Sidewalk Image Classification and Segmentation

Data Scope:

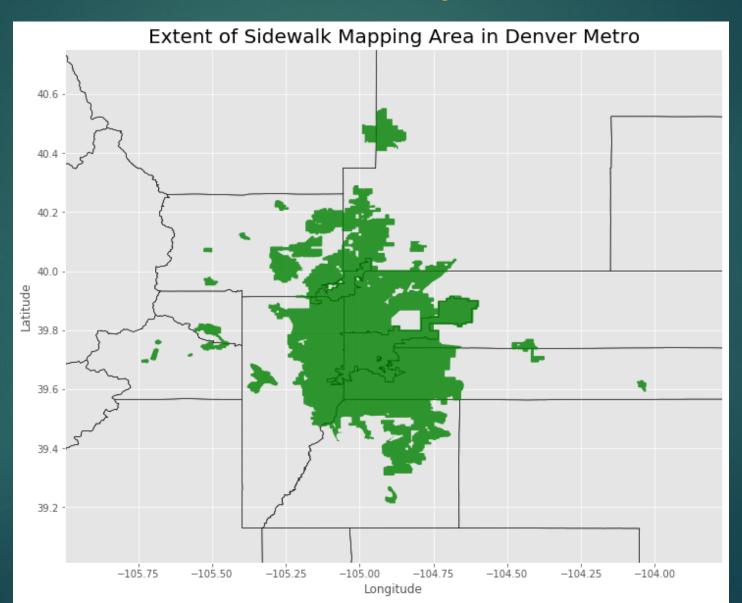
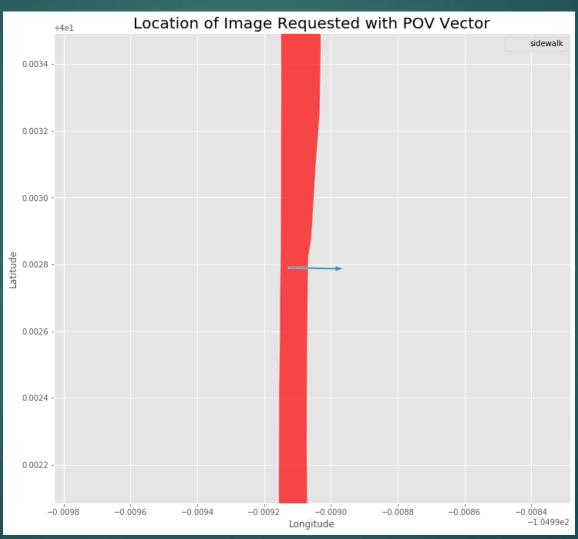


Image Downloading Class

- Class to download images with Latitude, Longitude, Heading, and Label
- Generate Random point within survey region
- Query streetview API for nearest image point
- Confirm point is within street polygon
- Find nearest street polygon edge & convert to direction
- Test if sidewalk exists in direction within set distance
- Save parameters and download image

Example Images with Validation

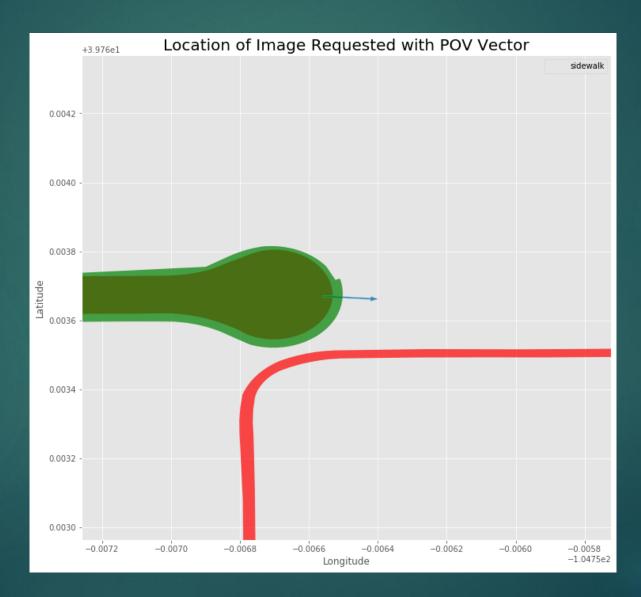
[268.79833469817083, [40.00278986277844, -104.9991271379266], 'no_sidewalk']



[268.79833469817083, [40.00278986277844, -104.9991271379266], 'no_sidewalk']



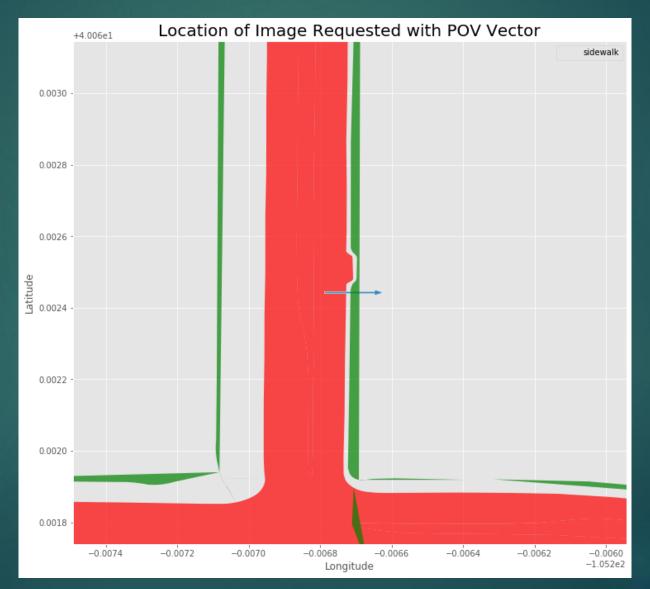
[93.8101431467257, [39.7636699, -104.7565609], 'sidewalk']



[93.8101431467257, [39.7636699, -104.7565609], 'sidewalk']



[269.9812922349449, [40.06244274355016, -105.2067883010862], 'sidewalk']

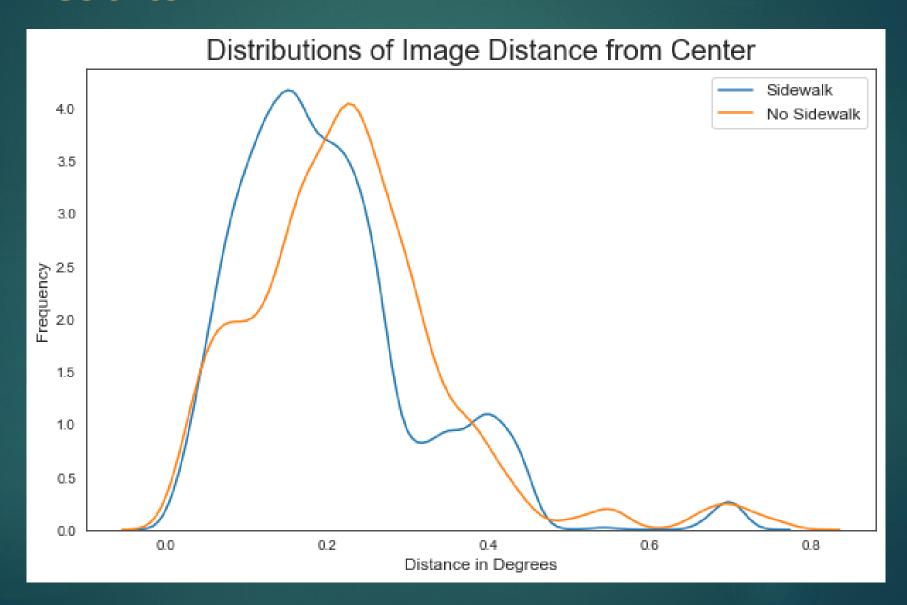


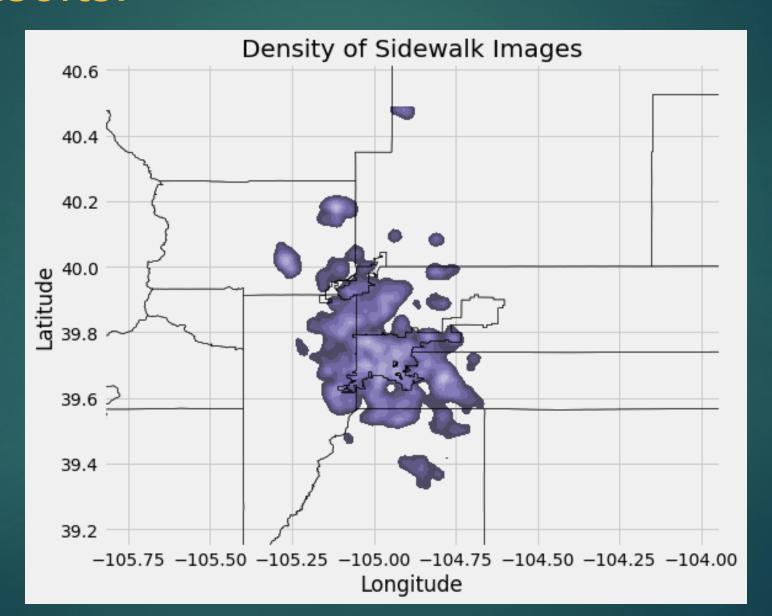
[269.9812922349449, [40.06244274355016, -105.2067883010862], 'sidewalk']

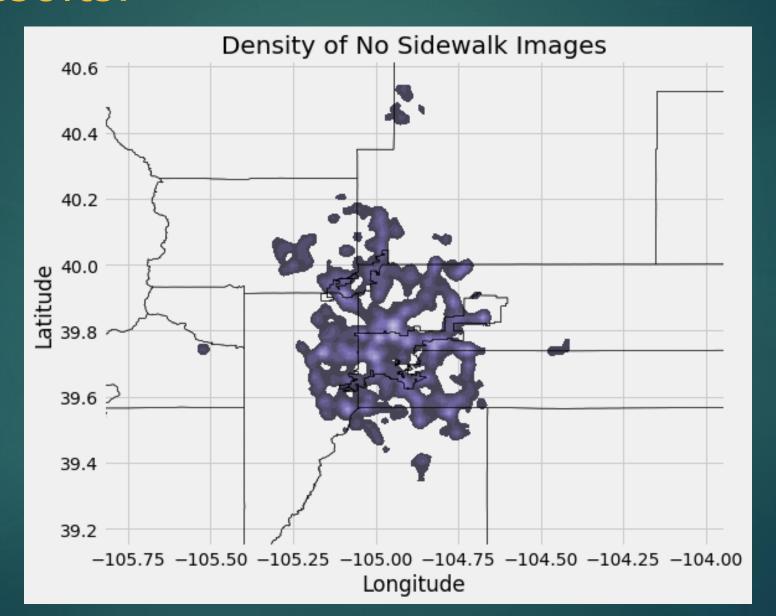


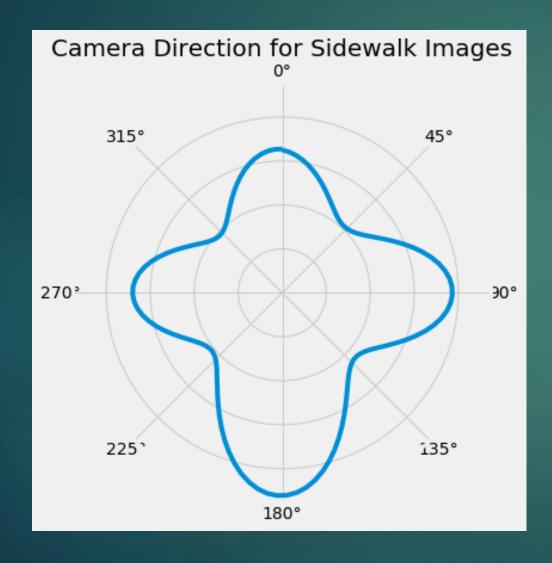
- ▶ 18,000 Images
- > 77% had sidewalks
- Around 15% of the images acquired had incorrect labels. This could be for multiple reasons:
 - new construction in last several years
 - partial sidewalk
 - ▶ambiguous 'sidewalks'
 - Some panoramas from google are rotated up to go degrees so may include part of the opposite road

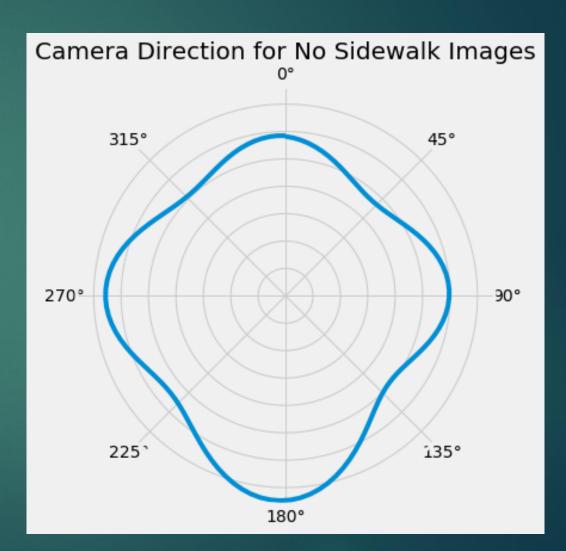
- ► The images covered most of the region
- Non-sidewalk images generally were from outlying areas
- ► Non-sidewalk images were less distributed



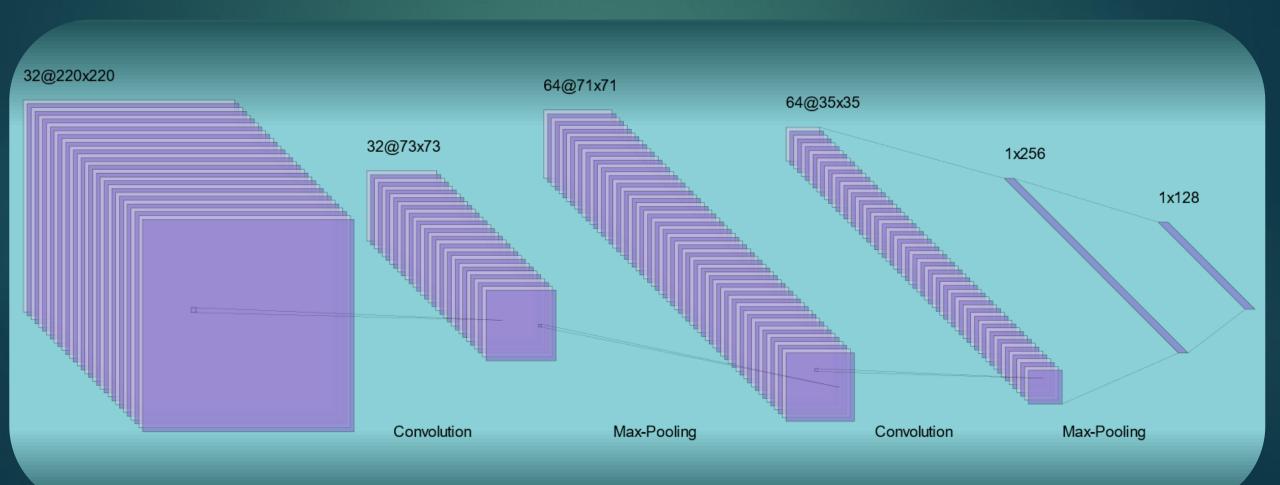


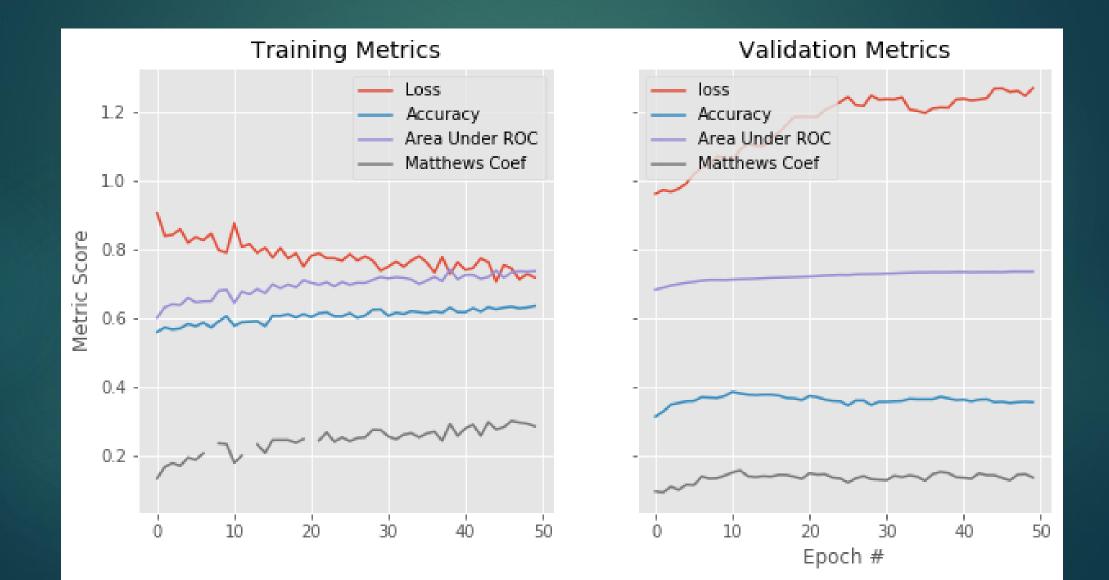




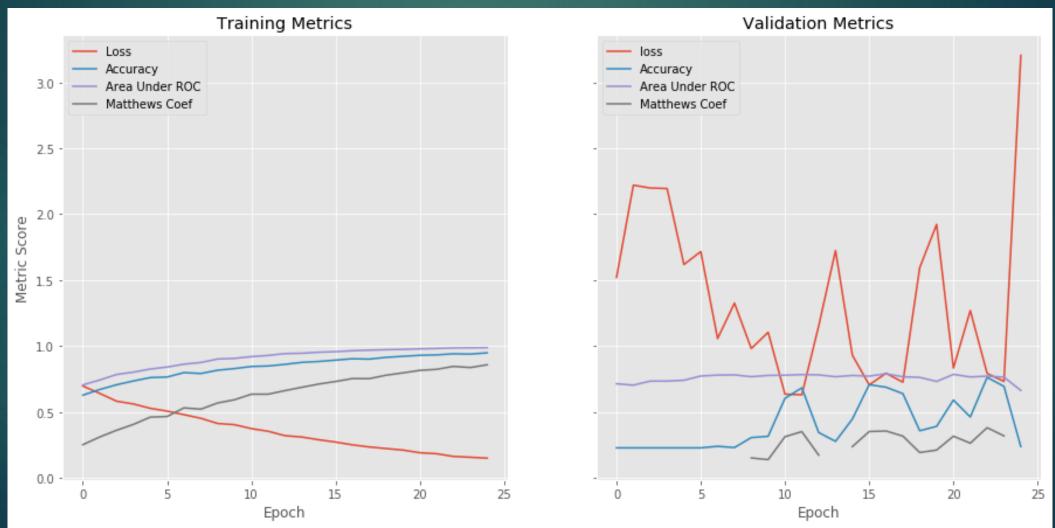


- ► Use tf.keras to build models:
 - ► Model with several convolutional layers
- ► Pretrained models:
 - ► Mobilenetv₃
 - ▶ Xception

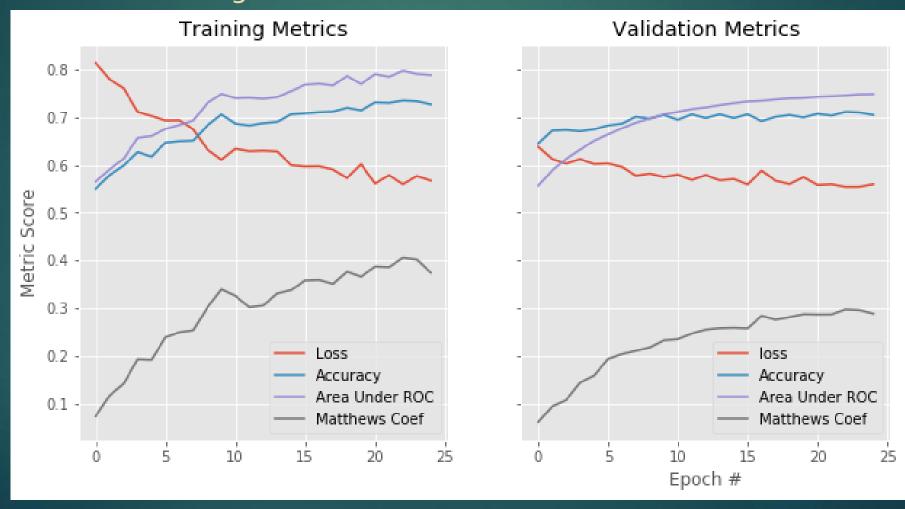




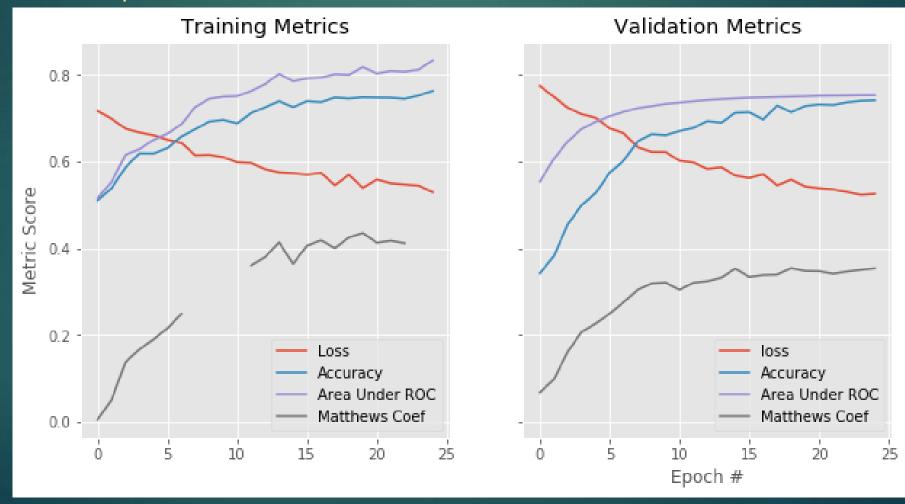
Convolutional Model:



Mobilenetv₃



Xception



Xception

```
Test results:
```

Binary Cross-Entropy: 0.5385

Accuracy: 0.7489

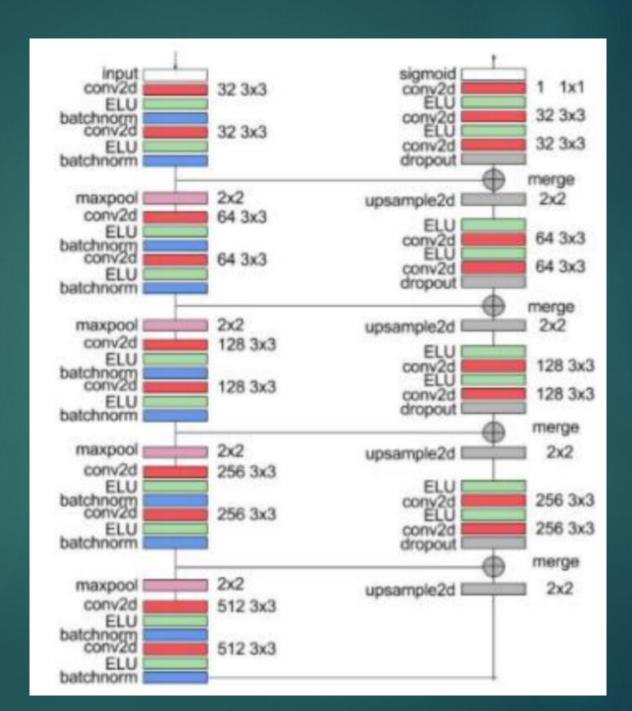
Area Under ROC: 0.7803

Matthews Correlation Coefficient: 0.4219

- U-net Model
 - Encoders and Decoders, with skip connection

Architecture Design:

Ref: http://cs230.stanford.edu/f iles_winter_2018/projects/ 6937642.pdf



Encoder Block:

```
def encoder builder(input , filters,
                           activ='relu', kernel=(3,3),
                           drop=.5, pad='same', kern init='he uniform'):
  kwargs = {'filters': filters, 'activation': activ, 'kernel size': kernel,
        'padding': pad, 'kernel initializer': kern init}
  x = Conv2D(**kwargs)(input )
  x = BatchNormalization()(x)
  x = Dropout(drop)(x)
  \mathbf{x} = \text{Conv2D}(**kwargs)(\mathbf{x})
  encoder = Dropout(drop)(x)
  pooled = MaxPooling2D(pool size=(2, 2), strides=(2, 2))(encoder)
  return encoder, pooled
```

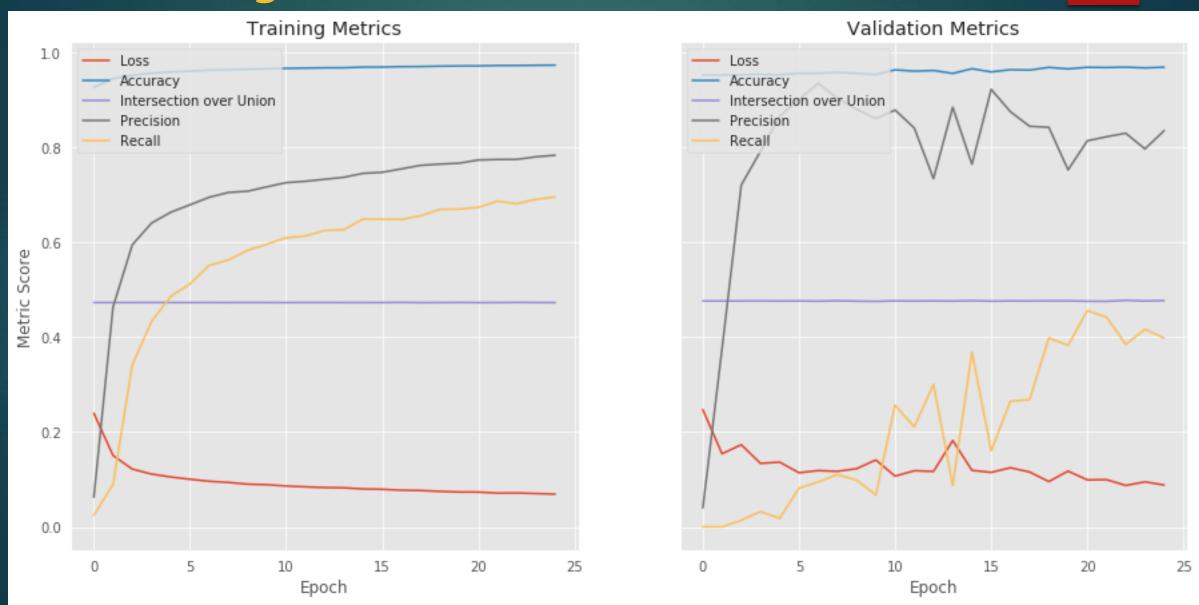
Decoder Block:

```
def decoder builder(input , skip, filters,
                    activ='relu', kernel=(2,2),
                    drop=.5, pad='same', kern init='he uniform',
                    ):
  kwargs = {'filters': filters, 'activation': activ, 'kernel size': kernel,
       'padding': pad, 'kernel initializer': kern init}
  x = Conv2DTranspose(**kwargs, strides=(2,2))(input_)
  x = concatenate([x, skip], axis=-1) # note axis is *-*1
  x = BatchNormalization()(x)
  x = Dropout(drop)(x)
  x = Conv2D(**kwargs)(x)
  x = BatchNormalization()(x)
  x = Dropout(drop)(x)
  x = Conv2D(**kwargs)(x)
  return x
```

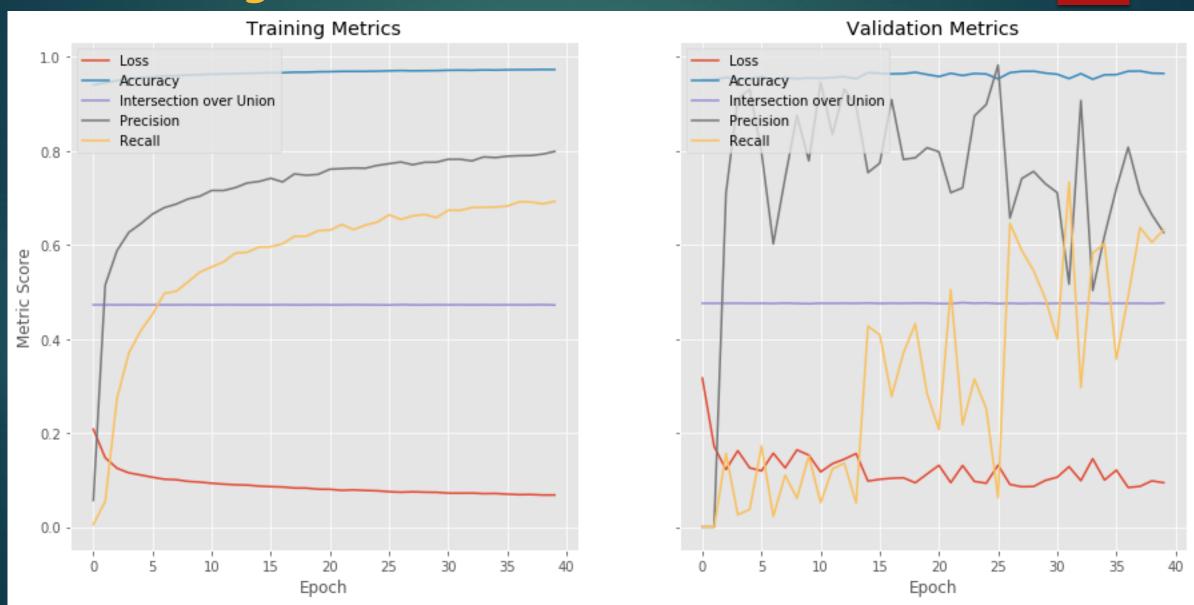
Overall Structure:

```
input_layer = Input(shape=img_shape)
encoder1, pooled1 = encoder_builder(input_layer, filters=16) # return (256x128x32)
encoder2, pooled2 = encoder_builder(pooled1, filters=32) # return (128x64x64)
encoder3, pooled3 = encoder_builder(pooled2, filters=64) # return (128x32x128)
encoder4, pooled4 = encoder_builder(pooled3, filters=128) # return (32x16x256)
middle, middle_pool = encoder_builder(pooled4, filters=128) # return (16x16x512)
decoder256 = decoder_builder(middle, skip=encoder4, filters=128)
decoder128 = decoder_builder(decoder256, skip=encoder3, filters=64)
decoder64 = decoder_builder(decoder128, skip=encoder2, filters=32)
decoder32 = decoder_builder(decoder64, skip=encoder1, filters=16)
out_layer = Conv2D(filters=1, kernel_size=(1, 1),
activation='sigmoid')(decoder32)
```

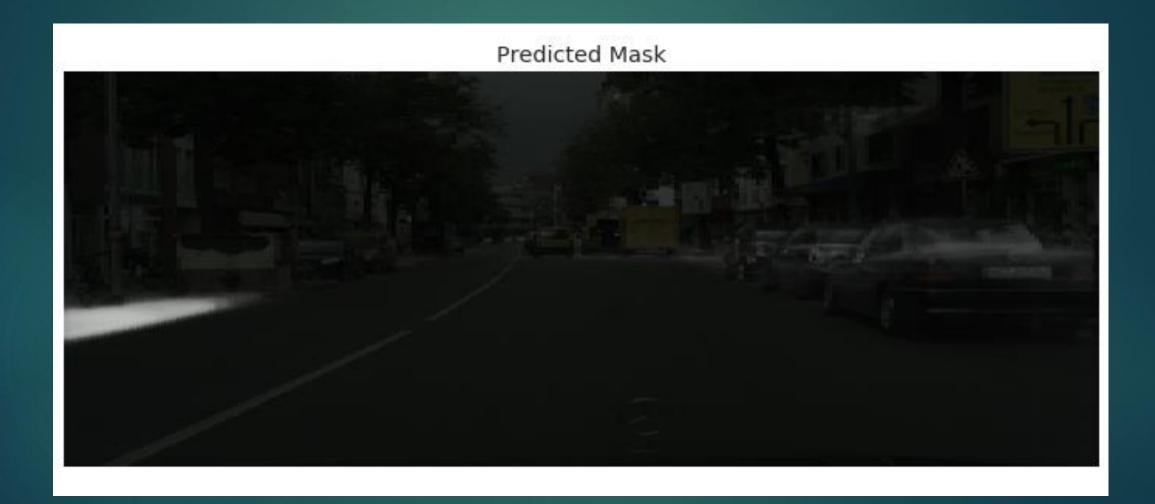
Modelling:

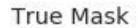


Modelling:











Test Image

Predicted Mask

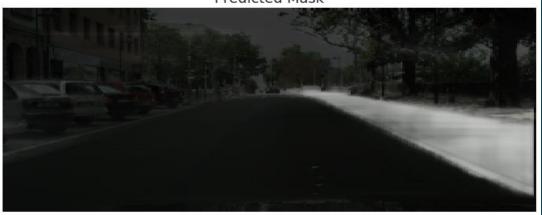


True Mask





Predicted Mask



True Mask



Modelling: Direct Transfer Learning

Use of trained U-net Model on Denver Street Images:

Test Image

Predicted Mask



Test Image

Predicted Mask



Modelling: Direct Transfer Learning

Images without Sidewalks:



Test Image

Predicted Mask



Known Problems

- Misclassified images
- ► Mean Intersection over Union measure stuck at 47%
- ► Find better data augmentation parameters that improve validation scores

Future Directions

- Additional tuning of hyperparameters
- Unfreezing Xception model for additional training
- Additional Data
- ▶ Binary segmentation vs probabilistic
- Pretrained backbone for Unet Model
- Segmentation labeling the Denver dataset for additional training
- Using segmentation model to classify
- Reducing code down to CLI script

Questions?