Transformations

- 1. Translations with alternate notations
- 2. Corresponding angles, points, sides after rigid tranformations
- 3. Use in proofs
 - (a) Reflection or rotation of a line segment
 - (b) Rigid
 - (c) Triangle midlines
 - (d) Notation, standard "justify" language
- 4. Dilation impact on lengths, area, angles (volume)

Translations

- 1. Calculating results as coordinate pairs
- 2. Prime notation
- 3. Multiple transformations
- 4. Triangle A'B'C' is the image of triangle ABC after a translation of 2 units to the right and 3 units up. Is triangle ABC congruent to tirangle A'B'C'? Explain why.

 \triangle ABC must be congruent to \triangle A'B'C' because a translation is a basic rigid motion which preserves angle measure and side length. Therefore the 2 \triangle 's have all corresponding parts congruent.

Yes, the \triangle 's are \cong because a translation is a rigid motion so it preserves side lengths. And another the same Because corr. sides have the same lengths, the \triangle 's are \cong by SSS.

5. Symmetry: If when an object $A \to A'$ and A = A' then we say it is symmetric.

Reflection: axis of symmetry

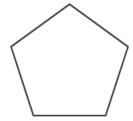
Rotation: center and angle of rotation

Example: Regular polygons are symmetrical

Which transformation would *not* carry a square onto itself?

- (1) a reflection over one of its diagonals
- (2) a 90° rotation clockwise about its center
- (3) a 180° rotation about one of its vertices
- (4) a reflection over the perpendicular bisector of one side

The regular polygon below is rotated about its center.



Which angle of rotation will carry the figure onto itself?