

Christopher Nair

Iowa City, IA

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🌐 chrisnair
📄 Christopher Nair

EDUCATION

•University of Iowa

August 2021-May 2025

Computer Science, BS
Arabic Language, Minor

GPA: 3.36

EXPERIENCE

•University of Iowa

August 2021-Present

Computer Science Peer Tutor

Iowa City, IA

- Provided individual tutoring to fellow Computer Science students in a variety of courses.
- Endorsed by University of Iowa to provide said tutoring services.

•University of Iowa CAMBUS

August 2021-Present

Transit Operator

Iowa City, IA

- Transported passengers on fixed routes in class B public transport bus
- Provided paratransit services to individuals with disabilities.

•Johnson County SEATS

March 2022-October 2022

Paratransit Operator

Iowa City, IA

- Transported elderly and disabled passengers to and from various urban and rural locations

•Junge Automotive Group

July 2019-May 2022

Light Maintenance Technician

North Liberty, IA

- Performed light repairs and maintenance on BMW and Ford Vehicles
- Occasionally shuttled passengers to/and from the dealership and various destinations.

PERSONAL PROJECTS

•Battleship

(WIP) Video Game version of the popular children's game Battleship.

- Developed using only default Java libraries. Complete with original graphics and online multiplayer.
- My primary contribution: All gameplay elements and logic for handling scoring, ship placement, boards, etc.

TECHNICAL SKILLS AND INTERESTS

Languages: Java, Python, C, Haskell, ARM Assembly

Developer Tools: Windows, Linux, Git

Coursework: Data Structures, Discrete Math, Software Development, Computer Organization, Computer Networks, Programming Language Concepts, Functional Programming and Algorithms

Areas of Interest: Software Engineering, Computer Networks, Functional Programming, Linguistics

LANGUAGES

- English *Native Speaker*
- Romanian *Native Speaker*
- French *Fluent*
- Spanish *Advanced Intermediate*
- Arabic *Intermediate*

WORK AUTHORIZATION

- United States
- European Union
- India