PROJECT TUTORIAL

COMP4611 Tutorial 7 Oct 29th-Nov 2nd

OUTLINE

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OBJECTIVES

 To have hands-on experiments with the branch prediction using SimpleScalar

 To design your own branch predictor for higher prediction accuracy

BACKGROUND

- Branch predictor types in SimpleScalar (alpha)
 - Taken or not-taken
 - Perfect predictor
 - 2-bit predictor
 - 2-level adaptive predictor
- Specifying the branch predictor type
 - Option: -bpred <type>
 - <type>: nottaken, taken, perfect, bimod, 2lev

BACKGROUND

- Configuring taken/nottaken predictor
 - Option: -bpred taken, -bpred nottaken
 - Command line example for "-bpred taken":
 - ./sim-bpred -bpred taken benchmarks/cc1.alpha -0 benchmarks/1stmt.1
 - Command line example for "-bpred nottaken":
 - ./sim-bpred -bpred nottaken benchmarks/cc1.alpha
 - -O benchmarks/1stmt.i

SIMULATING NOT-TAKEN PREDICTOR

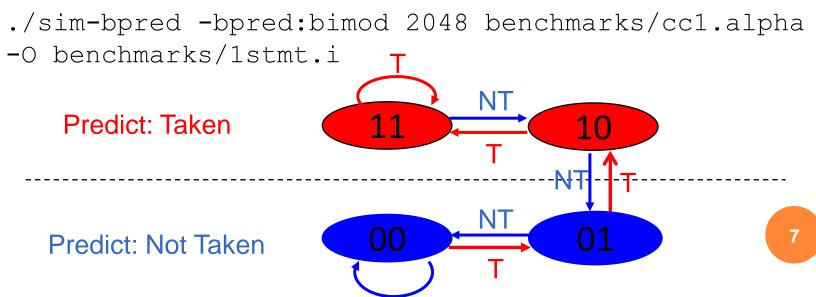
```
~/course-materials/comp4611-fall2012/simplesim-3.0
sim: ** simulation statistics **
                                            337344293 # total number of instructions executed 121898915 # total number of loads and stores executed 47 # total simulation time in seconds 7538 1489 # simulation speed (in insts/sec) 58873204 # total number of branches executed
sim_num_insn
sim_num_refs
sim_elapsed_time
                                              3.73200 # instruction per branch
88873204 # total number of bpred lookups
88873204 # total number of updates
37426986 # total number of address-predicted hits
37426986 # total number of direction-predicted hits
 opred_nottaken.lookups
(includes addr-nits)
bpred_nottaken.misses
bpred_nottaken.jr_hits
JR's
                                            21446218 # total number of misses
6303748 # total number of address-predicted hits for
bpred_nottaken.jr_seen 630374
bpred_nottaken.jr_non_ras_hits.PP
ed hits for non-RAS JR's
bpred_nottaken.jr_non_ras_seen.PP
                                              6303748 # total number of JR's seen ts.PP 6303748 # total number of address-predict
                                                                6303748 # total number of non-RAS JR's se
en
bpred_nottaken.bpred_addr_rate
addr-hits/updates)
                                                        0.6357 # branch address-prediction rate (i.e..
                                                      0.6357 # branch direction-prediction rate (i.e.
bpred_nottaken.bpred_dir_rate
1.0000 # JR address-prediction rate (i.e., JR ad
                                                                  1.0000 # non-RAS JR addr-pred rate (i
                                                                     0 # total number of address pushed ont
                                                                  0 # total number of address popped off o
```

Branch prediction accuracy:

 $bpred_dir_rate = \frac{total\ number\ of\ direction-predicted\ hits}{total\ number\ of\ branches\ executed}$

BACKGROUND

- Configuring 2-bit predictor
 - -bpred:bimod <size>
 - <size>: the size of direct-mapped branch target buffer (BTB)
 - Command line example:



PROJECT TASK I

- Evaluation of 2-bit dynamic branch predictor
 - Varied number of table entries (512, 1024, 2048)
 - Benchmark: **Go** (Alpha)
 - Configuration parameters for Go: 2 17
 - Input file for Go: **2stone9.in**
 - Branch prediction accuracy (bpred_dir_rate)
 and command lines to be included in the project
 report
 - Command line example:

```
./sim-bpred -redir:prog results/go-2bit-512-2-17.progout -redir:sim results/go-2bit-512-2-17.simout -bpred:bimod 512 benchmarks/go.alpha 2 17 benchmarks/2stone9.in
```

PROJECT TASK II

- Write a 3-bit branch predictor on SimpleScalar
 - Implementation
 - Evaluation

Guideline

- Skeleton code at http://course.cse.ust.hk/comp4611/comp4611_project.tar.gz
- Extract the package and compile it by typing "make config-alpha" and then "make"
- Fill in the missing code in *bpred.c* and recompile

- Source code that implements the branch predictor is in simplesim-3.0/
 - *sim-bpred.c*: simulating a program with configured branch prediction instance
 - *brpred.c*: implementing the logic of several branch predictors
 - *brpred.h*: defining the structure of several branch predictors
 - *main.c*: simulating a program on SimpleScalar

obpred.h

- *bpred_class*: branch predictor types
- *bpred_t*: branch predictor structure
- *bpred_dir_t*: branch direction structure
- *bpred_update_t*: branch state update structure (containing predictor state counter)
- *bpred_btb_ent_t*: entry structure in a BTB

• Predictor's state counter

```
struct bpred_update_t {
   char *pdir1; /* direction-1 predictor counter */
  char *pdir2; /* direction-2 predictor counter */
  char *pmeta;
                            /* meta predictor counter */
          /* predicted directions */
   struct {
     unsigned int ras :1; /* RAS used */
     unsigned int bimod: 1; /* bimodal predictor */
     unsigned int twolev: 1; /* 2-level predictor */
     unsigned int meta: 1; /* meta predictor (0..bimod /
1..2lev) */
   } dir;
```

• bpred.c

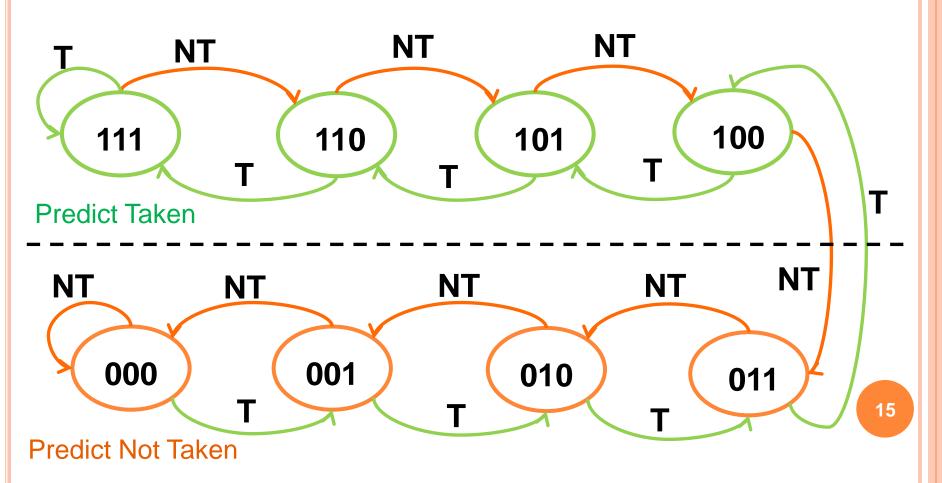
- *bpred_create*: create a new branch predictor instance
- *bpred_dir_create*: create a branch direction instance
- *bpred_lookup*: predict a branch target
- *bpred_dir_lookup*: predict a branch direction
- bpred_update: update an entry in BTB

Workflow of branch prediction

```
main
   sim_check_options
      bpred\_create
         bpred_dir_create
         allocate BTB
   sim_main
       bpred_lookup
       bpred_update
          pred->dir_hits
          *dir_update_ptr->pdir1
```

3-BIT BRANCH PREDICTOR

A 3-bit branch predictor has 8 states in total



IMPLEMENTATION

- Configuring 3-bit predictor
 - -bpred:tribit <size>
 - <*size*>: the size of direct-mapped BTB
 - Command line example:

```
./sim-bpred -v -redir:prog results/go-3bit-2048-2-17.progout -redir:sim results/go-3bit-2048-2-17.simout -bpred:tribit 2048 benchmarks/go.alpha 2 17 benchmarks/5stone21.in
```

Command must include verbose option -v

SKELETON CODE

o branch_lookup() in bpred.c

```
/* comp4611 3-bit predict saturating cntr pred (dir mapped) */
 if (pbtb == NULL) {
   if (pred->class != BPred3bit) {
    return ((*(dir_update_ptr->pdir1) >= 2)? /* taken */ 1 : /* not taken */
0);
   else {
    // code to be filled in here
 else {
                    **********
```

SKELETON CODE

• branch_update() in bpred.c

```
/* comp4611 3-bit predict saturating cntr pred (dir mapped) */
if (dir_update_ptr->pdir1) {
   if (pred->class != BPred3bit) {
    else {
       if (taken) {
          // code to be filled in here
       else { /* not taken */
          // code to be filled in here
```

EVALUATION

- 3-bit predictor with the table size as **2048**
 - Benchmark: **Go** (Alpha)
 - Parameters for Go: 2 17
 - Input file for Go: **2stone9.in**
 - Branch prediction accuracy and command line to be included in the project report
 - Output trace files (include option **-v**)
 - are the redirected program and simulation output
 - should be saved in the "results" directory
 - are as large as **a few GBs** and make sure you have sufficient disk storage for them in your PC

PROJECT TASK III

- Design and implement your own predictor
 - Use existing predictors (e.g. 2-level) or create your own predictor to achieve higher accuracy than the 2-bit predictor
 - Evaluate your predictor using **Go** (Alpha)
 - Parameters for Go: 2 17
 - Input file for Go: 2stone9.in
 - Branch prediction accuracy and command line to be included in the project report
 - Output trace files (include option -v)
 - are the redirected program and simulation output
 - should be saved in the "results" directory
 - are as large as **a few GBs** and make sure you have sufficient disk storage for them in your PC

DELIVERABLES

- Source code
 - Code for 3-bit predictor: **bpred.c**, saved as "**3bit/bpred.c**"
 - Code for your own predictor: including bpred.h, bpred.c, sim-bpred.c, readme (specify your command line format) and other relevant files, saved under "own/"
 - To be submitted to CASS
- Output trace files
 - Output trace files for 3-bit predictor
 - Output trace files for your own predictor
 - To be submitted separately (not CASS)
- Project report (no longer than 2 pages)
 - Evaluation result (2-bit, 3-bit, your own predictor)
 - Description of your own predictor
 - To be submitted to CASS

GRADING SCHEME

- 2-bit predictor (20%)
 - Correctness
- 3-bit predictor (40%)
 - Correctness
- Your own predictor (30%)
 - If correct, score = max{0, (prediction accuracy 0.85)
 * 200}
- Project report (10%)
 - Completeness
 - Correctness
 - Clarity

SUBMISSION GUIDELINE

- Submit your source code and report to CASS
 - Report should contain your group ID, each group member's name, UST ID, email on the first page
 - Package the code and report files in one zip file as "comp4611_project_groupID.zip"
 - Deadline: **Nov 30, 2012**
- Submit the hardcopy of your report to the homework box
 - Report should contain your group ID, each group member's name, UST ID, email on the first page
 - Deadline: **Nov 30, 2012**
- Submission of your output trace files will be informed later

REFERENCES

- SimpleScalar LLC: <u>www.simplescalar.com</u>
- o Introduction to SimpleScalar:
 www.ecs.umass.edu/ece/koren/architecture/Simplescalar_introduction.htm
- SimpleScalar Tool Set:
 http://www.ece.uah.edu/~lacasa/tutorials/ss/ss.ht
 m

• Branch direction structure

```
struct bpred_dir_t {
   enum bpred_class class; /* type of predictor */
   union {
     struct {
       unsigned int size; /* number of entries in direct-
mapped table */
        unsigned char *table; /* prediction state table */
     } bimod;
   } config;
```

o sim-bpred.c

- *sim_main*: execute each conditional branch instruction
- *sim_reg_options*: register command options
- *sim_check_options*: determine branch predictor type and create a branch predictor instance
- *pred_type*: define the type of branch predictor
- *_nelt & *_config[]: configure the parameters for each branch predictor

o sim_main() in sim-bpred.c

```
if (MD_OP_FLAGS(op) & F_CTRL) {
  if (pred) {
     pred_PC = bpred_lookup(pred, ..., &update_rec, ...);
     if (!pred_PC) {
        pred_PC = regs.regs_PC + sizeof(md_inst_t);
     bpred_update(pred, ..., &update_rec, ...);
 regs.regs_PC = regs.regs_NPC;
 regs.regs_NPC += sizeof(md_inst_t);
```

o main() in main.c

```
sim_odb = opt_new(orphan_fn);
opt_reg_flag(sim_odb, ...);
sim_reg_options(sim_odb);
opt_process_options(sim_odb, argc, argv);
sim_check_options(sim_odb, argc, argv);
sim_reg_stats(sim_sdb);
sim_main();
```