

TakeBradley – Extraction Shooter Player Guide

Startup Command

To launch the game, run the following command in the project directory:

```
mvn clean compile javafx:run
```

1 Start Screen

Controls

- **WASD** – Navigate stash and loadout slots
- **E** – Transfer selected item from one storage to the other
- **Tab** – Switch between storages and the Start button
- **Enter** – Start raid (when Start button is selected)

2 Raid

Player Controls

- **WASD** – Player movement
- **1–9** – Hotbar slot selection
- **E** – Equip gear item or use medical item

- **Space** – Fire weapon
- **R** – Reload weapon

Looting

- **F** – Open looting menu
- **WASD** – Navigate loot slots
- **E** – Take selected item
- **F** – Take all items

Extraction

- **Hold X** – Begin extraction when inside an extraction zone

3 Post Raid

- **Enter** – Return to start screen and update stash