Ogre Armageddon – Change Log Tracker

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# Architecture (Agent ↔ HQ)

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Modes & Visuals (LCARS / Borg / Section 31 / Scorched Earth)

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Jarvis AI Integration

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Hardware Hacking Module

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Evil Twin & Network Warfare

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Storage & Disks

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Security & Compliance

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Enrollment & Node Management

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Monitoring & Metrics

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# CI/CD & Versioning

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Ogre‑Bridge Pi

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks:

# Other / Misc

* ➕ Additions:
* ➖ Removals:
* ✏️ Tweaks: