

data science @ NYT

Chris Wiggins

Aug 8/9, 2016

Outline

1. overview of DS@NYT

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2. prediction + supervised learning

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3. prescription, causality, and RL

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4. description + inference

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1. overview of DS@NYT
2. prediction + supervised learning
3. prescription, causality, and RL
4. description + inference
5. (if interest) designing data products

0. Thank the organizers!



Figure 1: prepping slides until last minute

Lecture 1: overview of ds@NYT

Lecture 2: predictive modeling @ NYT

desc/pred/pres

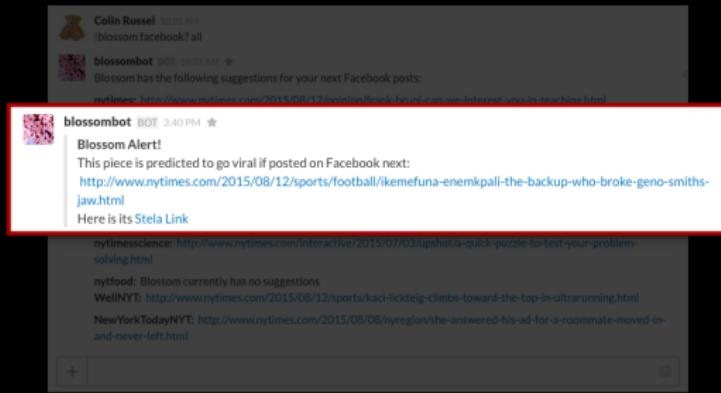
descriptive:	specify x ; learn $z(x)$ or $p(z x)$ where z is “simpler” than x
predictive:	specify x and y ; learn to predict y from x
prescriptive:	specify x, y , and a ; learn to prescribe a given x to maximize y

Figure 2: desc/pred/pres

- ▶ caveat: difference between observation and experiment. why?

blossom example

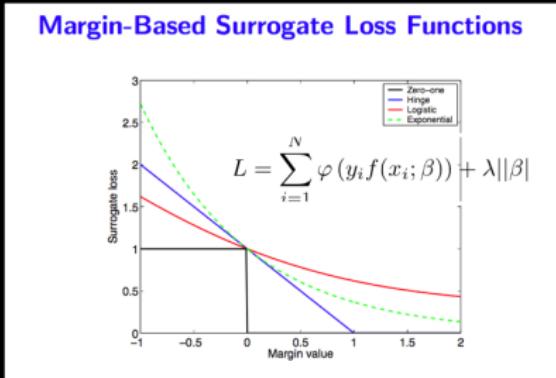
prescriptive modeling, e.g.,



leverage methods which are predictive yet performant

Figure 3: Reminder: Blossom

blossom + boosting ('exponential')



from "are you a bayesian or a frequentist"
-michael jordan

Figure 4: Reminder: Surrogate Loss Functions

tangent: logistic function as surrogate loss function

- ▶ define $f(x) \equiv \log p(y = 1|x)/p(y = -1|x) \in R$

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- ▶ $p(y = 1|x) + p(y = -1|x) = 1 \rightarrow p(y|x) = 1/(1 + \exp(-yf))$
- ▶ $-\log_2 p(\{y\}_1^N) = \sum_i \log_2 (1 + e^{-y_i f(x_i)}) \equiv \sum_i \ell(y_i f(x_i))$

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- ▶ $\ell'' > 0, \ell(\mu) > 1[\mu < 0] \quad \forall \mu \in R.$

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- ▶ $\ell'' > 0, \ell(\mu) > 1[\mu < 0] \quad \forall \mu \in R.$
- ▶ ∴ maximizing log-likelihood is minimizing a surrogate convex loss function for classification (though not strongly convex, cf. Yoram's talk)

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- ▶ ∴ maximizing log-likelihood is minimizing a surrogate convex loss function for classification (though not strongly convex, cf. Yoram's talk)
- ▶ but $\sum_i \log_2 (1 + e^{-y_i w^T h(x_i)})$ not as easy as $\sum_i e^{-y_i w^T h(x_i)}$

boosting 1

L exponential surrogate loss function, summed over examples:

- ▶ $L[F] = \sum_i \exp(-y_i F(x_i))$

boosting 1

L exponential surrogate loss function, summed over examples:

- ▶ $L[F] = \sum_i \exp(-y_i F(x_i))$
- ▶ $= \sum_i \exp(-y_i \sum_{t'}^t w_{t'} h_{t'}(x_i)) \equiv L_t(\mathbf{w}_t)$

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- ▶ Draw $h_t \in \mathcal{H}$ large space of rules s.t. $h(x) \in \{-1, +1\}$
- ▶ label $y \in \{-1, +1\}$

boosting 1

L exponential surrogate loss function, summed over examples:

- ▶ $L_{t+1}(\mathbf{w}_t; w) \equiv \sum_i d_i^t \exp(-y_i w h_{t+1}(x_i))$

Punchlines: sparse, predictive, interpretable, fast (to execute), and easy to extend, e.g., trees, flexible hypotheses spaces, $L_1, L_\infty^{-1}, \dots$

boosting 1

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- ▶ $L_{t+1}(\mathbf{w}_{t+1}) = 2\sqrt{D_+ D_-} = 2\sqrt{\nu_+(1-\nu_+)}/D$, where
 $0 \leq \nu_+ \equiv D_+/D = D_+/L_t \leq 1$

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- ▶ update example weights $d_i^{t+1} = d_i^t e^{\mp w}$

Punchlines: sparse, predictive, interpretable, fast (to execute), and easy to extend, e.g., trees, flexible hypotheses spaces, L_1, L_∞^1, \dots

¹Duchi + Singer “Boosting with structural sparsity” ICML ’09

predicting people

- ▶ “customer journey” prediction

predicting people

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 - ▶ fun covariates

predicting people

- ▶ “customer journey” prediction
 - ▶ fun covariates
 - ▶ observational complication v structural models

predicting people (reminder)

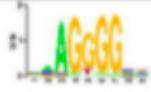
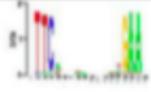
TFNAME	DB-MOTIF	MOTIF	DBNAME	d(p,q)
CBF1	CACGTG		YPD	0.032635
CGG everted repeat	CGGN*CCG		YPD	0.032821
MSN2	AGGGG		TRANSFAC	0.085626
HSF1	TTCNNNGAA		SCPD	0.102410
XBP1	TCGAG		TRANSFAC	0.140561

Figure 5: both in science and in real world, feature analysis guides future experiments

single copy (reminder)

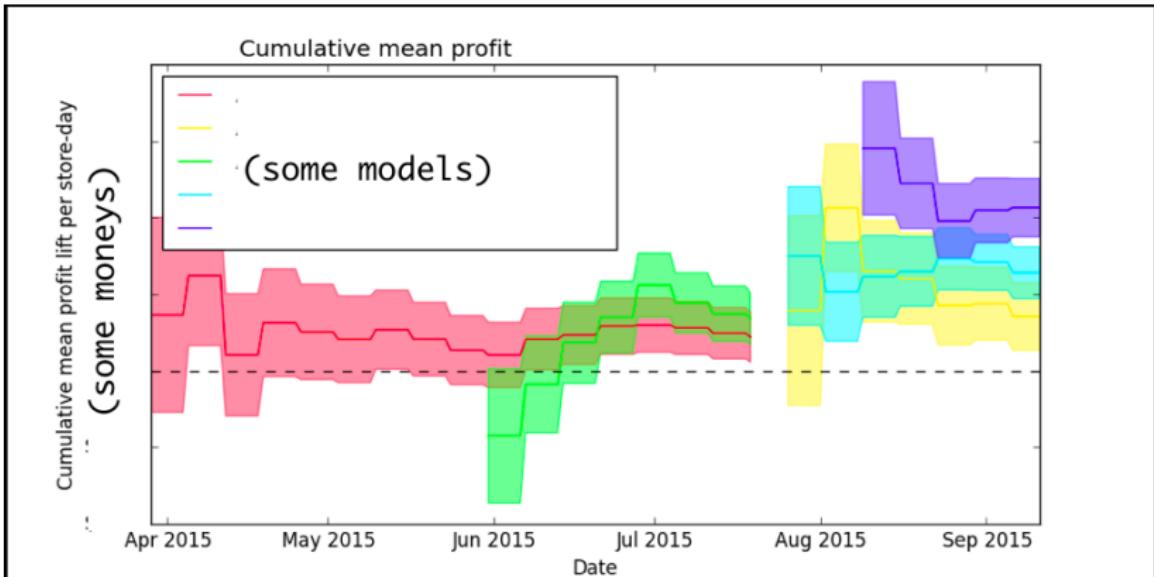


Figure 6: from Lecture 1

example in CAR (computer assisted reporting)

www.nytimes.com/2014/09/12/business/air-bag-flaw-long-known-led-to-recalls.html?_r=1

S HOME SEARCH

The New York Times

BUSINESS DAY

Air Bag Flaw, Long Known to Honda and Takata, Led to Recalls

By HIROKO TABUCHI SEPT. 11, 2014

f t g



The air bag in Jennifer Griffin's Honda Civic was not among the recalled vehicles in 2008. Jim Keely

Figure 7: Tabuchi article

example in CAR (computer assisted reporting)

- ▶ cf. Friedman's "Statistical models and Shoe Leather"²

²Freedman, David A. "Statistical models and shoe leather." *Sociological methodology* 21.2 (1991): 291-313.

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³By Hiroko Tabuchi, a Pulitzer winner

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- ▶ cf. Box's "Science and Statistics"⁴

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⁴Science and Statistics, George E. P. Box *Journal of the American Statistical Association*, Vol. 71, No. 356. (Dec., 1976), pp. 791-799.

computer assisted reporting

► Impact

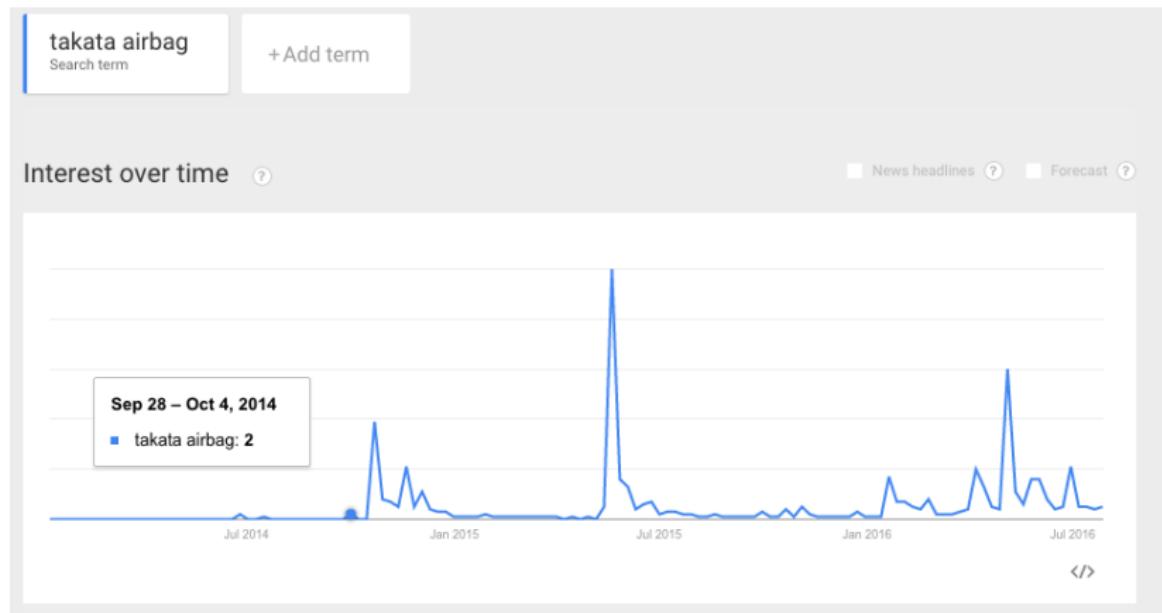


Figure 8: impact

Lecture 3: prescriptive modeling @ NYT

the natural abstraction

- ▶ operators⁵ make decisions

⁵In the sense of business deciders; that said, doctors, including those who operate, also have to make decisions, cf., personalized medicines

the natural abstraction

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- ▶ faster horses v. cars

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the natural abstraction

- ▶ operators⁵ make decisions
- ▶ faster horses v. cars
- ▶ general insights v. optimal policies

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maximizing outcome

- ▶ the problem: maximizing an outcome over policies...

maximizing outcome

- ▶ the problem: maximizing an outcome over policies . . .
- ▶ . . . while inferring causality from observation

maximizing outcome

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- ▶ . . . while inferring causality from observation
- ▶ different from predicting outcome in absence of action/policy

examples

- ▶ observation is not experiment
-

examples

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 - ▶ e.g., (Med.) smoking hurts vs unhealthy people smoke

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 - ▶ e.g., (life) veterans earn less vs the rich serve less⁶

⁶Angrist, Joshua D. (1990). "Lifetime Earnings and the Vietnam Draft Lottery: Evidence from Social Security Administrative Records". American Economic Review 80 (3): 313–336.

examples

- ▶ observation is not experiment
 - ▶ e.g., (Med.) smoking hurts vs unhealthy people smoke
 - ▶ e.g., (Med.) affluent get prescribed different meds/treatment
 - ▶ e.g., (life) veterans earn less vs the rich serve less⁶
 - ▶ e.g., (life) admitted to school vs learn at school?

⁶Angrist, Joshua D. (1990). "Lifetime Earnings and the Vietnam Draft Lottery: Evidence from Social Security Administrative Records". American Economic Review 80 (3): 313–336.

reinforcement/machine learning/graphical models

- ▶ key idea: model joint $p(y, a, x)$

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- ▶ explore/exploit: family of joints $p_\alpha(y, a, x)$

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- ▶ “causality”: $p_\alpha(y, a, x) = p(y|a, x)p_\alpha(a|x)p(x)$ “ a causes y ”

reinforcement/machine learning/graphical models

- ▶ key idea: model joint $p(y, a, x)$
- ▶ explore/exploit: family of joints $p_\alpha(y, a, x)$
- ▶ “causality”: $p_\alpha(y, a, x) = p(y|a, x)p_\alpha(a|x)p(x)$ “a causes y”
- ▶ nomenclature: ‘response’, ‘policy’/‘bias’, ‘prior’ above

in general

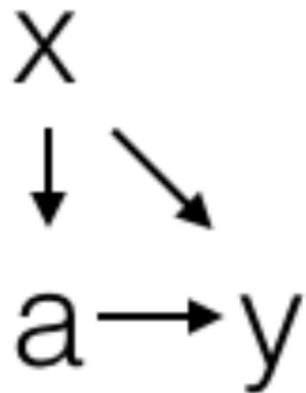


Figure 9: policy/bias, response, and prior define the distribution

also describes both the 'exploration' and 'exploitation' distributions

randomized controlled trial

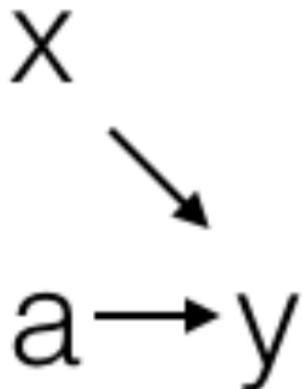


Figure 10: RCT: ‘bias’ removed, random ‘policy’ (response and prior unaffected)

also Pearl's ‘do’ distribution: a distribution with “no arrows” pointing to the action variable.

POISE: calculation, estimation, optimization

- ▶ POISE: “policy optimization via importance sample estimation”

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- ▶ hyper-parameter searching
- ▶ unexpected connection: personalized medicine

POISE setup and Goal

- ▶ “ a causes y ” $\iff \exists$ family $p_\alpha(y, a, x) = p(y|a, x)p_\alpha(a|x)p(x)$

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 $p_+(y, a, x) = p(y|a, x)p_+(a|x)p(x)$
- ▶ Goal: Maximize $E_+(Y)$ over $p_+(a|x)$ using data drawn from $p_-(y, a, x)$.

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notation: $\{x, a, y\} \in \{X, A, Y\}$ i.e., $E_\alpha(Y)$ is not a function of y

POISE math: IS+Monte Carlo estimation=ISE

i.e, “importance sampling estimation”

- ▶ $E_+(Y) \equiv \sum_{yax} y p_+(y, a, x)$

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- ▶ $E_+(Y) = \sum_{yax} y p_-(y, a, x) (p_+(a|x) / p_-(a|x))$
- ▶ $E_+(Y) \approx N^{-1} \sum_i y_i (p_+(a_i|x_i) / p_-(a_i|x_i))$

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let's spend some time getting to know this last equation, the importance sampling estimate of outcome in a “causal model” (“a causes y”) among $\{y, a, x\}$

Observation (cf. Bottou⁷)

- ▶ factorizing $P_{\pm}(x)$: $\frac{P_+(x)}{P_-(x)} = \prod_{\text{factors}} \frac{P_{+\text{but not-}}(x)}{P_{-\text{but not+}}(x)}$

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- ▶ origin: importance sampling $E_q(f) = E_p(fq/p)$ (as in variational methods)

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- ▶ factors left over are numerator ($p_+(a|x)$, to optimize) and denominator ($p_-(a|x)$, to infer if not a RCT)

Observation (cf. Bottou⁷)

- ▶ factorizing $P_{\pm}(x)$: $\frac{P_+(x)}{P_-(x)} = \prod_{\text{factors}} \frac{P_{+\text{but not-}}(x)}{P_{-\text{but not+}}(x)}$
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- ▶ unobserved confounders will confound us (later)

⁷Counterfactual Reasoning and Learning Systems, arXiv:1209.2355

Reduction (cf. Langford^{8, 9, 10} ('05, '08, '09))

- ▶ consider numerator for deterministic policy:
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- ▶ \therefore reduces policy optimization to (weighted) classification

⁸Langford & Zadrozny "Relating Reinforcement Learning Performance to Classification Performance" ICML 2005

⁹Beygelzimer & Langford "The offset tree for learning with partial labels" (KDD 2009)

¹⁰Tutorial on "Reductions" (including at ICML 2009)

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- ▶ simply¹¹ $L(\lambda) = \sum_i (y_i - \lambda) 1[a_i \neq h(x_i)] / p_-(a_i | x_i)$
- ▶ hidden here is a 2nd parameter, in classification, \therefore harder search

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POISE punchlines

- ▶ allows policy planning even with implicit logged exploration data¹²

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- ▶ abundant data available, under-explored IMHO

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tangent: causality as told by an economist

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- ▶ multivariate
$$E_p(f) \approx N^{-1} \sum_i \sum_{yax} f(y, a, x) K_1(y|y_i) K_2(a|a_i) K_3(x|x_i)$$

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Helps think about economists' approach:

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IMHO underexplored

causality, as understood in marketing

- ▶ a/b testing and RCT

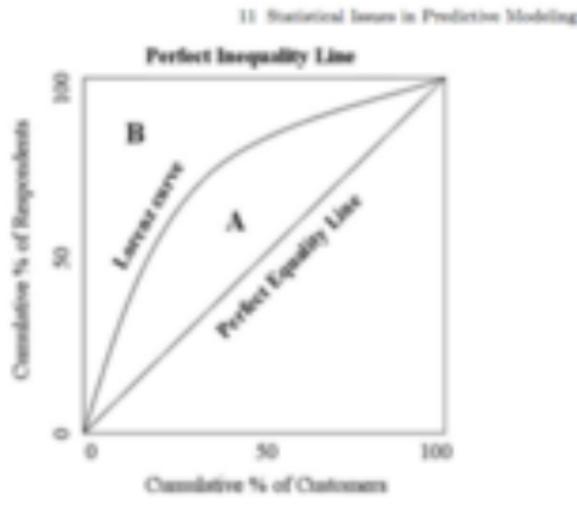


Fig. 11.8 Gini coefficient.

Figure 11: Blattberg, Robert C., Byung-Do Kim, and Scott A. Neslin.
Database Marketing, Springer New York, 2008

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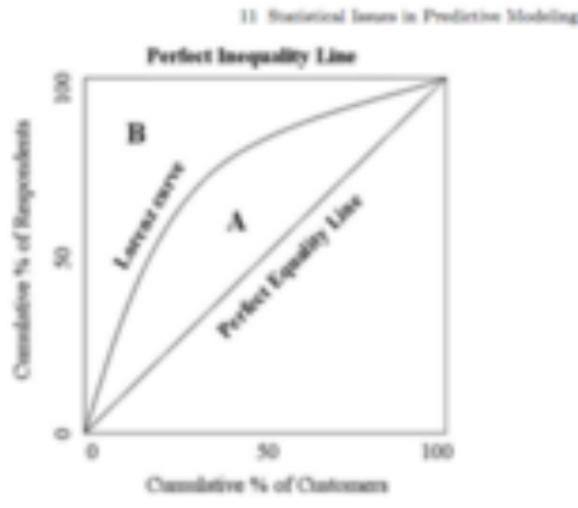


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- ▶ Lorenz curve (vs ROC plots)

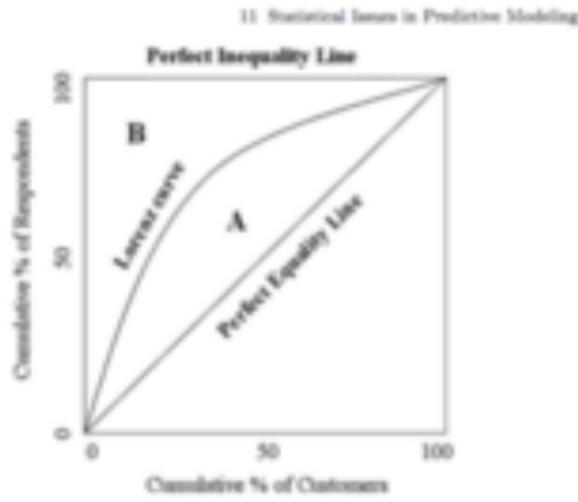


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- ▶ denominator can not be inferred, ignore at your peril

cautionary tale problem: Simpson's paradox

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- ▶ e.g., gender-blind: $p(a|1) - p(a|0) = p(a|u) \cdot (p(u|1) - p(u|0))$

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- ▶ Q: does serving in Vietnam war decrease earnings¹⁵?
 - ▶ US didn't directly control serving in Vietnam, either¹⁶
- ▶ requires **strong assumptions**, including linear model

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¹⁶cf., George Bush, Donald Trump, Bill Clinton, Dick Cheney...

¹⁷I thank Sinan Aral, MIT Sloan, for bringing this to my attention

IV: graphical model assumption

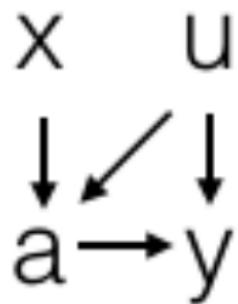


Figure 12: independence assumption

IV: graphical model assumption (sideways)

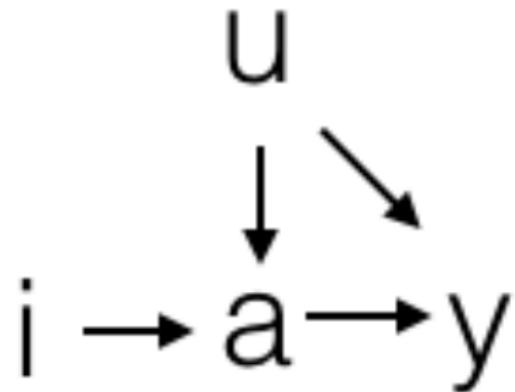


Figure 13: independence assumption

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- ▶ $E[Y] = E[\beta^T A] + E[\epsilon]$ (from ansatz)
- ▶ $C(Y, X_k) = \beta^T C(A, X_k)$, not an “inversion” problem, requires
“two stage regression”

IV: binary, binary case (aka “Wald estimator”)

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- ▶ $y = \beta a + \epsilon$
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bandits: obligatory slide

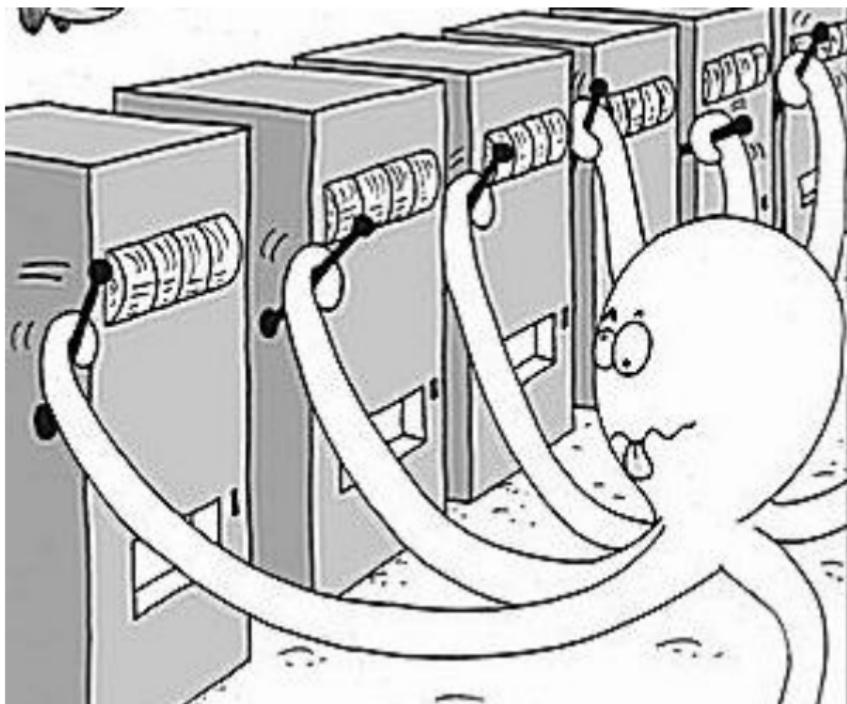


Figure 14: almost all the talks I've gone to on bandits have this image

bandits

- ▶ wide applicability: humane clinical trials, targeting, . . .



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 - ▶ replace meetings with code
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- ▶ ϵ -greedy (no context, aka ‘vanilla’, aka ‘context-free’)
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- ▶ UCB1 (2002) (no context) + LinUCB (with context)
- ▶ Thompson Sampling (1933)^{18, 19, 20} (general, with or without context)

¹⁸ Thompson, William R. “On the likelihood that one unknown probability exceeds another in view of the evidence of two samples”. *Biometrika*, 25(3–4):285–294, 1933.

¹⁹ AKA “probability matching”, “posterior sampling”

²⁰ cf., “Bayesian Bandit Explorer” ([link](#))

TS: connecting w/“generative causal modeling” 0

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In Thompson sampling we will generate 1 datum at a time, by

- ▶ asserting a parameterized generative model for $p(y|a, x, \theta)$
- ▶ using a deterministic but averaged policy

TS: connecting w/“generative causal modeling” 1

- ▶ model true world response function $p(y|a, x)$ parametrically as $p(y|a, x, \theta^*)$

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 - ▶ $p(a|x) = \int d\theta p(a|x, \theta)p(\theta|D)$
 - ▶ $p(a|x) = \int d\theta 1[a = \operatorname{argmax}_{a'} Q(a', x, \theta)]p(\theta|D)$
- ▶ hold up:

²¹Note that θ is a vector, with components for each action.

TS: connecting w/“generative causal modeling” 1

- ▶ model true world response function $p(y|a, x)$ parametrically as $p(y|a, x, \theta^*)$
- ▶ (i.e., θ^* is the true value of the parameter)²¹
- ▶ if you knew θ :
 - ▶ could compute $Q(a, x, \theta) \equiv \sum_y y p(y|x, a, \theta^*)$ directly
 - ▶ then choose $h(x; \theta) = \operatorname{argmax}_a Q(a, x, \theta)$
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 - ▶ Q1: what's $p(\theta|D)$?

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 - ▶ Q2: how am I going to evaluate this integral?

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No, just general. Let's do toy case:

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- ▶ $= \prod_a \theta_a^{\alpha+S_a-1} (1 - \theta_a)^{\beta+F_a-1}$

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- ▶ $= \prod_a \theta_a^{\alpha+S_a-1} (1 - \theta_a)^{\beta+F_a-1}$
- ▶ $\therefore \theta_a \sim \text{Beta}(\alpha + S_a, \beta + F_a)$

Thompson sampling: results (2011)

An Empirical Evaluation of Thompson Sampling

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Figure 15: Chaleppe and Li 2011

TS: words

In the realizable case, the reward is a stochastic function of the action, context and the unknown, true parameter θ^* . Ideally, we would like to choose the action maximizing the expected reward, $\max_a \mathbb{E}(r|a, x, \theta^*)$.

Of course, θ^* is unknown. If we are just interested in maximizing the immediate reward (exploitation), then one should choose the action that maximizes $\mathbb{E}(r|a, x) = \int \mathbb{E}(r|a, x, \theta) P(\theta|D) d\theta$.

But in an exploration / exploitation setting, the probability matching heuristic consists in randomly selecting an action a according to its probability of being optimal. That is, action a is chosen with probability

$$\int \mathbb{I} \left[\mathbb{E}(r|a, x, \theta) = \max_{a'} \mathbb{E}(r|a', x, \theta) \right] P(\theta|D) d\theta,$$

where \mathbb{I} is the indicator function. Note that the integral does not have to be computed explicitly: it suffices to draw a random parameter θ at each round as explained in Algorithm 1. Implementation of the algorithm is thus efficient and straightforward in most applications.

Figure 16: from Chaleppe and Li 2011

Algorithm 1 Thompson sampling

$D = \emptyset$
for $t = 1, \dots, T$ **do**
 Receive context x_t
 Draw θ^t according to $P(\theta|D)$
 Select $a_t = \arg \max_a \mathbb{E}_r(r|x_t, a, \theta^t)$
 Observe reward r_t
 $D = D \cup (x_t, a_t, r_t)$
end for

TS: Bernoulli bandit p-code²²

Algorithm 2 Thompson sampling for the Bernoulli bandit

Require: α, β prior parameters of a Beta distribution

$S_i = 0, F_i = 0, \forall i.$ {Success and failure counters}

for $t = 1, \dots, T$ **do**

for $i = 1, \dots, K$ **do**

 Draw θ_i according to $\text{Beta}(S_i + \alpha, F_i + \beta).$

end for

 Draw arm $\hat{i} = \arg \max_i \theta_i$ and observe reward r

if $r = 1$ **then**

$S_{\hat{i}} = S_{\hat{i}} + 1$

else

$F_{\hat{i}} = F_{\hat{i}} + 1$

end if

end for

TS: Bernoulli bandit p-code (results)

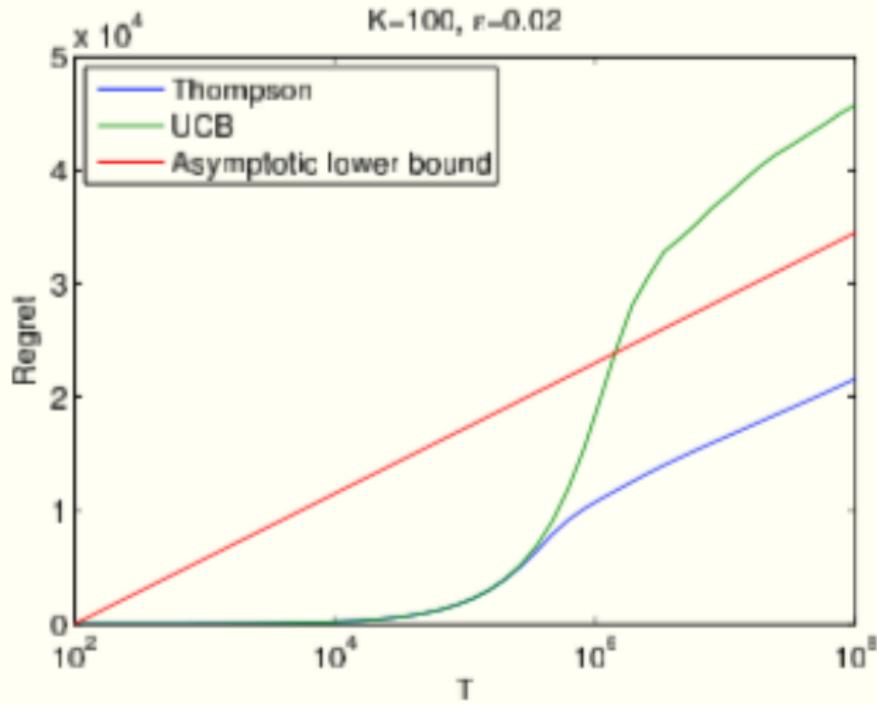


Figure 19: from Chaleppe and Li 2011

UCB1 (2002), p-code

Deterministic policy: UCB1.

Initialization: Play each machine once.

Loop:

- Play machine j that maximizes $\bar{x}_j + \sqrt{\frac{2 \ln n}{n_j}}$, where \bar{x}_j is the average reward obtained from machine j , n_j is the number of times machine j has been played so far, and n is the overall number of plays done so far.

Figure 20: UCB1

from Auer, Peter, Nicolo Cesa-Bianchi, and Paul Fischer.
“Finite-time analysis of the multiarmed bandit problem.” Machine learning 47.2-3 (2002): 235-256.

TS: with context

Algorithm 3 Regularized logistic regression with batch updates

Require: Regularization parameter $\lambda > 0$.

$m_i = 0$, $q_i = \lambda$. {Each weight w_i has an independent prior $\mathcal{N}(m_i, q_i^{-1})$ }

for $t = 1, \dots, T$ **do**

 Get a new batch of training data (\mathbf{x}_j, y_j) , $j = 1, \dots, n$.

 Find \mathbf{w} as the minimizer of: $\frac{1}{2} \sum_{i=1}^d q_i (w_i - m_i)^2 + \sum_{j=1}^n \log(1 + \exp(-y_j \mathbf{w}^\top \mathbf{x}_j))$.

$m_i = w_i$

$q_i = q_i + \sum_{j=1}^n x_{ij}^2 p_j (1 - p_j)$, $p_j = (1 + \exp(-\mathbf{w}^\top \mathbf{x}_j))^{-1}$ {Laplace approximation}

end for

Figure 21: from Chaleppe and Li 2011

LinUCB: UCB with context

Algorithm 1 LinUCB with disjoint linear models.

```
0: Inputs:  $\alpha \in \mathbb{R}_+$ 
1: for  $t = 1, 2, 3, \dots, T$  do
2:   Observe features of all arms  $a \in \mathcal{A}_t$ :  $\mathbf{x}_{t,a} \in \mathbb{R}^d$ 
3:   for all  $a \in \mathcal{A}_t$  do
4:     if  $a$  is new then
5:        $\mathbf{A}_a \leftarrow \mathbf{I}_d$  ( $d$ -dimensional identity matrix)
6:        $\mathbf{b}_a \leftarrow \mathbf{0}_{d \times 1}$  ( $d$ -dimensional zero vector)
7:     end if
8:      $\hat{\boldsymbol{\theta}}_a \leftarrow \mathbf{A}_a^{-1} \mathbf{b}_a$ 
9:      $p_{t,a} \leftarrow \hat{\boldsymbol{\theta}}_a^\top \mathbf{x}_{t,a} + \alpha \sqrt{\mathbf{x}_{t,a}^\top \mathbf{A}_a^{-1} \mathbf{x}_{t,a}}$ 
10:   end for
11:   Choose arm  $a_t = \arg \max_{a \in \mathcal{A}_t} p_{t,a}$  with ties broken arbitrarily, and observe a real-valued payoff  $r_t$ 
12:    $\mathbf{A}_{a_t} \leftarrow \mathbf{A}_{a_t} + \mathbf{x}_{t,a_t} \mathbf{x}_{t,a_t}^\top$ 
13:    $\mathbf{b}_{a_t} \leftarrow \mathbf{b}_{a_t} + r_t \mathbf{x}_{t,a_t}$ 
14: end for
```

Figure 22: LinUCB

TS: with context (results)

Table 2: CTR regrets on the display advertising data.

Method	TS	LinUCB	ϵ -greedy	Exploit	Randor
Parameter	0.25	0.5	0.005	5.00	31.95
Regret (%)	4.45	3.72	5.05	5.22	

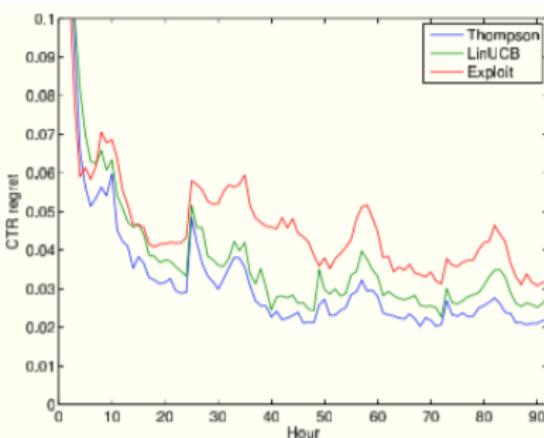


Figure 4: CTR regret over the 4 days test period for 3 algorithms: Thompson sampling with $\alpha = 0.5$, LinUCB with $\alpha = 2$, Exploit-only. The regret in the first hour is large, around 0.3, because the algorithms predict randomly (no initial model provided).

Bandits: Regret via Lai and Robbins (1985)

THEOREM 2. Assume that $I(\theta, \lambda)$ satisfies (1.6) and (1.7) and that Θ satisfies (1.9). Fix $j \in \{1, \dots, k\}$, and define Θ_j and Θ_j^* by (2.1). Let φ be any rule such that for every $\theta \in \Theta_j^*$, as $n \rightarrow \infty$

$$\sum_{i \neq j} E_\theta T_n(i) = o(n^a) \quad \text{for every } a > 0, \quad (2.2)$$

where $T_n(i)$, defined in (1.2), is the number of times that the rule φ samples from Π_i up to stage n . Then for every $\theta \in \Theta_j$ and every $\epsilon > 0$,

$$\lim_{n \rightarrow \infty} P_\theta \left\{ T_n(j) \geq (1 - \epsilon)(\log n)/I(\theta_j, \theta^*) \right\} = 1, \quad (2.3)$$

where θ^* is defined in (1.4), and hence

$$\liminf_{n \rightarrow \infty} E_\theta T_n(j)/\log n \geq 1/I(\theta_j, \theta^*).$$

Figure 24: Lai Robbins

Thompson sampling (1933) and optimality (2013)

Theorem 2. For any instance $\Theta = \{\mu_1, \dots, \mu_N\}$ of Bernoulli MAB,

$$R(T, \Theta) \leq (1 + \epsilon) \sum_{i \neq I^*} \frac{\ln(T) \Delta_i}{KL(\mu_i, \mu^*)} + O(N/\epsilon^2)$$

Recall that we have $\lim_{T \rightarrow \infty} \frac{R(T, \Theta)}{\ln(T)} \geq \sum_{i \neq I^*} \frac{\Delta_i}{KL(\mu_i, \mu^*)}$. Above theorem says that Thompson Sampling matches this lower bound. We also have the following problem independent regret bound for this algorithm.

Theorem 3. For all Θ ,

$$R(T) = \max_{\Theta} R(T, \Theta) \leq O(\sqrt{NT \log T} + N)$$

For proofs of above theorems, refer to [2].

Figure 25: TS result

from S. Agrawal, N. Goyal, "Further optimal regret bounds for Thompson Sampling", AISTATS 2013.; see also Agrawal, Shipra, and Navin Goyal. "Analysis of Thompson Sampling for the Multi-armed Bandit Problem." COLT. 2012 and Emilie Kaufmann, Nathaniel Korda, and R'emi Munos. Thompson sampling: An asymptotically optimal finite-time analysis. In Algorithmic Learning Theory, pages 199–213. Springer, 2012.

other ‘Causalities’: structure learning

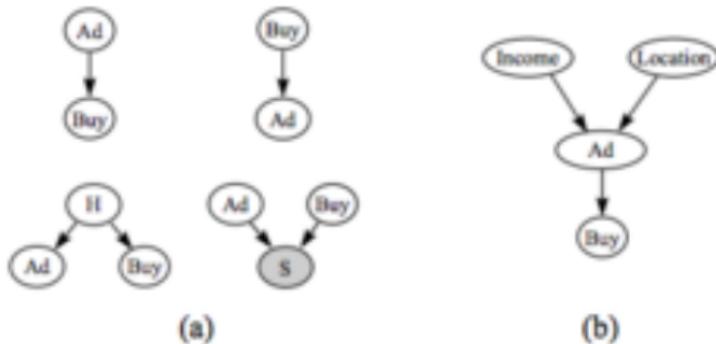


Figure 9: (a) Causal graphs showing for explanations for an observed dependence between *Ad* and *Buy*. The node *H* corresponds to a hidden common cause of *Ad* and *Buy*. The shaded node *S* indicates that the case has been included in the database. (b) A Bayesian network for which *A* causes *B* is the only causal explanation, given the causal Markov condition.

Figure 26: from heckerman 1995

D. Heckerman. A Tutorial on Learning with Bayesian Networks.
Technical Report MSR-TR-95-06, Microsoft Research, March, 1995.

other ‘Causalities’: potential outcomes

- ▶ model distribution of $p(y_i(1), y_i(0), a_i, x_i)$

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- ▶ model distribution of $p(y_i(1), y_i(0), a_i, x_i)$
- ▶ “action” replaced by “observed outcome”

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- ▶ model distribution of $p(y_i(1), y_i(0), a_i, x_i)$
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- ▶ aka Neyman-Rubin causal model: Neyman ('23); Rubin ('74)

other ‘Causalities’: potential outcomes

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- ▶ “action” replaced by “observed outcome”
- ▶ aka Neyman-Rubin causal model: Neyman ('23); Rubin ('74)
- ▶ see Morgan + Winship²³ for connections between frameworks

²³Morgan, Stephen L., and Christopher Winship. *Counterfactuals and causal inference*. Cambridge University Press, 2014.

Lecture 4: descriptive modeling @ NYT

review: (latent) inference and clustering

- ▶ what does kmeans mean?

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 - ▶ given $x_i \in R^D$

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 - ▶ given $p(x|z, \theta)$

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 - ▶ maximize $p(x|\theta)$

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- ▶ generative modeling gives meaning
 - ▶ given $p(x|z, \theta)$
 - ▶ maximize $p(x|\theta)$
 - ▶ output assignment $p(z|x, \theta)$

actual math

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- ▶ Jensen's:
$$L \geq \tilde{L} \equiv E_q \log P / q = E_q \log P + H[q] = -(U - H) = -\mathcal{F}$$

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tangent: more math on GMMs, part 1

Energy U (to be minimized):

$$\blacktriangleright -U \equiv E_q \log P = \sum_z \sum_i q_i(z) \log P(x_i, z_i) \equiv U_x + U_z$$

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 $\Rightarrow -U_x = \sum_i r_{ik} \left(-\frac{1}{2}(x_i - \mu_k)^2 \lambda_k + \frac{1}{2} \ln \lambda_k - \frac{1}{2} \ln 2\pi \right)$

²⁴math is simpler if you work with $\lambda_k \equiv \sigma^{-2}$

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simple to minimize for parameters $\vartheta = \{\mu_k, \lambda_k\}$

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tangent: more math on GMMs, part 2

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tangent: Gaussians \in exponential family²⁶

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 - ▶ $\exp(B(x)) = (2\pi)^{-1/2}$
- ▶ note that in a mixture model, there are separate η (and thus $A(\eta)$) for each value of z

²⁵Choosing $\eta(\theta) = \eta$ called ‘canonical form’

²⁶NB: Gaussians \in exponential family, GMM \notin exponential family! (Thanks to Eszter Vértes for pointing out this error in earlier title.)

tangent: variational joy \in exponential family

- ▶ as before, $-U = \sum_i r_{ik} \left(\eta_k^T T(x_i) - A(\eta_k) + B(x_i) \right)$

tangent: variational joy \in exponential family

- ▶ as before, $-U = \sum_i r_{ik} \left(\eta_k^T T(x_i) - A(\eta_k) + B(x_i) \right)$
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- ▶ $\therefore \partial_{\eta_{k,\alpha}} A(\eta_k) \leftarrow E[T_{k,\alpha}|k]$ (canonical)
- ▶ nice connection w/physics, esp. mean field theory²⁷

²⁷read MacKay, David JC. *Information theory, inference and learning algorithms*, Cambridge university press, 2003 to learn more. Actually you should read it regardless.

clustering and inference: GMM/k-means case study

- ▶ generative model gives meaning and optimization

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- ▶ large freedom to choose different optimization approaches

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 - ▶ e.g., stochastic gradient methods

general framework: E+M/variational

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 - ▶ EDHMM: edhmm.github.io

example application: LDA+topics

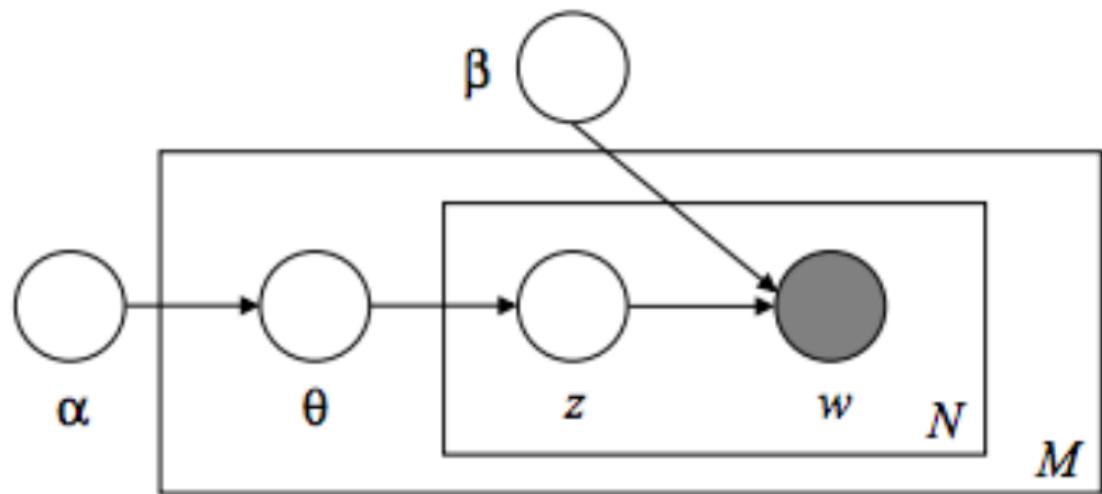


Figure 27: From Blei 2003

rec engine via CTM²⁸

item latent vector $v \sim \mathcal{N}(\theta, \lambda_v^{-1} I_K)$

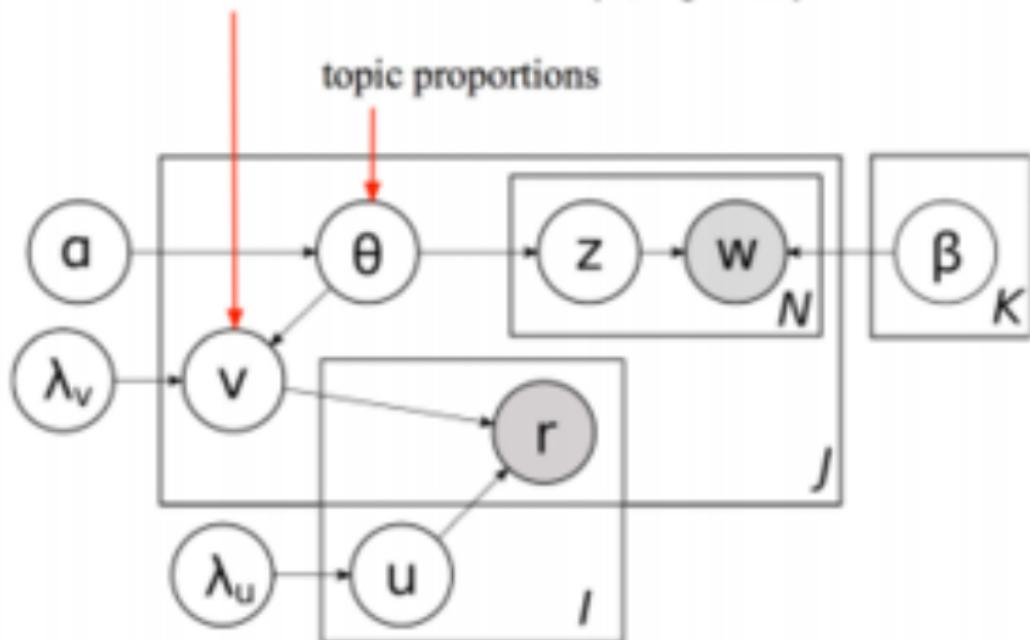


Figure 28: From Blei 2011

recall: recommendation via factoring

$$\min_{U,V} \sum_{i,j} (r_{ij} - u_i^T v_j)^2 + \lambda_u \|u_i\|^2 + \lambda_v \|v_j\|^2,$$

Figure 29: From Blei 2011

CTM: combined loss function

Maximization of the posterior is equivalent to maximizing the complete log likelihood of U , V , $\theta_{1:J}$, and R given λ_u , λ_v and β ,

$$\begin{aligned}\mathcal{L} = & -\frac{\lambda_u}{2} \sum_i u_i^T u_i - \frac{\lambda_v}{2} \sum_j (v_j - \theta_j)^T (v_j - \theta_j) \quad (7) \\ & + \sum_j \sum_n \log (\sum_k \theta_{jk} \beta_{k,w_{jn}}) - \sum_{i,j} \frac{c_{ij}}{2} (r_{ij} - u_i^T v_j)^2.\end{aligned}$$

Figure 30: From Blei 2011

CTM: updates for factors

$$u_i \leftarrow (VC_iV^T + \lambda_u I_K)^{-1} VC_i R_i \quad (8)$$

$$v_j \leftarrow (UC_jU^T + \lambda_v I_K)^{-1} (UC_j R_j + \lambda_v \theta_j). \quad (9)$$

Figure 31: From Blei 2011

CTM: (via Jensen's, again) bound on loss

$$\begin{aligned}\mathcal{L}(\theta_j) &\geq -\frac{\lambda_v}{2}(v_j - \theta_j)^T(v_j - \theta_j) \\ &+ \sum_n \sum_k \phi_{jnk} (\log \theta_{jk} \beta_{k,w_{jn}} - \log \phi_{jnk}) \\ &= \mathcal{L}(\theta_j, \phi_j).\end{aligned}\tag{10}$$

Figure 32: From Blei 2011

Lecture 5 data product

data science and design thinking

- ▶ knowing customer

data science and design thinking

- ▶ knowing customer
- ▶ right tool for right job

data science and design thinking

- ▶ knowing customer
- ▶ right tool for right job
- ▶ practical matters:

data science and design thinking

- ▶ knowing customer
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- ▶ practical matters:
 - ▶ munging

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data science and design thinking

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- ▶ practical matters:
 - ▶ munging
 - ▶ data ops
 - ▶ ML in prod

Thanks!

Thanks MLSS students for your great questions; please contact me @chrishwiggins or chris.wiggins@{nytimes,gmail}.com with any questions, comments, or suggestions!