

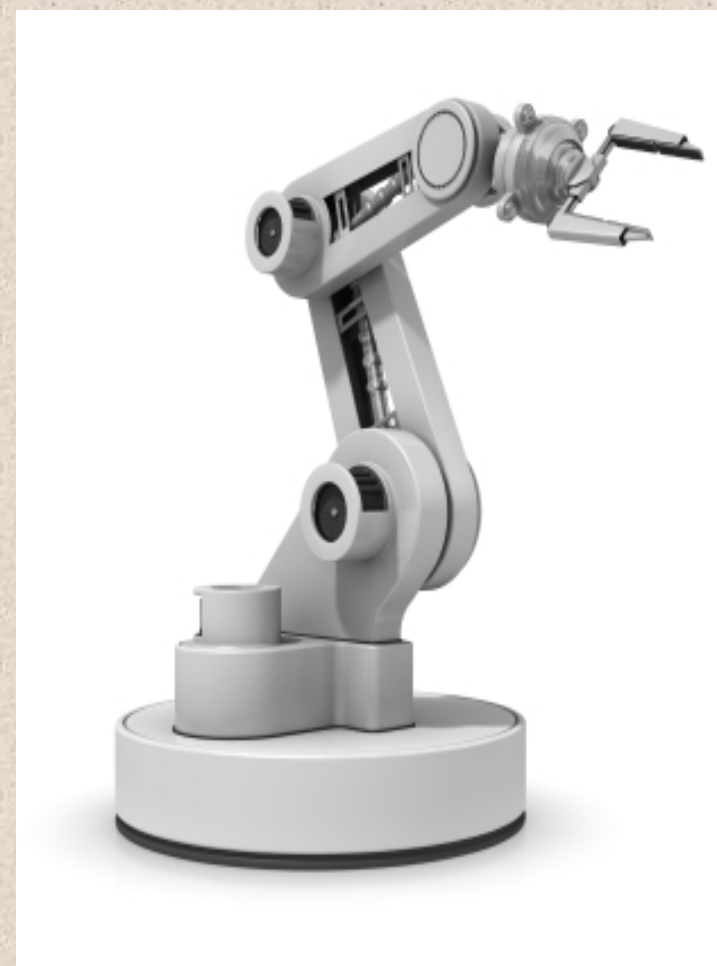
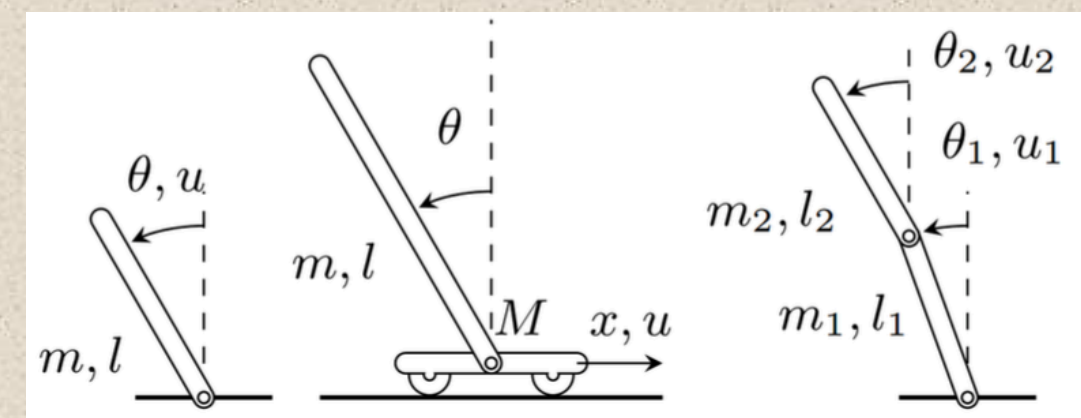
Toward Asymptotically Optimal Motion Planning for Kinodynamic Systems using a Two-Point Boundary Value Problem Solver

Christopher Xie, Jur van den Berg, Sachin Patil, Pieter Abeel
Department of EECS, UC Berkeley



Problem:

- Compute optimal motion plans for kinodynamic systems



Challenges:

- Arbitrary nonlinear dynamics
- Underactuated systems
- Arbitrary costs
- Obstacles

Related Works (Optimal Motion Planning):

Holonomic:	Non-holonomic:	Linear Systems:
<ul style="list-style-type: none"> • RRT* [Karaman, 2011] • FMT* [Janson, 2013] • BIT* [Gammell, 2015] 	<ul style="list-style-type: none"> • SST [Li, 2014] • Analysis of Motion Planning Algorithms... [Papadopoulos, 2014] • Embedding Nonlinear optimization in RRT* [Stoneman, 2014] 	<ul style="list-style-type: none"> • Kinodynamic RRT* [Webb, 2013]

Approach:

- Combine globally optimal planner (BIT*) + 2-point BVP solver (trajopt)
- Replace rewiring step with 2-point BVP
- Trajectory Optimization is well studied
- 2-point BVP discretized with Runge-Kutta Integration, solved with Sequential Quadratic Programming (SQP):

$$\min_{H, \mathbf{x}(t), \dot{\mathbf{x}}(t), \mathbf{u}(t)} \int_{t=0}^H c(\mathbf{x}(t), \dot{\mathbf{x}}(t), \mathbf{u}(t)) dt$$

subject to: $\mathbf{x}(0) = \mathbf{x}_{\text{start}}$
 $\mathbf{x}(H) = \mathbf{x}_{\text{goal}}$
 $\dot{\mathbf{x}}(t) = f(\mathbf{x}(t), \mathbf{u}(t))$
 $\mathbf{x}(t) \in \mathcal{X}_{\text{free}}$
 $\mathbf{u}(t) \in \mathcal{U}_{\text{free}}$
 $H > 0$

Runge Kutta Integration

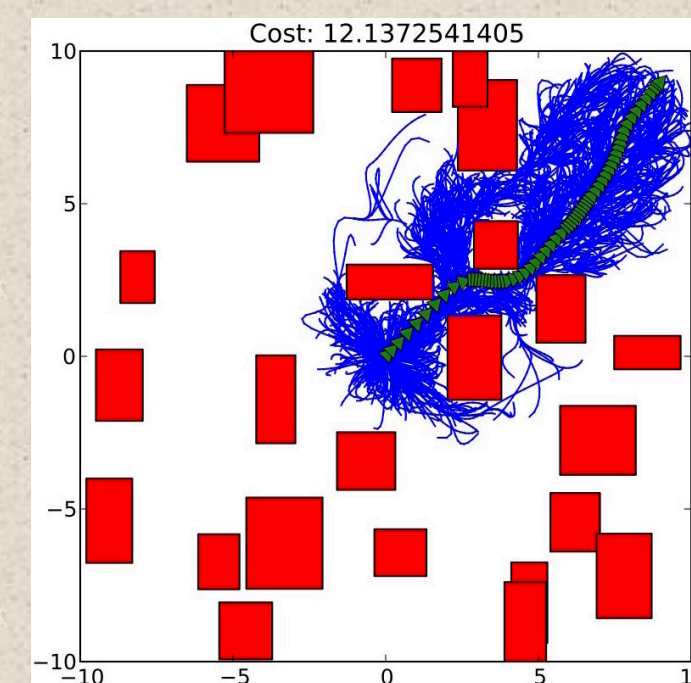
$$\min_{H, \mathbf{x}(t), \dot{\mathbf{x}}(t), \mathbf{u}(t)} \int_{t=0}^H c(\mathbf{x}(t), \dot{\mathbf{x}}(t), \mathbf{u}(t)) dt$$

subject to: $\mathbf{x}(0) = \mathbf{x}_{\text{start}}$
 $\mathbf{x}(H) = \mathbf{x}_{\text{goal}}$
 $\dot{\mathbf{x}}(t) = f(\mathbf{x}(t), \mathbf{u}(t))$
 $\mathbf{x}(t) \in \mathcal{X}_{\text{free}}$
 $\mathbf{u}(t) \in \mathcal{U}_{\text{free}}$
 $H > 0$

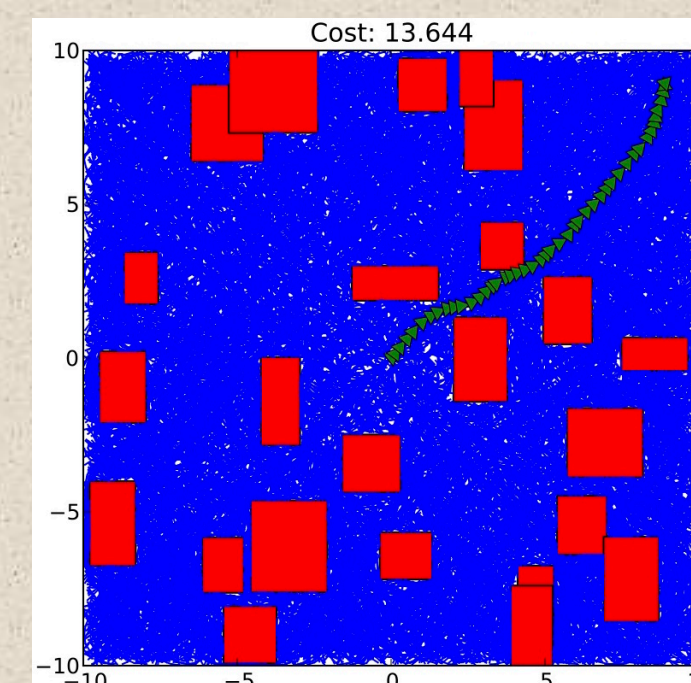
SQP:

1. Quadratize cost, linearize dynamics
2. Solve resulting QP
3. Code generation framework (FORCES) for efficient QP solver
4. Repeat 1-2 until convergence

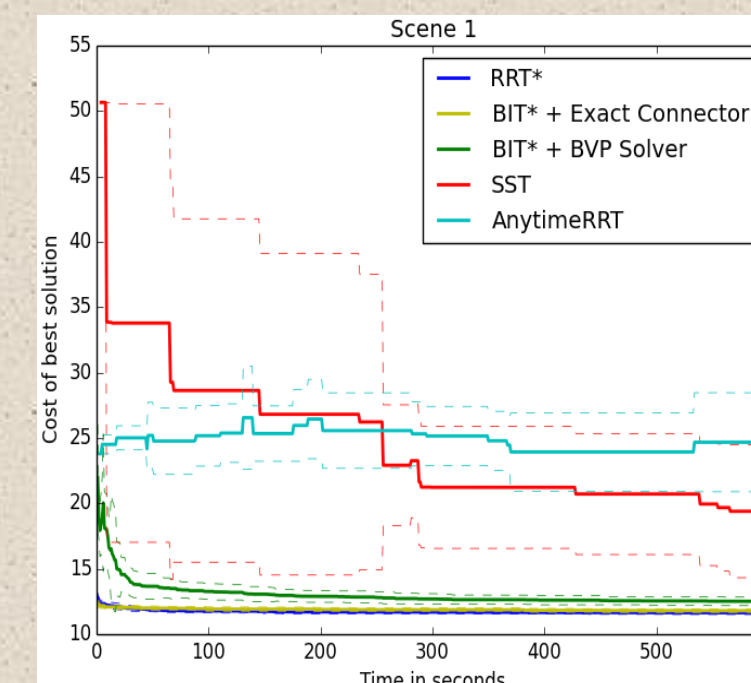
Double Integrator



Our Method

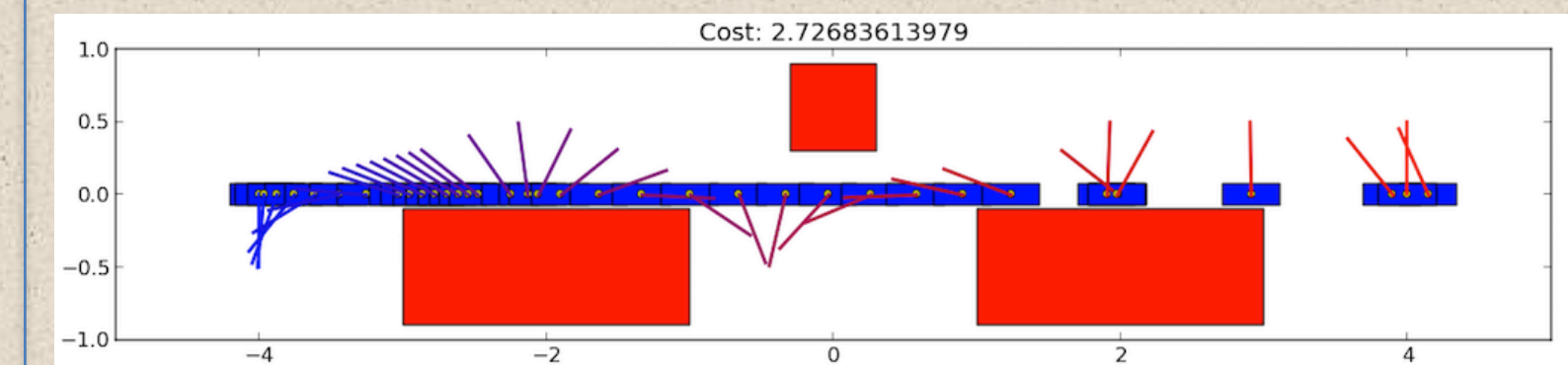


SST

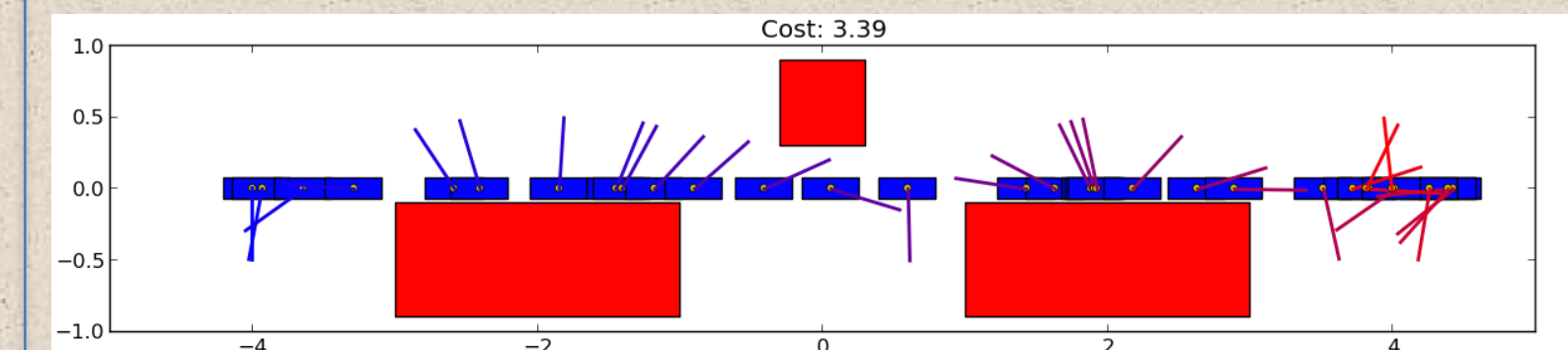


Solution Quality

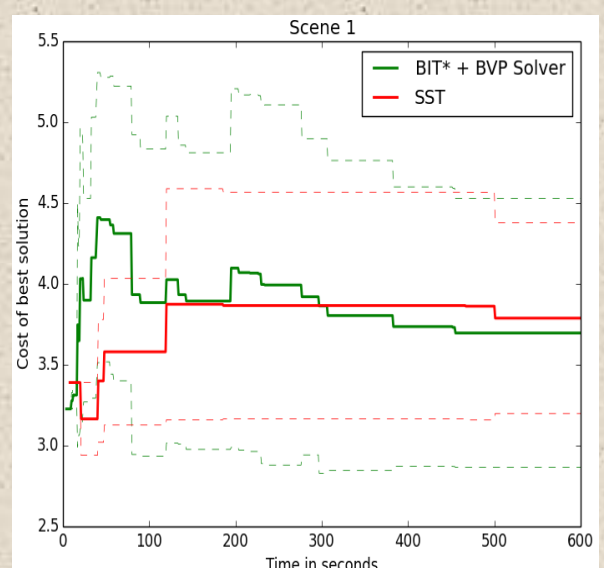
Cartpole



Our Method

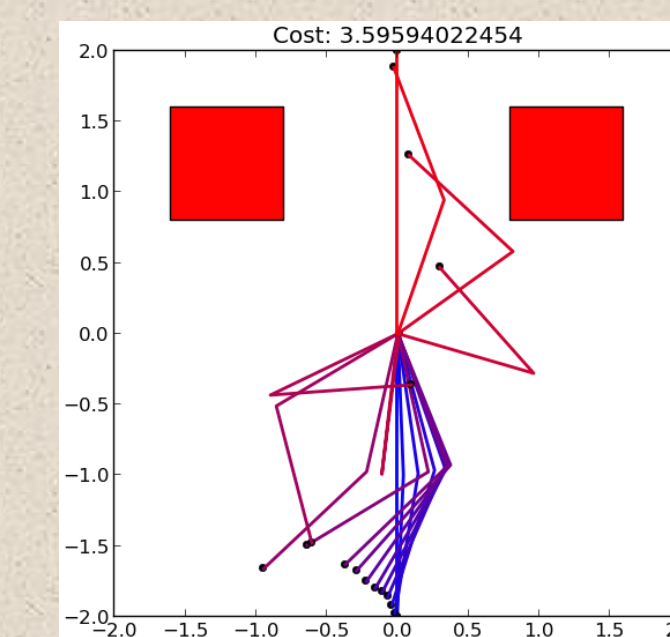


SST

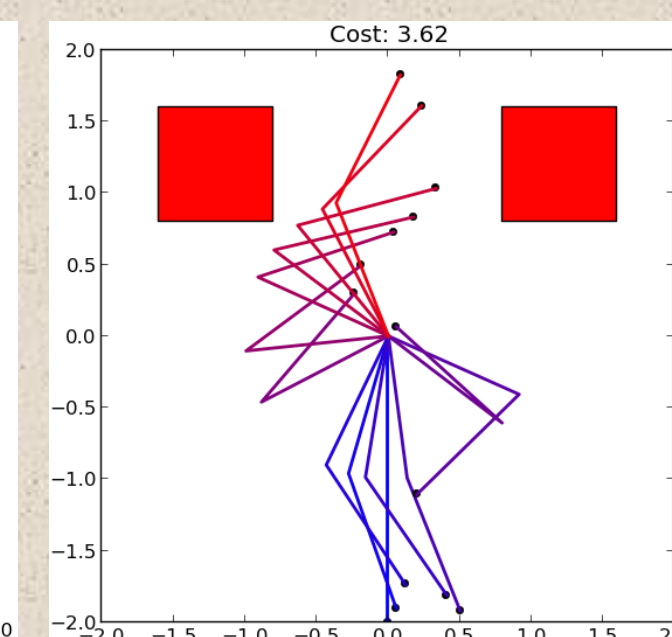


Solution Quality

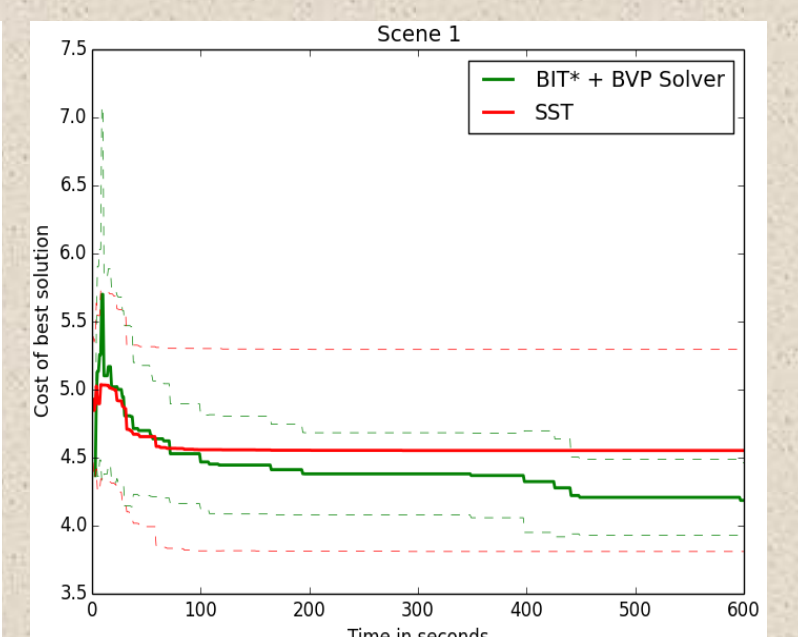
Acrobot



Our Method



SST



Solution Quality

Discussion:

- Preliminary results indicate promise in integration of 2-point BVP solvers with globally optimal planners

Future Work:

- Explore notion of optimality
- Speed up algorithm to achieve real-time results