

UCSC Silicon Valley Extension

Advanced C Programming

More on Structures

Instructor: Radhika Grover

Overview

- Creating arrays of structures
- Return a structure from a function
- Sorting an array of structures

Arrays of structures

- The following arrays can hold only one type of value
`int array[10]; double array1[200];`
- Array of structures can be used to hold different types of values.

Example:

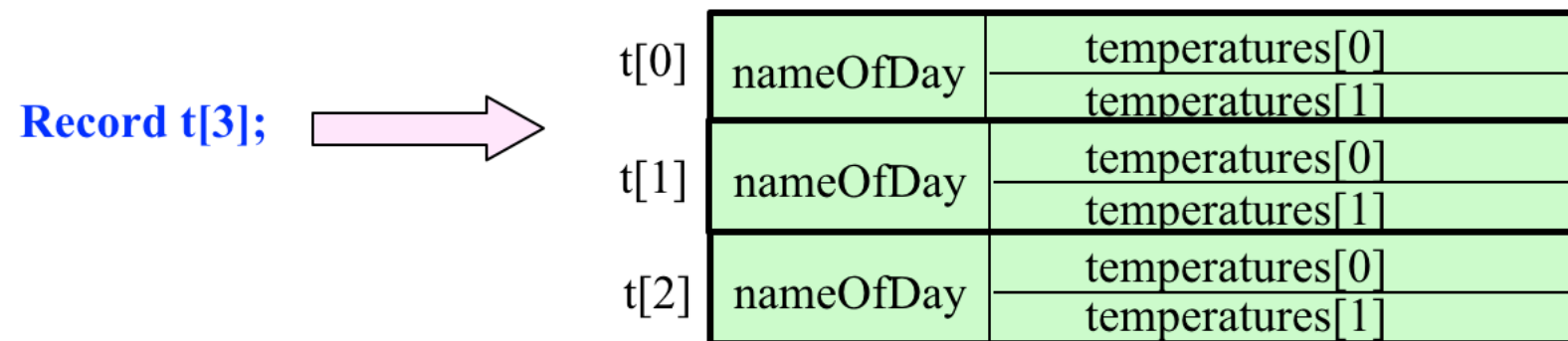
```
Record r[100]; /* Each element in this array is a structure of type Record */  
student s[500]; /* Each element in this array is a structure of type student */
```

Arrays of structures

Example: We have the following structure called *Record* defined below:

```
typedef struct {  
    char nameOfDay[10];  
    int temperatures[2];  
} Record;
```

We can declare an array called *t* of type *Record* that can hold 3 records as follows:



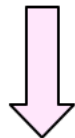
Modifying data members of a structure

- We can access data members of array of structures t using the dot operator:

`array_name[index] . member_name`

Modifying the data members of $t[3]$:

```
t[0].temperatures[0] = 100;  
strncpy(t[1].nameOfDay, "Tuesday", 9);  
t[1].nameOfDay[7] = '\0';  
t[2].temperatures[1] = 50;
```

 writes the following data values in array t :

t[0]	?	100	?
t[1]	Tuesday	?	?
t[2]	?	?	50

? = unknown

Example 3: Array of structures

- Rewrite the program in Structures2/example2.c so that we can store data for *five days* in an array of the following structure.

```
typedef struct {  
    char nameOfDay[10];  
    int temperatures[2]; /* pointer to array storing temperatures at 2 different times */  
} Record;
```

Use the functions *change* and *print* from example 2, without modifying them.
(Hint: only the main function will change)

Example 3: Array of structures

```
// Structures3/example3.c
int main(void) {
    int i;
    Record r1[5] = { { "none", { -1, -1 } } };

    /* Call function change */
    printf("\n\n Calling function change to read input \n");
    for (i = 0; i < 5; i++)
        change(&r1[i]); /* Note: we are passing the address of "r1[i]" */
    for (i = 0; i < 5; i++)
        print(r1[i]);
    return 0;
}
```

Compile and run this program with the declarations and functions in Example 2. Do not include function *noChange*.

Example 4: Returning a structure from a function

```
// Structures4/example4.c
/* This function called readRecord reads data from the keyboard and returns it in a Record structure. */
Record readRecord(void) { /* returning structure by value */
    Record r;
    int i;
    printf("Enter day of week:");
    scanf("%9s", r.nameOfDay);
    for( i = 0; i < 2; i++ ) {
        printf("Enter temperature for hour %d:", i);
        scanf("%d", &r.temperatures[i] );
    }
    return r;
}
```

Why would it be incorrect to return a pointer to the Record r from function readRecord()?

Example 4

- The main program for function on the previous slide:

```
// Structures4/example4.c
int main(void) {
    Record r1 = { "none", { -1, -1 } };

    /* Call function change */
    printf("\n\n Calling function change to read input \n");
    r1 = readRecord(); /* Note: the structure returned by function change is
copied into r1*/
    print(r1);        /* This function was defined earlier to print a Record */
    return 0;
}
```

Exercise 5

The following structure can be used to represent information for comets.

```
struct Comet {  
    char name[50];  
    int yearOfFirstSighting;  
    float period;  
};
```

Write a program to read this information from a file called “comets.txt” into an array of the above structure. Write a function `sort()` to sort the elements of the array of structure so that it is ordered (ascending) by the field `yearOfFirstSighting`. Write a function to print out the array of structure.

Exercise 5 solution : header file

```
// Structure5/example5.c
#ifndef EXAMPLE5_H_
#define EXAMPLE5_H_

#include <stdio.h>
#include <string.h>

#define FILENAME "comets.txt"
#define MAX_SIZE 100

typedef struct {
    char name[50];
    int yearOfFirstSighting;
    float period;
} Comet;

void printArray(Comet arr[], int size); /* print out the contents of array arr */
void sort(Comet arr[], int size);      /* sort the array a by field yearOfFirstSighting */
void swap(Comet *c1_ptr, Comet *c2_ptr); /* swap the contents of Comet structures
to by c1_ptr and c2_ptr */

#endif /* EXAMPLE5_H_ */
```

pointed

Exercise 5 solution : sort()

```
// Structure5/example5.c
void sort(Comet a[], int size) {
    int j, i, min;
    for ( j = 0; j < size; j++ ) {
        min = j;
        /* find the smallest number from a[j+1] to a[j] */
        for ( i = j+1; i < size; i++ ) {
            if( a[i].yearOfFirstSighting < a[min].yearOfFirstSighting )
                min = i;
        }
        /* swap the structures at index j & min */
        swap(&a[j], &a[min]);
    }
}
```

Exercise 5 solution : swap()

```
// Structure5/example5.c
void swap(Comet *c1_ptr, Comet *c2_ptr) {
    Comet temp;
    int len = sizeof(temp.name);
    // copy c1_ptr's pointee into temp
    strncpy(temp.name, c1_ptr->name, len - 1);
    temp.name[len - 1] = '\0';
    temp.yearOfFirstSighting = c1_ptr->yearOfFirstSighting;
    temp.period = c1_ptr->period;

    // copy c2_ptr's pointee into c1_ptr's pointee
    strncpy(c1_ptr->name, c2_ptr->name, len - 1);
    c1_ptr->name[len - 1] = '\0';
    c1_ptr->yearOfFirstSighting = c2_ptr->yearOfFirstSighting;
    c1_ptr->period = c2_ptr->period;

    // copy temp into c2_ptr's pointee
    strncpy(c2_ptr->name, temp.name, len - 1);
    c2_ptr->name[len - 1] = '\0';
    c2_ptr->yearOfFirstSighting = temp.yearOfFirstSighting;
    c2_ptr->period = temp.period;
}
```

Exercise 5 solution : printArray()

```
// Structure5/example5.c
void printArray(Comet arr[], int size) {
    int j;
    for (j = 0; j < size; j++) {
        printf("Comet name: %s \t", arr[j].name);
        printf("Year of first sighting %d \t", arr[j].yearOfFirstSighting);
        printf("period: %f \n", arr[j].period);
    }
}
```

Exercise 5 solution : main

```
// Structure5/example5.c
int main(void) {
    Comet r[MAX_SIZE];
    FILE *fp;
    int i = 0, val;
    fp = fopen(FILENAME, "r");
    if(fp == NULL) {
        printf("Error opening file \n");
        return 1;
    }
    /* Read data from file into structure r and print it to the screen */
    while( (val = fscanf(fp, "%49s %d %f", r[i].name, &r[i].yearOfFirstSighting, &r[i].period)) != EOF ) {
        printf("%s %d %f \n", r[i].name, r[i].yearOfFirstSighting, r[i].period);
        i++;
    }
    /* sort the array, i is the number of elements in the array */
    sort(r, i);
    /* print the sorted array */
    printArray(r, i);
    fclose(fp); /* close the file pointer */
    return 0;
}
```