

NAME \_\_\_\_\_

PLAYER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
1	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100

**PICTURE**  
WORTH A THOUSAND WORDS, BUT NOT A SINGLE +1

WORTH A THOUSAND WORDS, BUT NOT A SINGLE +1

RACE

CLASS \_\_\_\_\_

## THE BASICS

AWW. IS THERE NOT ENOUGH ROOM ON THE EYE COLOR LINE FOR RED/GRAY HETEROCHROMIA IRIDUM.

EYES

HAIR \_\_\_\_\_

HEIGHT

WEIGHT

SKIN

## HANDEDNESS

AGE

GENDER

## APPEARANCE

WHAT YOU LOOK LIKE

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**PERSONALITY**  
MAYBE YOU'RE JUST A RACIST, CURSED ELVES!

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**QUOTE**  
WORDS TO LIVE BY

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**LIFE OBJECTIVE**  
YOUR DRIVING FORCE

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## RECENT HISTORY

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## ALLIES & ENEMIES

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**HOME, ANCESTRY, FAMILY & RELIGION**  
AND POLITICS, TOO.

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NAME

PLAYER

ALIGNMENT

EXPERIENCE

CLASS

LEVEL

LEVEL UP AT XP

MULTI-CLASS

LEVEL

LEVEL UP AT XP

dragonGrog.com V1.0.0

HTML GENERATED CHARACTER SHEET

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER
STR STRENGTH		
DEX DEXTERITY		
CON CONSTITUTION		
WIS WISDOM		
INT INTELLIGENCE		
CHA CHARISMA		

HIT POINTS

MORE PRECIOUS THAN GOLD

BASE HP

WOUNDS

CURRENT HP

NOTES

SAVING THROWS	TOTAL ...Aw Yeah.	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC. MODIFIER
FORTITUDE CONSTITUTION		=		+	
REFLEX DEXTERITY		=		+	
WILL WISDOM		=		+	

ARMOR CLASS	TOTAL	BASE	DEX MOD.	ARMOR BONUS	SHIELD BONUS	NATURAL ARMOR	SIZE BONUS	DEFLECT MOD.	MISC. MOD.
AC ARMOR CLASS		10							
FF FLATFOOTED		10	0						
TOUCH CLD., MAGIC		10		0	0	0			

MELEE ATTACK	STR MODIFIER	SIZE MODIFIER	MISC. MODIFIER	TEMP MODIFIER	BASE ATTACK BONUS	TOTAL	TOTAL 2nd ATTACK
MELEE ATTACK BONUS					1st		
					2nd		
					3rd		
					4th		

RANGED ATTACK	DEX MODIFIER	SIZE MODIFIER	MISC. MODIFIER	TEMP MODIFIER	BASE ATTACK BONUS	TOTAL	TOTAL 2nd ATTACK
RANGED ATTACK BONUS					1st		
					2nd		
					3rd		
					4th		

GRAPPLE	STR MOD.	SIZE MOD.	MISC. MOD.	BASE ATTACK BONUS	TOTAL	DEX MOD.	MISC. MOD.	TOTAL	INI INITIATIVE
GR									

RACIAL ABILITIES

POWER TO THE PEOPLE

DARKVISION?

HIDDEN WALL SENSING?

FLATULANT?

SKILLS

NEVER LEAVE HOME WITHOUT THEM

SKILL NAME	TOTAL	RANK	ABILITY MOD.	MISC. MOD.	NOTES
APPRAISE					
BALANCE					
BLUFF					
CLIMB					
CONCENTRATION					
CRAFT:					
DECIPHER SCRIPT					
DIPLOMACY					
DISABLE DEVICE					
DISGUISE					
ESCAPE ARTIST					
FORGERY					
GATHER INFORMATION					
HANDLE ANIMAL					
HEAL					
HIDE					
INTIMIDATE					
JUMP					
KNOWLEDGE:					
LISTEN					
MOVE SILENTLY					
OPEN LOCK					
PERFORM:					
PROFESSION					
RIDE					
SEARCH					
SENSE MOTIVE					
SLEIGHT OF HAND					
SPELLCRAFT					
SPOT					
SURVIVAL					
SWIM					
TUMBLE					
USE MAGIC DEVICE					
USE ROPE					

SPACE BELOW INTENTIONALLY LEFT BLANK TO ACCOMODATE FOR USER ADDED SKILLS

NAME \_\_\_\_\_

PLAYER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78	79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100
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RACE

**CLASS**

## FEATS

A BAG OF RATS SLAYS THE DRAGON!

FEAT NAME

## FEAT NOTES

FEAT NAME

## FEAT NOTES

FEAT NAME

## FEAT NOTES

FEAT NAME

## FEAT NOTES

FEAT NAME

## FEAT NOTES

FEAT NAME

## FEAT NOTES

FEAT NAME

## FEAT NOTES

FEAT NAME

## FEAT NOTES

FEAT NAME

## FEAT NOTES

FEAT NAME

FEAT NOTES. NO, 20TH LEVEL HUMAN FIGHTER. THERE AREN'T ANY MORE SLOTS.

## CLASS & SPECIAL ABILITIES

CIRCUMSTANTIAL SKILL MODIFIERS AND OTHER THINGS THAT MAKE YOU... YOU KNOW... SPECIAL

## ABILITY

## ABILITY

**ABILITY**

**ABILITY**

## ABILITY

## ABILITY

## ABILITY

ABILITY

## ABILITY

ABILITY

## ABILITY

## ABILITY

**ABILITY**

## ABILITY

## ABILITY

## ABILITY

## ABILITY

**ABILITY**

**ABILITY**

## ABILITY

## ABILITY

<b>PLAYER</b>	<b>TEAM</b>	<b>POSITION</b>	<b>AGE</b>	<b>HGT</b>	<b>WGT</b>	<b>EXP.</b>	<b>PROV.</b>	<b>STATUS</b>
ALAN BIRCHALL	BRISTOL CITY	F	27	6'0"	180	1	ENG	REGULAR
ANDREW COOPER	LEEDS UNITED	M	29	6'0"	170	1	ENG	REGULAR
BILL WATSON	BLACKBURN ROVERS	F	27	6'0"	170	1	ENG	REGULAR
BRYAN HUGHES	MANCHESTER UNITED	F	27	6'0"	170	1	ENG	REGULAR
CARLTON CRESSWELL	NOTTINGHAM FOREST	F	27	6'0"	170	1	ENG	REGULAR
DONALD MACDONALD	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
GEOFF THORNTON	NEWCASTLE UNITED	F	27	6'0"	170	1	ENG	REGULAR
JIMMY MURRAY	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
KENNY DUNN	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
LARRY SHOOTER	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
NICKY BAXTER	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
PETER MILLER	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
RICHIE MILLER	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
TOMMY CAMPBELL	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
VICTOR KEMP	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
WILLIAM GIBSON	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR
ZACHARY BRADSHAW	GLASGOW CELTICS	F	27	6'0"	170	1	SCO	REGULAR

**CLASS**

TOOLS OF THE TRADE. AND THAT THING YOU FLAIL AROUND LIKE A MORON. GOOD STUFF.

SAV

### ATTACK BONUS

### AMMUNITION & CHARGES

KEEPING THE GUSHY PARTS IN

DONN

WEIGHT CATEGORY

VALUABLE LOOT, AND OTHER ASSORTED HEAVY JUNK.

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

YEAH, WE'RE DOING THAT

PUSH  
OR DRAG

THIS TUNIC BROUGHT TO YOU BY CAPITALISM

## PLATINUM PIECES

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON

LOCATION ON PERSON