Christopher Owens

Software Engineer

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Enthusiastic and ambitious software engineer with the ability to learn and apply new languages and technologies. Before transitioning to become a software engineer, I worked as an assistant warehouse manager handling logistics and day to day operations. I managed and worked with a group of employees to efficiently get the job done.

Software Development Skills

- Debugging, JavaScript, Python, PostgreSQL, Bootstrap, HTML, CSS, Node.js, Express, Git, Github, PHP, Wordpress

Education

DigitalCrafts | Certificate in Software Engineering | Atlanta, GA   July 2020 – Present
- Software engineering training program covering full-stack development including, but not limited to JavaScript, Python, including an emphasis on cutting-edge frameworks like React/Redux and server-side technologies including Node.js, Express, and PostgreSQL.

Software Development Portfolio

Salon | github.com/chrisowensdev/Salon   September 2020
- Full stack social platform for people to review and conversate about individual pieces of artwork.
- Integrated a foreign API to display images and information about items for users to interact with each other.
- Use hashing and encryption to secure user passwords.
- Allow users to create individual profiles to save their favorite art pieces and keep track of their reviews of items.
- Primary responsibility was to handle the search function and use routes from express to communicate with the front-end javascript.
- Created with Node.js, Express, PostgreSQL, HTML, CSS

Terminal Kombat | github.com/chrisowensdev/NIHYO_python_project   August 2020
- Part of a 4-person team, working remotely to create a role playing game that uses Python for a person to select a player to compete against randomized computer players.
- Created randomized results to help make gameplay more enjoyable and exciting.
- Used the principles of object oriented programming with classes and methods.

GoodEats | good-eats-site.netlify.app | github.com/chrisowensdev/front-end-project   August 2020
- Front end app that displays food items that look appealing for the user and narrow down their choices when they are undecided as to what they want to eat.
- Primary responsibility included setting up API connections to Zomato to retrieve restaurant information along with a Mapquest API to give the user a proximity of where the business is located.
- Part of a 4 person remote team that used a Trello board to handle project management to keep track of different tasks and maintain efficient progress.
- Created with HTML, CSS and Javascript.

Romantic About Baseball | romanticaboutbaseball.com | github.com/chrisowensdev/RABTheme   July 2020
- Blog maintained by the owner who needed theme customization.
- Created layout specific to the clients wants and needs to provide maximum landing page usage for displaying blog post and categories that are featured by the client without repetition
- Customized individual pages for specific needs for the UX experience according to the clients needs.
- Created with HTML, CSS, JavaScript, PHP, and Wordpress.

Professional Work Experience

Ken Stanton Music | Assistant Warehouse Manager | Marietta, GA   November 2008 – July 2020
- Manage day to day operations of incoming and outbound shipments for a team of five members for a main hub that serves the main store and four satellite locations.
- Check-in, receive into the inventory management system, distribute and put away gear in proper locations for efficient gathering of items.
- With the use of physical inventory and cycle counts, I helped maintain proper inventory daily and researched any discrepancies.
- Packed items shipped to customers safely and securely to ensure that the items arrived to the customer in perfect condition without any damage or issues.
- Handled broken and defective items properly by setting up RMA requests with vendors or damage claims with the different shipping companies to make sure that we were reimbursed or received replacements for items that were defective.