

Chris Gillis Senior UX Designer

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Senior UX Designer with over 10 years of experience creating user-centered solutions for digital products. Demonstrated ability to lead cross-functional teams in delivering intuitive user experiences aligned with business goals. Expertise in UX research, UI design, design strategy, and design thinking, with a focus on fostering collaborative and innovative design cultures.

EXPERIENCE

Senior UX Designer, Activate Care

Boston/Remote | Apr 2022-Jul 2024

- Directed UX design across multiple product areas, from research through implementation, aligning with business objectives and addressing user needs.
- Collaborated with developers to ensure successful design implementation, providing guidance on interaction design and front-end development best practices.
- Worked with UX Research to leverage insights for product strategy and design decisions.
- Curated and led UX workshops to enhance organizational UX maturity.
- Spearheaded the company's first design system, improving accessibility and reducing design maintenance costs.

Senior UI/UX Designer, AnswerRocket

Atlanta/Remote | Jan 2021-Mar 2022

- Led UX design for complex projects, including a significant mobile application refresh that enhanced the experience for enterprise data customers.
- Partnered with product and engineering teams to launch the Galaxy Design System, improving user experience across platforms and lowering design maintenance costs.
- Conducted user interviews and developed comprehensive UX deliverables, including user flows, wireframes, prototypes, and visual designs.

UX Design Educator, Chegg/Thinkful/Bloc

Remote | Apr 2016-Sept 2019

- Mentored over 50 UX students, preparing them for careers in product design.
- Contributed to the development and launch of the inaugural UX Designer Track at Bloc.
- Assisted in the successful graduation of hundreds of students, with alumni now solving complex UX problems at leading companies like Airbnb, IBM, and Microsoft.

UI/UX Designer, Continu

Palo Alto/Remote | Mar 2014-Mar 2016

- Partnered with engineers to design and develop the first version of a Learning Management System, used by organizations such as Slack, Airbnb, Eventbrite, and Lyft.
- Produced key UX deliverables, including personas, user stories, user flows, wireframes, prototypes, and UI designs.
- Created the initial design and pattern library, which continues to be utilized by the team.

SKILLS

Design: Wireframing, Prototyping, UX Research, Design Systems, Usability Testing, Personas, Empathy Mapping, Design Thinking, WCAG Standards, Design Workshops, Information Architecture, UX Writing, Visual Design, Product Vision, Design Mentorship, Agile Development, Interaction Design, Communication, Time Management, Design Critiques, Presentations.

Tools: Figma, Adobe Suite, HTML/CSS, Miro, UserTesting, UserInterviews, Zeplin, Github, Maze, Lyssa, Jira, Confluence.

EDUCATION

University of Massachusetts, Amherst

Bachelor's Degree with Individual Concentration: Entrepreneurial Studies with a focus on Design & Business

Creating and Maintaining Successful Design Systems w/ Brad Frost

PROFESSIONAL AFFILIATIONS

- UX Leaders of Awesomeness (2020-now)
- Catchafire Professional Volunteering (2018-now)