

# INFO 450 Fall 2020

Week 3

# Agenda

- boolean (truthiness)
- conditionals
- if, elif, else

# cars.py

Example code and output to talk about equality, conditions, etc.

All car manufacturers should be printed 'title' case, but BMW should be all caps.

```
cars = ['audi', 'bmw', 'subaru', 'toyota']  
  
for car in cars:  
    if car == 'bmw':  
        print(car.upper())  
    else:  
        print(car.title())
```

```
Audi  
BMW  
Subaru  
Toyota
```

Note: Using print, as those outputs aren't "logging" type statements.

# Boolean Expressions

Whether a statement is True or False

Used to track conditions/conditionals

```
>>> game_active = True
>>> can_edit = False
>>> can_edit = true
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'true' is not defined
```

# Conditionals

"At the heart of every *if* statement is an expression that can be evaluated as True or False and is called a 'conditional test'"

Checking for equality:

```
>>> car = "bmw" # Assigns 'bmw' to variable car
>>> car == "bmw" # Compares variable car to value "bmw"
True
```

```
>>> car = "audi"
>>> car == "bmw"
False
```

Testing strings is 'case sensitive'

```
>>> car = "Audi"
>>> car == "audi"
False
>>> car.lower() == "audi".lower()
True
```

# Checking for Inequality

```
>>> requested_topping = "mushrooms"  
>>> requested_topping != "anchovies"  
True
```

! creates the 'inverse' of the resulting comparison

True becomes False

False becomes True

# Numerical Comparisons

```
>>> age = 18
>>> age == 18
True
>>> age != 18
False
>>> age < 20
True
>>> age <= 17
False
>>> age > 15
True
>>> age >= 18
True
```

```
>>> age = 17
>>> if age < 21:
>>>     print("No drink for you.")
```

No drink for you.

# Multiple Conditions

'and' 'or'

```
>>> age_0 = 22
>>> age_1 = 18
>>> age_0 >= 21 and age_1 >=21
False
```

## AND

	True	False
True	True	False
False	False	False

## OR

	True	False
True	True	True
False	True	False



# Checking lists

Is it IN the list?

```
>>> requested_toppings = ['mushrooms', 'onions', 'pineapple']
>>> 'mushrooms' in requested_toppings
True
>>> 'bacon' in requested_toppings
False
```

Is it NOT IN the list?

```
>>> banned_users = ['andrew', 'carolina', 'david']
>>> user = 'marie'
>>> user not in banned_users
True
```

# if Statements

'one test and one action, simplest form'

```
if -conditional test-:  
    do something
```

```
age = 19  
if age >= 18:  
    print("You are old enough to vote!")
```

Code sets the age variable, checks it against 18, and then decides to execute the command.

```
age = 19  
if age >= 18:  
    print("You are old enough to vote.")  
    print("Have you registered to vote?")
```

# if-else Statements

if statements help execute an action when conditions are met, but usually programs need to do something else if they aren't met

```
age = 17
if age >= 18:
    print("You are old enough to vote.")
    print("Have you registered to vote?")
else:
    print("Sorry, you're too young to vote.")
    print("Please register to vote as soon as you turn 18.")
```

# if-elif-else chain

If we need more than one or two 'branches' in the code, we can add more conditional checks

```
age = 12
if age < 4:
    print("Your admission cost is $0.")
elif age < 18:
    print("Your admission cost is $25.")
else:
    print("Your admission cost is $40.")
```

Supports 0 or more 'elif' statements

Once one scenario is reached as True, the rest are ignored.

Else block can be omitted

# Testing Multiple Conditions

Sometimes you want more than one action to happen based on events.

```
requested_toppings = ['mushrooms', 'extra cheese']

if 'mushrooms' in requested_toppings:
    print("Adding mushrooms.")
if 'pepperoni' in requested_toppings:
    print("Oh yes, all the pepperoni.")
if 'extra cheese' in requested_toppings:
    print("Adding extra cheese.")

print("\nFinished making your pizza.")
```

# Checking if a list is empty or not

```
requested_toppings = []
if requested_toppings:
    for requested_topping in requested_toppings:
        print(f"Adding {requested_toppings}.")
else:
    print("Are you sure you want a plain pizza?")
```

# Using multiple lists

Check our pizza order against an available list of toppings.

```
available_toppings = ['mushrooms', 'extra cheese', 'olives',  
                     'pineapple', 'pepperoni', 'green peppers']  
requested_toppings = ['mushrooms', 'french fries', 'extra cheese']  
  
for requested_topping in requested_toppings:  
    if requested_topping in available_toppings:  
        print(f"Adding {requested_topping}")  
    else:  
        print("Sorry, we don't have {requested_topping}")
```

# Styles

```
if age < 4: #looks good with whitespace
    pass # do nothing

if age<4: # looks ugly, add whitespace
    pass
```



# Code practice from book:

Page 84 - `check_users.py`

# Homework - Due Wednesday night, midnight easter

Page 89 - check\_users.py

In your github repo, [username]/[repo]/check\_users.py

Complete 5-10 on page 89 of your book by completing the following program:

```
def check_users(current_users, new_users):  
    pass  
    # YOUR CODE HERE  
  
if __name__ == "__main__":  
    current_us = ['chris', 'haritha', 'sally', 'darnell', 'superman']  
    new_us = ['george', 'ringo', 'superman', 'hannibal']  
    check_users(current_us, new_us)
```

Assignment will be listed in Canvas. When complete, link to your .py file in github.

