

Bonifacius Christopher

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EXPERIENCE

Research & Development Intern | Nissho Kogyo Co., Ltd (*Fukuoka, Japan*)

Jul 2024 - Sep 2024

- Developed and pitched a barrier system projected to cut unauthorized vehicle entry into TransJakarta bus lanes by 95%.
- Conducted interviews with 20 bus drivers to identify issues, shaping a solution that improved bus schedule adherence by 70% during simulation.
- Led a 7-member team to deliver a product concept enhancing peak-hour efficiency and pitched final concept to company executives.

Product Manager

| Apple Developer Academy@BINUS (*Banten, Indonesia*)

Sep 2023 - Dec 2023

- Utilized Jira to manage timelines, achieving 80% feature completion per phase.
- Delivered key project milestones and overcoming workforce deficit by reallocating tasks and prioritizing features.
- Improved user engagement by integrating feedback from playtesting sessions into the final product.
- Achieved 100% project MVP despite staffing challenges

iOS Developer Intern

| Apple Developer Academy@BINUS (*Banten, Indonesia*)

Mar 2023 - Aug 2023

- Contributed to six diverse app development projects, collaborating with different teams each time.
- Designed and implemented features using Swift, including UI/UX components, Firebase integration, AR functionality with ARKit, and gameplay mechanics with SpriteKit.
- Conducted user research and field surveys to inform user-focused design improvements and functional solutions.
- Integrated IoT features with Arduino, enabling real-time monitoring and automation for smart devices.

E-Commerce Business Owner | gunn's (*Jakarta, Indonesia*)

May 2020 - Jan 2025

gunn's is a personal business built as a hobby, involving the trade of Virtual Goods.

- Built and scaled an online virtual goods trading business, doubling the customer base yearly to 3000+ clients.
- Automated pricing system using Steam API, .json, and real-time currency rates, improving efficiency by 50%.
- Generated 400+ million rupiahs in revenue with a 15% increase in profit margins through strategic trading and sales.
- Developed coding skills, particularly in Python, and enhanced proficiency in Excel.
- Managed sales in major E-Commerce platforms such as Itemku, Tokopedia and Shopee.

Capstone Project - Binus ASO School of Engineering

Aug 2022 - Dec 2022

Clearance Sensor for Automobiles - Capstone Project

- Led the development of a clearance sensor for automotive applications, demonstrating hands-on expertise in project management and technical execution.
- Successfully managed the entire project lifecycle, ensuring effective coordination among team members and adherence to project timelines.
- Designed, built, and implemented a clearance sensor solution for both cars and trucks, showcasing a deep understanding of automotive engineering principles.
- Personally coded and programmed the clearance sensor using Arduino, highlighting proficiency in embedded systems and coding languages.
- Conducted rigorous testing and troubleshooting to guarantee the accuracy and reliability of the sensor in various conditions.

EDUCATION

Binus ASO School of Engineering

Jul 2020 - Nov 2024

Bachelor of Science (*Sarjana Teknik*)

CERTIFICATIONS

Google Project Management: Professional Certificate

HARD SKILLS

Swift, Python, Arduino (C/C++), JSON, Firebase, ARKit, SpriteKit, Jira, Excel, Agile Methodologies, E-Commerce

SOFT SKILLS

Team Collaboraion, Communication, Problem Solving, Creative Thinking

LANGUAGES

English (Native), Indonesian (Native), Mandarin Chinese (Intermediate)