Christopher Owens

Software Engineer Marietta, GA | (804) 387-4597

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Enthusiastic and ambitious software engineer with the ability to learn and apply new languages and technologies. Before transitioning to become a software engineer, I worked as an assistant warehouse manager handling logistics and day to day operations. I managed and worked with a group of employees to efficiently deliver and maintain inventory.

Software Development Skills

 Debugging, JavaScript, Python, PostgreSQL, Bootstrap, HTML, CSS, Node.js, Express, Git, Github, PHP, Wordpress, React.js

Education

DigitalCrafts | Certificate in Software Engineering | Atlanta, GA

July 2020 - Present

Software engineering training program covering full-stack development including, but not limited to JavaScript,
 Python, including an emphasis on cutting-edge frameworks like React/Redux and server-side technologies including Node.js, Express, and PostgreSQL.

Software Development Portfolio

Salon | github.com/chrisowensdev/Salon

September 2020

- Full stack social platform for people to review and conversate about individual pieces of artwork.
- Integrated a foreign API to display images and information about items for users to interact with each other.
- Use hashing and encryption to secure user passwords.
- Allow users to create individual profiles to save their favorite art pieces and keep track of their reviews of items.
- Primary responsibility was to handle the search function and use routes from express to communicate with the front-end javascript.
- Created with Node.js, Express, PostgreSQL, HTML, CSS

Terminal Kombat | github.com/chrisowensdev/terminal-kombat

August 2020

- Part of a 4-person team, working remotely in an agile environment to create a role playing game for a user to select a player to compete against randomized computer players.
- Randomized the outcomes of individual actions to help make gameplay more enjoyable and exciting.
- Used the principles of object oriented programming with classes and methods to handle individual characters strengths and weaknesses for a more unique gameplay.
- Created with Python

GoodEats | good-eats-site.netlify.app | github.com/chrisowensdev/good-eats

August 2020

- Front end app that displays food items that look appealing for the user and narrow down their choices when they are undecided as to what they want to eat.
- Primary responsibility included setting up API connections to Zomato to retrieve restaurant information along with a Mapquest API to give the user a proximity of where the business is located.
- Part of a 4 person remote team that used a Trello board to handle project management to keep track of different tasks and maintain efficient progress.
- Created with HTML, CSS and Javascript.

Romantic About Baseball | romanticaboutbaseball.com | github.com/chrisowensdev/RABTheme

July 2020

- Blog maintained by the owner who needed theme customization.
- Created layout specific to the clients wants and needs to provide maximum landing page usage for displaying blog
 post and categories that are featured by the client without repetition
- Customized individual pages for specific needs for the UX experience according to the clients needs.
- Created with HTML, CSS, JavaScript, PHP, and Wordpress.

Professional Work Experience

Ken Stanton Music | Assistant Warehouse Manager | Marietta, GA

November 2008 - July 2020

- Managed day to day operations of incoming and outbound shipments for a team of five members for a main hub
 that serves the main store and four satellite locations.
- Designated assignments between myself and the team for inventory management including checking in, receiving and distribution of product.
- Used physical inventory and cycle counts to proper inventory daily and researched any discrepancies.
- Worked with managers at the satellite locations to set up schedules and routes to make sure that delivery times and schedules were efficient.