USING TYPEFACES

SHAMELESS PLUG

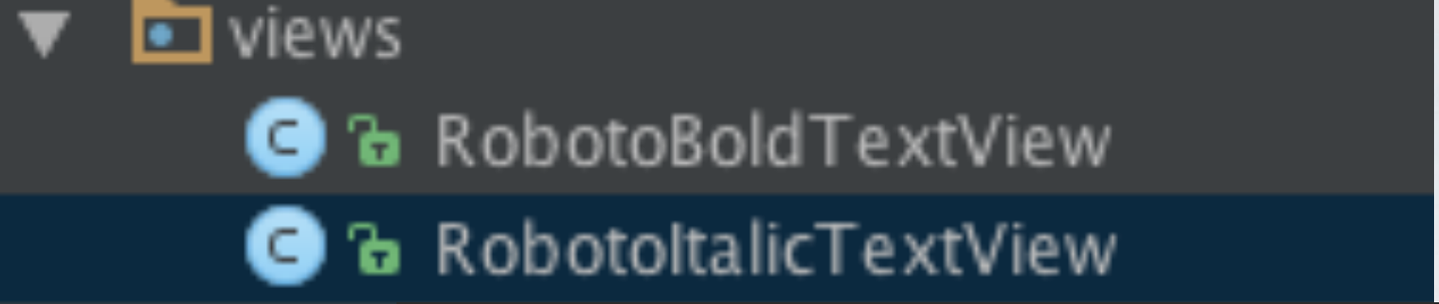
- Work/Live in London
- Android Dev 5+ Years
- Current: OWLR - Best IP Camera Software Viewer
- Built - YOYO, LoveFlutter, Argos, OnTrack, MetOffice, SunGoals, blah blah blah...

@chrisjenx

BACKSTORY

mubaloo®

enterprise mobility




```java
/**
 * Created by chris on 25/04/2016.
 * For project TypefacesSample
 */
public class RobotoItalicTextView extends TextView {

  public RobotoItalicTextView(Context context) {
    super(context);
    initTypeface();
  }

  public RobotoItalicTextView(Context context, AttributeSet attrs) {
    super(context, attrs);
    initTypeface();
  }

  public RobotoItalicTextView(Context context, AttributeSet attrs, int defStyleAttr) {
    super(context, attrs, defStyleAttr);
    initTypeface();
  }

  @TargetApi(Build.VERSION_CODES.LOLLIPOP)
  public RobotoItalicTextView(Context context, AttributeSet attrs, int defStyleAttr,
      int defStyleRes) {
    super(context, attrs, defStyleAttr, defStyleRes);
    initTypeface();
  }

  private void initTypeface() {
    final AssetManager assetManager = getContext().getAssets();
    final Typeface typeface = Typeface.createFromAsset(assetManager, "fonts/RobotoItalic.ttf");
    setTypeface(typeface);
  }

}
```

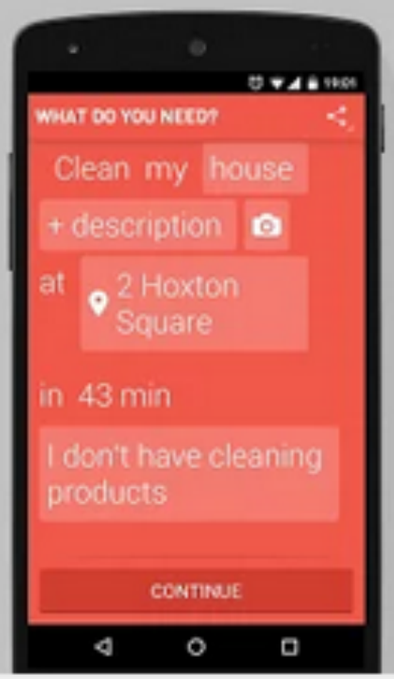
Recursive:

```
private void iterateViews(ViewGroup group, Typeface typeface) {
  for (int i = 0; i < group.getChildCount(); i++) {
    final View view = group.getChildAt(i);
    if (view instanceof ViewGroup) {
      iterateViews((ViewGroup) view, typeface); continue;
    }
    if (view instanceof TextView) {
      ((TextView) view).setTypeface(typeface);
    }
  }
}

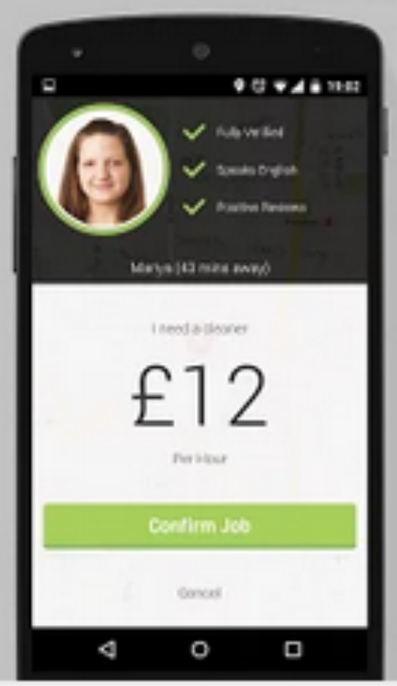

final Typeface typeface =
    TypefaceUtils.load(getAssets(), "fonts/Roboto-Bold.ttf");
final View view = getWindow().getDecorView();
iterateViews((ViewGroup) view, typeface);
```

App Your Service
In 30 Seconds

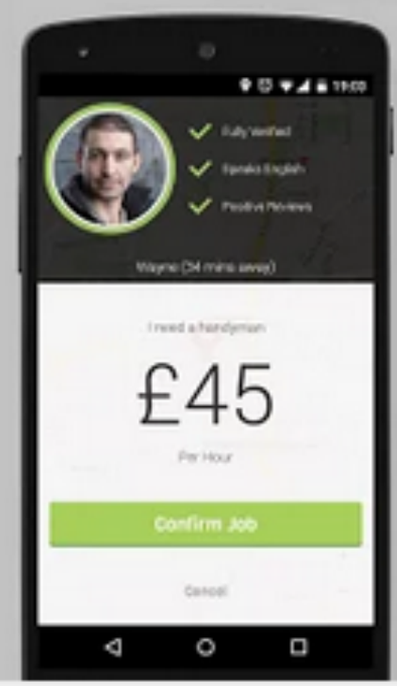
Pick Your Service



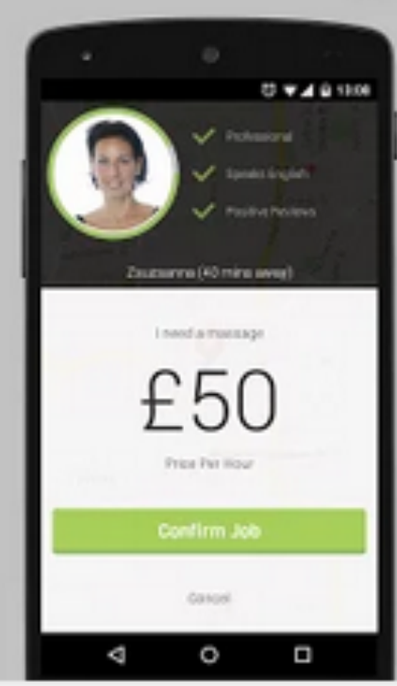
Cleaners Available
Within 45 Minutes



Handymen Available
Within 45 Minutes



Health & Beauty
Within 45 Minutes



```
<declare-styleable name="TypefaceTextView">
  <attr name="typefaceAsset" format="string"/>
</declare-styleable>
```

```
private void initTypeface(AttributeSet attrs) {
  TypedArray ta =
    getContext().obtainStyledAttributes(attrs,
        R.styleable.TypefaceTextView);
  if (ta != null) {
    String asset =
       ta.getString(R.styleable.TypefaceTextView_typefaceAsset);
    if (!TextUtils.isEmpty(fontAsset)) {
      final AssetManager aMgr = getContext().getAssets();
      final Typeface typeface =
          Typeface.createFromAsset(aMgr, asset);
      setTypeface(typeface);
    }
    ta.recycle();
  }
}
```

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      setTypeface(typeface);
    }
    ta.recycle();
  }
}
```

```
<typefacessample.TypefaceTextView
        android:text="Hello World!”
        //…
        app:typefaceAsset="Roboto-Bold.ttf"/>
```

Let’s back track a little

- Introduced as default font in Android 4.0 (Holo)
- First standard font-family in Android

Roboto

SUNGLASSES

Self-driving robot lollipop truck

Fudgedicles only 25¢

ICE CREAM

Marshmallows & almonds

#9876543210

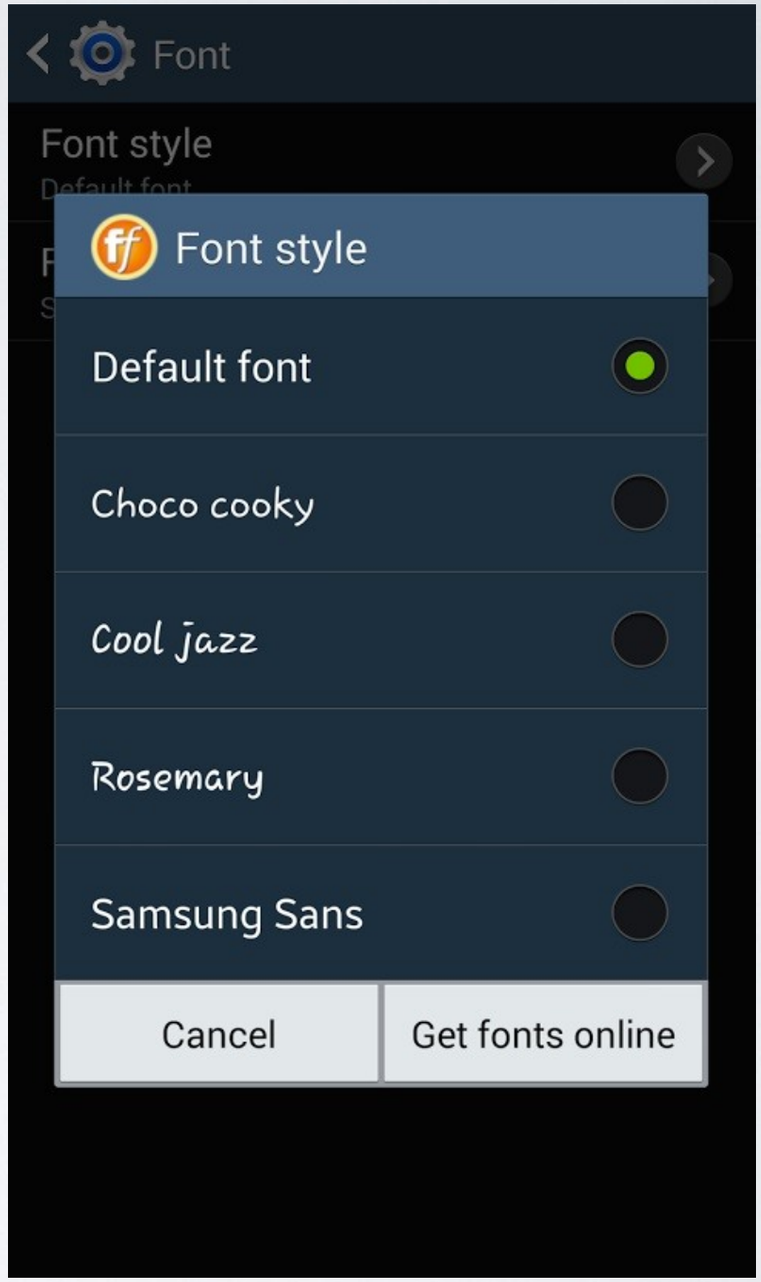
Music around the block

Summer heat rising up from the boardwalk

```
android:fontFamily="sans-serif"           // roboto regular
android:fontFamily="sans-serif-light"     // roboto light
android:fontFamily="sans-serif-condensed" // roboto condensed
```

Only Android 4.1+

- Samsung - Can change font. Some devices only use Samsung Sans
- LG - Similar issue use can change font
- Other manufacturers inconsistent



In summary:

- Roboto included on API4.1+
- Not consistent behaviour by manufactures
- Users can change the default font
- Two versions of Roboto as of Material design
- Typefaces should be part of design not code.

Calligraphy

https://github.com/chrisjenx/Calligraphy

END?

Set once - now the default font:

```
CalligraphyConfig.initDefault(
    new CalligraphyConfig.Builder()
        .setDefaultFontPath(“fonts/Roboto-RobotoRegular.ttf”)
        //-
        .build()
);
```

https://github.com/chrisjenx/Calligraphy

In Layouts:

```
<TextView
    android:text="@string/hello_world"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    fontPath="fonts/Roboto-Bold.ttf"/>
```

https://github.com/chrisjenx/Calligraphy

Theme Styling:

```
<style name=“AppTheme"
  parent="android:Theme.Holo.Light.DarkActionBar">

  <item name=“android:textViewStyle”>
    @style/AppTheme.Widget.TextView
  </item>

</style>

<style name=“AppTheme.Widget.TextView"
 parent=“android:Widget.Holo.Light.TextView">

 <item name=“fontPath">fonts/Roboto-ThinItalic.ttf</item>

</style>
```

https://github.com/chrisjenx/Calligraphy

Toolbar:

```
<style name="AppTheme" parent="Theme.AppCompat.Light.NoActionBar">
  <item name="android:actionBarStyle">@style/AppTheme.ActionBar</item>
</style>
```

```
<style name="AppTheme.ActionBar" parent="…">
  <item name="android:titleTextStyle">@style/AppBarAppearance</item>
</style>

<style name="AppBarAppearance" parent="…">
  <item name="fontPath">fonts/Oswald-Stencbab.ttf</item>
</style>
```

https://github.com/chrisjenx/Calligraphy

Calligraphy:

- TextApperance
- Theme Styles (textViewStyle, editTextStyle…)
- Custom Styles
- Custom Views (inc AppCompat)
- Toolbar Support
- Respects style hierarchy

- Uses a small amount of reflection
- No typeface/fontFamily support

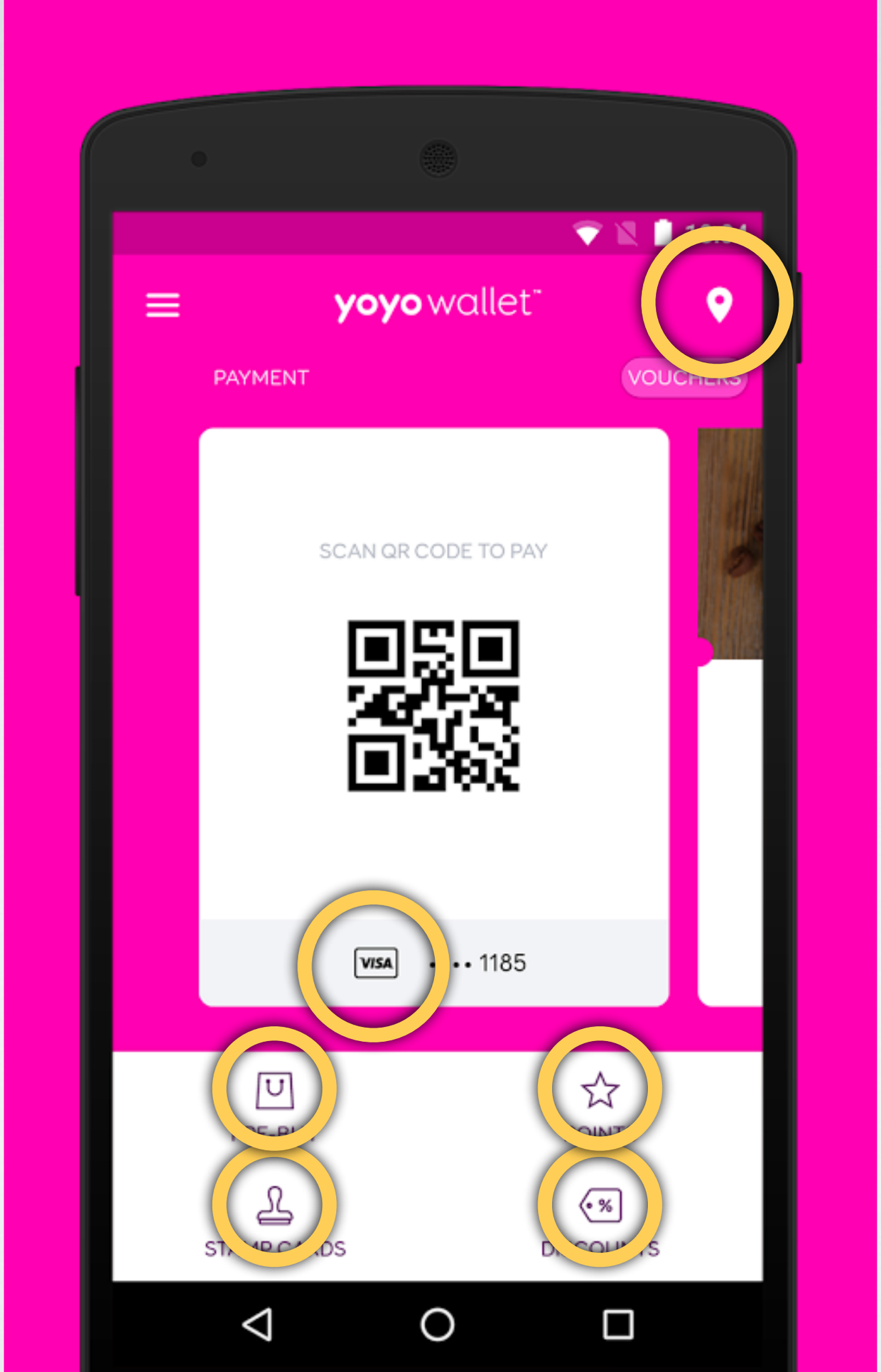
https://github.com/chrisjenx/Calligraphy

Android Dialogs

with
Chris Jenkins

http://bit.ly/android-dialogs

yoyo wallet™


yoyo wallet™
PAYMENT
VOUCHERS
SCAN QR CODE TO PAY
VISA •••• 1185

Asset Board:

icon-icon-visa

36 6

liga: visa

icon-icon-gift

5a Z

liga: gift, present

icon-icon-pin

31 1

liga: pin

icon-icon-error

21 !

liga: error

icon-icon-yo

59 Y

liga: yoyo

icon-icon-help

3f ?

liga: help

icon-icon-notifications

57 W

liga: notifications

icon-form-mobile

56 V

liga: mobile

icon-form-address

55 U

liga: address

icon-form-date

54 T

liga: date

icon-form-user

53 S

liga: user

icon-icon-arrow-left

52 R

liga: arrowleft

icon-icon-arrow-right

51 Q

liga: arrowright

icon-icon-cancel

50 P

liga: cancel

icon-icon-check

4f O

liga: check

```
public abstract class TypefaceDrawable extends Drawable {
  private final Paint mPaint = new Paint(Paint.ANTI_ALIAS_FLAG | Paint.LINEAR_TEXT_FLAG
                                         | Paint.SUBPIXEL_TEXT_FLAG);
  private final Resources mResources;
  private final Typeface mTypeface;
  private final String mText;
  private int mIntrinsicWidth;
  private int mIntrinsicHeight;
  public TypefaceDrawable(Context context, Typeface typeface, String text, int
textSizeRes) {
    //—
    initPaint(mPaint, textSizeRes);
  }
  protected void initPaint(Paint paint, final int textSizeRes) {
    paint.setTypeface(mTypeface);
    paint.setTextSize(mResources.getDimensionPixelSize(textSizeRes));
    paint.setTextAlign(Paint.Align.CENTER);
    mIntrinsicWidth = (int) mPaint.measureText(mText, 0, mText.length());
    mIntrinsicHeight = mPaint.getFontMetricsInt(null);
  }
  @Override public void draw(Canvas canvas) {
    final Rect bounds = getBounds();
    canvas.drawText(mText, 0, mText.length(), bounds.centerX(), bounds.bottom, mPaint);
  }
  @Override public void setAlpha(int alpha) { mPaint.setAlpha(alpha); }
  @Override public void setColorFilter(ColorFilter cf) { mPaint.setColorFilter(cf); }
  @Override public int getOpacity() { return PixelFormat.TRANSLUCENT; }
  @Override public int getIntrinsicWidth() { return mIntrinsicWidth; }
  @Override public int getIntrinsicHeight() { return mIntrinsicHeight; }
}
```

```
public abstract class TypefaceDrawable extends Drawable {
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    canvas.drawText(mText, 0, mText.length(), bounds.centerX(), bounds.bottom, mPaint);
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}
```

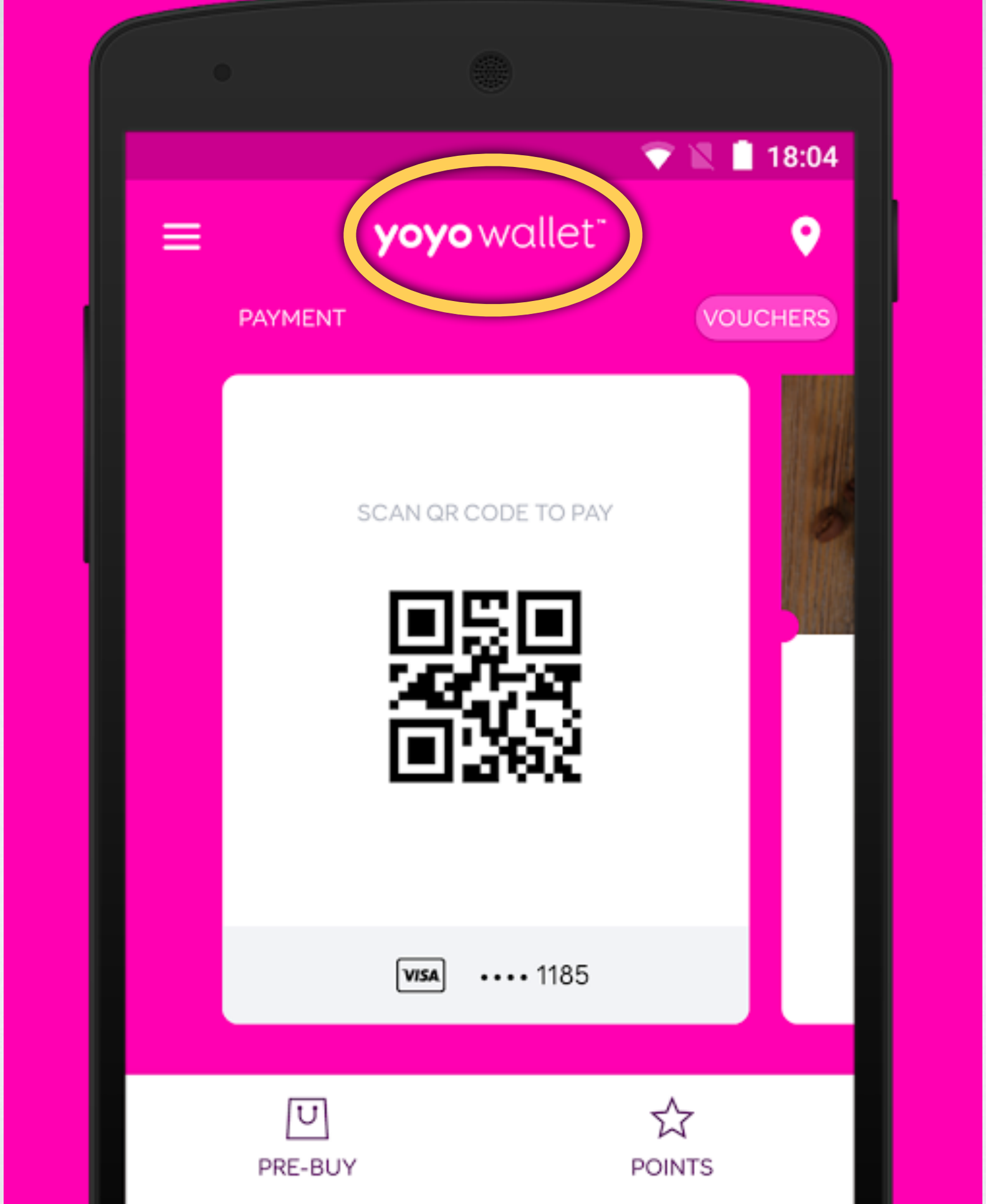
TypefaceDrawable Performance?

- Fast, very fast. (4.3 batching and merging)
- Linear Scaling can be memory intensive
- Too many glyphs could push the app OOM.
- Romain Guy - http://bit.ly/android-font-rendering

~~Typeface~~ Drawable:

Victor - SVG to PNG at compile time.
https://github.com/trello/victor

VectorDrawables/AppCompat
http://bit.ly/vectors-chrisbanes


18:04
yoyo wallet™
PAYMENT
VOUCHERS
SCAN QR CODE TO PAY
VISA •••• 1185
PRE-BUY
POINTS

```
<LinearLayout
    android:orientation="horizontal"
    android:layout_width="match_parent"
    android:layout_height="wrap_content">
  <TextView
      android:layout_width="0dp"
      android:layout_weight="1"
      android:layout_height="wrap_content"
      fontPath="RobotoBold.ttf"
      android:gravity="end|center"
      android:text="BoldThing"/>
  <TextView
      android:layout_width="0dp"
      android:layout_weight="1"
      android:layout_height="wrap_content"
      android:gravity="start|center"
      android:text="SomethingElse"
      fontPath="RobotoRegular.ttf"/>
</LinearLayout>
```

Spannable Typefaces:

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```
String specialFont = "Special Font!”;

SpannableStringBuilder sBuilder = new SpannableStringBuilder();
sBuilder
   .append(specialFont) // Bold this
   .append(" I use Calligraphy"); // Default TextView font.

// Create the Typeface Span to apply to the builder.
CalligraphyTypefaceSpan typefaceSpan = new
CalligraphyTypefaceSpan(TypefaceUtils.load(getAssets(),
    "fonts/SpecialFont.ttf"));

// Apply typeface to the Spannable.
sBuilder.setSpan(typefaceSpan, 0, specialFont.length(),
    Spanned.SPAN_EXCLUSIVE_EXCLUSIVE);

spannableText.setText(sBuilder, TextView.BufferType.SPANNABLE);
```

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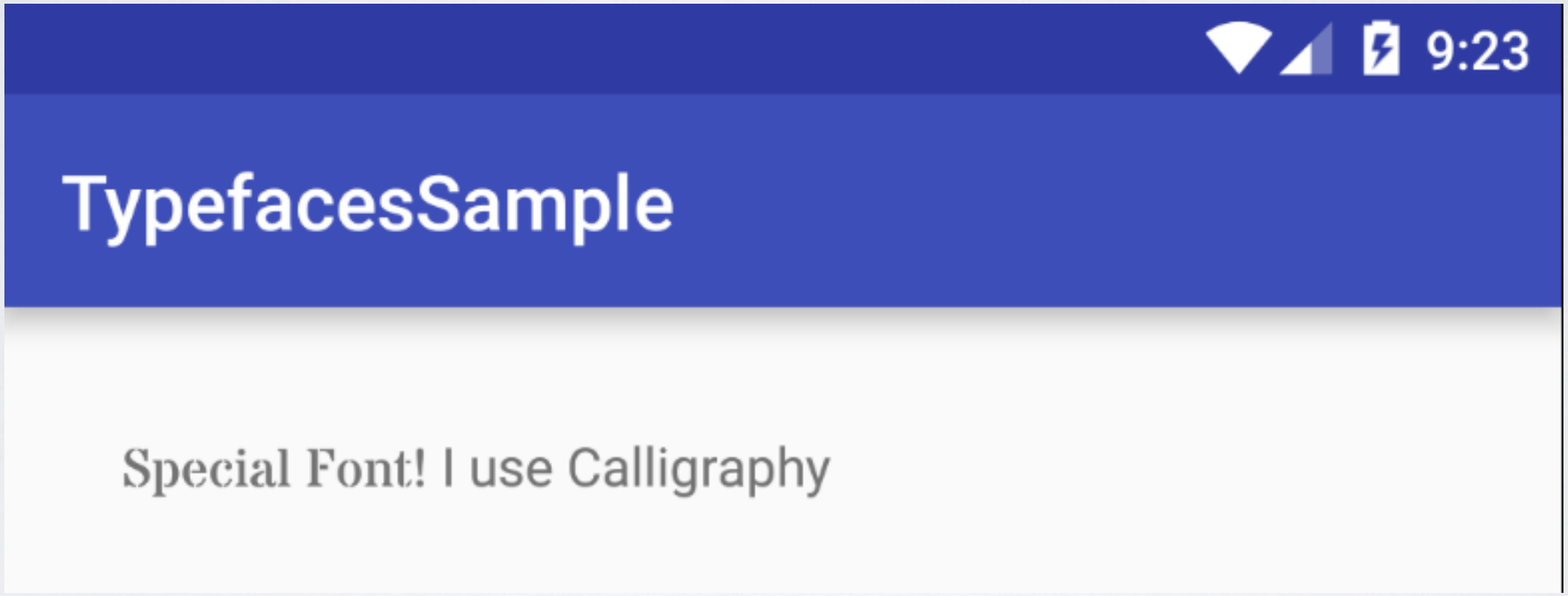
Spannable Typefaces:



```
public class CalligraphyTypefaceSpan extends MetricAffectingSpan {
    private final Typeface typeface;
    public CalligraphyTypefaceSpan(final Typeface typeface) {
        //-
        this.typeface = typeface;
    }
    @Override public void updateDrawState(final TextPaint drawState) {
      apply(drawState);
    }
    @Override public void updateMeasureState(final TextPaint paint) {
      apply(paint);
    }
    private void apply(final Paint paint) {
        final Typeface oldTypeface = paint.getTypeface();
        final int oldStyle = oldTypeface != null ?
            oldTypeface.getStyle() : 0;

        final int fakeStyle = oldStyle & ~typeface.getStyle();
        if ((fakeStyle & Typeface.BOLD) != 0) {
            paint.setFakeBoldText(true);
        }
        if ((fakeStyle & Typeface.ITALIC) != 0) {
            paint.setTextSkewX(-0.25f);
        }
        paint.setTypeface(typeface);
    }
}
```

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public class CalligraphyTypefaceSpan extends MetricAffectingSpan {
    private final Typeface typeface;
    public CalligraphyTypefaceSpan(final Typeface typeface) {
        //-
        this.typeface = typeface;
    }
    @Override public void updateDrawState(final TextPaint drawState) {
      apply(drawState);
    }
    @Override public void updateMeasureState(final TextPaint paint) {
      apply(paint);
    }
    private void apply(final Paint paint) {
        final Typeface oldTypeface = paint.getTypeface();
        final int oldStyle = oldTypeface != null ?
            oldTypeface.getStyle() : 0;

        final int fakeStyle = oldStyle & ~typeface.getStyle();
        if ((fakeStyle & Typeface.BOLD) != 0) {
            paint.setFakeBoldText(true);
        }
        if ((fakeStyle & Typeface.ITALIC) != 0) {
            paint.setTextSkewX(-0.25f);
        }
        paint.setTypeface(typeface);
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```

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public class CalligraphyTypefaceSpan extends MetricAffectingSpan {
    private final Typeface typeface;
    public CalligraphyTypefaceSpan(final Typeface typeface) {
        //-
        this.typeface = typeface;
    }
    @Override public void updateDrawState(final TextPaint drawState) {
      apply(drawState);
    }
    @Override public void updateMeasureState(final TextPaint paint) {
      apply(paint);
    }
    private void apply(final Paint paint) {
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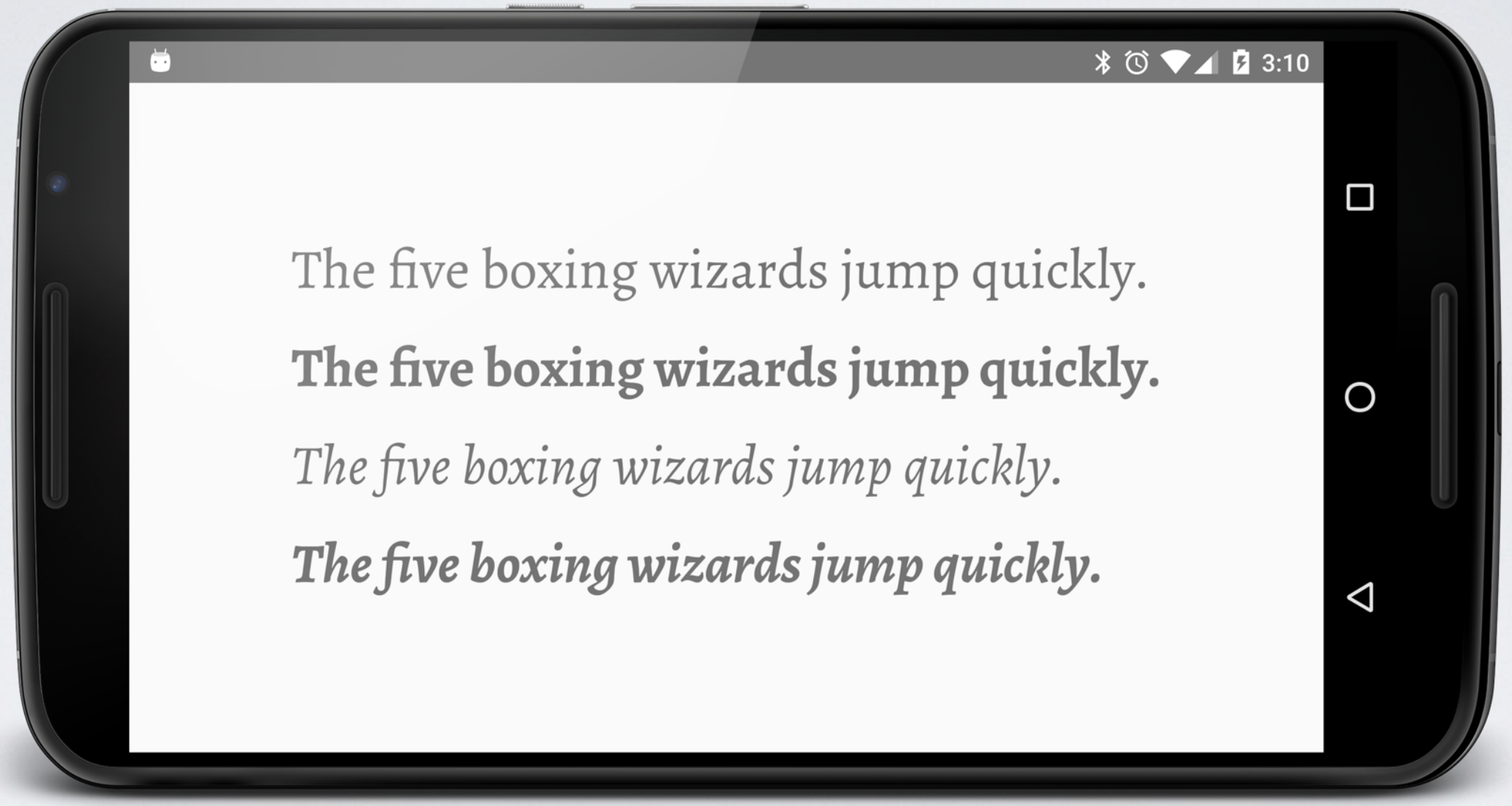
```

What else?

DataBinding:



https://github.com/lisawray/fontbinding

FontBinding:

```
<TextView
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    app:font="@{`alegreya`}"
    />
```

Loads from your `assets/fonts` folder

https://github.com/lisawray/fontbinding

FontBinding:

- Very lightweight extension to Data Binding
- Easy to use
- Works at XML level
- Compatible with Calligraphy & Spannables

- No style / text appearance support
- No global font setting
- Can’t set Toolbar text etc

https://github.com/lisawray/fontbinding

Where Google should of taken us…

Font-Compat:

```
<family name="roboto">
    <font weight="100" style="normal">Roboto-Thin.ttf</font>
    <font weight="100" style="italic">Roboto-ThinItalic.ttf</font>
    <font weight="300" style="normal">Roboto-Light.ttf</font>
    <font weight="300" style="italic">Roboto-LightItalic.ttf</font>
    <font weight="400" style="normal">Roboto-Regular.ttf</font>
    <font weight="400" style="italic">Roboto-Italic.ttf</font>
    <font weight="500" style="normal">Roboto-Medium.ttf</font>
    <font weight="500" style="italic">Roboto-MediumItalic.ttf</font>
    <font weight="900" style="normal">Roboto-Black.ttf</font>
    <font weight="900" style="italic">Roboto-BlackItalic.ttf</font>
    <font weight="700" style="normal">Roboto-Bold.ttf</font>
    <font weight="700" style="italic">Roboto-BoldItalic.ttf</font>
</family>
```

https://github.com/MeetMe/font-compat

Font-Compat:

```
<TextView
        android:text="Font Family!"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:padding="16dp"
        android:fontFamily="roboto"
        android:textStyle="normal"
        android:typeface="normal"
        />
```

https://github.com/MeetMe/font-compat

Font-Compat:

- Ties into Android Framework
- Supports android:attributes
- Can build up custom fontFamiles
- Can replace the default fontFamily “sans-serif”
- Supports styles/textApperance etc.

- Not fully supported <5.0
- Mocking Hidden API’s

https://github.com/MeetMe/font-compat

QUESTIONS?