

# CHRIS GURNEY



## SR. UX DESIGNER

PLUS EXPERIENCE IN:

Technical  
Sales

Product  
Management

Computer  
Science

Marketing

Technical  
Consulting

## WORKED AT

FundThrough

GLOBALIVE  
TECHNOLOGY

SPIRIA

Achievers

blueprint

OPENTEXT

m a c a d a m i a n

## HELLO THERE!

I'm a product designer and former product manager, who has toured the tech industry with a background in computer science, across a broad range of roles.

## EXPERIENCE

### Sr. UX Designer FUNDTHROUGH JUN 2019 - PRESENT

- Lead design efforts across the company, and step in time to time as product manager.
- Modernized app design, converging several platforms into one. Now turning our UX into an embeddable B2B funding solution.
- Implemented groundwork in Storybook for FundThrough's design system; now working on adoption.
- Leading developer documentation effort and portal implementation.
- Re-branded FundThrough, established brand guidelines.
- Designed and implemented web site (WordPress, PHP, SCSS), branded decks and sales-enablement tools, writing lots of copy along the way.
- Run design workshops, user testing, competitive analysis, involving stakeholders across the company dependent on projects.

### Head of Design GLOBALIVE TECHNOLOGY JUL 2018 - APR 2019

- Led the design of Neighbor Billing platform from concept to market.
- Designed UX and UI of Neighbor's web UI, bills, and branding.
- Conducted user testing of UI concepts, paper bills, and competitive analysis.
- Developed new branding for Neighbor, including implementing web site (HTML, CSS, Bootstrap, Gulp), branded sales deck and business cards.
- Designed and implemented build process for email and bill templates (Gulp, Handlebars).
- Worked closely with PM to deliver designs and roadmap, based on a component-driven, Google Material-based system.
- Interviewed front-end engineers and developed rubric for future hires.

### Product Manager DEVBBQ (ACQUIRED BY SPIRIA) AUG 2015 - AUG 2017

- Product Owner for the conception, estimation, Agile development, and launch of several products (Rails, Swift, Firebase, React, React Native).
- Established Discovery sessions, including personas, user journeys, job-to-be-done, road-mapping, and wire-framing exercises.
- Designed wireframes, screen flows, mockups, clickable prototypes (Sketch, Balsamiq, InVision).
- Built tools to support PM tasks, and to generate client/development deliverables.

## Product Manager

ACHIEVERS (ACQUIRED BY BLACKHAWK) OCT 2012 - JUL 2015

- Built strategy and delivered roadmap for feature areas, including: the Achievers API, accessibility (WCAG compliance), login experience, rewards catalogue checkout and order flow, AirMiles support, email opt-out (CASL compliance), and email tracking (Google Analytics).
- Built prototypes to demonstrate the Achievers API, visualizing recognition in the workplace (PHP, JS, Chrome extensions, Confluence & JIRA APIs).
- Used data to drive product decisions (SQL, Google Analytics, Salesforce).
- Facilitated prioritization of enhancements from internal stakeholders.
- Among Top 10 Recognized employees across Achievers, every year.

## Previous Experience

2002 - 2012

- As **Program Launch Manager** at **Achievers (acquired by Blackhawk)**, led design and implementation of 30+ customized employee recognition programs, valued from \$120K to \$3.5M annually.  
Notable clients: Google, Levi's, Cineplex.
- As **Training & Mentoring Specialist** at **Blueprint**, trained customers on building and testing software requirements models, consisting of use cases, UI mock-ups, and process flows.  
Notable clients: Carnival, Citibank, LexisNexis, Lowe's, McKesson.
- As **Technical Marketing Manager** and **Sales Engineer** at **Blueprint**, planned and implemented online marketing strategies, web analytics, corporate website, blog, and thought-leadership initiatives.
- As **Product Manager**, **Pre-Sales Consultant** and **Technical Consultant** at **Xenos (acquired by OpenText)**, managed market requirements gathering, functional specifications, product launch, evangelism, and marketing activities for an enterprise integration platform.  
Notable clients: ADP, AmEx, Citibank, HSBC, NCR, Symcor, TD Bank.



## ADDITIONAL PROFESSIONAL EXPERIENCE



Co-founder of ProductCamp Toronto (2008 - 2010)  
Pragmatic Marketing® Certified (2006)



## EDUCATION

**Bitmaker** • User Experience and Product Design - Immersive Course (2018)  
**OCAD** • Intro. & Intermed. UI/UX Design - Continuing Studies (2016)  
**University of Waterloo** • Honours Computer Science, B. Math (2001)

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# CHRIS GURNEY



## SR. UX DESIGNER

Journey Mapping

Prototyping

Sketch

Agile

Software Development

## EDUCATED AT



UNIVERSITY OF  
WATERLOO



BITMAKER  
GENERAL ASSEMBLY TORONTO



The Second City  
TRAINING CENTER