

Christopher Nair
Iowa City, IA

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🌐 chrisnair
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EDUCATION

- **University of Iowa** 2021-2025
Computer Science, BS GPA: 3.36
Arabic Language, Minor

EXPERIENCE

- **University of Iowa CAMBUS** August 2021-Present
Transit Operator Iowa City, IA
 - Transported passengers on fixed routes in class B public transport bus
- **Johnson County SEATS** March 2022-October 2022
Paratransit Operator Iowa City, IA
 - Transported elderly and disabled passengers to and from various urban and rural locations
- **Junge Automotive Group** July 2019-May 2022
Light Maintenance Technician North Liberty, IA
 - Performed light repairs and maintenance on BMW and Ford Vehicles

PERSONAL PROJECTS

- **Battleship**
(WIP) Video Game version of the popular children's game Battleship.
 - Developed using only default Java libraries. Complete with original graphics and online multiplayer.
 - My primary contribution: All gameplay elements and logic for handling scoring, ship placement, boards, etc.

TECHNICAL SKILLS AND INTERESTS

Languages: Java, Python, C, Haskell, ARM Assembly

Developer Tools: Windows, Linux, Git

Coursework: Data Structures, Discrete Math, Software Development, Computer Organization, Networks, Programming Language Concepts, Functional Programming and Algorithms

Areas of Interest: Software Engineering, Computer Networks, Functional Programming

LANGUAGES

- English Native Speaker
- Romanian Native Speaker
- French Fluent
- Spanish Advanced Intermediate
- Arabic Intermediate

WORK AUTHORIZATION

- United States
- European Union
- India