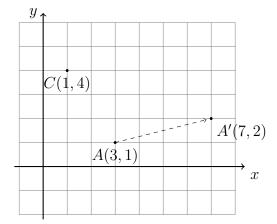
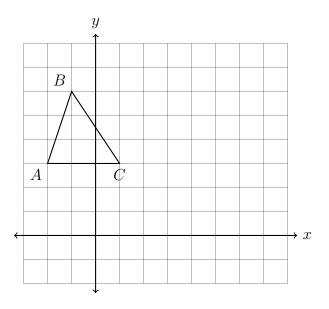
4.5 Translation and dilation

- 1. Do Now: A translation maps A to A', as shown, $A(3,1) \to A'(7,2)$.
 - (a) What is the horizontal shift, how many squares right or left?
 - (b) What is the vertical shift, how many squares up or down?
 - (c) Apply the same translation to $C(1,4) \to C'(x,y)$. Label the point C' as an ordered pair.



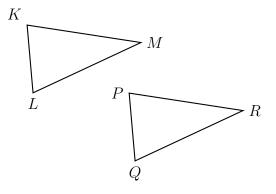
2. Vocabulary: A preimage is mapped to its image. For example, triangle ABC undergoes a transformation to make triangle A'B'C'.

Translate $\triangle ABC$ by $(x,y) \rightarrow (x+6,y-2)$. Make a table of the coordinates and plot and label the image on the axes.



3. Vocabulary: A translation is a *rigid motion*, lengths and angles stay the same. *Corresponding* parts are congruent.

A translation maps triangle KLM onto triangle PQR.



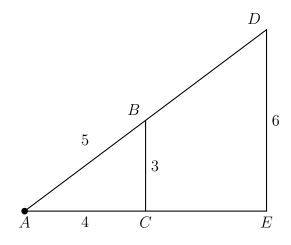
Write each corresponding object.

- (a) $L \rightarrow \underline{\hspace{1cm}}$
- (b) $\angle M \cong \underline{\hspace{1cm}}$
- (c) $\overline{LM} \cong \underline{\hspace{1cm}}$
- (d) Justify $\triangle KLM \cong \triangle PQR$. Use the words "rigid motion" and "translation".

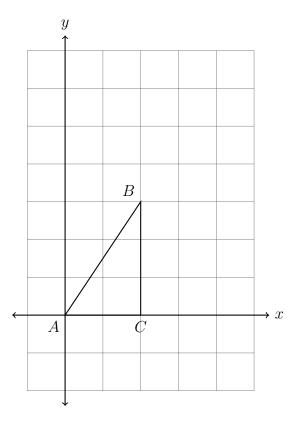
4. Vocabulary: A dilation stretches or shrinks. It has a center and a scale factor, k.

A dilation centered at A with scale factor k=2 maps $\triangle ABC \rightarrow \triangle ADE$. Given the sides of the preimage, $AC=4,\ BC=3,\ AB=5.$

DE = 6, how long are AD and AE?



5. Dilate $\triangle ABC \to \triangle A'B'C'$ by a factor of k=2 centered at the origin, $(x,y) \to (2x,2y)$. Plot and label the image on the axes. Make a table of the vertices and their coordinates.



6. Rewrite the header correctly following MLA and punctuation conventions.

Spicy: Write the text that would make the LaTeX note. (hint: "\triangle" makes a \triangle , "\rightarrow" makes an \rightarrow)

7.	Perform a dilation in tool. Be sure to label and scale factor k)			

8. Dilate $\triangle ABC \to \triangle A'B'C'$ by a factor of k=3 centered at the origin, $(x,y) \to (3x,3y)$. Plot and label the image on the axes. Make a table of the vertices and their coordinates.

