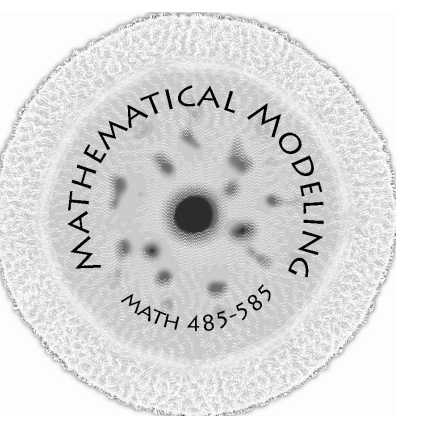




# Autonomous Vehicle Agent-Based Simulation of NYC



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## Project Description

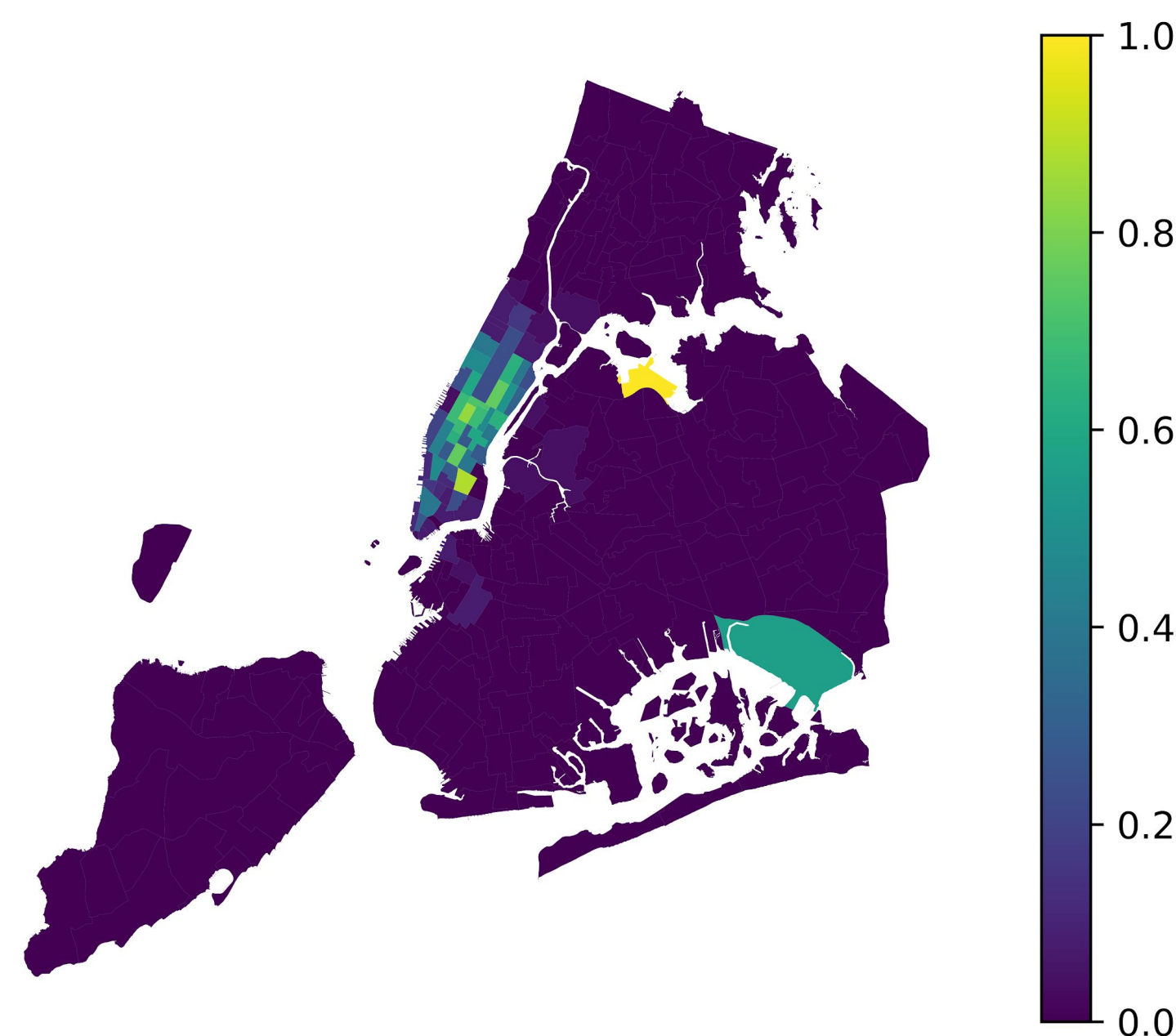
- Pollution and traffic are high priority issues to address in modern cities, so we introduce autonomous vehicles (AVs) to try to reduce emissions, parking demand, trip waiting time, and traffic.
- There are many models that use generic grid cities to address these problems, but we simulated New York City (NYC) with real data to generate realistic results.
- We created an **agent-based model** to simulate NYC for 24 hours to fine tune parameters to find reliable solutions and accurate estimations.

## Scientific Challenges

- Finding real and relevant datasets that we can apply to our model.
- To get a more accurate model, we used massive amounts of data to sample from.
- Using **Google Maps APIs** to generate realistic trip routes and times, we needed to optimize code to reduce **API** calls and thus potential run costs.

## Potential Applications

- Reducing environmental impact of transportation by attempting to minimize AV fleet size while keeping wait time in acceptable threshold.
- Simulate future city events to estimate traffic and parking demand, attempting to mitigate both with autonomous vehicles initial distributions.



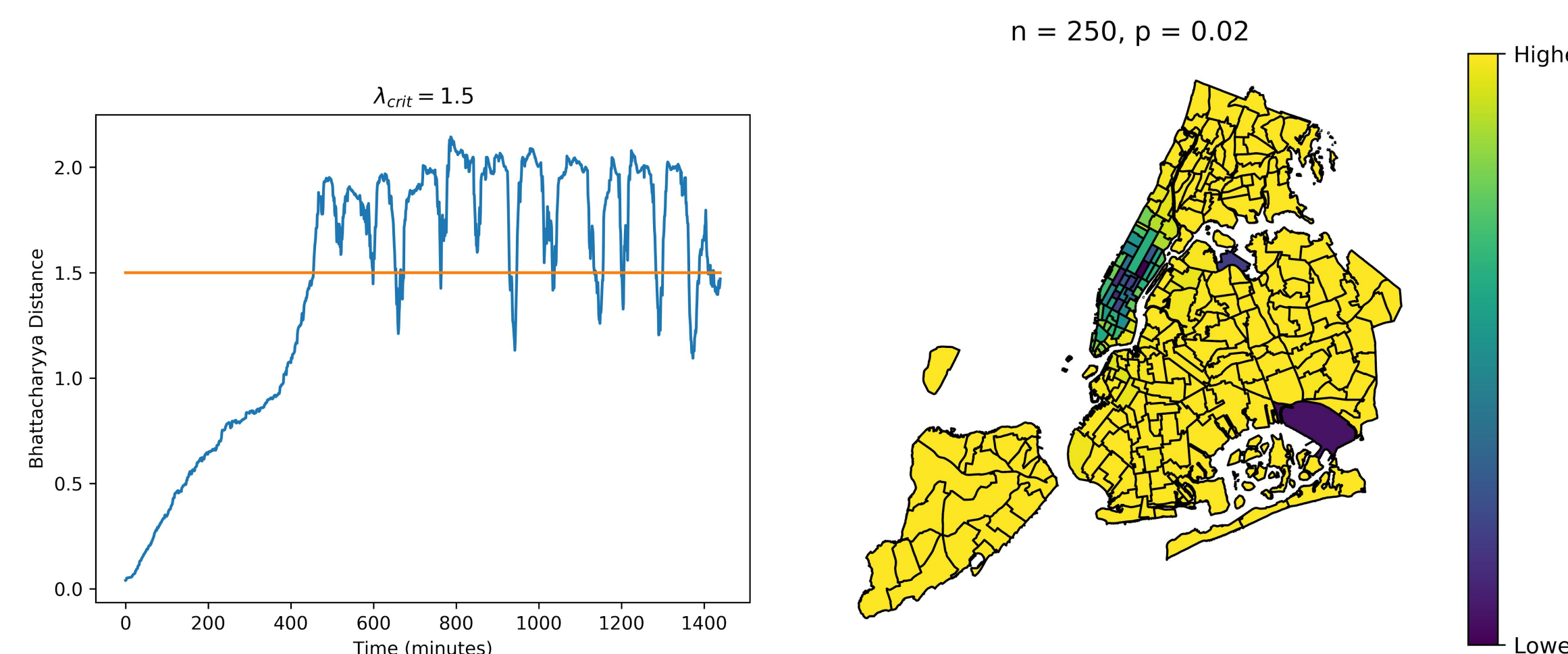
**Figure 1.** Initial distribution of autonomous vehicles based on distribution of trip start locations samples

## Methodology

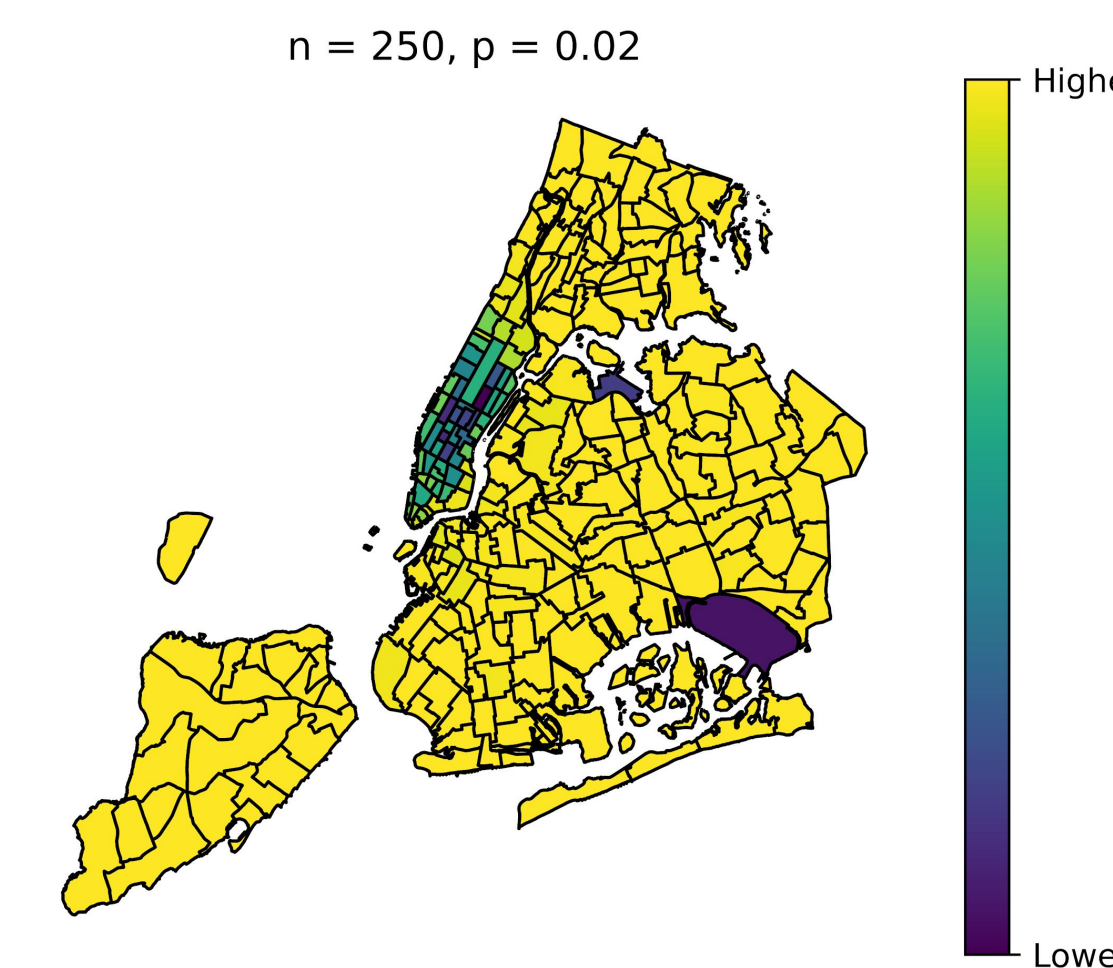
1. Gather and parse New York City Taxi and Limousine Commission [2] data
2. Generate data distributions and initialize model (Figure 1)
3. Model parameters: AV fleet size ( $n$ ), population utilization percent ( $p$ ), roam tolerance ( $\lambda_{critical}$ )
4. Simulate autonomous vehicles picking up and dropping off clients
  - Model uses real trip travel times, wait times, and routes taken via Google Maps API
5. Roam zone is determined by how 'far' the current AV distribution,  $\lambda_i$ , is away from population's trip pick up distribution,  $\lambda_0$ , by  $D_{Bhattacharyya}(\lambda_i, \lambda_0)$
6. Standard autonomous vehicle routine:
  - Picks up nearest client request
  - Drops off client at their destination
  - Roams to new zone, ready to pick up new clients along the way
    - Zone decision rule: if  $D_{Bhattacharyya}(\lambda_i, \lambda_0) > \lambda_{crit}$ , randomly sample and assign from  $\lambda_0$ , else uniformly assign random zone (Figure 2)
  - If client is not assigned by end of roam, park in current zone
7. Examine the effects on city parking demand and regional wait times

## Results

As fleet size  $n$  increases, we see parking demand saturation increase mostly near the edges of the city while minimizing wait time in dense areas. (Figure 3, Figure 4)



**Figure 2.** Current AV distribution distance from ideal pick up distribution vs time



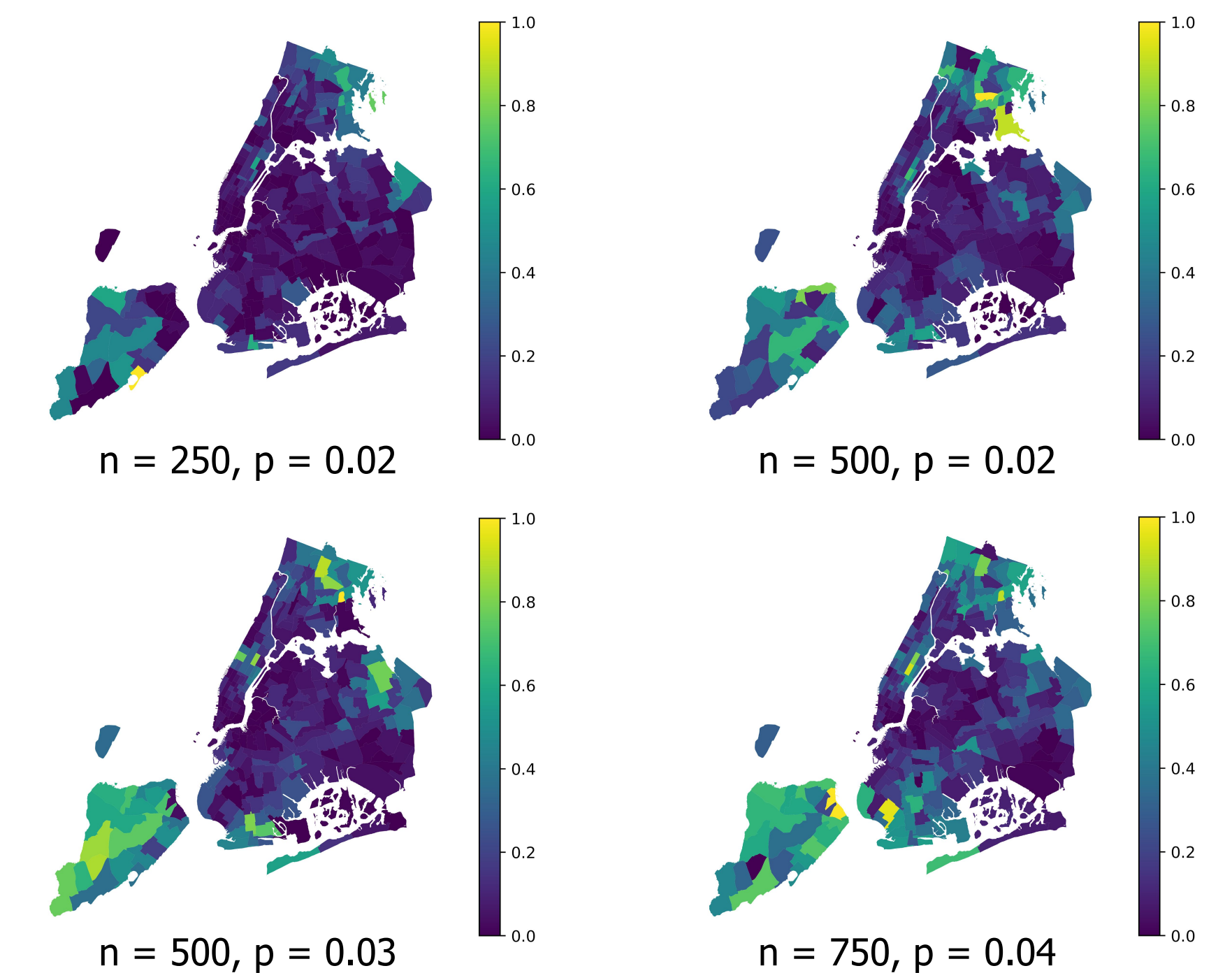
**Figure 3.** Relative average client pick up waiting time for each zone

## Glossary of Technical Terms

**Agent-based Model:** Used for simulating the actions and interactions of autonomous agents with a view to assessing their effects on the system as a whole

**Bhattacharyya Distance:** A measurement of the similarity between two probability distributions

**Google API:** Application program interface for utilizing Google services such as Google Maps



**Figure 4.** Parking demand distributions for differing fleet sizes and traffic percents, all with  $\lambda_{crit} = 2.0$

## References

1. Fagnant, Daniel J., Kara M. Kockelman. *The travel and environmental implications of shared autonomous vehicles, using agent-based model scenarios*. Transportation Research Part C: Emerging Technologies 40, 1-13 (2014)
2. "TLC Trip Record Data", Taxi & Limousine Commission. Retrieved from <https://www1.nyc.gov/site/tlc/about/tlc-trip-record-data.page>
3. Krueger, R., Rashidi, T. H., & Rose, J. M. (2016, August 27). Preferences for shared autonomous vehicles. Retrieved from <https://www.sciencedirect.com/science/article/pii/S0968090X16300870>

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