**Bug**: All dice rolls after the first 3 are the same and not random.

**Hypothesis 1**: The Bug arises from the playRound method of the Game class failing to randomize the dice.

Test: Check dice values before and after the playRound method is called on line 49 within the main method.

Prediction: Dice values will not be changed by the playRound method from their initialized value.

Result: Dice values did not change. Hypothesis confirmed.

**Hypothesis 2**: The parameters of the playRound method are sane.

Test: Check parameters before method call.

Prediction: Parameters are sane.

Result: Parameters are sane. Hypothesis confirmed. Bug must occur within the playRound method.

**Hypothesis 3**: The parameters of the playRound method are sane.

Test: Check parameters before method call.

Prediction: Parameters are sane.

Result: Parameters are sane. Hypothesis confirmed.