



Christian Michael Schneider

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-di	cation
Luu	Callon

2001 - 2006 MSc in Advanced Computer Science

University of Neuchâtel (CH) | Århus University (DK)

Thesis on Particle Systems at the Centre for Advanced Visualization and

Interaction (CAVI), Århus (DK)

1996 - 2001 Aviation Training / Pilot Licence

Swiss Air Force Pilot School

1995 - 2000 Primary- and Secondary School Teaching Diploma

Teacher Training College, Thun (CH)

Employment

2015 - University of Applied Sciences HTW Chur (CH), Institute for Multimedia

Production IMP Adjunct Lecturer

Teaching Information Visualisation | Realtime Visualisation of Brainwaves / Neurofeedback in collaboration with Department of Psychology, University of

Zurich (CH)

Advisor Bachelor Thesis

2012 - 2016 Statistics Office, City of Zurich (CH)

Research Assistant | Data Visualisation Spezialist Responsible for the field «Data Visualisation»

Member of the teams «Innovation & Technology» and «Analytics»

Concept, specification and project managment in development of a

visualisation library based on d3.js

Project Lead, concept, design, realisation and coordination of an exhibition.

Design and implementation of a visualisation software for population

scenarios

Design and implementation of interactive charts

2007 - 2011 ETH Zurich (CH), Chair for Information Architecture

Researcher and Teaching Assistant

Research and teaching in the areas of Data Visualisation, Computational Design, Parametric Urban Design + Simulation, Digital Fabrication and

Projection Mapping

2006 - 2007 Exile Films, Auckland (NZ)

Computational Design Artist

Created online content within an international branding campaign for $\ensuremath{\mathsf{MTV}}$

World (Music Television)

2006 Centre for Advanced Visualization and Interaction, Århus (DK)

Demo Application Designer

Designed and implemented an interactive drawing application for a 3D

panorama screen

2003 - 2004 University of Neuchâtel (CH), Department of Plant Ecology

Java Developer

Developed a spatial simulation environment

Teaching	
2016	«Into The Mind II», workshop, University of Applied Sciences HTW Chur (CH)
2015	«Urban Data Visualisation», guest lecture, University of Liechtenstein (LI) «Into The Mind», workshop, University of Applied Sciences HTW Chur (CH)
2011	«Articulating Urban Complexities», workshop, ETH Zurich (CH) «Articulating Urban Complexities», workshop, Moscow (RU)
2010	«Projected Realities», workshop, ETH Zurich (CH) «Visualising and Simulating Future Cities», summer school, ETH Zurich (CH) «Articulating Urban Complexities», workshop, ETH Zurich (CH)
2009	«Visualise Urban Complexity», workshop, ETH Zurich (CH) «Materialise Information», workshop, ETH Zurich (CH) «Reconstruct The Future», summer school, ETH Zurich (CH)
2008	«Information Aesthetics», lecture, ETH Zurich (CH) «The Sensitive Tapestry», workshop, ETH Zurich (CH)
2007	«Computational Information Design», workshop, ETH Zurich (CH)
2005	Java course, Digicomp Academy AG, Zurich (CH)

Conferences / Presentations

2017	Brainhack Global Zurich (CH)
2015	«Zurich: dynamic - interaktive - attractive» at Swiss Statistics Meeting, Berne (CH)
2014	«Dada x Statistik» at Swiss Statistics Meeting, Yverdon (CH)
2011	«Components for Parametric Urban Design» at Symposium on Simulation for Architecture and Urban Design (SimAUD), Boston (US) «Responsive Illuminated Architecture» at International Symposium on Electronic Art (ISEA), Istanbul (TR)
2010	«Visualise Urban Complexity» at Statistics Office, Zurich (CH) Symposium on Future Cities, Xi'an (CN) Advances in Architectural Geometry, Vienna (AT) International Conference on Education and research in Computer Aided Architectural Design (eCAADe), Zurich (CH)
2009	«The Sensitive Tapestry» at International Conference on Information Visualisation, Barcelona (ES)

Exhibitions

2017	«Urban Data Patterns» at Bestform & Design Award Berne (CH)

2013 «Dada x Statistik» at Cabaret Voltaire, Zurich (CH)

2010 «Projected Realities», 3D Projection, at Digital Art Weeks, Xi'an (CN)

«Sensitive Tapestry», interactive facade projection, at eCAADe, Zurich (CH)

2008 «line disease»>, 4 screen video installation, at Monkey Town, New York (US)

«Sensitive Tapestry», interactive facade projection, at ETH Zurich (CH)

«silq», video installation, at Sonic Acts, Amsterdam (NL)

2007 «monk agents», generative painting, at Progr, Berne (CH)

Miscellaneous

2016 Project Grant, Design Foundation Berne (CH), for «Urban Data Patterns»

(www.urbandatapatterns.ch)

Data Science - From Data To Knowledge (postgrad. training), EPFL (CH)

2011 - 2012 Kitesurfing / Traveling, Cabarete (DR)

2011 Guest critic, Computational Design Studio, Princeton University (US)

2007 Interview Designer Magazine, Singapore (SG)

Computer Skills

Operating Linux, Mac OS X, Windows, iOS, Android

Systems

Languages Processing, Java, Python, C, C++, JavaScript, HTML/CSS, Sass, MySQL,

C#, VBScript, VB .NET, RhinoScript, Liquid, Grasshopper, Bash, STELLA

Libraries /

Frameworks

d3.js, p5.js, openFrameworks, OpenGL, Flask

Development Eclipse, Xcode, Visual Studio, LiClipse, GNU make, Git/GitHub, SVN

Other Rhino 3D, OpenBCI, MySQL, MongoDB, Firebase, Sublime Text, Jekyll,

Markdown, LaTeX, Node.js, XML, UML, JSON

Languages

German: mother tongue English: fluent French: fluent

Interests

Kite Surfing, Skiing, Travelling, Nature, Psychology, Piano