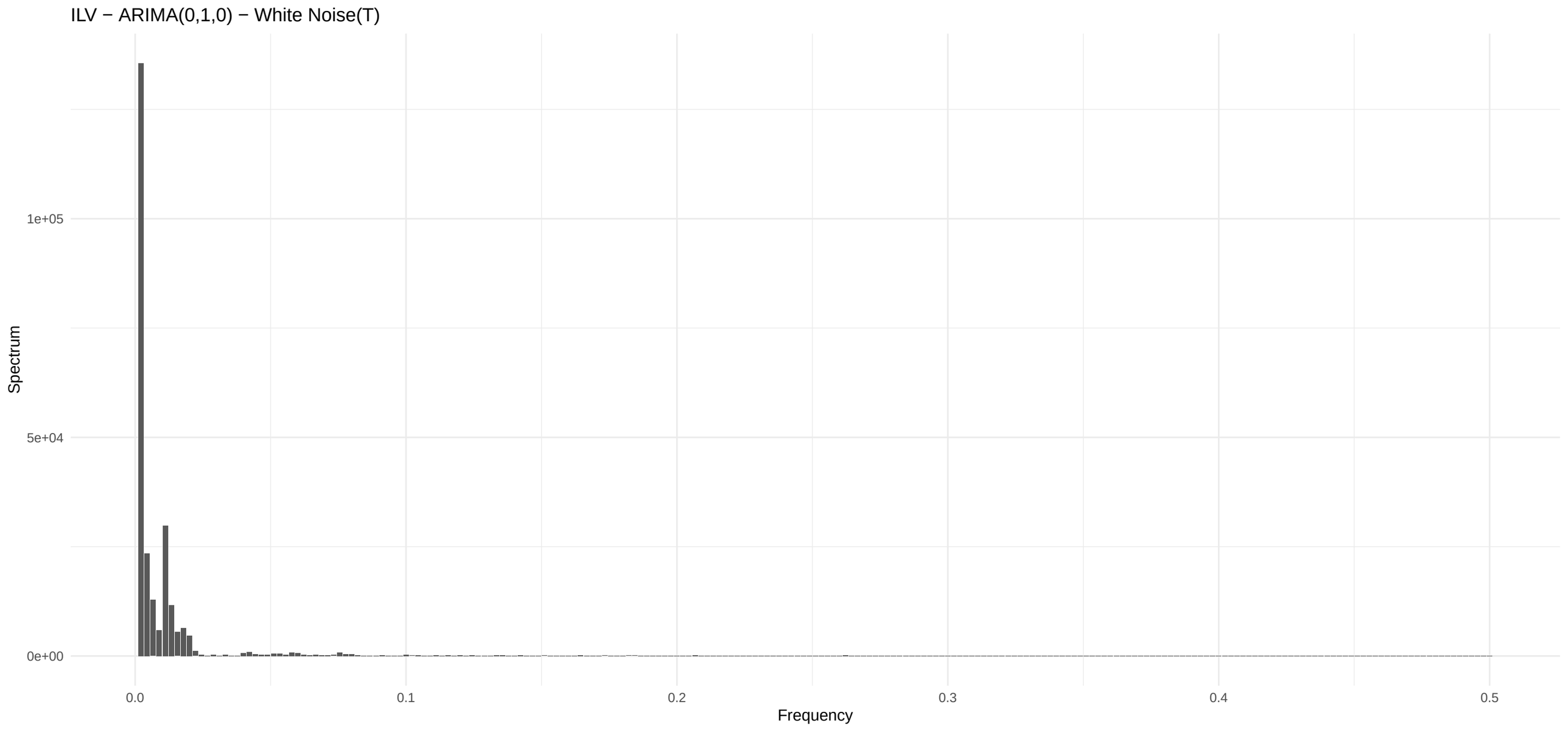

SKL − ARIMA(2,1,3) with drift − White Noise(T)
Spectrum
0.100
0.075
0.050
0.025
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

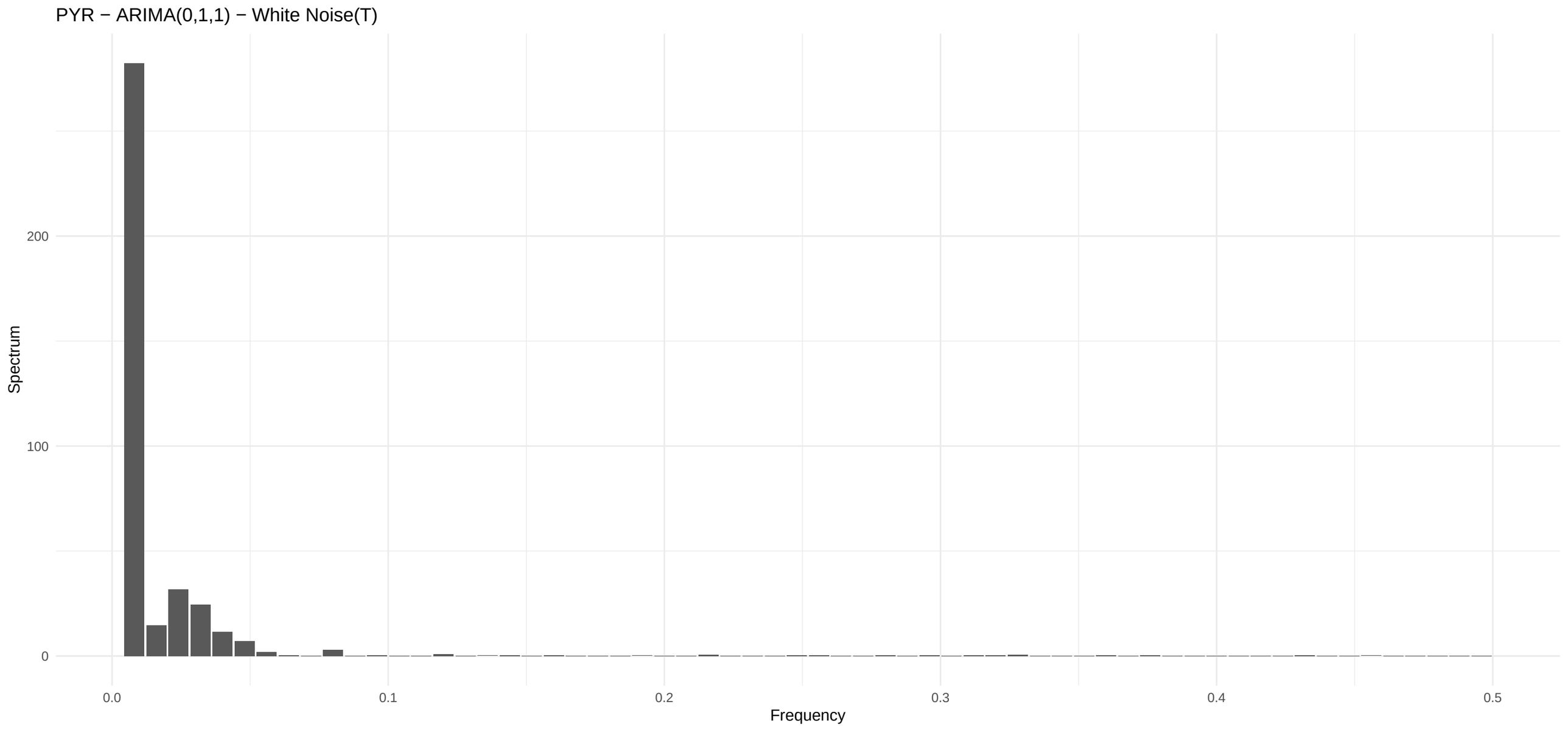

ELF − ARIMA(1,1,0) with drift − White Noise(F)
Spectrum
6
4
2
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

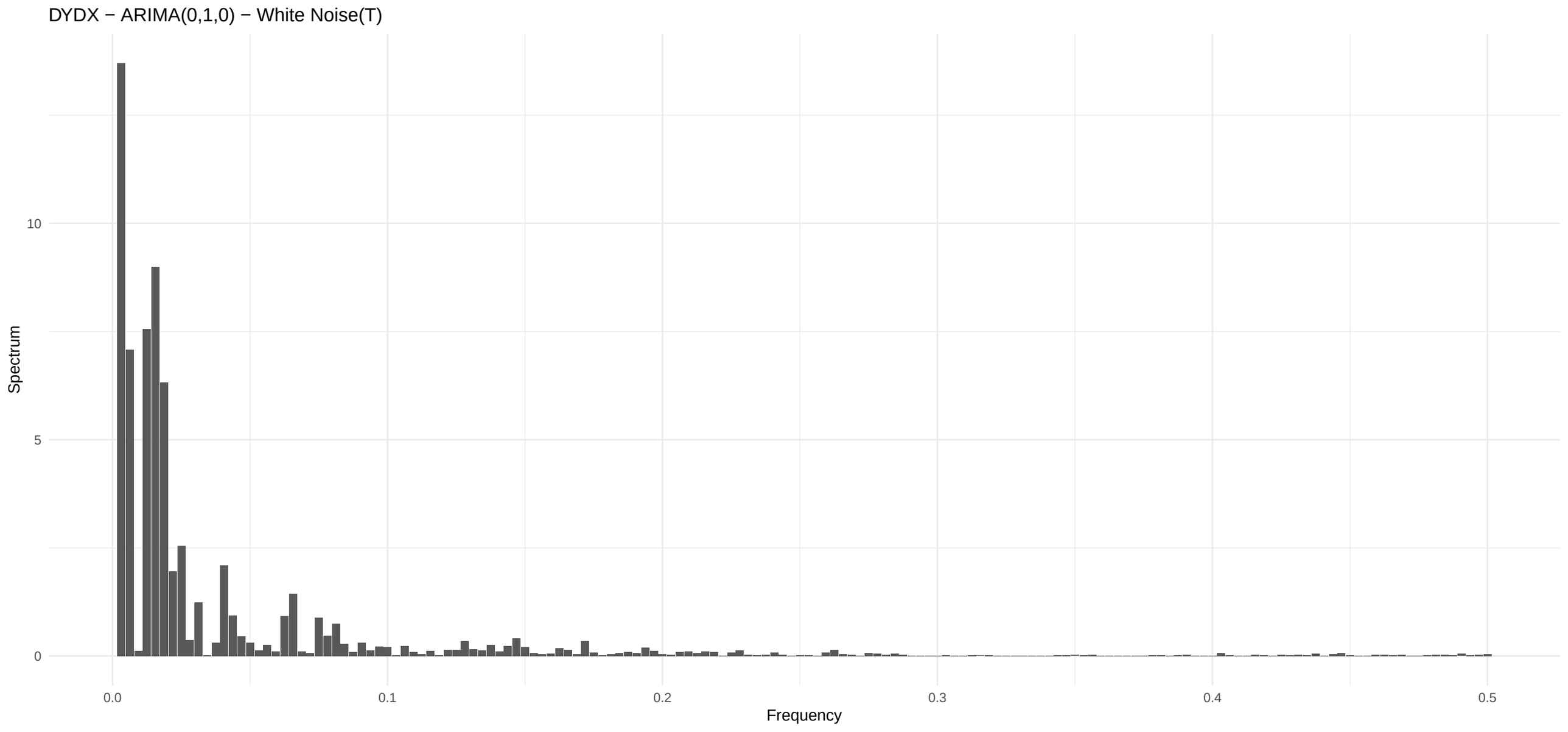

MX − ARIMA(1,1,0) with drift − White Noise(T)
Spectrum
40
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

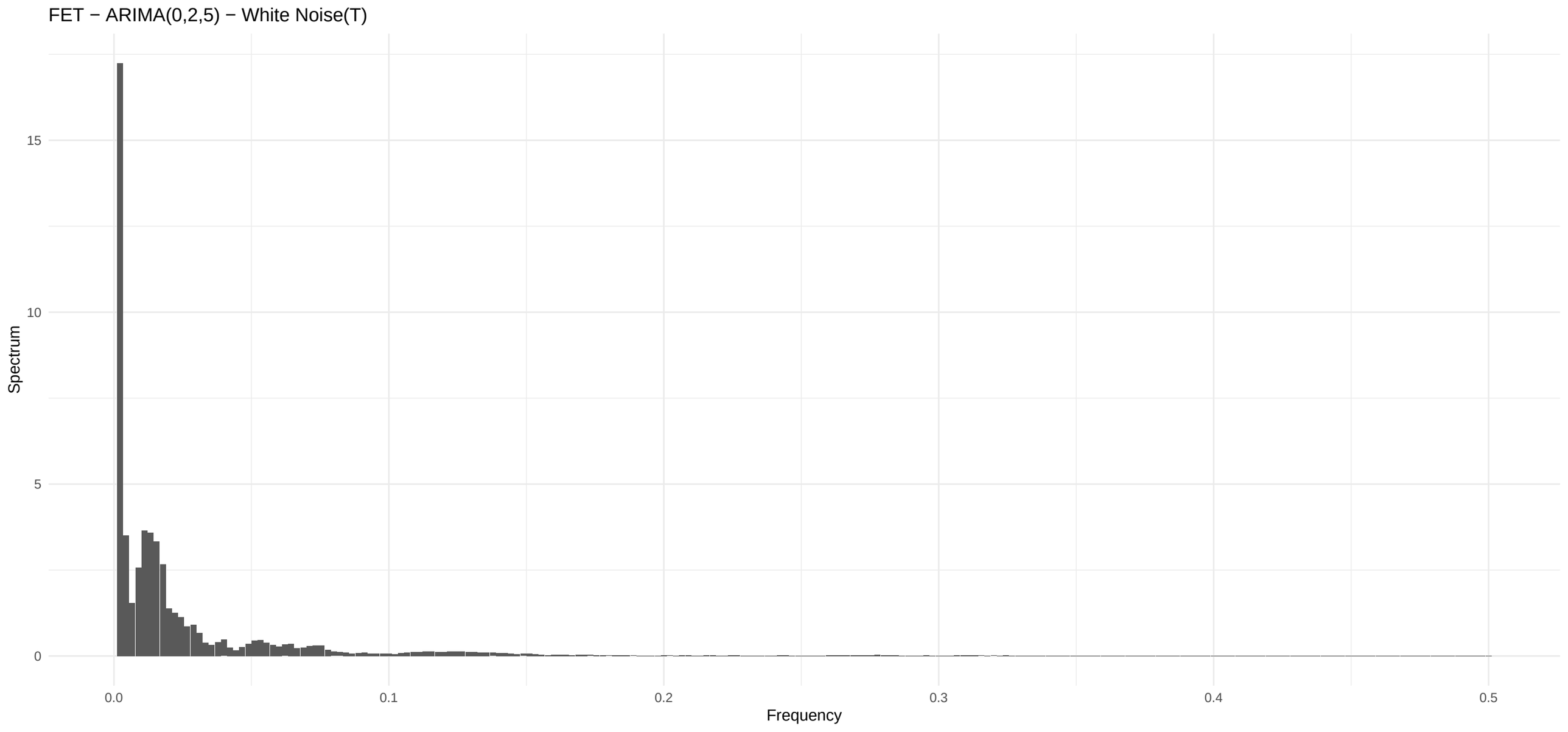

CKB − ARIMA(2,2,3) − White Noise(F)
Spectrum
6e−04
4e−04
2e−04
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

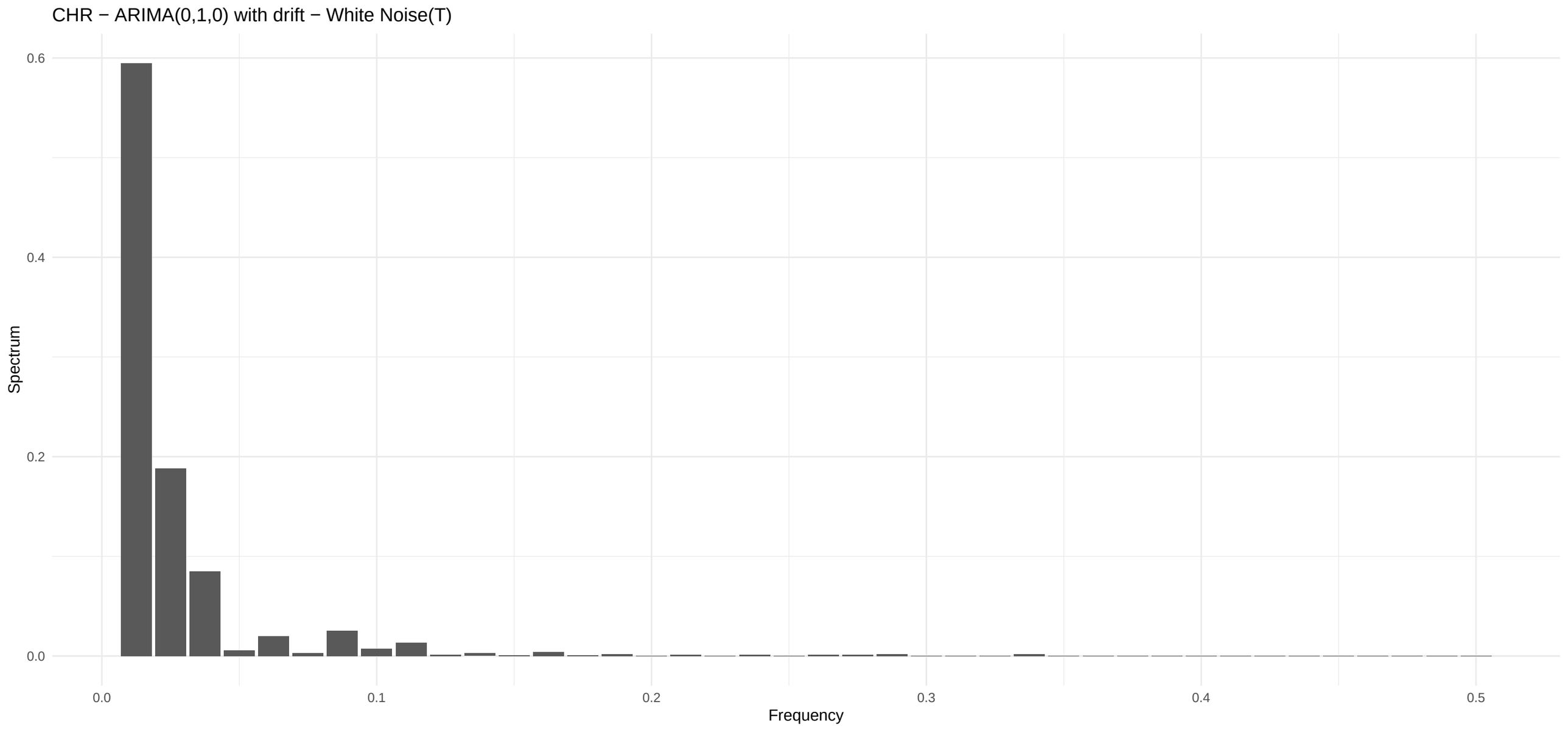

DAO − ARIMA(2,1,2) − White Noise(T)
Spectrum
25
20
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

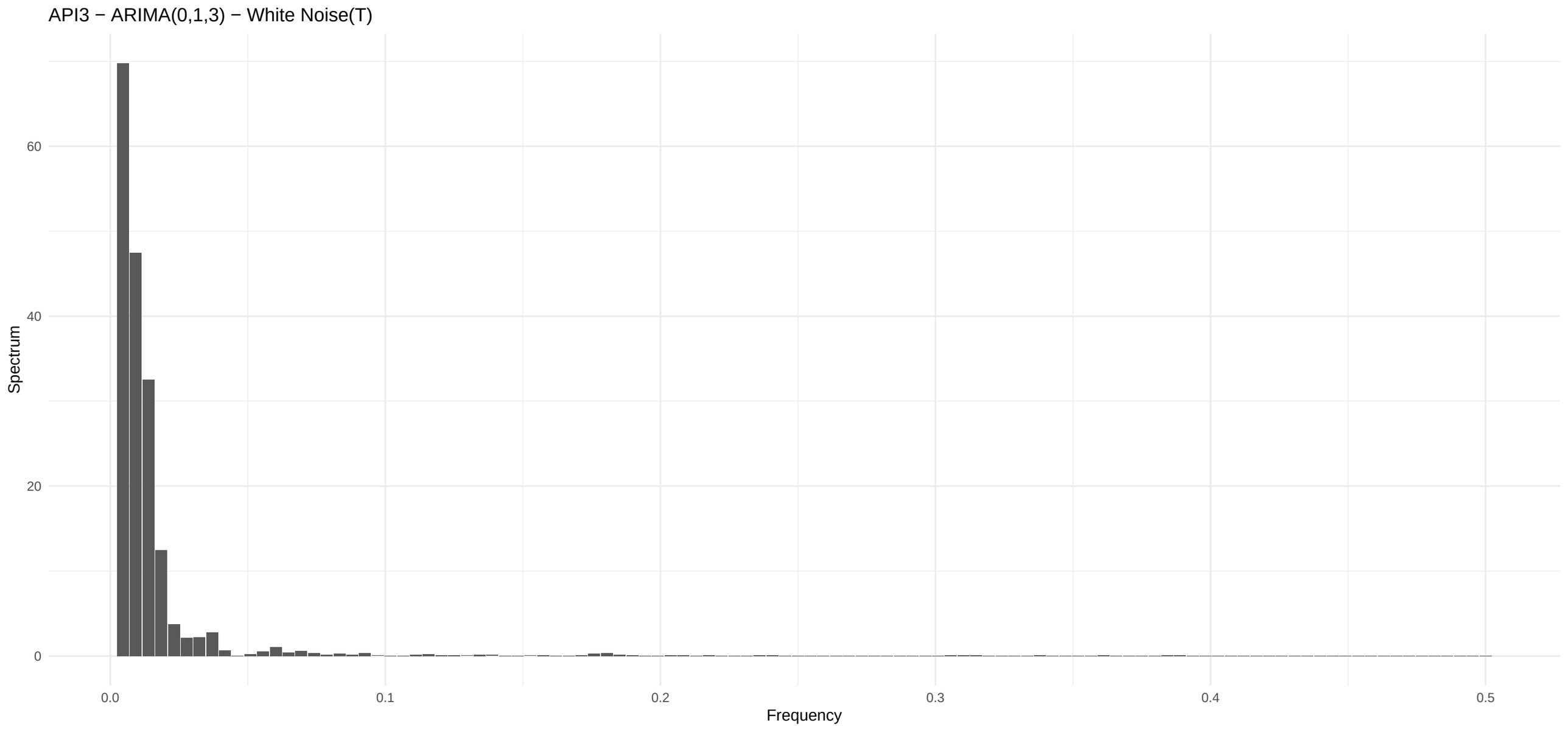

ILV − ARIMA(0,1,0) − White Noise(T)
Spectrum
1e+05
5e+04
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

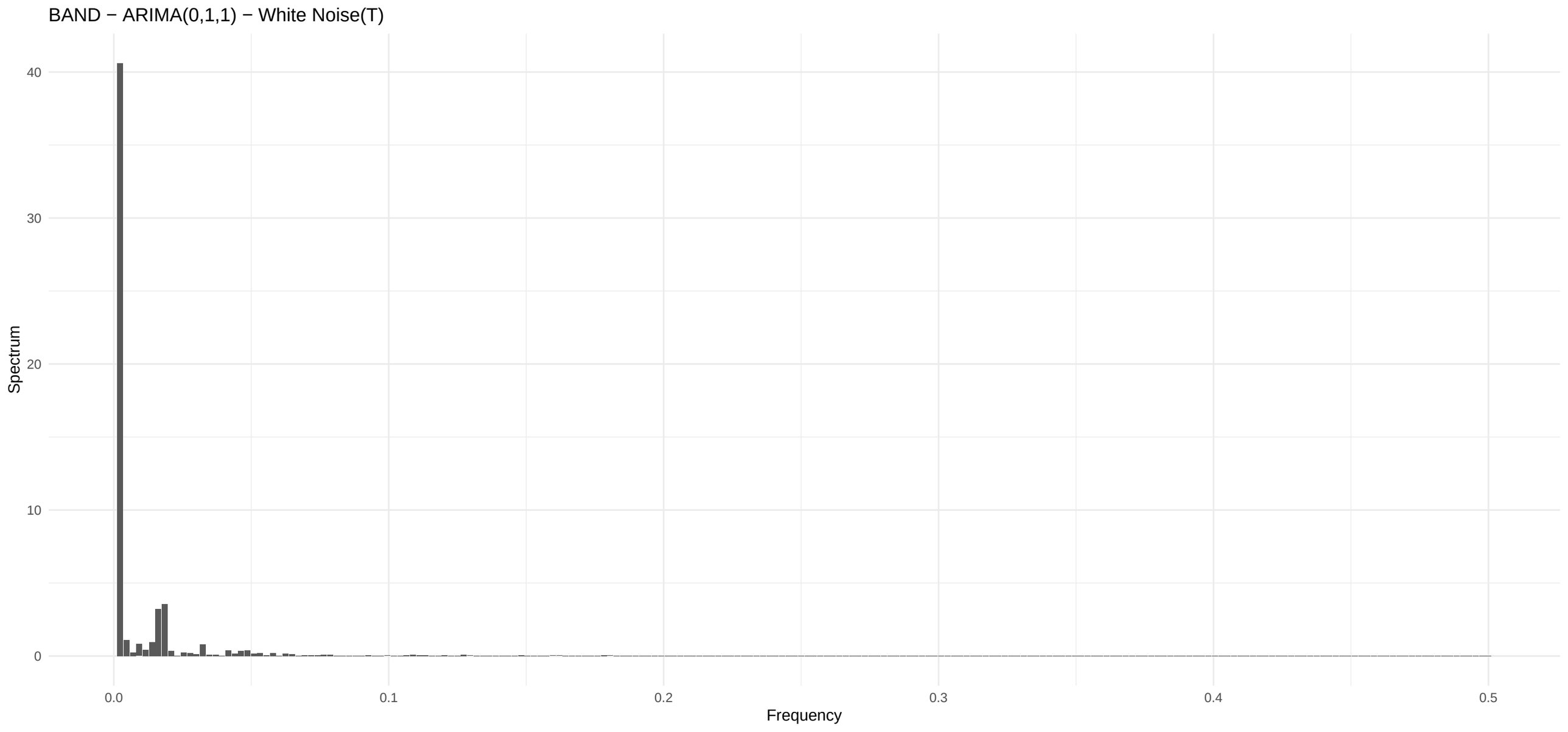

PYR − ARIMA(0,1,1) − White Noise(T)
Spectrum
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

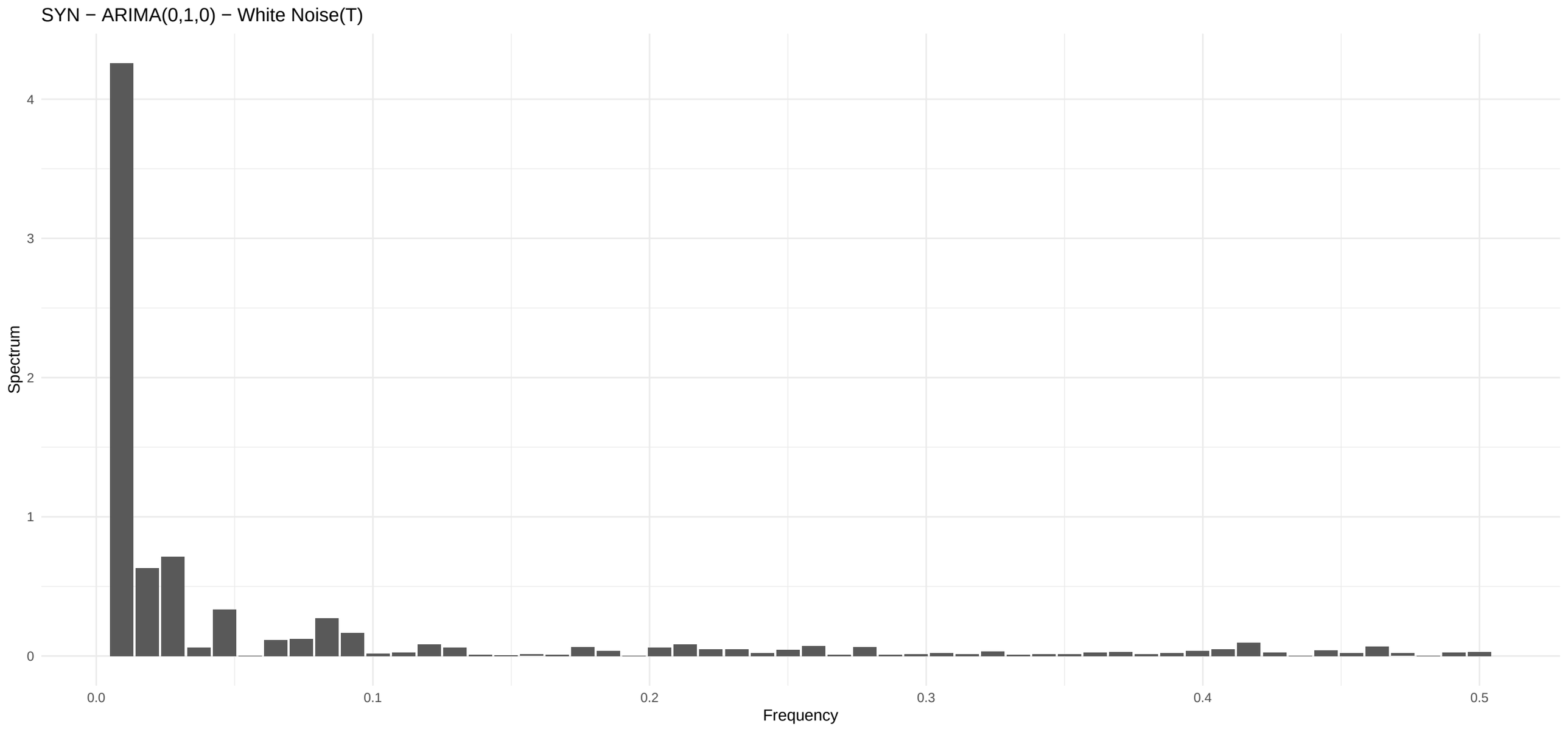

DYDX − ARIMA(0,1,0) − White Noise(T)
Spectrum
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

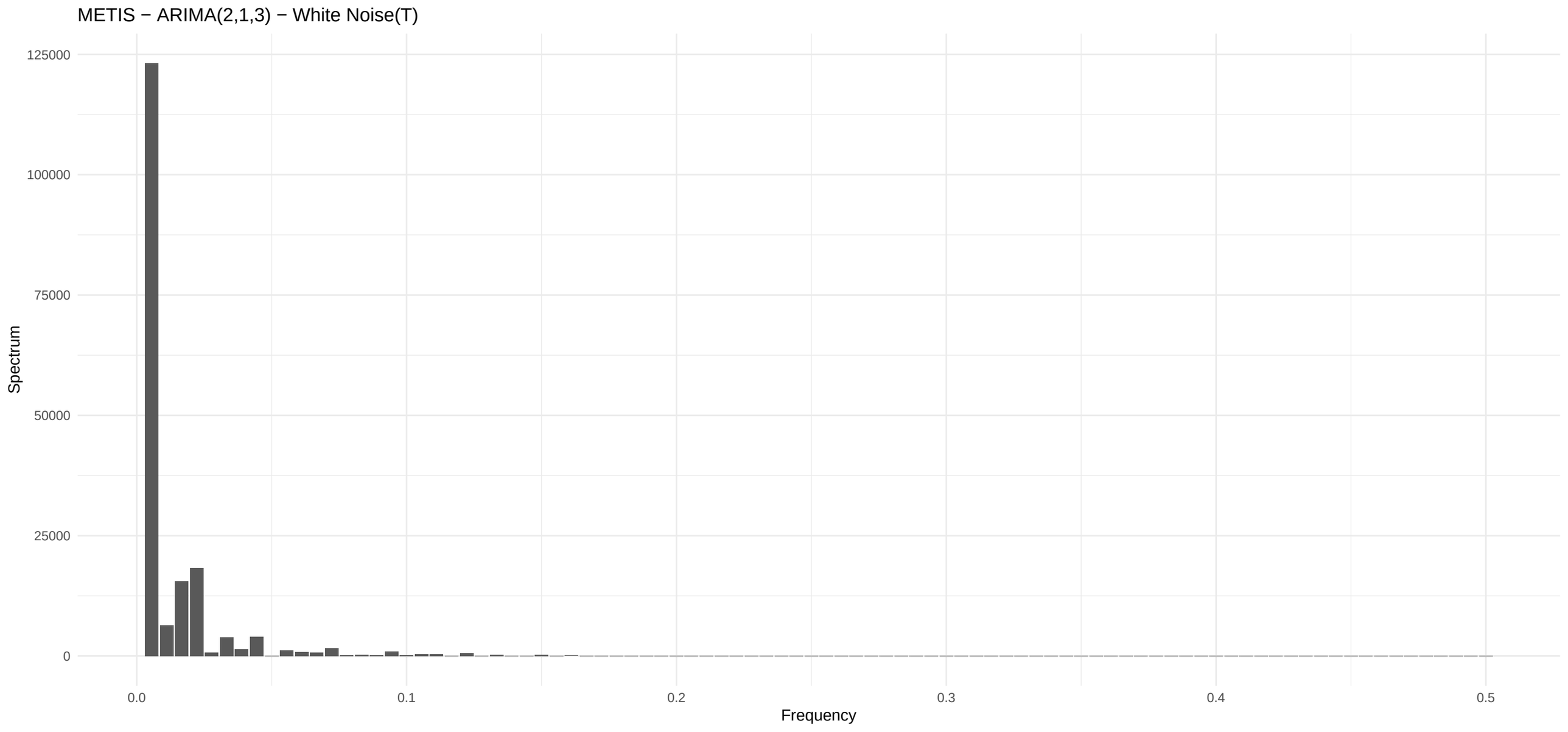

FET − ARIMA(0,2,5) − White Noise(T)
Spectrum
0
5
10
15
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

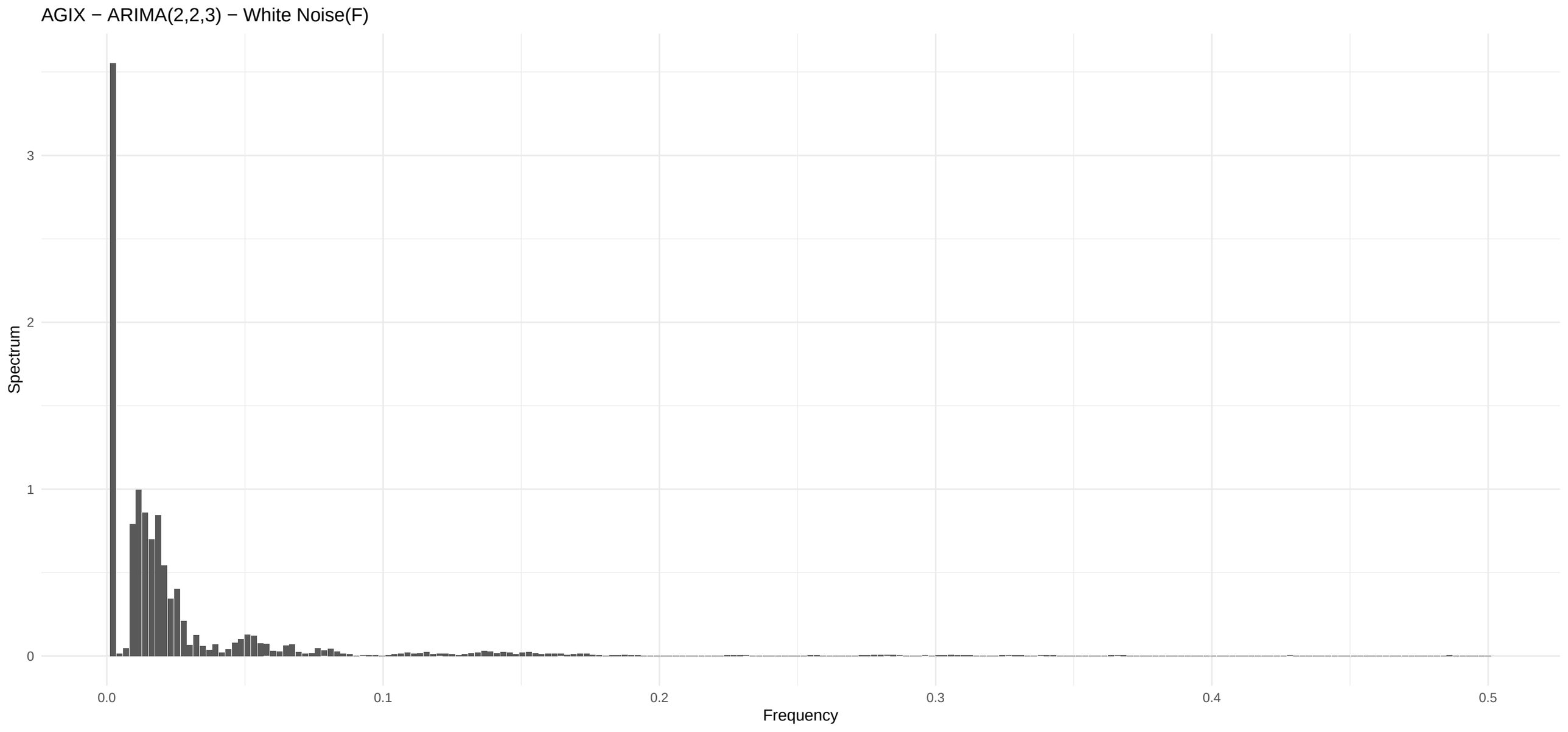

CHR − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
0.0
0.2
0.4
0.6
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

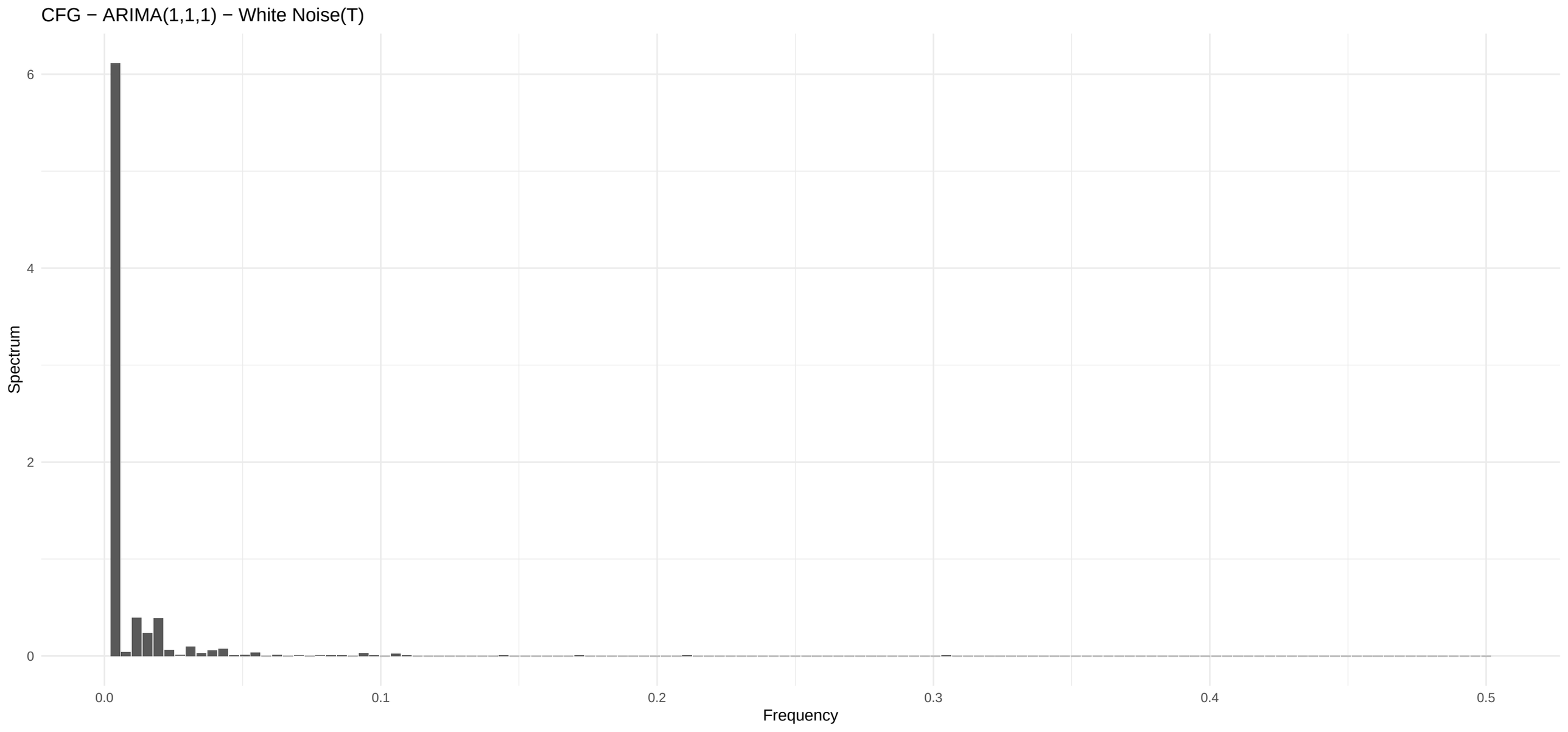

API3 − ARIMA(0,1,3) − White Noise(T)
Spectrum
0
20
40
60
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

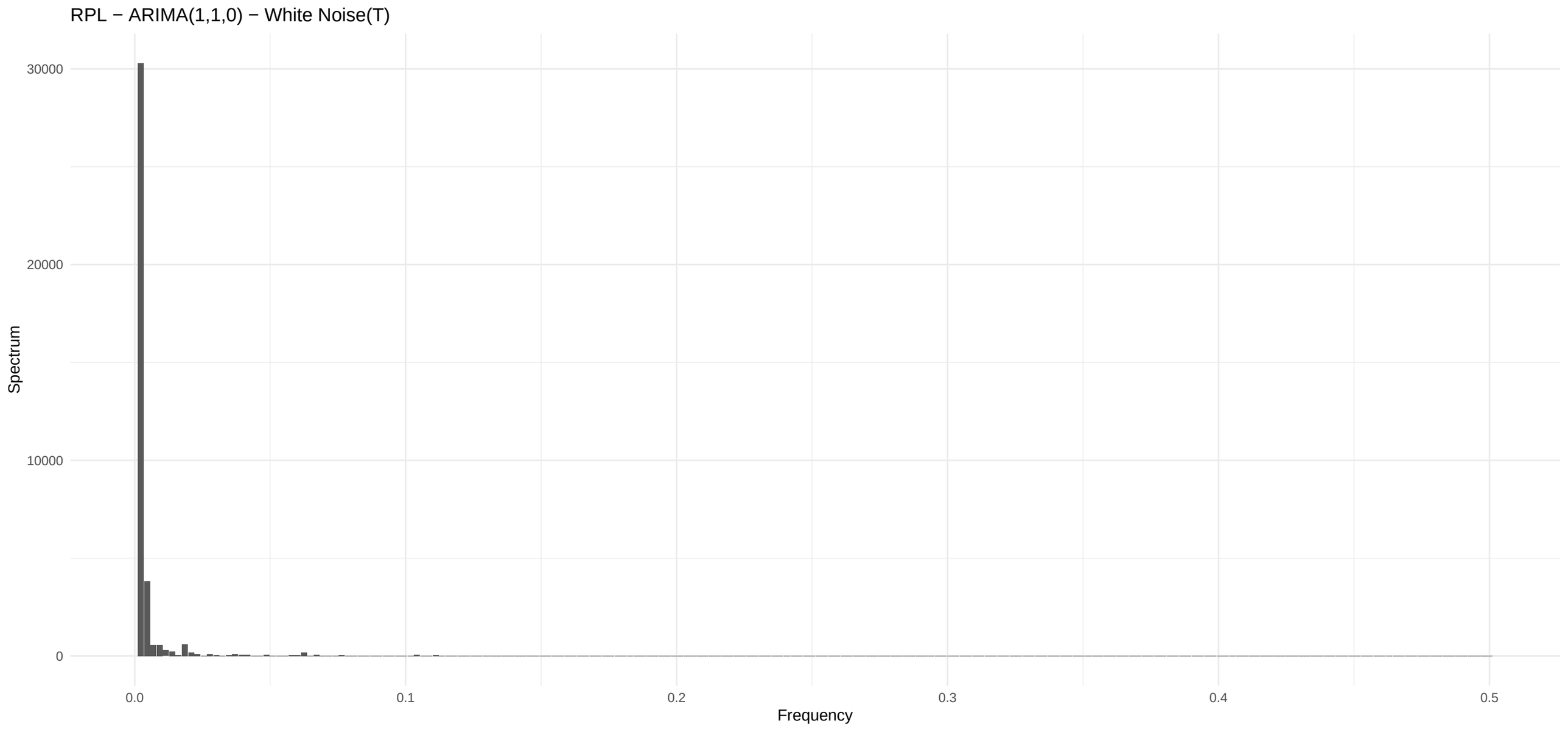

BAND − ARIMA(0,1,1) − White Noise(T)
Spectrum
40
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

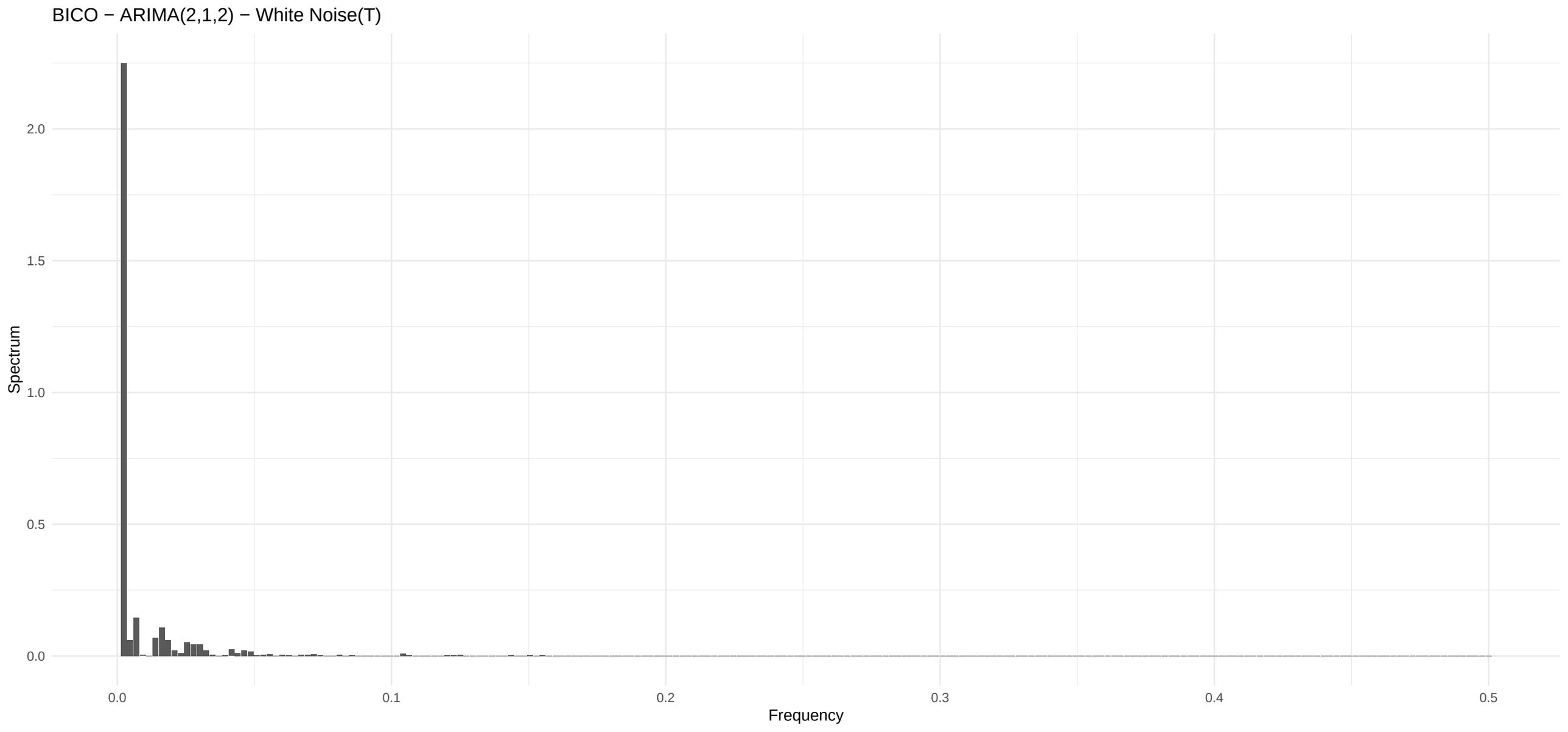

SYN − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
1
2
3
4
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

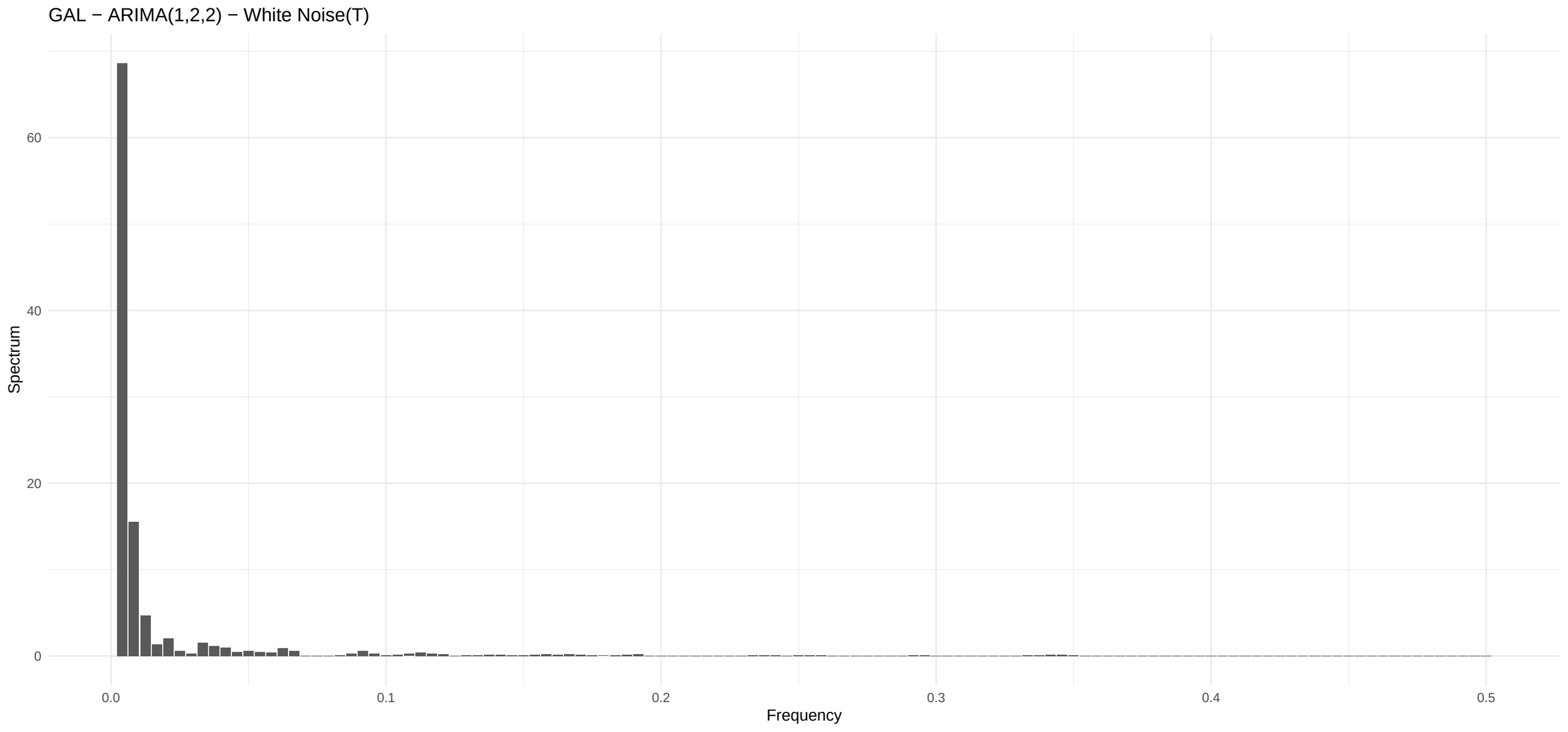

METIS − ARIMA(2,1,3) − White Noise(T)
125000
100000
75000
50000
25000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

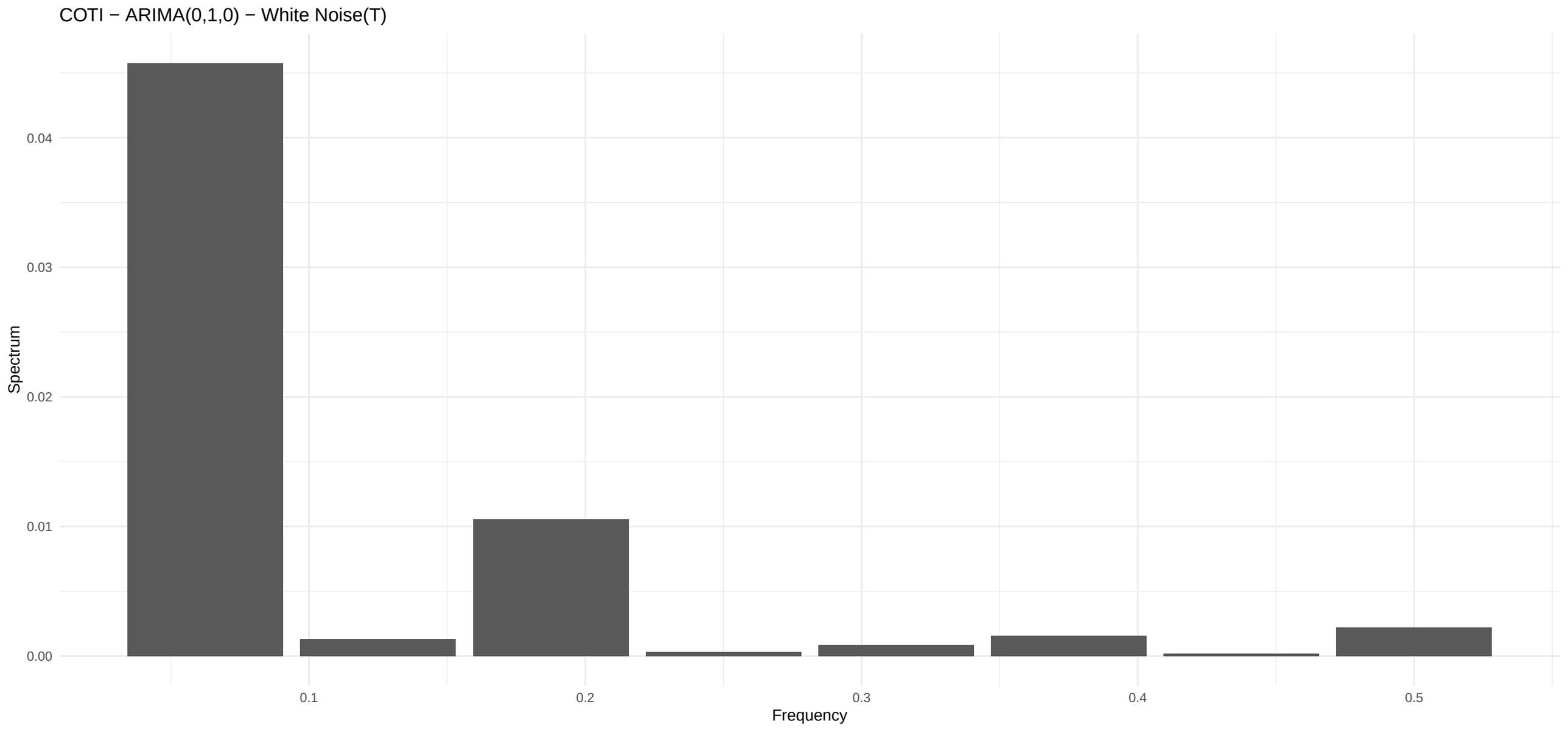

AGIX − ARIMA(2,2,3) − White Noise(F)
Spectrum
0
1
2
3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

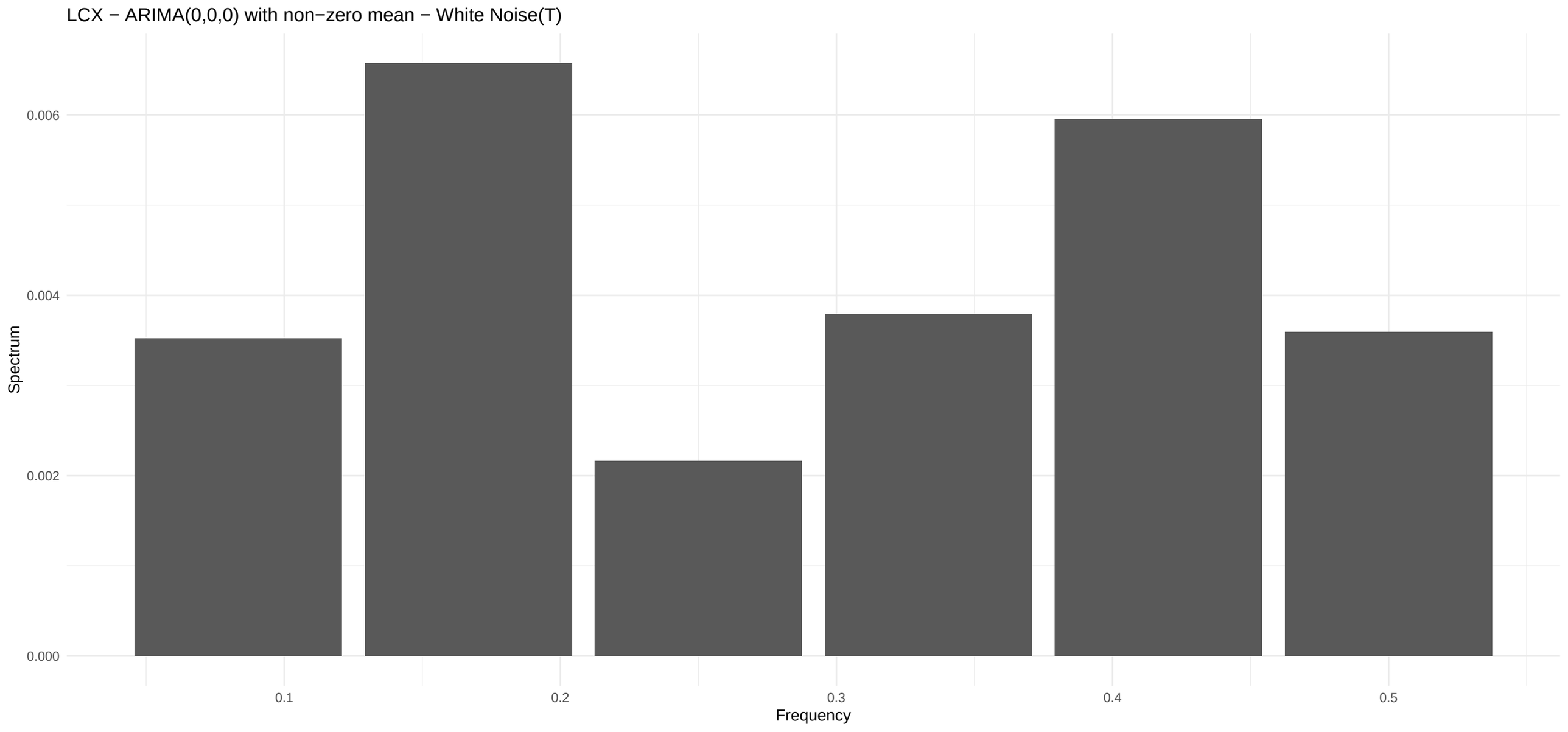

CFG − ARIMA(1,1,1) − White Noise(T)
Spectrum
6
4
2
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

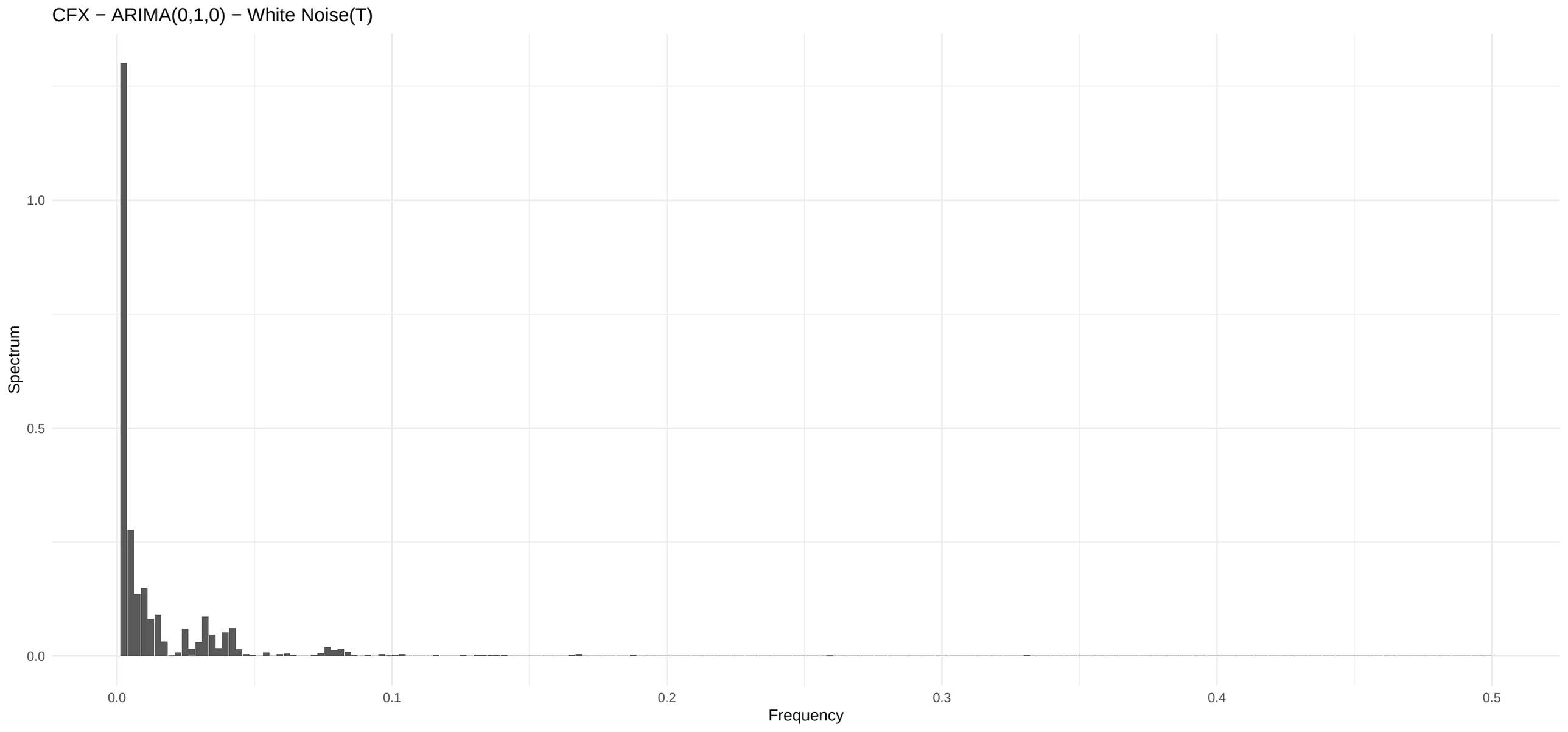

RPL − ARIMA(1,1,0) − White Noise(T)
30000
20000
10000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

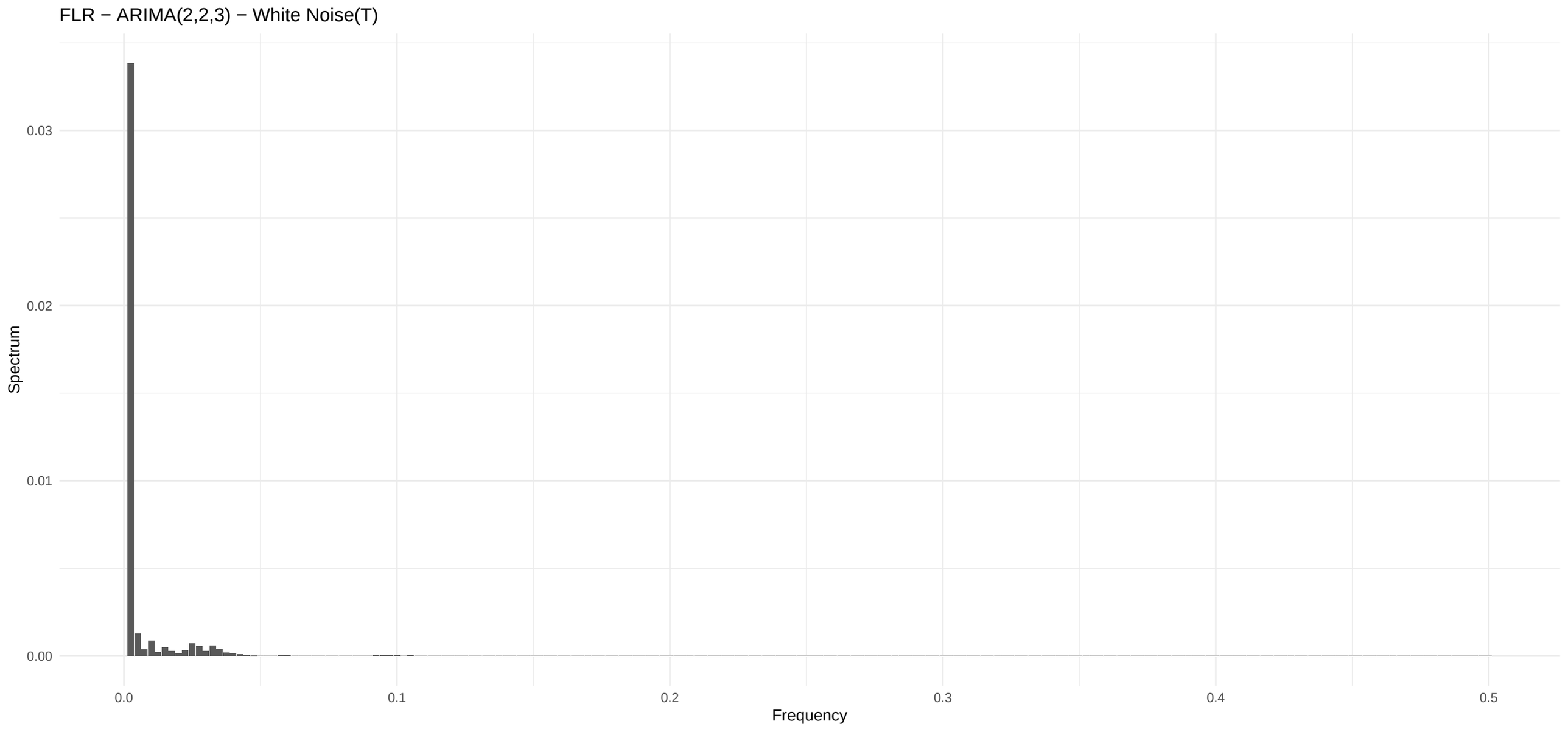

BICO − ARIMA(2,1,2) − White Noise(T)
Spectrum
2.0
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

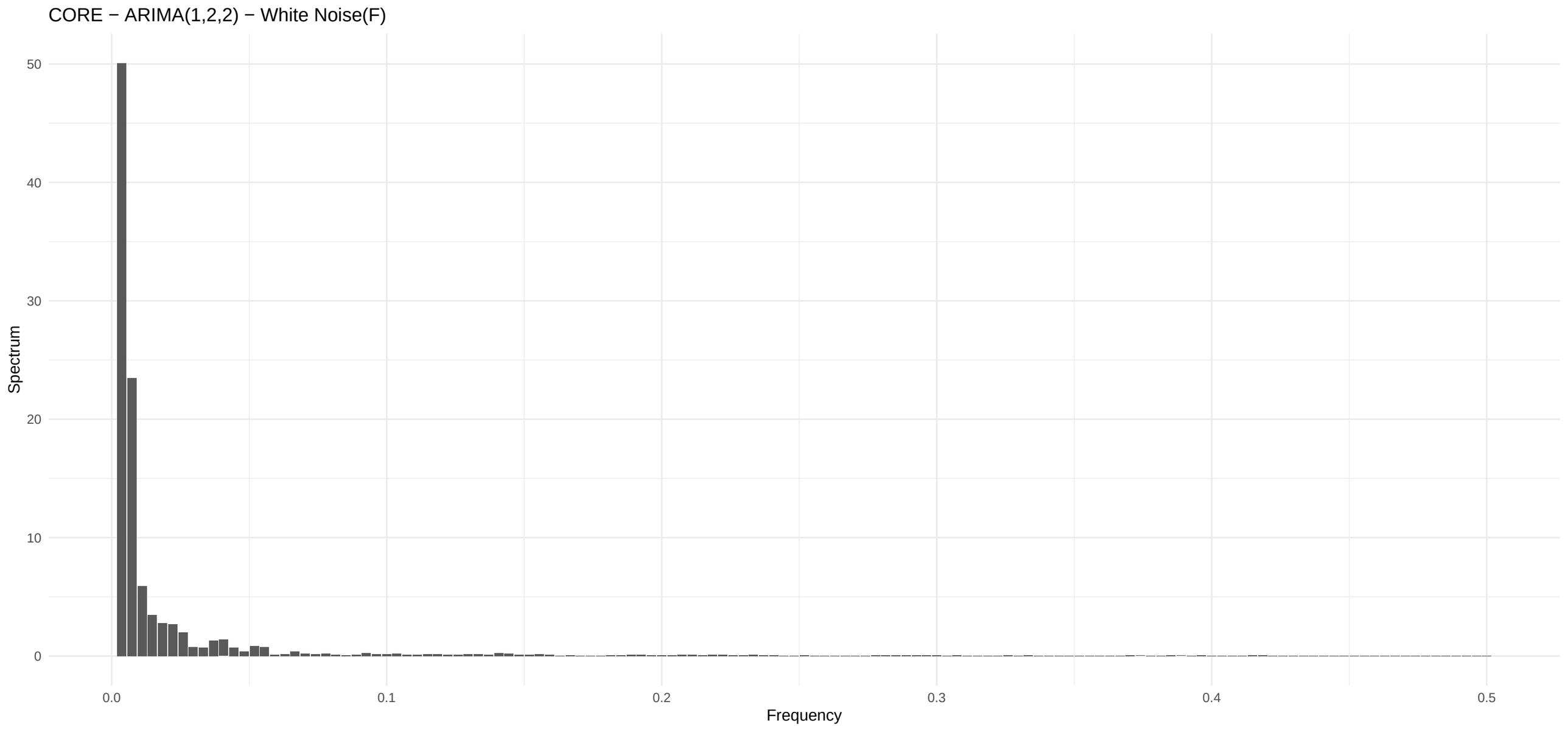

GAL − ARIMA(1,2,2) − White Noise(T)
Spectrum
0
20
40
60
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

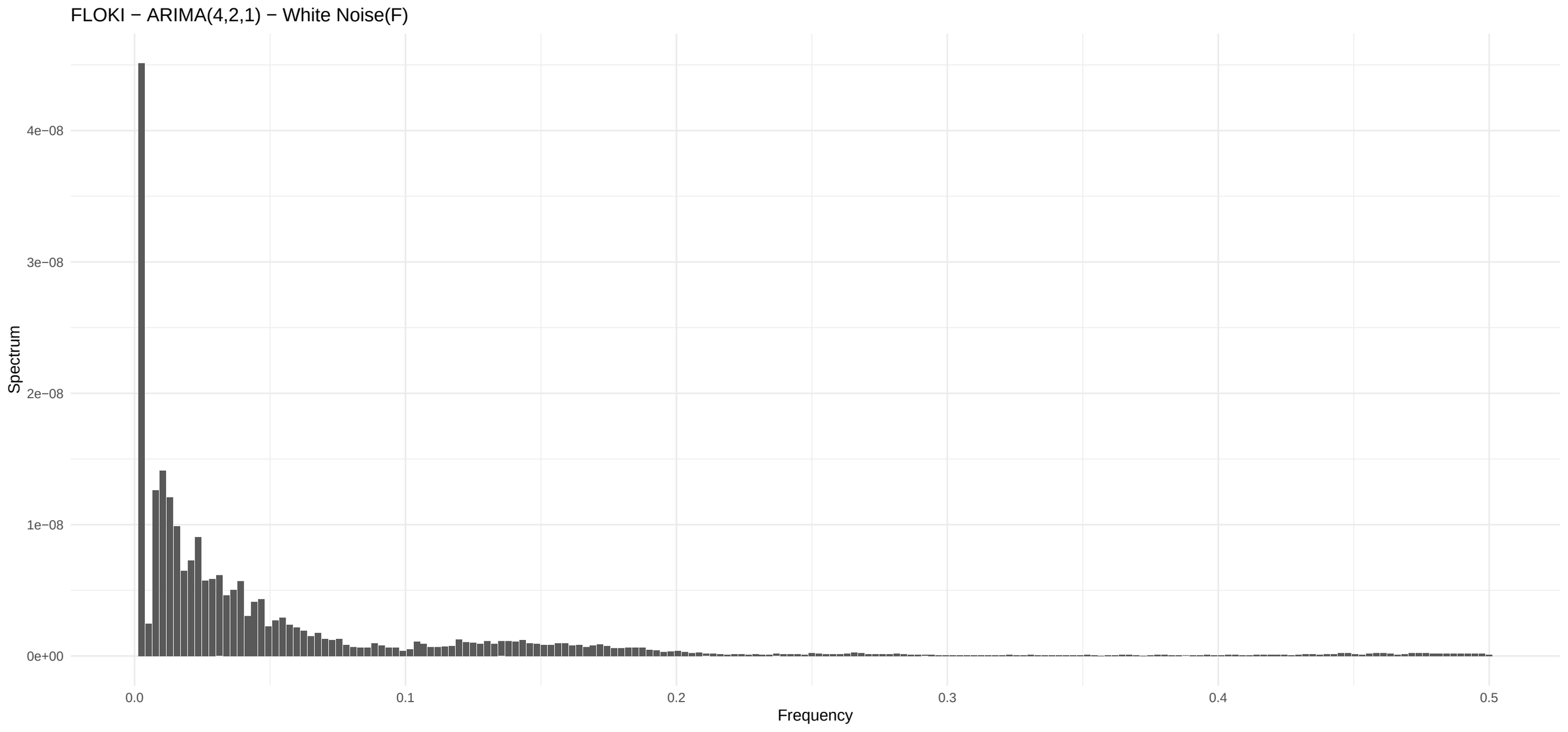

COTI − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.00
0.01
0.02
0.03
0.04
0.1
0.2
0.3
0.4
0.5
Frequency

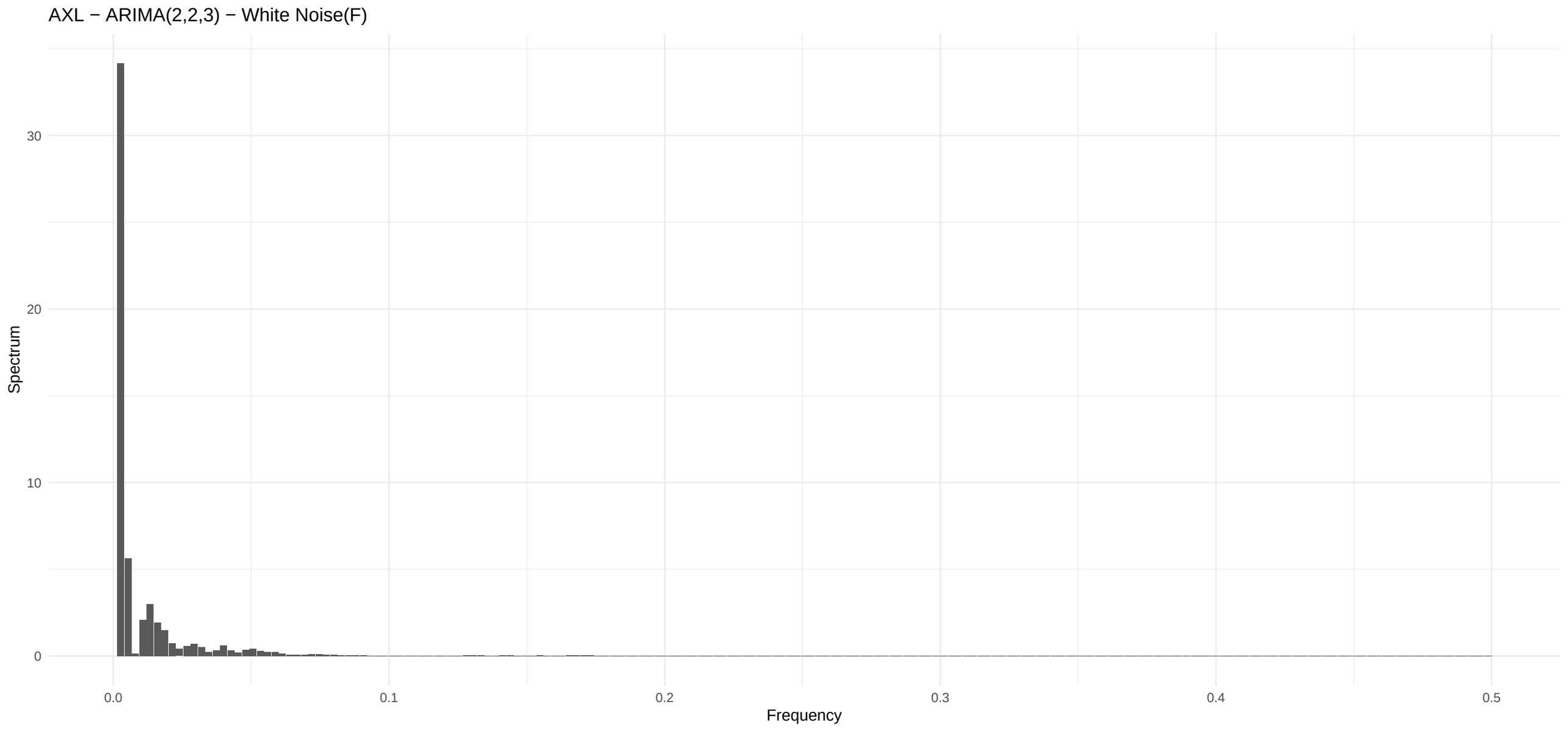

LCX − ARIMA(0,0,0) with non−zero mean − White Noise(T)
Spectrum
0.006
0.004
0.002
0.000
0.1
0.2
0.3
0.4
0.5
Frequency

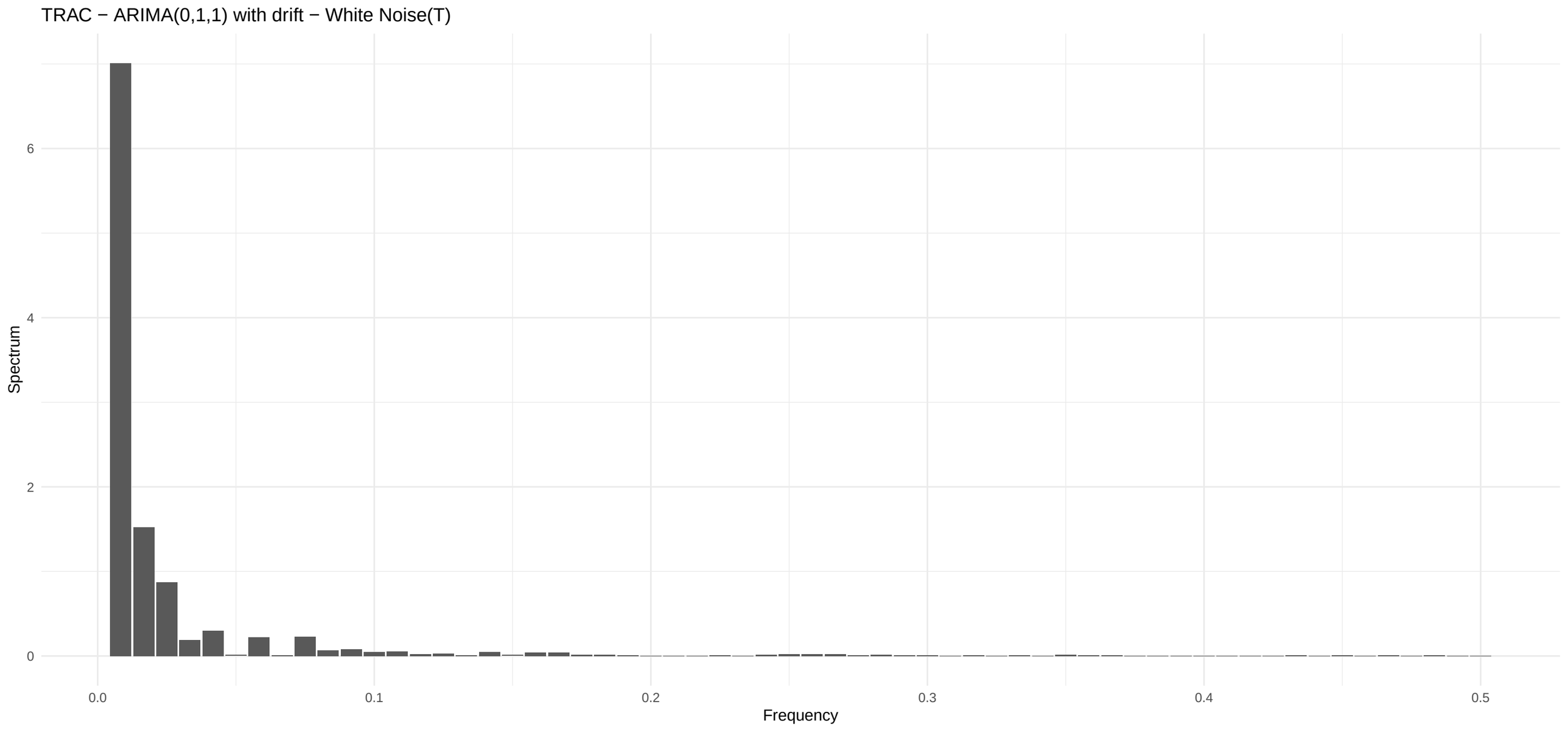

CFX − ARIMA(0,1,0) − White Noise(T)
Spectrum
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

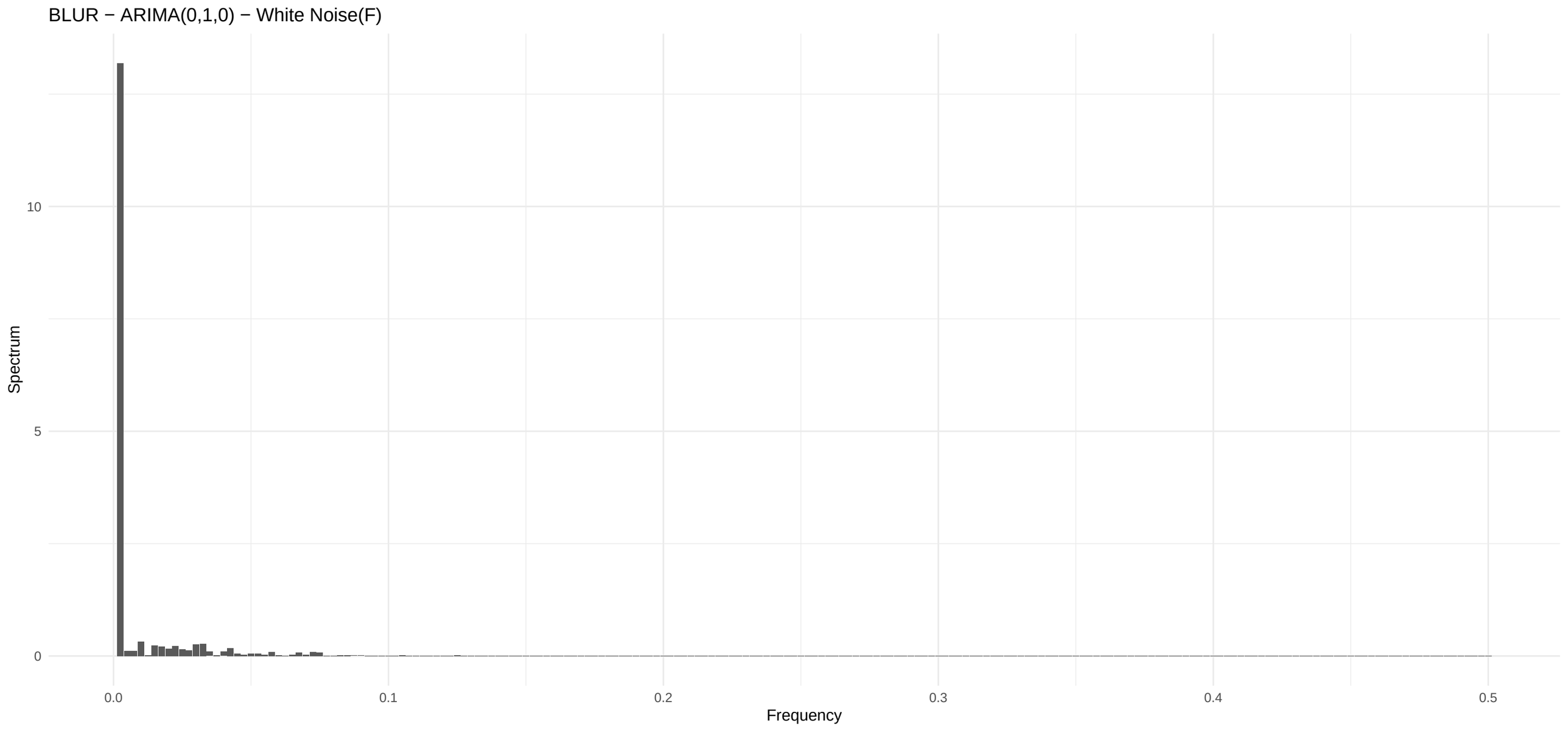

FLR − ARIMA(2,2,3) − White Noise(T)
Spectrum
0.00
0.01
0.02
0.03
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

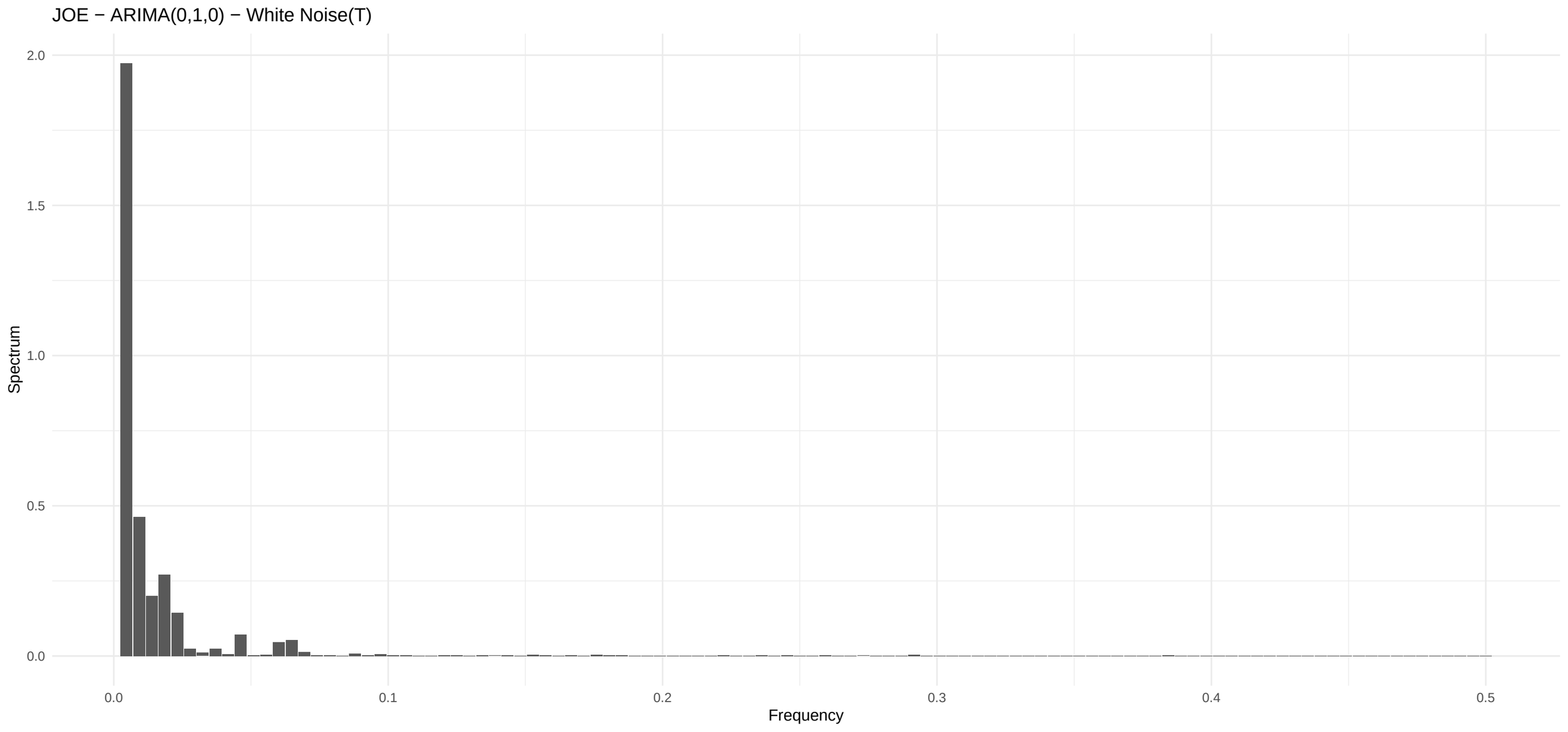

CORE − ARIMA(1,2,2) − White Noise(F)
Spectrum
50
40
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

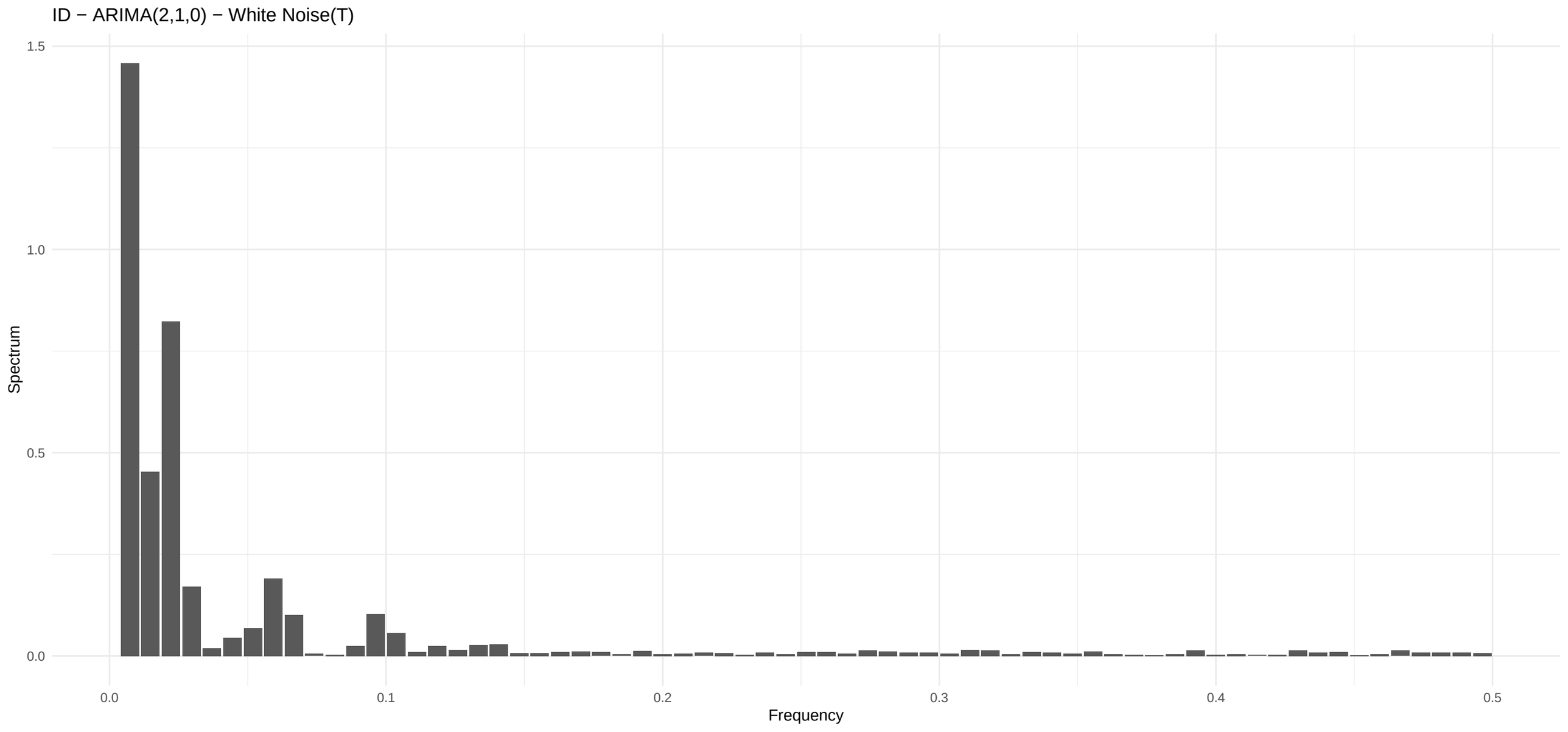

FLOKI − ARIMA(4,2,1) − White Noise(F)
Spectrum
4e−08
3e−08
2e−08
1e−08
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

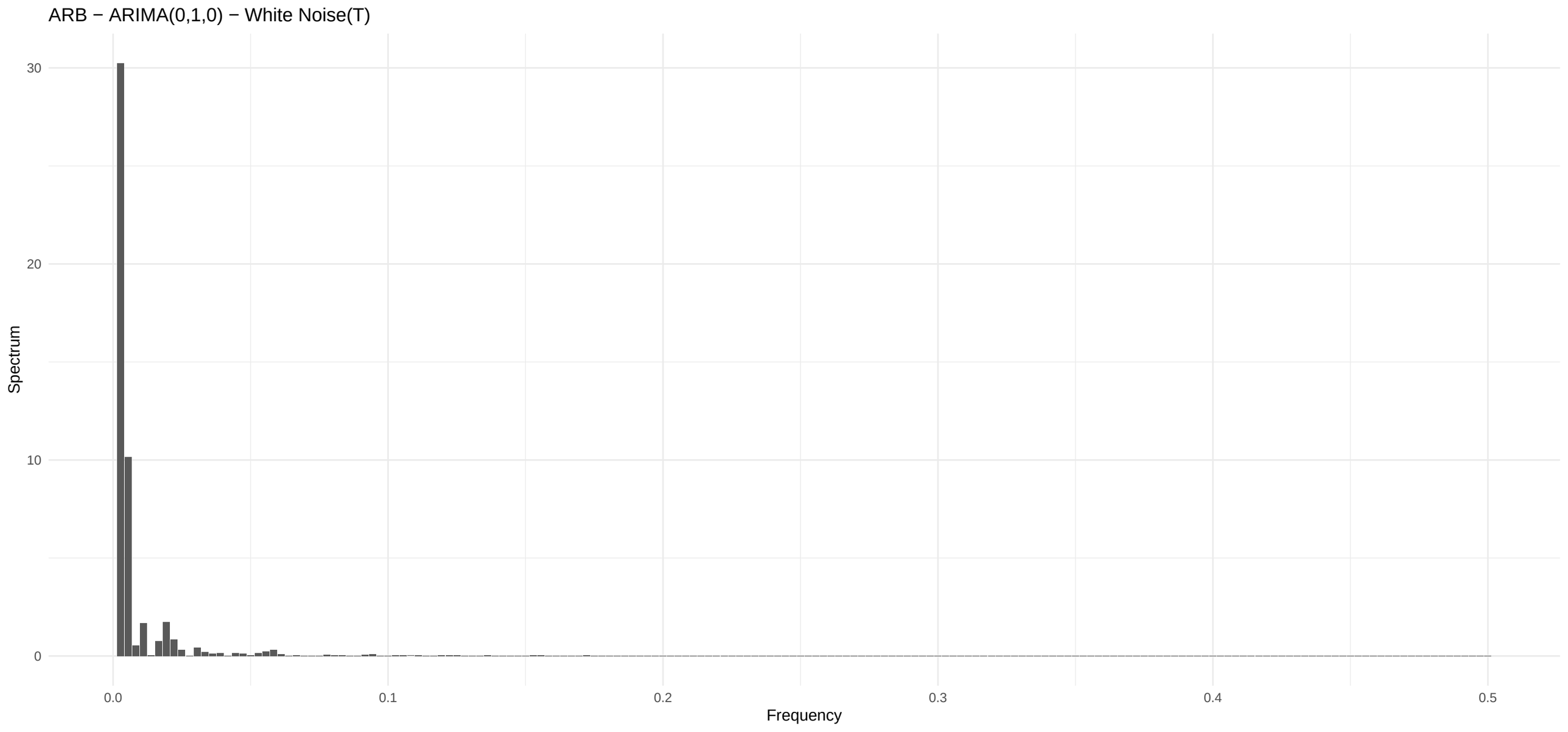

AXL − ARIMA(2,2,3) − White Noise(F)
Spectrum
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

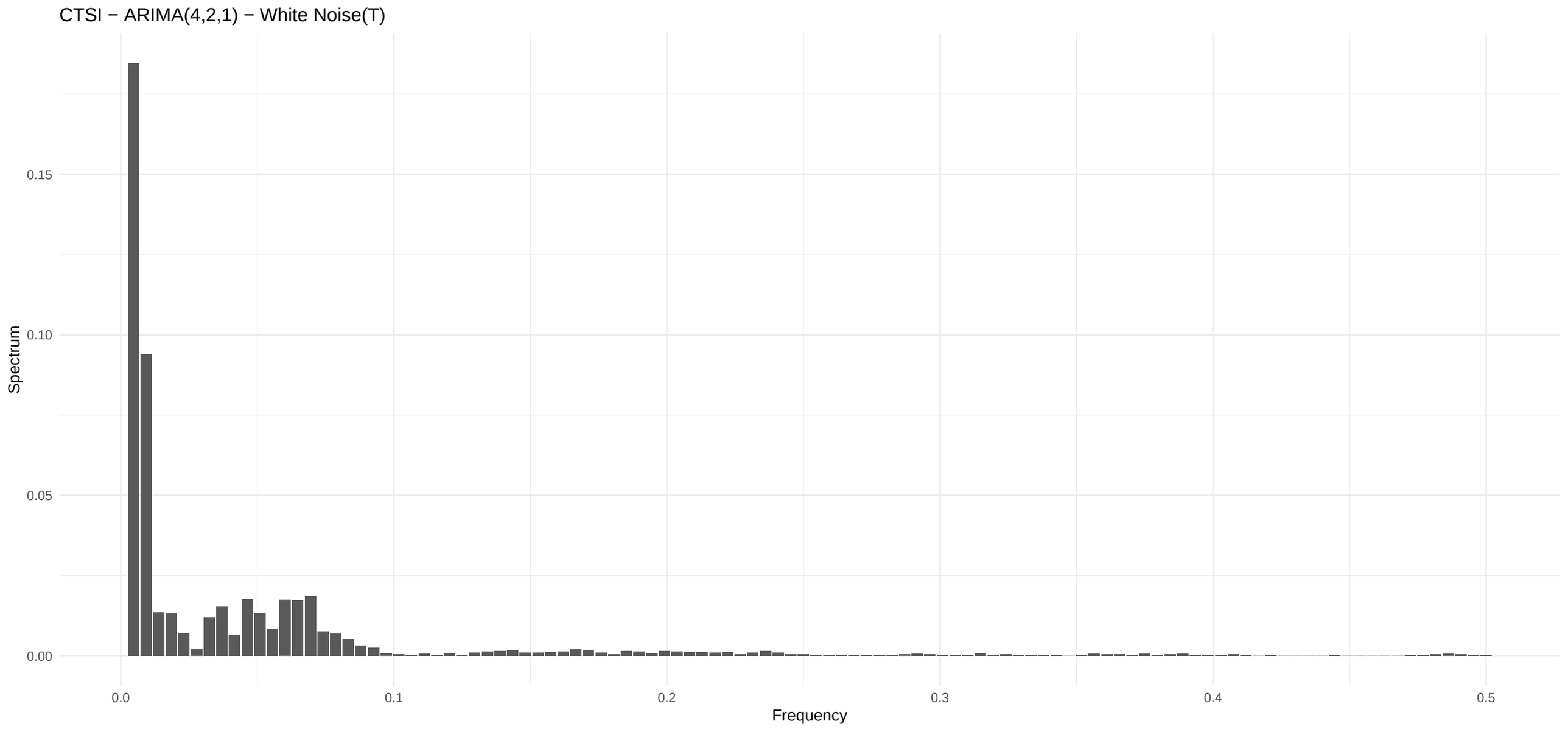

TRAC − ARIMA(0,1,1) with drift − White Noise(T)
Spectrum
0
2
4
6
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

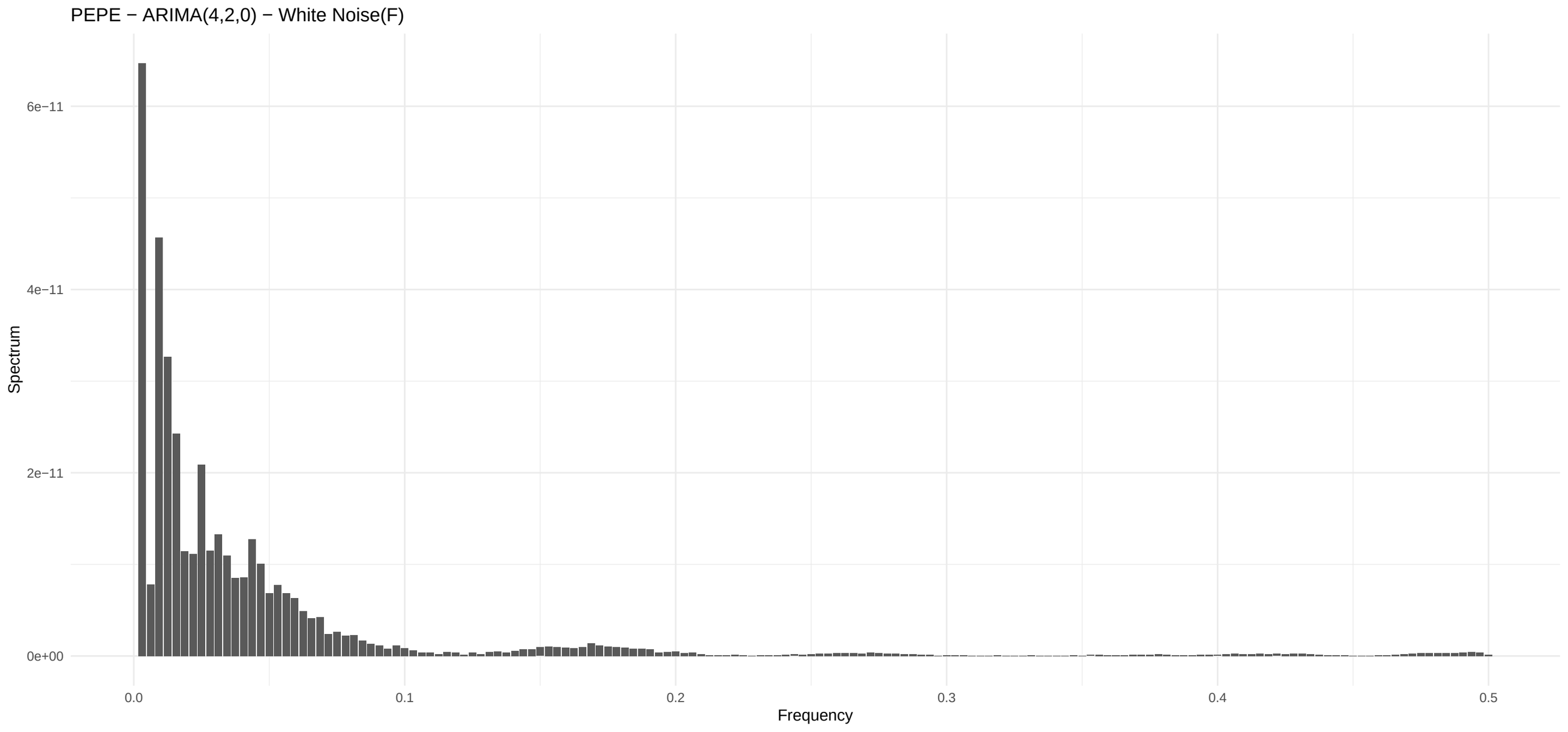

BLUR − ARIMA(0,1,0) − White Noise(F)
Spectrum
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

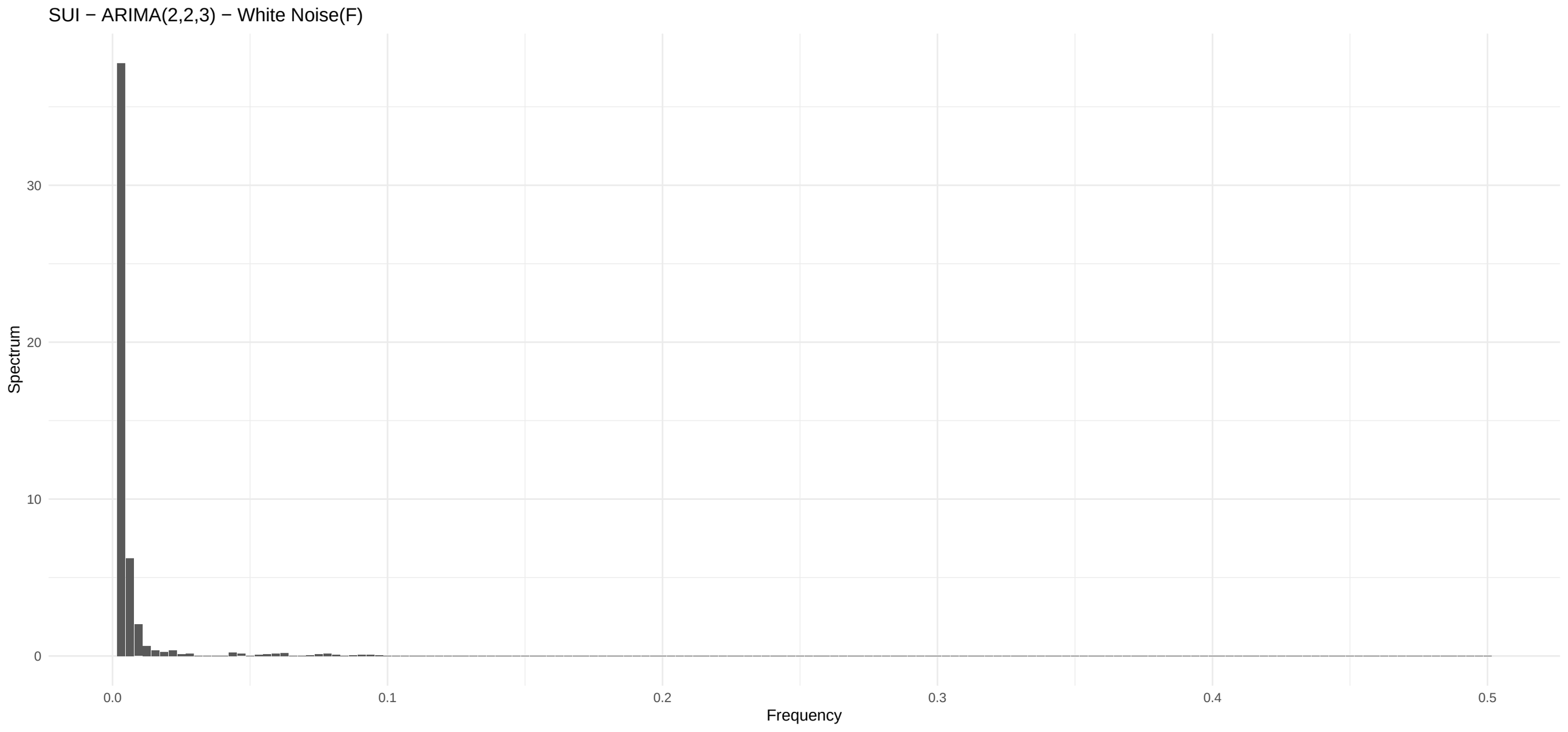

JOE − ARIMA(0,1,0) − White Noise(T)
Spectrum
2.0
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

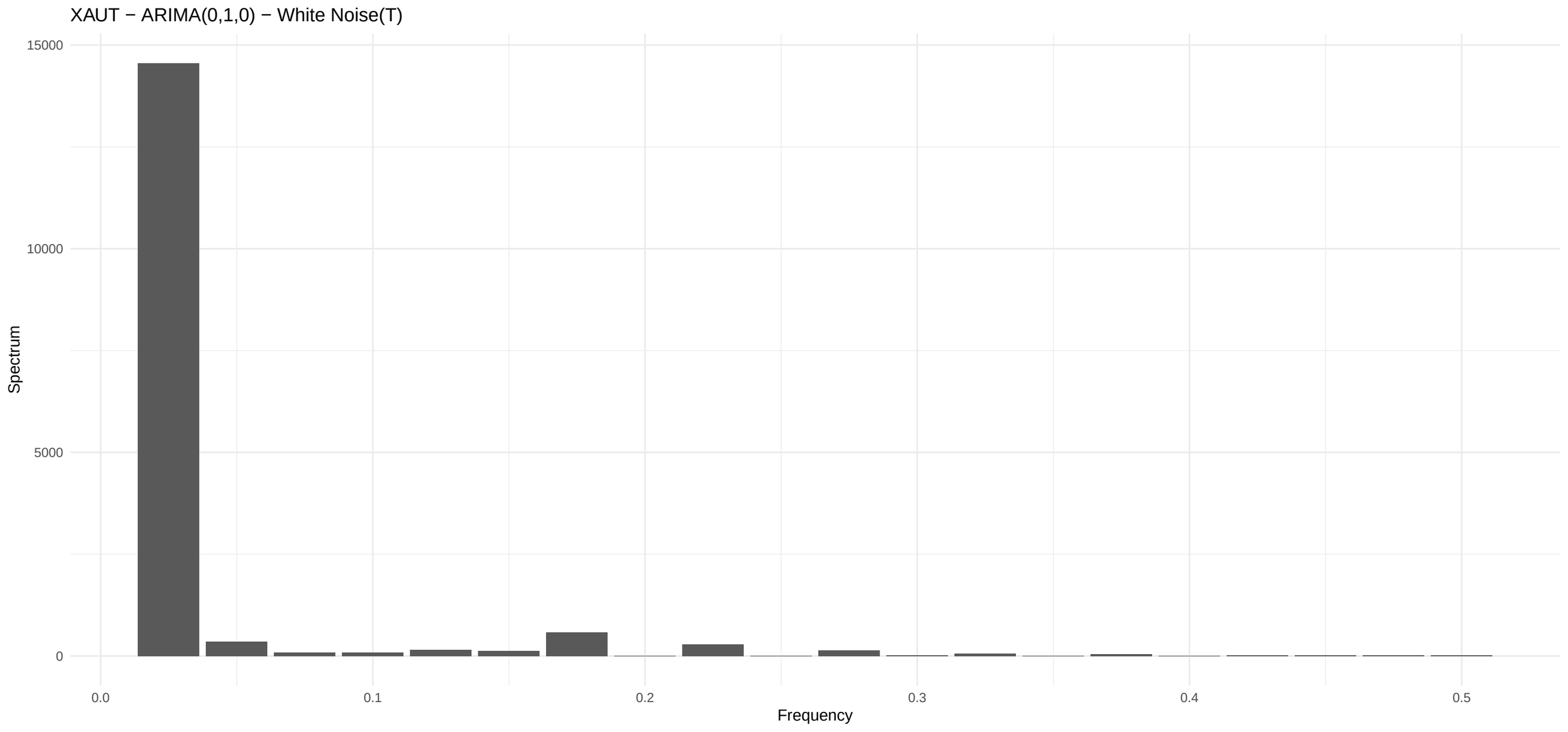

ID − ARIMA(2,1,0) − White Noise(T)
Spectrum
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

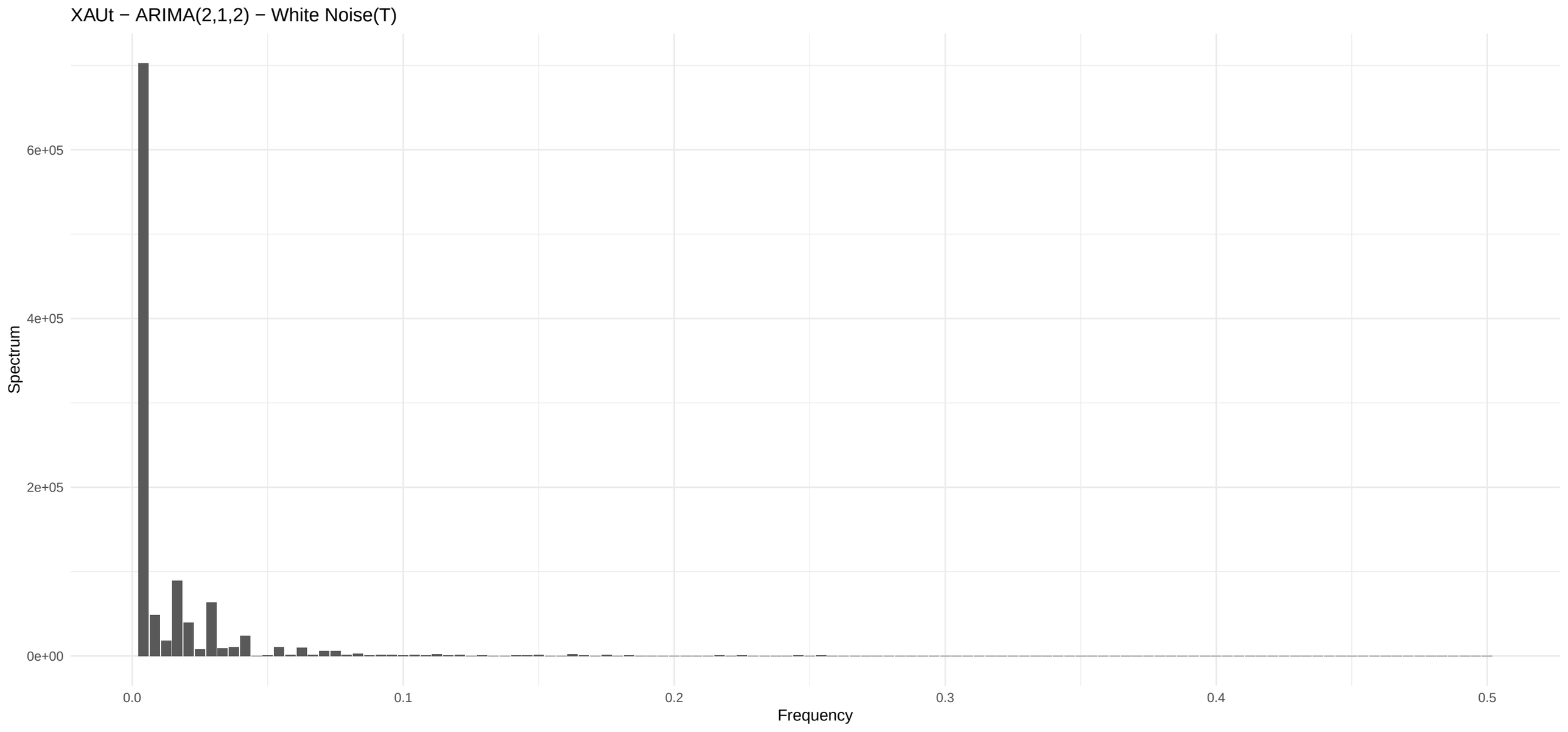

ARB − ARIMA(0,1,0) − White Noise(T)
Spectrum
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

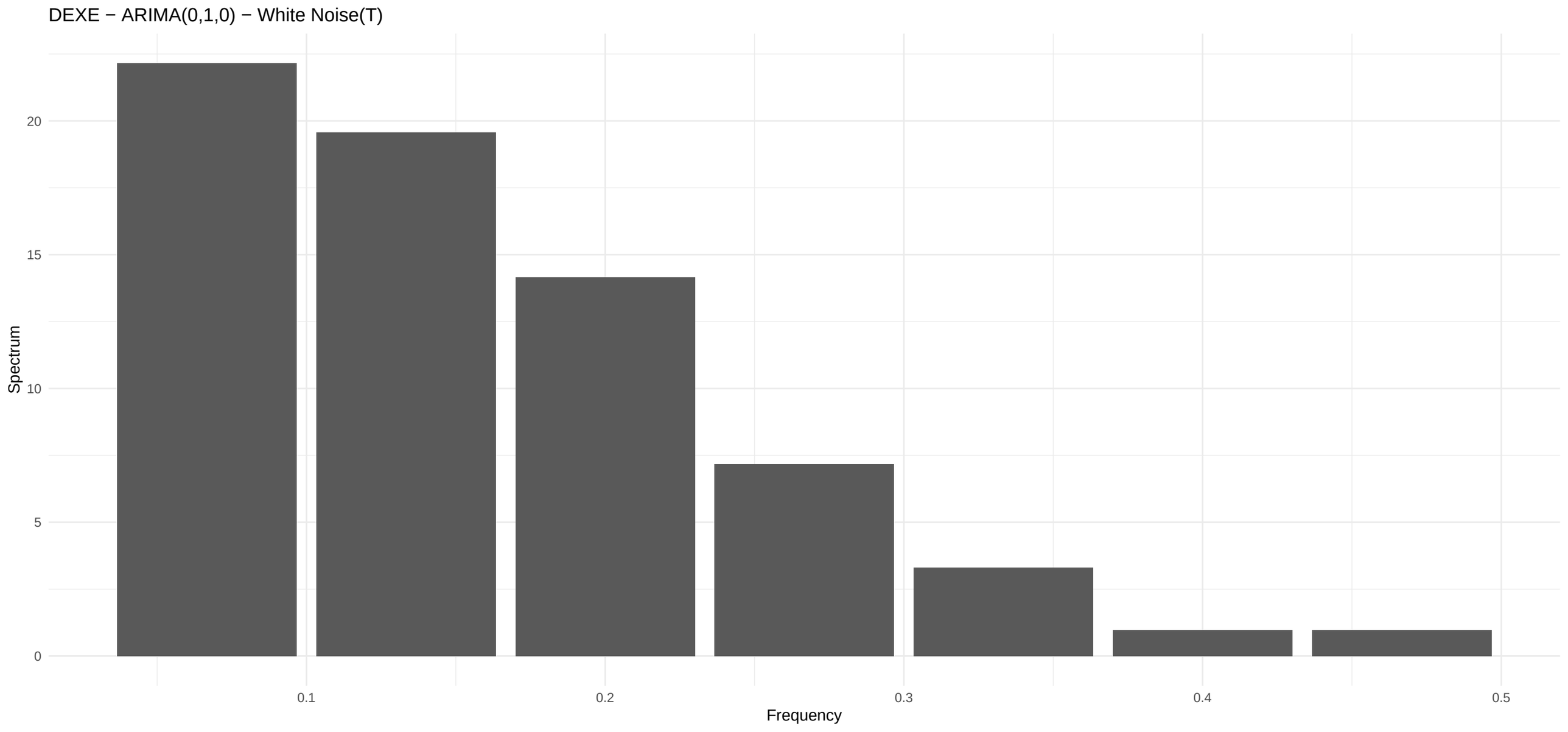

CTSI − ARIMA(4,2,1) − White Noise(T)
Spectrum
0.00
0.05
0.10
0.15
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

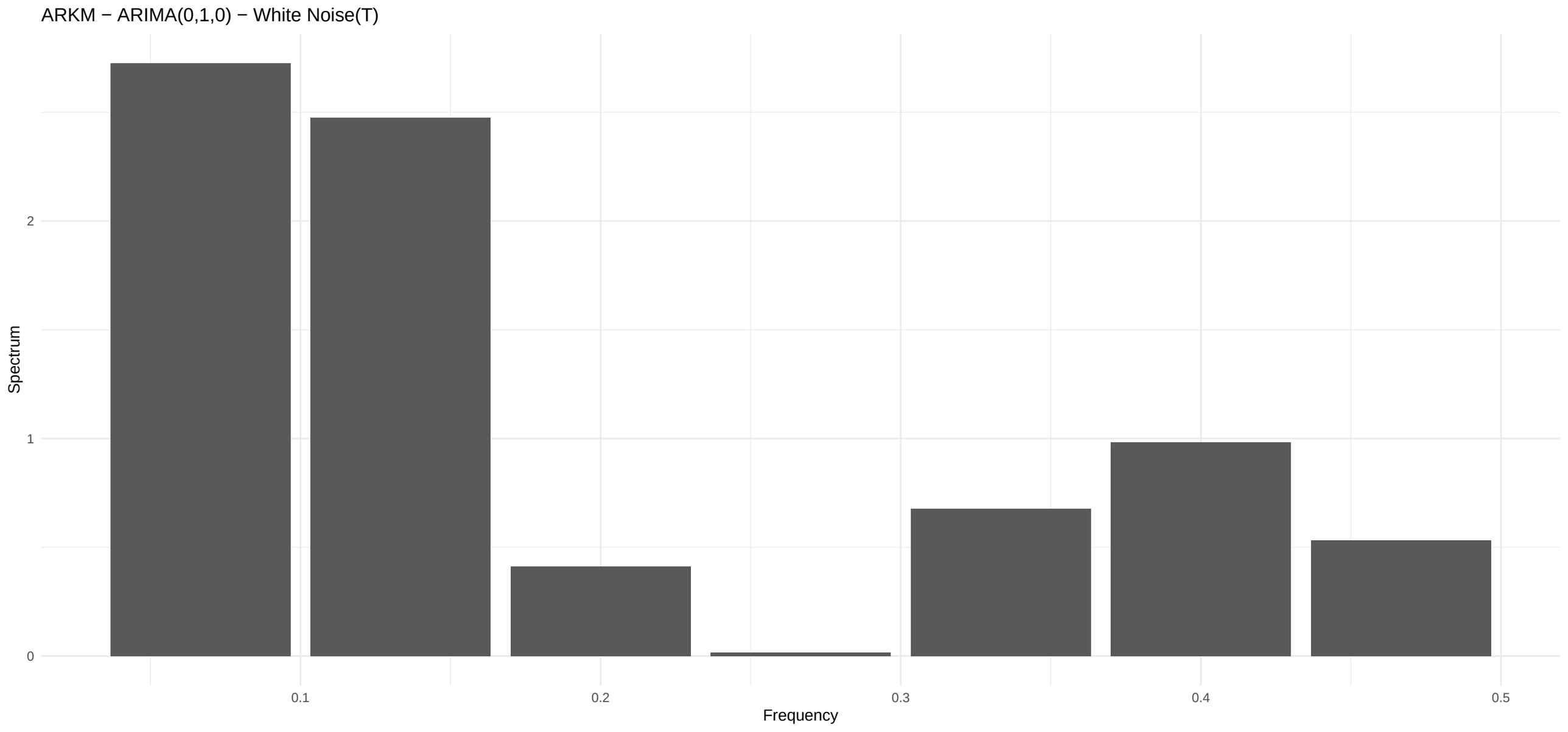

PEPE − ARIMA(4,2,0) − White Noise(F)
Spectrum
6e−11
4e−11
2e−11
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

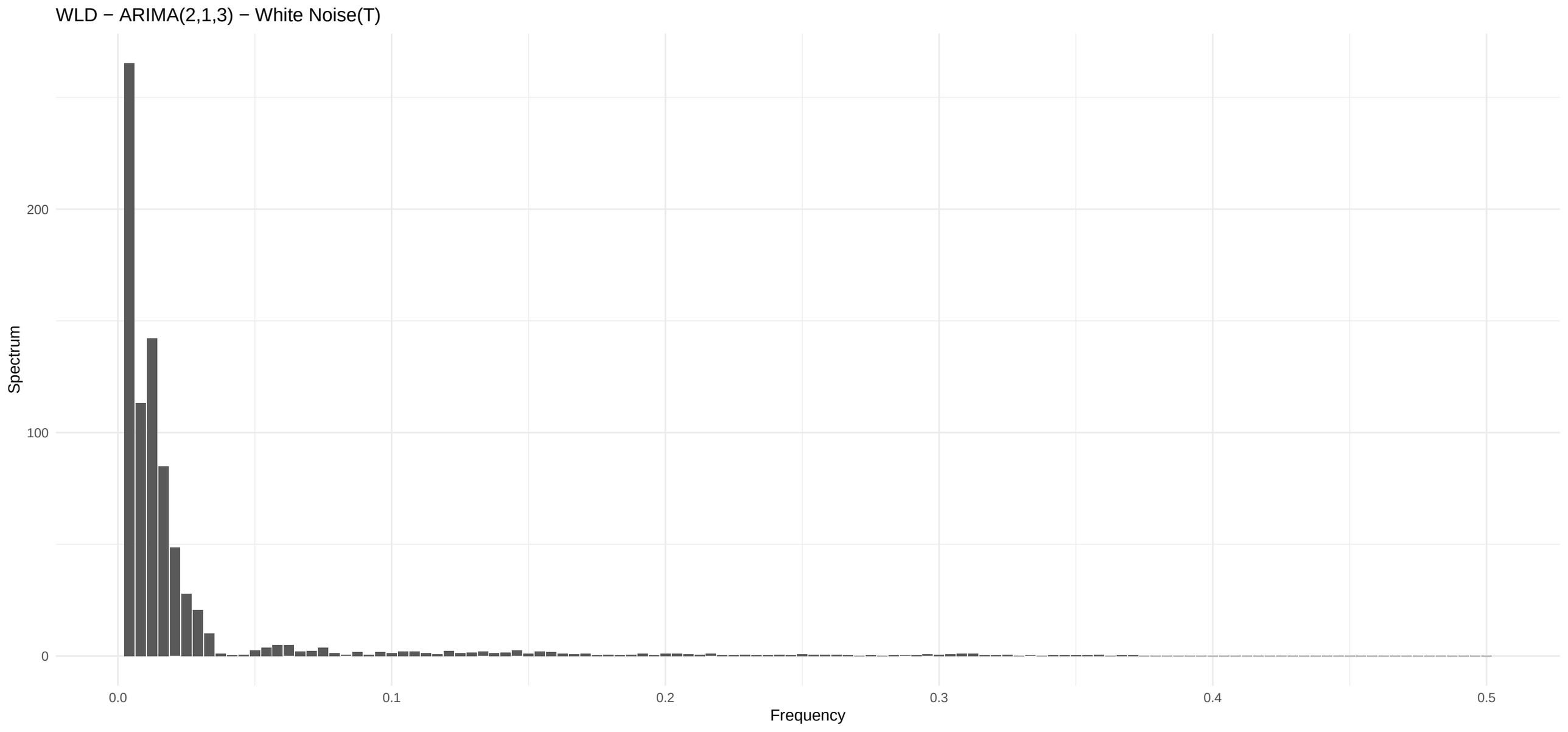

SUI − ARIMA(2,2,3) − White Noise(F)
Spectrum
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

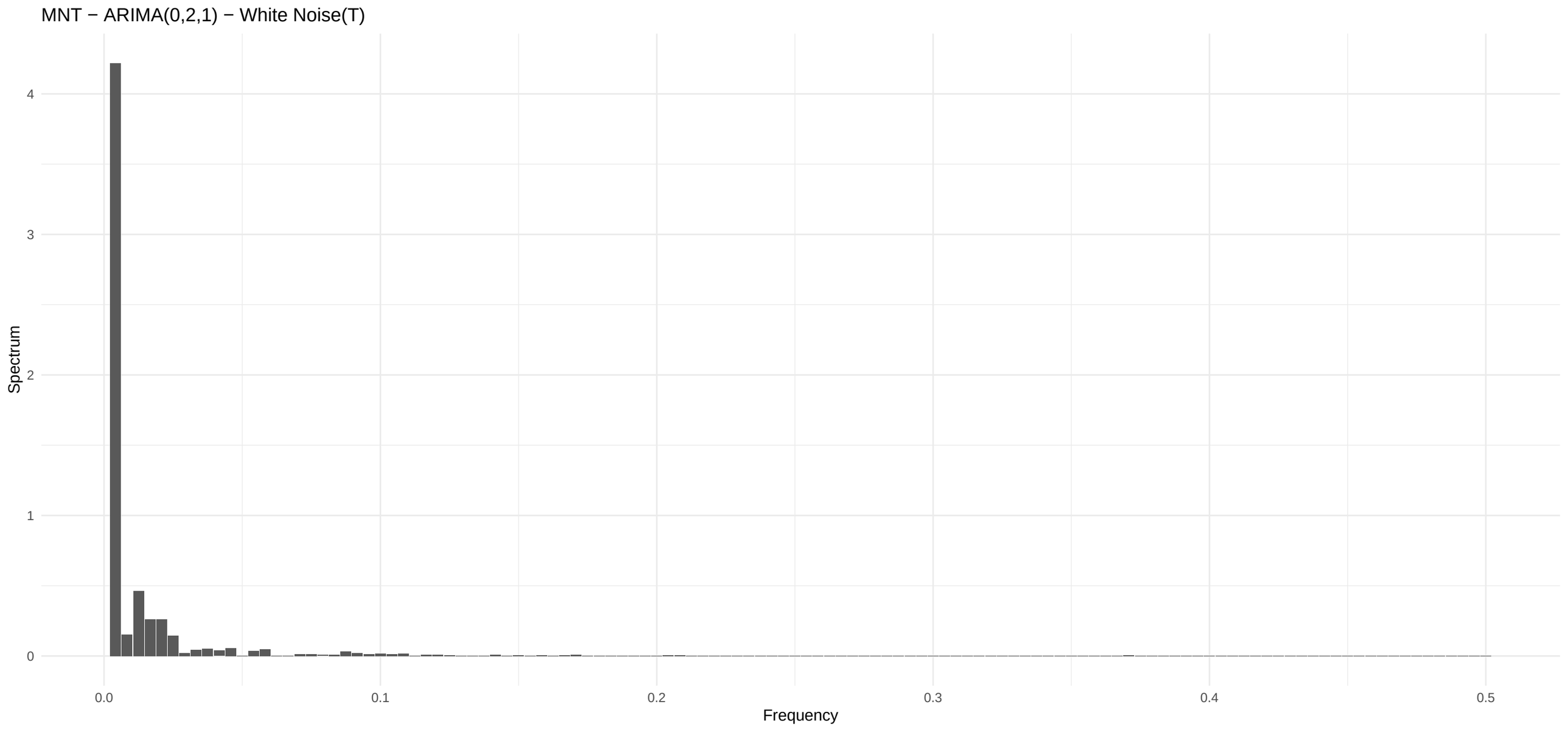

XAUT − ARIMA(0,1,0) − White Noise(T)
15000
10000
5000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

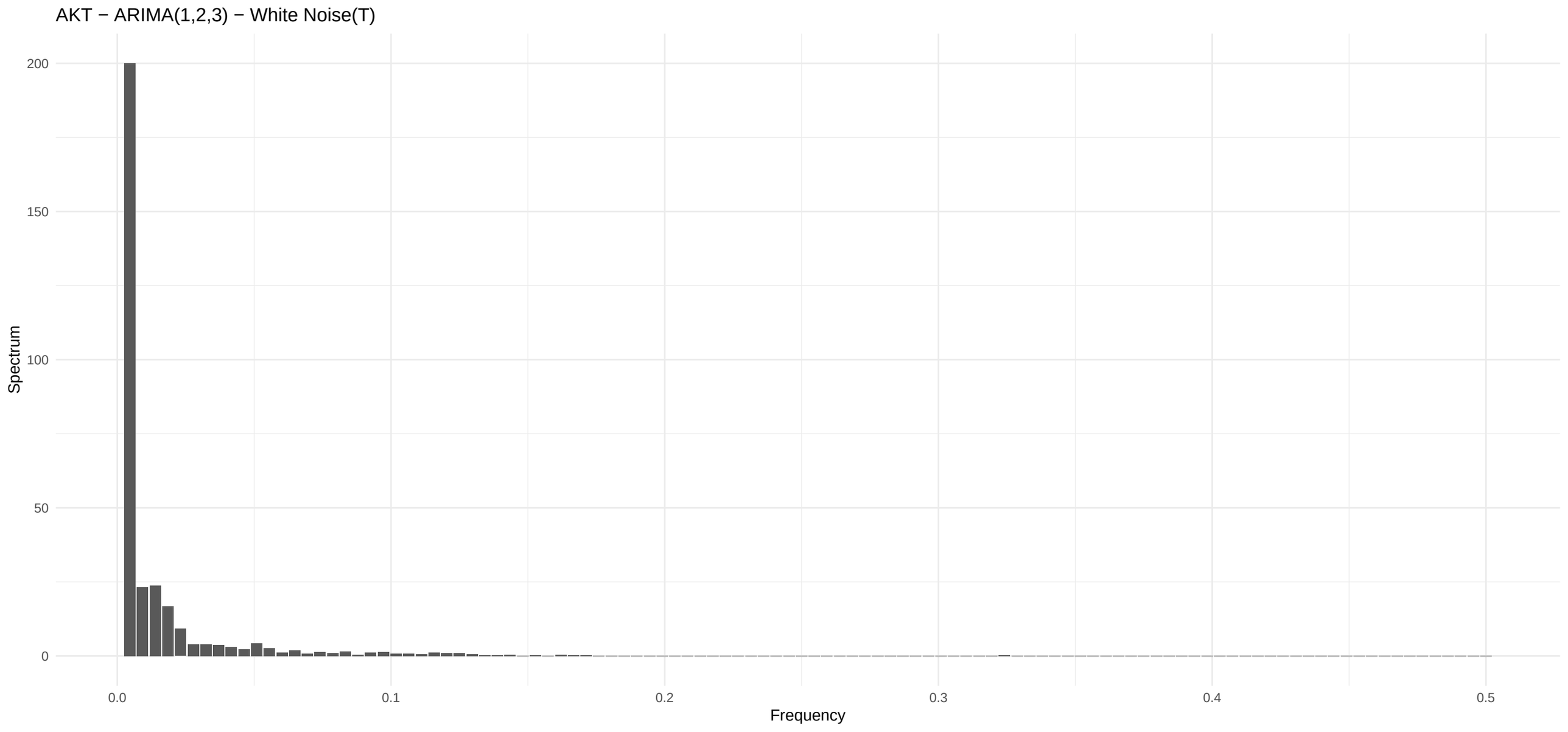

XAUt − ARIMA(2,1,2) − White Noise(T)
Spectrum
6e+05
4e+05
2e+05
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

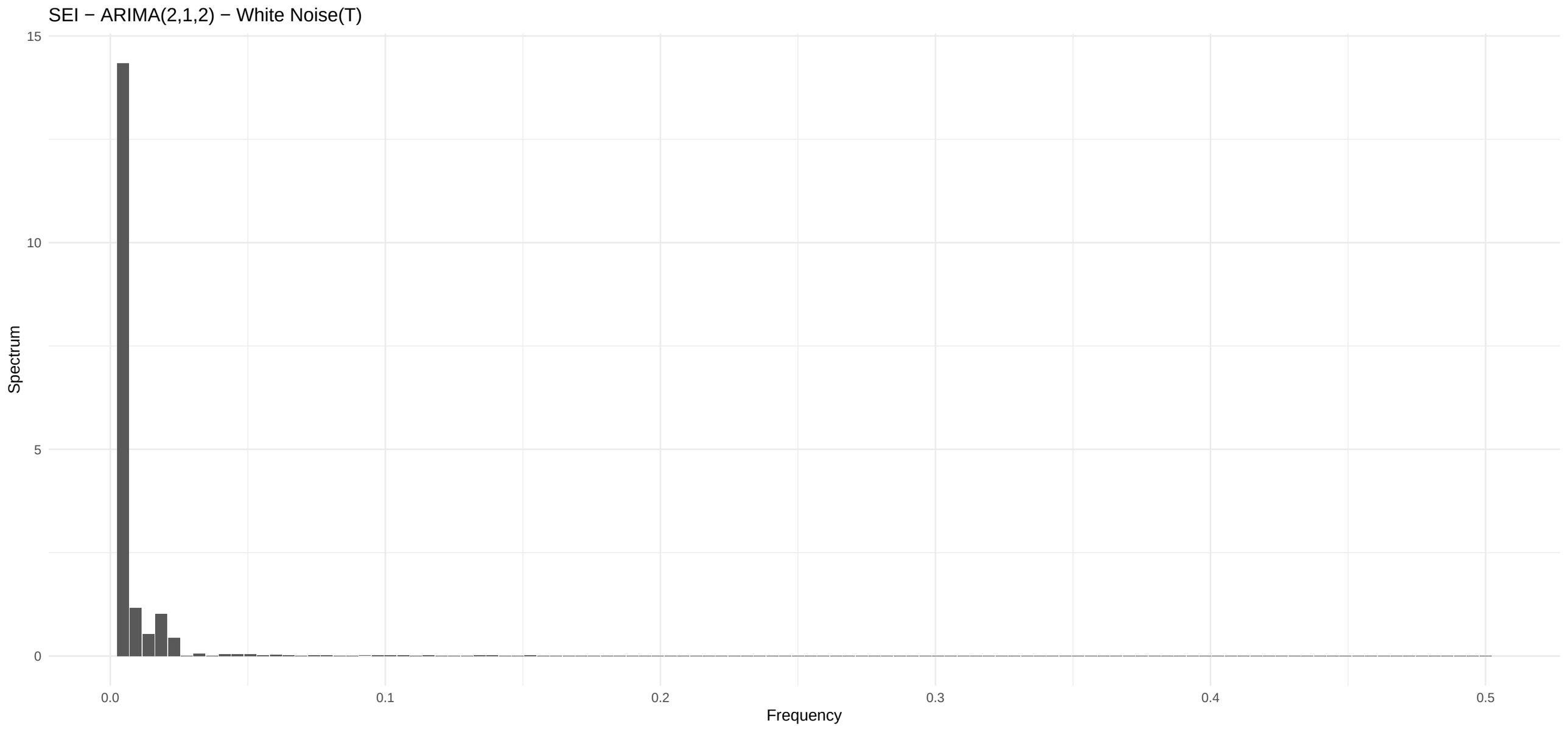

DEXE − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
5
10
15
20
0.1
0.2
0.3
0.4
0.5
Frequency

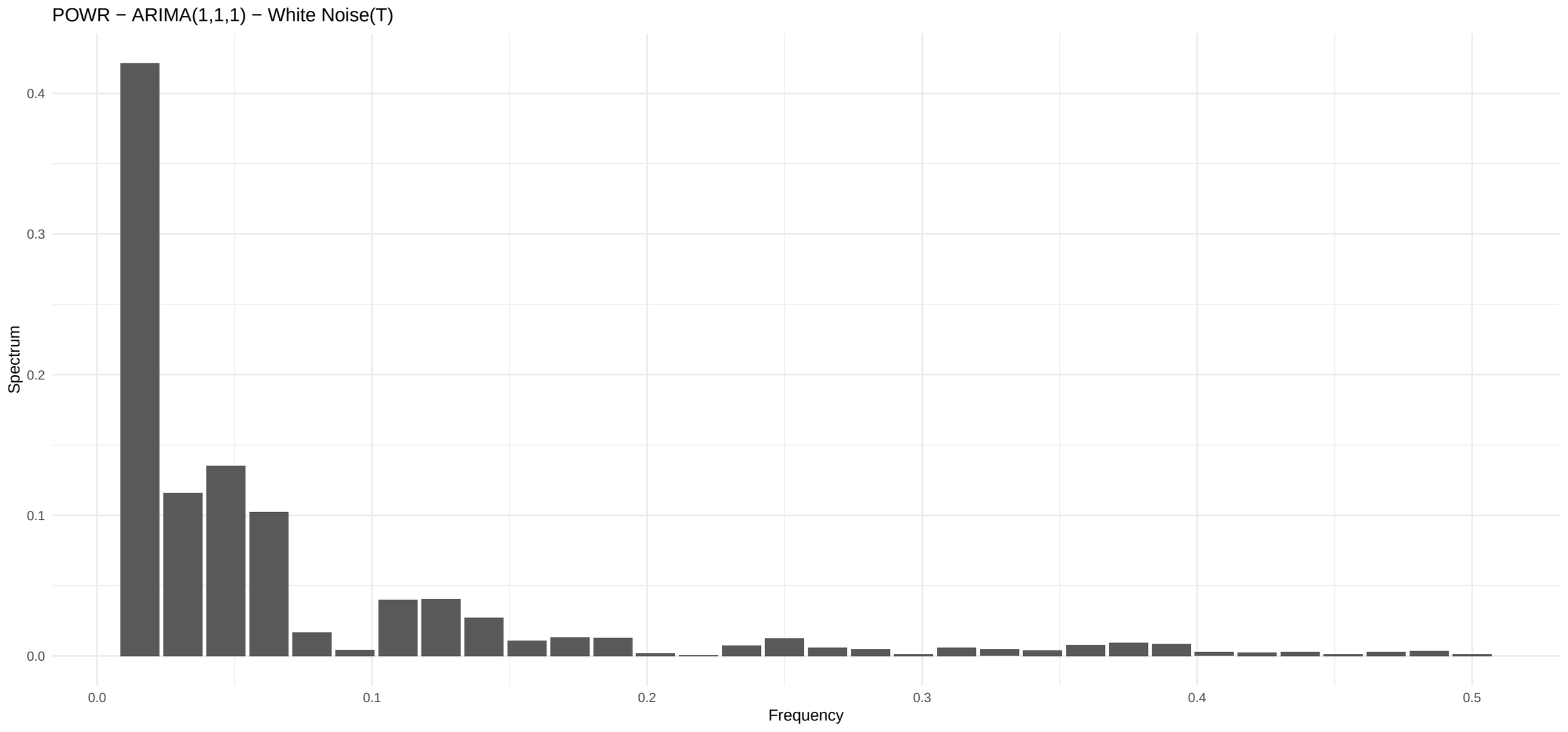

ARKM − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
1
2
0.1
0.2
0.3
0.4
0.5
Frequency

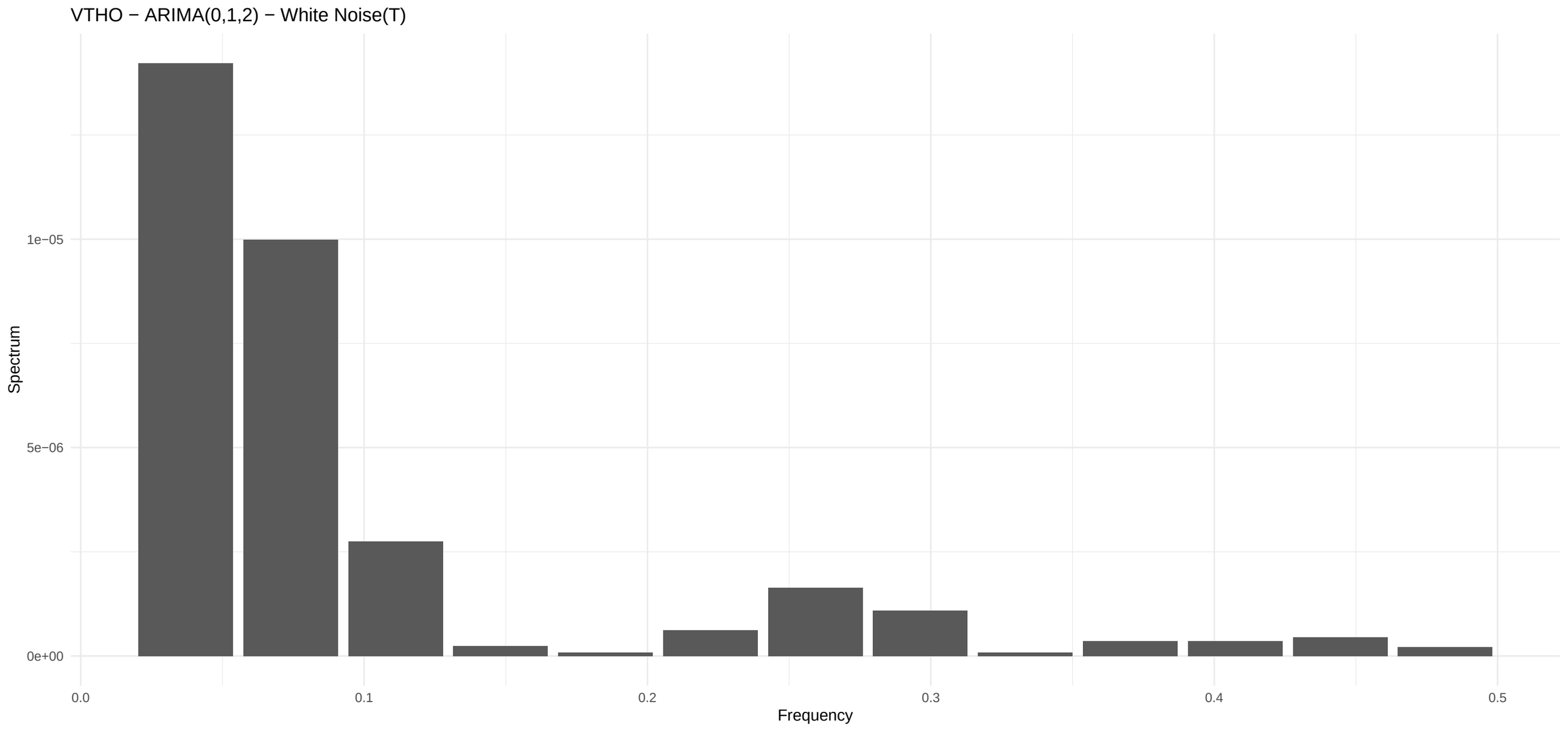

WLD − ARIMA(2,1,3) − White Noise(T)
Spectrum
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

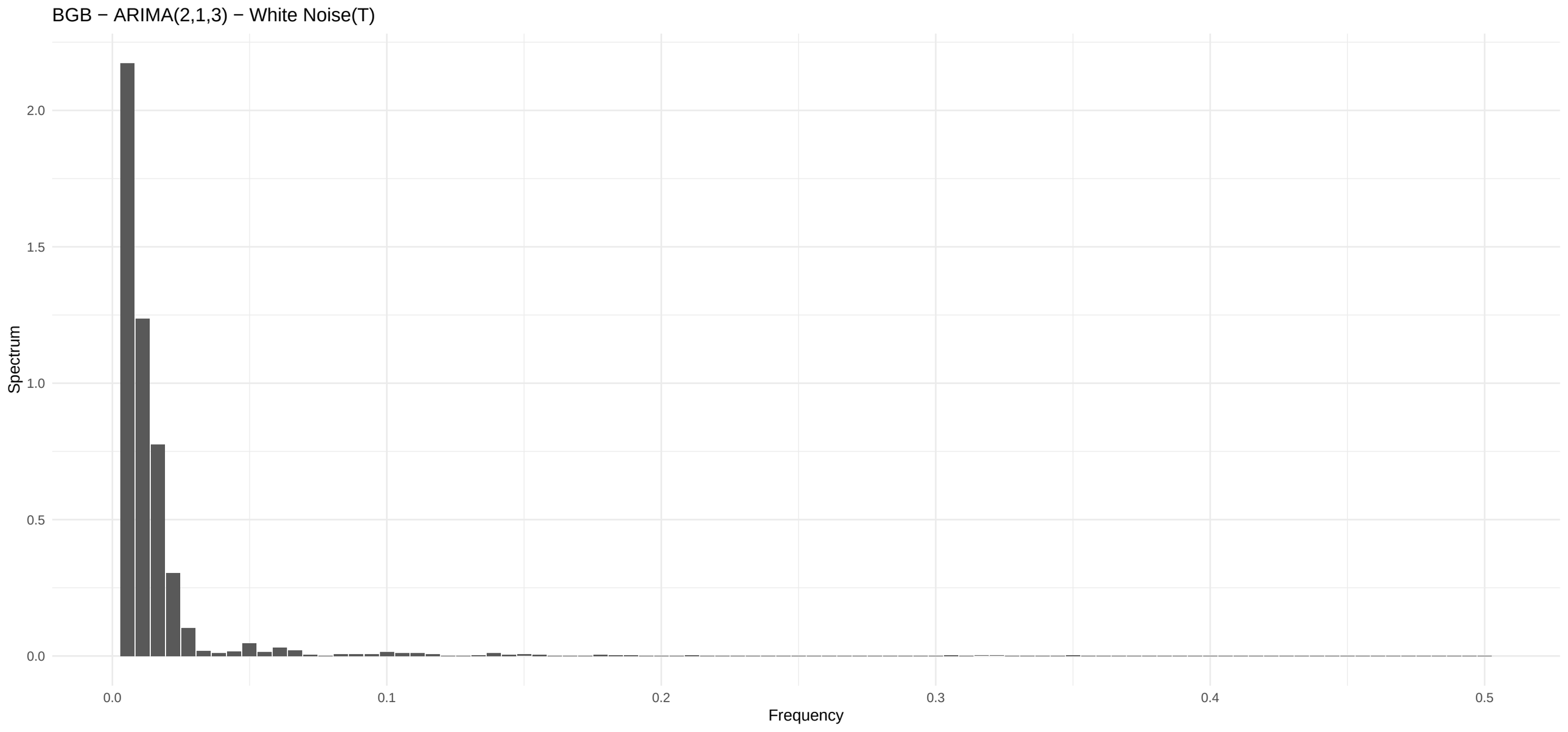

MNT − ARIMA(0,2,1) − White Noise(T)
Spectrum
0
1
2
3
4
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

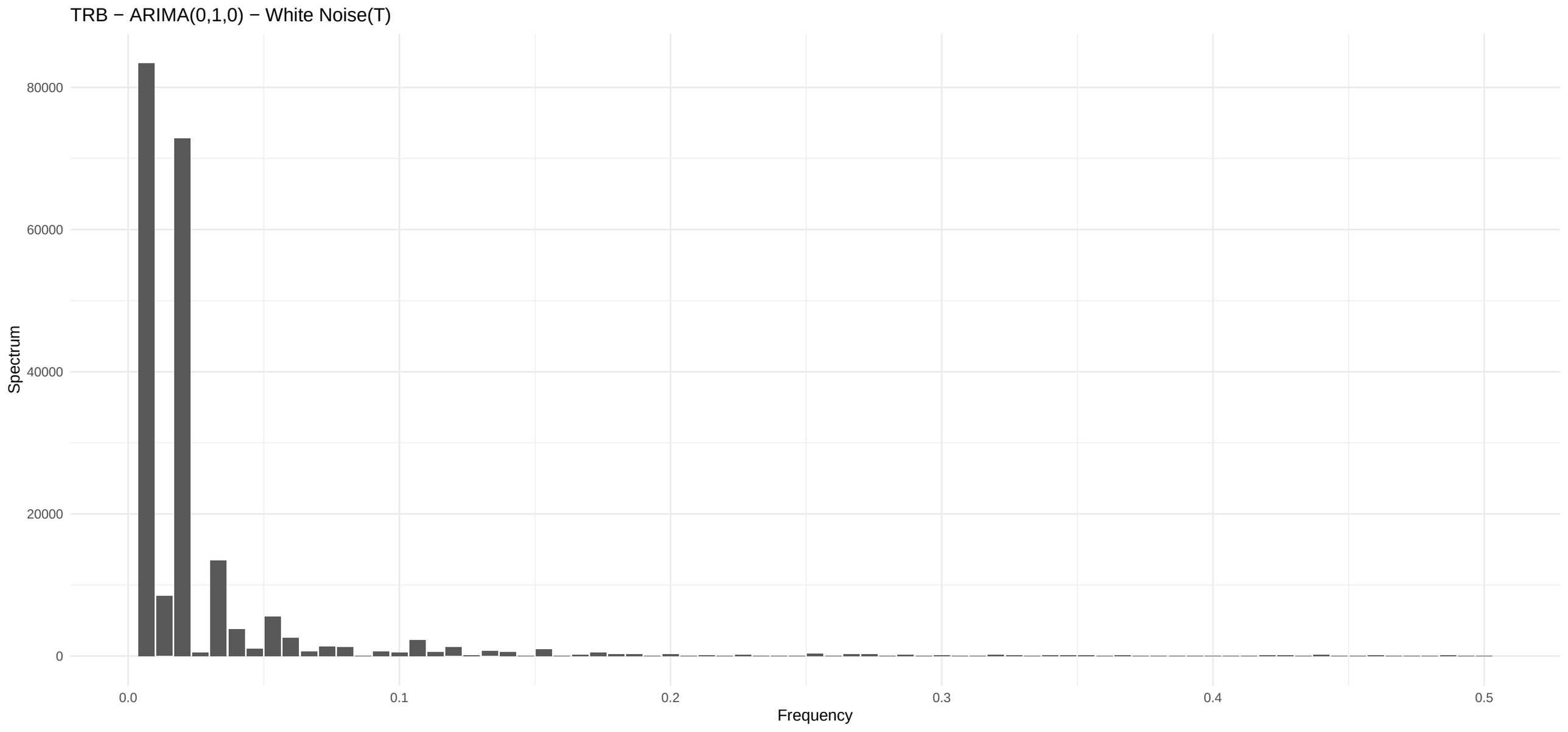

AKT − ARIMA(1,2,3) − White Noise(T)
Spectrum
200
150
100
50
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

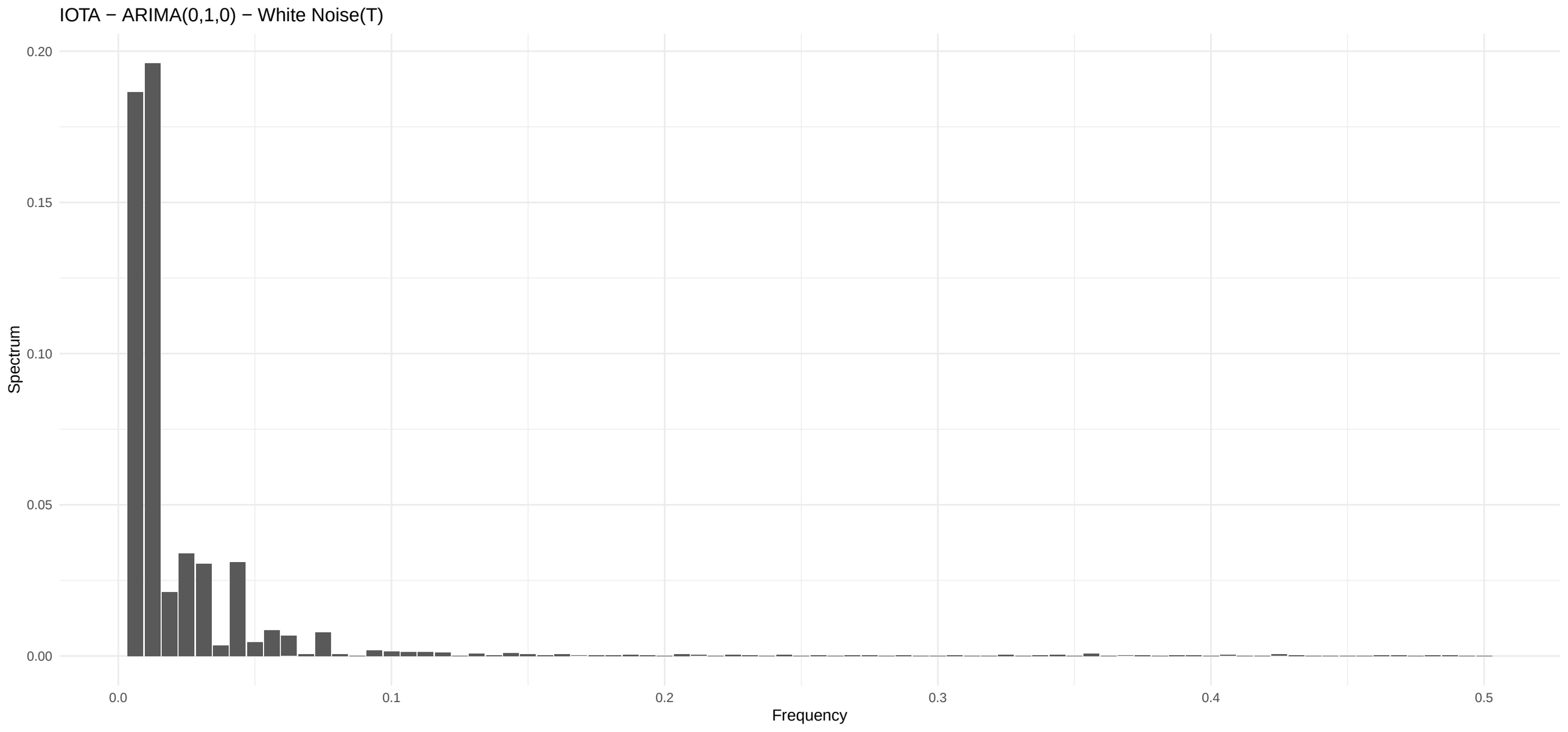

SEI − ARIMA(2,1,2) − White Noise(T)
15
10
5
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

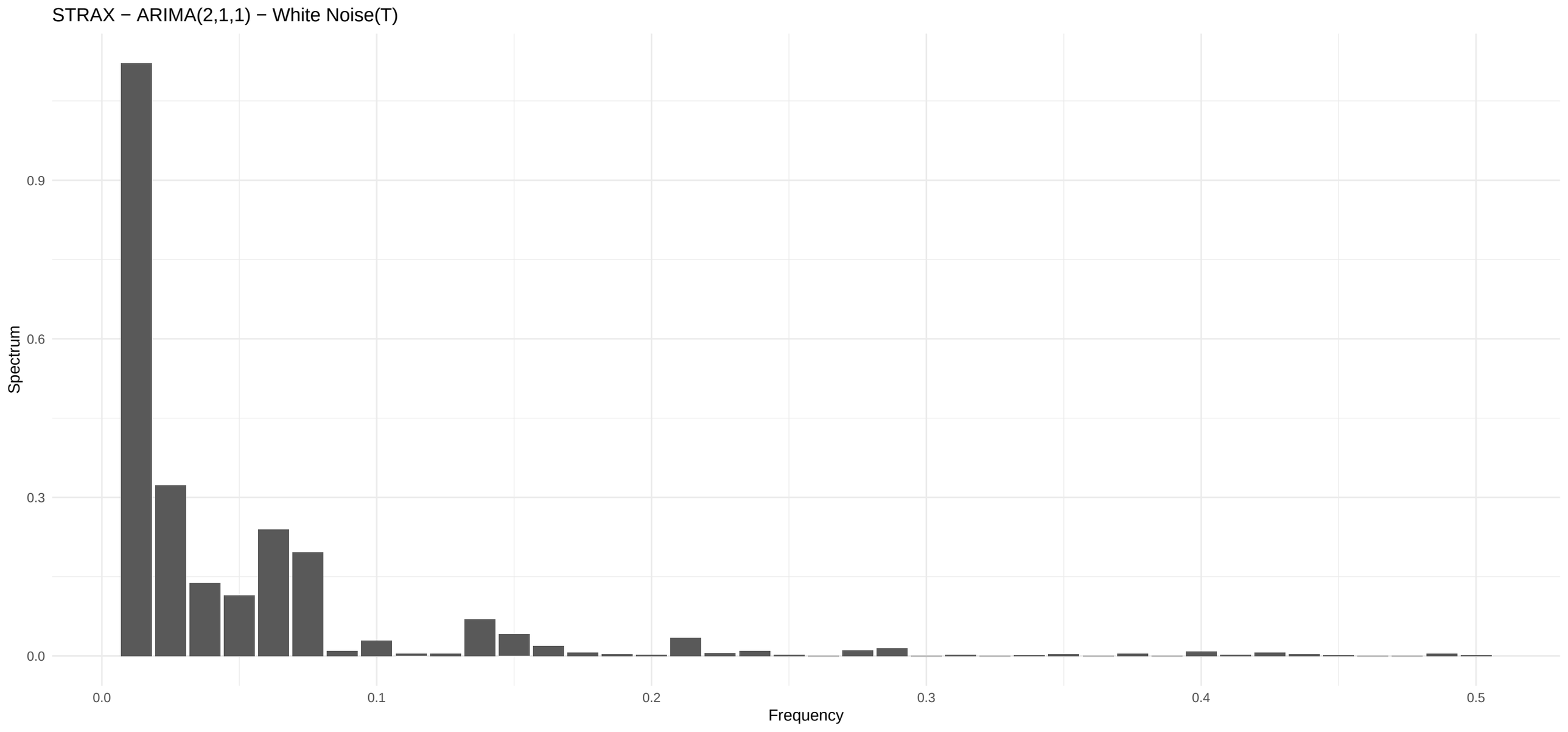

POWR − ARIMA(1,1,1) − White Noise(T)
Spectrum
0.0
0.1
0.2
0.3
0.4
Frequency
0.0
0.1
0.2
0.3
0.4
0.5

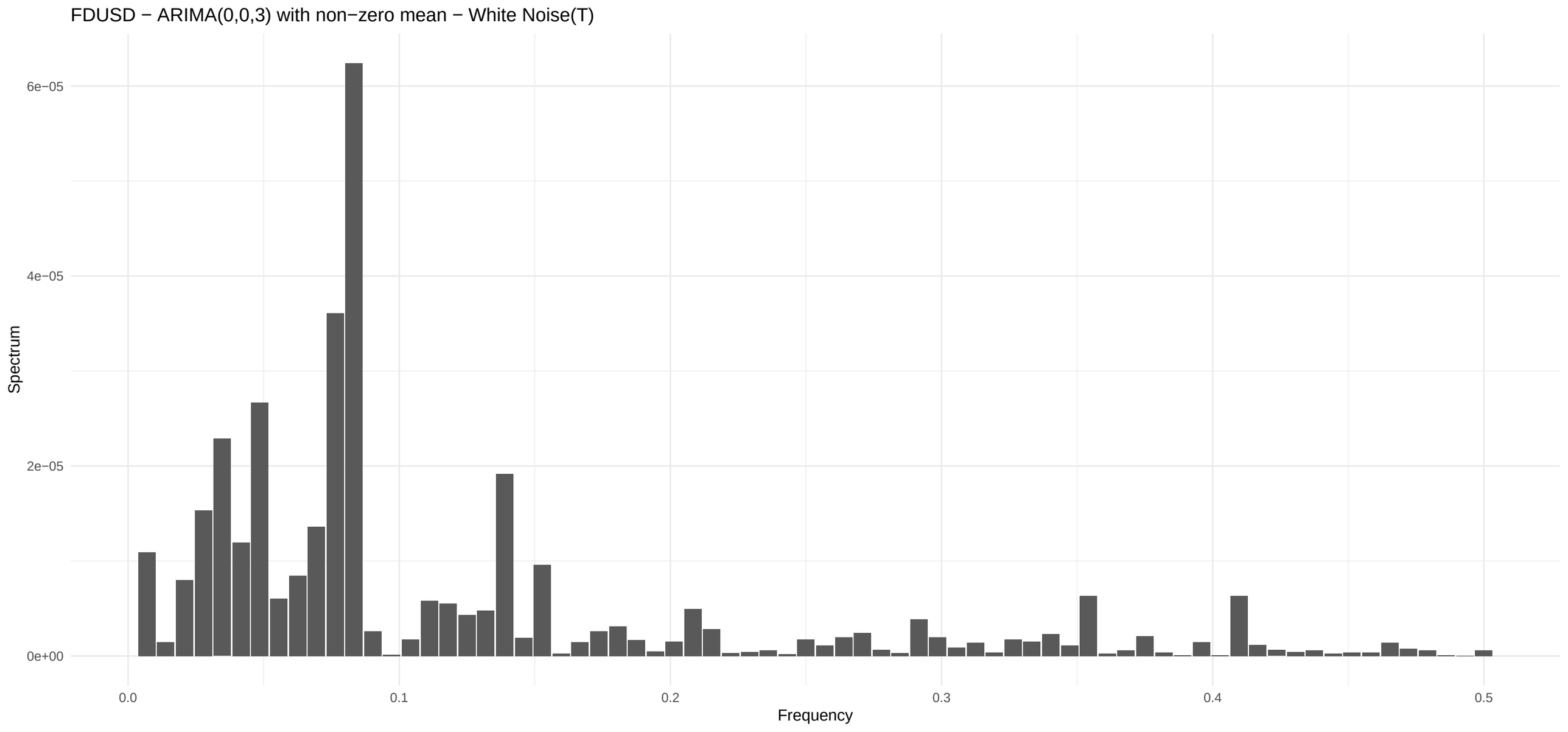

VTHO − ARIMA(0,1,2) − White Noise(T)
Spectrum
1e−05
5e−06
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

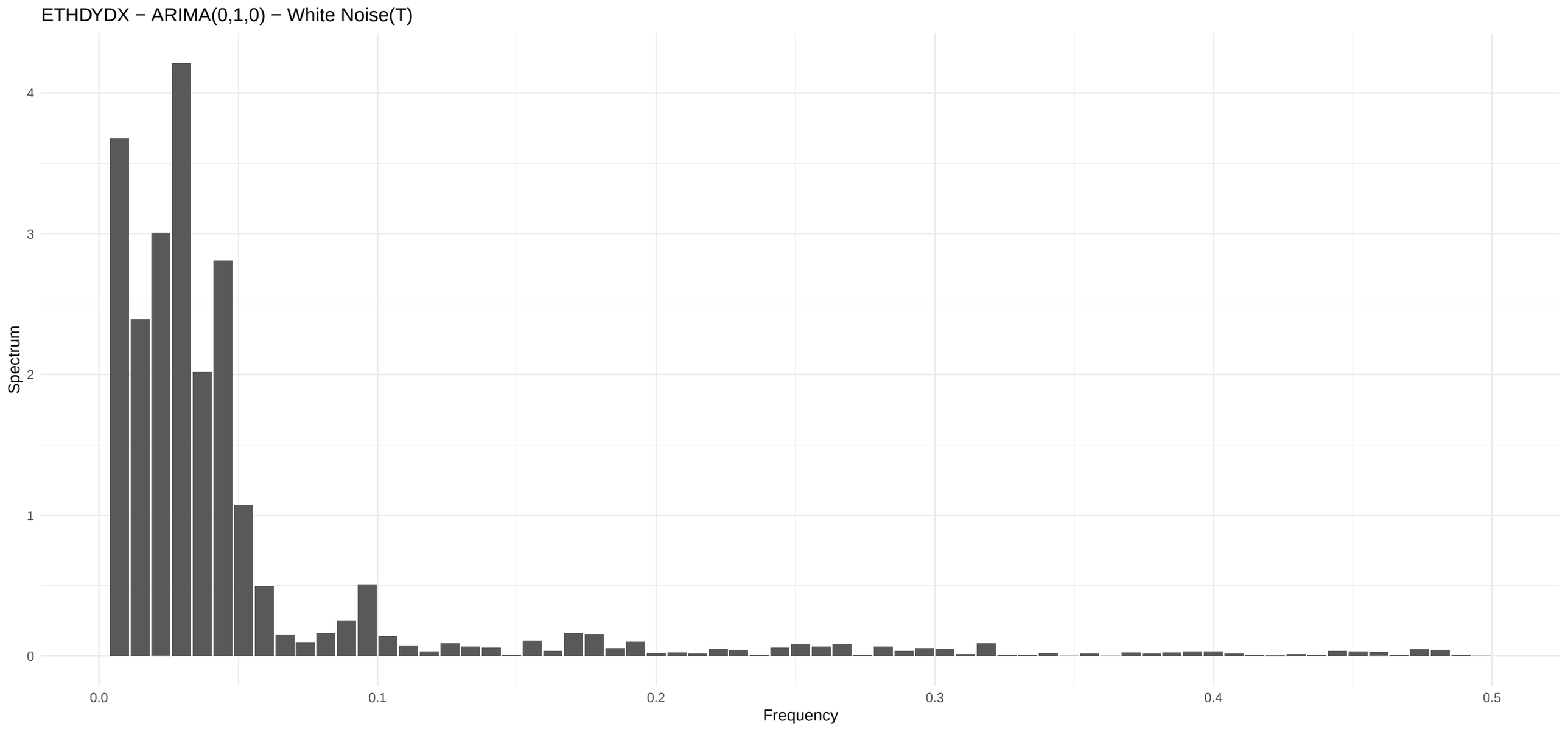

BGB − ARIMA(2,1,3) − White Noise(T)
Spectrum
2.0
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

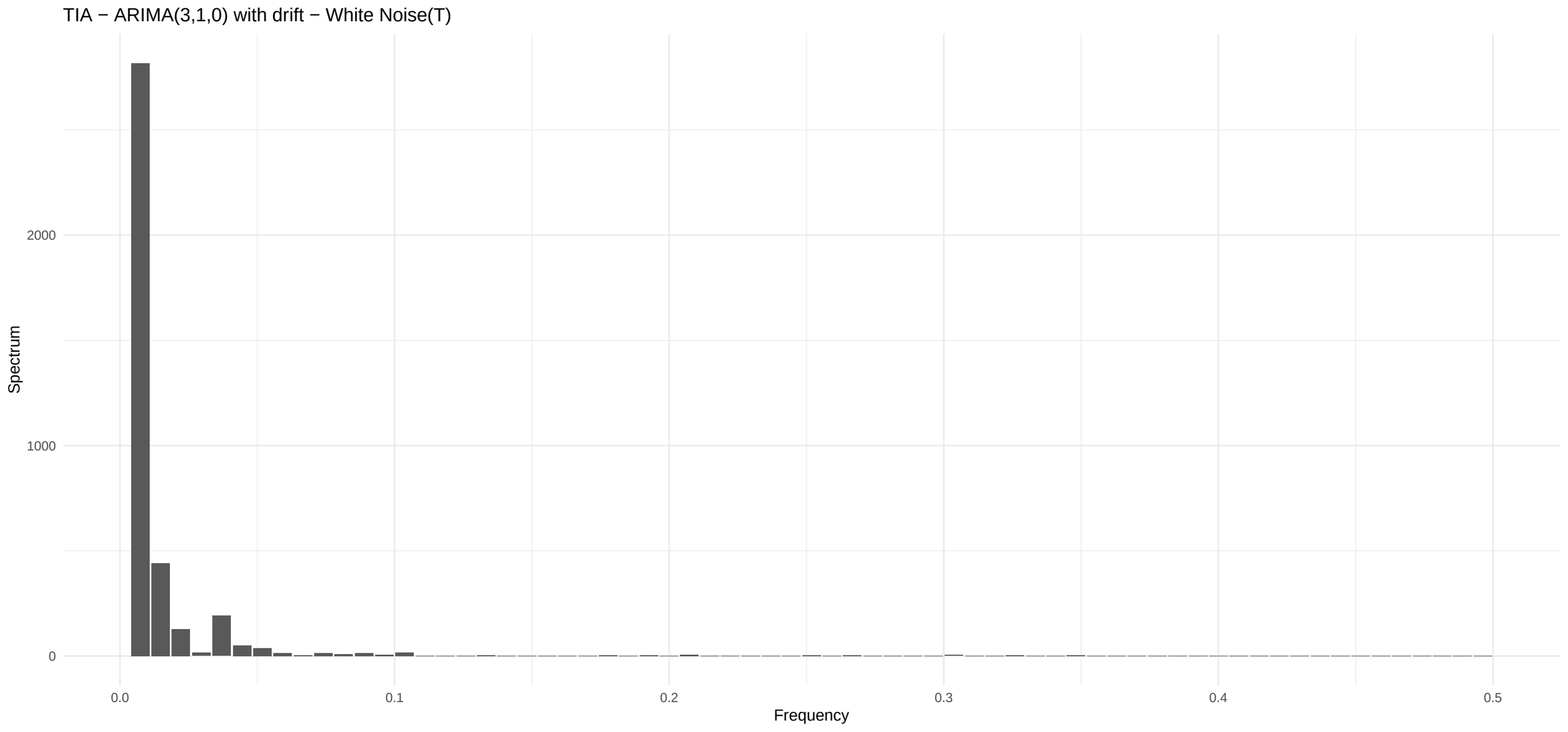

TRB − ARIMA(0,1,0) − White Noise(T)
Spectrum
80000
60000
40000
20000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

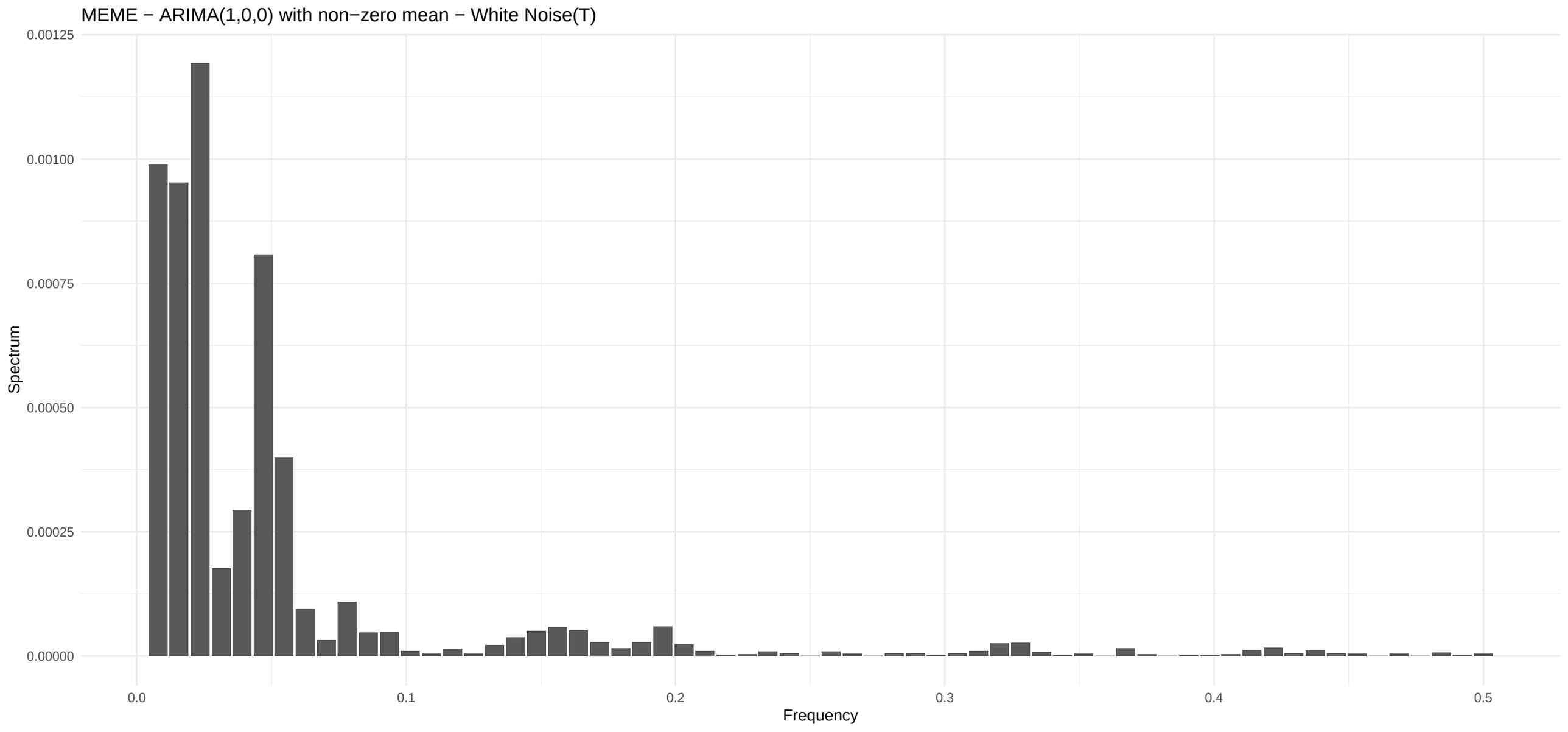

IOTA − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.20
0.15
0.10
0.05
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

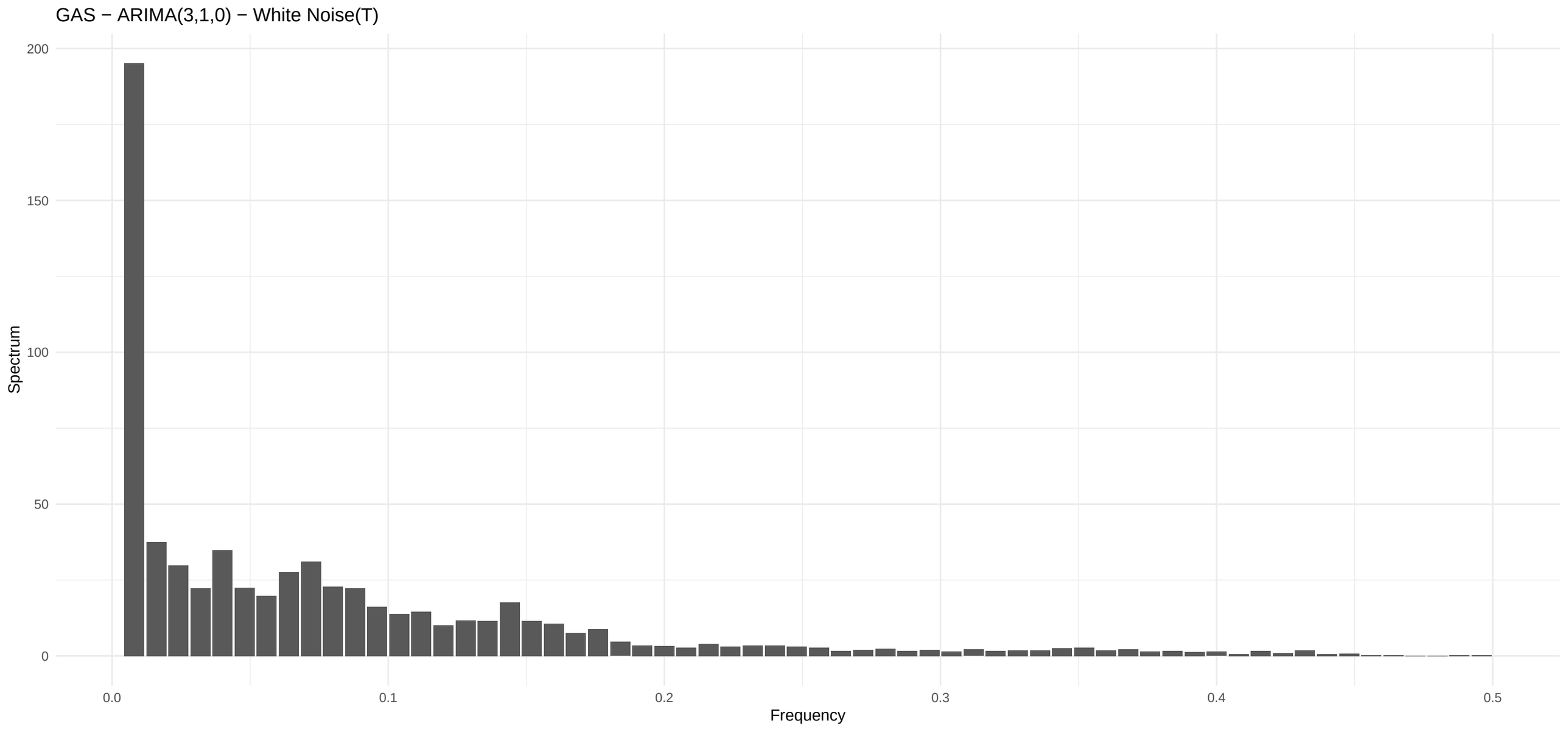

STRAX − ARIMA(2,1,1) − White Noise(T)
Spectrum
0.0
0.3
0.6
0.9
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

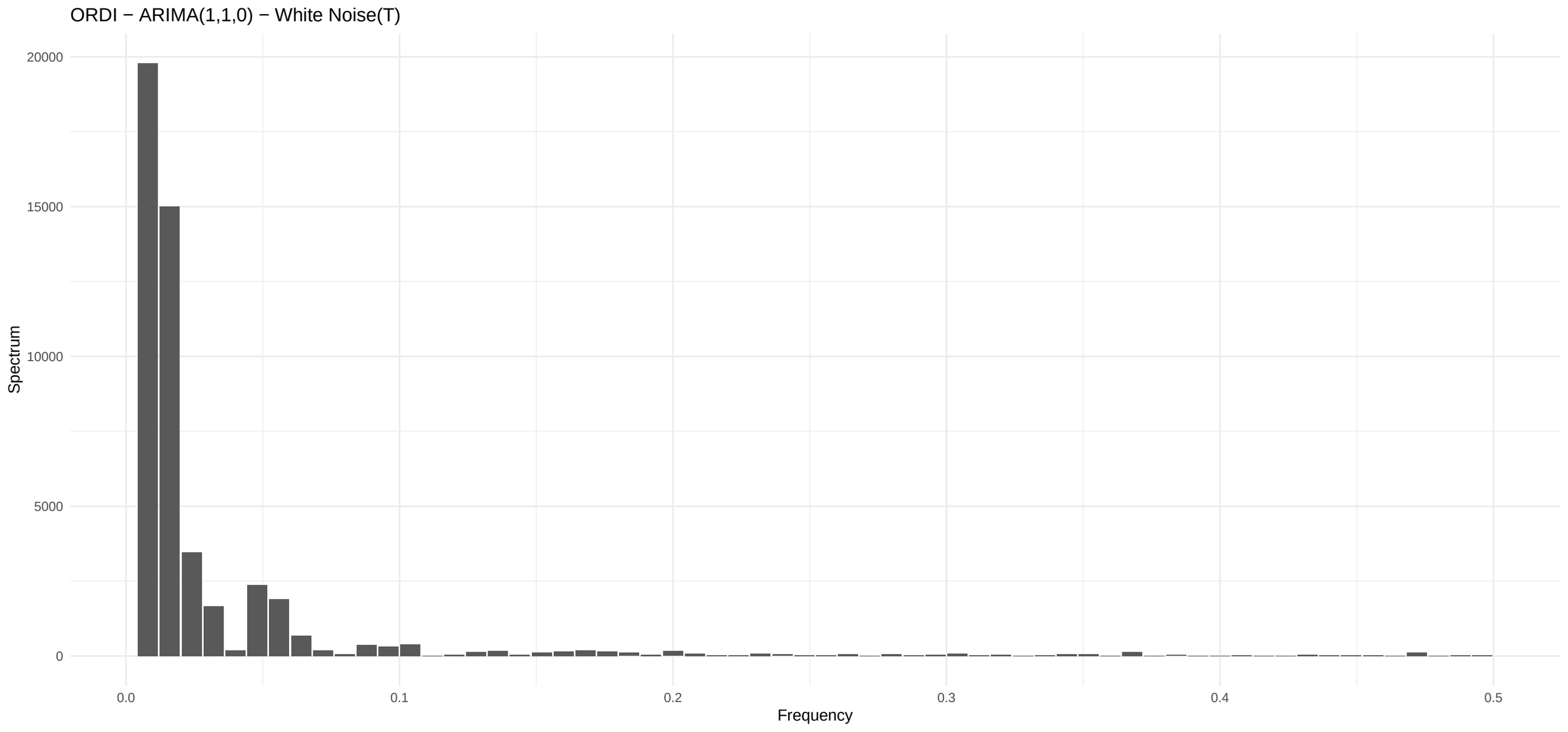

FDUSD − ARIMA(0,0,3) with non−zero mean − White Noise(T)
Spectrum
6e−05
4e−05
2e−05
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

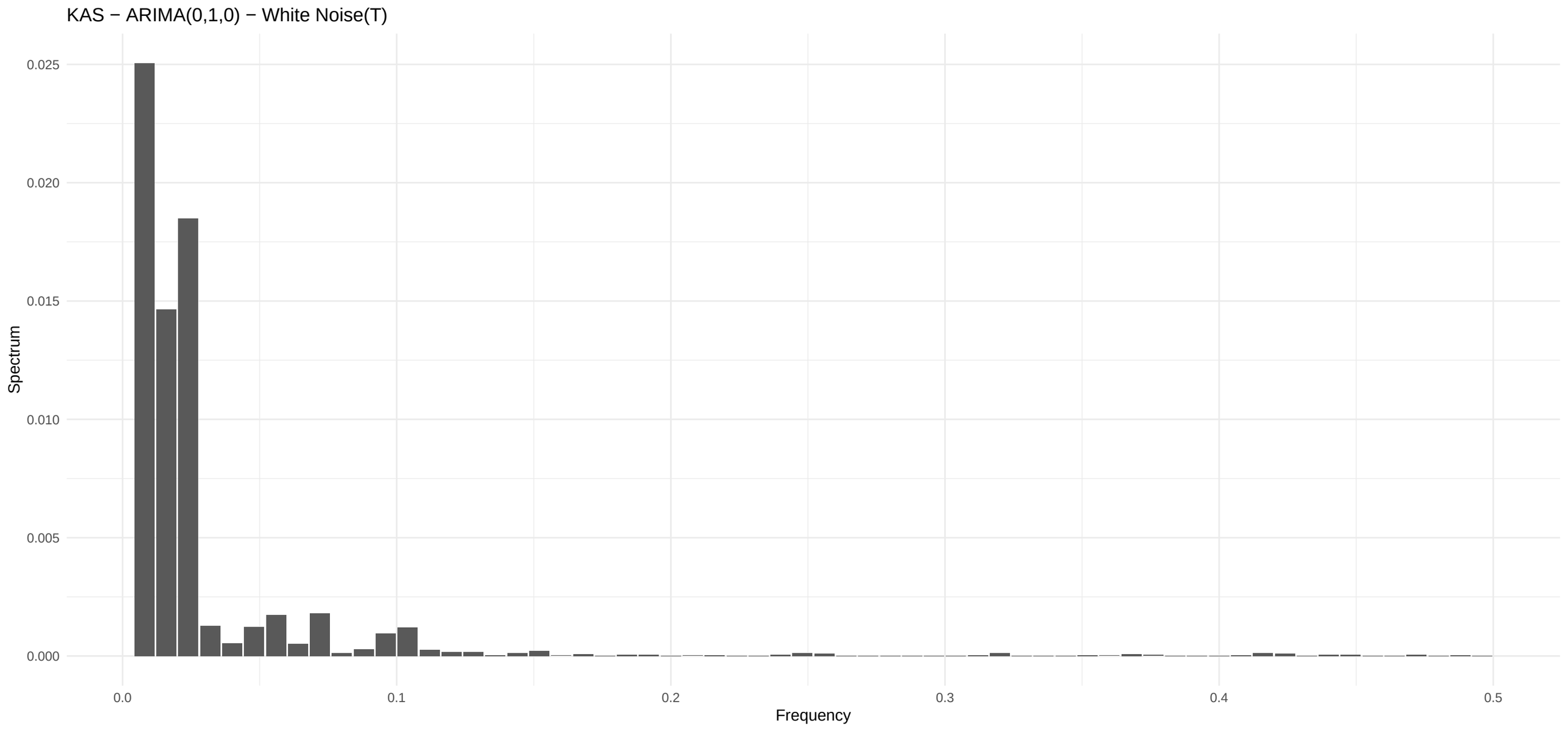

ETHDYDX − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
1
2
3
4
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

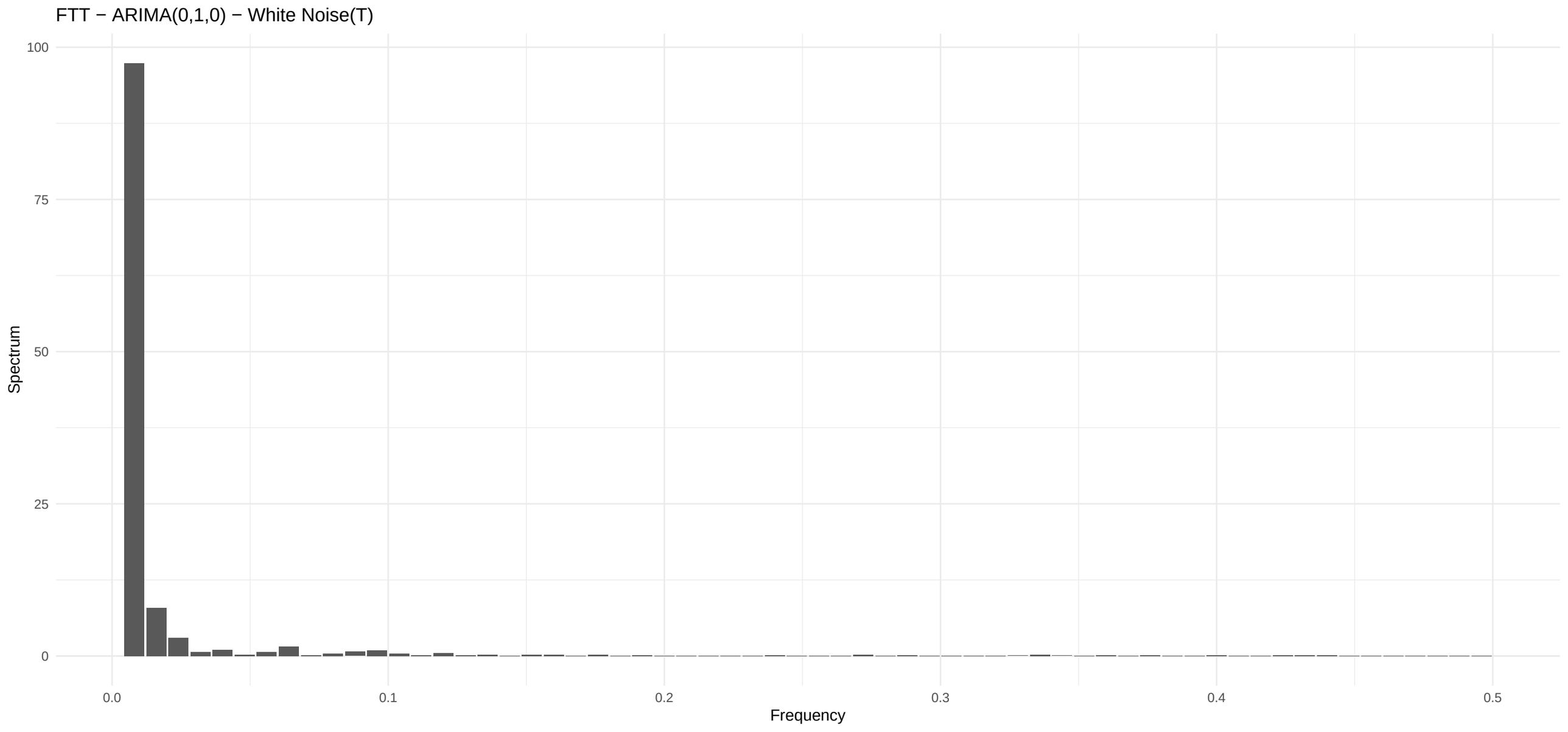

TIA − ARIMA(3,1,0) with drift − White Noise(T)
Spectrum
2000
1000
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

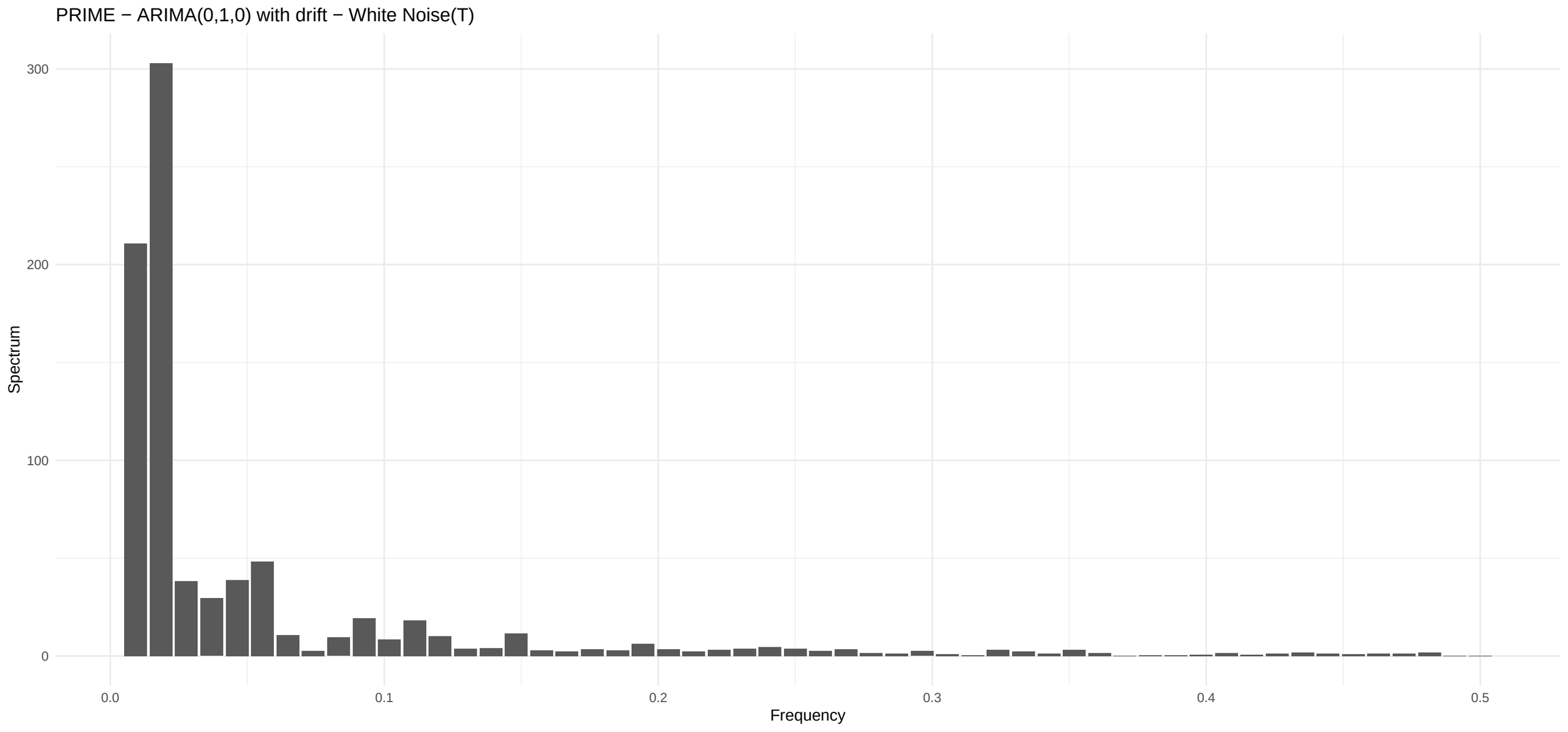

MEME − ARIMA(1,0,0) with non−zero mean − White Noise(T)
0.00125
0.00100
0.00075
0.00050
0.00025
0.00000
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

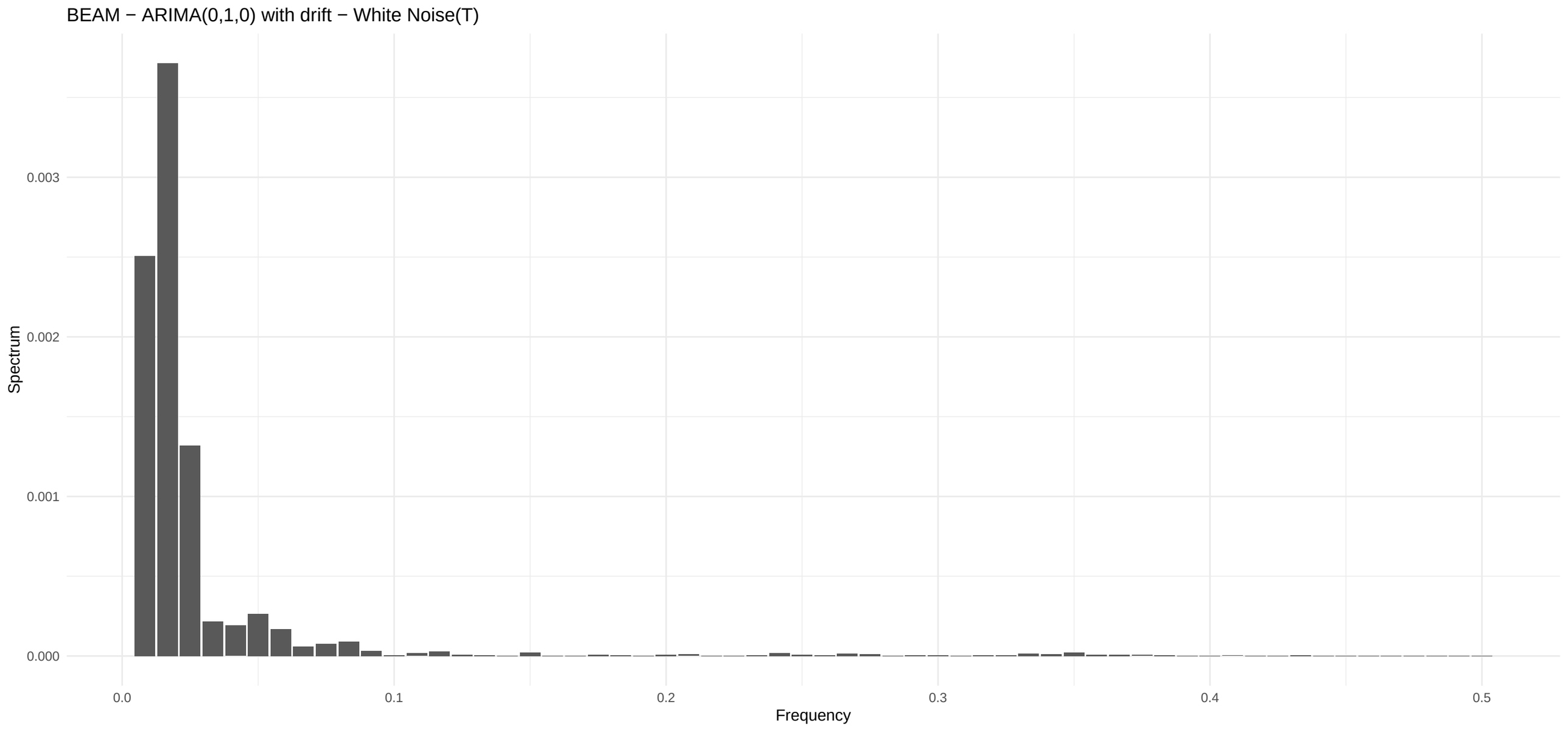

GAS − ARIMA(3,1,0) − White Noise(T)
Spectrum
200
150
100
50
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

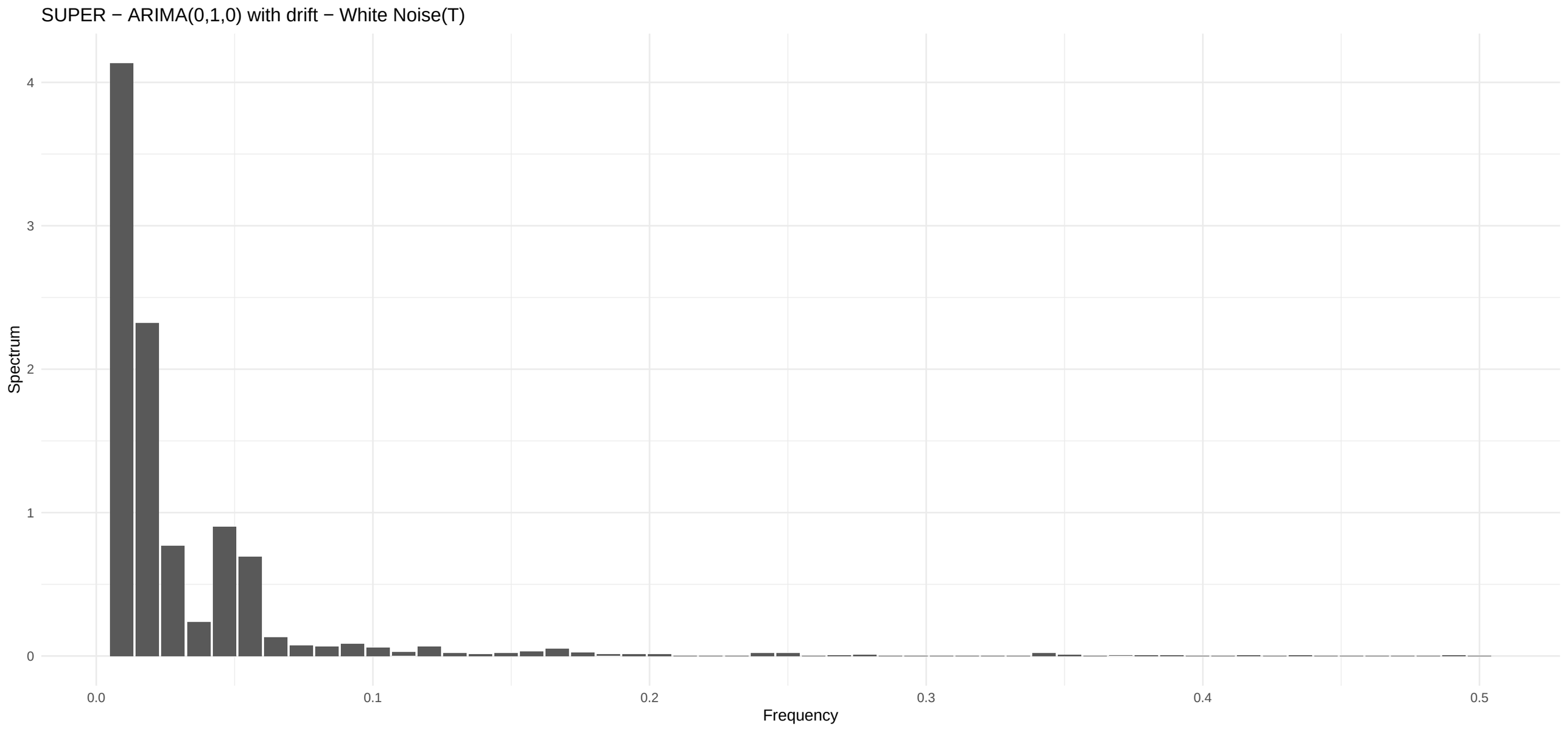

ORDI − ARIMA(1,1,0) − White Noise(T)
20000
15000
10000
5000
0
Spectrum
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

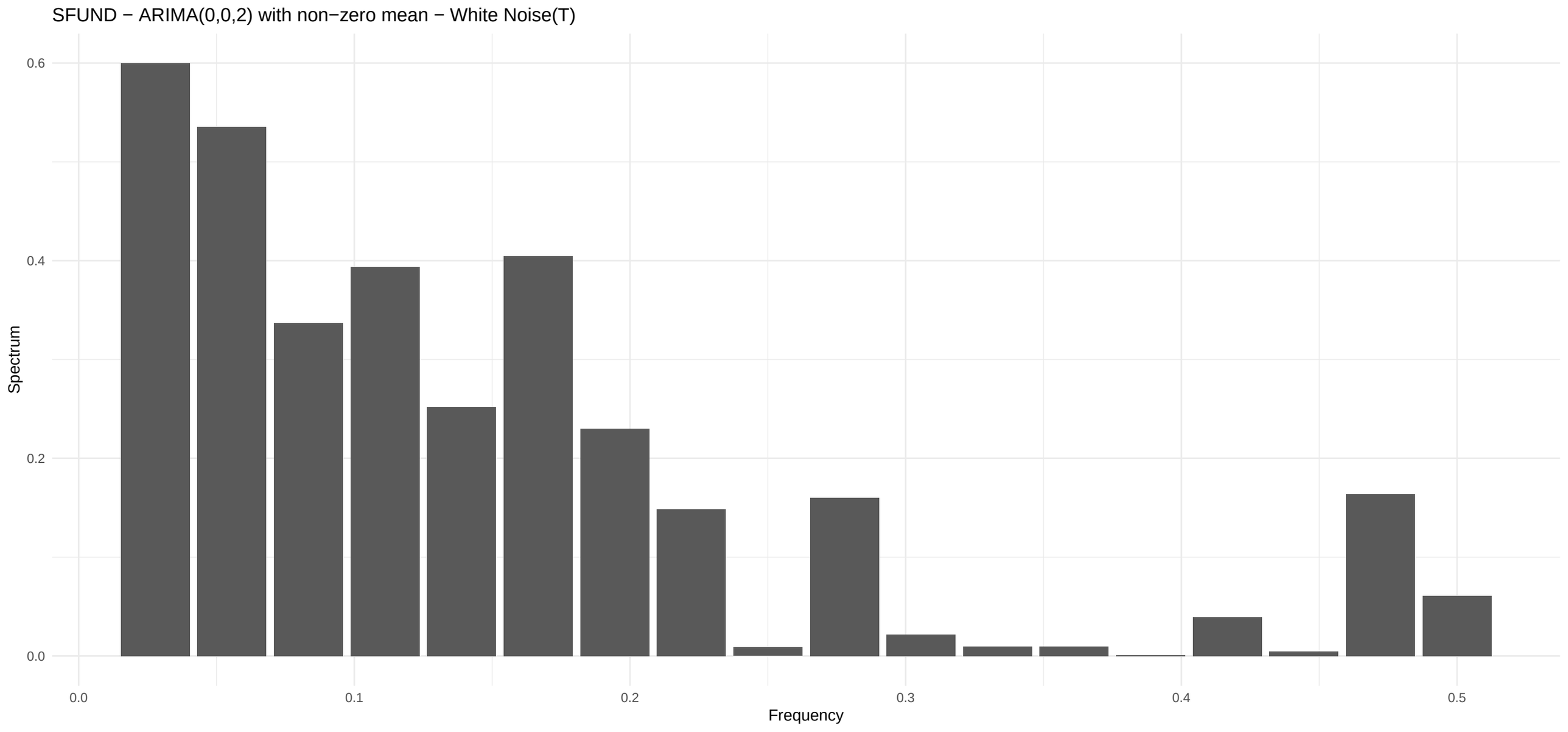

KAS − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.025
0.020
0.015
0.010
0.005
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

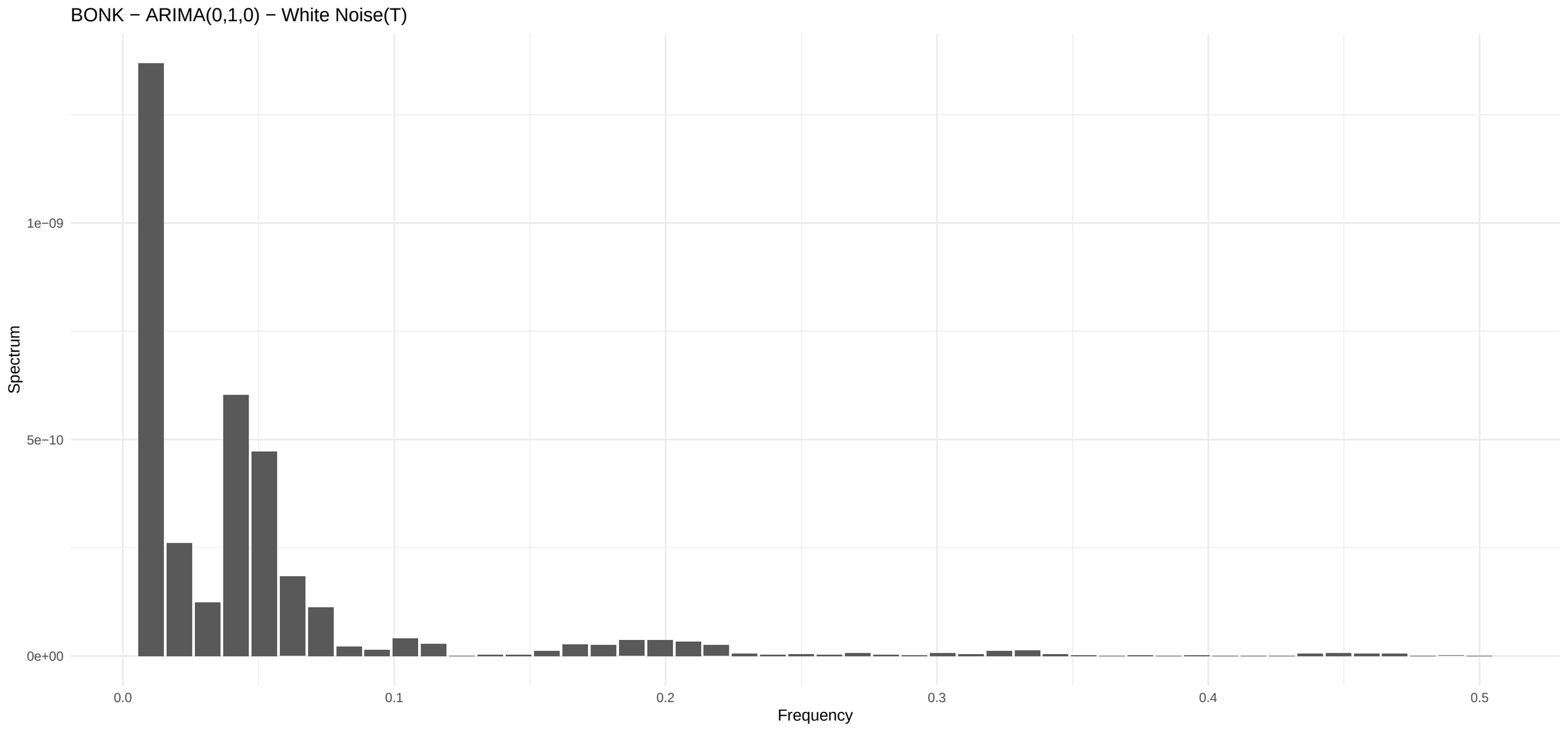

FTT − ARIMA(0,1,0) − White Noise(T)
Spectrum
100
75
50
25
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

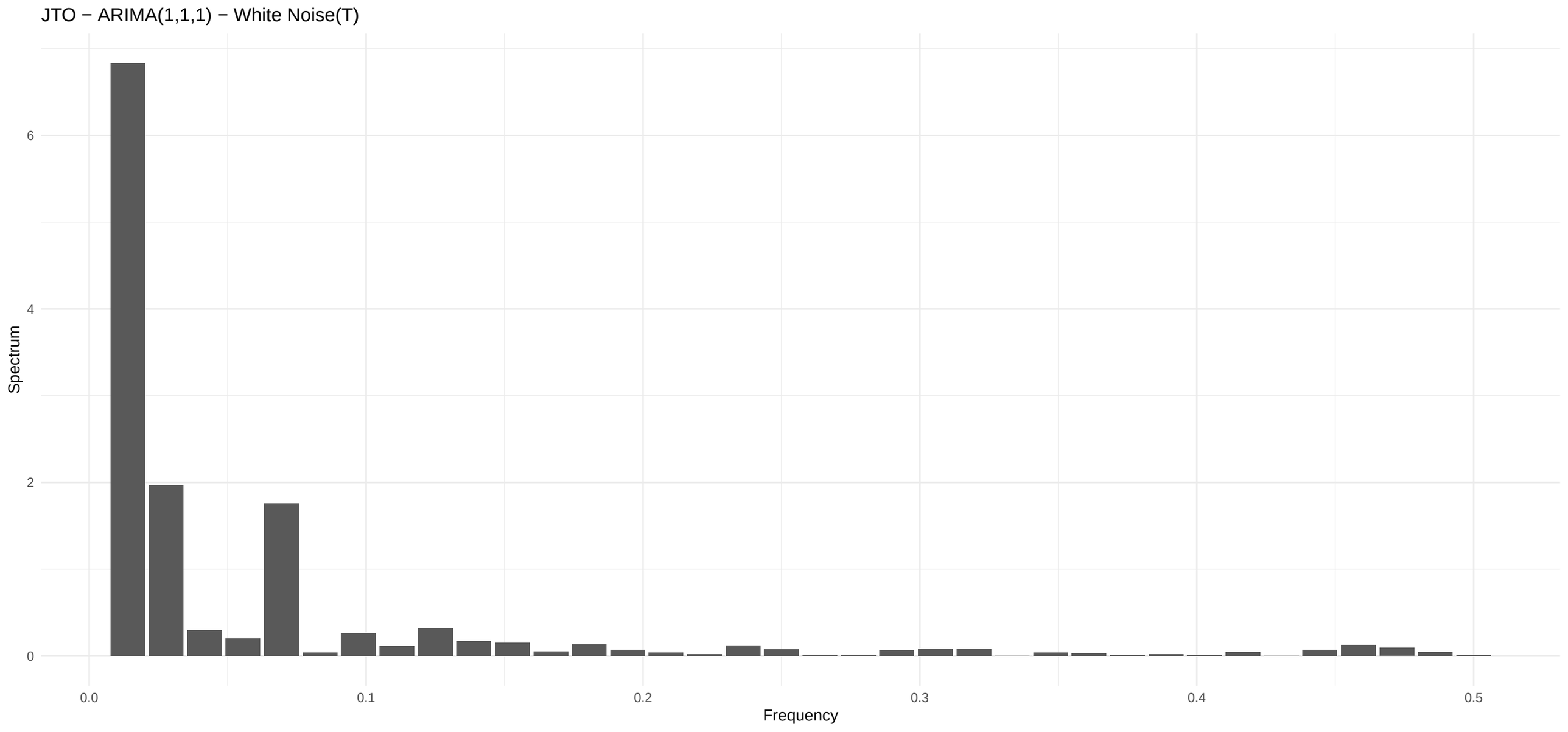

PRIME − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
300
200
100
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

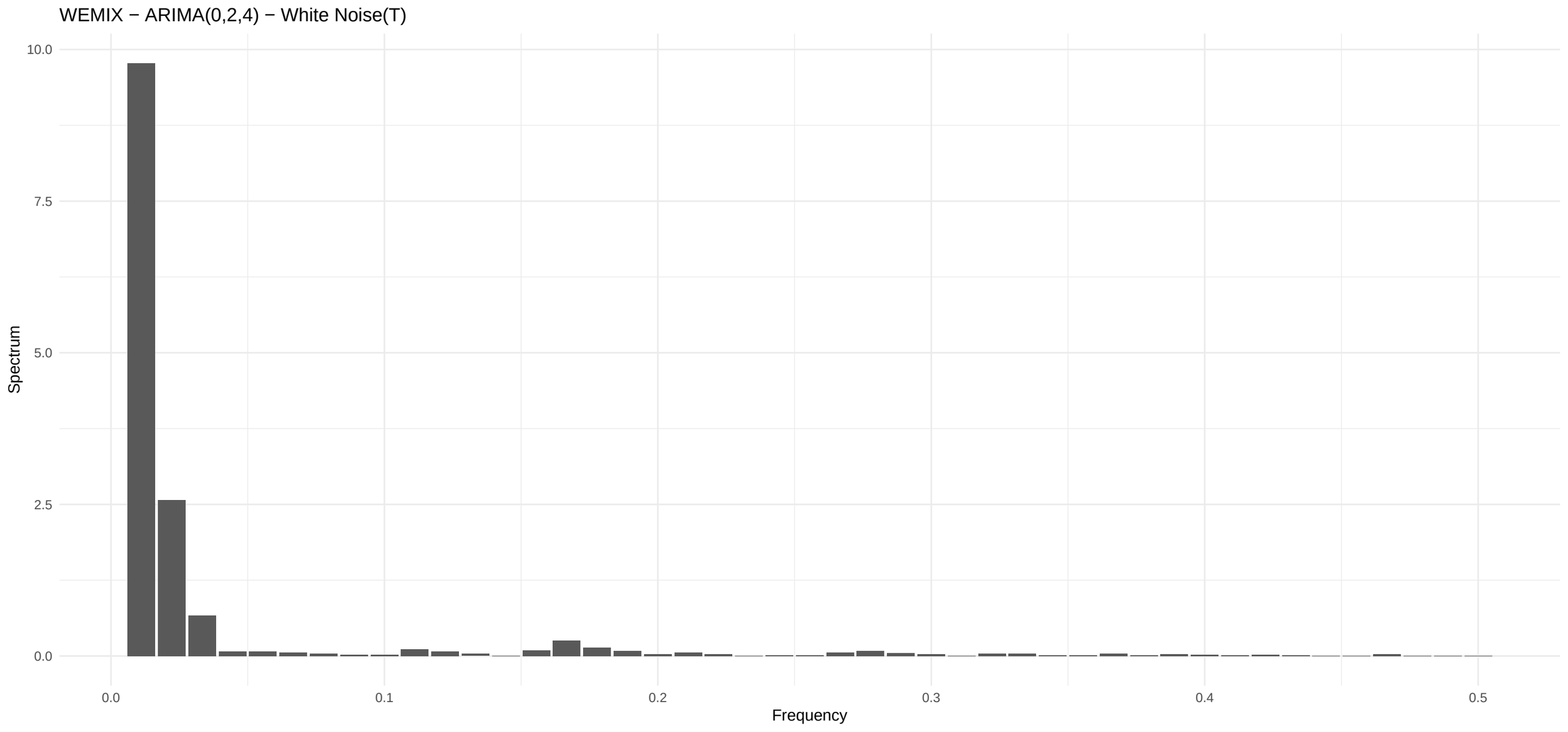

BEAM − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
0.003
0.002
0.001
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

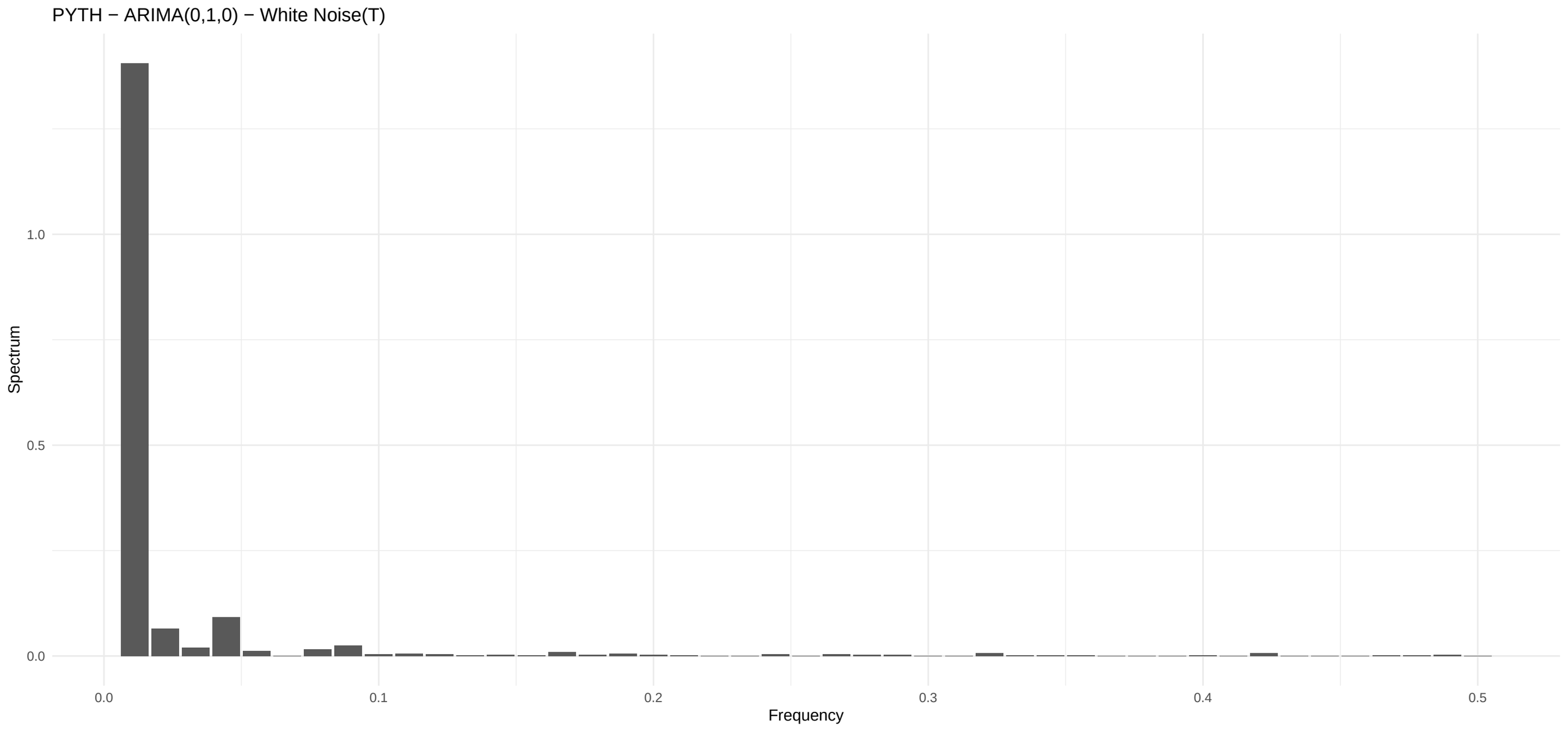

SUPER − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
0
1
2
3
4
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

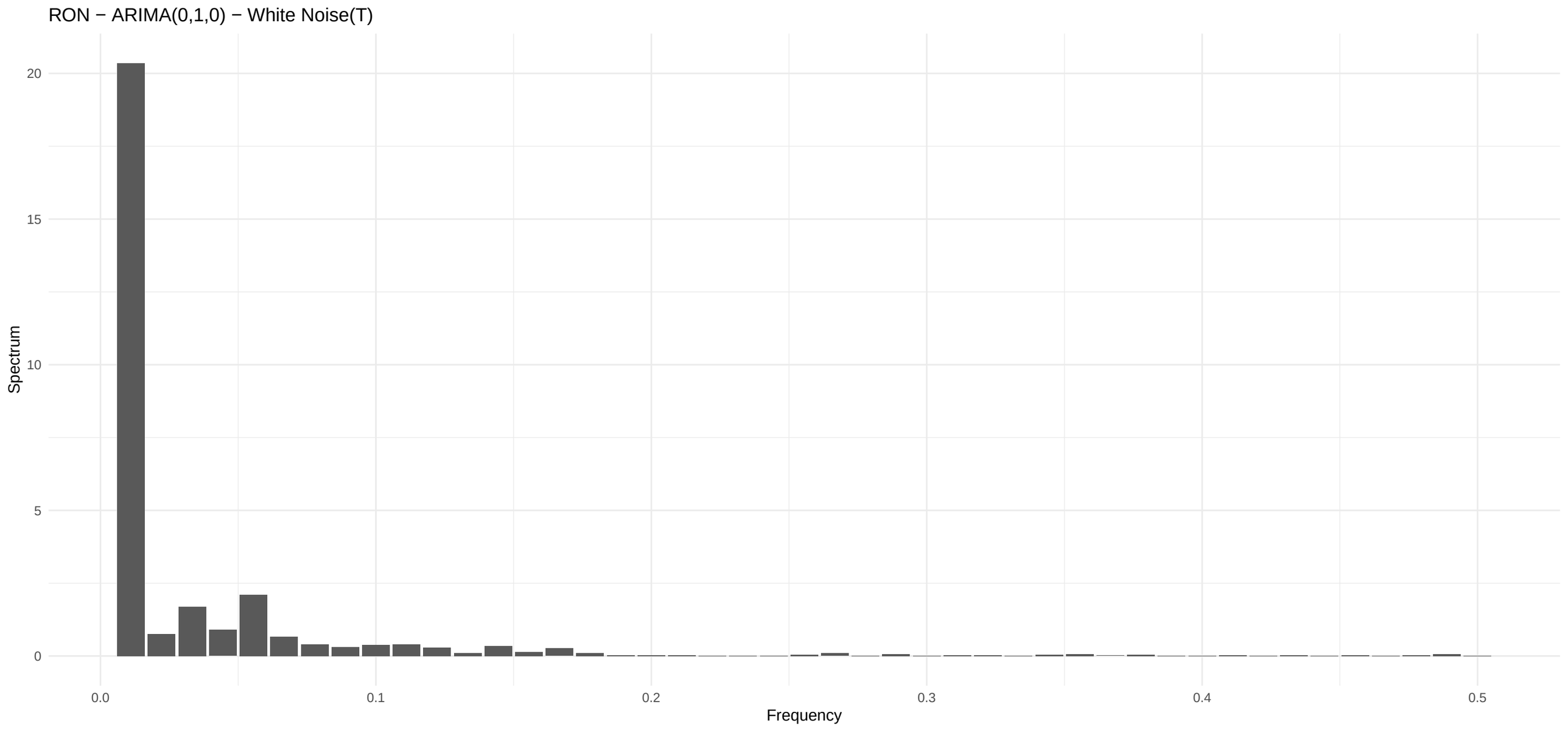

SFUND − ARIMA(0,0,2) with non−zero mean − White Noise(T)
Spectrum
0.0
0.2
0.4
0.6
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

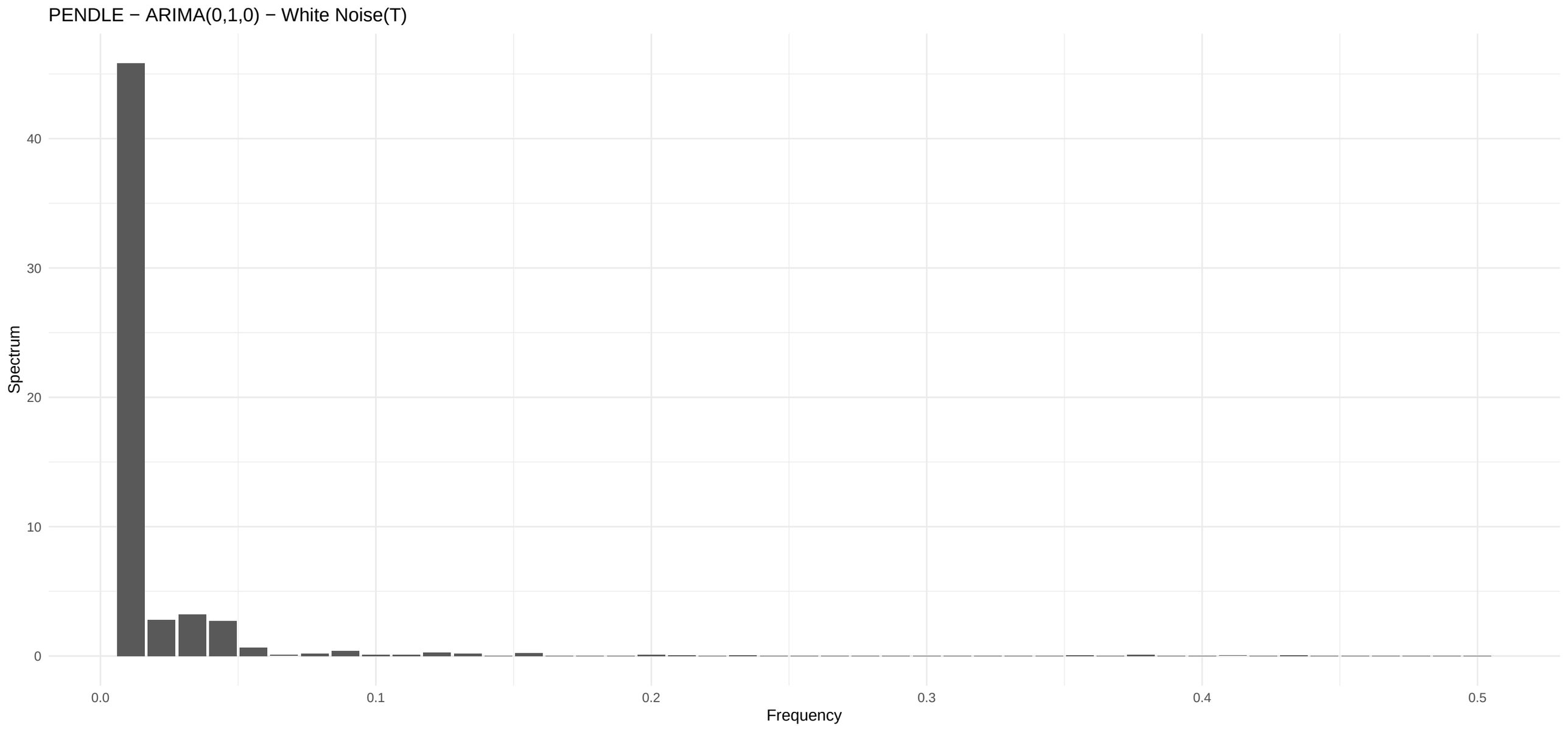

BONK − ARIMA(0,1,0) − White Noise(T)
Spectrum
1e−09
5e−10
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

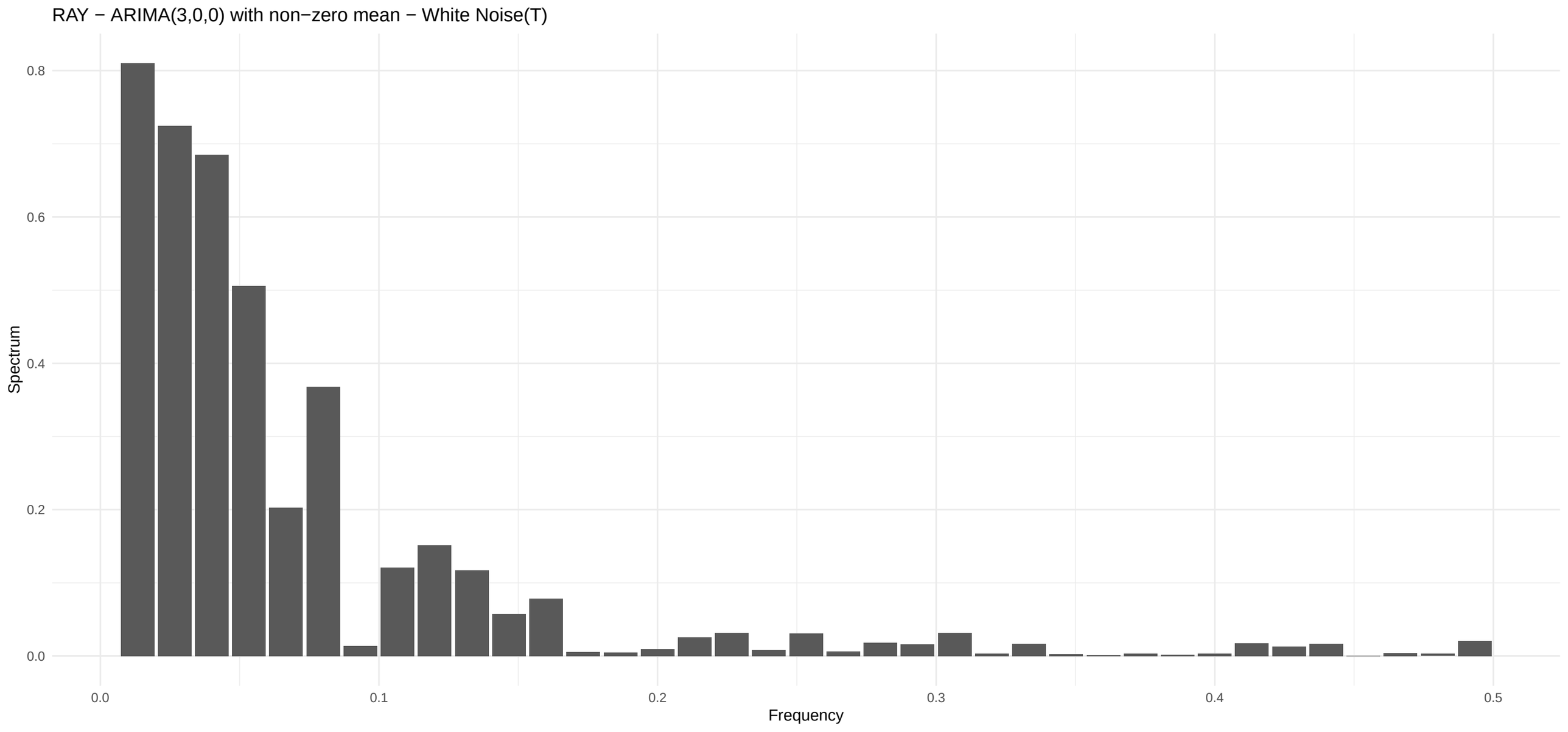

JTO − ARIMA(1,1,1) − White Noise(T)
Spectrum
0
2
4
6
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

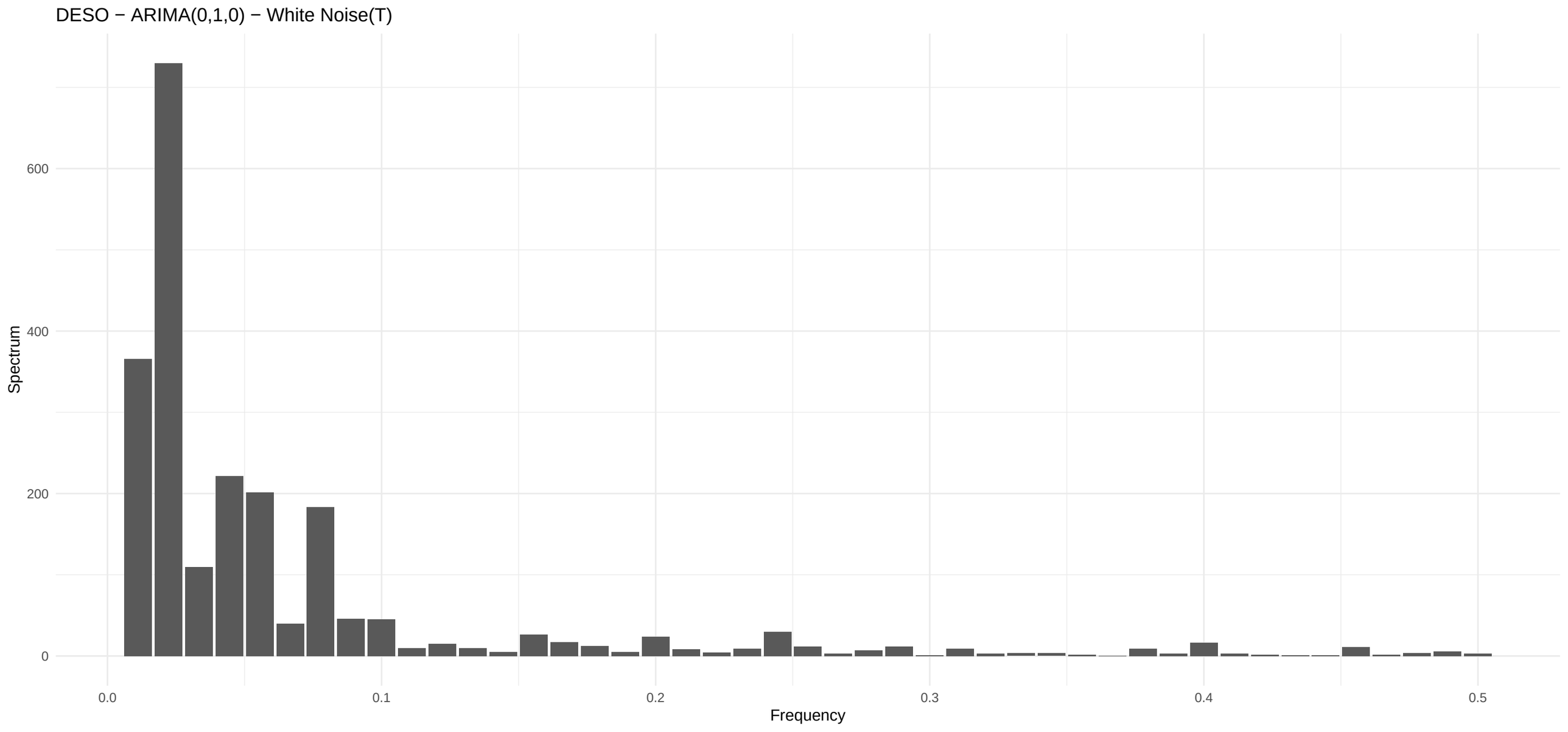

WEMIX − ARIMA(0,2,4) − White Noise(T)
Spectrum
10.0
7.5
5.0
2.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

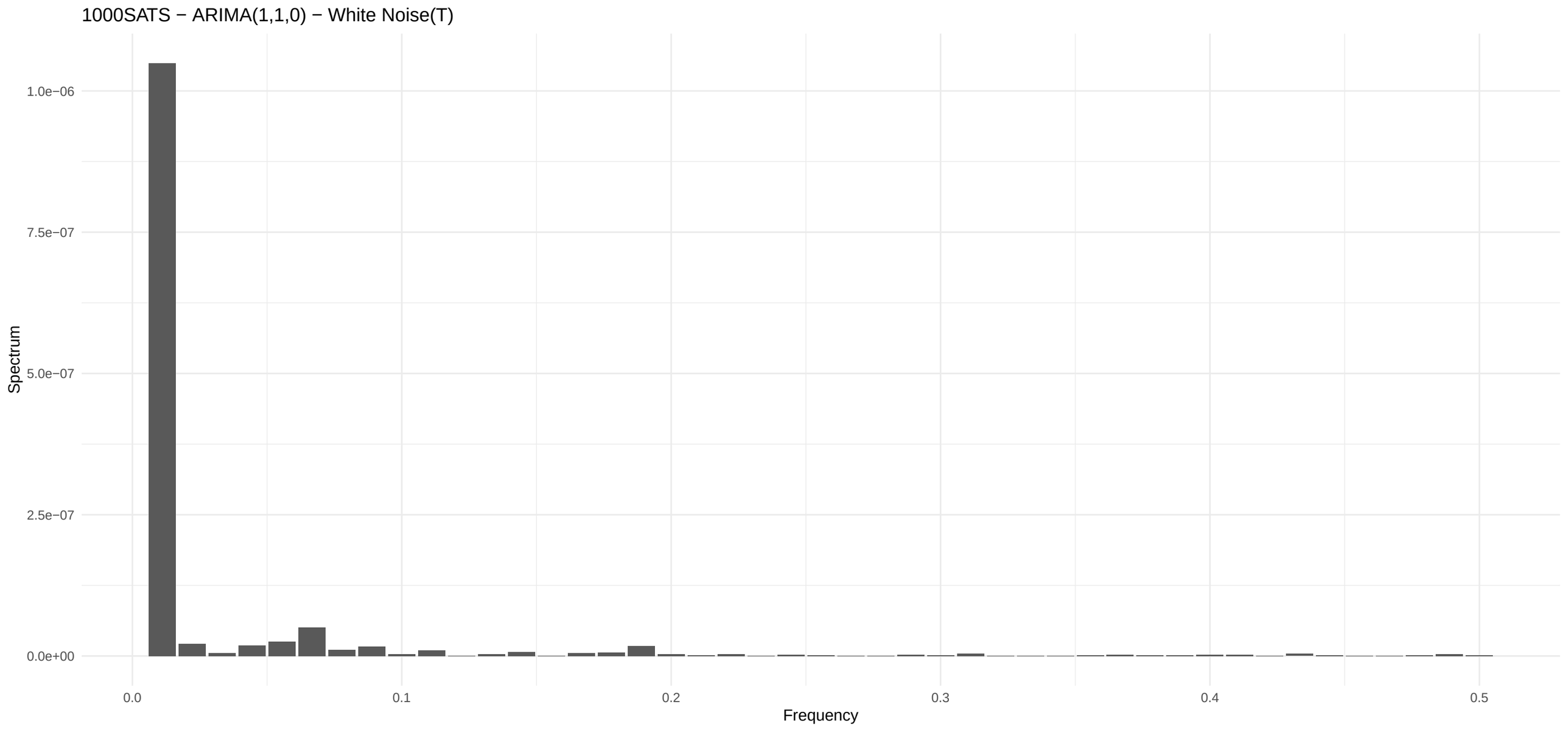

PYTH − ARIMA(0,1,0) − White Noise(T)
Spectrum
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

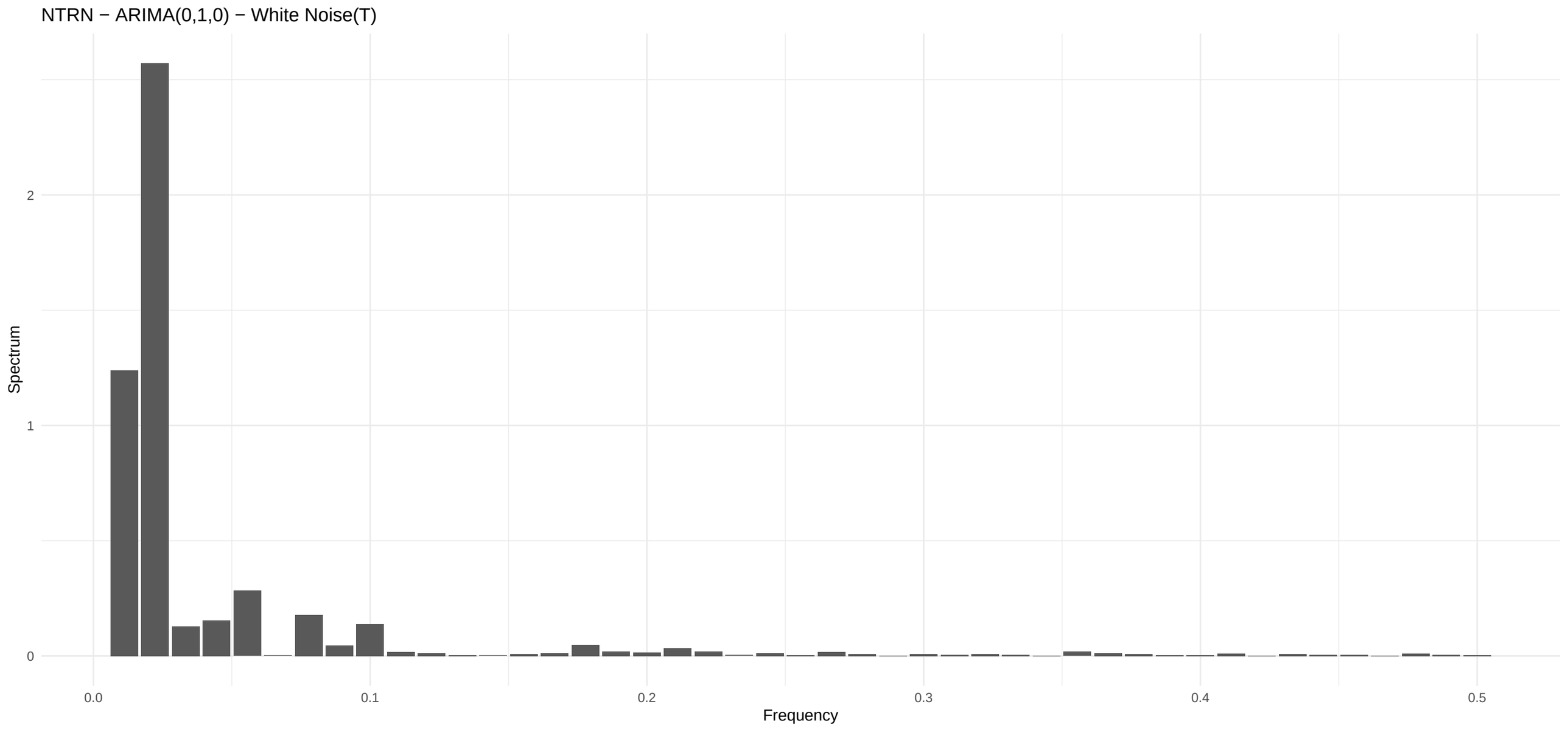

RON − ARIMA(0,1,0) − White Noise(T)
Spectrum
20
15
10
5
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

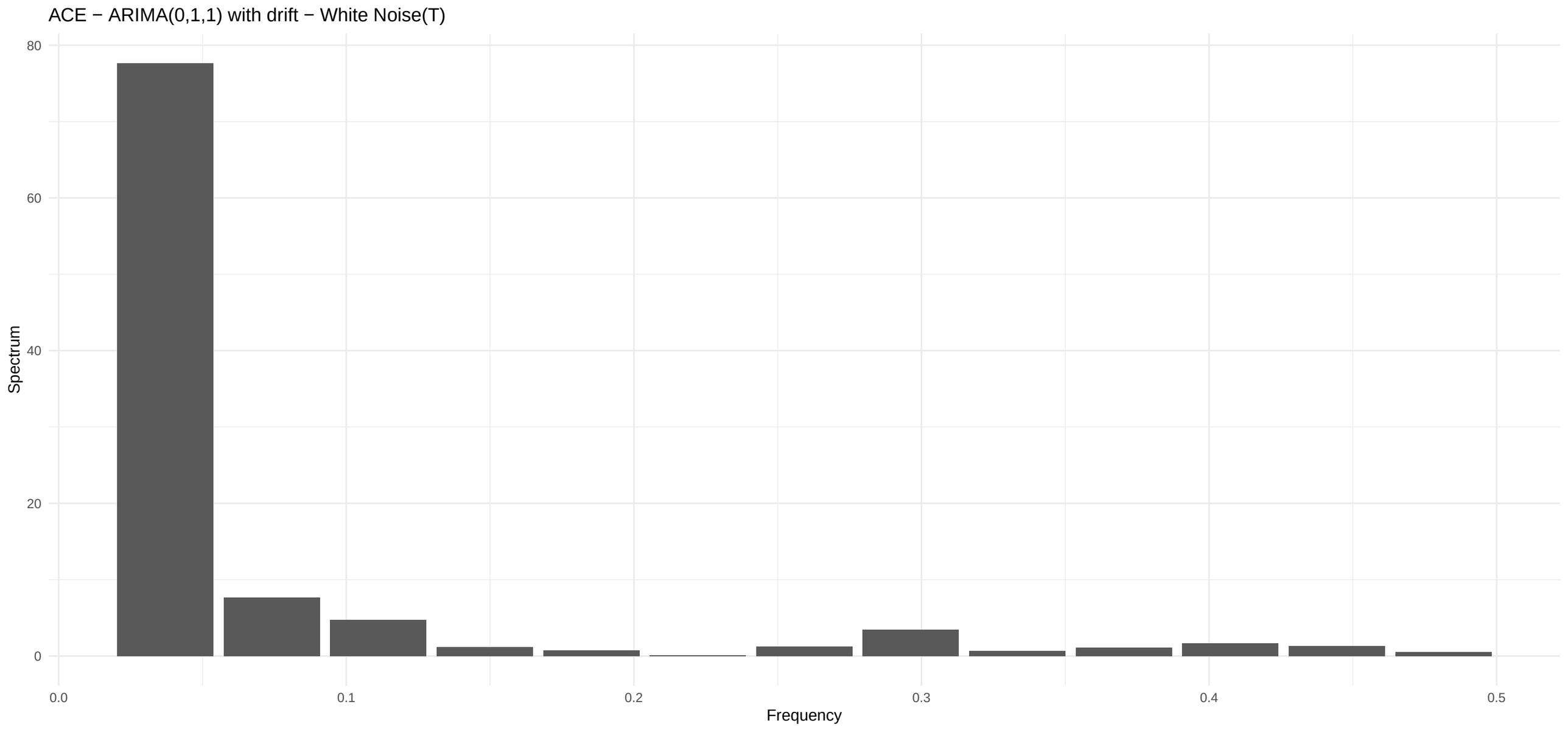

PENDLE − ARIMA(0,1,0) − White Noise(T)
Spectrum
40
30
20
10
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

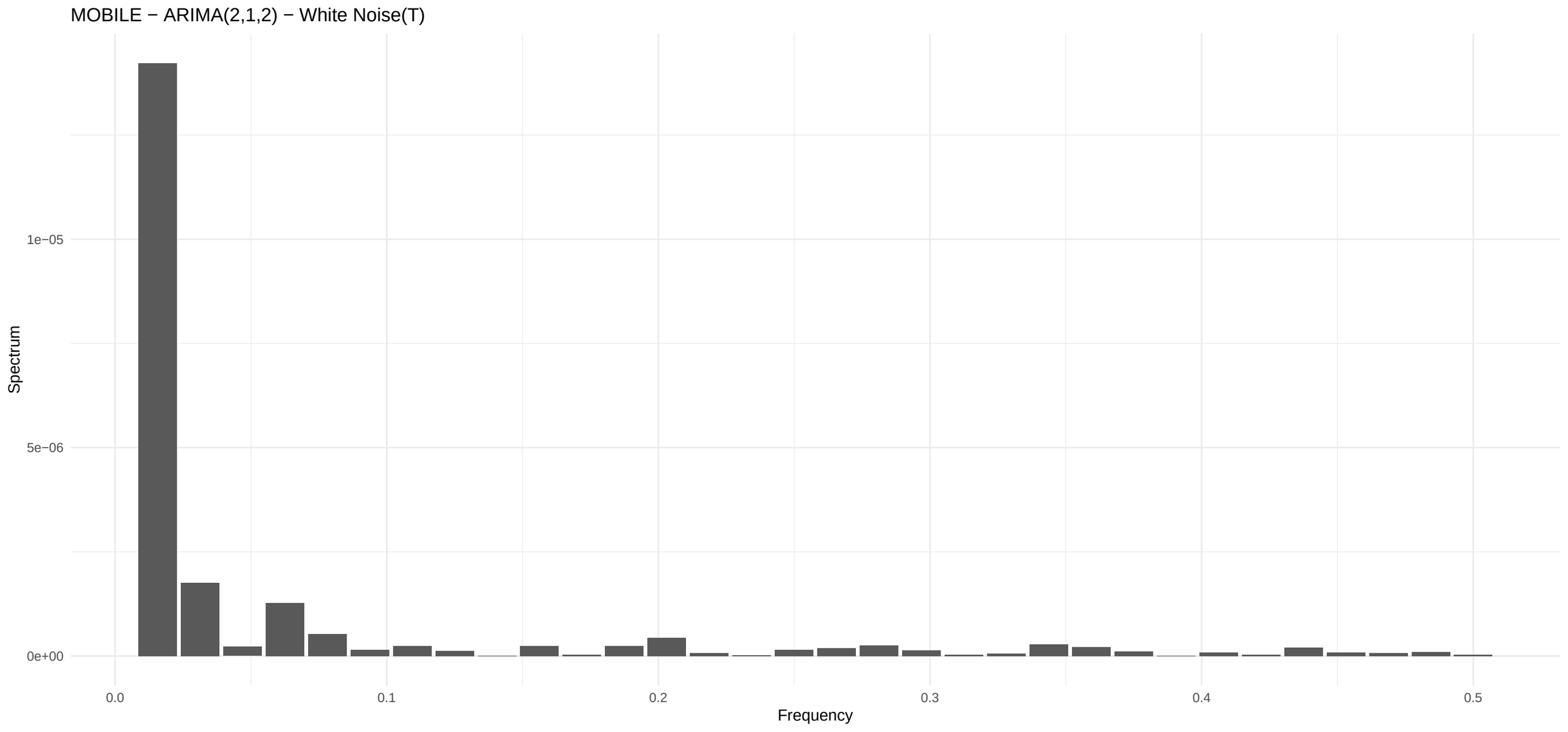

RAY − ARIMA(3,0,0) with non−zero mean − White Noise(T)
Spectrum
0.0
0.2
0.4
0.6
0.8
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

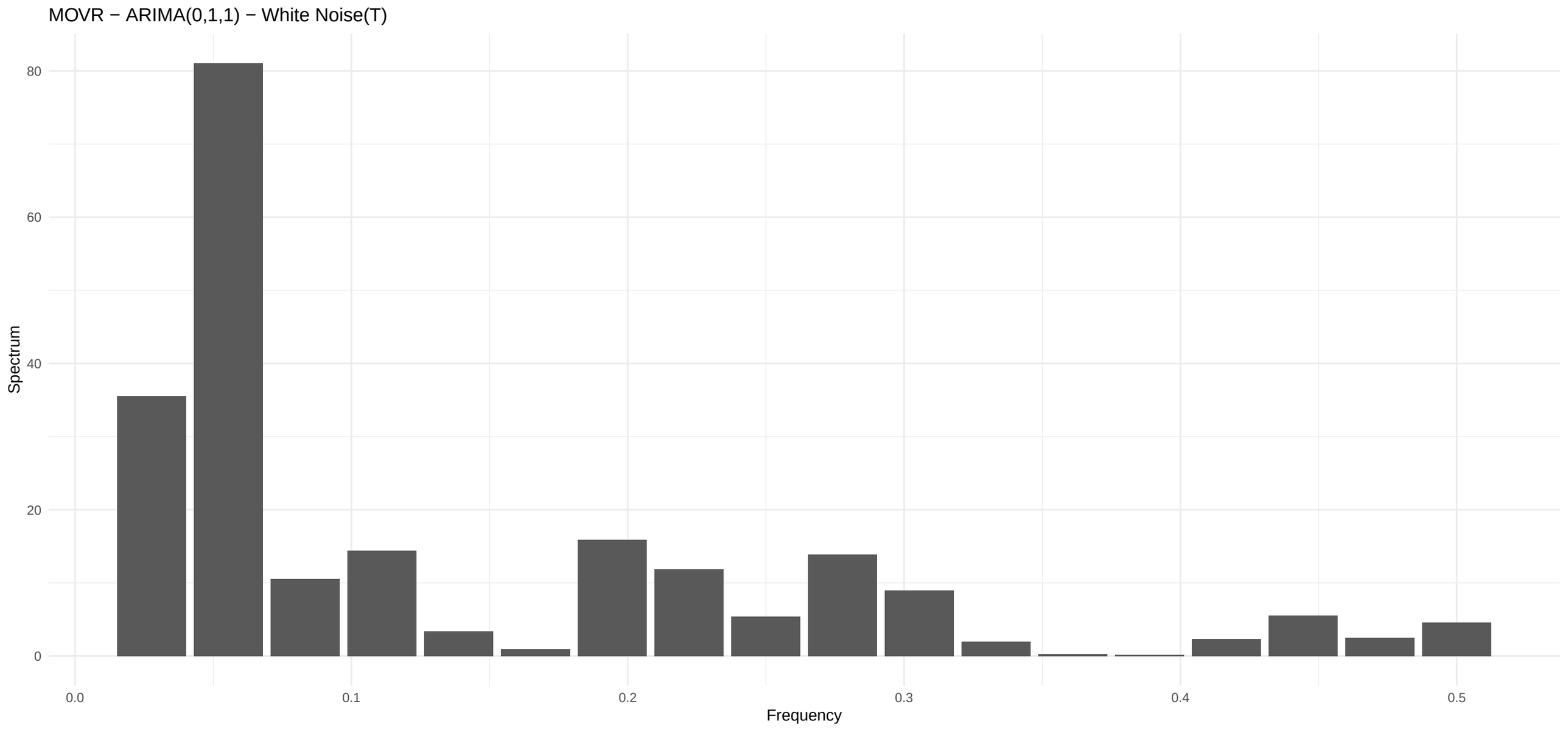

DESO − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
200
400
600
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

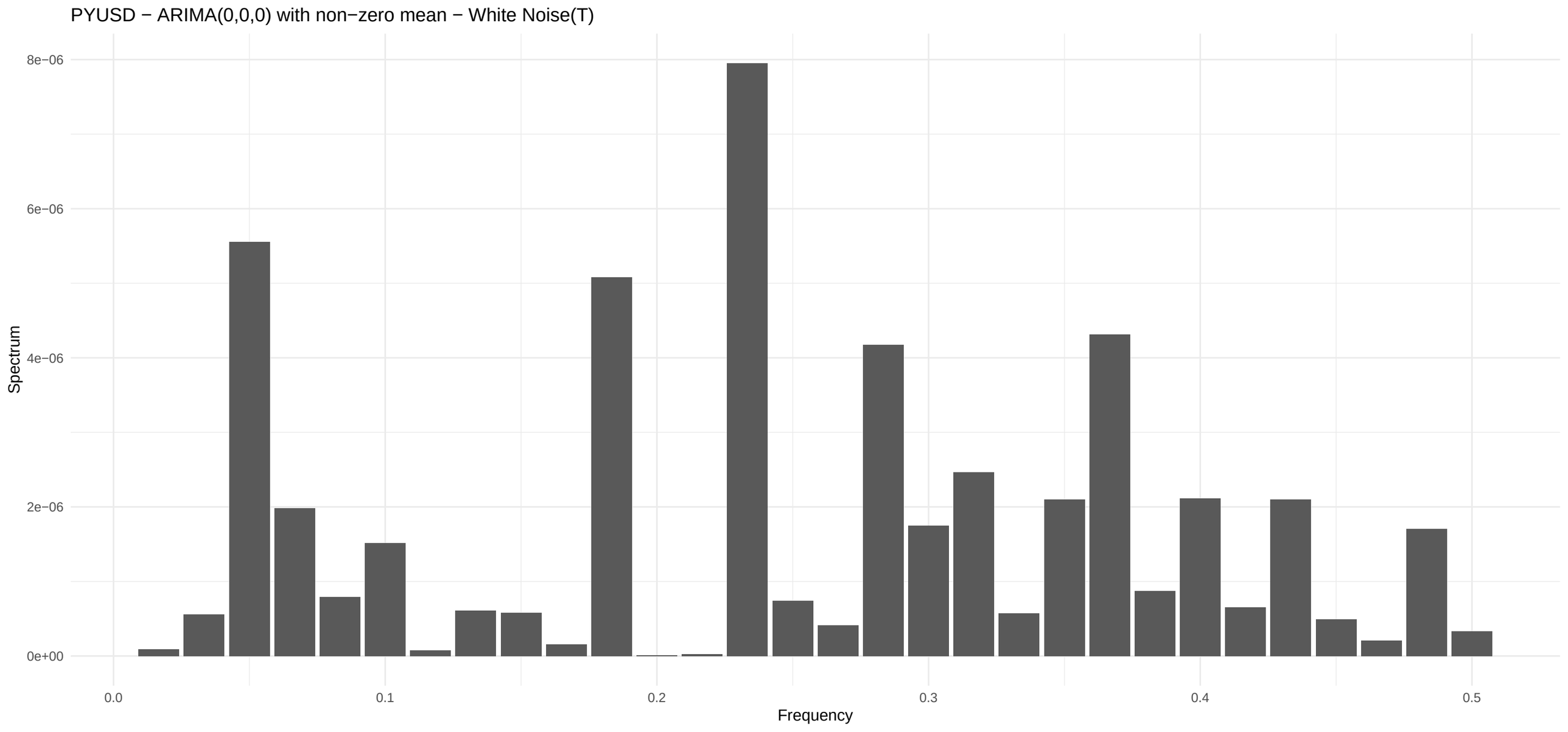

1000SATS − ARIMA(1,1,0) − White Noise(T)
Spectrum
1.0e−06
7.5e−07
5.0e−07
2.5e−07
0.0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

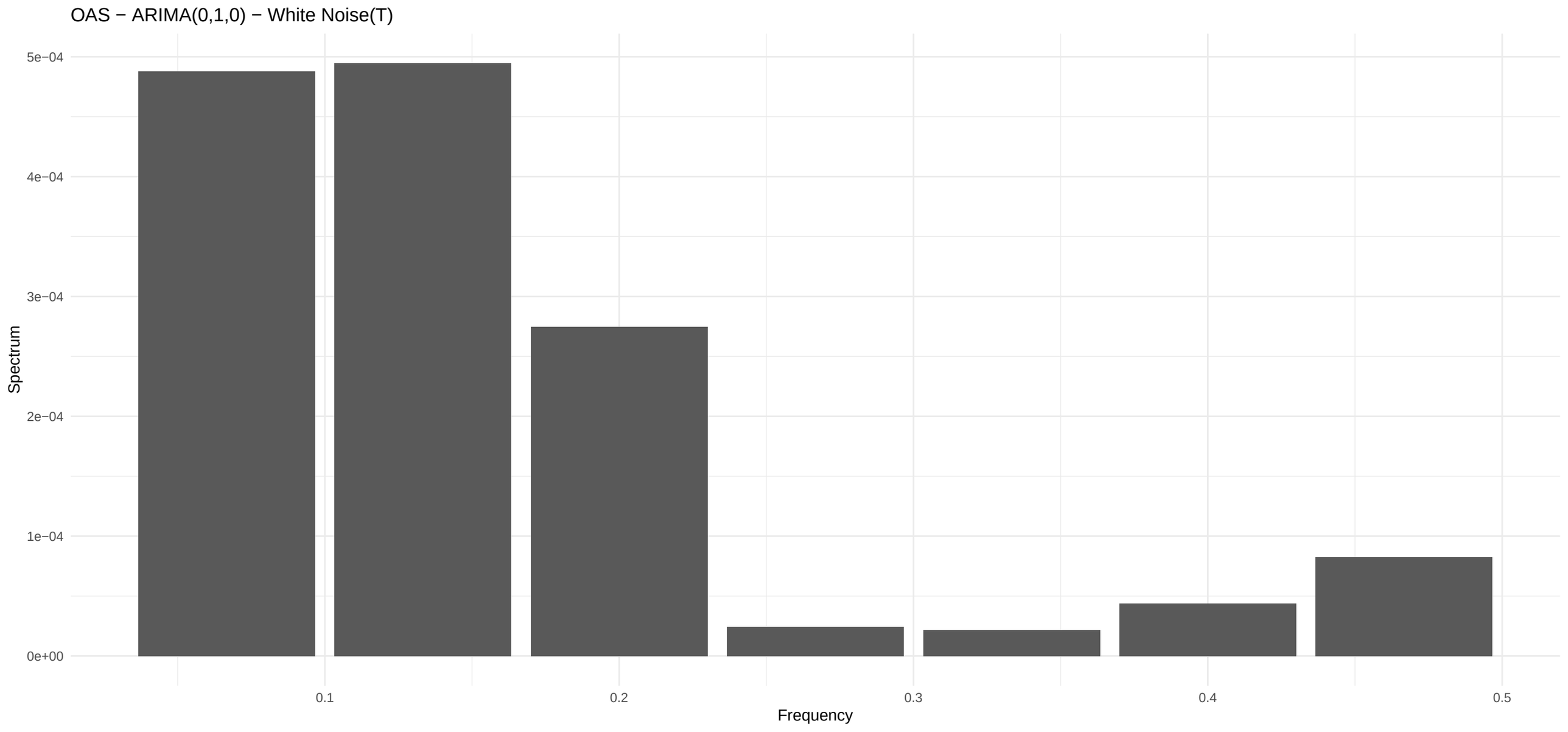

NTRN − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
1
2
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

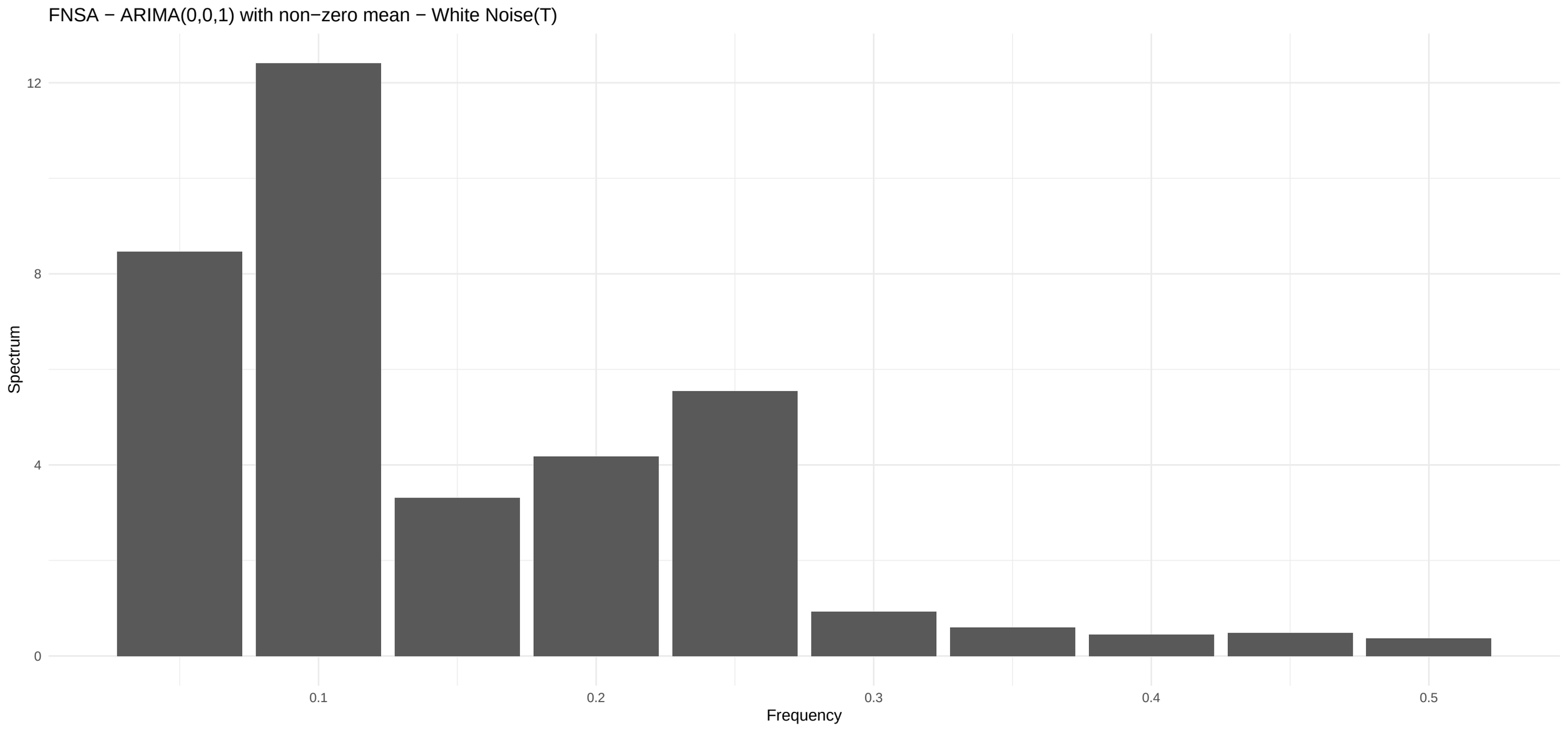

ACE − ARIMA(0,1,1) with drift − White Noise(T)
Spectrum
80
60
40
20
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

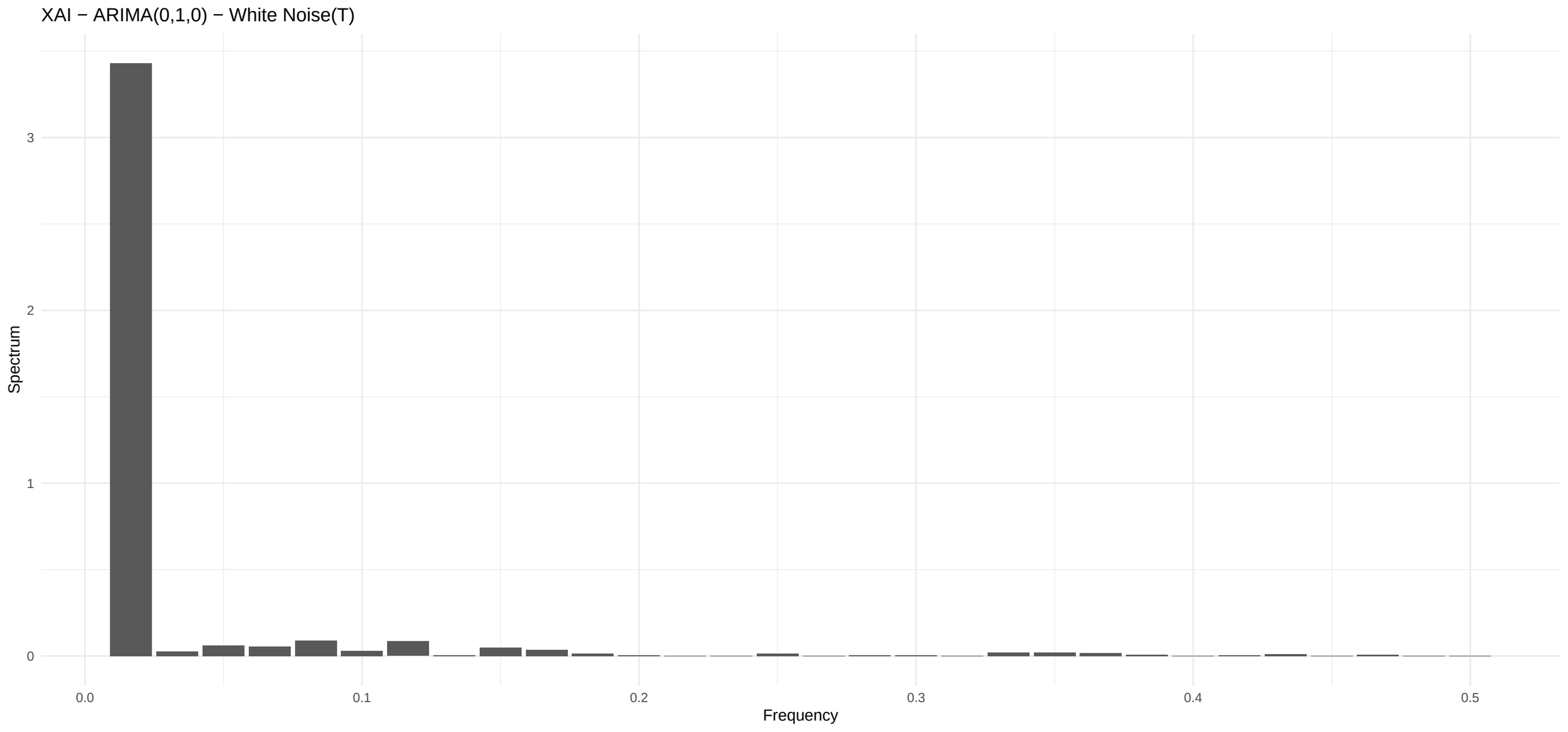

MOBILE − ARIMA(2,1,2) − White Noise(T)
Spectrum
1e−05
5e−06
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

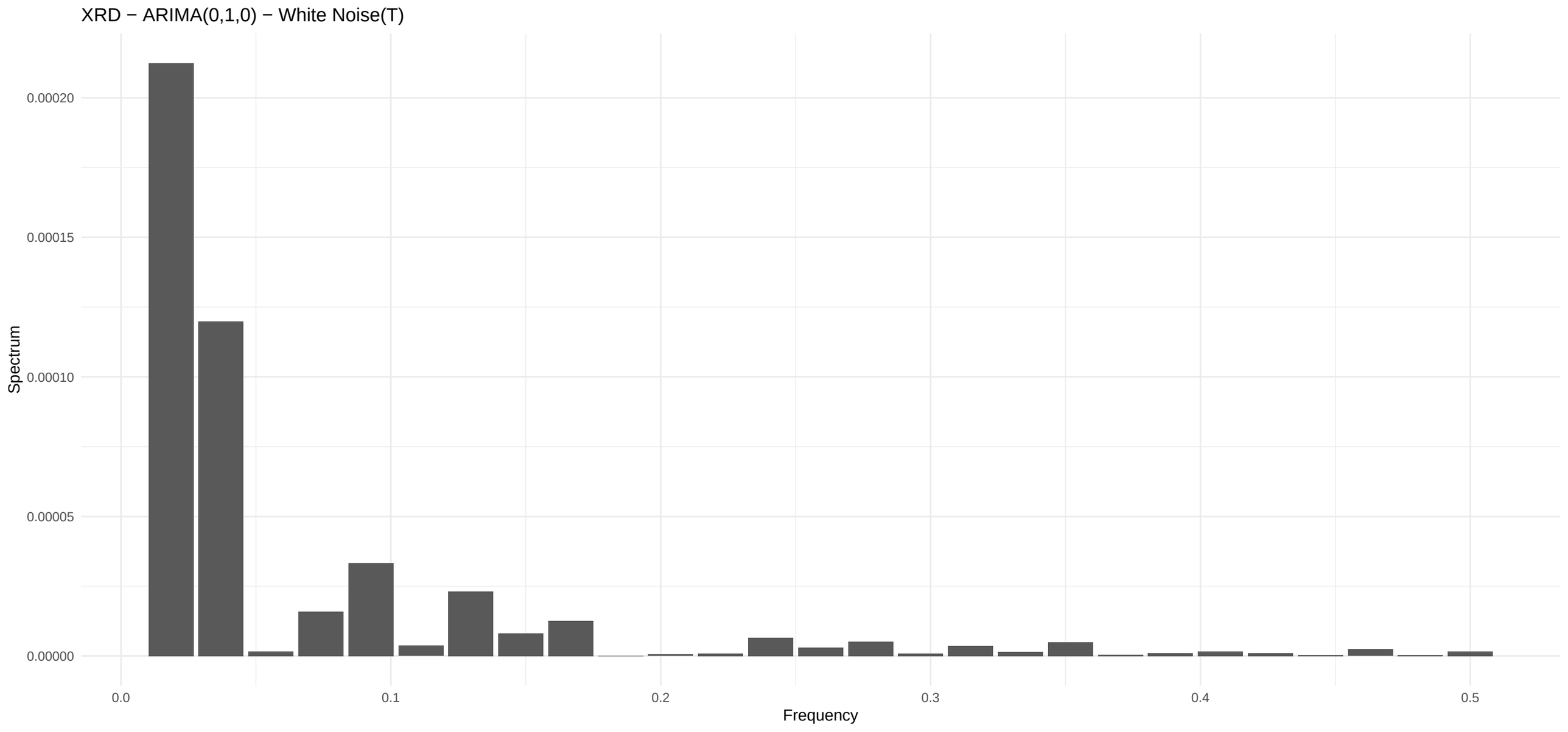

MOVR − ARIMA(0,1,1) − White Noise(T)
Spectrum
80
60
40
20
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

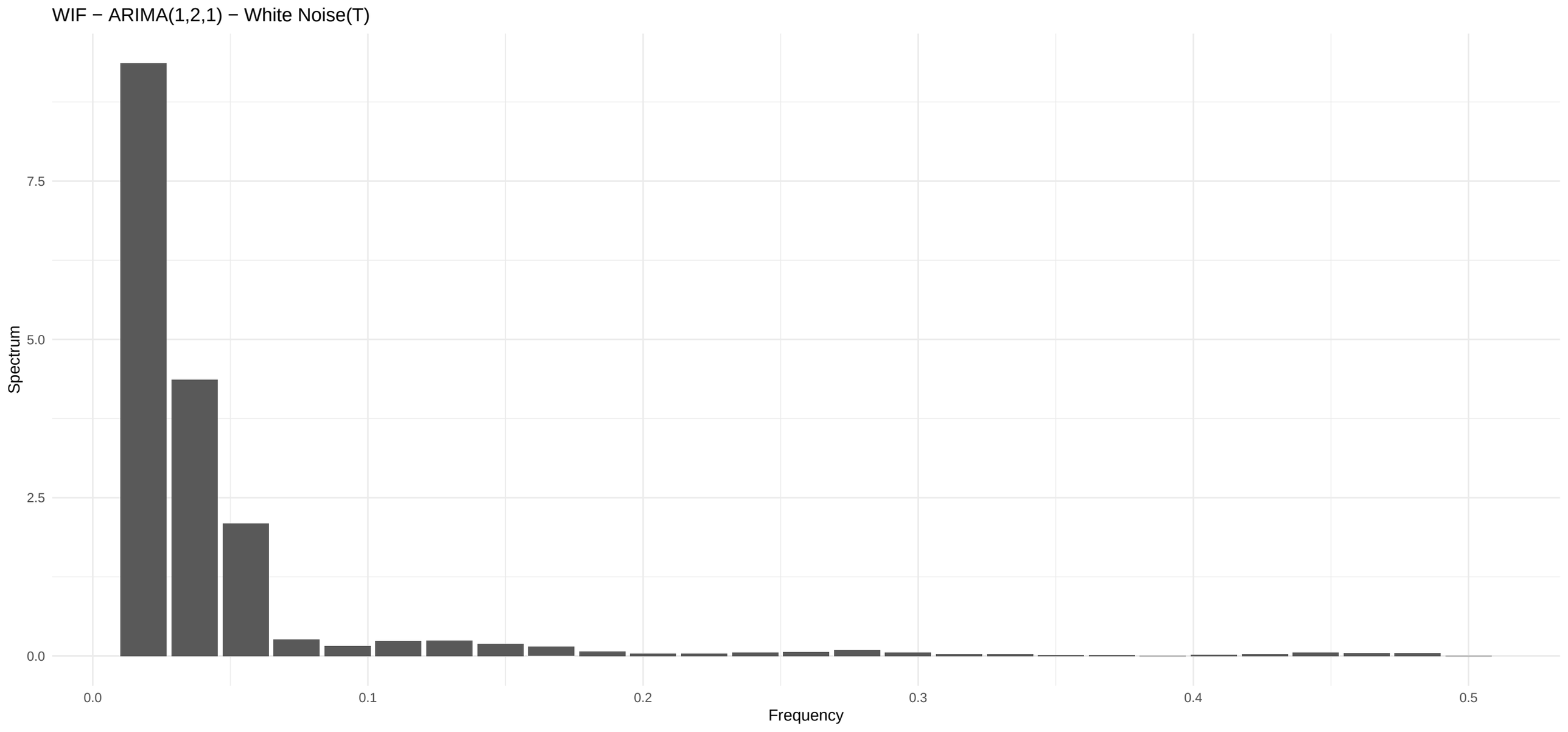

PYUSD − ARIMA(0,0,0) with non−zero mean − White Noise(T)
Spectrum
8e−06
6e−06
4e−06
2e−06
0e+00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

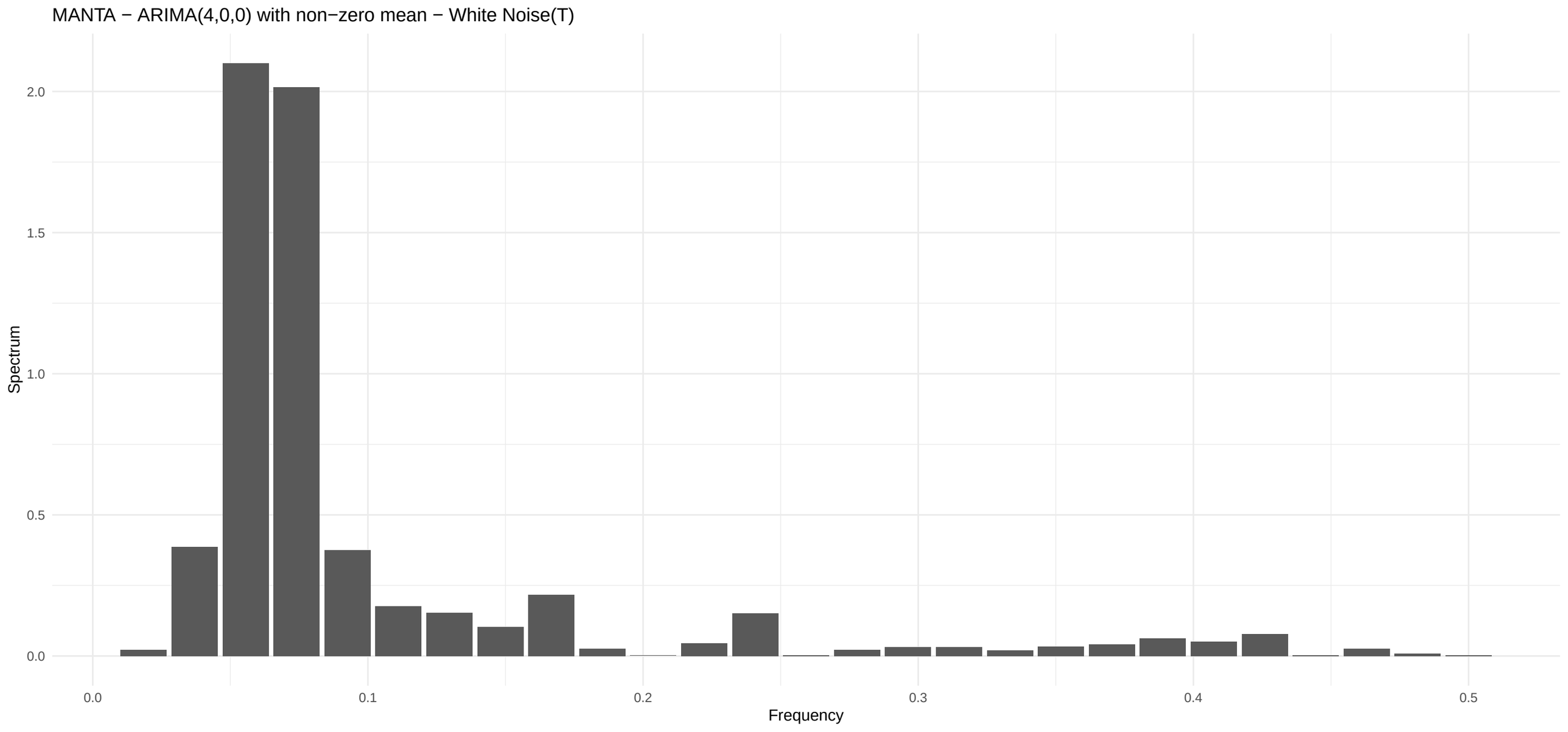

OAS − ARIMA(0,1,0) − White Noise(T)
Spectrum
5e−04
4e−04
3e−04
2e−04
1e−04
0e+00
0.1
0.2
0.3
0.4
0.5
Frequency

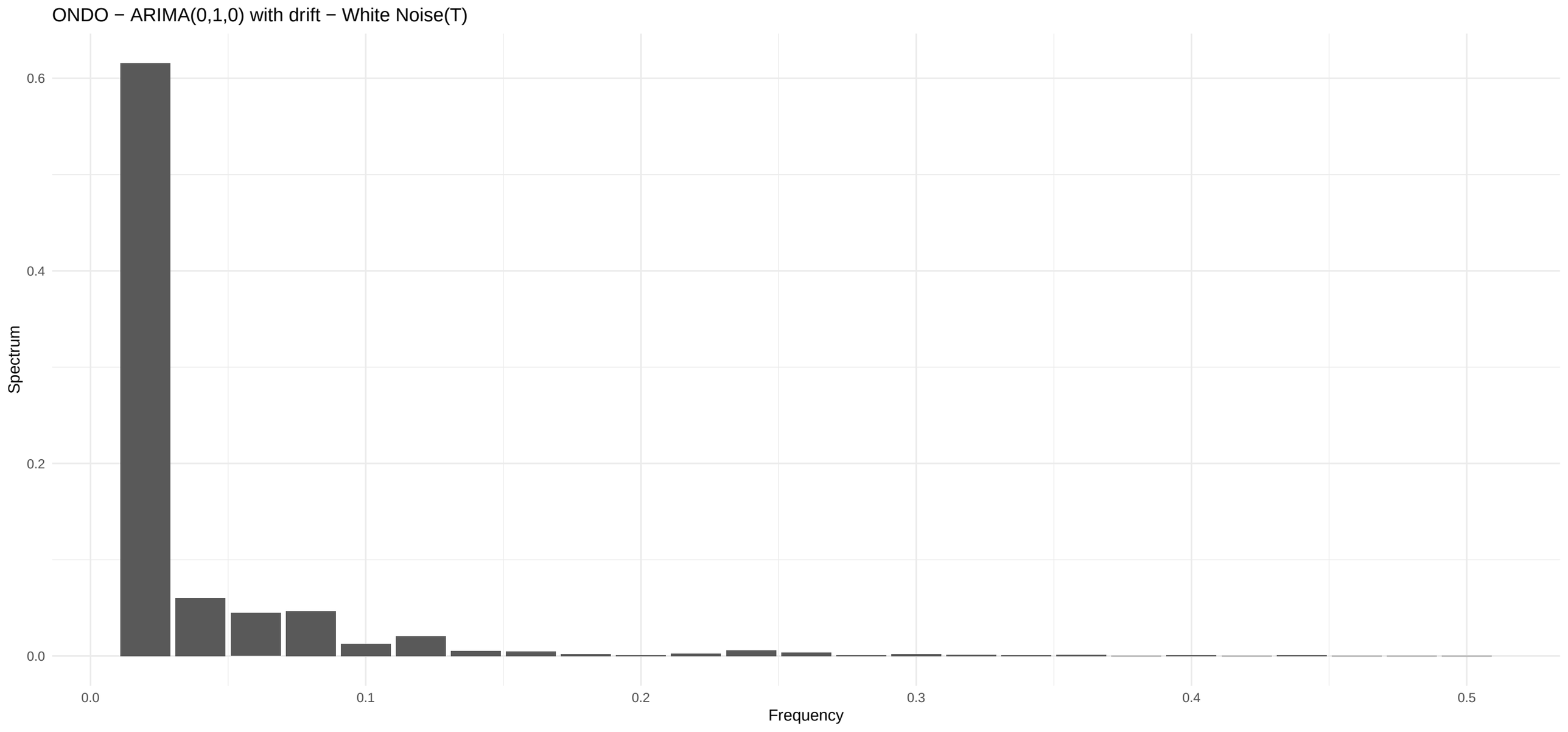

FNSA − ARIMA(0,0,1) with non−zero mean − White Noise(T)
Spectrum
12
8
4
0
0.1
0.2
0.3
0.4
0.5
Frequency

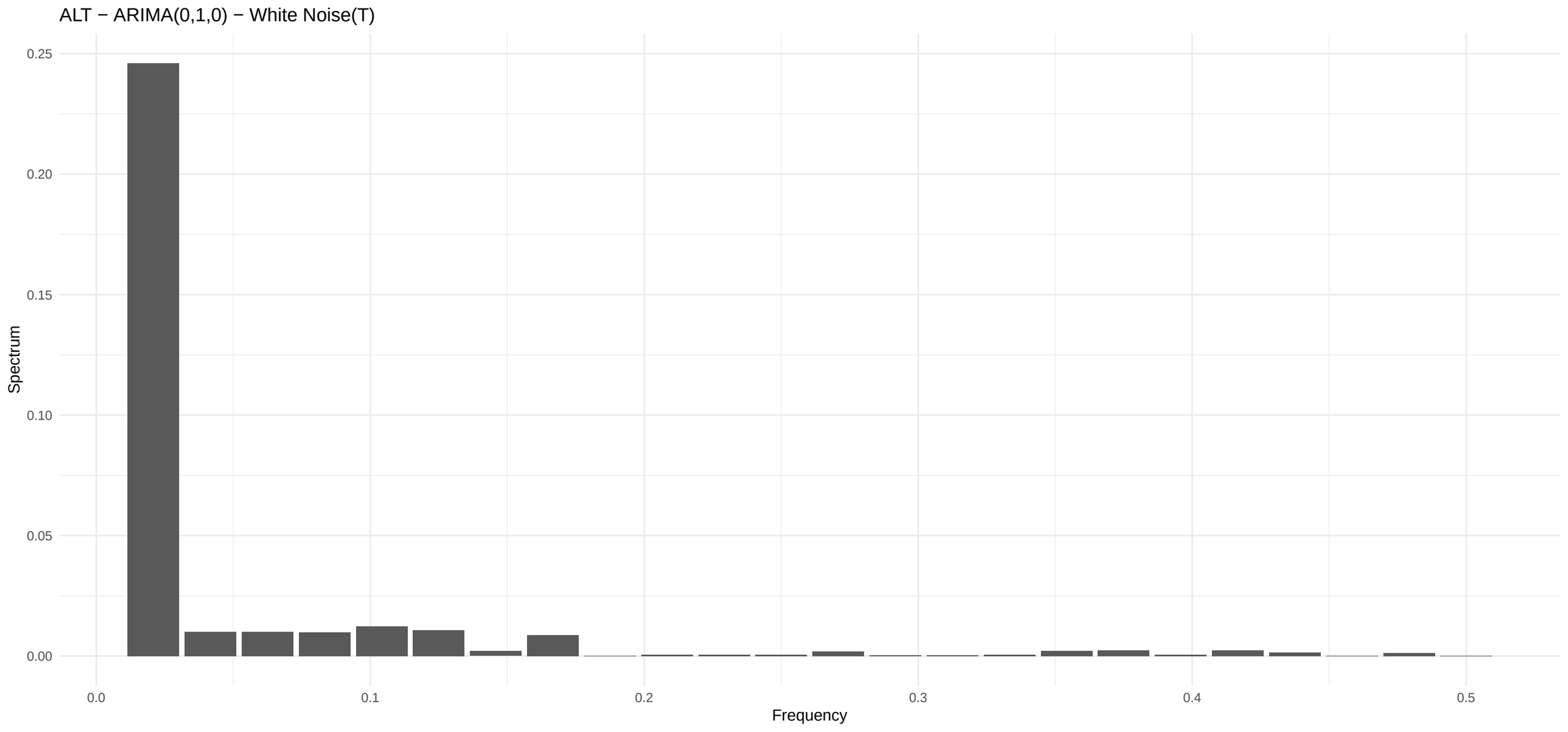

XAI − ARIMA(0,1,0) − White Noise(T)
Spectrum
0
1
2
3
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

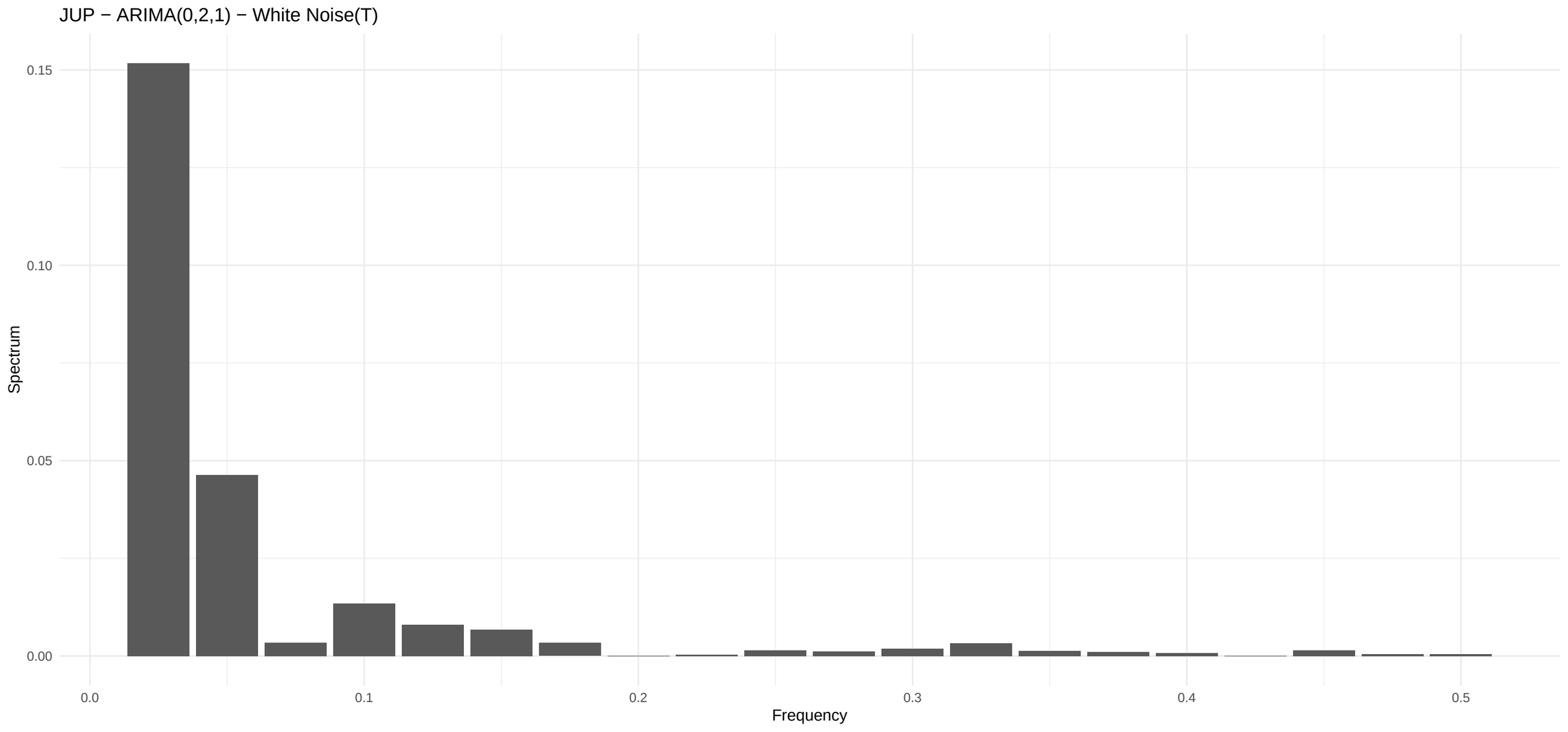

XRD − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.00020
0.00015
0.00010
0.00005
0.00000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

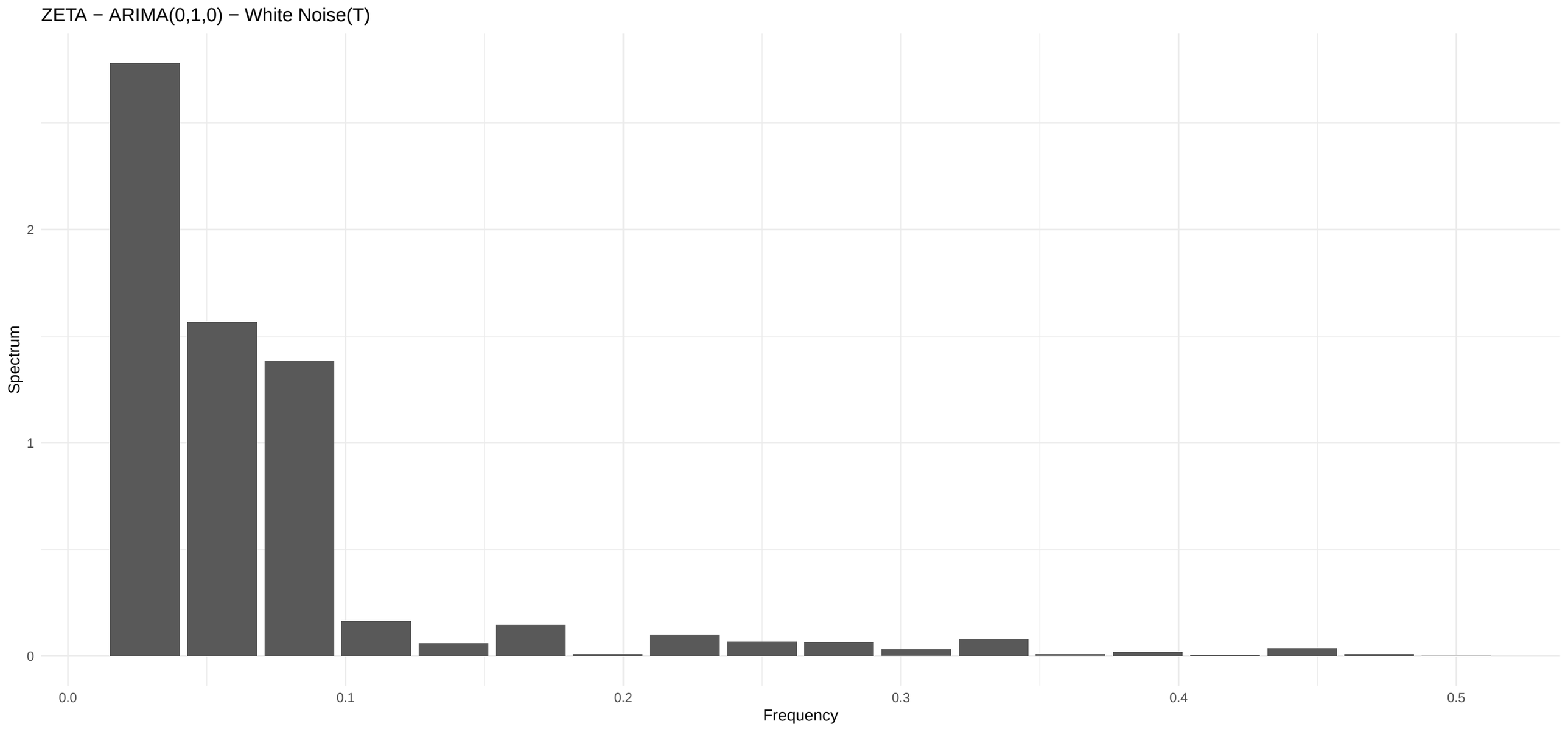

WIF − ARIMA(1,2,1) − White Noise(T)
Spectrum
7.5
5.0
2.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

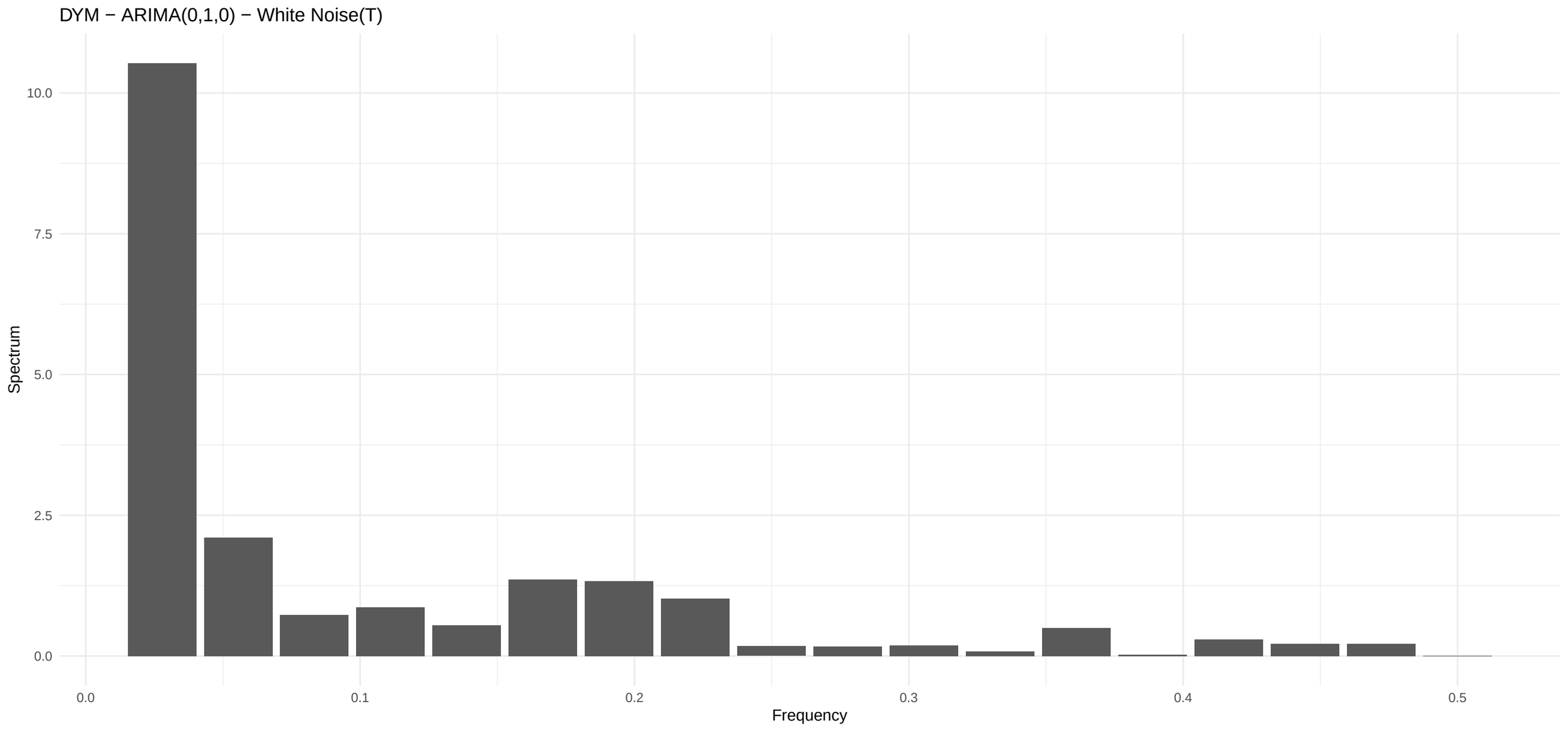

MANTA − ARIMA(4,0,0) with non−zero mean − White Noise(T)
Spectrum
2.0
1.5
1.0
0.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

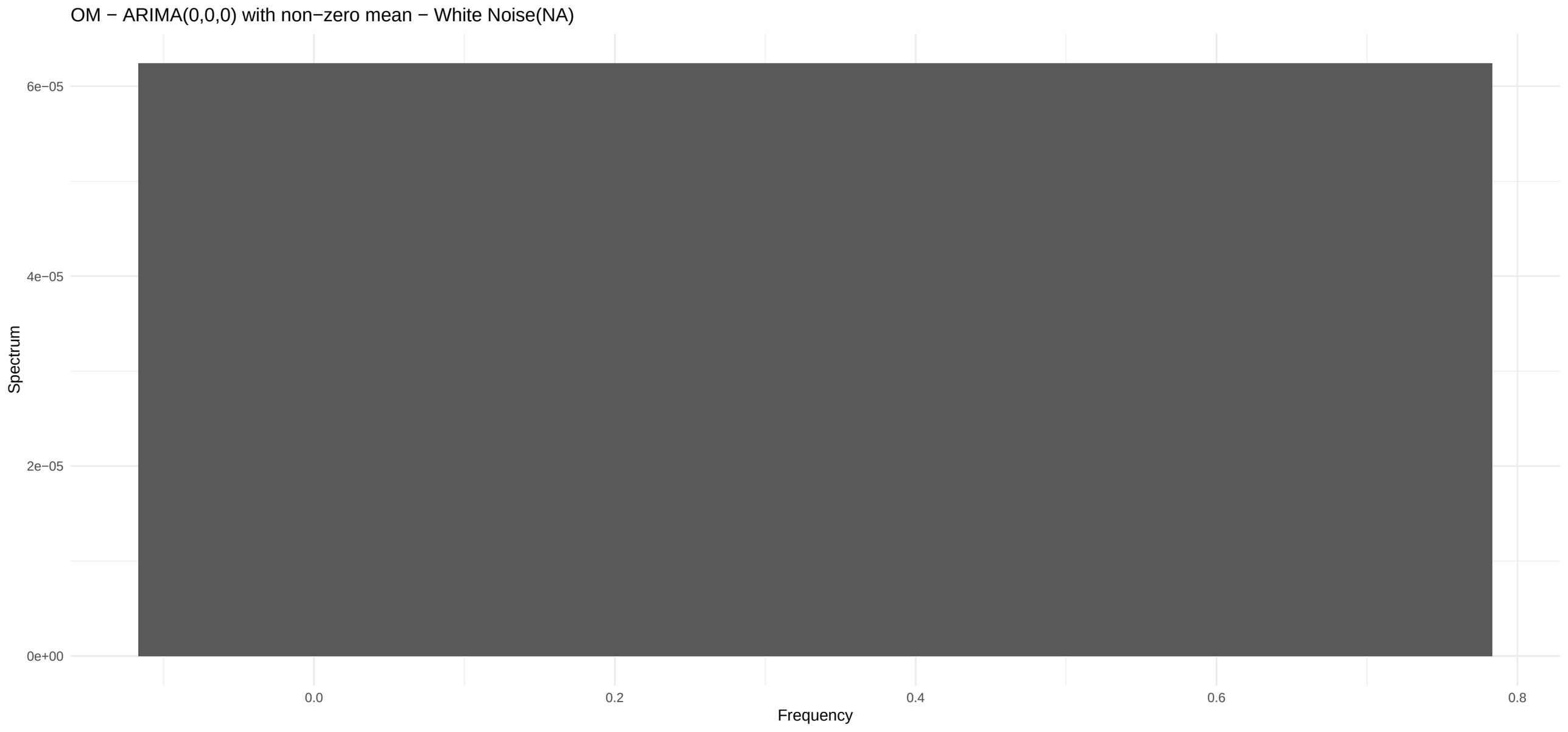

ONDO − ARIMA(0,1,0) with drift − White Noise(T)
Spectrum
0.0
0.2
0.4
0.6
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

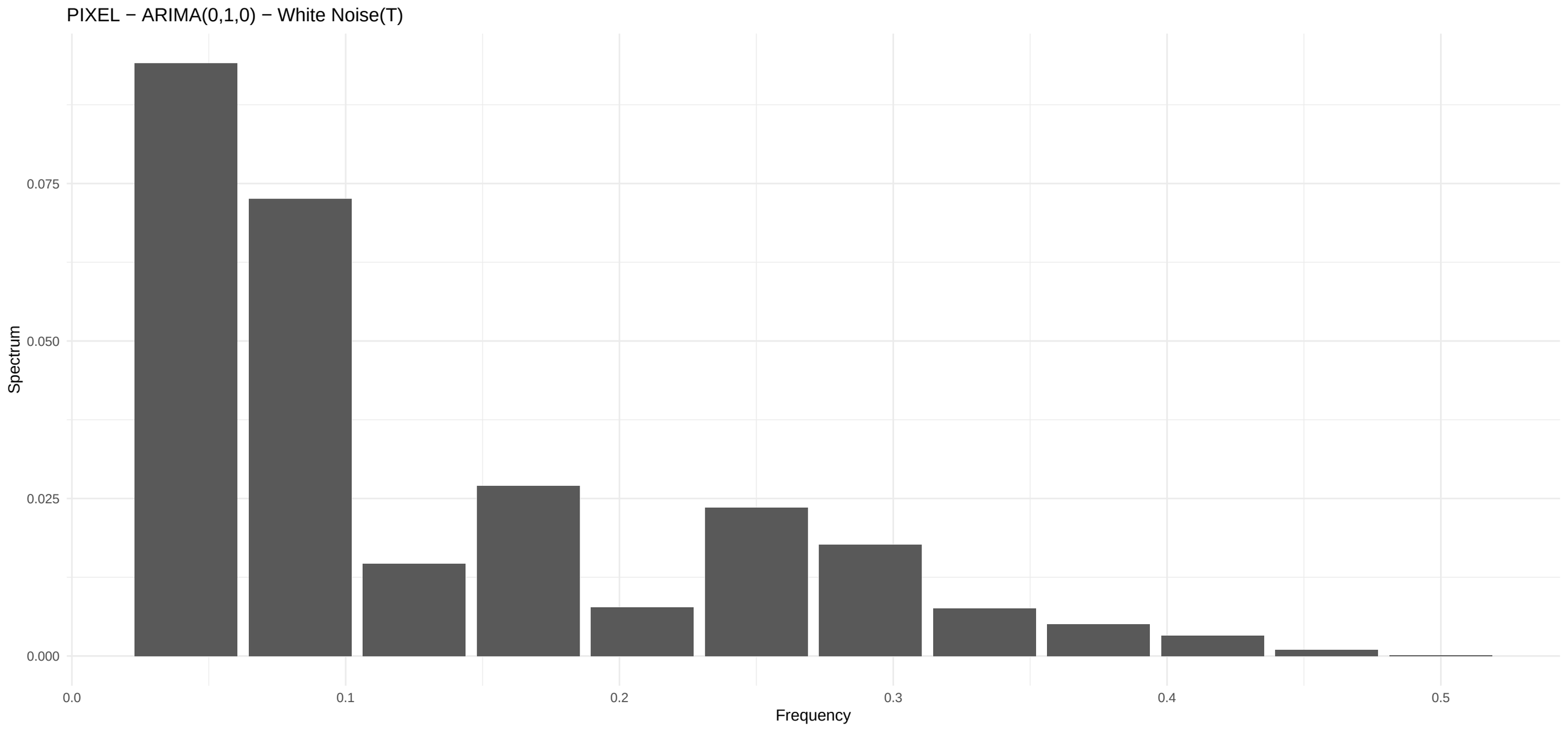

ALT − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.25
0.20
0.15
0.10
0.05
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

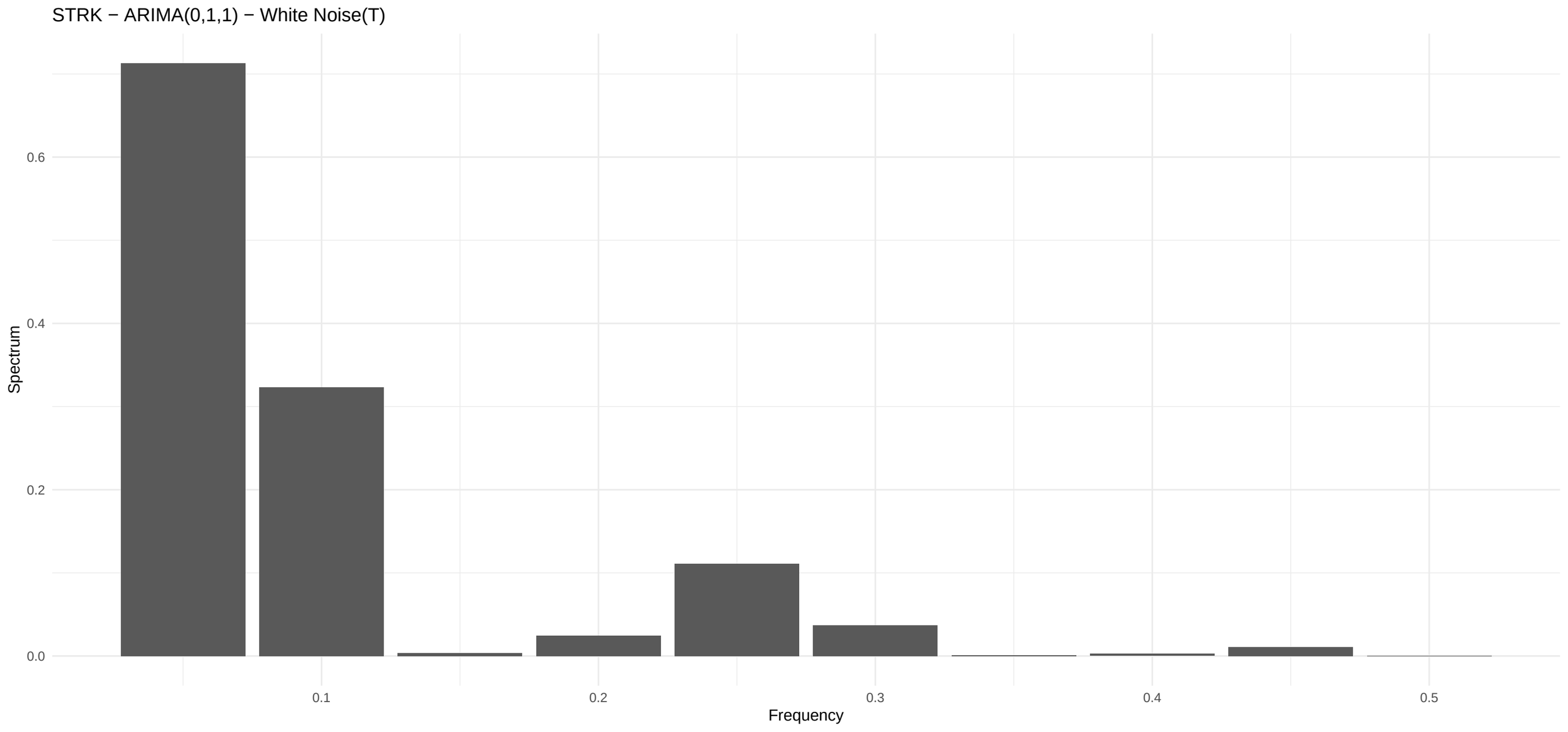

JUP − ARIMA(0,2,1) − White Noise(T)
Spectrum
0.15
0.10
0.05
0.00
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

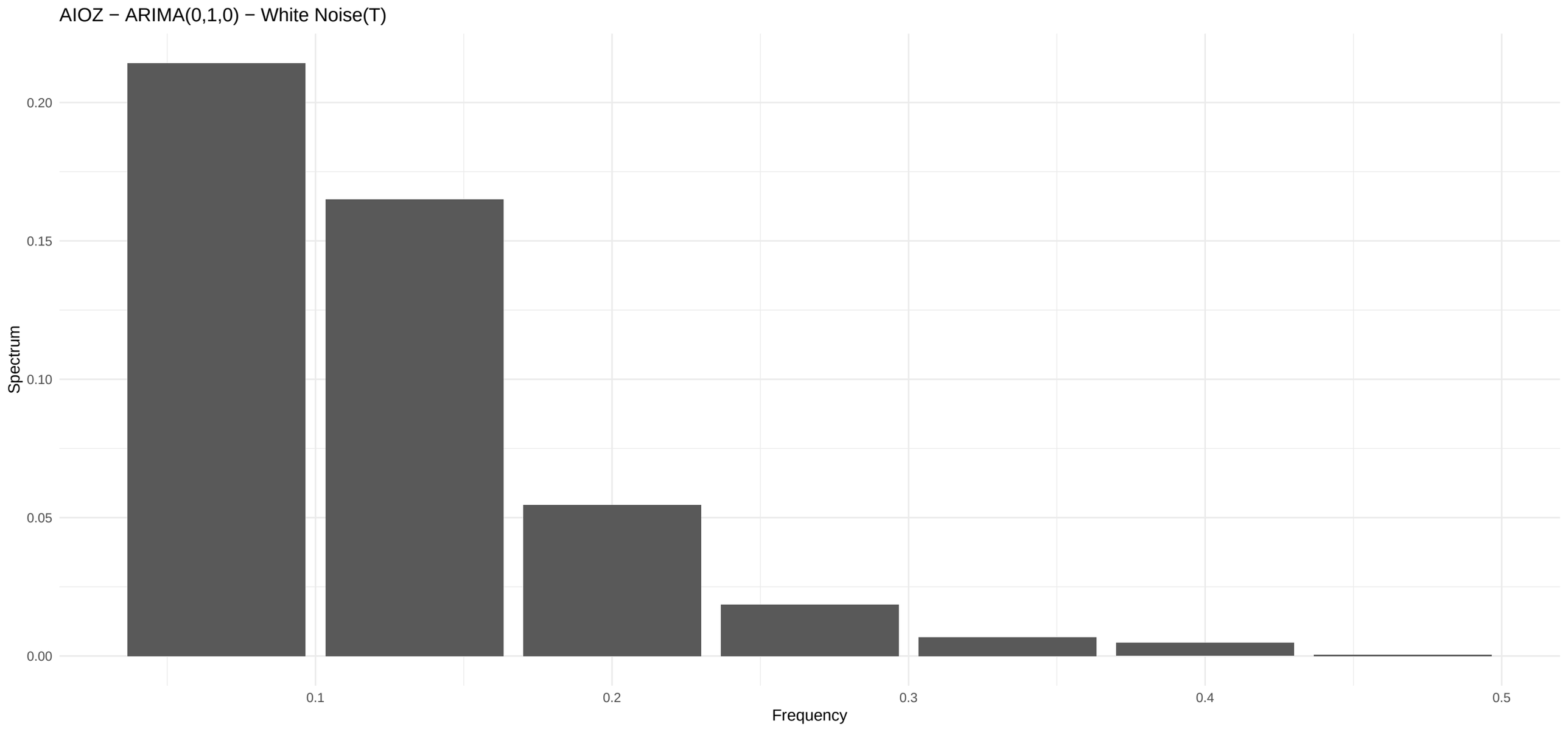

ZETA − ARIMA(0,1,0) − White Noise(T)
Spectrum
2
1
0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

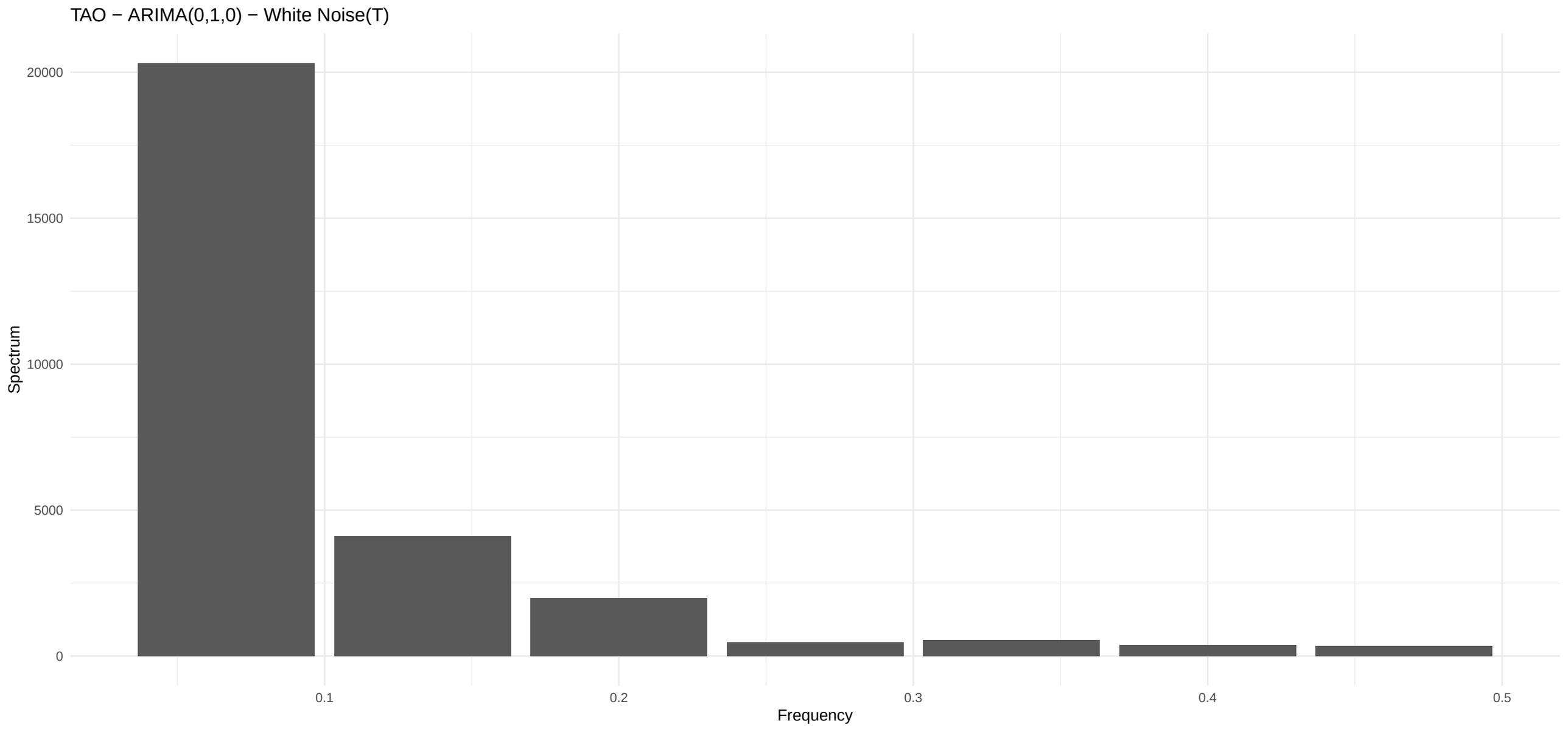

DYM − ARIMA(0,1,0) − White Noise(T)
Spectrum
10.0
7.5
5.0
2.5
0.0
0.0
0.1
0.2
0.3
0.4
0.5
Frequency

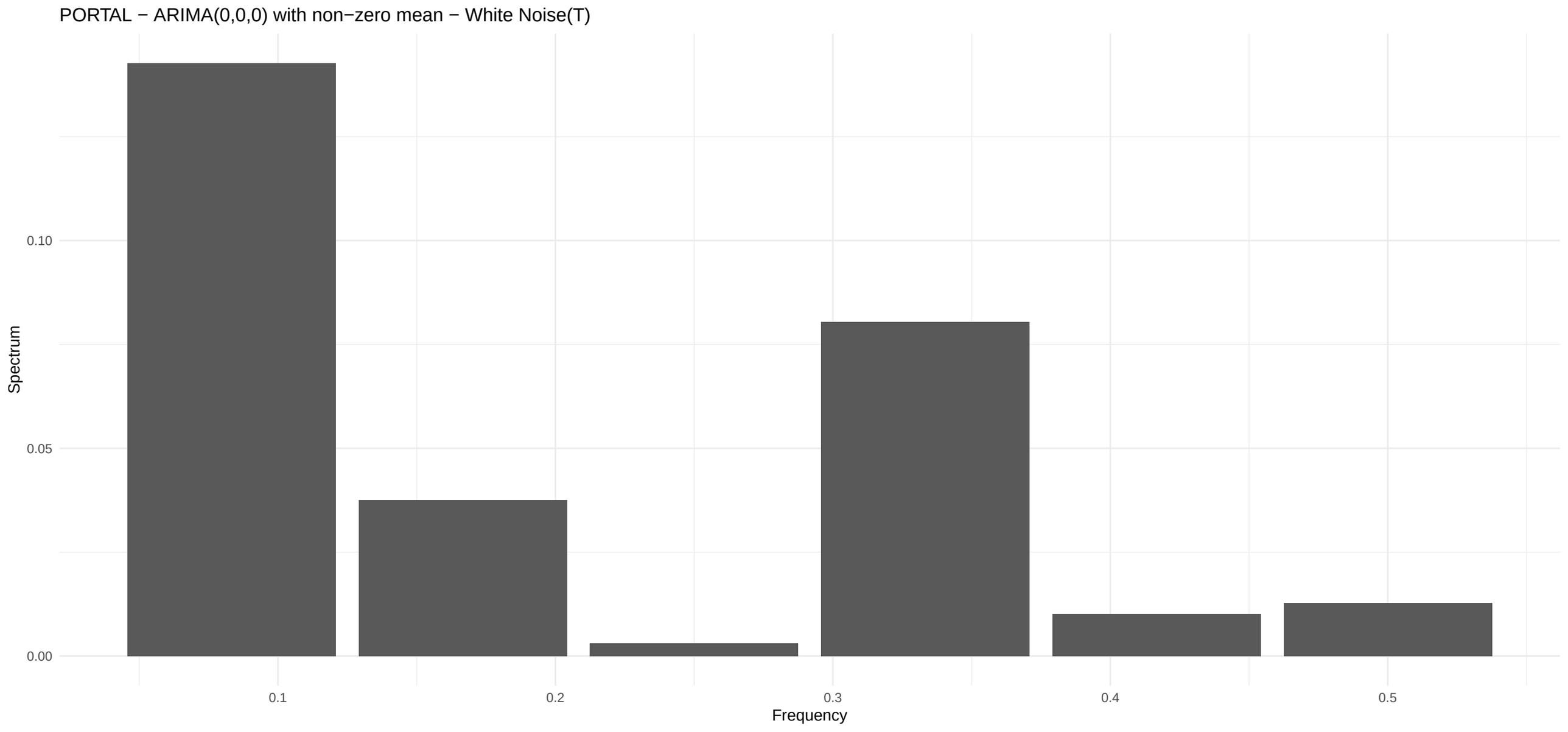

OM − ARIMA(0,0,0) with non−zero mean − White Noise(NA)
Spectrum
6e−05
4e−05
2e−05
0e+00
0.0
0.2
0.4
0.6
0.8
Frequency

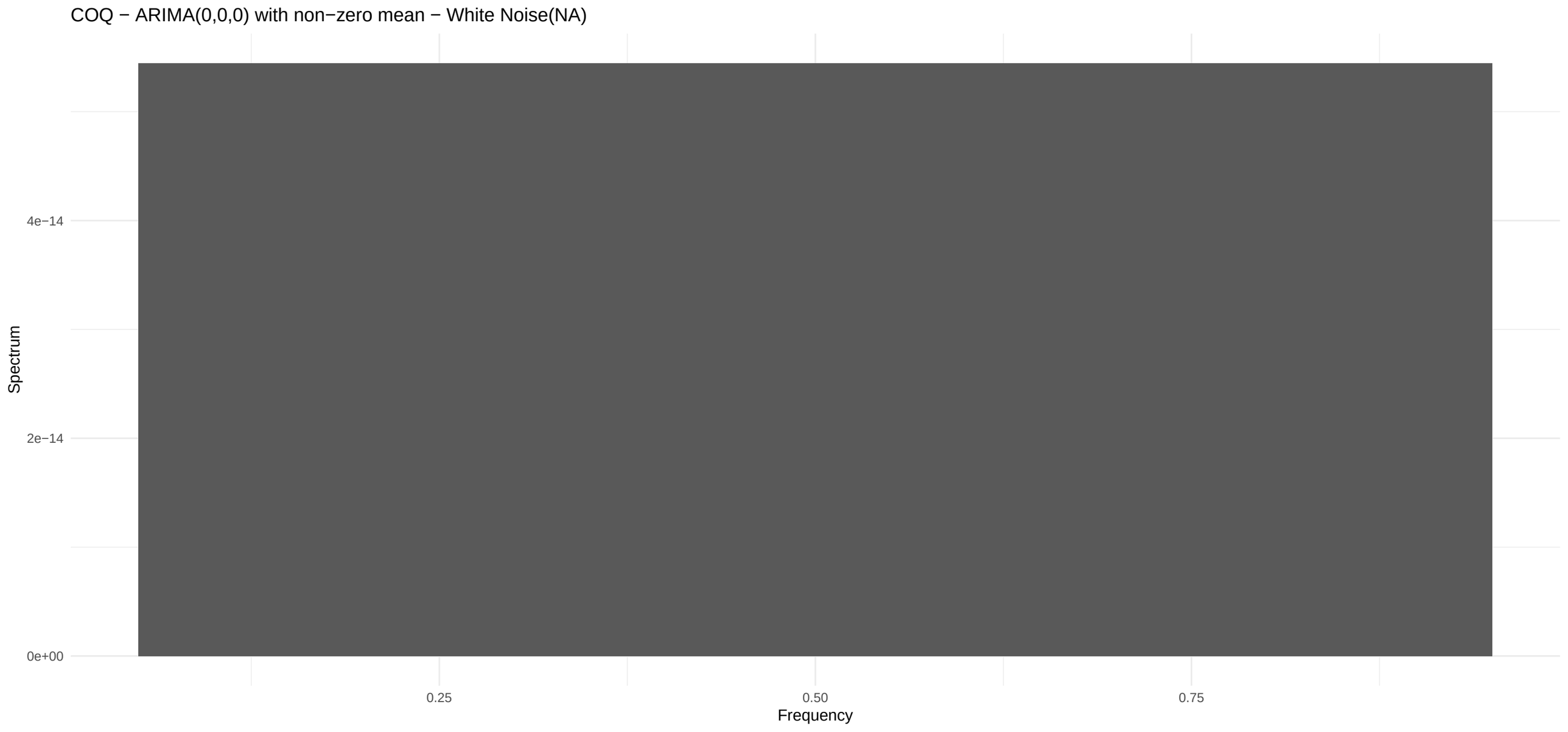

PIXEL − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.075
0.050
0.025
0.000
0.0
0.1
0.2
0.3
0.4
0.5
Frequency


STRK − ARIMA(0,1,1) − White Noise(T)
Spectrum
0.0
0.2
0.4
0.6
0.1
0.2
0.3
0.4
0.5
Frequency


AIOZ − ARIMA(0,1,0) − White Noise(T)
Spectrum
0.00
0.05
0.10
0.15
0.20
0.1
0.2
0.3
0.4
0.5
Frequency


TAO − ARIMA(0,1,0) − White Noise(T)
Spectrum
20000
15000
10000
5000
0
0.1
0.2
0.3
0.4
0.5
Frequency


PORTAL − ARIMA(0,0,0) with non−zero mean − White Noise(T)
Spectrum
0.10
0.05
0.00
0.1
0.2
0.3
0.4
0.5
Frequency


COQ − ARIMA(0,0,0) with non−zero mean − White Noise(NA)
Spectrum
4e−14
2e−14
0e+00
0.25
0.50
0.75
Frequency