

# DSC 630: Predictive Analytics

Christopher M. Anderson

03/28/2020

## Week 3

### Assignment 3.3: Using Data to Improve a Marketing Promotion

*For this week's assignment we're going to use Dodgers Major League Baseball data from 2012. The data file you will be using is contained in the dodgers.csv file. I would like you to determine what night would be the best to run a marketing promotion to increase attendance. It is up to you if you decide to recommend a specific date (Jan 1, 2020) or if you want to recommend a day of the week (Tuesdays) or Month and day of the week (July Tuesdays). You will want to use TRAIN. As a reminder, the training set is the data we fit our model on. Use a combination of R and Python to accomplish this assignment. It is important to remember, there will be lots of ways to solve this problem. Explain your thought process and how you used various techniques to come up with your recommendation. From this data, at a minimum, you should be able to demonstrate the following:*

- *Box plots*
- *Scatter plots*

- Regression Model

## Import Data

Let's import the data, shall we?

```
# Load the readr package:
library(readr)

# Read the baseball data in from the csv file:
baseball <- read.csv("dodgers.csv", stringsAsFactors =
  FALSE)
```

## Summarize

Now let's take a quick look using the `summary` and `str` commands to make sure our import worked as expected and we're seeing the data we expect:

```
# Show a summary to get an understanding of the results:

summary(baseball)
##      month                day                attend
##  day_of_week
## Length:81      Min.   : 1.00      Min.   :24312
## Length:81
## Class :character 1st Qu.: 8.00      1st Qu.:34493
## Class :character
## Mode  :character Median :15.00      Median :40284
## Mode  :character
##                      Mean   :16.14      Mean   :41040
##                      3rd Qu.:25.00      3rd Qu.:46588
##                      Max.   :31.00      Max.   :56000
##      opponent                temp                skies
##  day_night
## Length:81      Min.   :54.00      Length:81
## Length:81
```

```
## Class :character 1st Qu.:67.00 Class :character
Class :character
## Mode :character Median :73.00 Mode :character
Mode :character
## Mean :73.15
## 3rd Qu.:79.00
## Max. :95.00
## cap shirt fireworks
bobblehead
## Length:81 Length:81 Length:81
Length:81
## Class :character Class :character Class :character
Class :character
## Mode :character Mode :character Mode :character
Mode :character
##
##
##
str(baseball)
## 'data.frame': 81 obs. of 12 variables:
## $ month : chr "APR" "APR" "APR" "APR" ...
## $ day : int 10 11 12 13 14 15 23 24 25 27 ...
## $ attend : int 56000 29729 28328 31601 46549
38359 26376 44014 26345 44807 ...
## $ day_of_week: chr "Tuesday" "Wednesday" "Thursday"
"Friday" ...
## $ opponent : chr "Pirates" "Pirates" "Pirates"
"Padres" ...
## $ temp : int 67 58 57 54 57 65 60 63 64 66 ...
## $ skies : chr "Clear " "Cloudy" "Cloudy"
"Cloudy" ...
## $ day_night : chr "Day" "Night" "Night" "Night" ...
## $ cap : chr "NO" "NO" "NO" "NO" ...
## $ shirt : chr "NO" "NO" "NO" "NO" ...
## $ fireworks : chr "NO" "NO" "NO" "YES" ...
## $ bobblehead : chr "NO" "NO" "NO" "NO" ...
```

It looks like our data has twelve different variables, with the last four `cap`, `shirt`, `fireworks`, and `bobblehead` as promotions at those home games.

## Variables

Now let's create a few variables from this data set:

```
# First let's get a look at the names of our different  
columns of data that will become the variables:  
  
for (i in 1:length(baseball)) {  
  column <- (names(baseball[i]))  
  print(column)  
}  
## [1] "month"  
## [1] "day"  
## [1] "attend"  
## [1] "day_of_week"  
## [1] "opponent"  
## [1] "temp"  
## [1] "skies"  
## [1] "day_night"  
## [1] "cap"  
## [1] "shirt"  
## [1] "fireworks"  
## [1] "bobblehead"
```

## Freebies!

Everybody loves free stuff. Let's create variables for the promotional items, showing only the data for days when there was a promotional event:

```
promoCap <- subset(baseball, baseball$cap == "YES")  
promoShirt <- subset(baseball, baseball$shirt == "YES")  
promoFireworks <- subset(baseball, baseball$fireworks ==  
  "YES")  
promoBobblehead <- subset(baseball, baseball$bobblehead ==  
  "YES")
```

Now let's get a look at the output of the promotional variables:

#### promoCap

```
##      month day attend day_of_week opponent temp  skies
      day_night cap shirt
## 42   JUL   3  33884   Tuesday     Reds   70 Cloudy
      Night YES    NO
## 55   AUG   5  42495   Sunday      Cubs   83 Clear
      Day  YES    NO
##      fireworks bobblehead
## 42              NO         NO
## 55              NO         NO
```

#### promoShirt

```
##      month day attend day_of_week opponent temp  skies
      day_night cap shirt
## 12   APR  29  48753   Sunday Nationals   74 Clear
      Day  NO   YES
## 31   JUN  11  50559   Monday   Angels   68 Clear
      Night NO   YES
## 70   SEP   4  40619   Tuesday   Padres   78 Clear
      Night NO   YES
##      fireworks bobblehead
## 12              NO         NO
## 31              NO         NO
## 70              NO         NO
```

#### promoFireworks

```
##      month day attend day_of_week opponent temp  skies
      day_night cap shirt
## 4    APR  13  31601   Friday   Padres   54 Cloudy
      Night  NO    NO
## 10   APR  27  44807   Friday Nationals   66 Clear
      Night  NO    NO
## 16   MAY  11  35591   Friday   Rockies   65 Clear
      Night  NO    NO
## 21   MAY  18  40906   Friday Cardinals   64 Clear
      Night  NO    NO
## 24   MAY  25  36283   Friday   Astros   59 Cloudy
      Night  NO    NO
## 34   JUN  15  40432   Friday White Sox   67 Clear
      Night  NO    NO
```

## 38	JUN	29	49763	Friday	Mets	72	Clear
Night	NO	NO					
## 43	JUL	4	53570	Wednesday	Reds	70	Clear
Night	NO	NO					
## 44	JUL	13	43873	Friday	Padres	76	Cloudy
Night	NO	NO					
## 53	AUG	3	43537	Friday	Cubs	73	Clear
Night	NO	NO					
## 62	AUG	24	39805	Friday	Marlins	71	Clear
Night	NO	NO					
## 66	AUG	31	37622	Friday	Snakes	77	Clear
Night	NO	NO					
## 73	SEP	14	40167	Friday	Cardinals	85	Clear
Night	NO	NO					
## 76	SEP	28	37133	Friday	Rockies	77	Clear
Night	NO	NO					

## fireworks bobblehead

## 4	YES	NO
## 10	YES	NO
## 16	YES	NO
## 21	YES	NO
## 24	YES	NO
## 34	YES	NO
## 38	YES	NO
## 43	YES	NO
## 44	YES	NO
## 53	YES	NO
## 62	YES	NO
## 66	YES	NO
## 73	YES	NO
## 76	YES	NO

promoBobblehead

##	month	day	attend	day_of_week	opponent	temp	skies
	day_night	cap	shirt				
## 11	APR	28	54242	Saturday	Nationals	71	Clear
Night	NO	NO					
## 20	MAY	15	47077	Tuesday	Snakes	70	Clear
Night	NO	NO					
## 28	MAY	29	51137	Tuesday	Brewers	74	Clear
Night	NO	NO					

```
## 32 JUN 12 55279 Tuesday Angels 66 Cloudy
Night NO NO
## 37 JUN 28 49006 Thursday Mets 75 Clear
Night NO NO
## 40 JUL 1 55359 Sunday Mets 75 Clear
Night NO NO
## 45 JUL 14 54014 Saturday Padres 75 Clear
Night NO NO
## 51 JUL 31 52832 Tuesday Snakes 75 Cloudy
Night NO NO
## 57 AUG 7 55024 Tuesday Rockies 80 Clear
Night NO NO
## 60 AUG 21 56000 Tuesday Giants 75 Clear
Night NO NO
## 65 AUG 30 54621 Thursday Snakes 80 Clear
Night NO NO
## fireworks bobblehead
## 11 NO YES
## 20 NO YES
## 28 NO YES
## 32 NO YES
## 37 NO YES
## 40 NO YES
## 45 NO YES
## 51 NO YES
## 57 NO YES
## 60 NO YES
## 65 NO YES
```

Now let's get a look at the **summary** of the promotional variables:

```
summary(promoCap)
##      month              day          attend
  day_of_week
## Length:2      Min.    :3.0   Min.    :33884
  Length:2
## Class :character 1st Qu.:3.5   1st Qu.:36037   Class
  :character
## Mode  :character Median :4.0   Median :38190   Mode
  :character
##              Mean    :4.0   Mean    :38190
```

```
##          3rd Qu.:4.5    3rd Qu.:40342
##          Max.    :5.0    Max.    :42495
##      opponent          temp          skies
##      day_night
##      Length:2          Min.    :70.00    Length:2
##      Length:2
##      Class :character  1st Qu.:73.25    Class :character
##      Class :character
##      Mode  :character  Median :76.50    Mode  :character
##      Mode  :character
##          Mean    :76.50
##          3rd Qu.:79.75
##          Max.    :83.00
##          cap          shirt          fireworks
##          bobblehead
##      Length:2          Length:2          Length:2
##      Length:2
##      Class :character  Class :character  Class :character
##      Class :character
##      Mode  :character  Mode  :character  Mode  :character
##      Mode  :character
##
##
##
```

**summary**(promoShirt)

```
##      month          day          attend
##      day_of_week
##      Length:3          Min.    : 4.00    Min.    :40619
##      Length:3
##      Class :character  1st Qu.: 7.50    1st Qu.:44686
##      Class :character
##      Mode  :character  Median :11.00    Median :48753
##      Mode  :character
##          Mean    :14.67    Mean    :46644
##          3rd Qu.:20.00    3rd Qu.:49656
##          Max.    :29.00    Max.    :50559
##      opponent          temp          skies
##      day_night
##      Length:3          Min.    :68.00    Length:3
##      Length:3
##      Class :character  1st Qu.:71.00    Class :character
##      Class :character
```



```
## Mode :character Median :74.00 Mode :character
Mode :character
## Mean :73.33
## 3rd Qu.:76.00
## Max. :78.00
## cap shirt fireworks
bobblehead
## Length:3 Length:3 Length:3
Length:3
## Class :character Class :character Class :character
Class :character
## Mode :character Mode :character Mode :character
Mode :character
##
##
##
```

**summary**(promoFireworks)

```
## month day attend
day_of_week
## Length:14 Min. : 3.00 Min. :31601
Length:14
## Class :character 1st Qu.:13.00 1st Qu.:37255
Class :character
## Mode :character Median :16.50 Median :40300
Mode :character
## Mean :18.21 Mean :41078
## 3rd Qu.:26.50 3rd Qu.:43789
## Max. :31.00 Max. :53570
## opponent temp skies
day_night
## Length:14 Min. :54.00 Length:14
Length:14
## Class :character 1st Qu.:65.25 Class :character
Class :character
## Mode :character Median :70.50 Mode :character
Mode :character
## Mean :69.71
## 3rd Qu.:75.25
## Max. :85.00
## cap shirt fireworks
bobblehead
```

```
## Length:14      Length:14      Length:14
Length:14
## Class :character Class :character Class :character
Class :character
## Mode :character Mode :character Mode :character
Mode :character
##
##
##
```

**summary**(promoBobblehead)

```
##      month              day              attend
      day_of_week
## Length:11      Min.    : 1.00      Min.    :47077
Length:11
## Class :character 1st Qu.:13.00      1st Qu.:51984
Class :character
## Mode :character  Median :21.00      Median :54242
Mode :character
##              Mean    :19.64      Mean    :53145
##              3rd Qu.:28.50      3rd Qu.:55152
##              Max.    :31.00      Max.    :56000
##      opponent              temp              skies
      day_night
## Length:11      Min.    :66.00      Length:11
Length:11
## Class :character 1st Qu.:72.50      Class :character
Class :character
## Mode :character  Median :75.00      Mode :character
Mode :character
##              Mean    :74.18
##              3rd Qu.:75.00
##              Max.    :80.00
##      cap              shirt              fireworks
      bobblehead
## Length:11      Length:11      Length:11
Length:11
## Class :character Class :character Class :character
Class :character
## Mode :character  Mode :character  Mode :character
Mode :character
##
##
```

## Exploration of Promotions

Looking at the promotions, we see that of the four different types of promotions the Dodgers ran during home games this season, they broke down as follows:

Promotion Type	Promotion Frequency	Mean Attendance
Cap	2	38,190
Shirt	3	46,644
Fireworks	14	41,078
Bobblehead	11	53,145

As a little synopsis of that information, it's probably fair to say that fireworks at the conclusion of a game are pretty common. Lots of teams do this, and they probably aren't a huge driver in the decision to take in a baseball game. The mean for attendance on games when fireworks for a promotion was 41,078. Not too shabby.

The cap and shirt promotions were pretty few and far between, with only five games offering a fan either of those giveaways. The mean attendance on cap giveaway games was 38,190 and on shirt giveaways it was 46,644.

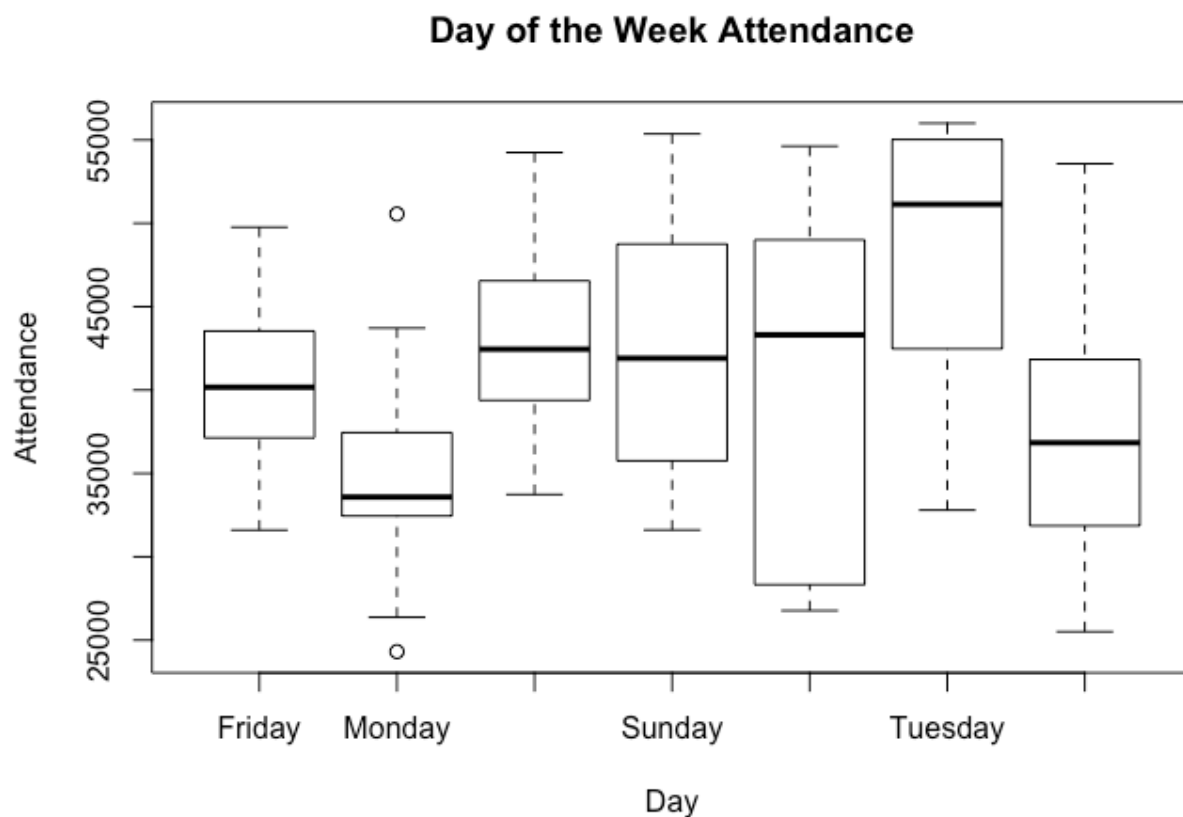
But look at the bobbleheads. There were a total of eleven games when the Dodgers gave away a bobblehead, and the mean attendance during these games was 53,145. Dude. People love free stuff, and a bobblehead is just a really cool, quirky, and fun thing to have on your desk at work or home, eh?

## Box Plots

Now let's create a few box plots to get a look at our data. We'll start with one that looks at attendance on the days of the week:

```
# Boxplot of day of the week attendance:
```

```
boxplot(attend~day_of_week,data=baseball, main="Day of the  
Week Attendance",  
        xlab="Day", ylab="Attendance")
```

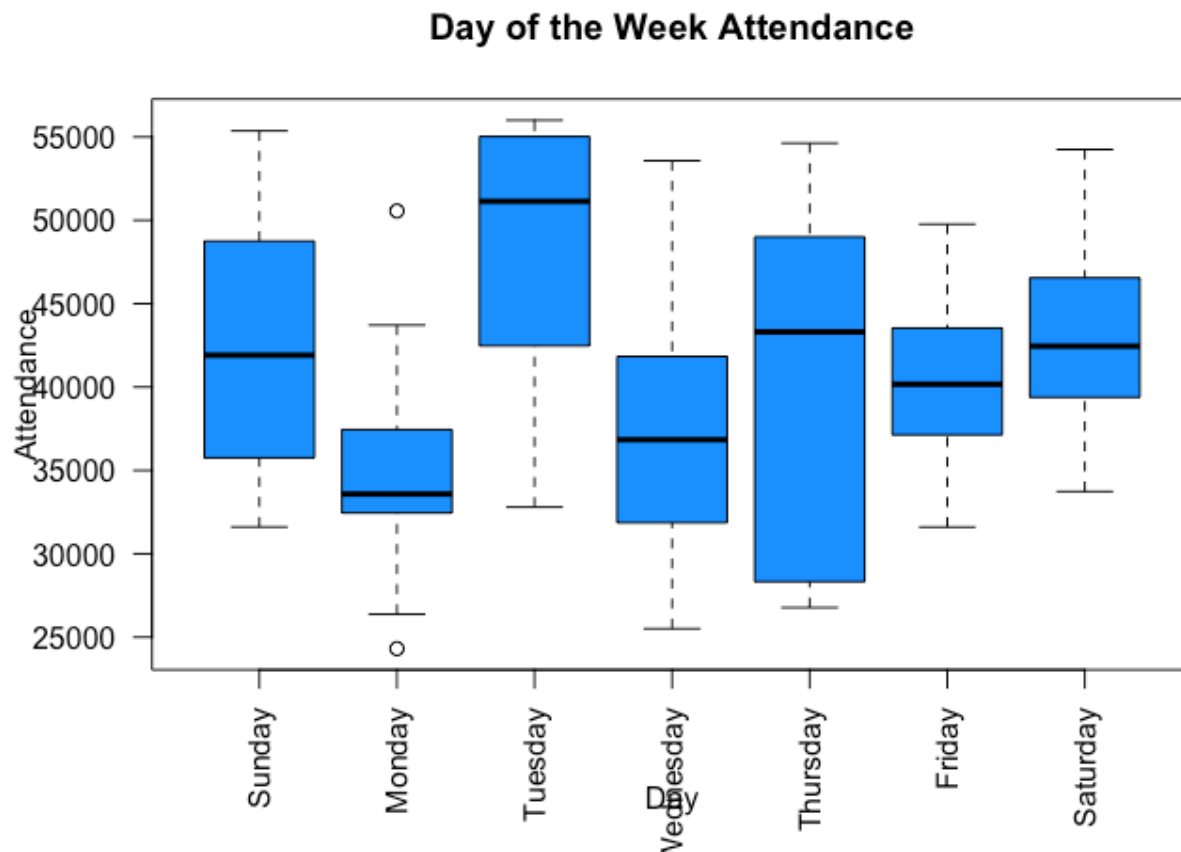


That's a bit messy so let's order the days like a regular weekly calendar rather than using the default alphabetical order. Let's also give the boxplot's color something more applicable to our example, the use of `dodgerblue`:<sup>1</sup>

```
baseball$day_of_week <- factor(baseball$day_of_week ,
  levels=c("Sunday", "Monday", "Tuesday", "Wednesday",
    "Thursday", "Friday", "Saturday"))

# Boxplot of day of the week attendance:

boxplot(attend~day_of_week,data=baseball, main="Day of the
  Week Attendance",
  xlab="Day", ylab="Attendance", las=2, col="dodgerblue")
```



A few things stand out here. It looks like Mondays and Wednesdays are the days of the week where fans aren't coming out for baseball. That makes sense because most people are either working or in school during the day, and at night might not come out due to getting an early start the next day for work or school.

Higher attendance on a Friday, Saturday, or Sunday makes sense.

## Terrific Tuesday

What's up with Tuesdays? Pulling in an average of 50,000 people on a Tuesday seems rather remarkable. Let's keep pulling this thread. Let's go in for a deeper dive on trying to see what drove that Tuesday attendance.

```
tuesday <- subset(baseball, baseball$day_of_week ==
  "Tuesday")
print(tuesday)
##      month day attend day_of_week opponent temp  skies
##      day_night cap shirt
## 1      APR 10  56000      Tuesday  Pirates   67 Clear
##    Day  NO    NO
## 8      APR 24  44014      Tuesday   Braves   63 Cloudy
##    Night NO    NO
## 14     MAY  8  32799      Tuesday   Giants   75 Clear
##    Night NO    NO
## 20     MAY 15  47077      Tuesday   Snakes   70 Clear
##    Night NO    NO
## 28     MAY 29  51137      Tuesday  Brewers   74 Clear
##    Night NO    NO
## 32     JUN 12  55279      Tuesday   Angels   66 Cloudy
##    Night NO    NO
## 42     JUL  3  33884      Tuesday    Reds    70 Cloudy
##    Night YES   NO
## 48     JUL 17  53498      Tuesday  Phillies  70 Clear
##    Night NO    NO
## 51     JUL 31  52832      Tuesday   Snakes   75 Cloudy
##    Night NO    NO
## 57     AUG  7  55024      Tuesday  Rockies   80 Clear
##    Night NO    NO
## 60     AUG 21  56000      Tuesday   Giants   75 Clear
##    Night NO    NO
## 70     SEP  4  40619      Tuesday   Padres   78 Clear
##    Night NO   YES
## 80     OCT  2  42473      Tuesday   Giants   83 Clear
##    Night NO    NO
##      fireworks bobblehead
## 1              NO          NO
## 8              NO          NO
```

```
## 14      NO      NO
## 20      NO      YES
## 28      NO      YES
## 32      NO      YES
## 42      NO      NO
## 48      NO      NO
## 51      NO      YES
## 57      NO      YES
## 60      NO      YES
## 70      NO      NO
## 80      NO      NO
```

### summary(tuesday)

```
##      month              day          attend
      day_of_week
## Length:13      Min.   : 2.00      Min.   :32799
      Sunday   : 0
## Class :character 1st Qu.: 7.00      1st Qu.:42473
      Monday   : 0
## Mode  :character Median :12.00      Median :51137
      Tuesday  :13
##              Mean  :14.08      Mean   :47741
      Wednesday: 0
##              3rd Qu.:21.00      3rd Qu.:55024
      Thursday : 0
##              Max.   :31.00      Max.   :56000
      Friday   : 0
```

```
##
      Saturday : 0
##      opponent          temp          skies
      day_night
## Length:13      Min.   :63.00      Length:13
      Length:13
## Class :character 1st Qu.:70.00      Class :character
      Class :character
## Mode  :character Median :74.00      Mode  :character
      Mode  :character
##              Mean   :72.77
##              3rd Qu.:75.00
##              Max.   :83.00
```

```
##
##      cap              shirt          fireworks
      bobblehead
```

```
## Length:13      Length:13      Length:13
Length:13
## Class :character Class :character Class :character
Class :character
## Mode :character Mode :character Mode :character
Mode :character
##
##
##
##
```

Looking things over here, it seems the Dodgers are heavily using promotional giveaways on Tuesday to bring fans out. In fact, of the 13 home games on Tuesdays in their 2012 season, the Dodgers gave fans a free cap (1 time), shirt (1 time), and bobbleheads (6 times) just for showing up (and I'm assuming that the promo items are limited to the first x amount of fans to arrive as this encourages people to get there early/on time to receive the promotional item).

Just like in our Exploration of Promotions area earlier, we see that promotions are important for bringing out crowds, and fans especially are fans of bobbleheads.

## Monday, Monday

Now let's isolate Mondays and see if we can tell why the draw on that day is so low:

```
monday <- subset(baseball, baseball$day_of_week ==
  "Monday")
print(monday)
##      month day attend day_of_week opponent temp  skies
   day_night cap shirt
## 7      APR  23  26376      Monday   Braves   60 Cloudy
   Night   NO    NO
## 13     MAY   7  43713      Monday   Giants   67 Clear
   Night   NO    NO
```



## 19	MAY	14	24312	Monday	Snakes	67 Clear
Night	NO	NO				
## 27	MAY	28	38016	Monday	Brewers	73 Clear
Night	NO	NO				
## 31	JUN	11	50559	Monday	Angels	68 Clear
Night	NO	YES				
## 41	JUL	2	34493	Monday	Reds	70 Clear
Night	NO	NO				
## 47	JUL	16	32238	Monday	Phillies	67 Clear
Night	NO	NO				
## 50	JUL	30	33180	Monday	Snakes	73 Clear
Night	NO	NO				
## 56	AUG	6	32659	Monday	Rockies	79 Clear
Night	NO	NO				
## 59	AUG	20	36878	Monday	Giants	80 Clear
Night	NO	NO				
## 69	SEP	3	33540	Monday	Padres	84 Cloudy
Night	NO	NO				
## 79	OCT	1	33624	Monday	Giants	86 Clear
Night	NO	NO				

## fireworks bobblehead

## 7 NO NO

## 13 NO NO

## 19 NO NO

## 27 NO NO

## 31 NO NO

## 41 NO NO

## 47 NO NO

## 50 NO NO

## 56 NO NO

## 59 NO NO

## 69 NO NO

## 79 NO NO

summary(monday)

##	month	day	attend
----	-------	-----	--------

day_of_week
-------------

##	Length:12	Min.	: 1.00	Min.	:24312
----	-----------	------	--------	------	--------

Sunday	: 0
--------	-----

##	Class :character	1st Qu.:	5.25	1st Qu.:	32554
----	------------------	----------	------	----------	-------

Monday	:12
--------	-----

##	Mode :character	Median :	12.50	Median :	33582
----	-----------------	----------	-------	----------	-------

Tuesday	: 0
---------	-----

```

##                               Mean    :13.42    Mean    :34966
    Wednesday: 0
##                               3rd Qu.:20.75    3rd Qu.:37162
    Thursday : 0
##                               Max.      :30.00    Max.      :50559
    Friday   : 0
##
    Saturday : 0
##      opponent                temp                skies
    day_night
##   Length:12                Min.      :60.00    Length:12
    Length:12
##   Class :character        1st Qu.:67.00    Class :character
    Class :character
##   Mode  :character        Median :71.50    Mode   :character
    Mode  :character
##                               Mean      :72.83
##                               3rd Qu.:79.25
##                               Max.      :86.00
##
##      cap                    shirt                fireworks
    bobblehead
##   Length:12                Length:12                Length:12
    Length:12
##   Class :character        Class :character    Class :character
    Class :character
##   Mode  :character        Mode  :character    Mode  :character
    Mode  :character
##
##
##
##

```

With a mean attendance of 34,966, Mondays were the lowest attendance draw at Dodger Stadium in 2012. One thing really stand out to me as a good reason why, that being how many promotions were done on Mondays: of the 12 home games on Mondays in 2012, the Dodgers only had 1 promotional giveaway, a shirt on June 11th against the Angels. The other thing that stands out? The night they gave away that shirt to their fans they had the largest Monday night

crowd of the season bringing in 50,559 people. Swag fills the seats!

## Scatter Plots

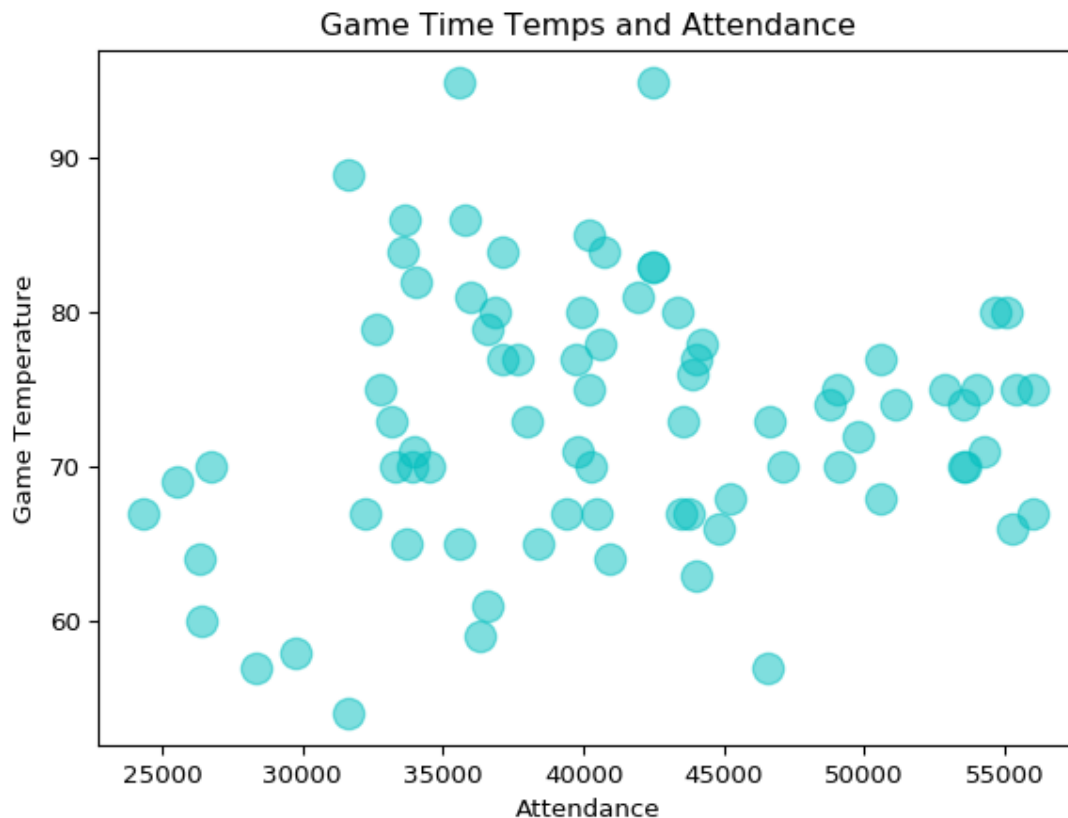
Now let's create a few scatter plots to get a look at our data. We'll start with one that looks at attendance and the game time temperature to see if there's any correlation there:

```
# Scatter plot of attendance and weather:
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt

baseball = pd.read_csv (r'dodgers.csv')

x = baseball.attend
y = baseball.temp

plt.scatter(x, y, c='c', alpha=0.5, s=150.00)
plt.title("Game Time Temps and Attendance")
plt.xlabel("Attendance")
plt.ylabel("Game Temperature")
plt.show()
```



## Linear Regression Model

I'd like to do linear regression analysis using game attendance and game time temperature to see if there is any impact.

```
# Run our linear regression model:

simple.fit = lm(attend~temp, data=baseball)
summary(simple.fit)
##
## Call:
## lm(formula = attend ~ temp, data = baseball)
##
## Residuals:
##      Min       1Q   Median       3Q      Max
## -16121  -6555  -1023   6348  15567
##
## Coefficients:
```

```
##           Estimate Std. Error t value Pr(>|t|)
## (Intercept) 33819.22    8221.94   4.113 9.49e-05 ***
## temp        98.72      111.69   0.884  0.379
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.'
##                  0.1 ' ' 1
##
## Residual standard error: 8309 on 79 degrees of freedom
## Multiple R-squared:  0.009791,    Adjusted R-squared:
##      -0.002743
## F-statistic: 0.7812 on 1 and 79 DF,  p-value: 0.3795
```

A cursory glance at the regression output:

- Residuals: The section summarizes the residuals, the error between the prediction of the model and the actual results. Smaller residuals are better.
- Coefficients: For each variable and the intercept, a weight is produced and that weight has other attributes like the standard error, a t-test value and significance.
- Residual Standard Error: This is the standard deviation of the residuals. Smaller is better.

Based upon a quick look at things here, the game time temperature doesn't really show that it impacts people coming out for games at Dodger Stadium.

## Train/Test and Regression Testing

Let's do some train/test splits on our data, again I will isolate weather:

```
import pandas as pd
from sklearn import linear_model
from sklearn.model_selection import train_test_split
from matplotlib import pyplot as plt

# Import the baseball file into a data frame:
```

```

baseballP = pd.read_csv (r'dodgers.csv')
print(baseballP)

# Declare the column names:
##      month  day  attend day_of_week  ...  cap  shirt
      fireworks bobblehead
## 0      APR   10   56000      Tuesday  ...   NO   NO
      NO          NO
## 1      APR   11   29729      Wednesday ...   NO   NO
      NO          NO
## 2      APR   12   28328      Thursday  ...   NO   NO
      NO          NO
## 3      APR   13   31601        Friday  ...   NO   NO
      YES          NO
## 4      APR   14   46549      Saturday  ...   NO   NO
      NO          NO
## ..      ...   ...      ...      ...   ...   ..   ...
      ...      ...
## 76     SEP   29   40724      Saturday  ...   NO   NO
      NO          NO
## 77     SEP   30   35607        Sunday  ...   NO   NO
      NO          NO
## 78     OCT    1   33624        Monday  ...   NO   NO
      NO          NO
## 79     OCT    2   42473      Tuesday  ...   NO   NO
      NO          NO
## 80     OCT    3   34014      Wednesday ...   NO   NO
      NO          NO
##
## [81 rows x 12 columns]
columns = "temp".split()
print(columns)
## ['temp']
df = pd.DataFrame(baseballP, columns=columns)
print(df)

# define the attendand variable 'attend' (dependent
variable) as y:
##      temp
## 0      67
## 1      58
## 2      57

```

```

## 3      54
## 4      57
## ..    ...
## 76     84
## 77     95
## 78     86
## 79     83
## 80     82
##
## [81 rows x 1 columns]
y = baseballP.attend

# Now we can use the train_test_split function in order to
# make the split. The test_size=0.2 inside the function
# indicates the percentage of the data that should be held
# over for testing. It's usually around 80/20 or 70/30:

# Create the training and testing vars
X_train, X_test, y_train, y_test = train_test_split(df, y,
    test_size=0.2)
print(X_train.shape, y_train.shape)
## (64, 1) (64,)
print(X_test.shape, y_test.shape)
## (17, 1) (17,)

```

Now we'll fit the model on the training data:

```

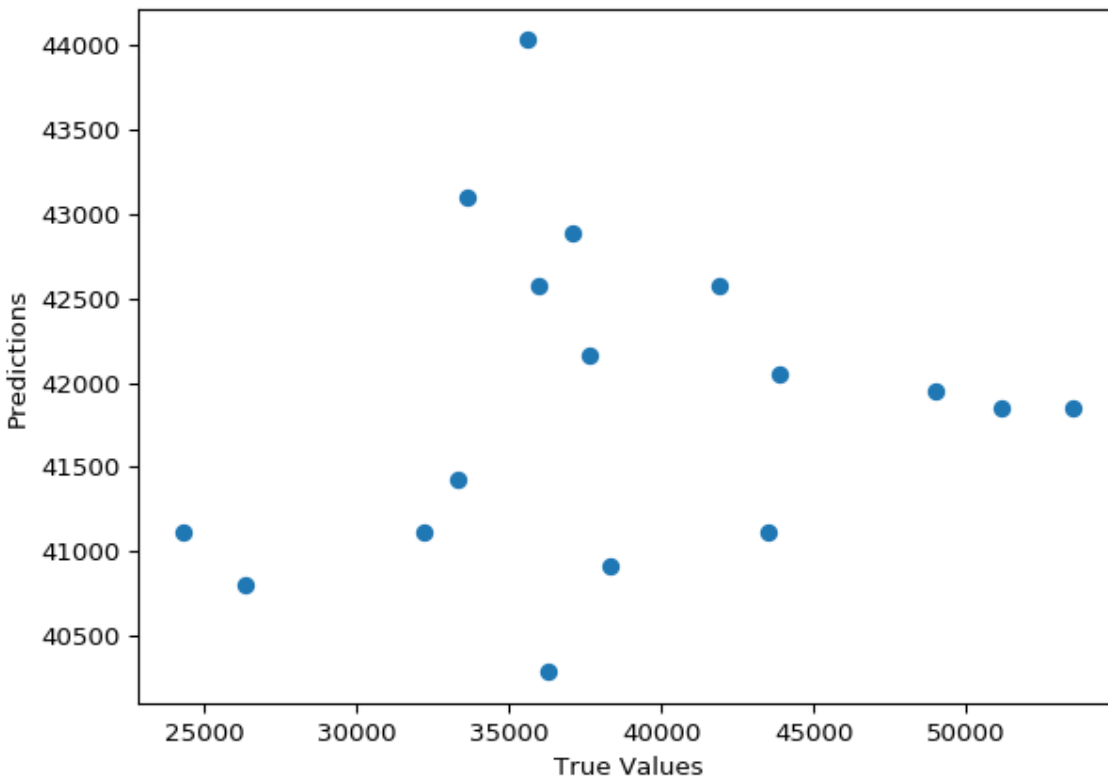
# fit a model
lm = linear_model.LinearRegression()
model = lm.fit(X_train, y_train)
predictions = lm.predict(X_test)
print(predictions)
## [42572.38727899 43091.38714324 42157.18738758
##    41845.78746903
##  41949.58744188 42053.38741473 41119.18765908
##    40288.78787627
##  44025.58689889 41119.18765908 40807.78774053
##    42572.38727899
##  40911.58771338 41845.78746903 42883.78719754
##    41119.18765908

```

```
## 41430.58757763]
```

Now let's plot that training model:

```
## The line / model  
plt.scatter(y_test, predictions)  
plt.xlabel("True Values")  
plt.ylabel("Predictions")
```



And our accuracy score:

```
print("Score:", model.score(X_test, y_test))  
## Score: -0.17279789036241633
```

All of the training/test split info also yields points to temperature data not having a big impact on crowd size.



## Final Recommendation

After going through the data in different ways, including scatter plots, box plots, and regression analysis, my main recommendation is for the Dodgers marketing department to plan to offer more giveaway items, in particular, bobbleheads. Of the 11 times the Dodgers had a bobblehead giveaway, they put large numbers in the stadium. Looking through the data, they had a large turnout on Tuesdays, primarily due to bobblehead giveaways.

To answer the original problem — *“What night would be the best to run a marketing promotion to increase attendance?”* — my recommendation is to start offering bobbleheads on Mondays to help bring more people out. Mondays were the lowest draw during the week, so giving the fans a reason to show up by giving them a freebie would be a good way to get attendance boosted on that day.

- 
1. Ugh, as a Cubs fan, this hurts, but I'll stay professional for the sake of this assignment. ↩