# **Chris Coates**

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## **Summary**

Formerly an IT & Computing teacher, I recently decided to expand my horizons and jump feet first into an intensive web developer bootcamp at Makers Academy to shake up my technical abilities and revolutionise my career pathway. I've been stretched and challenged over the last 16 weeks but my commitment to learning and determination to succeed have paid off. Having been introduced to new languages, frameworks and development methodologies, I now live, sleep and breathe code and am passionate about using my skills to produce amazing products.

I am looking to continue my *Adventure of a Lifetime* with a headlining company who have the same level of passion for their business as mud-covered festival-goers watching Coldplay in a Somerset field. Finding a place within a company that shares the same drive for well-crafted software that I do along with Agile ways of working would be (to quote another number one hit) my idea of *Paradise!* 

## **Code Examples**

Project	Description	Technologies
Phlash	Phlash is a photo-messaging iPhone app that encourages spontaneity.	Swift, Xcode, Parse, XCTest.  Approved by Apple for Beta testing
Memeories	An app for creating Memes integrated with Slack.	Ruby on Rails, Javascript, jQuery, Rspec, Capybara, PostgreSQL, Cloudinary API, Slack webhooks, Getty API
Instagram Clone	A web clone of instagram. Allows users to post and comment on images.	Ruby on Rails, Omniauth, AWS, Capybara, Rspec, PostgreSQL

## **Qualifications**

#### Passionate Learner

- Demonstrating a commitment to learning by spending 16 weeks fully immersed in software development. I
  have pair programmed for 8 hours a day with 22 people from 4 continents. Weekends have been
  dedicated to individual projects and a vigorous code reviews each Monday morning.
- Curious nature with a passion to embrace and learn new technologies and solutions that provide great experiences for the end user.

#### **Determined and Tenacious**

- Enthusiastic about dreaming big and a strong believer in a can do attitude. An interest in mobile technology influenced the decision to produce a final project in Swift. The result was Phlash, an iOS app created by a team of 4 in 12 days. Working with a strongly typed language was a great learning experience and provided a good contrast to Ruby and JavaScript.
- I thrive on succeeding as part of a team. Pair programming and group work have at times been intense, but I am confident in my ability to be part of a great team that sets out what it intends to do.

#### Clear Communicator

- As a teacher, it is essential to articulate ideas and complex concepts to students. I have carried these skills over into my coding life where feedback from my team and pair partners have noted my ability to present, explain and discuss ideas clearly.
- Commitment to working in an Agile environment by participating in daily stand-ups and weekly retros.
   education

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## **Education**

## Makers Academy (March 2016 to June 2016)

- Europe's leading web development bootcamp
- Highly selective admission process
- Independent learning and problem-solving
- Strong emphasis on pair programming and group projects
- Taught best practice of key principles: OOP, TDD, SOLID, MVC, Agile Methodologies & XP.
- Languages and Frameworks: Ruby, Rails, Swift, Xcode, JavaScript, Node.js, Angular.js
- Testing: RSpec, Capybara, Jasmine, Karma, Protractor

#### University of Brighton (September 2007 to June 2010)

- BA (Honours) with QTS (First Class)
- IT & Computing with QTS
- FDSC in Computing in first year (Computer Games Development)
- Awarded a scholarship in second year for being in the highest performing 10%

### Pais Project (September 1999 to August 2001)

- · Youth work training, Manchester and South Wales
- Running youth groups, assemblies and activities for young people

### Lincoln College, Lincolnshire (September 1997 to July 1999)

- Advanced GNVQ
- Information Technology

### Queen Elizabeth's Grammar School, Alford, Lincs. (September 1992 to June 1997)

Nine GCSE's including English, Maths, Science and Design Technology

# **Experience**

**All Saints' Catholic Academy, Mansfield** (September 2014 to December 2015) *Head of IT & Computing* 

Ratton School, Eastbourne (May 2011 to August 2014) *Head of IT, Business & Computing* 

Ratton School, Eastbourne (September 2010 to April 2011)

Teacher of IT

**Bridgemere Community Centre, Eastbourne** (September 2002 to August 2007) *Youth Worker*