# CHRIS DONG
## SOFTWARE ENGINEER

chrisdong916@gmail.com
github.com/chrisgedong
linkedin.com/in/chris-dong-371676139/
chrisgedong.com

## EDUCATION

CALIFORNIA STATE UNIVERSITY, SACRAMENTO
B.S. Computer Science | Class of 2019

## LANGUAGES

Java, Apex, Python, C, HTML, Visualforce,
SQL, SOQL

## FRAMEWORKS

Angular, React, Python Flask

## SOFTWARE

Eclipse, PyCharm, Jupyter Notebook,
Visual Studio Code, TalendStudio

## CLOUD SERVICES

Heroku, S3, MongoDB, RabbitMQ

## AWARDS

1st place in SacHacks social media track | 2018
California Association of Professional Scientists
Scholarship | 2015

## COURSEWORK

Computer Game Architecture
Computer Networks & Internet
Computer Organization & Digital Logic
Computer Software Engineering
Data Structures and Algorithms Systems
Database Management Systems
Discrete Structures
Operating System Principles
System Programming in UNIX

## WORK

SNAP INC.. — SANTA MONICA
**Application Engineer | April 2020 - Present**

POS PORTAL — SACRAMENTO
**Salesforce Developer | June 2019 - March 2020**
**Salesforce Development Intern | November 2018 - June 2019**

- Develop, Scale, and Test Applications hosted on the Heroku Cloud Platform
- Maintain a CRM solution built on top of Salesforce Force.com platform through design and development utilizing Custom Objects, Apex, and Visualforce

CALIFORNIA STATE UNIVERSITY, SACRAMENTO
**Student IT Assistant | February 2017 - December 2018**

- Maintained college website via Cascade Server, CSS, and HTML
- Solved technological issues for faculty and staff
- Collaborated with upper management to ensure consistent high quality customer service for all clients

## PROJECTS

SESAME STREET CHARACTER CLASSIFIER
**Software Engineer | November 2018 - December 2018**

- Created an Image Classifier to differentiate and group images of Sesame Street Characters using Convolutional Neural Networks
- Utilized Python libraries: Tensorflow, Keras, Numpy, and Scikit-learn

FISH LABORATORY MANAGER
**Software Engineer | March 2018 - December 2018**

- Built a Single Page CRUD Application database using Angular and Python Flask for the College of Biological Sciences with a team of 6
- Solved for issues in manual data entry updates and printing materials

HOTWHEELS CHESS
**Software Engineer | September 2018 - October 2018**

- Built a Modified Chess Program in Java by utilizing Min-Max, Alpha Beta Pruning, and Interactive Deepening to calculate move generation which placed 5th in a campus wide competition

YELP SCORE PREDICTOR
**Data Scientist | April 2018 - May 2018**

- Created a Yelp Predictor Model using Pandas and Scikit Learn
- Prepared and cleaned a massive dataset to improve model accuracy by dropping unnecessary attributes and stop-words
- Applied and compared models for Logistic Regression, K-Means, Clustering, and Neural Networks