

Hints 1

Warning: the depth images are stored with 16 bit depth, so in this case calling the `cv::imread()` function you should specify the flag `cv: IMREAD_ANYDEPTH`:

```
cv::Mat input_depth = cv::imread("test_depth.png", cv:: IMREAD_ANYDEPTH);
```

Warning: the input depth images should be scaled by a 0.01 factor in order to obtain distances in meters. You could use the `openCv` function

```
input_depth_img.convertTo(scaled_depth_img, CV_32F, 0.001);
```

As camera matrix, use the following default matrix

```
float fx = 512, fy = 512, cx = 320, cy = 240;  
Eigen::Matrix3f camera_matrix;  
camera_matrix << fx, 0.0f, cx, 0.0f, fy, cy, 0.0f, 0.0f, 1.0f;
```

As re-projection matrix, use the following matrix:

```
Eigen::Matrix4f t_mat;  
t_mat.setIdentity();  
t_mat.block<3, 3>(0, 0) = camera_matrix.inverse();
```

For each (x,y) with depth, obtain the corresponding 3D points:

```
Eigen::Vector4f point = t_mat * Eigen::Vector4f(x*d, y*d, d, 1.0);  
(the last coordinate of point can be ignored)
```

Hint 2

Warning: Since we are working with organized point clouds, also points with depth equal to 0 that are not valid, should be added to the computed cloud as NaN, i.e. in pseudocode::

```
const float bad_point = std::numeric_limits<float>::quiet_NaN();  
if( depth(x, y) == 0) { p.x = p.y = p.z = bad_point;}
```

To get the global transform of the current cloud just perform the following multiplication after you computed the registration:

```
Eigen::Matrix4f globalTransform = previousGlobalTransform *  
                                alignmentTransform;
```

PreviousGlobalTransform is the global transformation found for the previous point cloud

AlignmentTransform is the local transform computed using Generalized ICP

Warning: the first global transform has to be initialized to the identity matrix

Kinect topics

```
"/camera/depth_registered/image_rect_raw"  
"/camera/rgb/image_rect"
```

Topic subscription, synchronization and callback registration

```
#include <message_filters/subscriber.h>  
#include<message_filters/synchronizer.h>#include  
<message_filters/sync_policies/approximate_time.h>  
ros::NodeHandle nh; message_filters::Subscriber<Image> depth_sub(nh,  
"topic1", 1); message_filters::Subscriber<Image> rgb_sub(nh, "topic2",  
1); typedef sync_policies::ApproximateTime<Image, Image> syncPolicy;  
Synchronizer<syncPolicy> sync(syncPolicy(10), depth_sub, rgb_sub);  
sync.registerCallback(boost::bind(&callback, _1, _2));
```