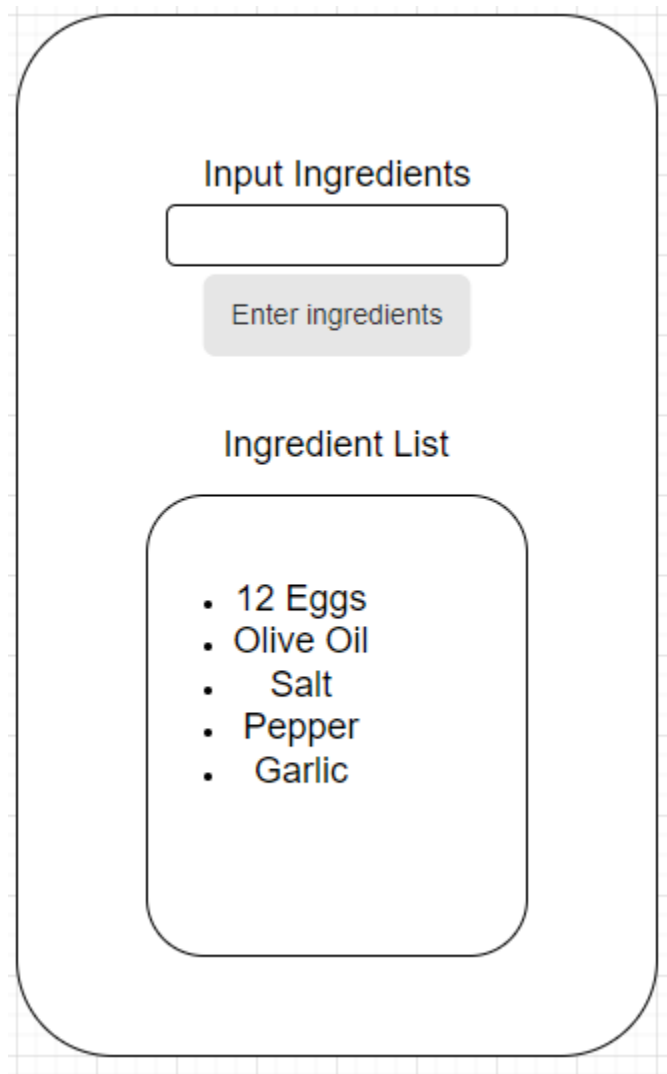


Basic UI for adding ingredients:



The image shows a basic user interface for adding ingredients, presented as a wireframe on a grid background. The interface is contained within a large rounded rectangle. At the top, the text "Input Ingredients" is centered. Below it is a horizontal text input field. Underneath the input field is a button labeled "Enter ingredients". Below the button, the text "Ingredient List" is centered. Underneath this text is a rounded rectangle containing a bulleted list of ingredients: "• 12 Eggs", "• Olive Oil", "• Salt", "• Pepper", and "• Garlic".

Input user data to app:

- Users can input ingredient names and quantities for the app to keep track of
- Users can type the ingredients they want to add in the text box

Display user-inputted data on screen:

- Users can view a list of all ingredients in their pantry and their quantities
- Displayed on page below the text box

Create data structure/class for ingredients:

- Data structure will contain all values needed for classifying ingredients, such as category and quantity
- Array or dictionary structure that can be accessed from the front-end web page

D/B table for ingredients:

- Ingredient lists will be stored on a database so information can be viewed from any platform.
- Ingredients will be stored in the aforementioned array/dictionary structure and will be stored in a back-end framework, such as Google Firebase potentially