

SHINY INC.



CHRIS O'MALLEY



AGENDA

- 1 BUSINESS UNDERSTANDING
- 2 DATA

3 MODELING

- 4 RECOMMENDATIONS
- 5 FUTURE RESEARCH





GOAL

Create a personalized Recommendation System based on what a User plays most.

RECOMMENDATION SYSTEMS

DISCOVERY QUE

- Previously Purchased
- New and Popular

STEAM INTERACTIVE RECOMMENDER

- Machine Learning
- Games Played
- Similar Users
- Tag, Popularity, and
 Date filtering

SHINY INC. RECOMMENDER

- Machine Learning
- Hours-by-tag personalized rating system
- Similar User Library
 Recommendations



DATA





GAME DATA

STEAMSPY.COM

 1,000 Most Relevant Games from Steam

DATA

App ids



STEAM API

- Game details from
 1,000 Most Relevant
 Games
 - Game tags

USER LIBRARIES

STEAMDB.COM

STEAMPOWERED.COM

STEAM API

- 1,000 Top Rated Game

 IDs
- 1,000 Most Followed
 Game IDs

- 60,000 Steam Ids
- 100 from each Game

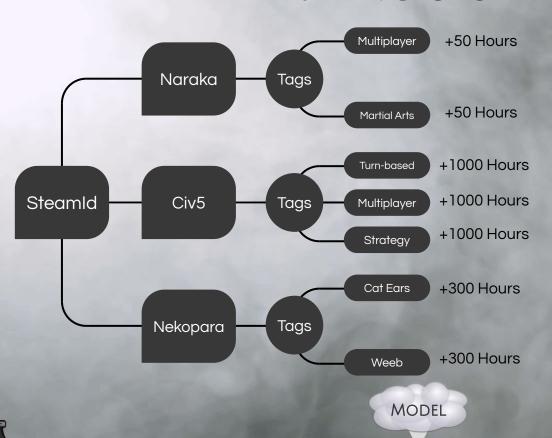
- 60,000 User Libraries
 - Hours played per game

DATA



MODELING

RATING SYSTEM



Tag	Hours	%	Score
Multiplayer	1050	28%	.28
Turn-based	1000	27%	.27
Strategy	1000	27%	.27
Cat Ears	300	8%	.8
Weeb	300	8%	.8
Martial Arts	50	2%	.2

USER RECOMMENDATIONS Final Fantasy XIV Similar Users User **RMSE.037** MODEL





RECS

FUTURE



 Add functionality from Steam Interactive Recommender

FUTURE

- Add tag weights
- Add user dashboard

THANK YOU



CHRIS O'MALLEY



chriso2672



chriso2672@gmail.com

QUESTIONS?