Christopher Nguyen

(808)-343-7029 cnguyen7@hawaii.edu

LinkedIn: chrisnguyenhi | **Github:** chrisnguyenhi | **Portfolio:** chrisnguyenhi.github.io

EDUCATION

University of Hawaii at Manoa | Honolulu, HI

Aug. 2014 - Present

Bachelor's in Computer Science with Minor in Business Administration Projected Graduation: *Spring 2018*, Major GPA: *3.92*, Cumulative GPA: *3.76*

WORK EXPERIENCE_

Oceanit Laboratories, Inc. | Network and Security Intern | Honolulu, HI

Nov. 2016 - Present

- Built a 72" video wall system using open-source software, IP routing, and seven Raspberry Pis.
- Wrote Shell scripts for automated stress testing of the video wall's buffer size (MB) and heat tolerance.
- Conducted high-level network assessments for external clients and state agencies.

Ditto | Front-End Development Intern | Honolulu, HI

Sept. 2015 - Feb. 2016

- Developed the website for Ditto, a social media startup in the Blue Startups Accelerator Program.
- Followed the scrum agile development methodology on a team of 5 using Git version control.
- Conducted extensive consumer research using AB testing and Google Analytics.

Oceanit Laboratories, Inc. | Software Development Intern | Honolulu, HI

Jun. 2015 - Jul. 2015

- Refactored a mobile geographic information system (GIS) app that reduced the damage assessment time of disaster response units by 40% (4-5 hours) using the ArcGIS API.
- Developed a cross-platform Customer Relationship Management (CRM) app for iOS and Android using Cordova, Node.js, and Design Thinking to increase consultant and client interaction by 10%.

Hawaii Department of Education | STEM Resource Mentor | Honolulu, HI

Sept. 2014 - Present

- Collaborated with 28 schools in the Kaimuki-McKinley-Roosevelt Complex Area to develop and deploy a 21st century STEM curriculum that sparked a 48% student interest in STEM in 2016.
- Mentored students that totaled \$15,000+ in agency awards at the Honolulu District, Hawaii State, and Intel International Science and Engineering Fair.
- Recruited high-achieving students and networked them with external project mentors.

PROJECTS_

_(more at chrisnguyenhi.github.io/projects)

NATE (Need Assistance To Exercise)

JavaScript, Facebook Messenger API

- Created a Facebook Messenger chatbot application using JavaScript and Node.js to provide basic workout recommendations and tutorials for casual gym-goers.
- Used the Heroku Cloud Application Platform for hosting and deployment on the Messenger Platform.

PIPE (Programming In Pure English) - Converting English-Language Sentences into Code

C

- Created a console application to translate English commands into C for Botball robotics.
- Received the 2014 UH Manoa Information and Computer Sciences Award and Best of Computer Science in the 2014 Honolulu District Science Fair.

LANGUAGES AND TECHNOLOGIES

- **Programming (Proficient):** JavaScript, Java, C++, PHP, HTML, CSS, SQL, Bash
- **Programming (Experience):** C, Python, Swift, C#, .NET
- Libraries/Platforms: jQuery, Node.js, Cordova, Meteor, OpenCV, Brunel, MySQL, Heroku, AWS, Git
- Hardware and Networking: Arduino, Raspberry Pi, TCP/IP