人工神经网络原理期末大作业

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a

以下预测时间仅供参考,运行的设备不一样没有比较的意义

Faster RCNN实现及其结果

运行过程可见https://www.kaggle.com/clicker3/faster-rcnn

模型评测结果:

```
Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.404

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.728

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.389

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.067

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.417

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.575

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=10 ] = 0.132

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=10 ] = 0.504

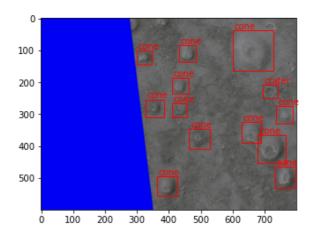
Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.535

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.067

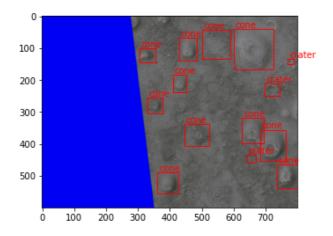
Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.564

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.564

Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.675
```



```
In [15]:
# 正确结果如下
image, targets = test[0]
boxes = targets["boxes"]
labels = [idx2class[1.item()] for 1 in targets["labels"]]
visualize.show_labeled_image(image, boxes, labels)
```



模型预测时间 (在CPU上):

```
CPU times: user 7.09 s, sys: 957 ms, total: 8.05 s wall time: 8.06 s
```

YOLO实现及其结果

实现参考<u>https://github.com/eriklindernoren/PyTorch-YOLOv3</u>,修改了部分代码以抛弃对tensorflow的依赖,另外修改了评测时期的代码

运行过程可见https://www.kaggle.com/clicker3/pytorch-yolov3

模型评测结果:

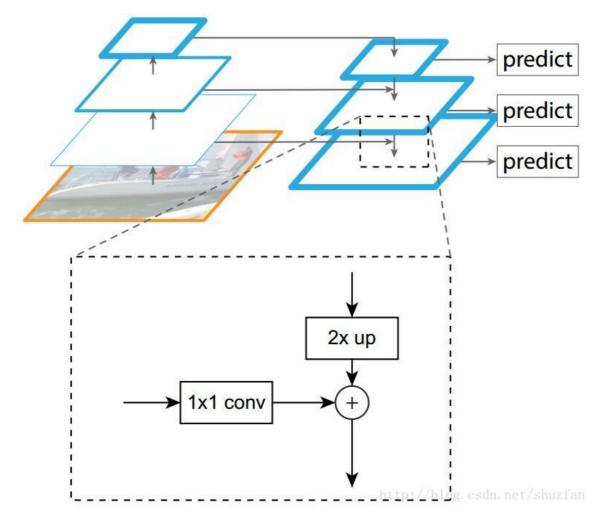
```
Performing object detection:
        + Batch 0, Inference Time: 0:00:01.767437
                    Inference Time:
Inference Time:
                                      0:00:00.063047
          Batch 2,
                                      0:00:00.057052
          Batch 3,
                                      0:00:00.062056
                    Inference Time:
                                      0:00:00.060055
          Batch 4
                    Inference Time:
          Batch 5,
                                      0:00:00.062056
                    Inference Time:
                                      0:00:00.065059
          Batch 6,
                    Inference Time:
                                      0:00:00.059054
          Batch 7
                    Inference T
                                 ime:
          Batch 8,
                                      0:00:00.064057
                    Inference Time:
                    Inference
                               Time:
                                      0:00:00.061055
```

b

网络加入FPN

参考论文: Feature Pyramid Networks for Object Detection

引入FPN的目的是为了提高模型对于不同大小物体的分辨能力,如果只用最后一层feature做预测,由于感受野很大,模型不容易捕捉到小物体。在FPN前提出的方法还有 Featurized image pyramid, pyramidal feature hierarchy等,Featurized image pyramid需要resize图片进行多次预测,耗时高,pyramidal feature hierarchy直接使用每一层的feature做预测,表现不佳。FPN的想法如下,通过上采样的方法将多层特征融合,再将这些特征用于预测。



```
Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.557

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.894

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.602

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.383

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.558

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.692

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.157

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.622

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.633

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.383

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.641

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.641

Average Recall (AR) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.730
```

对比之前的结果,对于小物体的召回率和精度都有很大的提升

```
Average Precision (AP) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.404

Average Precision (AP) @[ IoU=0.50 | area= all | maxDets=100 ] = 0.728

Average Precision (AP) @[ IoU=0.75 | area= all | maxDets=100 ] = 0.389

Average Precision (AP) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.067

Average Precision (AP) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.417

Average Precision (AP) @[ IoU=0.50:0.95 | area= large | maxDets=100 ] = 0.575

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 1 ] = 0.132

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets= 10 ] = 0.504

Average Recall (AR) @[ IoU=0.50:0.95 | area= all | maxDets=100 ] = 0.535

Average Recall (AR) @[ IoU=0.50:0.95 | area= small | maxDets=100 ] = 0.067

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.564

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.564

Average Recall (AR) @[ IoU=0.50:0.95 | area=medium | maxDets=100 ] = 0.564
```

改进nms

参考文献: Soft-NMS -- Improving Object Detection With One Line of Code

代码可见https://www.kaggle.com/clicker3/nms-method

相比传统nms直接对重叠区域高于阈值的框进行剔除, soft-nms通过iou对得分进行惩罚(线性惩罚或高斯惩罚), 再通过得分阈值选取框, 数学表述如下

线性惩罚

$$s_i = egin{cases} s_i, & ext{iou } (\mathcal{M}, b_i) < N_t \ s_i \left(1 - ext{iou}(\mathcal{M}, b_i)
ight), & ext{iou } (\mathcal{M}, b_i) \geq N_t \end{cases}$$

高斯惩罚

$$s_i = s_i e^{-rac{ ext{iou } (M,b_i)^2}{\sigma}}, orall b_i \in \mathcal{D}$$

结果如下

```
eval(fasterRCNN, test_loader, nms_threshold=0.5, iou_threshold=0.4, conf_threshold=0.001, nms_m
ethod="tradition")
eval(fasterRCNN, test_loader, nms_threshold=0.5, iou_threshold=0.4, conf_threshold=0.001, nms_m
ethod="soft")
```