
STATE-DEPENDENT FORCES IN COLD QUANTUM GASES

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Particle velocimetry of vortices in Bose–Einstein condensates

THIS CHAPTER INVESTIGATES, via numerical simulation, an imaging method for the real time tracking of quantum vortices in a turbulent ^{41}K condensate. The method involves ultracold ^{87}Rb tracer particles that become bound to vortex lines in the condensate and are imaged continuously to track the vortex lines as they move. The imaging of tracer particles to track vortex motion has previously proved successful in superfluid helium [1–3], and the method of laser cooling and imaging atoms in high resolution with the same laser light has also been successful in cold atom systems [4]. This chapter presents the results of numerical simulations of the method under a number of assumptions to establish its feasibility as an imaging method.

This method has the potential to overcome several existing difficulties that typical imaging techniques face when used to image vortices. In ordinary absorption imaging, atoms are imaged via resonant absorption of the condensate itself, and vortices—visible as density minima—generally can only be seen when the vortex line is normal to the image plane. If not viewed end-on in this way, a vortex line represents only a minor decrease in column density and cannot be distinguished from the rest of the condensate (Figure 5.1). One solution to this problem is to slice the condensate into layers, and image

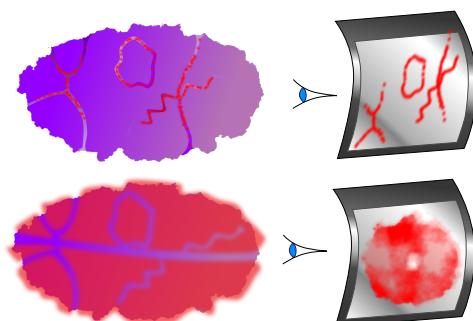


Figure 5.1: Imaging of the condensate itself, whether by fluorescence (bottom) or absorption imaging makes it difficult to resolve vortices unless they are viewed end-on. The vortex cores are usually smaller than the imaging light’s wavelength, and are thus also difficult to resolve unless the cloud is allowed to expand. Imaging tracer particles instead (top) has the potential to resolve both these problems.

them separately [5].

The use of tracer particles that are only present within vortex cores allows vortex lines to be visible from any viewing angle. Furthermore, since the atoms being imaged reside in the vortex cores themselves rather than the bulk of the condensate, this imaging can potentially be repeatedly or continuously performed without destroying the condensate. This may enable observation of the time evolution of Kelvin waves [6], vortex reconnections [7], and vortex rings [5].

This *in-situ* imaging of vortex dynamics may allow more types of vortex motion to be imaged. Dynamics of BECs are typically studied using a shot-by-shot method, in which repeated experiments with identical initial conditions are imaged destructively after being allowed to evolve for different amounts of time. Whilst this works for many types of dynamics, it fails for experiments that are sensitive to initial conditions and noise (quantum or otherwise), such as turbulent flow. This includes phenomena which cannot be created reliably in the same initial state, even though the evolution thereafter would be consistent from one experimental run to the next. One such phenomenon is the spontaneous generation of vortices after evaporative cooling [8].

In-situ imaging of vortex motion has been achieved previously [9], by ejecting a fraction of the atoms from the condensate periodically and imaging them. This process is limited by depletion of the condensate, and was also used only to image vortices end-on. The fraction of the condensate being imaged was also allowed to freely expand before being imaged, since vortex cores are otherwise unable to be resolved by the wavelength of light used. Our proposed method would require neither free expansion or depletion of the condensate.

5.1 Motivation: Turbulence

It is commonly said that turbulence is one of the greatest unsolved problems of classical physics. But in what sense is it an unsolved problem? It is not a problem at all if your aim is reductionism—the Navier–Stokes equation adequately describes the evolution of a Newtonian fluid within its domain of validity, and the process of deriving it from the underlying motion of classical particles is well understood. It’s turtles all the way down [10, p 1]; what more could we ask for?

A demonstrative comparison might be with the field of thermodynamics, as precisely the same statement can be made about the energy content and exchange between systems of particles. Thermodynamics has revealed that despite the chaotic motion of individual particles in an ensemble, definite statements can still be made about the behaviour of the system as a whole, *without having to consider the dynamics of the constituent components in detail*.

This is the kind of solution people have in mind when they speak of ‘solving’ the problem of turbulence. Laws describing the average properties of a fluid without reference to its precise flow field would not simply be interesting as describing turbulence as an emergent phenomenon, but would aid practical computations, which for many problems of interest are prohibitively computationally expensive. The flow of a turbulent fluid contains detail on such a wide range of length scales that finite-element or finite-difference analyses of a system such as an aeroplane wing requires a very high resolution in order to be accurate. Following an estimate of computing power required to simulate a turbulent system down to its smallest length scales, Stanley Corrsin quipped [11]:

The foregoing estimate is enough to suggest the use of analog instead of digital computation; in particular, how about an analog consisting of a tank of water?

The reliance of the aerospace industry on wind tunnels and practical tests shows that there is some truth to the necessity of using nature as one's computer when it comes to turbulence. Whilst nature must always have the final say, it would be of great benefit to be able to compute expected results more cheaply before setting up a wind-tunnel experiment or constructing a prototype aircraft.

But are we asking for too much? Perhaps the statistical properties of a turbulent fluid fundamentally cannot be decoupled from the finer details. There is reason to believe that this is not the case. There are several tantalising results that hint at universal properties that all turbulent flows share, and there is the simple empirical observation that the average flow of turbulent fluids at large scales is reproducible from one experimental run to the next [12, pp 13, 86].

One of these universal results is Kolmogorov's theory of the statistics of small eddies [13, 14]. Another is the fact that the rate of energy dissipation via the action of viscosity at small scales is independent of the viscosity itself [12, p 77].

Then there is the Richardson energy cascade [15], in which energy is continually transferred from larger scales to smaller scales. With dissipation at the smallest scales and addition at larger scales, this allows for the existence of 'steady state' turbulence.

The above examples derive from ordinary, viscous fluids. Bose–Einstein condensates on the other hand are superfluids. There are several interesting aspects of superfluid turbulence that differ from classical turbulence. The defining difference is the absence of viscosity; another major difference is the quantisation of circulation. On length scales much larger than spacing between vortex lines, superfluid turbulence is expected to closely resemble classical turbulence [16]. At smaller scales however the energy dissipation mechanism is different, instead involving the production of sound waves via vortex interactions [16, 17].

In certain 2D geometries, an *inverse cascade* [18, 19] is predicted to take place in superfluids, whereby energy moves not from large scales to small, but from small to large, clustering quantised vortices of the same circulation direction together. This phenomenon has been studied theoretically and numerically in the Monash Quantum Fluids group [20, 21] and recently experimentally observed in the Monash Dual-Species laboratory in experiments performed by Shaun Johnstone [22], simultaneously with a group at the University of Queensland [23].

The following definition of turbulence, taken from [12, p 53], emphasises the role of vortices in turbulence in general:

Incompressible hydrodynamic turbulence is a spatially complex distribution of vorticity which advects itself in a chaotic manner in accordance with [the vorticity equation¹]. The vorticity field is random in both space and time, and exhibits a wide and continuous distribution of length and time scales.

When vorticity exists only in infinitely narrow lines, as it does in superfluid, the vorticity equation mentioned in the above definition reduces to a Biot–Savart type law which can be used to compute the motion of vortices without having to compute the entire flow field.

This is why we are interested in the study of the dynamics of quantised vortices. Unlike in classical fluids, the vortices in superfluids have a definite position and size; there is either a vortex at a given spatial location or there is not. This may make it simpler to describe the motion of vortices statistically.

So far experimental studies of superfluid turbulence have been primarily in the context of liquid helium [24]. Bose–Einstein condensates offer a compelling alternative subject of study for superfluid turbulence. The high degree of control afforded over systems of cold atoms allows the superfluid's properties to be tweaked in several ways, creating a larger parameter space in which to study turbulence than that afforded by liquid helium.

¹Which is a transformation of the Navier–Stokes equation for an incompressible fluid into a form in which the vorticity field is center-stage.

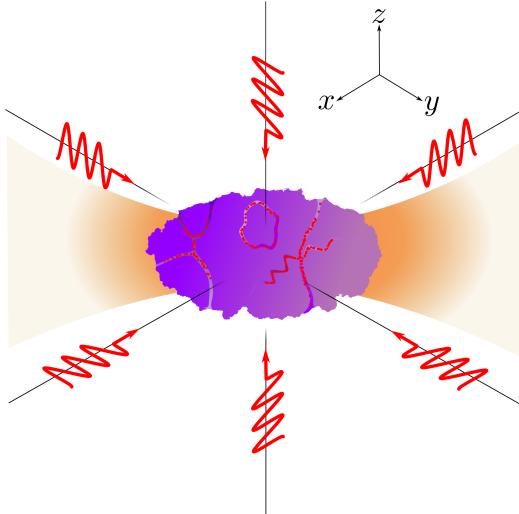


Figure 5.2: The simplest scheme for cooling and imaging the tracer particles with the same light is polarisation gradient cooling, involving six slightly off resonant beams (red), with each counterpropagating pair having opposite linear polarisations. This will scatter some light off the tracer atoms, as well as cool them to sub-Doppler temperatures. If the cooling is sufficient, it should encourage the atoms into the vortex cores where their energy is lower, if they aren't already there. Both the rubidium tracers and the potassium BEC will be trapped with approximately the same trapping potential by a strong, far off-resonant laser (orange), via the dipole force. Magnetic trapping cannot be used, as polarisation gradient cooling does not work in the presence of a magnetic field.

5.2 Overview of velocimetry scheme

As mentioned, the core idea of our proposed imaging method is to use tracer particles to track vortex cores in a BEC in real time. In this chapter I consider ^{87}Rb atoms as tracer particles in a BEC made of ^{41}K . This choice is due to the strong interspecies repulsion between these atomic species, which gives rise to the trapping of atoms in the vortex cores. In the limit of low densities and temperatures, such that three body collisions are suppressed and s-wave scattering dominates the interspecies interactions [25, p 120], the rubidium tracer atoms experience a potential due to the potassium:

$$V(\mathbf{r}) = \frac{2\pi\hbar^2 a_s}{m_r} \rho_{\text{K}}(\mathbf{r}), \quad (5.1)$$

where $\rho_{\text{K}}(\mathbf{r})$ is the spatially varying atom density of the potassium condensate, a_s is the interspecies s-wave scattering length, and $m_r = \frac{m_{\text{K}} m_{\text{Rb}}}{m_{\text{K}} + m_{\text{Rb}}}$ is the reduced mass of the scattering pair. Vortex cores thus create potential wells for other atoms, since they are regions of low condensate density in a background of high density.

The basic setup of the scheme is shown in Figure 5.2. Cold rubidium atoms are introduced (such as by magnetic transport from a MOT) to a potassium condensate, after which both species are optically trapped at the focus of a high power 1064nm laser, using the dipole force. Various methods may be used to create vortices in the condensate. These include bluff-body flow, where a repulsive potential is dragged through the condensate, and inducing a turbulent state by applying off-resonant laser speckle. The rubidium atoms are then expected to become trapped in the low density vortex cores.

The atoms are imaged with resonant or near-resonant laser light, depending on the exact scheme employed. In this chapter I present the results of simulating two configurations, one of which has near-resonant laser light also cooling the atoms to keep them trapped in the vortex cores, and the other relying solely on sympathetic cooling with imaging being performed with resonant light.

The simplest scheme which attempts to cool the rubidium atoms is ordinary polarisation gradient cooling, in which the same light is used for imaging and cooling the atoms (Figure 5.2). This was considered in my Honours thesis [26], the results of which I summarise in the next section. This method precludes the use of a magnetic trap or large bias field, since either would destroy the cooling effect.

The vortex potentials may be made deeper through the use of a Feshbach resonance (Section ??), which increases the interspecies scattering length. However, since this requires a magnetic field, it precludes the use of ordinary polarisation gradient cooling. In section (see Section 5.5) I present an alternative polarisation gradient cooling scheme designed work in the presence of a magnetic field of the strength required for the Feshbach resonance of interest.

Effective imaging of vortex motion would require approximately 10^5 photons per second to scatter off each rubidium atom without it escaping its vortex core trap, and without causing so much heating as to destroy the condensate on a reasonable experimental timescale. A high resolution, low aberration lens (numerical aperture ≈ 0.5) would also be required to focus the scattered light onto a fast capture, high quantum efficiency camera to produce images of vortex motion.

5.3 Relation to previous work

This scheme was first investigated in my Honours project [26]. In that work I investigated the ability of vortex potentials to trap atoms, including consideration of the depth of such traps when measured in units of the photon recoil energy. Considering the depth in these units was a first attempt to estimate how easily atoms may escape vortex potentials in the presence of imaging light. Figure 5.3 and Figure 5.4 show bound states of typical vortex potentials at different condensate densities.

There were a number of conclusions from this investigation. Firstly, to minimise the recoil energy, rubidium is a better choice for tracer particle than potassium due to its larger mass, enabling a rubidium atom to remain trapped after scattering a number of photons that would cause a potassium atom to escape the same potential. Secondly, vortex potentials are not very deep when measured in recoil energies, and their depth depends strongly on the density of the BEC. At typical condensate densities of 10^{14} cm^{-3} , the vortex potentials are expected to only be one or two recoil energies deep, making it unlikely that atoms could scatter many photons whilst remaining trapped in them. At larger densities of 10^{15} cm^{-3} , the vortex potentials are closer to 20 recoil energies deep, making imaging of trapped tracer atoms more plausible.

The main simulation result of my Honours project considered a potassium condensate with a peak density of 10^{15} cm^{-3} and rubidium tracer atoms being cooled using standard polarisation gradient cooling with parameters chosen to ensure each atom scattered 10^5 photons per second in two spatial dimensions. The result was that initially randomly distributed rubidium atoms were able to become and remain trapped in the vortex cores whilst being cooled (Figure 5.5).

However, the density assumed in this simulation was rather high for a real experiment. Three-body losses tend to limit the lifetime of condensates at such a high density, and so the work in this chapter investigates ways to make particle velocimetry work in a less dense condensate. As the vortex potentials are so shallow at lower density, as mentioned earlier the potentials may be deepened through the use of a Feshbach resonance.

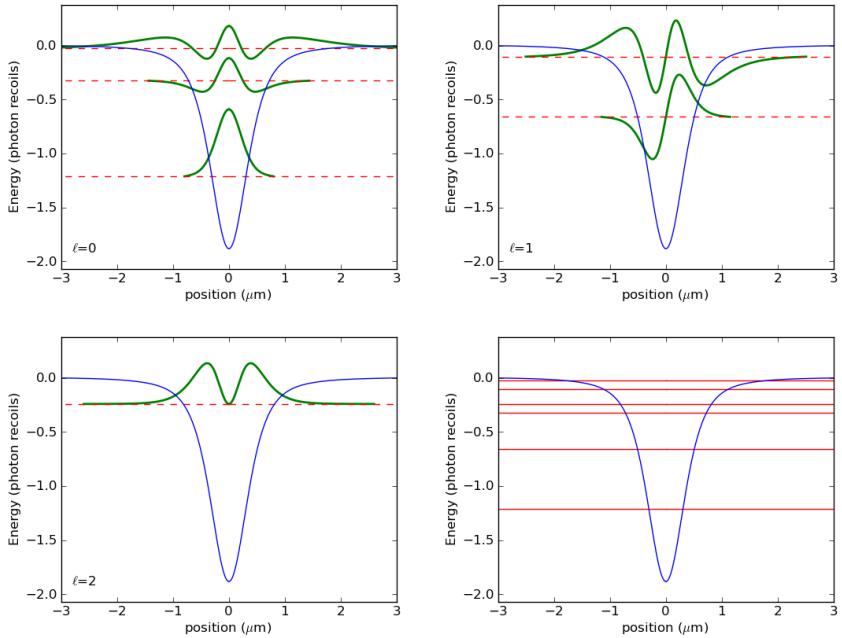


Figure 5.3: Energy eigenstates of a rubidium atom in a potassium vortex core, for a potassium BEC with background density $\approx 10^{14} \text{ cm}^{-3}$. There are a number of bound states spanning three orbital quantum numbers. Plots of the bound states are of a cross section through the centre of a vortex core, and the lower right plot shows just the energy levels. Figure reproduced from [26].

In Section 5.4 I consider a similar configuration, but with a more reasonable BEC density combined with an enhancement of the interspecies repulsion due to a Feshbach resonance. I investigate whether sympathetic cooling of the tracer atoms by the condensate may be enough to keep them trapped in the presence of imaging light. Then, in Section 5.5 I present simulation results of a new laser cooling scheme designed to work at the magnetic field strength required for the Feshbach resonance.

5.4 Sympathetic cooling

The simulation performed in my Honours thesis considered only polarisation gradient cooling counteracting the heating effect of the imaging light. In reality, collisions between tracer atoms and atoms in the condensate would also contribute to cooling. This sympathetic cooling of the tracer atoms—which would also lead to heating of the condensate—was disregarded in my Honours thesis’ results.

Depending on the strength of the cooling effect from sympathetic cooling, this cooling may be sufficient to retain tracer atoms in vortex cores in the absence of an additional cooling mechanism such as polarisation gradient cooling. If laser cooling is not necessary to trap tracer atoms in vortices, then the Feshbach resonance may be used to enhance the interspecies scattering length, further enhancing the ability of the vortices to trap tracer atoms. In this section I consider a similar simulation to that in my Honours thesis, in which the tracer atoms are subject to sympathetic cooling only, in order to examine this possibility.

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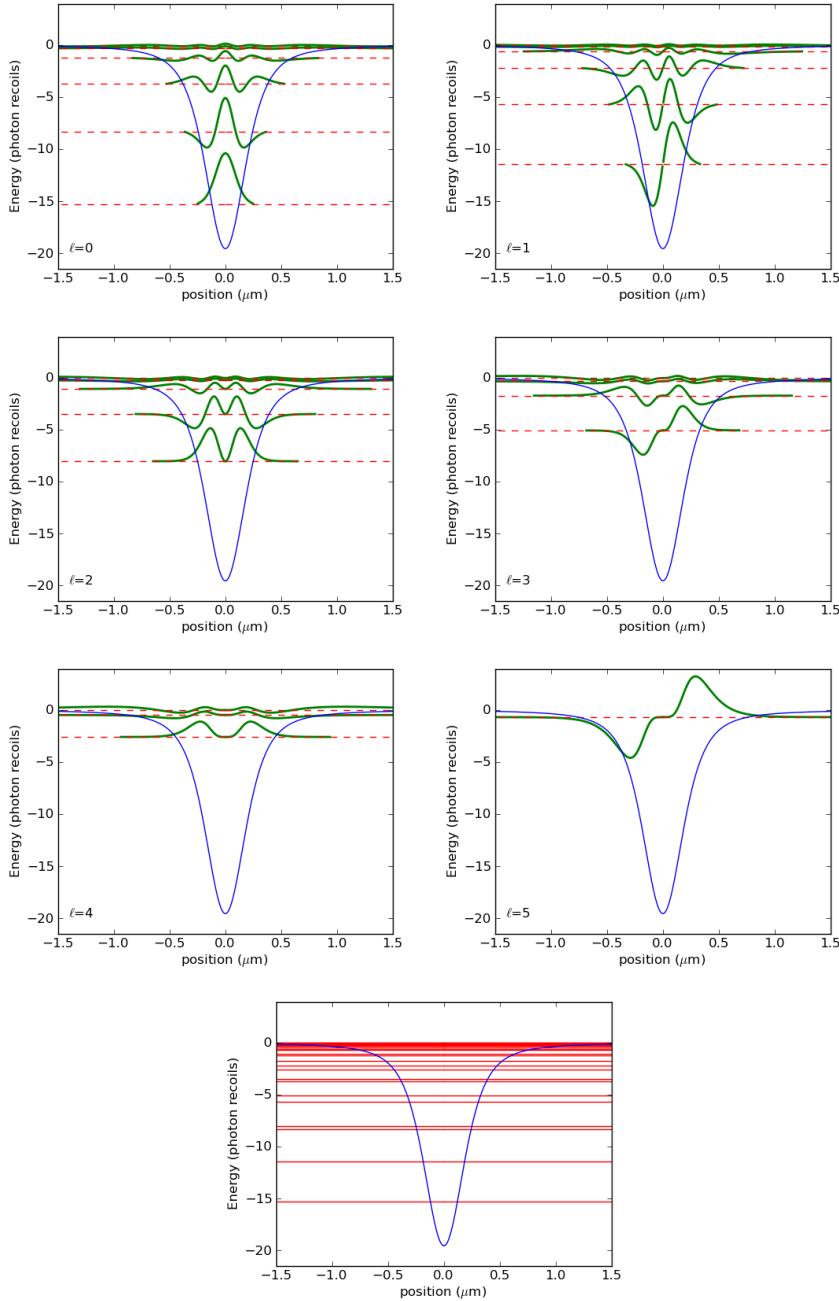


Figure 5.4: As in Figure 5.3, but for a potassium BEC with background density $\approx 10^{15} \text{ cm}^{-3}$. There are bound states over six different orbital quantum numbers. This vortex potential is much deeper than that in Figure 5.3, showing the effect of condensate density on the depth of the vortex potentials. Figure reproduced from [26].

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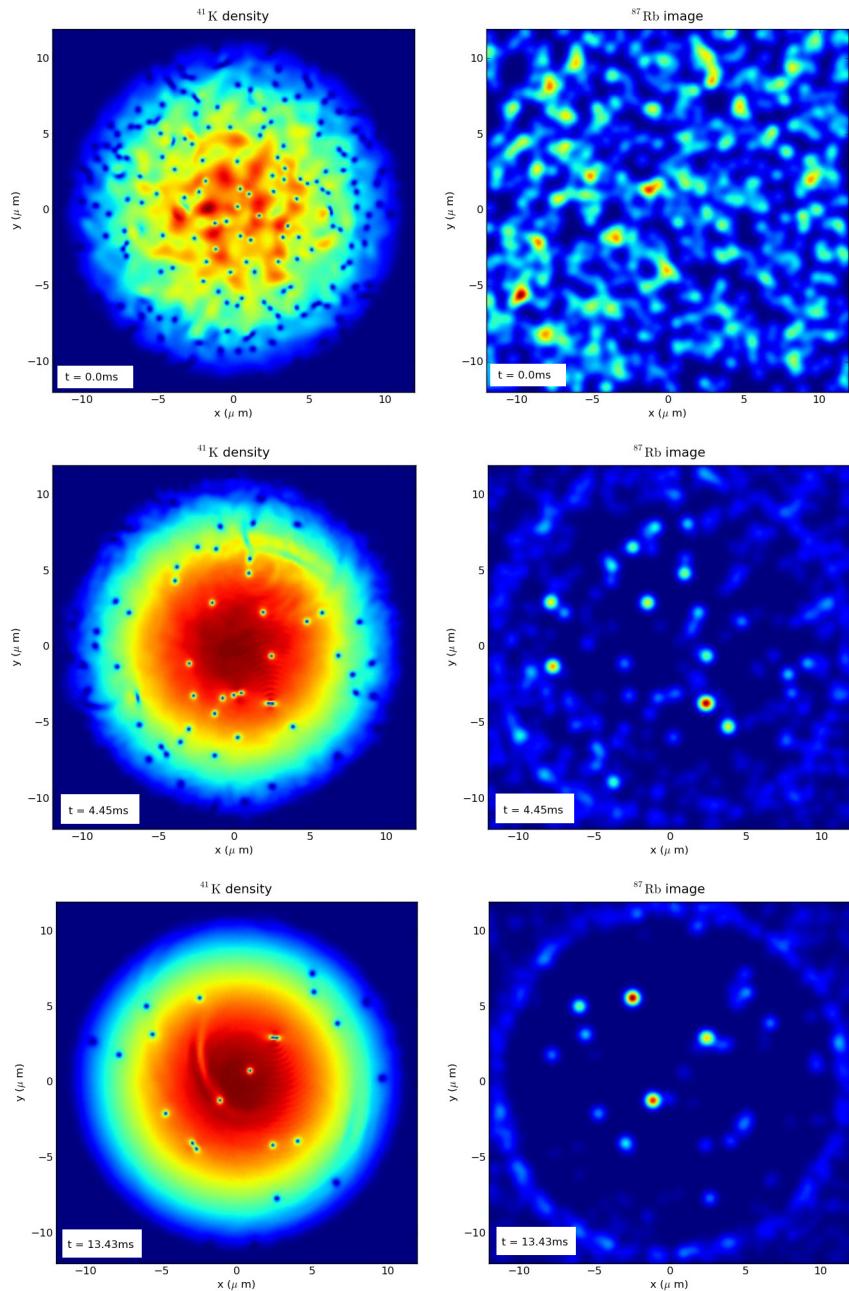


Figure 5.5: The result from [26] of a two-dimensional hybrid quantum-classical simulation for 1000 classical rubidium atoms (right, depicted as fluorescence assuming diffraction through an NA = 0.5 imaging system) and a turbulent potassium BEC (left) of peak density $\approx 10^{15} \text{ cm}^{-3}$. The rubidium atoms are subject to a classical approximation of the force due to polarisation gradient cooling as described in [26]. Most rubidium atoms eventually either become bound to a vortex core or leave the condensate. Figure reproduced from [26].

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5.4.1 Model

As with the simulation in my Honours thesis, in this section I model the tracer particles classically in a BEC

In this section I model sympathetic cooling due to elastic two-body scattering between the rubidium tracer atoms and the potassium atoms in the condensate. The model is two-dimensional, approximating a pancake-shaped condensate.

The potassium condensate is modelled with the Gross–Pitaevskii equation:

[BLAH]

where [define symbols], and the rubidium atoms follow the classical equation of motion

[blah]

where [define symbols].

The motion of the tracer atoms is punctuated by velocity jumps due to scattering of imaging photons and to two-body collisions with the condensate. The effect of photon scattering is modelled as velocity jumps of magnitude [RECOIL MOMENTUM EQUALS EXPRESSION] in a random direction projected into the 2D plane [VERIFY] of the simulation, occurring at random times at an average rate given by the photon scattering rate. The latter modelled as elastic collisions between a rubidium atom with the given classical velocity, and a potassium atom of velocity equal to the superfluid velocity [SYMBOL] of the condensate at the location of the tracer atom:

[EXPRESSION FOR SUPERFLUID VELOCITY]

The rate of two body collisions is given by the scattering cross section times the relative velocity or something like that:

[EXPRESSION]

Where the scattering cross section is - uh, check how I calculated it, it involves a Feshbach resonance obviously. At low temperatures *s*-wave scattering dominates so we're just using that.

5.4.2 Results

DEFINE EVERYTHING TURBULATE INITIAL CONDITIONS, REFER TO NUMERICS SECTIONS

5.5 Sisyphus cooling in a 34 G magnetic field

As mentioned, one of the limitations of the usual method of polarisation gradient cooling is that it doesn't work in a magnetic field. Usually this is not an issue for the cooling stage used en-route to BEC; the magnetic field is simply temporarily switched off. Our imaging method would benefit from a cooling scheme that does work in a magnetic field, since the repulsive interactions between ^{87}Rb and ^{41}K can be greatly enhanced via a Feshbach resonance at 34 G [27]. This would make the potential wells that the rubidium atoms see deeper, trapping them more strongly. However if the magnetic field destroys the cooling mechanism then the atoms won't stay trapped for long. Even if sympathetic cooling is sufficient to image tracer particles trapped in vortices, the addition of a cooling scheme would increase the lifetime of the condensate on account of decreased sympathetic heating, and may allow a larger scattering rate of photons before the tracer atoms cease to be trapped.

The Feshbach resonance only occurs if both species are in their respective $|F = 1, m_F = 1\rangle$ spin state,² so a cooling mechanism in which the rubidium atoms spend a significant fraction of their time in this state is desirable.

In this section I present a sub-Doppler cooling scheme that is designed to cool ^{87}Rb in a 34 G magnetic field. The basic Sisyphus mechanism—of atoms moving alternately

² F is not a good quantum number in a nonzero magnetic field, so what we mean writing this is the state that one would get if starting in an F state and adiabatically turning on the magnetic field.

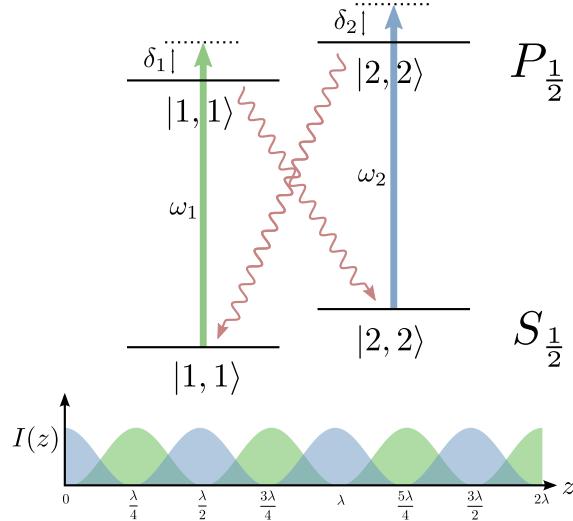


Figure 5.6: An idealised depiction of the cooling scheme, with repump lasers and undesired states not shown. Two lasers on the D_1 line are used for cooling, both linearly polarised, and arranged so as to form two interleaved standing waves. Both are blue detuned from the transitions they target, and they differ by about 6.8 GHz. This difference means that the alignment of the two standing waves can only be maintained over a distance of about a centimetre.

³And indeed, many other Sisyphus cooling mechanisms exists other than polarisation gradient cooling [28, p 116].

between spin states which see different potentials—is possible to find in many multi-level systems of sufficient complexity³; my cooling scheme uses a Sisyphus mechanism with four lasers to cool and repump ^{87}Rb atoms in a 34 G field, with the atoms spending approximately half their time in the $|1, 1\rangle$ state.

In Section 5.5.4, I briefly describe another cooling scheme suggested by Kris Helmer son, which uses the vortex cores themselves as the potential hills in a Sisyphus mechanism. I have not simulated this scheme to asses its viability; I mention it here because it is illustrative of the type of problem that is difficult to model semiclassically, and was one of the factors that led me to consider the use of hidden variables in semiclassical models, as discussed in Chapter ??.

5.5.1 Description of cooling scheme

The scheme involves four lasers, two for cooling and two for repumping. For simplicity I will first focus on the cooling lasers only, depicted in Figure 5.6. Consider a rubidium atom at $z = 0$ and in the $|1, 1\rangle$ hyperfine groundstate. At this position the atom sees no light, as the intensity of the cooling laser labelled ω_1 is zero, and it is in the wrong state to be pumped by the ω_2 laser (which is not resonant with any transitions from the $|1, 1\rangle$ groundstate).

As the atom moves rightward however, it will have to climb the repulsive potential hill formed by the ω_1 laser. As it does so, its $|1, 1\rangle$ excited state probability will increase, and along with it, the probability of spontaneous emission. Spontaneous emission will be most likely to occur near the top of the potential hill where the laser intensity—and hence the excited state probability—is greatest.

The most likely groundstate for the atoms to decay to from the $|1, 1\rangle$ excited state is the $|2, 2\rangle$ groundstate, and this is most likely to occur near $z = \frac{\lambda}{4}$. If this occurs, we now have an atom in the $|2, 2\rangle$ groundstate at $z = \frac{\lambda}{4}$, a situation similar to that in which it

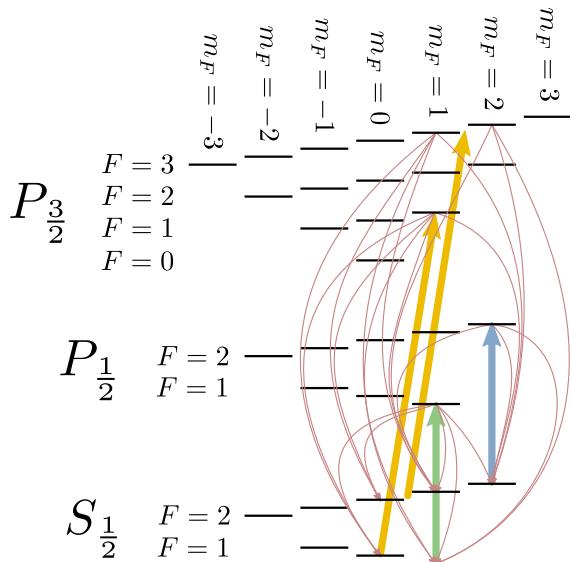


Figure 5.7: The full cooling scheme, including repump lasers (yellow), cooling lasers (blue and green), and all possible decay paths (red). The repump beam which is drawn in between two ground and excited states has a frequency equal to the average of those two transitions.

started. Again, out atom now sees no light, but which laser has zero intensity and which targets the wrong transition are swapped.

As our atom continues rightward, it now has to contend with the potential hill formed by the ω_2 laser, and is most likely to undergo spontaneous emission from the $|2, 2\rangle$ excited state near the top of the potential hill. This time emission is most likely to put the atom into the $|1, 1\rangle$ groundstate.

This process repeats, with atoms repeatedly climbing potential hills and being cooled. They spend approximately half their time in the $|1, 1\rangle$ groundstate, allowing us to take advantage of the strong interspecies repulsion that that state entails for our two atomic species.

Of course, as is always the case, things aren't that simple. Whilst the two spontaneous decays mentioned above are the most likely, they are by no means the only possibilities. Some spontaneous decays will put the atoms back into the groundstate from which they came, with no harm done except a little extra heating from the photon recoil. Other decays however will put our atom into states that are not involved in the cooling scheme, where they will remain with no further cooling unless we do something about it. For this we need repump lasers (Figure 5.7).

There are three states that the atom might end up in as a result of decay from the two excited states involved in the cooling process, and two repump lasers are used to excite them to three $P_{3/2}$ states. Two of these transitions are similar enough that they can be addressed with the same laser.

5.5.2 Methods

The cooling scheme was simulated for the case of a single atom, with the internal state of the atom modelled with the Schrödinger equation in the eigenbasis of the Hyperfine and Zeeman Hamiltonians (described in Section ??), the state vector being a complex 32-vector⁴. The dipole transition matrix elements coupling each pair of states were

⁴One complex number for each state in Figure 5.7.

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each computed as the appropriate linear sum of the dipole matrix elements at zero field, using the dipole approximation and the rotating wave approximation, as described in Section ???. Since the corresponding Rabi frequencies depend on the laser intensity as well as the dipole matrix elements, they are functions of space, to be computed at each integration timestep as the atom moves through different intensities of the cooling beams. Following [28, p 4], this produced a set of 32 coupled differential equations for the complex amplitudes of each state, of the form :

$$i\hbar \frac{d}{dt} c_e(t) = -\frac{1}{2} e \sum_{g,n} E_n \langle g|q_n|e\rangle c_g(t) e^{-i\delta_{nge}t}, \quad (5.2)$$

and

$$i\hbar \frac{d}{dt} c_g(t) = -\frac{1}{2} e \sum_{e,n} E_n \langle g|q_n|e\rangle c_e(t) e^{i\delta_{nge}t}, \quad (5.3)$$

where each $c(t)$ is the complex amplitude of one state; the e indices are over the excited states and the g indices over the groundstates; the n indices are over the lasers, with E_n being the amplitude of the n^{th} laser's electric field, δ_{nge} the detuning of the n^{th} laser from the transition between the g^{th} ground and e^{th} excited states, and $\langle g|q_n|e\rangle$ the dipole moment between the g^{th} ground and e^{th} excited states for the polarisation of the n^{th} laser.

The external motion of the atom was modelled classically, with the atom having a definite position and velocity in one dimension. The force on the atom was computed from the dipole forces that the two groundstates involved in the cooling cycle experience due to the standing waves formed by the cooling beams. An expectation value of the dipole force was computed as:

$$\langle F \rangle = |\langle 1, 1 | \Psi \rangle|^2 F_{|1,1\rangle} + |\langle 2, 2 | \Psi \rangle|^2 F_{|2,2\rangle}, \quad (5.4)$$

where $F_{|1,1\rangle}$ and $F_{|2,2\rangle}$ are the dipole forces on the two groundstates, calculated using [28, eqn 3.16, p 33] with one standing wave offset from the other by a quarter wavelength. The forces on other groundstates are neglected since the repump beams do not have intensity gradients, and since the cooling beams are much further away from resonance for groundstates other than the two in the cooling cycle. Forces on excited states are also neglected—although the forces on the two excited states in the cooling cycle are not smaller than those on the corresponding groundstates, the excited state populations are small since the cooling beams are several linewidths away from resonance.

This expectation value of the dipole force was used to model the classical motion of the atom. Although the components of an atom in superposition would in reality spatially separate under the influence of a force that is different for different internal states of the atom, as in the Stern-Gerlach experiment, our atom only transitions between the two states subject to different forces via spontaneous emission, after which it is in an eigenstate. Accordingly, the expectation value calculation is always dominated by one of the two groundstates and the potential for Stern-Gerlach separation does not arise.

Spontaneous emission was simulated stochastically at each integration timestep, with probability of decay per unit time equal to the sum of populations in all excited states, multiplied by their decay rates (equal to the natural linewidths of each of the two fine-structure lines). Multiplying by the duration of one timestep, and comparing with a random number then determined whether a decay was to occur.

In the event of a decay, one excited state was randomly chosen with probability proportional to its population, and then one groundstate, weighted by the transition strengths from the excited state. All population was then put into that groundstate and the simulation continued, with one photon's worth of momentum in a random 1D direction added to the atom's momentum to account for photon recoil.

Type	Transition(s) targeted	Detuning	Intensity (per beam)	Polarisation
cooling (standing wave)	$ S_{\frac{1}{2}}, 2, 2\rangle \rightarrow P_{\frac{1}{2}}, 2, 2\rangle$	+ 66.6 MHz	5.0 mW cm ⁻²	π
cooling (standing wave)	$ S_{\frac{1}{2}}, 1, 1\rangle \rightarrow P_{\frac{1}{2}}, 1, 1\rangle$	+ 31.9 MHz	5.0 mW cm ⁻²	π
repump (single beam)	$ S_{\frac{1}{2}}, 2, 1\rangle \rightarrow P_{\frac{3}{2}}, 2, 2\rangle$ $ S_{\frac{1}{2}}, 2, 0\rangle \rightarrow P_{\frac{3}{2}}, 2, 1\rangle$	Midway between	50.0 mW cm ⁻²	σ^+
repump (single beam)	$ S_{\frac{1}{2}}, 1, 0\rangle \rightarrow P_{\frac{3}{2}}, 1, 1\rangle$	0	10.0 mW cm ⁻²	σ^+

Table 5.1: The parameters used in the laser cooling simulations. There are four lasers, each with a specified polarisation, intensity, and detuning from the transition it targets.

The equations of motion were solved using fourth order Runge–Kutta integration (Section ??)

5.5.3 Results

The laser parameters used in the simulation are shown in Table 5.1. The magnetic field strength used was 34 G. The detunings of the cooling beams were chosen based on an approximate calculation in order to produce a scattering rate of 2×10^5 photons per second in the simulation.

The simulation was run for 715 million integration timesteps of size $\Delta t = 20$ ps,⁵ for a total of 14.3 milliseconds of simulation time. This took 14 days of computer time. In that time, the atom moved a maximum distance of 26 μm from its starting position, and its final position was 790 nm from its starting position. The atom’s initial velocity was 195 mm s⁻¹, and during the simulation it reversed the direction of its velocity 2226 times. 4103 photons were emitted, for an average scattering rate of 2.87×10^5 photons per second—slightly higher than the target rate.

Computing the time-averaged kinetic energy of the atom over the whole simulation as:

$$\langle E_K \rangle = \frac{1}{2} m_{\text{Rb}} \langle v^2 \rangle, \quad (5.5)$$

and assuming the single atom ergotically sampled a sufficient fraction of the possible state space, we can compute the 1D temperature that a cloud of atoms subject to this cooling would have after being allowed to come to equilibrium using

$$\frac{1}{2} k_B T_{1\text{D}} = \langle E_K \rangle, \quad (5.6)$$

which gives $T_{1\text{D}} = 16.2$ μK, well below the Doppler temperature $T_D = 146$ μK [29]. A histogram showing the time the atoms spent at different velocities is show in Figure 5.8. This one-dimensional temperature corresponds to $\approx 30E_r$ where E_r is the rubidium recoil energy. Given that the potassium vortex potentials are at about $15E_r$ deep without a Feshbach resonance at a density of 1×10^{15} cm⁻³ and only $\approx 1.2E_r$ at the more realistic density of 1×10^{14} cm⁻³, and that the atom only spends about half its time in the state subject to the Feshbach resonance, this cooling would only be sufficient to keep rubidium atoms trapped in vortex cores if the Feshbach resonance enhances the interspecies scattering length by a factor of ≈ 2 for a 1×10^{15} cm⁻³ condensate or a factor of ≈ 50 for a 1×10^{14} cm⁻³ condensate. While a factor of 2 is easily achievable, a factor of 50 is not, indicating that the minimum density compatible with tracer particles at this temperature being trapped is between 1×10^{14} cm⁻³ and 1×10^{15} cm⁻³.

⁵Corresponding to approximately ten timesteps per oscillation of the fastest oscillating terms, which oscillate at a rate close to half the 6.8 GHzs hyperfine splitting of the rubidium groundstates.

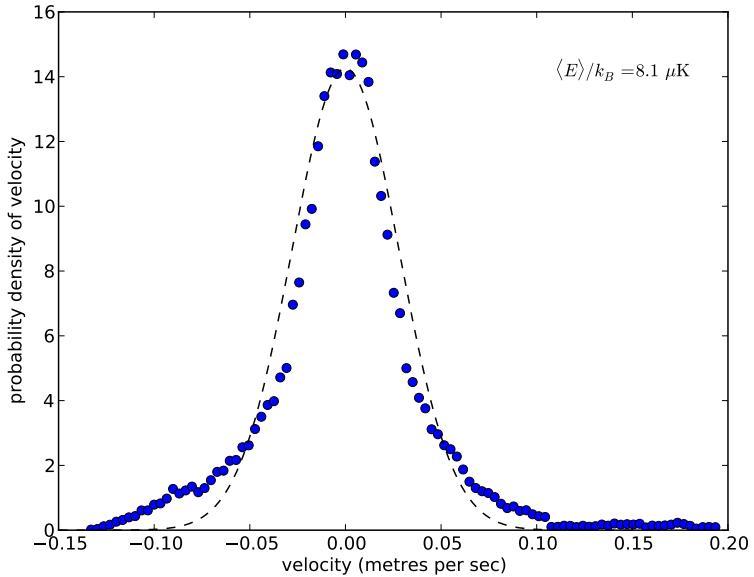


Figure 5.8: Histogram of atom velocity over time, normalised as a probability density. A best-fit Maxwell-Boltzmann distribution is shown as the dotted line. It is no surprise that it is not a good fit—there is no thermalisation happening since there is only one atom and no collisions. The average energy is more informative than the fit parameters for determining the temperature that an ensemble of such atoms would have if they were allowed to thermalise. The long tail visible to the right is the atom's initial slowdown from its starting velocity.

This simulation has not, however, been optimised—the results presented here represent the only extended simulation of the scheme, and no attempt has been made to scan over parameter space to see if the temperature can be made lower. As mentioned the simulation was computationally expensive, and so optimisation would be impractical if performed using the same code. However, a significant speed up would be possible by correcting some inefficiencies. Firstly, one could exclude from the simulation the atomic states that were shown in the first run never to become occupied—the states with no arrows leading to them in Figure 5.7. This will eliminate approximately two thirds of the states, and since the simulation is quadratic in the number of states, this should provide an approximately 10× increase in simulation speed. More importantly, lasers that are detuned with respect to a given transition by approximately the hyperfine splitting of 6.8 GHz should be discarded in the coupling term for that transition. The inclusion of these fast rotating terms—which are so far detuned as to cause negligible population transfer—was the limiting factor in the simulation timestep size, which would otherwise be determined by the next fastest rotating terms on the order of tens of MHz instead of GHz. This would lead to a likely dramatic speedup as well, making repeated runs of the simulation feasible.

5.5.4 Vortex-assisted Sisyphus cooling

[COMMENT ON HIDDEN VARIABLES - PRESENTED HERE TO MAKE A POINT]

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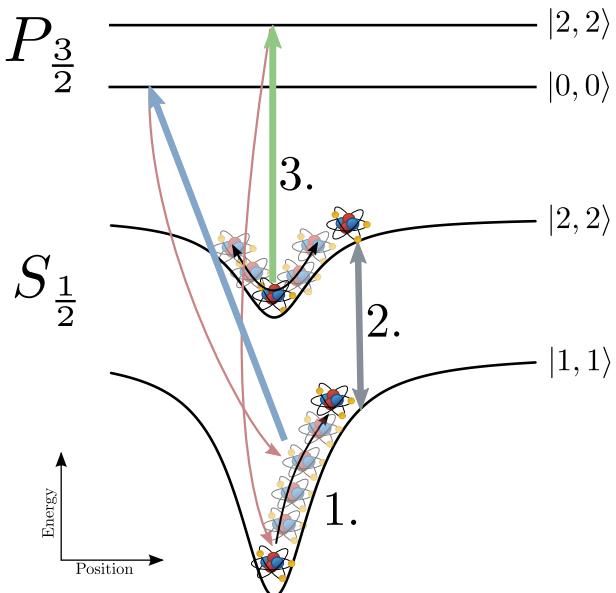


Figure 5.9: A basic description of the vortex-assisted cooling scheme.

1. The rubidium atom in its $|1, 1\rangle$ groundstate repeatedly scatters photons from the laser marked with the blue arrow, climbing the vortex potential as it does so. The optical transition's linewidth is large enough that the energy shift due to the vortex potential does not move it off resonance.
2. An RF or microwave transition however, has an extremely narrow linewidth; its effective linewidth is dependent only on the RF/microwave power. A microwave transition (grey arrow) comes into resonance only when the atom moves sufficiently far from the vortex core's centre, and coherently transfers population into the $|2, 2\rangle$ groundstate.
3. The atom oscillates back and forth in the much shallower vortex potential that its $|2, 2\rangle$ groundstate experiences. It is pumped weakly by the laser marked with the green arrow, and after a random time delay (and hence at a random position) spontaneously decays back to the $|1, 1\rangle$ groundstate.

Another idea for a cooling scheme is to use the vortex potential itself as a spatial discriminator for transferring atoms between states. Similar to how a MOT traps atoms by bringing them into resonance with optical pumping only when they are some distance from the trap's centre, we could use the shape of the vortex potential to bring an RF or microwave transition into resonance only when trapped tracer particles are some way up the side of a vortex core.

The basic idea is outlined in Figure 5.9. In the presence of the Feshbach resonance, atoms in the $|1, 1\rangle$ state will scatter some tens of photons, using whichever transition is most likely to have them decay to the same groundstate with minimal repumping (transitioning to the $|0, 0\rangle$ excited state on the D_2 line looks to be the best choice). As the atom scatters photons, it climbs the side of the vortex potential, converting its new found kinetic energy (from photon recoil) into potential energy.

Due to the state-dependence of the interspecies scattering length, the vortex potentials for different states have different depths. This means that the RF or microwave frequency required to transition between the different hyperfine states and Zeeman sublevels varies as a function of space, and can be tuned so as to only be resonant with atoms which have nearly escaped the vortex core.

The atom is then transferred into a different hyperfine or Zeeman state (the $|2, 2\rangle$)

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groundstate should suit) and the hope is that it then lacks the kinetic energy to escape the (shallower) vortex potential it now finds itself in. Rather, it will oscillate back and forth in the well until a weak laser pumps it back into the $|1, 1\rangle$ groundstate via spontaneous emission from some excited state (again chosen to maximise the decay probability to $|1, 1\rangle$; the $|2, 2\rangle P_{\frac{3}{2}}$ excited state looks to be a good choice.)

If this goes to plan, statistically the atom will be closer to the center of the $|1, 1\rangle$ vortex potential than when it left. Provided its corresponding drop in potential energy makes up for all the photon scattering (which provides fluorescence imaging), then we have a cooling scheme. It is yet another Sisyphus effect, with the atom climbing steep vortex potential hills and descending shallower ones.

This scheme will be simulated to determine its viability; preliminary calculations haven't turned up any problems yet.

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