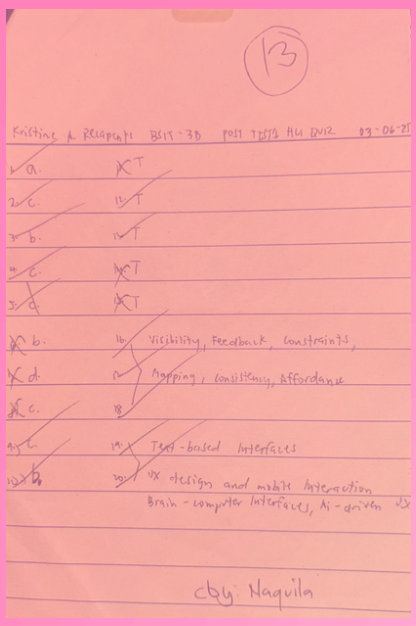
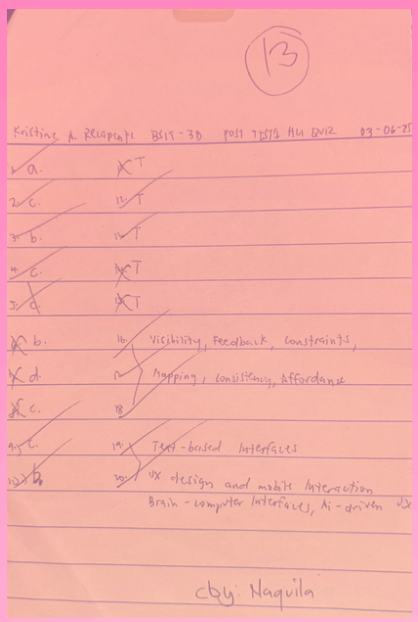
QUIZZES


Kristine A. Recapente BSIT-3B POST TEST3 HCI QUIZ 03-06-25
c|By: Naquila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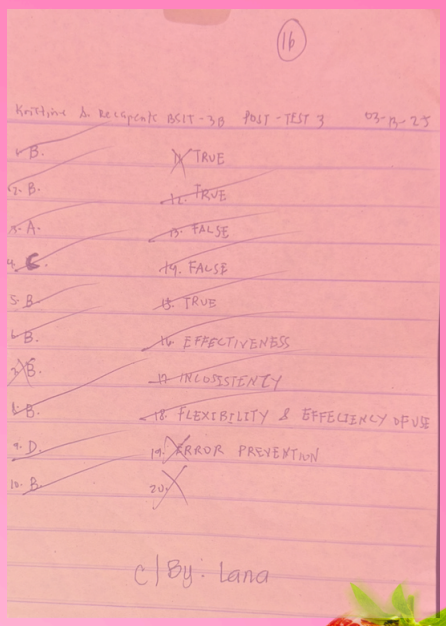
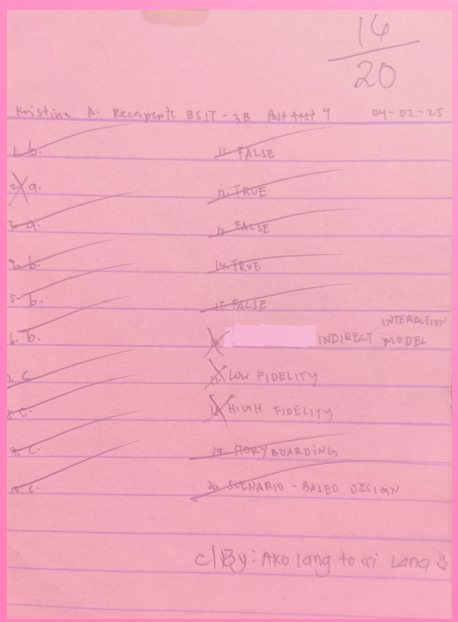
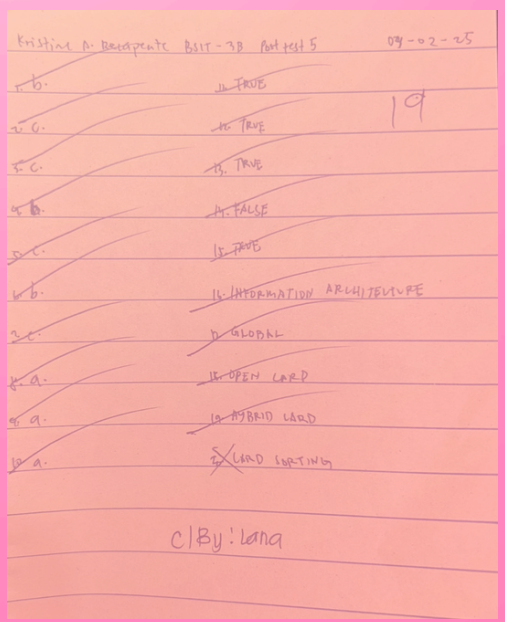
c|By: Naquila

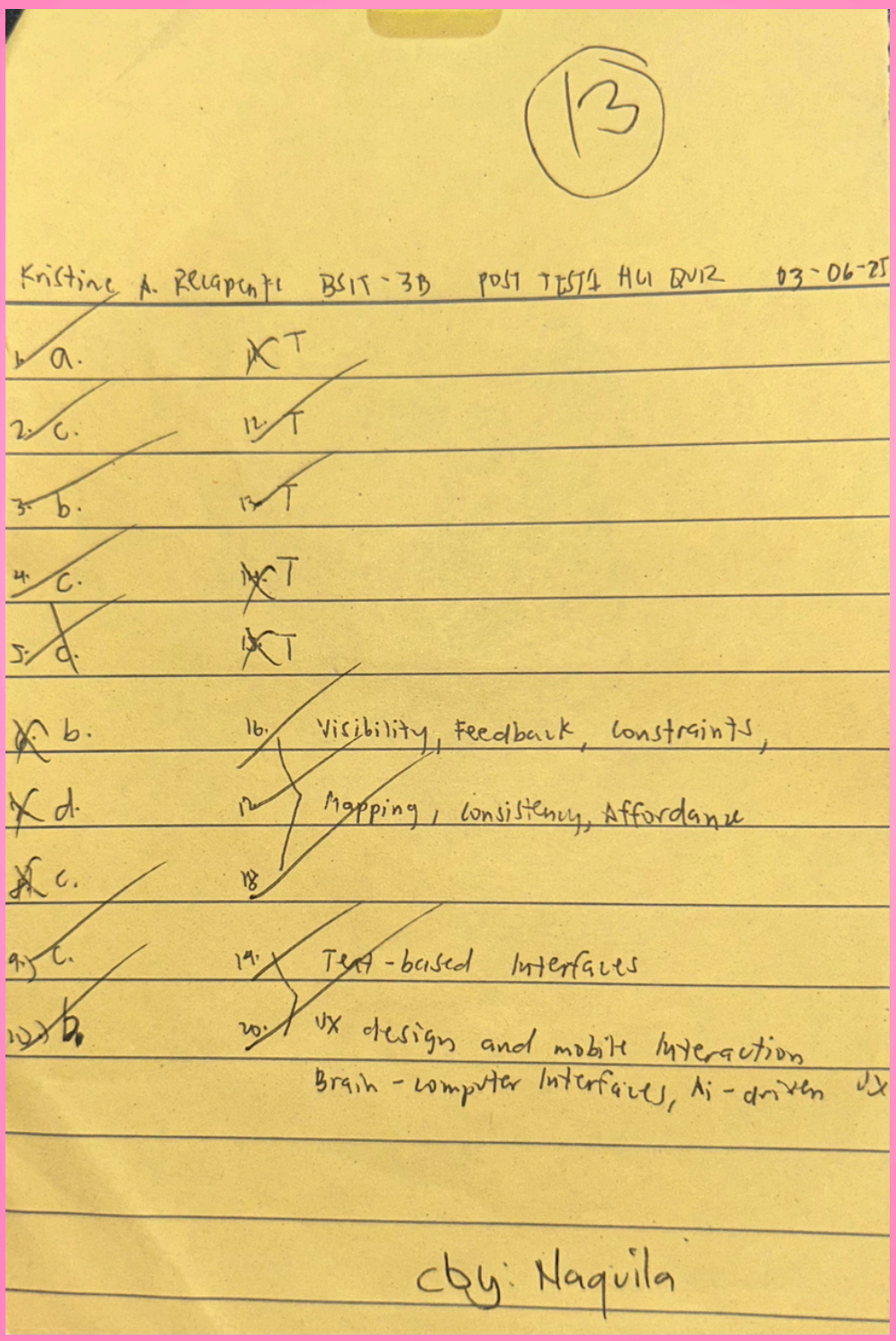

Kristine A. Recapente BSIT-3B POST-TEST 3 03-14-25
c|By: Lana

POST TEST 1-5


Kristine A. Recapente BSIT-3B Post test 4 04-02-25
c|By: Ako lang to ei Lang


Kristine A. Recapente BSIT-3B Post test 5 04-02-25
c|By: Lana

POST TEST 1



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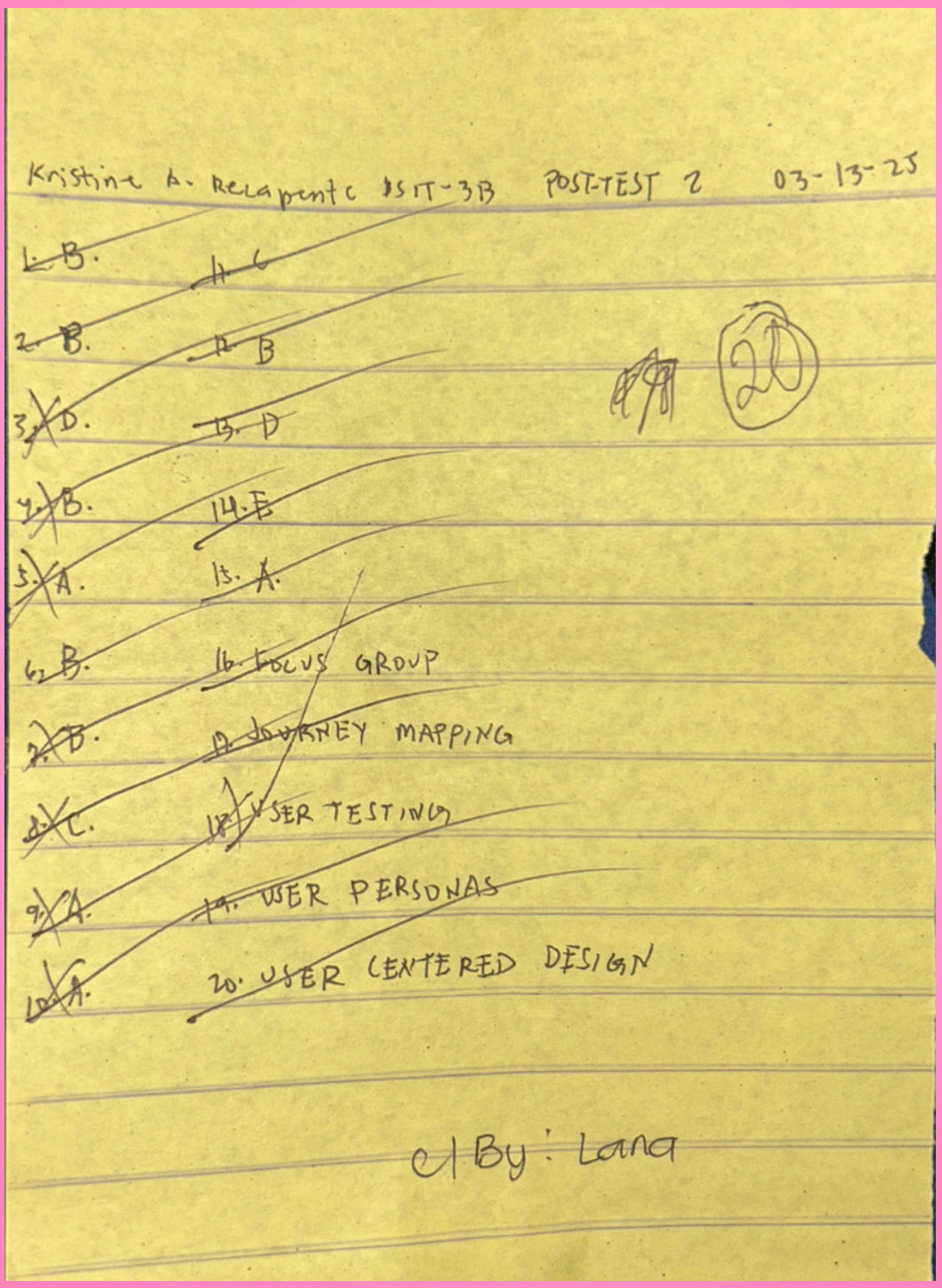
Kristine A. Recapente BSIT-3B POST TEST HCI QUIZ 03-06-25

1. a.
2. c.
3. b.
4. c.
5. a.
6. b.
7. d.
8. c.
9. c.
10. b.
11. T
12. T
13. T
14. T
15. T
16. Visibility, feedback, constraints,
17. Mapping, consistency, Affordance
18.
19. Text-based interfaces
20. UX design and mobile interaction
Brain-computer interfaces, AI-driven UX

Coy: Naquila

POST TEST 2



Kristine A. Relapente BSIT-3B POST-TEST 2 03-13-25

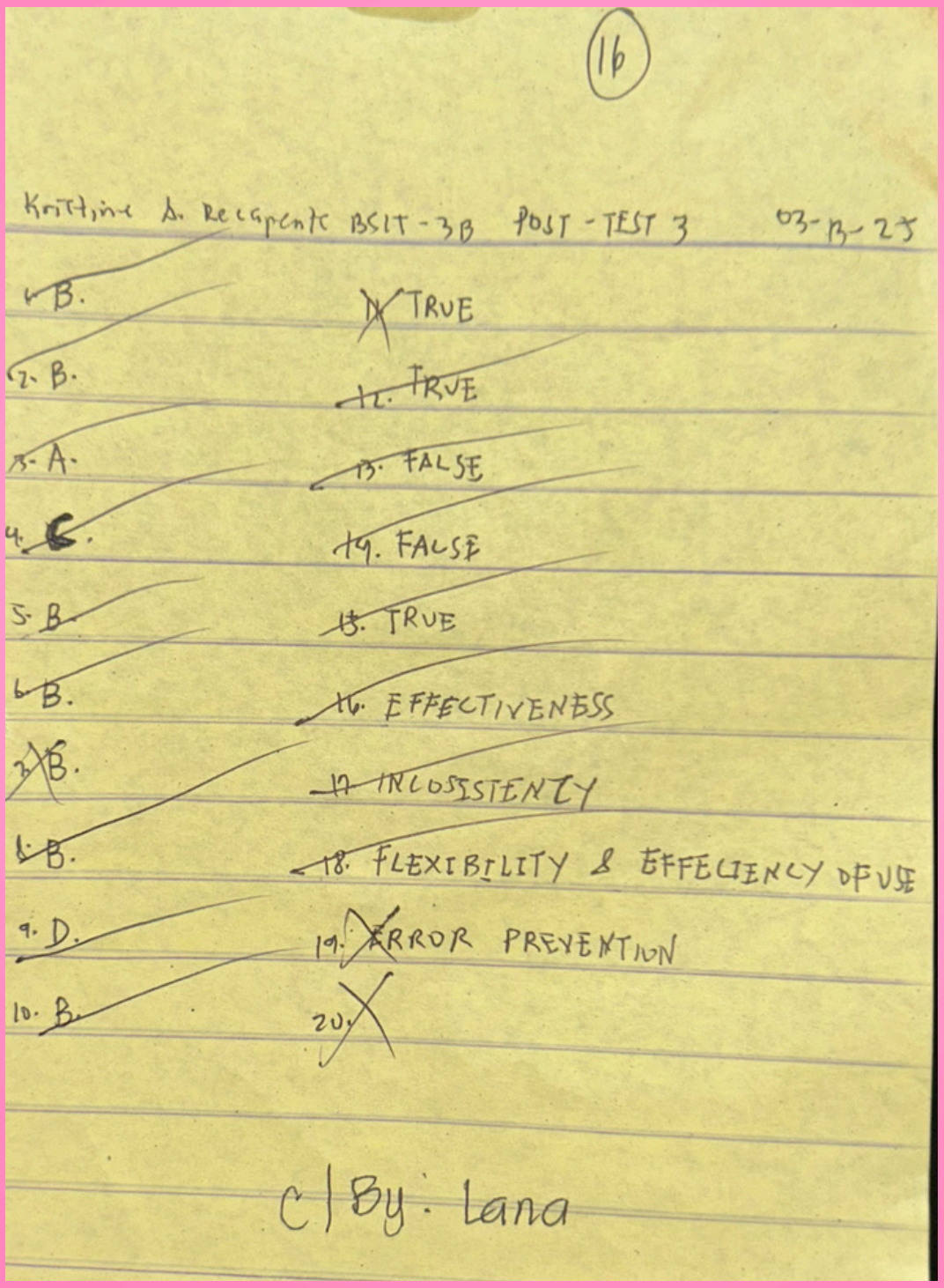
1. B.
2. B.
3. D.
4. B.
5. A.
6. B.
7. B.
8. C.
9. A.
10. A.

11. A
12. B
13. D
14. E
15. A.
16. FOCUS GROUP
17. JOURNEY MAPPING
18. USER TESTING
19. USER PERSONAS
20. USER CENTERED DESIGN

49 20

By: Lana

POST TEST 3



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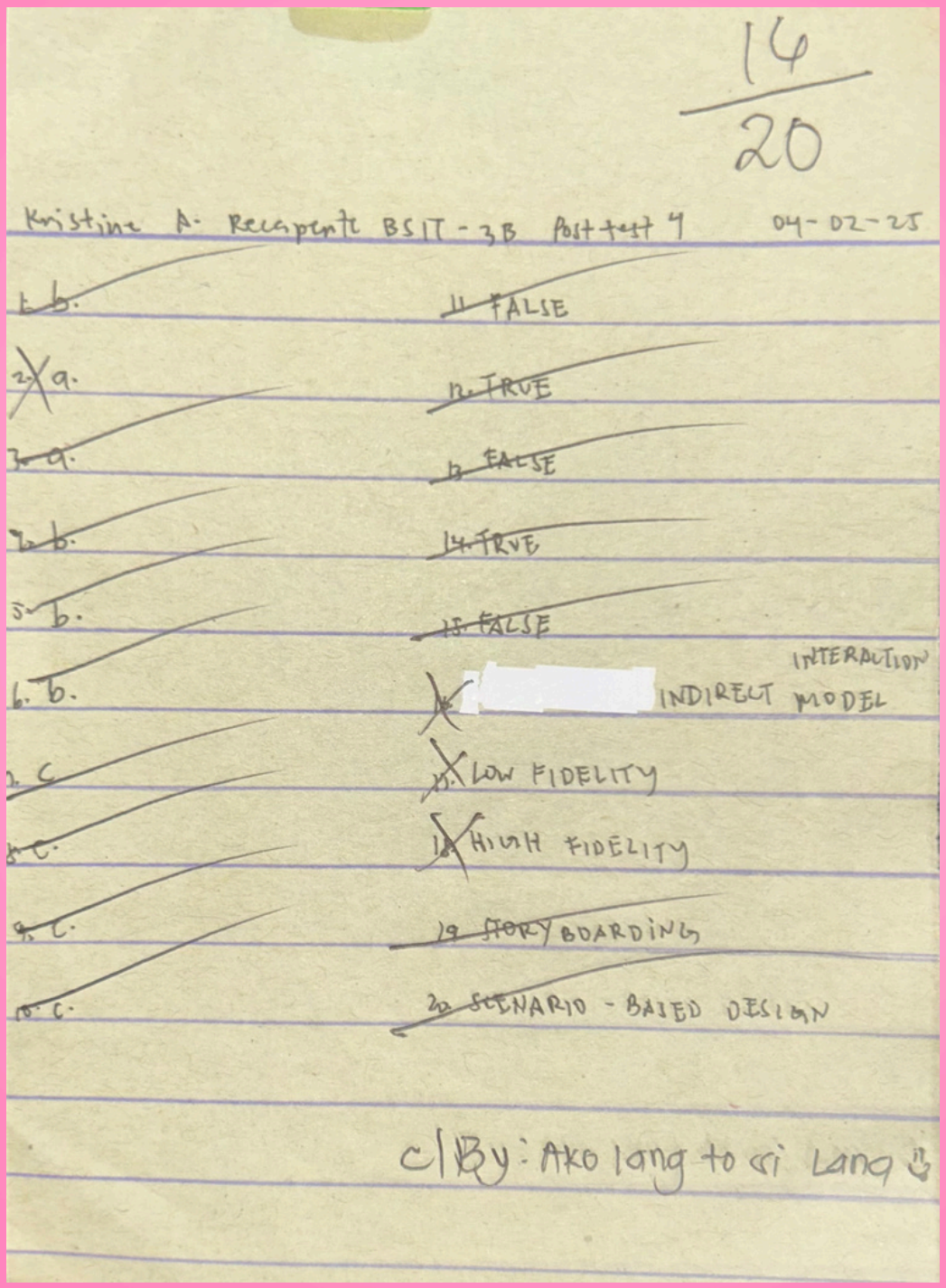
Kristine A. Recapente BSIT-3B POST-TEST 3 03-B-25

1. B.
2. B.
3. A.
4. C.
5. B.
6. B.
7. B.
8. B.
9. D.
10. B.

11. TRUE
12. TRUE
13. FALSE
14. FALSE
15. TRUE
16. EFFECTIVENESS
17. INCONSISTENCY
18. FLEXIBILITY & EFFECIENCY OF USE
19. ERROR PREVENTION
20.

C| By. Lana

POST TEST 4



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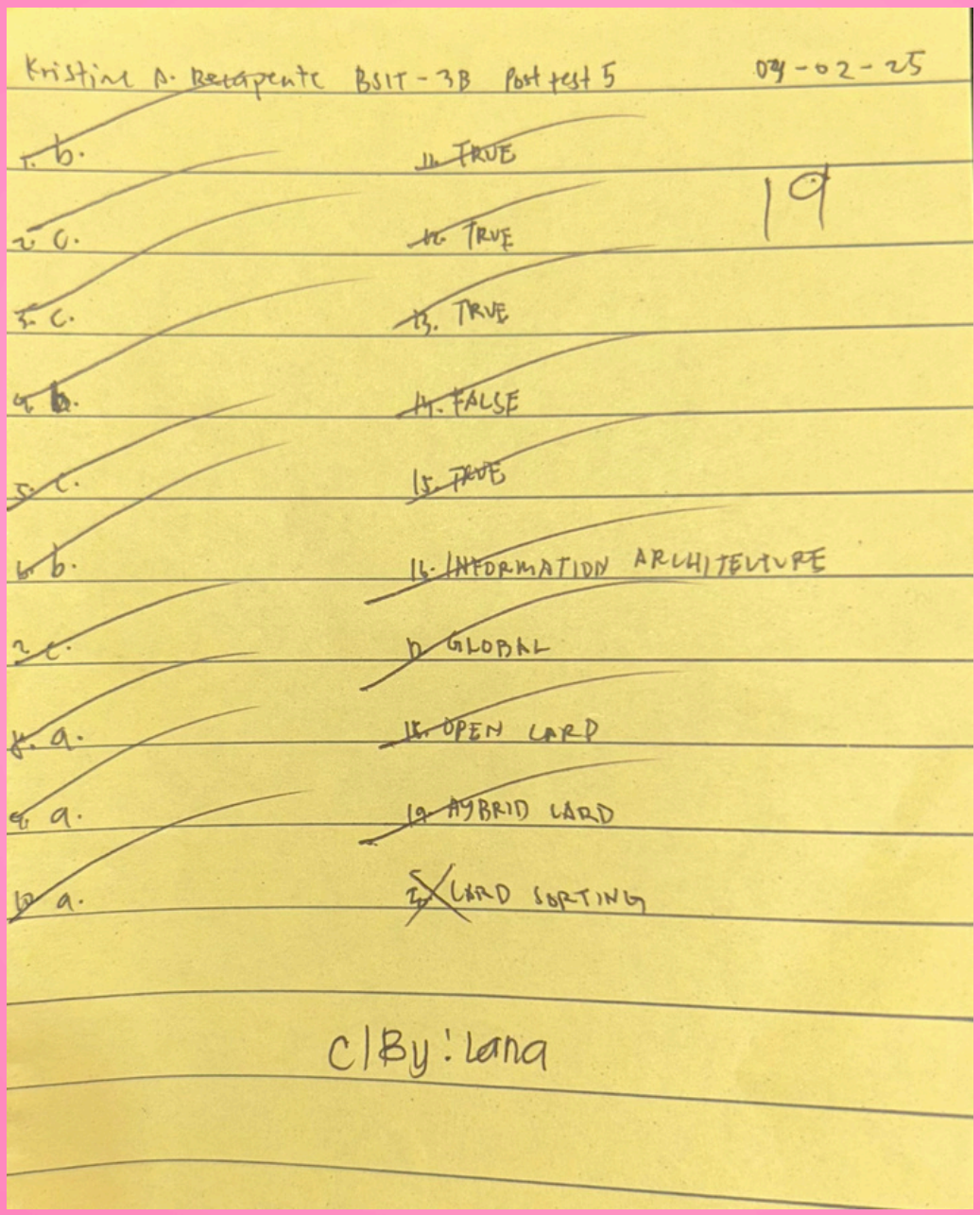
Kristine A. Recapente BSIT-3B Post test 4 04-02-25

1. b.
2. a.
3. a.
4. b.
5. b.
6. b.
7. c.
8. c.
9. c.
10. c.

11. FALSE
12. TRUE
13. FALSE
14. TRUE
15. FALSE
16. INTERACTION INDIRECT MODEL
17. LOW FIDELITY
18. HIGH FIDELITY
19. STORY BOARDING
20. SCENARIO - BASED DESIGN

c/By: Ako lang to si Lang

POST TEST 5



Kristine A. Belapente BSIT-3B Post test 5 04-02-25

1. b.
2. c.
3. c.
4. b.
5. c.
6. b.
7. c.
8. a.
9. a.
10. a.

11. TRUE
12. TRUE
13. TRUE
14. FALSE
15. TRUE
16. INFORMATION ARCHITECTURE
17. GLOBAL
18. OPEN CARD
19. HYBRID CARD
20. CARD SORTING

19

C/By: Lana

PRE TEST 1-5

PRE TEST 1

PRE-TEST2 User-Centered Design & Research Methods

Total points 11/15

Answer the following questions to the best of your ability. This pre-test will help evaluate your understanding of **User-Centered Design (UCD) and Research Methods**.

The respondent's email (**sc.kristine.recapente@cvsu.edu.ph**) was recorded on submission of this form.

PRE TEST 2

PRE-TEST2 User-Centered Design & Research Methods

Total points 11/15

Answer the following questions to the best of your ability. This pre-test will help evaluate your understanding of **User-Centered Design (UCD) and Research Methods**.

The respondent's email (**sc.kristine.recapente@cvsu.edu.ph**) was recorded on submission of this form.

PRE TEST 3

PRETEST3- Usability Principles & Heuristic Evaluation

Total points 12/15

Instructions: Answer the following **10 challenging questions** to assess your understanding of **Usability Principles & Heuristic Evaluation**.

The respondent's email (**sc.kristine.recapente@cvsu.edu.ph**) was recorded on submission of this form.

PRE TEST 4

PRE-TEST4 - Interaction Design & Prototyping

Total points 11/15

Instructions: Answer the following **10 challenging questions** to assess your knowledge of **Interaction Design & Prototyping**.

The respondent's email (**sc.kristine.recapente@cvsu.edu.ph**) was recorded on submission of this form.

PRE TEST 5

Pre-Test 5

Total points 16/20

Answer the following questions to the best of your ability. This test is designed to measure your initial understanding of Information Architecture (IA) and Navigation Design concepts.

The respondent's email (**sc.kristine.recapente@cvsu.edu.ph**) was recorded on submission of this form.